

DIGITAL IMAGE PROCESSING



CHRIST
UNIVERSITY

*“One picture is worth more than ten
thousand words”*

Anonymous

What is Digital Image Processing?

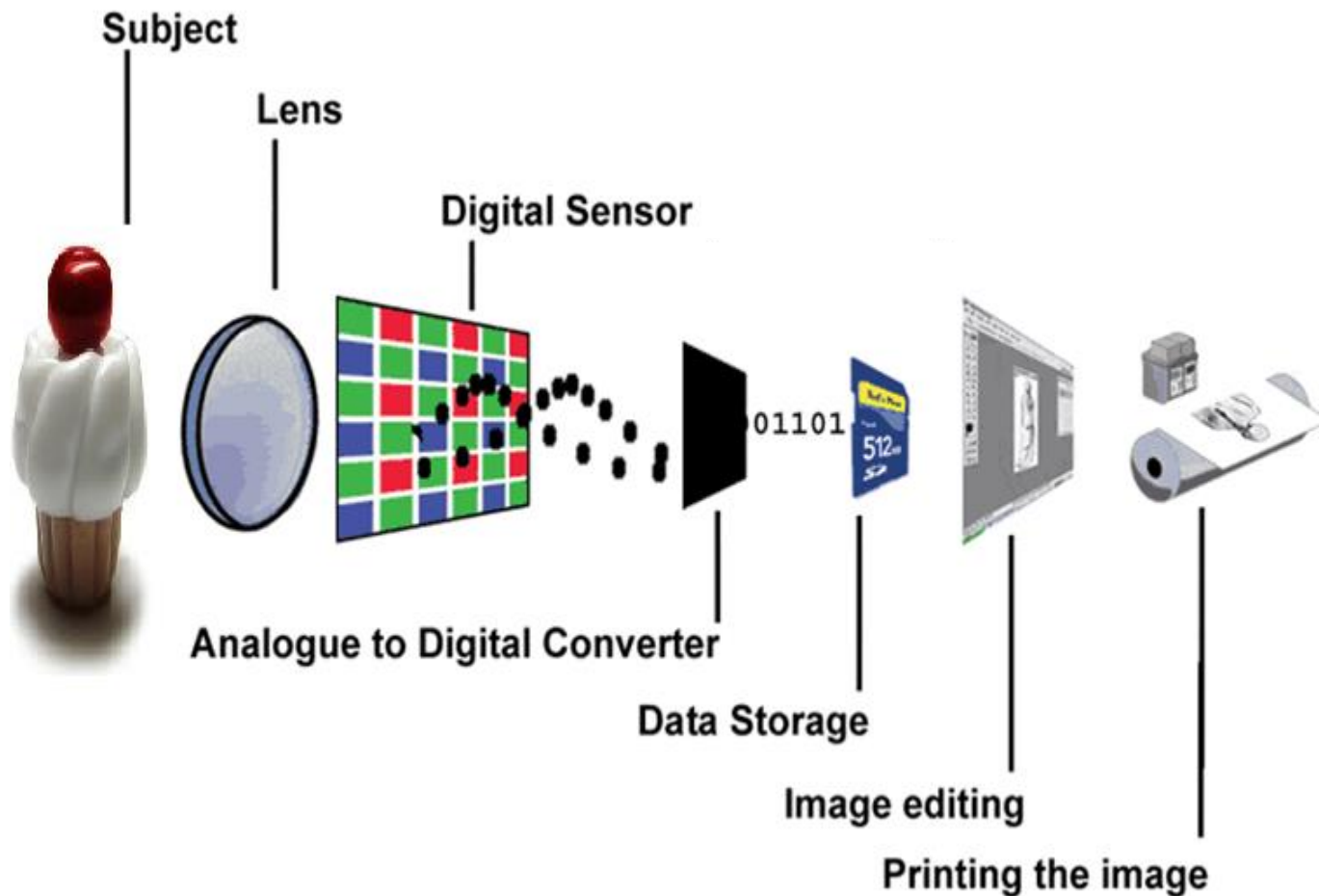
Processing of digital images by means of computer algorithms.

Why do we need Digital Image Processing?

- Improvement of pictorial information for human perception
- Image processing for autonomous machine application
- Efficient storage and transmission
- Image enhancement/restoration
- Human computer interfaces

- Operation Theatre (Texture Analysis during surgery)
- Cricket Match(Cameras)
- understanding behaviour of different species (Speech Processing)
- Home control
- Dust Cleaner (Self-directed) and other machines (irobot)

Convert signals from an image sensor into digital images



An image may be defined as a two dimensional function $f(x, y)$, where x and y are spatial(plane) co-ordinates. The amplitude of f at any pair of co-ordinate (x, y) is called the intensity or gray level of the image at that point.

When (x,y) and amplitude values of f are all finite, discrete quantities, we call the image a digital image.

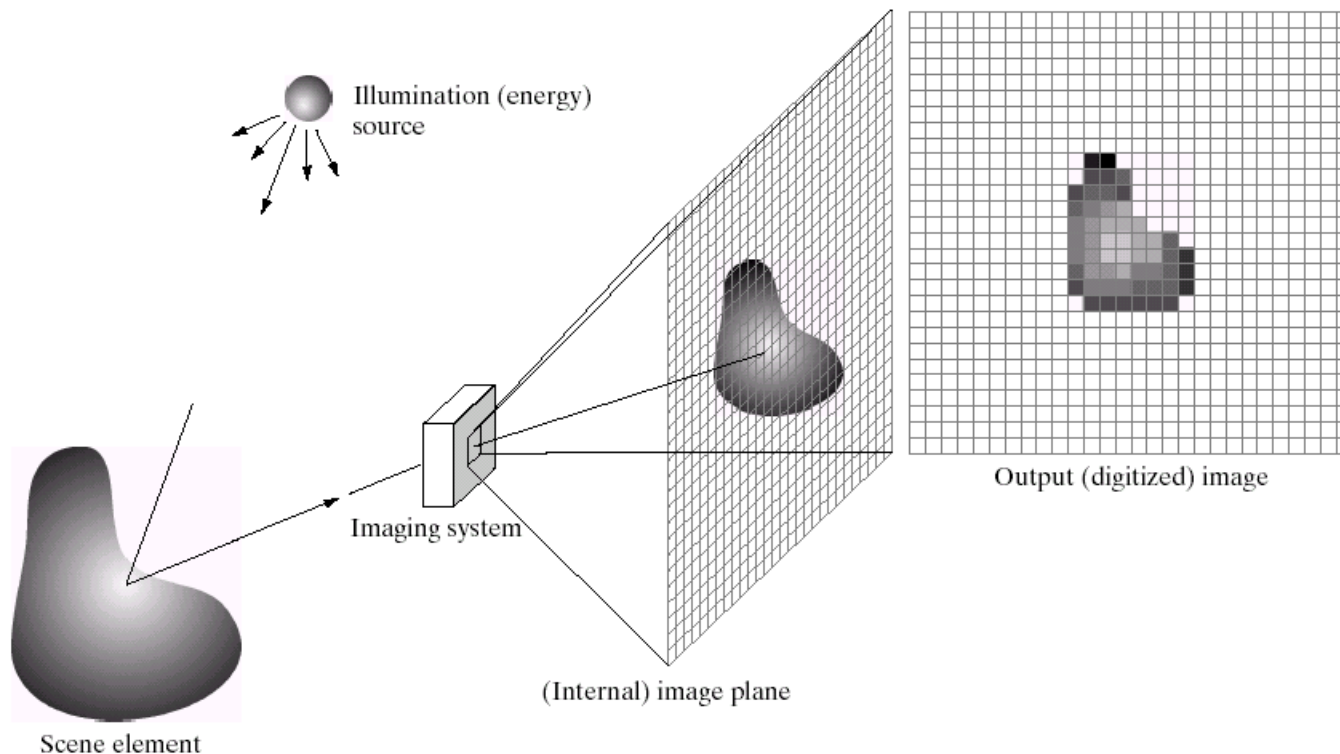
IMAGE REPRESENTATION

- An image is a 2D light intensity function $f(x,y)$
- A digital image $f(x,y)$ is discretized in spatial coordinates.
- It can be considered as a matrix whose row, column indices specify a point in the image and the element value identifies gray level value at that point.
- These elements are referred to as pixels.



What is a Digital Image?

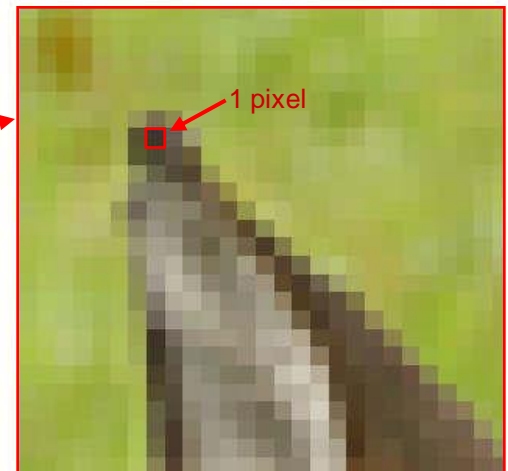
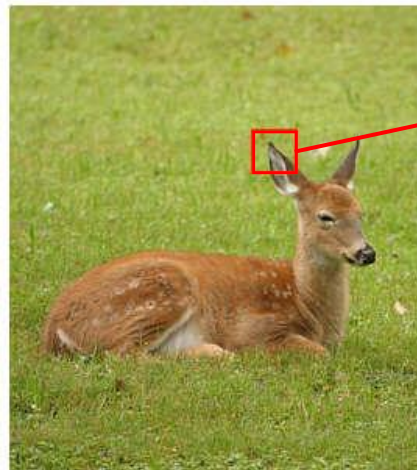
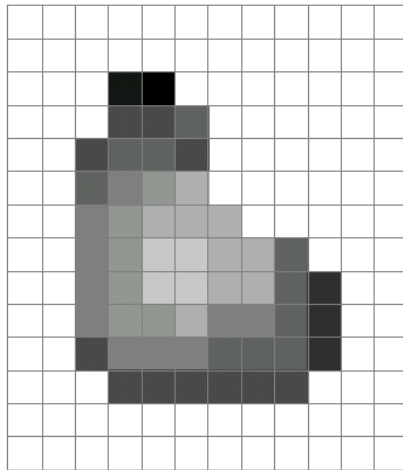
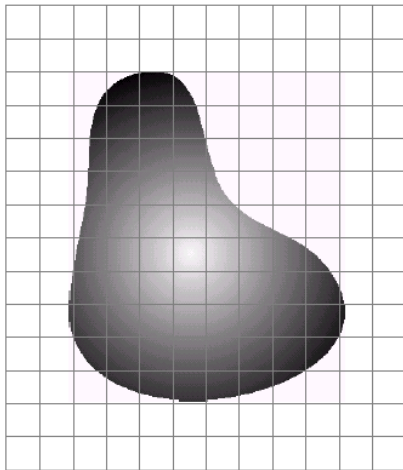
A **digital image** is a representation of a two-dimensional image as a finite set of digital values, called picture elements or pixels



What is a Digital Image? (cont...)

Pixel values typically represent gray levels, colours, heights, opacities etc

Remember *digitization* implies that a digital image is an *approximation* of a real scene



What is a Digital Image? (cont...)

Common image formats include:

- 1 sample per point (B&W or Grayscale)
- 3 samples per point (Red, Green, and Blue)



For most of this course we will focus on grey-scale images

What is an image?

An image is defined as a two-dimensional function, $F(x,y)$, where x and y are spatial coordinates, and the amplitude of F at any pair of coordinates (x,y) is called the **intensity** of that image at that point. When x,y , and amplitude values of F are finite, we call it a **digital image**.

In other words, an image can be defined by a two-dimensional array specifically arranged in rows and columns.

Digital Image is composed of a finite number of elements, each of which elements have a particular value at a particular location. These elements are referred to as *picture elements, image elements, and pixels*. A *Pixel* is most widely used to denote the elements of a Digital Image.

Types of an image

1. **BINARY IMAGE**– The binary image as its name suggests, contain only two pixel elements i.e 0 & 1, where 0 refers to black and 1 refers to white. This image is also known as Monochrome.
2. **BLACK AND WHITE IMAGE**– The image which consist of only black and white color is called BLACK AND WHITE IMAGE.
3. **8 bit COLOR FORMAT**– It is the most famous image format. It has 256 different shades of colors in it and commonly known as Grayscale Image. In this format, 0 stands for Black, and 255 stands for white, and 127 stands for gray.
4. **16 bit COLOR FORMAT**– It is a color image format. It has 65,536 different colors in it. It is also known as High Color Format. In this format the distribution of color is not as same as Grayscale image.



A 16 bit format is actually divided into three further formats which are Red, Green and Blue. That famous RGB format.

Image as a Matrix

As we know, images are represented in rows and columns we have the following syntax in which images are represented:

$$f(x,y) = \begin{bmatrix} f(0,0) & f(0,1) & f(0,2) & \dots & f(0,N-1) \\ f(1,0) & f(1,1) & f(1,2) & \dots & f(1,N-1) \\ \vdots & \vdots & \vdots & \dots & \vdots \\ f(M-1,0) & f(M-1,1) & f(M-1,2) & \dots & f(M-1,N-1) \end{bmatrix}$$

The right side of this equation is digital image by defition. Every element of this matrix is called image element , picture element , or pixel.

What is Digital Image Processing?

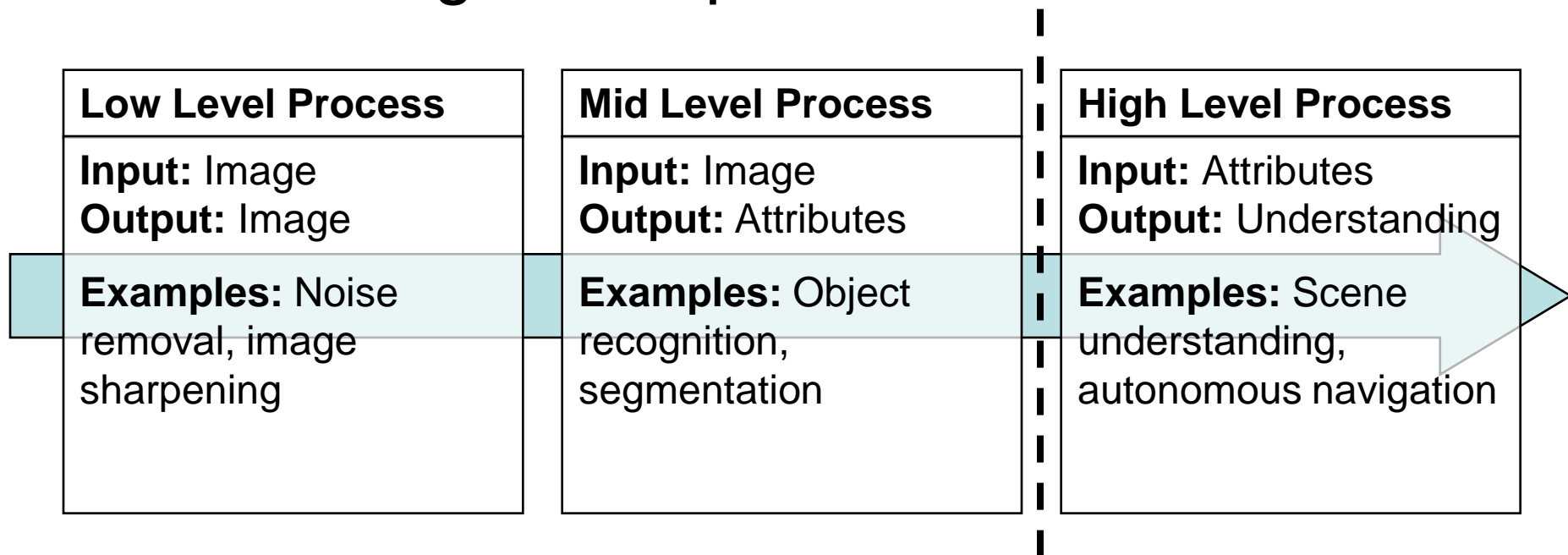
Digital image processing focuses on two major tasks

- Improvement of pictorial information for human interpretation
- Processing of image data for storage, transmission and representation for autonomous machine perception

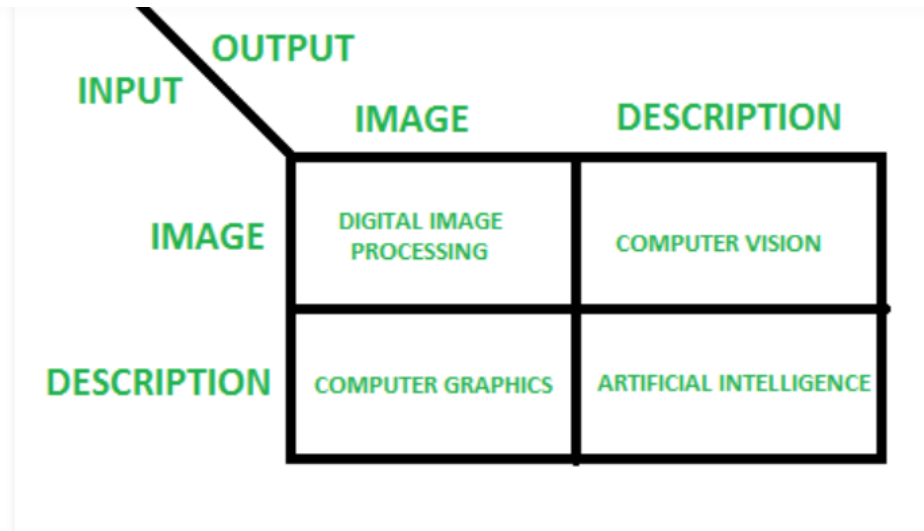
{ Some argument about where image processing ends and fields such as image analysis and computer vision start }

What is DIP? (cont...)

The continuum from image processing to computer vision can be broken up into low-, mid- and high-level processes



In this course we will
stop here



According to block 1,if input is an image and we get out image as a output, then it is termed as Digital Image Processing.

According to block 2,if input is an image and we get some kind of information or description as a output, then it is termed as Computer Vision.

According to block 3,if input is some description or code and we get image as an output, then it is termed as Computer Graphics.

According to block 4,if input is description or some keywords or some code and we get description or some keywords as a output,then it is termed as Artificial Intelligence

History of Digital Image Processing

Early 1920s: One of the first applications of digital imaging was in the newspaper industry

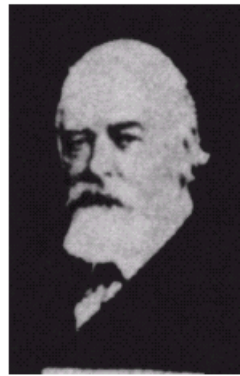
- The Bartlane cable picture transmission service
- Images were transferred by submarine cable between London and New York
- Pictures were coded for cable transfer and reconstructed at the receiving end on a telegraph printer



Early digital image

Mid to late 1920s: Improvements to the Bartlane system resulted in higher quality images

- New reproduction processes based on photographic techniques
- Increased number of tones in reproduced images



Improved
digital image

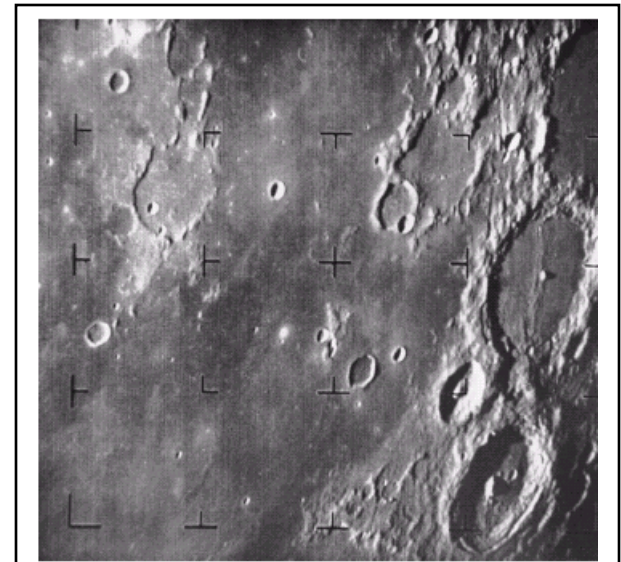


Early 15 tone digital
image

History of DIP (cont...)

1960s: Improvements in computing technology and the onset of the space race led to a surge of work in digital image processing

- **1964:** Computers used to improve the quality of images of the moon taken by the *Ranger 7* probe
- Such techniques were used in other space missions including the Apollo landings



A picture of the moon taken by the Ranger 7 probe minutes before landing

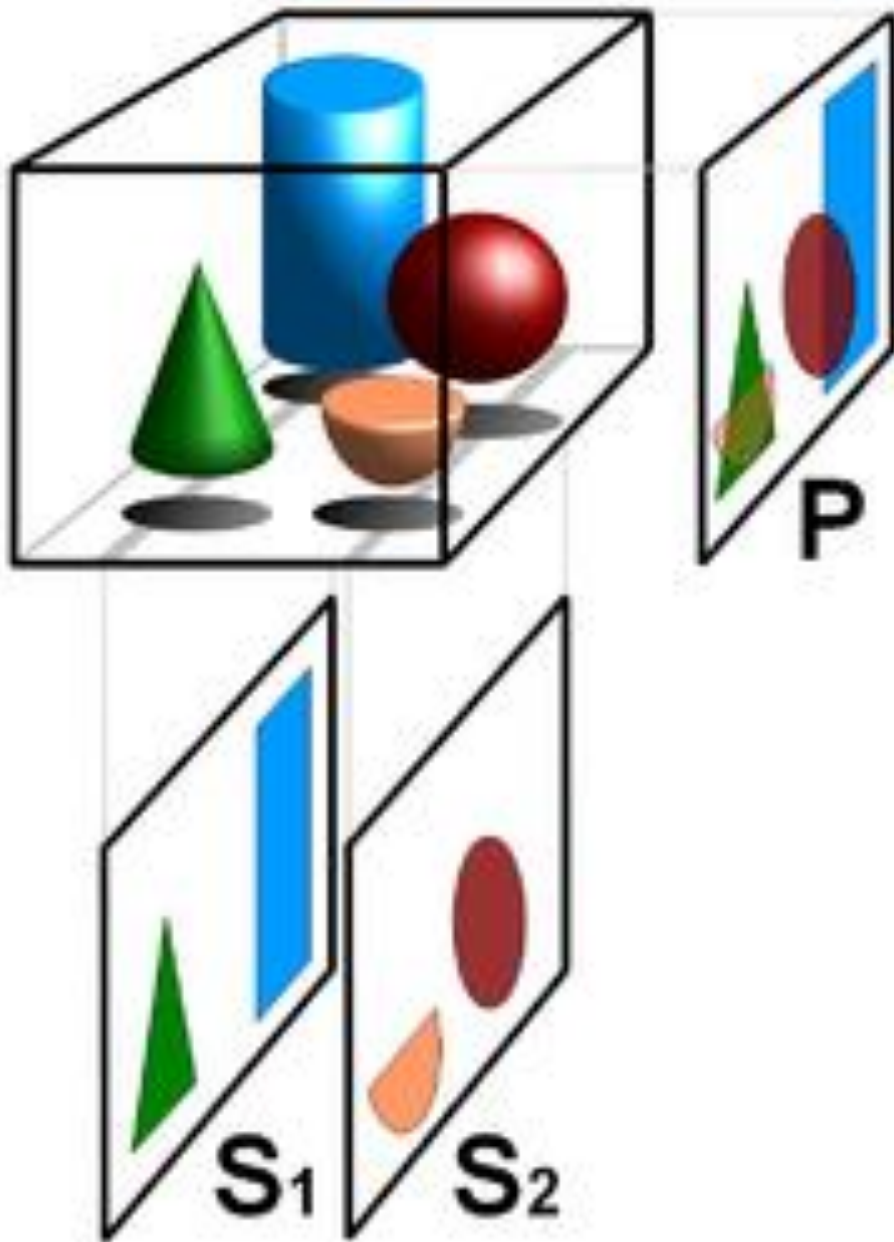
History of DIP (cont...)

1970s: Digital image processing begins to be used in medical applications

- **1979:** Sir Godfrey N. Hounsfield & Prof. Allan M. Cormack share the Nobel Prize in medicine for the invention of tomography, the technology behind Computerised Axial Tomography (CAT) scans



Typical head slice CAT image



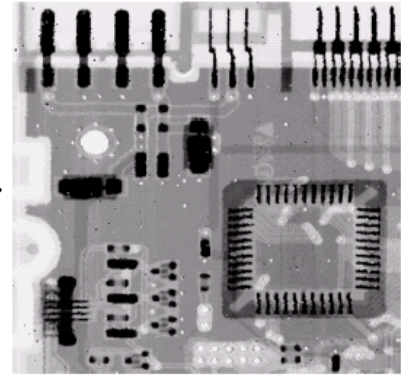
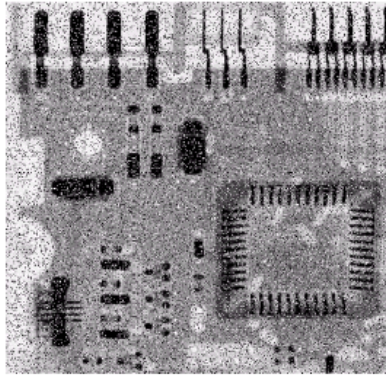
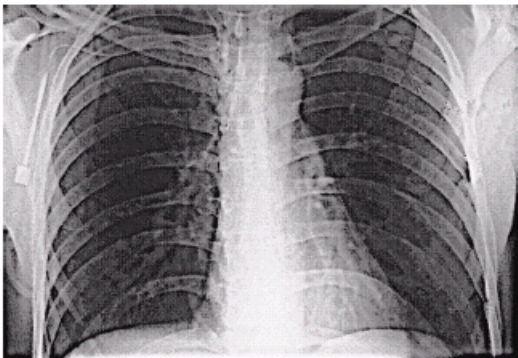
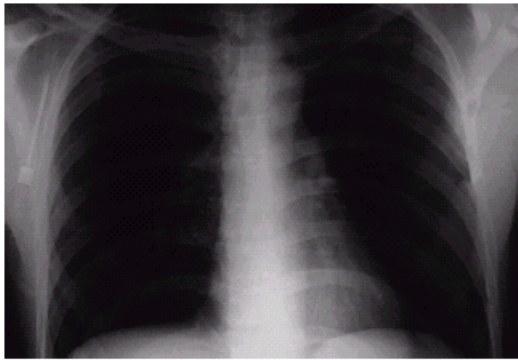
Tomography refers to imaging by sections or sectioning, through the use of any kind of penetrating [wave](#). A device used in tomography is called a **tomograph**, while the image produced is a **tomogram**.

1980s - Today: The use of digital image processing techniques has exploded and they are now used for all kinds of tasks in all kinds of areas

- Image enhancement/restoration
- Artistic effects
- Medical visualisation
- Industrial inspection
- Law enforcement
- Human computer interfaces

Examples: Image Enhancement

One of the most common uses of DIP techniques: improve quality, remove noise etc

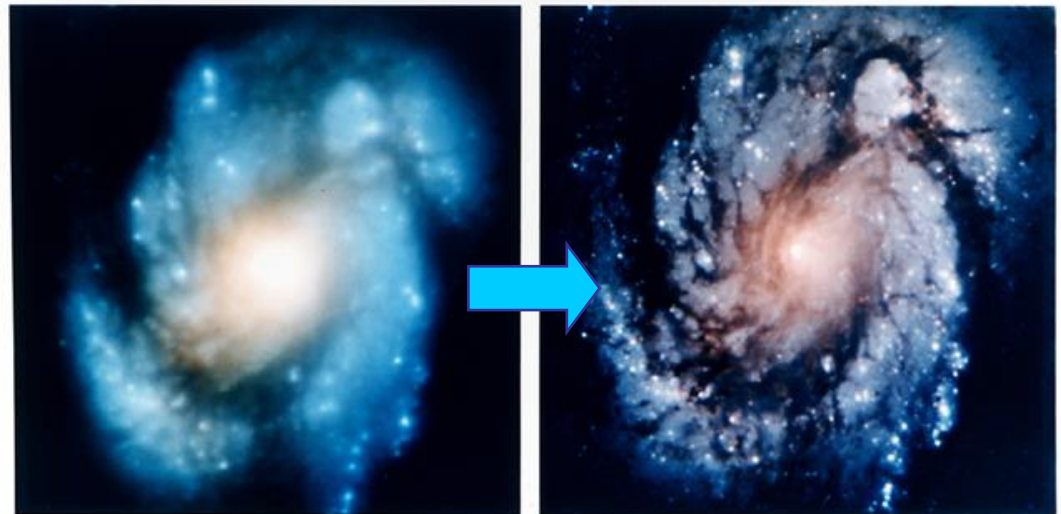


Examples: The Hubble Telescope

Launched in 1990 the Hubble telescope can take images of very distant objects

However, an incorrect mirror made many of Hubble's images useless.

Image processing techniques were used to fix this



Wide Field Planetary Camera 1

Wide Field Planetary Camera 2

Examples: Artistic Effects

Artistic effects are used to make images more visually appealing, to add special effects and to make composite images



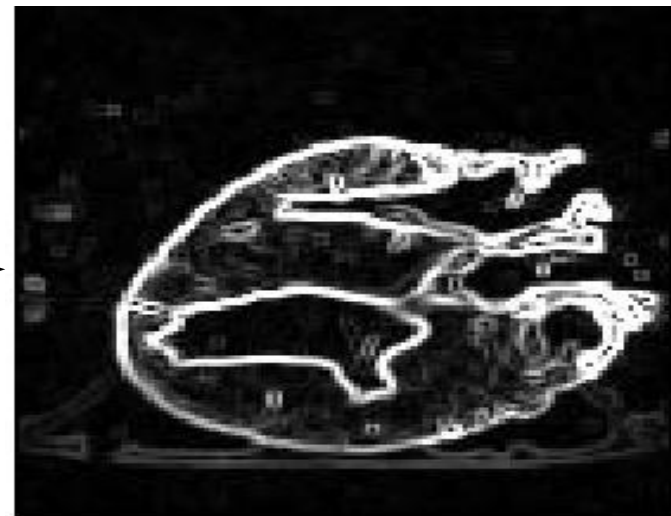
Examples: Medicine

Take slice from MRI scan of heart, and find boundaries between types of tissue

- Image with gray levels representing tissue density
- Use a suitable filter to highlight edges



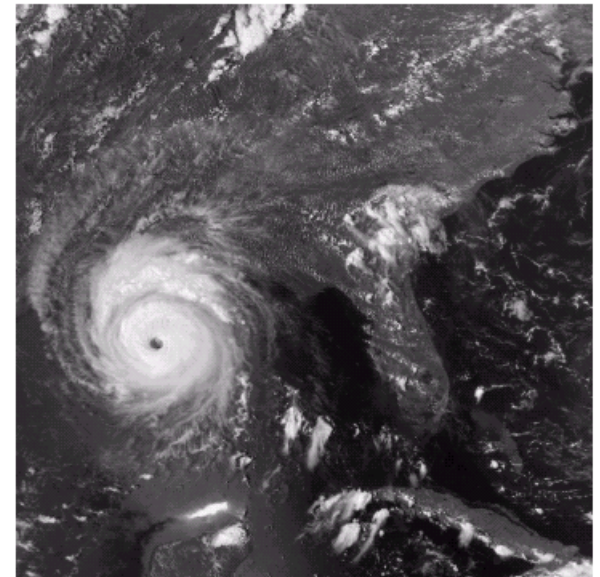
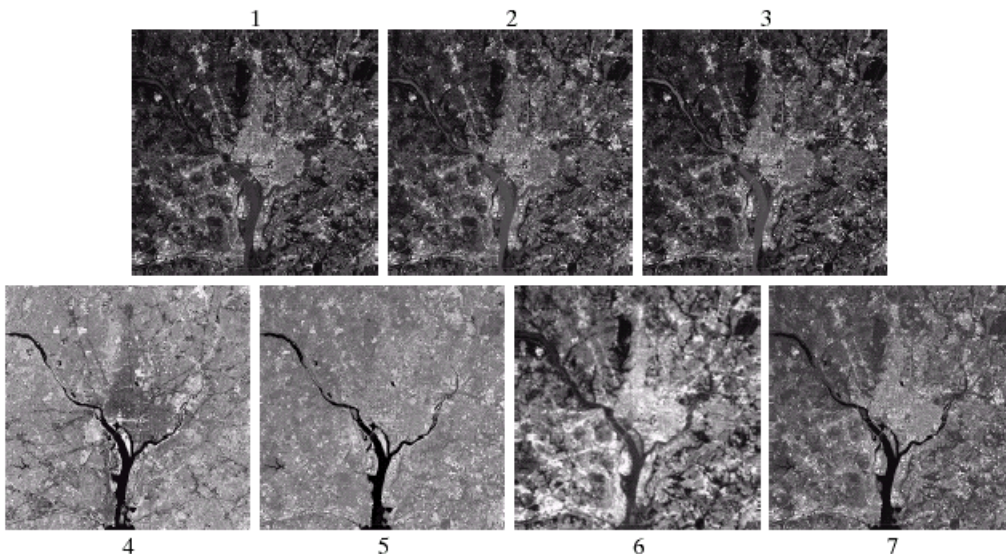
Original MRI Image of a Dog Heart



Edge Detection Image

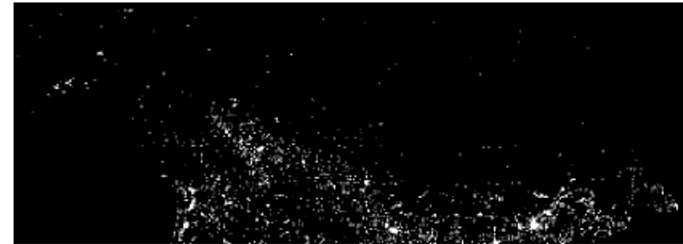
Geographic Information Systems

- Digital image processing techniques are used extensively to manipulate satellite imagery
- Meteorology



Night-Time Lights of the World data set

- Global inventory of human settlement
- Not hard to imagine the kind of analysis that might be done using this data

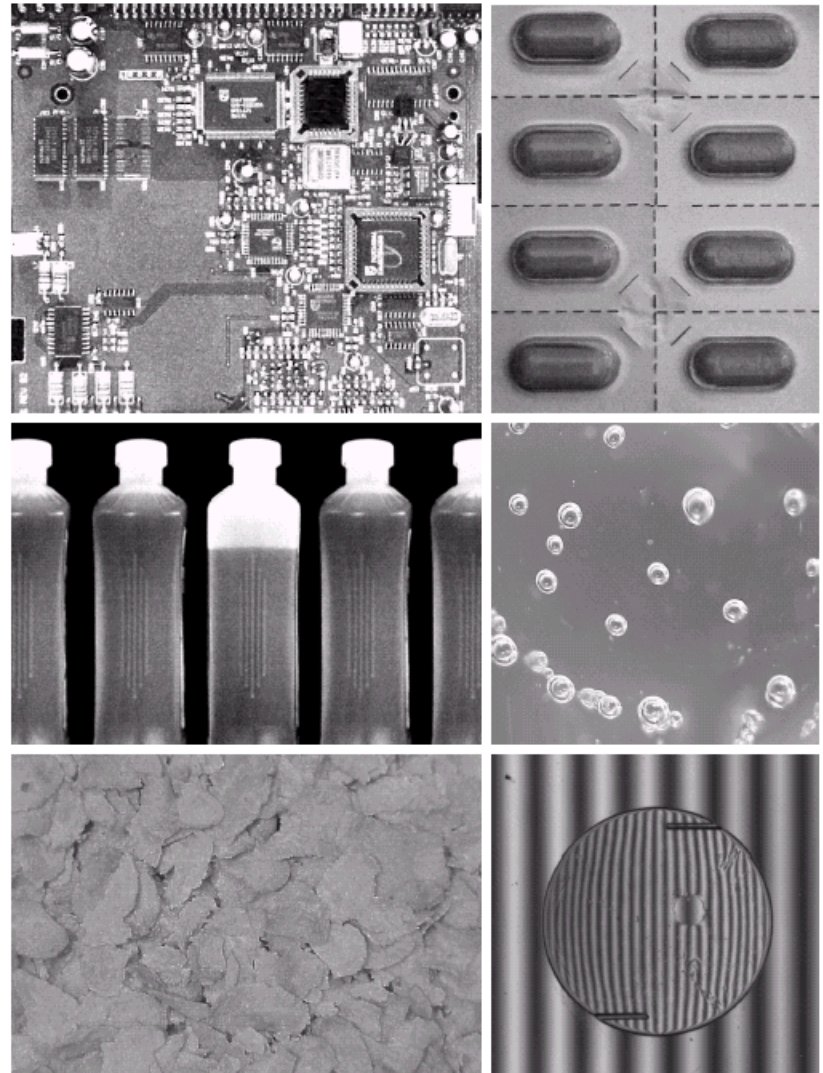


Examples: Industrial Inspection

Human operators are expensive, slow and unreliable

Make machines do the job instead

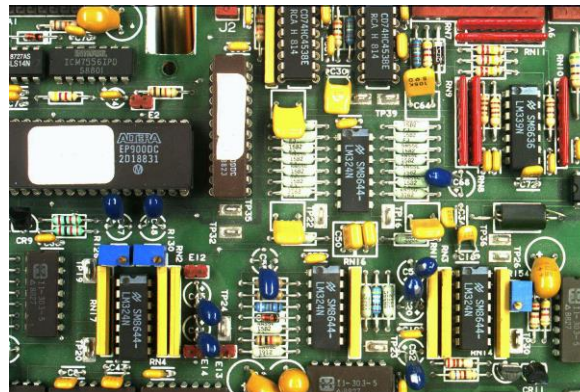
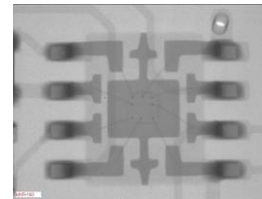
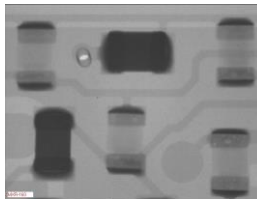
Industrial vision systems are used in all kinds of industries.



Examples: PCB Inspection

Printed Circuit Board (PCB) inspection

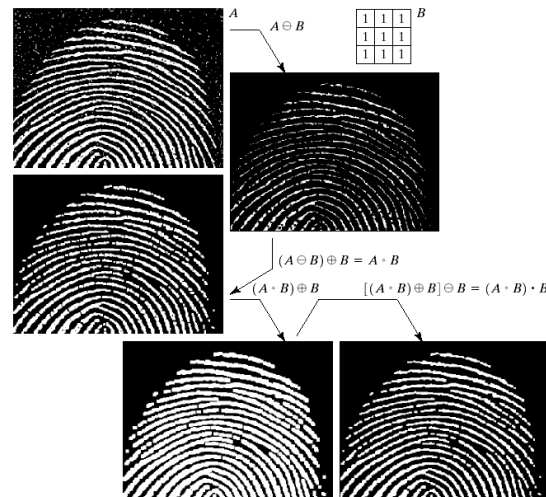
- Machine inspection is used to determine that all components are present and that all solder joints are acceptable
- Both conventional imaging and x-ray imaging



Examples: Law Enforcement

Image processing techniques are used extensively by law enforcers

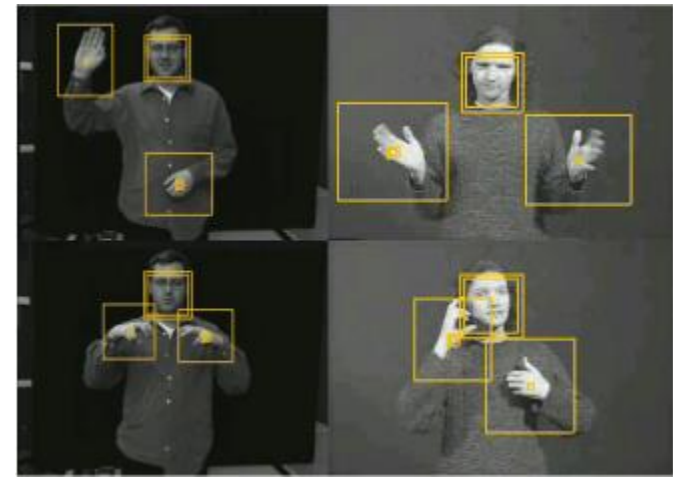
- Number plate recognition for speed cameras/automated toll systems
- Fingerprint recognition
- Enhancement of CCTV images



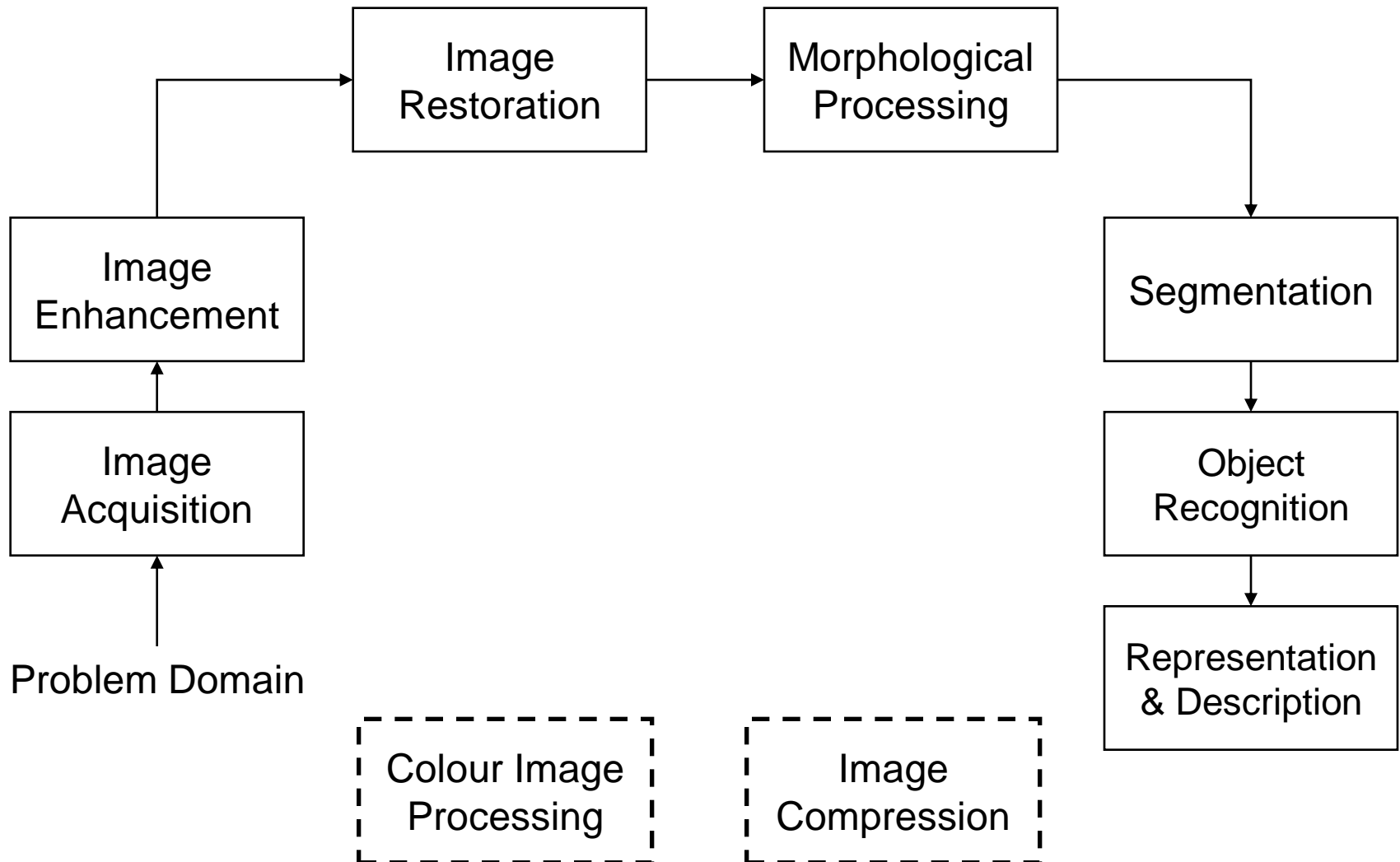
Try to make human computer interfaces more natural

- Face recognition
- Gesture recognition

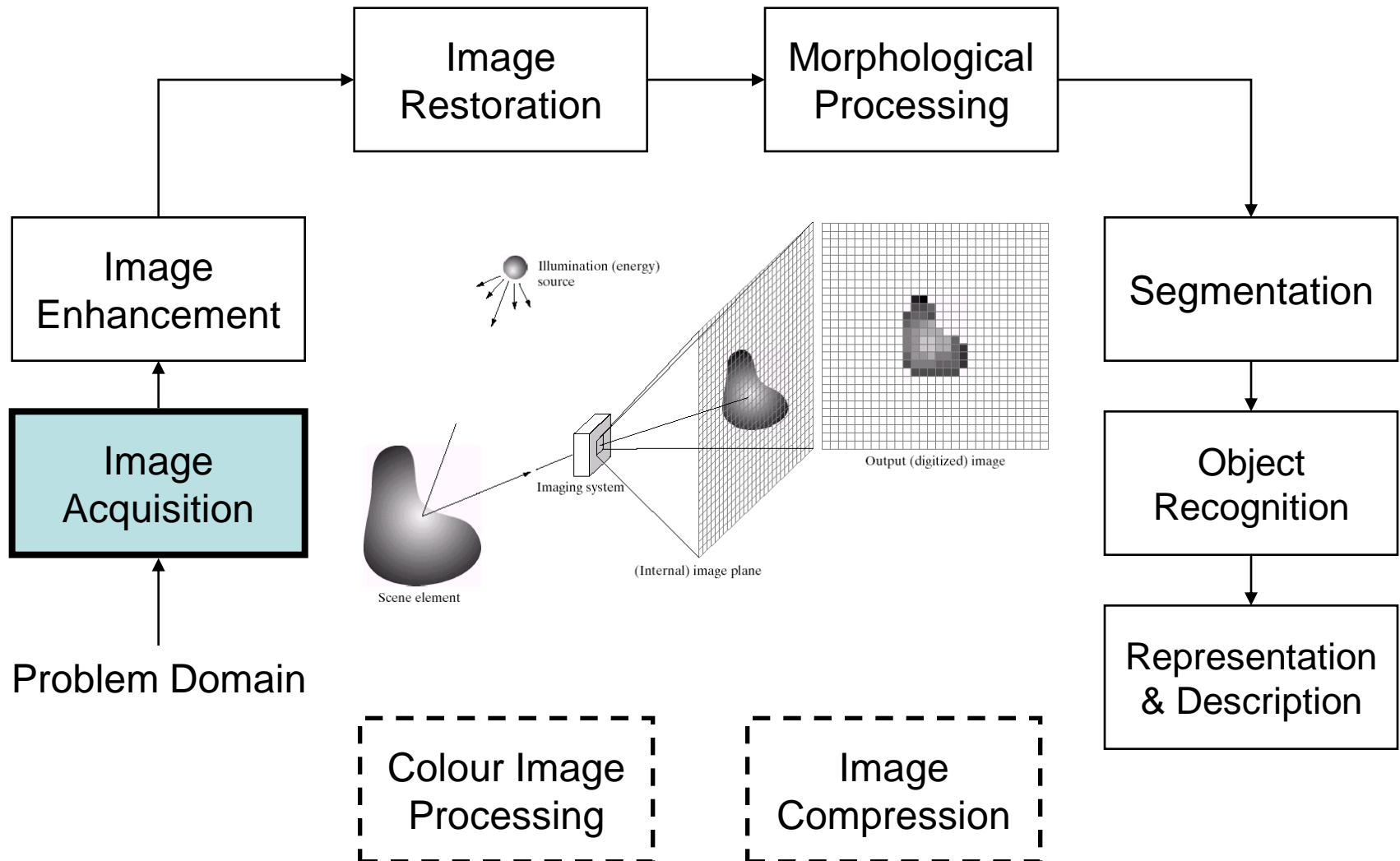
These tasks can be extremely difficult



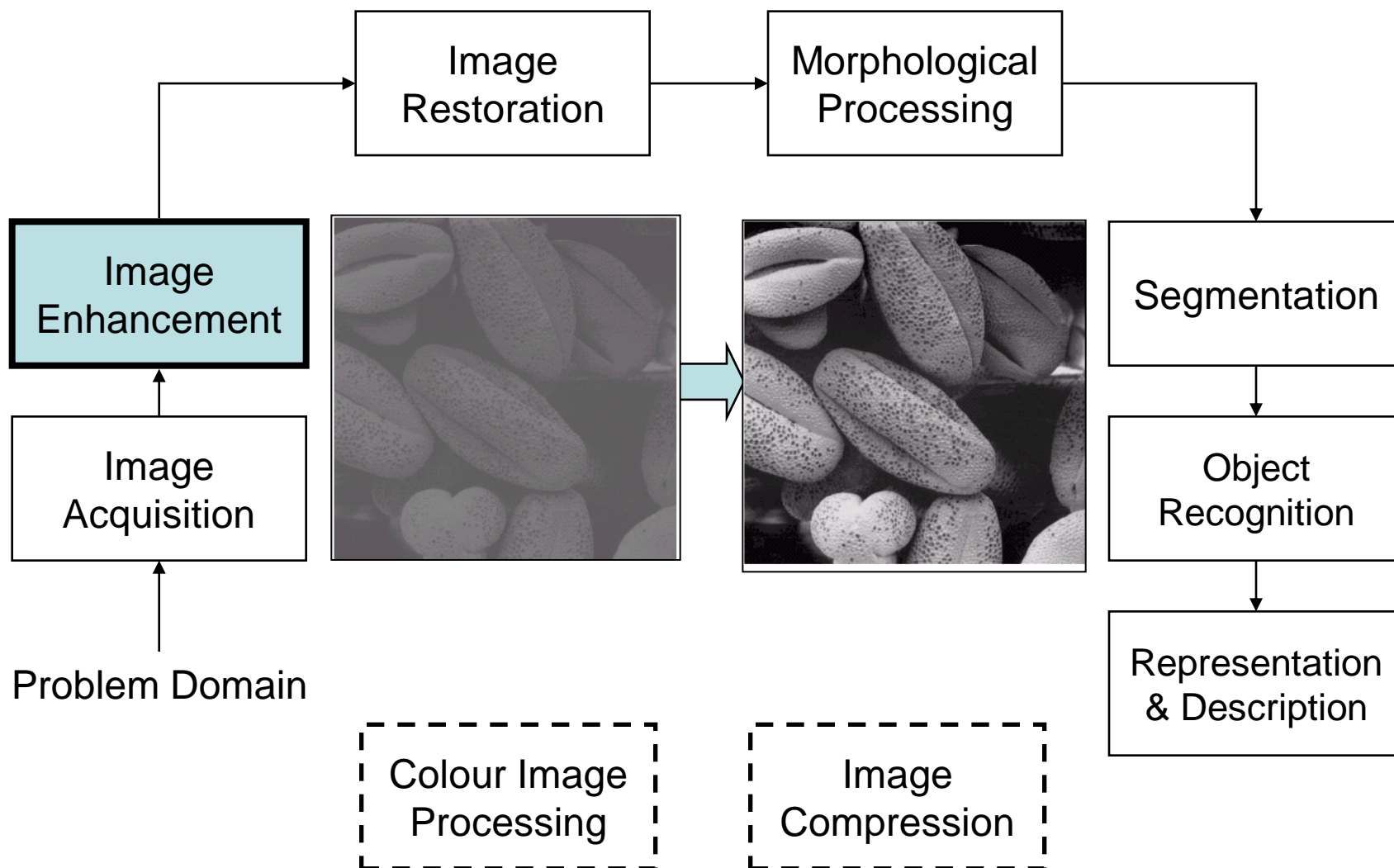
Key Stages in Digital Image Processing



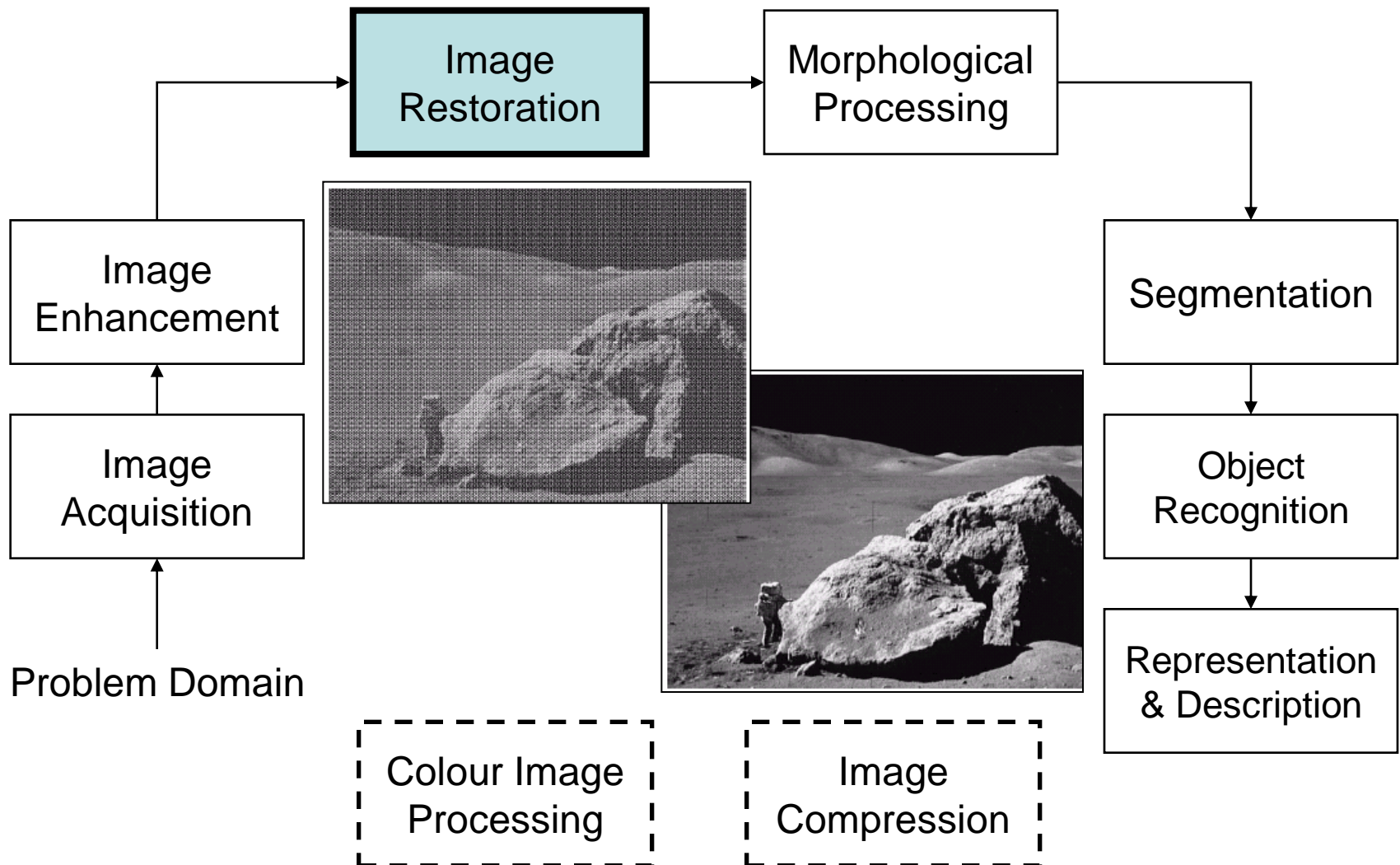
Key Stages in Digital Image Processing: Image Aquisition



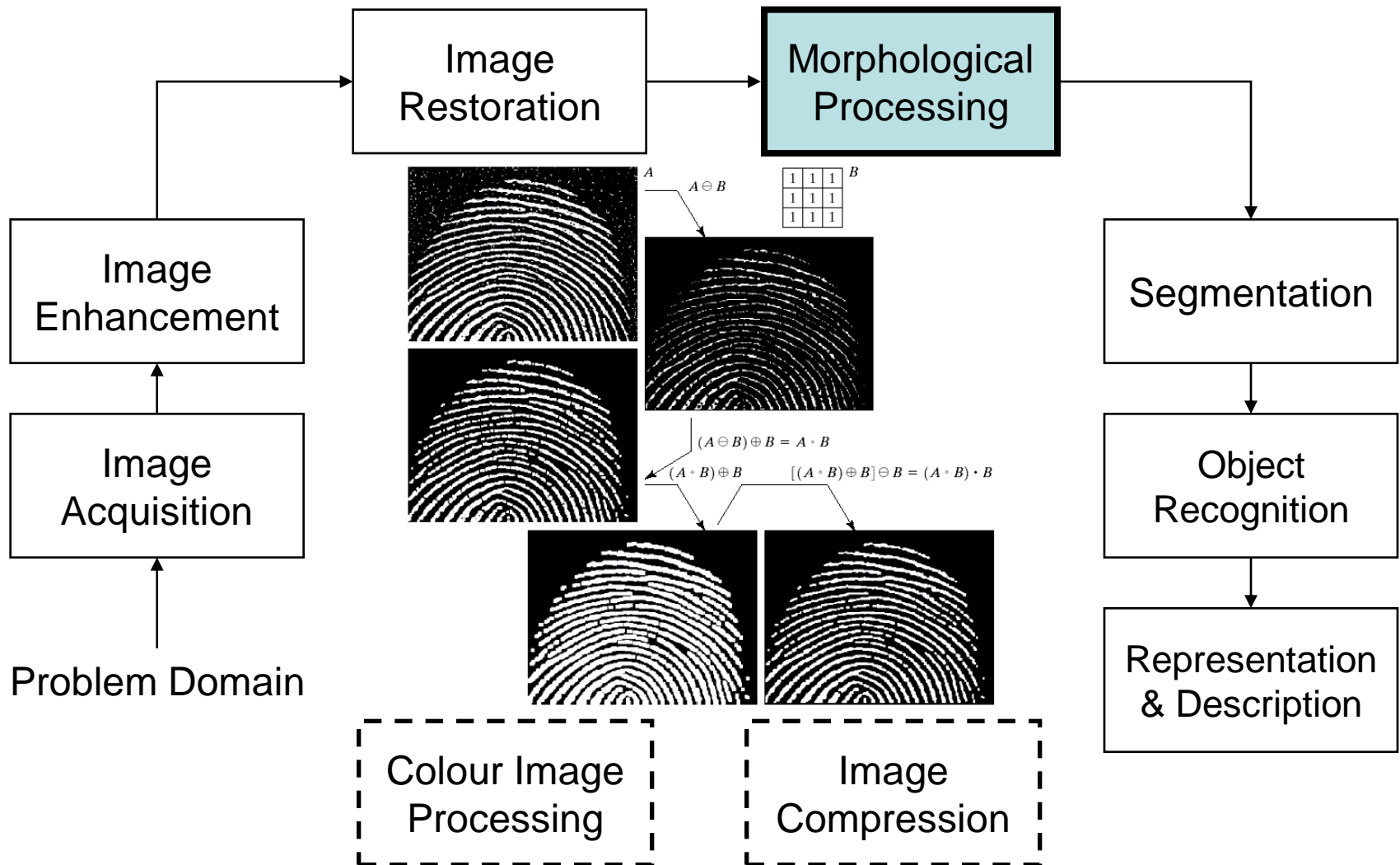
Key Stages in Digital Image Processing: Image Enhancement



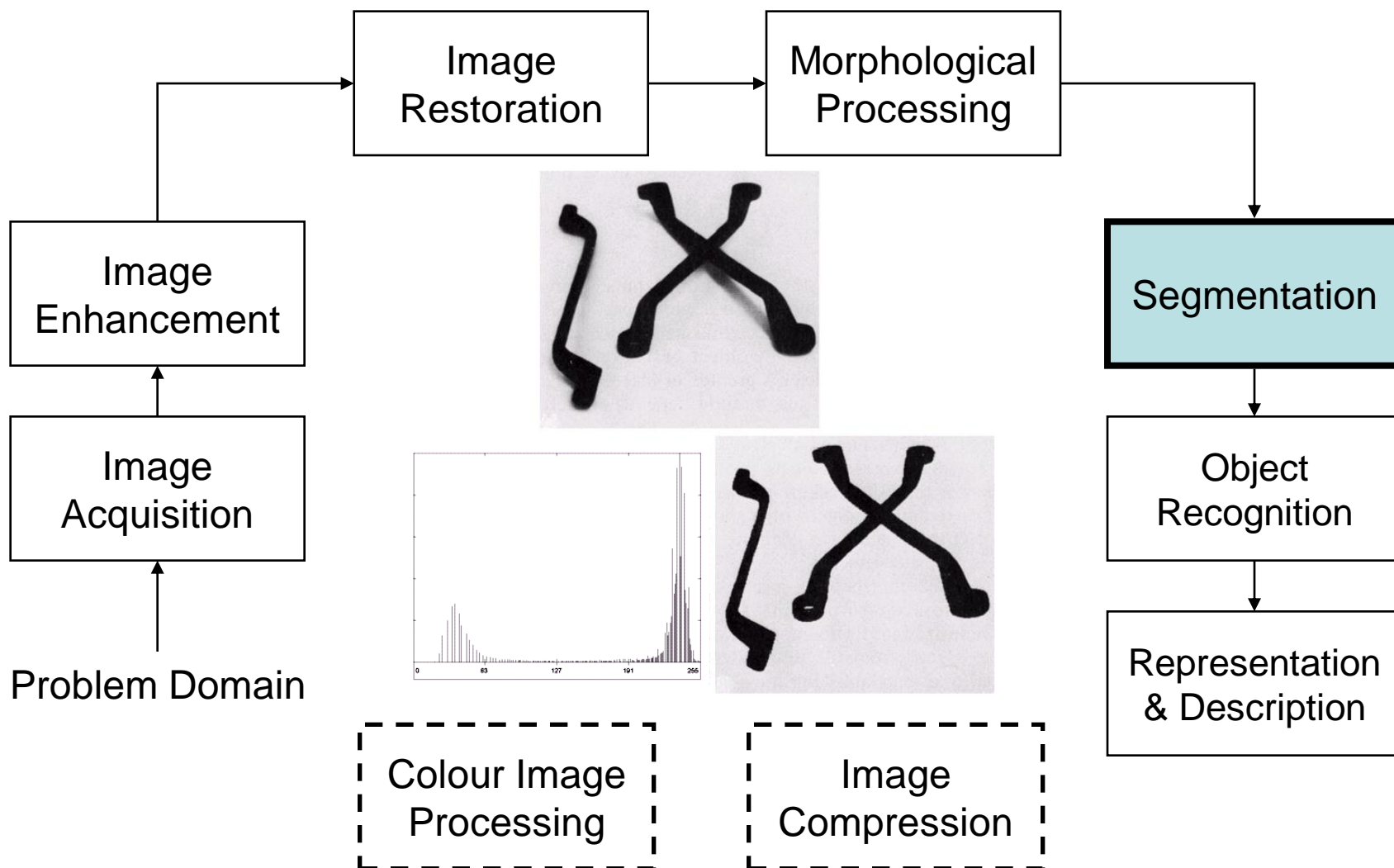
Key Stages in Digital Image Processing: Image Restoration



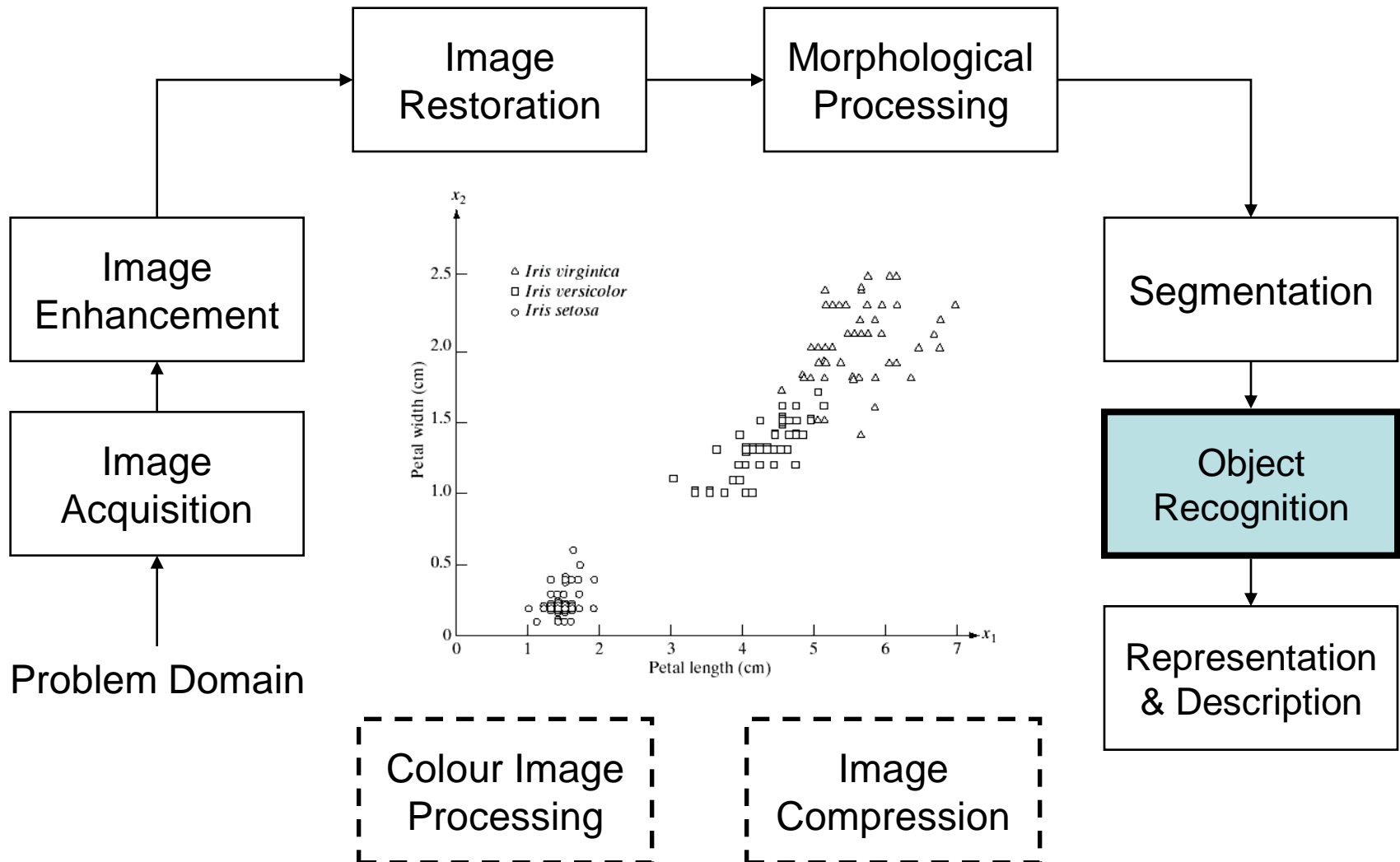
Key Stages in Digital Image Processing: Morphological Processing



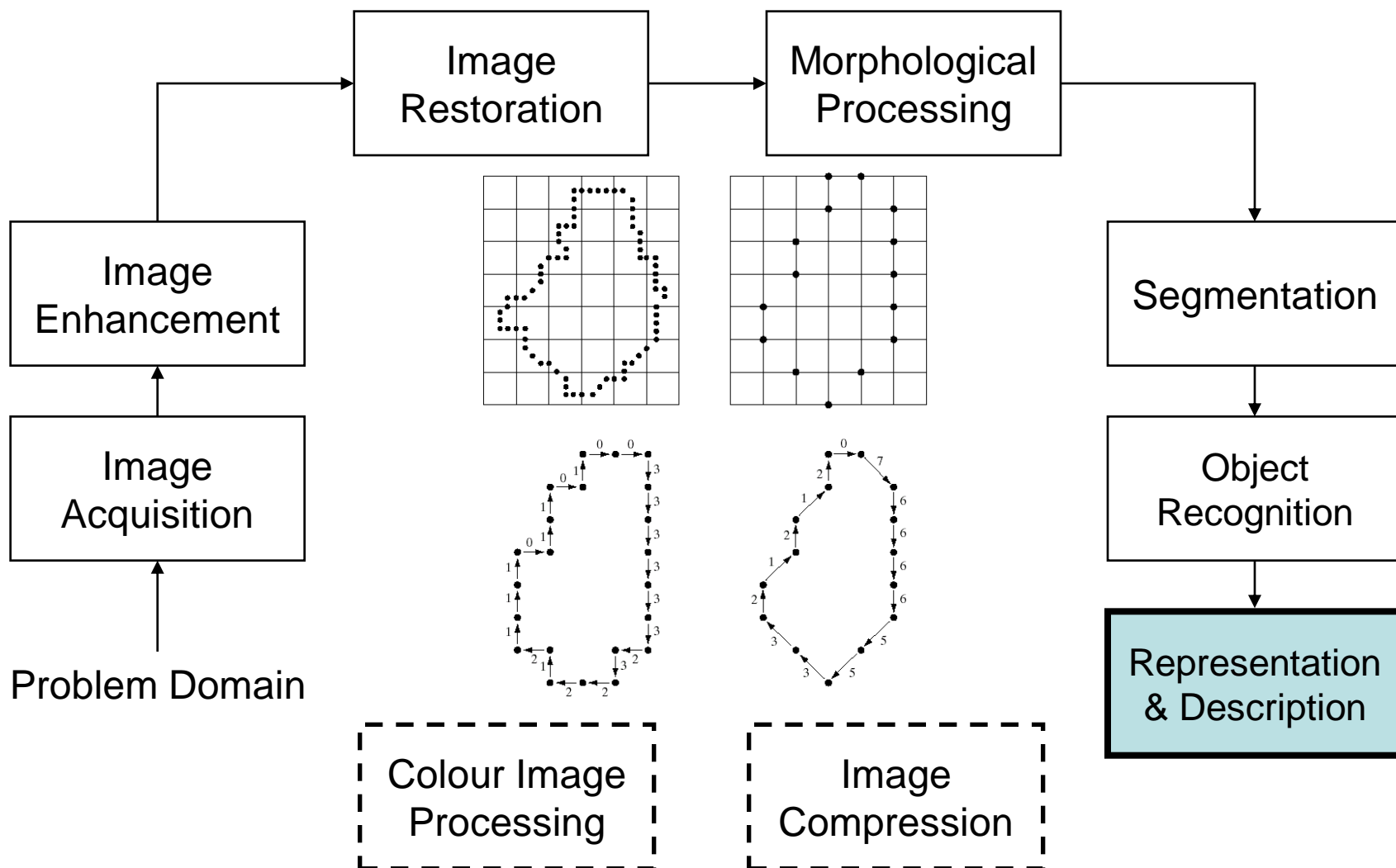
Key Stages in Digital Image Processing: Segmentation



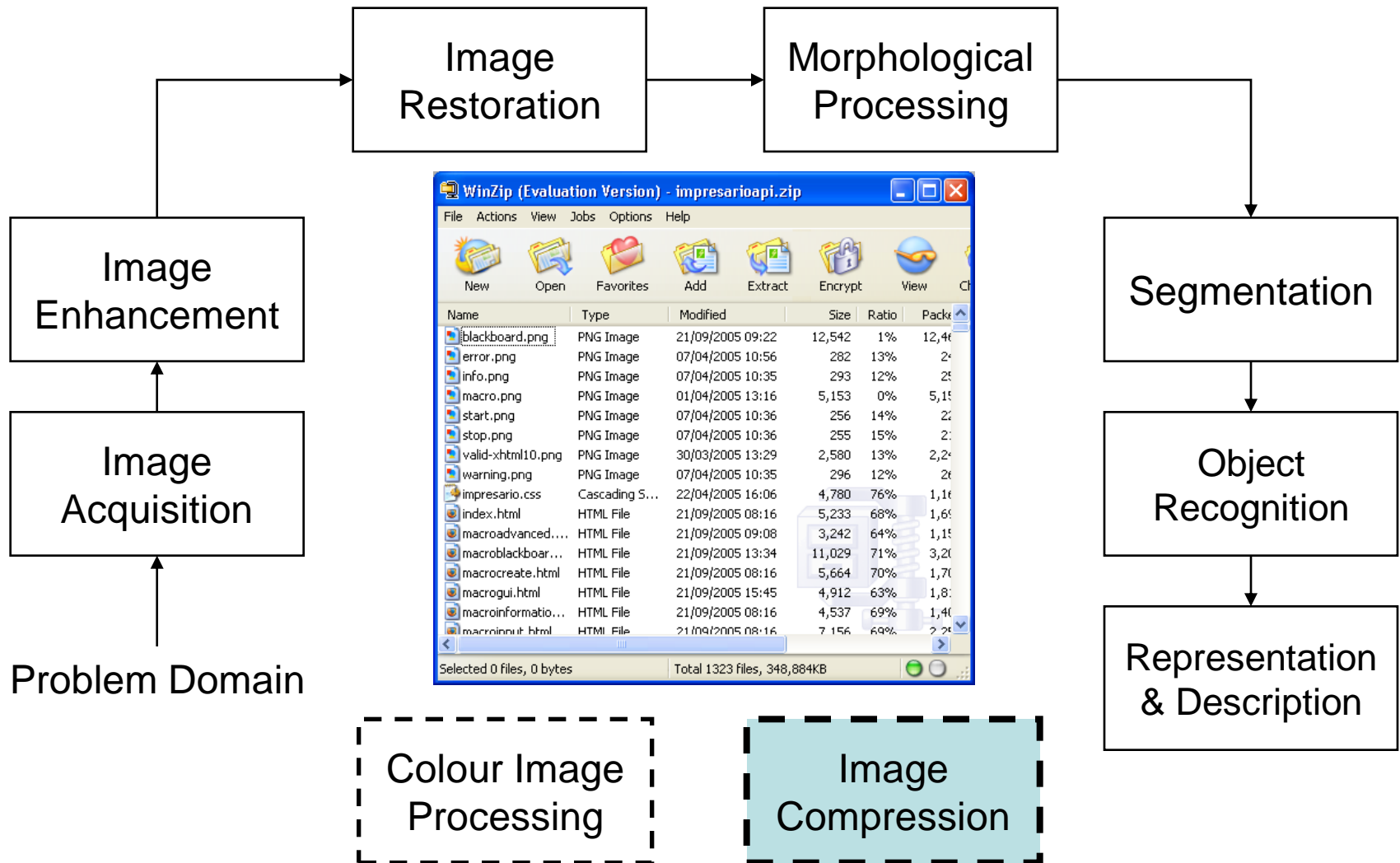
Key Stages in Digital Image Processing: Object Recognition



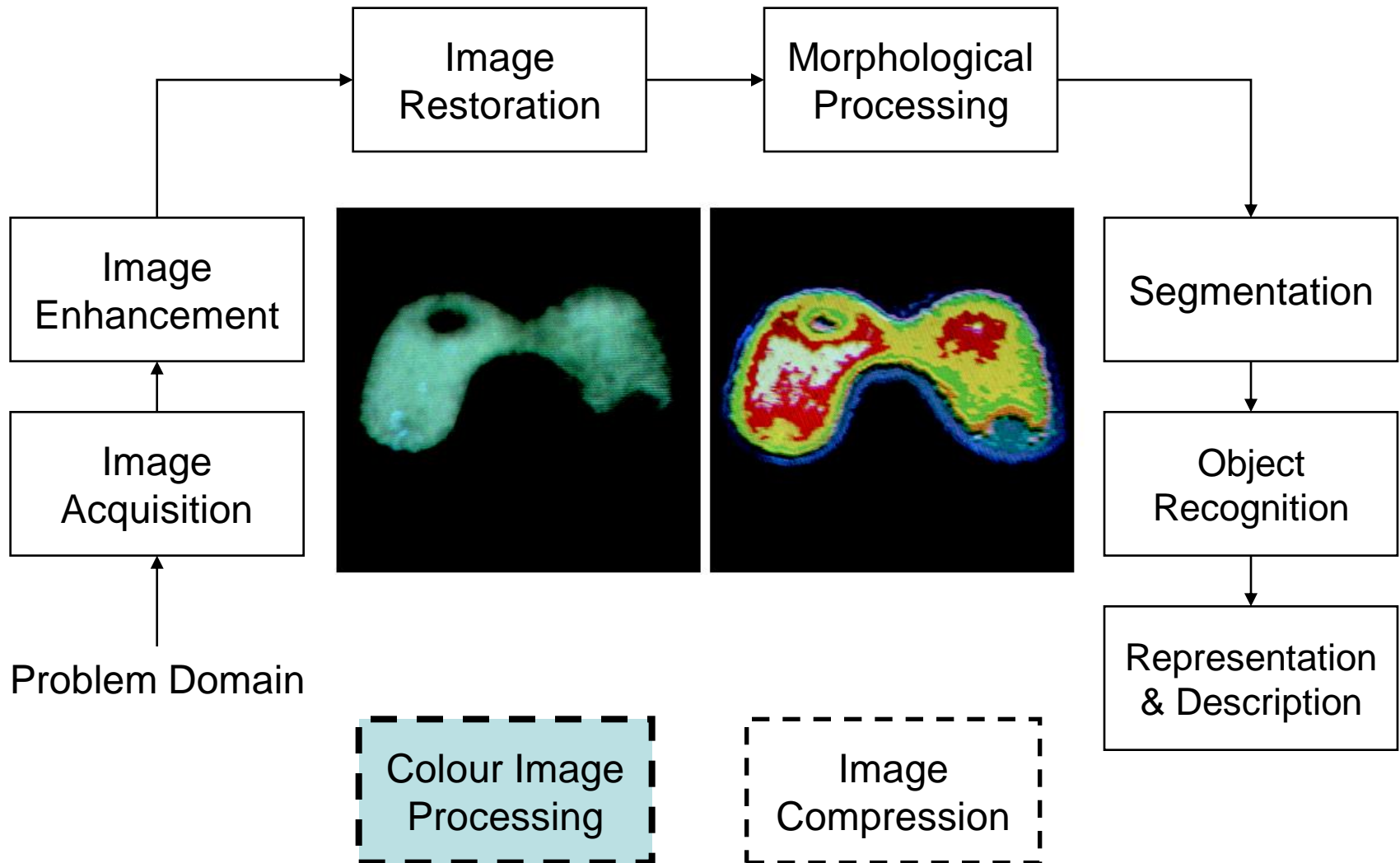
Key Stages in Digital Image Processing: Representation & Description



Key Stages in Digital Image Processing: Image Compression



Key Stages in Digital Image Processing: Colour Image Processing



PHASES OF IMAGE PROCESSING:

1. **ACQUISITION**– It could be as simple as being given an image which is in digital form. The main work involves:
 - a) Scaling
 - b) Color conversion (RGB to Gray or vice-versa)
2. **IMAGE ENHANCEMENT**– It is amongst the simplest and most appealing in areas of Image Processing it is also used to extract some hidden details from an image and is subjective.
3. **IMAGE RESTORATION**– It also deals with appealing of an image but it is objective (Restoration is based on mathematical or probabilistic model or image degradation).
4. **COLOR IMAGE PROCESSING**– It deals with pseudocolor and full color image processing color models are applicable to digital image processing.
5. **WAVELETS AND MULTI-RESOLUTION PROCESSING**– It is foundation of representing images in various degrees.
6. **IMAGE COMPRESSION**– It involves in developing some functions to perform this operation. It mainly deals with image size or resolution.
7. **MORPHOLOGICAL PROCESSING**– It deals with tools for extracting image components that are useful in the representation & description of shape.
8. **SEGMENTATION PROCEDURE**– It includes partitioning an image into its constituent parts or objects. Autonomous segmentation is the most difficult task in Image Processing.
9. **REPRESENTATION & DESCRIPTION**– It follows output of segmentation stage, choosing a representation is only the part of solution for transforming raw data into processed data.
10. **OBJECT DETECTION AND RECOGNITION**– It is a process that assigns a label to an object based on its descriptor.

We have looked at:

- What is a digital image?
- What is digital image processing?
- History of digital image processing
- State of the art examples of digital image processing
- Key stages in digital image processing

Stereo images - emulating human perception that is variable to perceived depth since we use two eye. If we were to use two cameras at some reasonable distance, the so-called baseline, then the two images or videos recorded by the camera emulate our human visual system.

How we see things in the real world

Left eye sees:



Right eye sees:

