

# Assignment

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CSE-F

1.  
(a) #include <stdio.h>

void binary-search();

int a[50], n items, to, beg, mid, end, i;

void main()

{

printf("Enter the size of an array");

scanf("%d", &n);

printf("\nEnter element of array in sorted form:\n");

for (i=0; i<n; i++)

scanf("%d", &a[i]);

printf("\nEnter item to be searched:");

scanf("%d", &item);

binary-search();

getch();

{

void binary-search()

{

beg = 0

end = n - 1

mid = (beg + end) / 2;

```

while (l beg <= end) && (a[mid] != item)
{
    if (item < a[mid])
        end = mid - 1;
    else
        beg = mid + 1;
        mid = (beg + end) / 2;
}
if (a[mid] == item)
    printf ("Item Found at location '%d'", mid);
else
    printf ("Item doesn't exist");
}

```

(b) #include <stdio.h>

int main()

{

int arr[10];

int sum, product, i;

printf ("Enter elements: \n");

for (i = 0; i < 10; i++)

1

2

```
printf ("Enter arr [%d]:", i);
```

```
scanf ("%d", &arr[i]);
```

```
}
```

```
sum = 0;
```

```
product = 1;
```

```
for (i = 0; i < 10; i++)
```

```
{
```

```
sum = sum + arr[i];
```

```
product = product * arr[i];
```

```
}
```

```
printf ("\n Sum of array is %d", sum);
```

```
printf ("\n Product of array is %d", product);
```

```
return 0;
```

```
}
```

2. #include <stdio.h>

#include <stdio.h>

// merge two subarray of arr[]

// First subarray is arr [l, ... r]

// Second subarray is arr [m+1, ... r]

```
void merge (int arr[], int l, int m, int r)
```

```
{ int i, j, k;
```

```
int n1 = m - l + 1;
```

```
int n2 = r - m;
```

```
int L[n1], R[n2];
```

```
for (i = 0; i < n1; i++)
```

```
    L[i] = arr[l + i]
```

```
for (j = 0; j < n2; j++)
```

```
    R[j] = arr[m + 1 + j];
```

```
l = 0; // initial index of 1st subarray
```

```
j = 0; // initial index of end subarray
```

```
k = l; // initial index of merge subarray
```

```
while (i < n1 && j < n2)
```

```
{
```

```
    if (L[i] <= R[j])
```

```
    {
```

```
        else arr[k] = L[i];
```

```
        i++;
```

```
    } else
```

```
    { arr[k] = R[j];
```

j++;

}

k++;

}

while (j < n2)

{

arr[k] = R[j];

j++;

k++;

void mergesort(int arr[], int l, int r)

{

if (l < r)

{

int m = (l + r) / 2;

merge sort (arr, l, m);

merge sort (arr, m+1, r);

merge (arr, l, m, r);

}

}

void Print array (int a[], int size)

{  
int i;

for (i = 0; i < size; i++)



```
printf C"%d", arr[i]);  
printf C'\n');
```

```
{  
int main()
```

```
{  
int arr[] = {1, 2, 11, 13, 5, 6, 7};
```

```
int arr-size = size of arr / size of arr[0];
```

```
printf C"Given array is\n";
```

```
printf C"Given array
```

```
Print array (arr, 0, arr-size-1);
```

```
printf C"Sorted array is\n";
```

```
Print array (arr, arr-size);
```

```
return 0;
```

```
}
```

### 3. Selection Sort :

```
#include <stdio.h>
```

```
void swap (int *a, int *b)
```

```
{  
int temp = *a;
```

```
*a = *b
```

```
*b = temp
```

```

void selection sort (int array[], int size)
{
    for (int step = 0; step < size - 1; step++)
    {
        int min_idx = step;
        for (int i = step + 1; i < size; i++)
        {
            if (array[i] < array[min_idx])
            {
                min_idx = i;
            }
        }
        swap (&array[min_idx], &array[step]);
    }
}

void Print array (int array[], int size)
{
    for (int i = 0; i < size; i++)
    {
        printf ("%d ", array[i]);
    }
    printf ("\n");
}

```

```
int main()
```

```
{  
    int data[] = {20, 12, 10, 15, 2};
```

```
    int size = size of data / size (data[0]);  
    selection sort (data, size)
```

```
    printf ("sorted array in ascending order  
            :.ln");
```

```
    Print array (data, size);
```

```
}
```

---

```
3. #include <math.h>
```

```
#include <stdio.h>
```

```
void insertion sort (int arr[], int n)
```

```
{  
    int i, key j;
```

```
    for (i = 1; i < n; i++)
```

```
    {  
        key = arr[i]
```

```
        j = i - 1
```

```
        while (j >= 0 && arr[j] > key)
```

```
        {  
            arr[j+1] = arr[j];
```



j = j - 1

}

arr[j+1] = key;

}

}

void Print array (int arr[], int n)

{

int i;

for (i = 0; i < n; i++)

Print f ("%d", arr[i]);

Print f ("\n");

}

int main()

{

int arr[] = {12, 11, 13, 5, 6};

int n = size of arr (size of arr[0]);

Insertion sort (arr, n);

Print array (arr, n);

return 0;

}

```

4 (i) #include <stdio.h>
      #include <math.h>

      int main()
      {
        int a[7], { 16, 19, 11, 15, 10, 12, 14 };
        int i, j;
        for (j = 0; j < 7; j++)
        {
          int swapped = 0;
          i = 0;
          while (i < 7 - 1)
          {
            if (a[i] > a[i + 1])
            {
              int temp = a[i];
              a[i] = a[i + 1];
              a[i + 1] = temp;
              swapped = 1;
            }
            i++;
          }
          if (swapped)
            break;
        }
      }

```

```
for (i=0; i<7; i++)
```

```
    printf("%d\n", a[i]);
```

```
    return 0;
```

```
}
```

```
4(cii) #include <stdio.h>
```

```
#include <math.h>
```

```
int main()
```

```
{
```

```
    int a[] = {16, 9, 11, 15, 10, 12, 14};
```

```
    int i, j;
```

```
    for (j=0; j<7; j++)
```

```
    {
```

```
        int swapped = 0;
```

```
        i = 0;
```

```
        while (i<7-1)
```

```
        {
```

```
            if (a[i] > a[i+1])
```

```
            {
```

```
                int temp = a[i];
```

```
                a[i] = a[i+1];
```

```
a[i+1] = temp;  
swapped = 1;
```

```
} i++;
```

```
{  
i + (swapped)
```

```
break;
```

```
} for (i=0; i<7; i++)
```

```
printf("%d\n", a[i]);
```

```
return 0;
```

```
}
```

---

```
4 (ii) #include <stdio.h>
```

```
#include <conio.h>
```

```
{  
int num, even, sum=0, odd Prod=1;
```

```
run, temp;
```

```
printf("Enter any number:");
```

```
{ scanf("%d", &num);
```

```
while (num > 0)
```

```
{ num = num / 10;
```

```
if (rem % 2 == 0)
```

```
even sum = even sum + rem;
```

```
else
```

```
odd Prod = odd Prod * rem;
```

```
num = num / 10;
```

```
}
```

```
printf("\n Sum of even digit = %d", even
```

```
Print("\n Product of odd digit = %d", odd
```

```
getch();
```

```
return 0;
```

```
}
```

```
4(iii) #include <stdio.h>
```

```
void swap (int *x, int *y)
```

```
{
```

```
int temp = *x;
```

```
*x = *y;
```

```
*y = temp;
```

```
}
```



```
int i, j;
```

```
for (i=0; i<n-1; i++)
```

```
for (j=0; j<n-i-1; j++)
```

```
if (arr[j] > arr[j+1])
```

```
swap(&arr[j] & arr[j+1]);
```

```
}  
void Print array (int arr[], int size)
```

```
{  
int i;
```

```
for (i=0; i<size; i++)
```

```
printf ("%d", arr[i]);
```

```
printf ("\n");
```

```
}  
int main ()
```

```
{  
int arr[] = {64, 34, 25, 12, 22, 11, 90};
```

```
int n = sizeof(arr)/sizeof(arr[0]);
```

```
bubble sort (arr, n);  
Print array (arr, n);
```

```
return 0;
```

```
}
```

5. #include <stdio.h>

void binary-search(int C[], int, int, int);

void bubble-sort(int C[], int);

int main()

{

int key, size, i;

int list[25];

printf("Enter size of a list");

scanf("%d", &size);

printf("Enter element s\n");

for (i=0; i<size; i++)

{ scanf ("%d", &size + i);

}

bubble-sort (list, size);

printf ("\n");

printf("Enter key to search\n");

scanf ("%d", &key);

binary-search (list, 0, size, key);

```

void bubbleSearch (list, 0, size, key);
{
    int temp, i, j;
    void 1
    for (i=0; i < size; i++)
    {
        for (j=i; j < size; j++)
        {
            if (list[i] > list[j])
            {
                temp = list[i];
                list[i] = list[j];
                list[j] = temp;
            }
        }
    }
}

void binarySearch (int list[], int lo, int hi, int key)
{
    int mid;
    if (lo > hi)
    {
        printf ("Key not found \n");
    }
}

```

1  
10  
} else if (list[mid] > key)

{

binary-search(list, lo, mid - 1, key);

}

else if (list[mid] < key)

}

binary-search(list, mid + 1, hi, key);

}

}