

Week 3 – 1:

--Coding-C-Language Features-Optional.

ROLL NO.:240801150

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Q1) Write a program to read two integer values and print true if both the numbers end with the same digit, otherwise print false.

Example: If 698 and 768 are given, program should print true as they both end with 8.

Sample Input 1

25 53

Sample Output 1

false

Sample Input 2

27 77

Sample Output 2

true

Code:

| | |
|------------------|-----------------------------------|
| Status | Finished |
| Started | Monday, 23 December 2024, 5:33 PM |
| Completed | Monday, 9 December 2024, 2:24 PM |
| Duration | 14 days 3 hours |

Question 1

Correct

Marked out of 3.00

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Write a program to read two integer values and print true if both the numbers end with the same digit, otherwise print false. Example: If 698 and 768 are given, program should print true as they both end with 8. Sample Input 1 25 53 Sample Output 1 false Sample Input 2 27 77 Sample Output 2 true

Answer: (penalty regime: 0 %)

```
1 #include<stdio.h>
2 int main()
3 {
4     int a,b,Q1,Q2;
5     scanf("%d %d",&a,&b);
6     Q1=a%10;
7     Q2=b%10;
8     if(Q1==Q2)
9     {
10        printf("true");
11    }
12    else
13    {
14        printf("false");
15    }
16    return 0;
17
18
19
20
21
22
```

OUTPUT:

| | Input | Expected | Got | |
|---|-------|----------|-------|---|
| ✓ | 25 53 | false | false | ✓ |
| ✓ | 27 77 | true | true | ✓ |

Passed all tests! ✓

Q2) In this challenge, we're getting started with conditional statements.

Task

Given an integer, n , perform the following conditional actions:

- If n is odd, print Weird
- If n is even and in the inclusive range of 2 to 5, print Not Weird
- If n is even and in the inclusive range of 6 to 20, print Weird
- If n is even and greater than 20, print Not Weird

Complete the stub code provided in your editor to print whether or not n is weird.

Input Format

A single line containing a positive integer, n .

Constraints

- $1 < n < 100$

Output Format

Print Weird if the number is weird; otherwise, print Not Weird.

Sample Input 0

3

Sample Output 0

Weird

Code:

```
1  #include<stdio.h>
2  int main()
3  {
4      int a;
5      scanf("%d",&a);
6      if(a%2==1)
7      {
8          printf("Weird");
9      }
10     else if(2<=5)
11     {
12         printf("Not Weird");
13     }
14     else if(6<=20)
15     {
16         printf("Weird");
17     }
18     else
19     {
20         printf("Not Weird");
21     }
22     return 0;
23 }
24 }
```

OUTPUT:

| | Input | Expected | Got | |
|---|-------|-----------|-----------|---|
| ✓ | 3 | Weird | Weird | ✓ |
| ✓ | 24 | Not Weird | Not Weird | ✓ |

Passed all tests! ✓

Q3) Three numbers form a Pythagorean triple if the sum of squares of two numbers is equal to the square of the third.

For example, 3, 5 and 4 form a Pythagorean triple, since $3^2 + 4^2 = 25 = 5^2$

You are given three integers, a, b, and c. They need not be given in increasing order. If they form a Pythagorean triple, then print "yes", otherwise, print "no". Please note that the output message is in small letters.

Sample Input 1

3

5

4

Sample Output 1

Yes

Code:

```
1 #include<stdio.h>
2 int main(){
3     int a,b,c;
4     scanf("%d %d %d",&a,&b,&c);
5     if(a*a==b*b+c*c || b*b==a*a+c*c || c*c==a*a+b*b){
6         printf("yes");
7     }
8 }
9 else{
10     printf("no");
11 }
12 }
13 }
```

| | Input | Expected | Got | |
|---|-------------|----------|-----|---|
| ✓ | 3 5 4 | yes | yes | ✓ |
| ✓ | 5 8 2 | no | no | ✓ |

OUTPUT: