

FILE SYSTEM DESIGN – MACHINE CODING PROBLEM STATEMENT

Goal:

Design and implement an in-memory file system that supports creation, linking, appending, deletion, and movement of files and directories.

Functional Requirements:

1. Add a File

- Input: Full file path.
- Automatically create intermediate directories (if not present).
- Create a new file at the deepest level.

Example:

```
addFile("/a/b/c/file1")
```

2. Append to a File

- Append content to an existing file.
- If the file does not exist → return error.

Example:

```
append("/a/b/c/file1", "hello")
```

3. Create a Linked File (Hard Link)

- Create a new file reference pointing to the same physical file.
- Both files share the same underlying content.

Example:

```
link("/a/b/c/file1", "/x/y/newFile")
```

4. Append to a Linked File

- Appending to any link updates the same shared content.

Example:

```
append("/x/y/newFile", "foo")
```

5. Delete Link

- Delete one reference to a file.
- If this is the last reference, delete the file data.

Example:

```
delete("/x/y/newFile")
```

6. Move File

- Move a file reference from one path to another.
- If the file has multiple links, only the reference moves.

Example:

```
move("/a/b/c/file1", "/p/q/fileZ")
```

Clarifications:

- Maintain hierarchical directory structure.
- A file may have multiple hard links; all share content.
- linkCount tracks active file references.
- When linkCount becomes 0, file data is deleted.
- No symbolic/soft links required.
- ASCII file content only.
- Directory deletion not required.
- Thread safety not required.