

## OBJECTIVES

- **Explain the need and benefit of ORM**

- **ORM Pros and Cons**

Pros:

- Simplifies database interactions.
- Saves time and effort for common operations.
- Integrates well with object-oriented design.
- Reduces chances of SQL errors and vulnerabilities.

Cons:

- Can produce inefficient SQL queries (especially for complex joins).
- May introduce overhead and reduce performance in large-scale applications.
- Learning curve for understanding ORM behavior and lifecycle.
- Less control over fine-tuned database operations.

- **What is ORM?**

Object-Relational Mapping (ORM) is a programming technique that allows developers to interact with a relational database using the object-oriented paradigm. ORM frameworks map database tables to classes, rows to objects, and columns to attributes.

- **Demonstrate the need and benefit of Spring Data JPA**

- **With H2 In-Memory Database**

- Useful for quick testing and prototyping.
- No installation needed.
- In-memory, so data is lost on restart.

@Entity

```
public class Customer {
```

```
    @Id @GeneratedValue
```

```
    private Long id;
```

```
private String name;  
}
```

```
public interface CustomerRepository extends JpaRepository<Customer, Long>  
{  
    List<Customer> findByName(String name);  
}
```

○ **With MySQL**

- Suitable for real-world production systems.
- Uses the same code as H2, just with different database configuration.

*Employee.java*

```
@Entity  
public class Employee {  
    @Id @GeneratedValue  
    private Long id;  
    private String name;  
}
```

*EmployeeRepository.java*

```
public interface EmployeeRepository extends JpaRepository<Employee,  
Long> {  
    List<Employee> findByName(String name); // auto-generates query!  
}
```

*EmployeeController.java*

```
@RestController  
@RequestMapping("/employees")  
public class EmployeeController {
```

```
@Autowired  
private EmployeeRepository repo;
```

```
@GetMapping  
public List<Employee> getAll() {  
    return repo.findAll();  
}  
}
```

- **XML Configuration**

- Mapping and configuration done using *.xml* files.
- Requires manual setup of *hibernate.cfg.xml* and mapping files like *employee.hbm.xml*.

*Hibernate.cfg.xml*

```
<!-- hibernate.cfg.xml -->  
<hibernate-configuration>  
    <session-factory>  
        <property  
name="connection.url">jdbc:mysql://localhost:3306/test</property>  
        <property name="connection.username">root</property>  
        <mapping resource="employee.hbm.xml"/>  
    </session-factory>  
</hibernate-configuration>
```

*Employee.hbm.xml*

```
<!-- employee.hbm.xml -->  
<class name="Employee" table="EMPLOYEE">  
    <id name="id" column="ID"/>  
    <property name="name" column="NAME"/>
```

</class>

- **Hibernate Configuration**

- Uses Java annotations (*@Entity*, *@Table*, *@Id*, etc.) instead of external XML files.
- Still uses *SessionFactory* manually for DB operations.

*@Entity*

*@Table*(name="EMPLOYEE")

```
public class Employee {
```

```
    @Id
```

```
    private int id;
```

```
    private String name;
```

```
}
```

```
SessionFactory factory = new
```

```
Configuration().configure().buildSessionFactory();
```

```
Session session = factory.openSession();
```

```
Transaction tx = session.beginTransaction();
```

```
session.save(new Employee(1, "John"));
```

```
tx.commit();
```

- **Explain the difference between Java persistence API, Hibernate and Spring data JPA**

- **Java persistence API (JPA)**

- JPA is a specification (defined in JSR 338).
- It defines standard APIs and annotations for object-relational mapping (ORM) in Java.
- JPA itself does not provide any implementation — it's just a contract (like an interface).

- **Hibernate**

- Hibernate is an implementation of the JPA specification.
- It's also an independent ORM tool with extra features beyond JPA.

- **Spring Data JPA**

- Spring Data JPA is a Spring module built on top of JPA and Hibernate.
- It provides a higher level abstraction to:
  - Automatically create repositories
  - Reduce boilerplate code
  - Auto-generate queries using method names