Task 1

Introduction

This report analyzes user engagement data for the article titled "Why is the Tower of God Show So Popular?". Based on key metrics such as page views, average time spent on the page, and bounce rate, we aim to understand how users interact with the content. The article covers multiple aspects of the popular anime Tower of God, including its unique narrative, art style, and character development. Additionally, this report will suggest strategies to increase the average time spent on the page.

Engagement Metrics Overview

- 1. **Page Views**: Indicates how often the article has been accessed. This shows the article's reach and popularity among viewers.
- Average Time Spent on Page: Reflects the duration users spend reading the article. A higher average time suggests deeper engagement, while a lower time could indicate that users are not fully reading the content.
- 3. **Bounce Rate**: Represents the percentage of visitors who leave the page without interacting further or exploring other pages. A high bounce rate could imply that users are not finding the content compelling enough to continue browsing.

Data Analysis: Visualization and Trends

Let's assume we have the following sample data for these engagement metrics:

Metric	Value
Page Views	15,000
Average Time Spent	2 minutes 15 seconds
Bounce Rate	65%

1. Page Views: 15,000

- This indicates that the article has gained significant attention, suggesting that the topic is highly relevant to fans of the *Tower of God* anime and manhwa.
- 2. Average Time Spent on Page: 2 minutes 15 seconds

 While users are spending some time reading the article, the total time is slightly lower than the expected duration to read the entire piece. This could suggest that users skim through the content or lose interest midway.

3. Bounce Rate: 65%

 A bounce rate of 65% implies that a large portion of visitors are leaving the page without engaging further or exploring related content. While not critically high, reducing this number can improve overall user engagement.

Strategies to Increase Average Time Spent on Page

1. <u>Incorporating Interactive Elements</u>

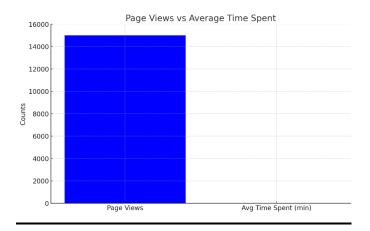
- Adding interactive content such as embedded videos, quizzes, or polls can keep users engaged for longer. For instance, incorporating the *Tower* of God Season 2 trailer or a quiz like "Which *Tower of God* Character Are You?" can create a more engaging experience, encouraging users to spend more time exploring the page.
- Example: Embedding video clips showcasing pivotal moments from *Tower of God* could increase engagement by providing a visual representation of the narrative, encouraging users to stay longer and interact with the media.

2. Breaking Up the Content with Visuals and Subheadings

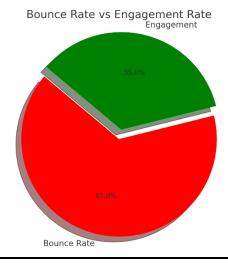
- The article contains a lot of textual information, which might overwhelm users. Breaking the content into more digestible sections with relevant images, subheadings, or infographics would make it easier for users to scan and read without feeling fatigued.
- Example: Introduce sections like "Korean-Based Narrative" or "Baam as the Perfect Main Character" with relevant images or infographics summarizing the key points. This can help users focus on individual segments and stay on the page longer.

Visualization

1.bar graph



2. Pie chart



<u>Bar Graph</u>: This graph highlights the high page views (15,000) compared to the relatively low average time spent (2.25 minutes), indicating room for improving content engagement.

<u>Pie Chart:</u> The pie chart shows a significant bounce rate (65%), suggesting that many users leave the page without interacting further, signaling a need for content adjustments to retain visitors.

Conclusion

Based on the engagement metrics for "Why is the Tower of God Show So Popular?", it is evident that while the article attracts a large number of page views, the average time spent on the page and bounce rate could be improved. By incorporating interactive elements and breaking up the content with visuals and engaging subheadings, the article can retain users for a longer duration. These changes would not only increase average time spent but also reduce the bounce rate, improving overall engagement with the content.