

```
#include <stdio.h>
#include <stdlib.h>
#include <dirent.h>
#include <string.h>
#include <unistd.h>
// #include <apue.h>
#include <limits.h>
#include <sys/stat.h>
```

```
extern int S_OP,s_OP,s_OP_size,f_OP,t_OP;
extern char *f_OP_str,*OP_PATH;
extern char t_OP_CH;
extern size_t pathlen;
extern char *fullpath;
extern char name[1000];
#define FTW_F      1
#define FTW_D      2
#define FTW_DNR    3
#define FTW_NS     4
```

```
typedef int Myfunc(const char *,const struct stat*,int);
extern Myfunc myfunc;
static int myftw(char *,Myfunc *);
int dopath(Myfunc *);
void recursive(char *);
int copy_args(int argc,char **argv);
```