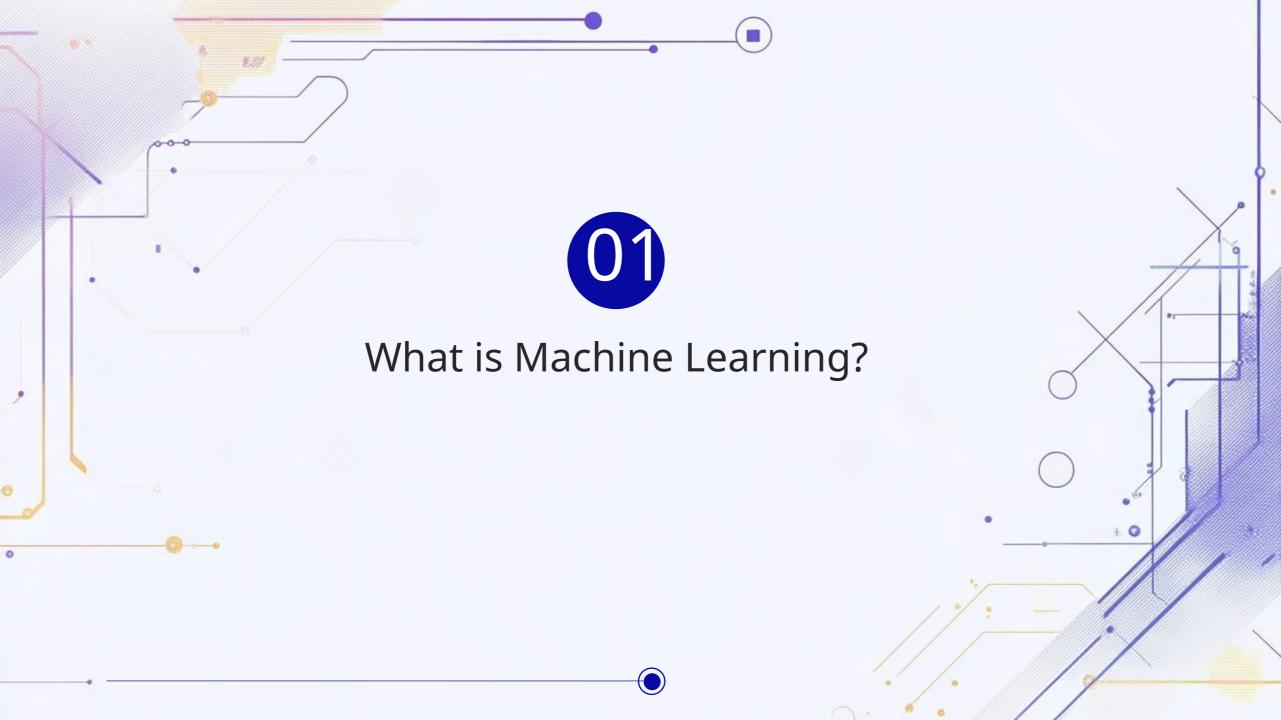


Contents

- 01 What is Machine Learning?
- O2 Core Concept: The Learning Process
- 03 Three Main Types of Machine Learning
- 04 Key Machine Learning Algorithms (Simplified)
- 05 The Machine Learning Workflow
- 06 Real-World Applications You Use Daily
- 07 Key Takeaway







Machine learning is a subset of artificial intelligence (AI) that enables computers to learn and make decisions from data without being explicitly programmed for every task.

Think of machine learning like teaching a child to recognize animals by showing them hundreds of pictures labeled "cat" or "dog."

ML algorithms learn patterns from data to make predictions or decisions.





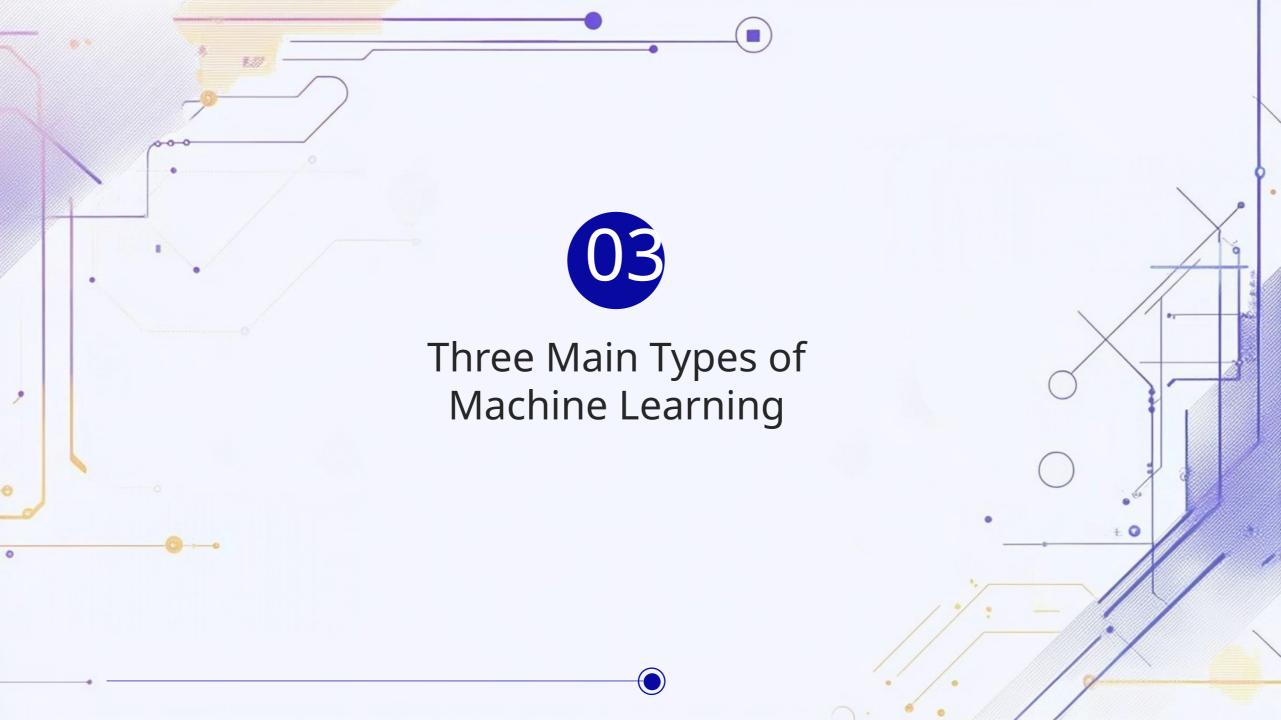
Input Data → **Algorithm** → **Model** → **Predictions**

Feed data to an algorithm

Algorithm **finds patterns** in the data

Creates a **model** based on these patterns

Model makes **predictions** on new, unseen data



Supervised Learning

01

What it is: Learning with examples (labeled data)

02

Example: Showing the computer 1000 emails labeled "spam" or "not spam"

03

Goal: Predict labels for new emails

)4

Common uses: Email filtering, medical diagnosis, price prediction

•

Definition and Examples

Unsupervised Learning

01

What it is: Finding hidden patterns in unlabeled data

02

Example: Analyzing customer data to group similar customers

03

Goal: Discover structures or relationships in data

04

Common uses:

Customer segmentation, recommendation systems

•—•

Definition and Examples

01

What it is: Learning through trial and error with rewards/penalties

02

Example: Teaching a computer to play chess by rewarding wins and penalizing losses

03

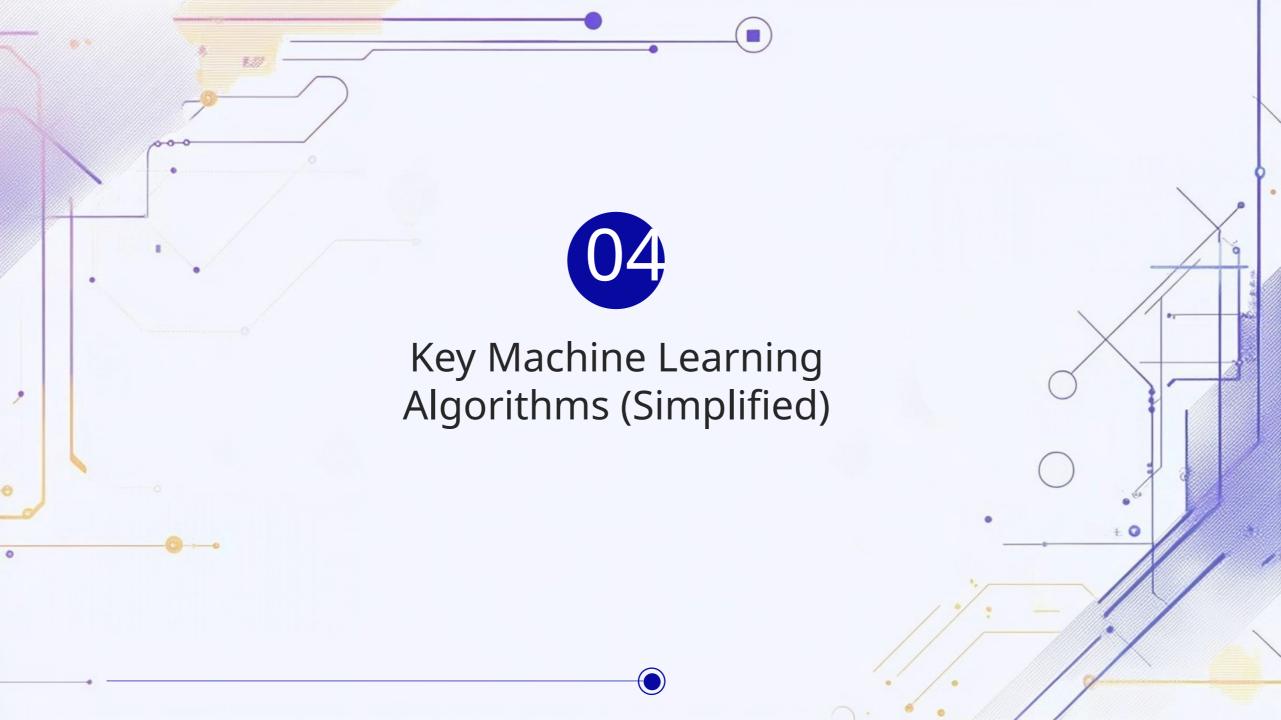
Goal: Learn optimal actions to maximize rewards

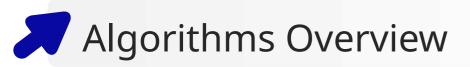
04

Common uses: Game playing, robotics, autonomous vehicles

•

Definition and Examples







Linear Regression: Draws the best line through data points to predict numerical values



Neural Networks: Mimics how brain neurons work, great for complex patterns

Types of Algorithms





Decision Trees: Creates a series of yes/no questions to make decisions



K- Means: Groups similar data points together automatically



Detailed Steps

1 Collect Data: Gather relevant information

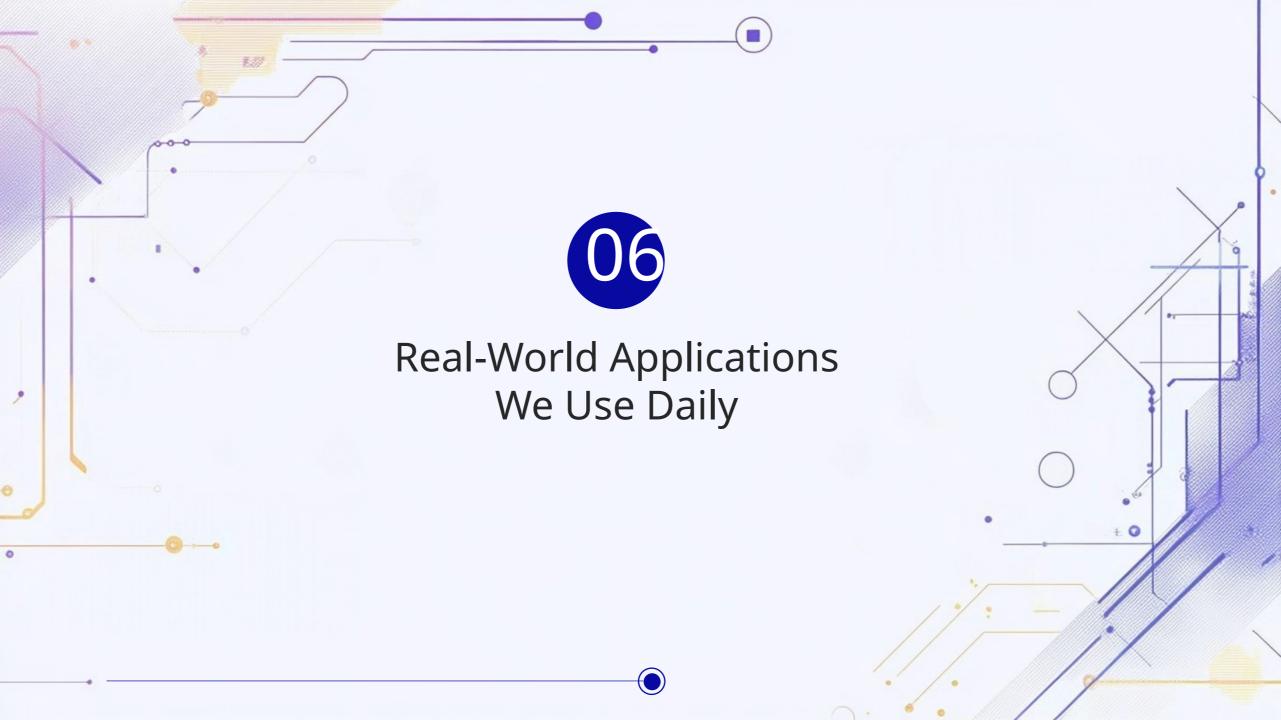
Clean Data: Remove errors and inconsistencies

Choose Algorithm:
Select the best method for your problem

4 Train Model: Let the algorithm learn from your data

Test Model: Check how well it performs on new data

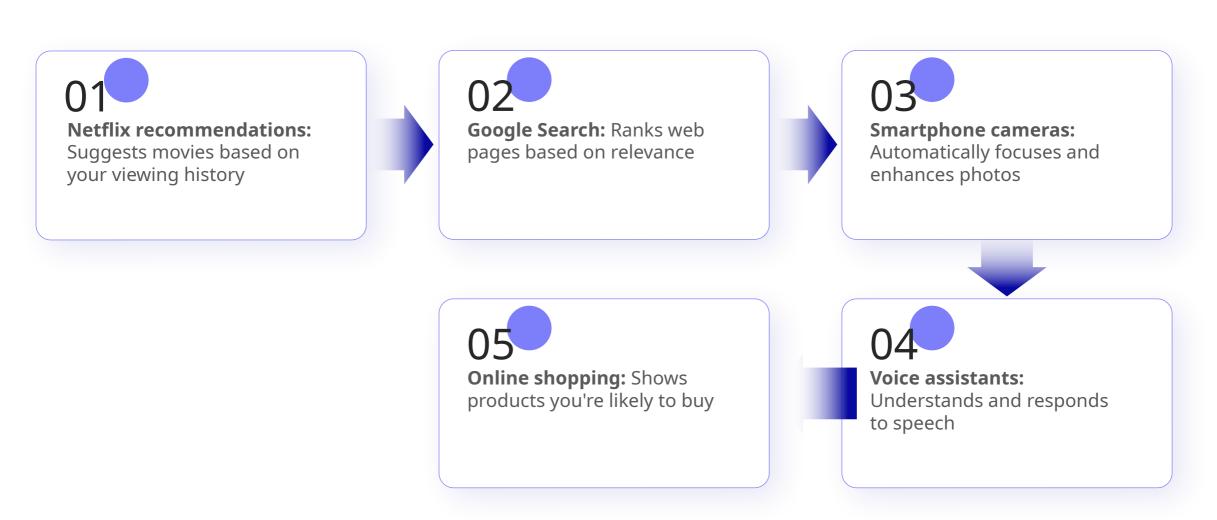
6 Deploy Model: Use it to make real- world predictions

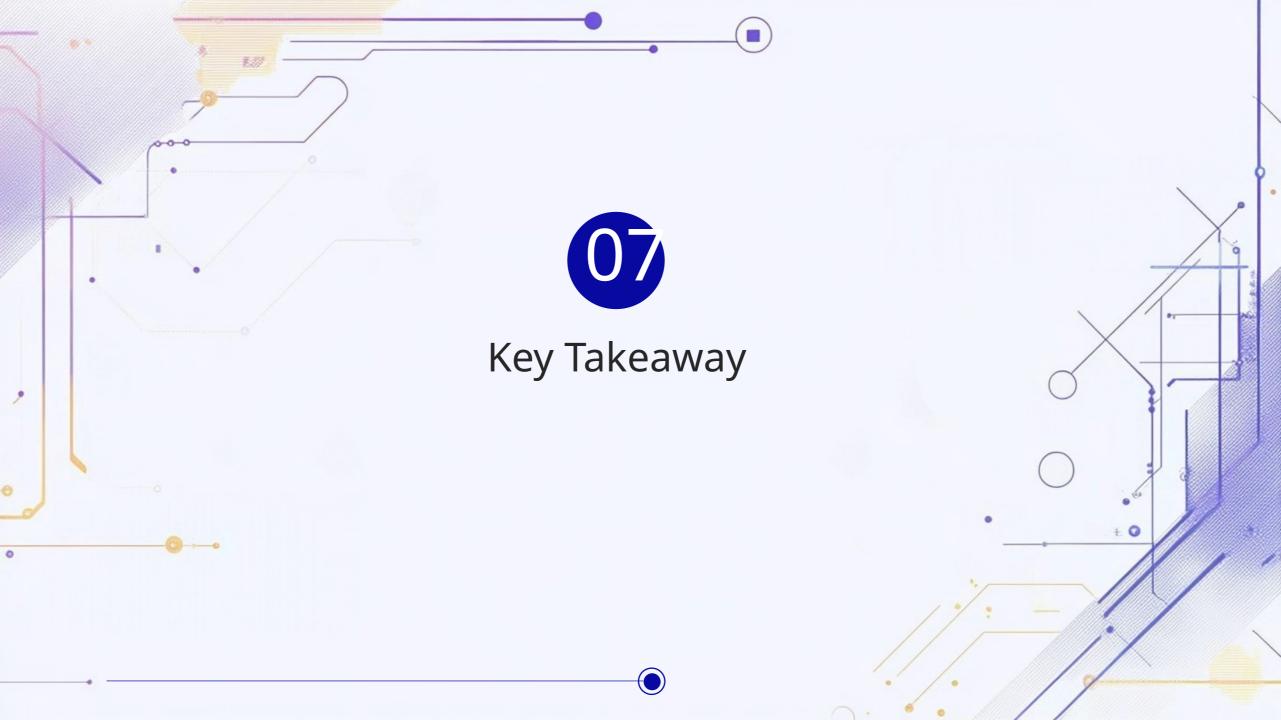




Application Examples

Specific Uses







01

Machine learning is essentially **pattern** recognition at scale.

02

It's about finding meaningful relationships in data that humans might miss, then using those patterns to make intelligent predictions or decisions automatically.

03

The beauty of ML is that once trained, these systems can process vast amounts of information instantly and continuously improve their performance as they encounter more data.

