

Karthik Thyagarajan

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EDUCATION

Purdue University

May 2027

B.S. of Computer Science & Artificial Intelligence (Double Major) - 3.93 GPA

West Lafayette, Indiana

Courses: Data Structures & Algorithms, Computer Architecture, Programming in C, Linear Algebra, Competitive Programming

SKILLS

- **Languages:** Python, Java, C++, C, JavaScript, TypeScript, SQL, HTML/CSS
- **Frameworks & Libraries:** React, Next.js, Flask, FastAPI, Node.js, NumPy, Pandas
- **Databases & Data Engineering:** PostgreSQL, NoSQL, Firebase, Vector Databases, ETL Pipelines, MongoDB
- **Cloud & DevOps:** AWS, S3, EC2, Lambda, GCP, Docker, Git, CI/CD, Linux, REST API
- **AI/ML:** LLM (LangChain, RAG, CoT/Reasoning, RLHF), Agents, MCP, PyTorch, GAN, RL, Diffusion

EXPERIENCE

• Peraton Labs

Jun 2025 - Present

Machine Learning Engineering Intern

Silver Spring, MD

- Developed RL agent for IoT malware detection using PyTorch and graph neural networks, reducing exploration latency by 35% and increasing detection coverage by 25% across 500K+ daily device events.
- Built ETL pipelines and heterogeneous graph architecture with autoencoders to model device communication patterns, accelerating policy convergence by 40%.

• Memories.ai

Feb 2025 - Aug 2025

Computer Vision Researcher

Remote

- Architected video memory framework for AR applications processing 10K+ streams using Python, Flask, and PostgreSQL, achieving 60% throughput improvement through frame sampling optimization.
- Published Python SDK on PyPI with 2K+ downloads, implementing async processing and REST API integration for video analysis workflows.

• AgRPA

Aug 2024 - Dec 2024

Undergraduate Data Engineer

West Lafayette, IN

- Built weed detection pipeline processing 200GB+ drone imagery with Python, TensorFlow, and PostgreSQL, optimizing ETL workflows for 40% faster retrieval.
- Engineered U-Net and YOLOv11 segmentation models achieving 92% accuracy on 50K+ images, reducing herbicide usage by 60% and costs by \$150K annually.

• Naval Research Laboratory

Jun 2023 - Aug 2023

ML Science & Engineering Apprenticeship

Washington, D.C.

- Led 4-engineer team developing UNet, Transformer, and GAN models for underwater acoustics, improving transmission loss prediction accuracy by 20% over physics-based simulations.
- Architected secure RAG system with LangChain and vector embeddings for classified document retrieval, reducing query response time by 65%.

PROJECTS

• Repple

Ongoing

Tools: Python (FastAPI), Supabase, PostgreSQL, OpenAI API, Pydantic

www.linkedin.com/company/reppleapp

- Architected scalable backend using FastAPI and PostgreSQL, enabling real-time game state synchronization for an iOS application with 200+ active users.
- Developed a competitive gamification engine featuring custom ELO matchmaking algorithms, automated cron-based point aggregation, and generative AI workout plans that adapt to user performance metrics.

• Caladrius

Sep 2025

Tools: React Native, Python, LangGraph, GPT-5, AWS S3, REST API, Next.js

github.com/karthikcsq/Caladrius

- Architected cross-platform AI triage app with encrypted QR-based data transfer and zero-knowledge architecture for HIPAA compliance; awarded 2nd Place at HackGT 12.
- Built multi-agent diagnostic system with LangGraph achieving 85% triage accuracy, integrating REST API backend with AWS S3 for secure storage.