Traveling Salesman Problem Math 482, Lecture 35

Misha Lavrov

May 1, 2020

ie traveling salesinan proble

We are given:

• Cities numbered $1, 2, \ldots, n$ (vertices).

We are given:

- Cities numbered 1, 2, ..., n (vertices).
- ② A cost c_{ij} to travel from city i to city j.

le travelling salesinali problem

We are given:

- Cities numbered $1, 2, \ldots, n$ (vertices).
- ② A cost c_{ij} to travel from city i to city j.

Goal: find a tour of all n cities, starting and ending at city 1, with the cheapest cost.

The traveling salesman problem

We are given:

- Cities numbered $1, 2, \ldots, n$ (vertices).
- \bigcirc A cost c_{ii} to travel from city i to city j.

Goal: find a tour of all n cities, starting and ending at city 1, with the cheapest cost.

Common assumptions:

matter.

The traveling salesman problem

We are given:

- Cities numbered $1, 2, \ldots, n$ (vertices).
- ② A cost c_{ij} to travel from city i to city j.

Goal: find a tour of all n cities, starting and ending at city 1, with the cheapest cost.

Common assumptions:

- $c_{ij} = c_{ji}$: costs are symmetric and direction of the tour doesn't matter.
- $c_{ij} + c_{jk} \ge c_{ik}$: triangle inequality.

We are given:

- Cities numbered $1, 2, \ldots, n$ (vertices).
- ② A cost c_{ij} to travel from city i to city j.

Goal: find a tour of all n cities, starting and ending at city 1, with the cheapest cost.

Common assumptions:

- $c_{ij} = c_{ji}$: costs are symmetric and direction of the tour doesn't matter.
- $c_{ij} + c_{jk} \ge c_{ik}$: triangle inequality.

Important special case: cities are points in the plane, and c_{ij} is the distance from i to j.

Describe a tour by variables $x_{ij} \in \{0,1\}$: $x_{ij} = 1$ if tour goes from i to j, $x_{ij} = 0$ otherwise.

An incomplete ILP formulation: "local constraints"

Describe a tour by variables $x_{ij} \in \{0,1\}$: $x_{ij} = 1$ if tour goes from i to j, $x_{ii} = 0$ otherwise.

Minimize the total cost of the tour:

minimize
$$\sum_{i=1}^{n} \sum_{j=1}^{n} c_{ij} x_{ij}.$$

Describe a tour by variables $x_{ij} \in \{0,1\}$: $x_{ij} = 1$ if tour goes from i to j, $x_{ij} = 0$ otherwise.

Minimize the total cost of the tour:

minimize
$$\sum_{i=1}^{n} \sum_{j=1}^{n} c_{ij} x_{ij}.$$

Enter each city exactly once:

$$\sum_{\substack{1 \leq i \leq n \\ i \neq j}} x_{ij} = 1 \qquad \text{for each } j = 1, 2, \dots, n.$$

Describe a tour by variables $x_{ij} \in \{0,1\}$: $x_{ij} = 1$ if tour goes from i to j, $x_{ij} = 0$ otherwise.

Minimize the total cost of the tour:

minimize
$$\sum_{i=1}^{n} \sum_{j=1}^{n} c_{ij} x_{ij}.$$

Enter each city exactly once:

$$\sum_{\substack{1 \leq i \leq n \ i
eq j}} x_{ij} = 1$$
 for each $j = 1, 2, \ldots, n$.

Leave each city exactly once:

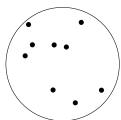
$$\sum_{\substack{1 \leq k \leq n \\ L \neq j}} x_{jk} = 1 \qquad \text{for each } j = 1, 2, \dots, n.$$

Subtours

The local constraints do not guarantee that we actually find a tour of all n cities!

The local constraints do not guarantee that we actually find a tour of all *n* cities!

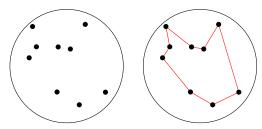
Here is a TSP instance with 9 cities; assume that cost is Euclidean distance.



Subtours

The local constraints do not guarantee that we actually find a tour of all *n* cities!

Here is a TSP instance with 9 cities; assume that cost is Euclidean distance.

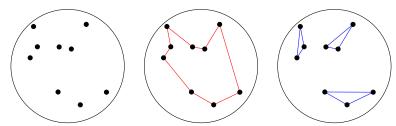


The optimal tour is shown in red.

abtours

The local constraints do not guarantee that we actually find a tour of all n cities!

Here is a TSP instance with 9 cities; assume that cost is Euclidean distance.



The optimal tour is shown in red.

The optimal solution to the local constraints is in blue. It has three *subtours* that are not connected to each other.



Subtour elimination constraints

Problem: the local constraints allow for subtours that don't visit all *n* cities.

Subtour elimination constraints

Problem: the local constraints allow for subtours that don't visit all n cities.

Solution #1 (Dantzig, Fulkerson, Johnson, 1954): for every set S of cities, add a constraint saying that the tour leaves S at least once.

Problem: the local constraints allow for subtours that don't visit all *n* cities.

Solution #1 (Dantzig, Fulkerson, Johnson, 1954): for every set S of cities, add a constraint saying that the tour leaves S at least once.

For every $S \subseteq \{1, 2, ..., n\}$ with $1 \le |S| \le n - 1$:

$$\sum_{i \in S} \sum_{j \notin S} x_{ij} \ge 1.$$

Problem: the local constraints allow for subtours that don't visit all *n* cities.

Solution #1 (Dantzig, Fulkerson, Johnson, 1954): for every set S of cities, add a constraint saying that the tour leaves S at least once.

For every $S \subseteq \{1, 2, ..., n\}$ with $1 \le |S| \le n - 1$:

$$\sum_{i \in S} \sum_{j \notin S} x_{ij} \ge 1.$$

This will happen for any tour: eventually, we must go from a city in S to a city not in S.

Problem: the local constraints allow for subtours that don't visit all *n* cities.

Solution #1 (Dantzig, Fulkerson, Johnson, 1954): for every set S of cities, add a constraint saying that the tour leaves S at least once.

For every $S \subseteq \{1, 2, ..., n\}$ with $1 \le |S| \le n - 1$:

$$\sum_{i\in S}\sum_{j\notin S}x_{ij}\geq 1.$$

This will happen for any tour: eventually, we must go from a city in S to a city not in S.

In a solution to the local constraints with subtours, this is violated if we take S to be the set of cities in a subtour.

Huge formulations

Good news: the local constraints, together with the subtour elimination constraints, describe TSP.

Huge formulations

Good news: the local constraints, together with the subtour elimination constraints, describe TSP.

Bad news: for *n* cities, there are $2^n - 2$ subtour elimination constraints! $(2^{n-1} - 1)$ if we assume $1 \in S$.

Huge formulations

Good news: the local constraints, together with the subtour elimination constraints, describe TSP.

Bad news: for *n* cities, there are $2^n - 2$ subtour elimination constraints! $(2^{n-1} - 1)$ if we assume $1 \in S$.

Slightly encouraging news: given a solution to the local constraints with subtours, we can quickly find a subtour elimination constraint it violates.

For example, let S be the set of all cities visited by the tour, starting at city 1.

Good news: the local constraints, together with the subtour elimination constraints, describe TSP.

Bad news: for *n* cities, there are $2^n - 2$ subtour elimination constraints! $(2^{n-1} - 1)$ if we assume $1 \in S$.

Slightly encouraging news: given a solution to the local constraints with subtours, we can quickly find a subtour elimination constraint it violates.

For example, let S be the set of all cities visited by the tour, starting at city 1.

- If $S = \{1, 2, \dots, n\}$, we actually do have a tour.
- Otherwise, the constraint saying we must leave *S* at least once is violated.

We can use this idea to get a branch-and-cut algorithm for solving TSP problems.

Begin by just solving the LP relaxation of the local constraints.

We can use this idea to get a branch-and-cut algorithm for solving TSP problems.

Begin by just solving the LP relaxation of the local constraints.

Whenever we get an LP solution that has a lower cost than the best tour found so far:

We can use this idea to get a branch-and-cut algorithm for solving TSP problems.

Begin by just solving the LP relaxation of the local constraints.

Whenever we get an LP solution that has a lower cost than the best tour found so far:

① If there is some $x_{ij} \notin \mathbb{Z}$, branch on $x_{ij} = 0$ and $x_{ij} = 1$.

We can use this idea to get a branch-and-cut algorithm for solving TSP problems.

Begin by just solving the LP relaxation of the local constraints.

Whenever we get an LP solution that has a lower cost than the best tour found so far:

1 If there is some $x_{ii} \notin \mathbb{Z}$, branch on $x_{ii} = 0$ and $x_{ii} = 1$.

(State-of-the-art algorithms sometimes improve on this option, but it's complicated.)

We can use this idea to get a branch-and-cut algorithm for solving TSP problems.

Begin by just solving the LP relaxation of the local constraints.

Whenever we get an LP solution that has a lower cost than the best tour found so far:

- ① If there is some $x_{ii} \notin \mathbb{Z}$, branch on $x_{ii} = 0$ and $x_{ii} = 1$. (State-of-the-art algorithms sometimes improve on this option, but it's complicated.)
- If it's an integer solution representing a subtour, add the subtour elimination constraint it violates.

We can use this idea to get a branch-and-cut algorithm for solving TSP problems.

Begin by just solving the LP relaxation of the local constraints.

Whenever we get an LP solution that has a lower cost than the best tour found so far:

- ① If there is some $x_{ij} \notin \mathbb{Z}$, branch on $x_{ij} = 0$ and $x_{ij} = 1$.
 - (State-of-the-art algorithms sometimes improve on this option, but it's complicated.)
- ② If it's an integer solution representing a subtour, add the subtour elimination constraint it violates.
- If it's an integer solution representing a tour, update our best solution found!

Problem: the local constraints allow for subtours that don't visit all *n* cities.

Problem: the local constraints allow for subtours that don't visit all *n* cities.

Solution #2 (Miller, Tucker, Zemlin, 1960): Add variables representing the times at which a city is visited.

Problem: the local constraints allow for subtours that don't visit all *n* cities.

Solution #2 (Miller, Tucker, Zemlin, 1960): Add variables representing the times at which a city is visited.

For i = 2, ..., n, let t_i denote the time at which we visit city i, with $1 \le t_i \le n-1$. We leave t_1 undefined.

Problem: the local constraints allow for subtours that don't visit all *n* cities.

Solution #2 (Miller, Tucker, Zemlin, 1960): Add variables representing the times at which a city is visited.

For $i=2,\ldots,n$, let t_i denote the time at which we visit city i, with $1 \le t_i \le n-1$. We leave t_1 undefined.

We want an inequality to encode the logical implication

if
$$x_{ij} = 1$$
, then $t_j \ge t_i + 1$

for every pair of cities $i, j \neq 1$.

How do we know that the timing constraints get rid of subtours?

How do we know that the timing constraints get rid of subtours?

① For any tour, we can satisfy the timing constraints.

If we visit cities $i_1, i_2, \ldots, i_{n-1}$ in that order from city 1, set $t_{i_1} = 1, t_{i_2} = 2, \ldots, t_{i_{n-1}} = n-1$.

How do we know that the timing constraints get rid of subtours?

For any tour, we can satisfy the timing constraints.

If we visit cities $i_1, i_2, \ldots, i_{n-1}$ in that order from city 1, set $t_{i_1} = 1, t_{i_2} = 2, \ldots, t_{i_{n-1}} = n-1$.

If there is a subtour, then we can't satisfy the timing constraints.

Suppose $x_{ab} = x_{bc} = x_{ca} = 1$ and none of a, b, c are 1.

How do we know that the timing constraints get rid of subtours?

For any tour, we can satisfy the timing constraints.

If we visit cities $i_1, i_2, \ldots, i_{n-1}$ in that order from city 1, set $t_{i_1} = 1, t_{i_2} = 2, \ldots, t_{i_{n-1}} = n-1$.

If there is a subtour, then we can't satisfy the timing constraints.

Suppose $x_{ab} = x_{bc} = x_{ca} = 1$ and none of a, b, c are 1.

Then we can't satisfy the three constraints

$$t_b \ge t_a + 1$$
$$t_c \ge t_b + 1$$

 $t_a > t_c + 1$

The statement we want: **if** $x_{ij} = 1$, **then** $t_i \ge t_i + 1$.

The statement we want: **if** $x_{ii} = 1$, **then** $t_i \ge t_i + 1$.

With the big number method:

$$t_j \geq t_i + 1 - M(1 - x_{ij})$$

for some large M.

The statement we want: **if** $x_{ij} = 1$, **then** $t_i \ge t_i + 1$.

With the big number method:

$$t_j \geq t_i + 1 - M(1 - x_{ij})$$

for some large M.

• When $x_{ii} = 1$, this simplifies to $t_i \ge t_i + 1$.

The statement we want: **if** $x_{ij} = 1$, **then** $t_i \ge t_i + 1$.

With the big number method:

$$t_j \geq t_i + 1 - M(1 - x_{ij})$$

for some large M.

- When $x_{ii} = 1$, this simplifies to $t_i \ge t_i + 1$.
- When $x_{ij} = 0$, we get $t_i \ge t_i + 1 M$, which doesn't restrict t_i, t_i .

The statement we want: **if** $x_{ii} = 1$, **then** $t_i \ge t_i + 1$.

With the big number method:

$$t_j \geq t_i + 1 - M(1 - x_{ij})$$

for some large M.

- When $x_{ii} = 1$, this simplifies to $t_i \ge t_i + 1$.
- When $x_{ij} = 0$, we get $t_i \ge t_i + 1 M$, which doesn't restrict t_i, t_i

We can check: if we take M=n, then any actual tour can satisfy these constraints. The times t_2, \ldots, t_n can be chosen between 1 and n-1, so $t_i \geq t_i + 1 - n$ always holds.

Comparing the methods

At first glance:

- DFJ's formulation has $2^{n-1} 1$ extra constraints, plus the 2nlocal constraints.
- MTZ's formulation has only n^2 extra constraints. There are n-1 extra variables, which can be integer variables, but don't need to be.

Comparing the methods

At first glance:

- DFJ's formulation has $2^{n-1} 1$ extra constraints, plus the 2nlocal constraints.
- MTZ's formulation has only n^2 extra constraints. There are n-1 extra variables, which can be integer variables, but don't need to be.

In practice:

- DFJ's formulation has an efficient branch-and-cut approach.
- MTZ's formulation is weaker: the feasible region has the same integer points, but includes more fractional points.