

C (gcc 6.3)



Code gets autosaved every second

```
6 };
7 void display(struct student s);
8 int main()
9 {
10     struct student s1;
11
12     printf("Enter name:\n ");
13
14
15     scanf("%[^\n]*c", s1.name);
16
17     printf("Enter age:\n ");
18     scanf("%d", &s1.age);
19
20     display(s1);
21     return 0;
22 }
23 void display(struct student s)
24 {
25     printf("\nDisplaying information\n");
26     printf("Name: %s\n", s.name);
27     printf("Age: %d", s.age);
28 }
```

0:0

Open File

✓ Cu

Custom Input

kartik
19

Status Successfully executed Date 2020-07-15 10:30:08 Time 0 sec Mem 9.

Input

kartik
19

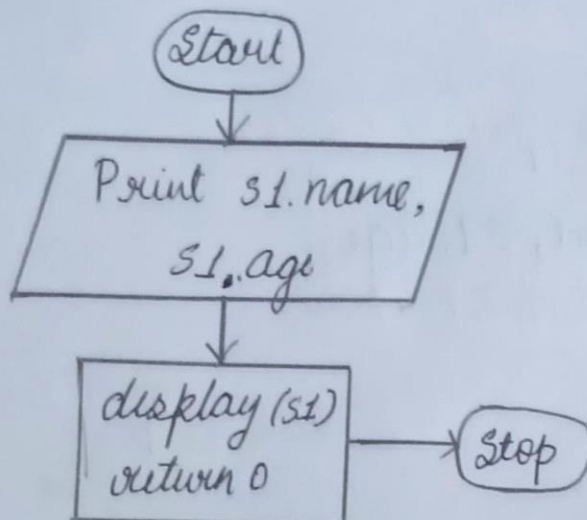
Output

Enter name:
Enter age:

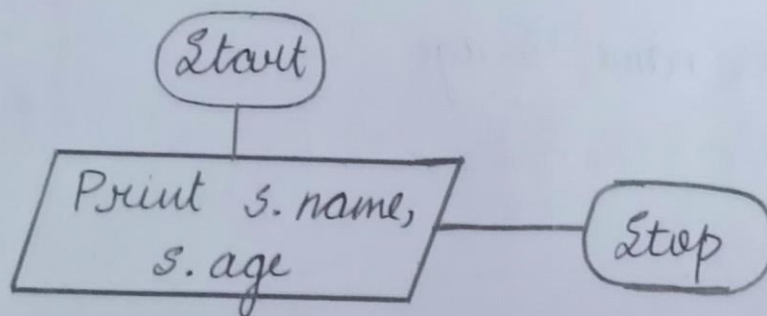
Displaying information
Name: kartik
Age: 19

Flowchart

int main()



void display (Struct student s)



Algorithm

int main()

1. Start
2. Struct student s1
3. Read s1.name, s1.age
4. display(s1)
5. return 0
6. stop

void display(struct Student s)

1. start
2. Print s.name, s.age.
3. Stop