

KARTIK BENDE

Navi-Mumbai

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CAREER OBJECTIVE:

I am a passionate fresher with proficiency in Flutter, Java, UI/UX design, Android development and game development. Committed to driving innovation, business growth, and pushing technological boundaries. Eager to leverage agile methodologies and collaborative skills to contribute to innovative software solutions using emerging technologies, fostering stakeholder engagement and aligning with the company's values of entrepreneurship and shared prosperity.

PROFESSIONAL SKILLS:

- Programming Knowledge of Java, Dart
- Flutter, Figma
- Android & Software Developer
- Game Developer

PERSONAL SKILLS:

- Attention to Detail
- Adaptability
- Problem Solving
- Collaborative
- Self-Aware
- Time Management

PROFESSIONAL EXPERIENCE:

- UI UX Intern at TAS Innovation Inc (August 2023)
- Java Intern at TAS Innovation Inc (August 2023)
- Social Media Intern NOBA GSR (February 2023 July 2023)

EDUCATION:

- **Major:** Bachelor of Technology (B-Tech) in Computer Science, **Minor:** Specialization in Block chain at Excelsior K.C. College of Engineering & Management Studies & Research Thane Mumbai, India
2020 - 2024

PROJECTS:

- **Suraksha Sathi:** Built a multi platform application which provides assistance to users in times of distress using flutter, Dart, Firebase, Firestore, Mapbox Api for **real-time location feature** with the **accuracy of 0 - 10 meters** Did the development of the entire application from designing, development, testing and deployment with an iterative development style participated in the **International Conference on Advances in Technology and Management (ICATM-2024)**
- **Infested AI Based FPS Game:** Created the initial map layout as well as the **artificial intelligence layout** for the zombies to track the player and the User Interface of the game using Unreal Engine.
- **Endless Runner Windows / Android Game:** Created and Endless runner game which is supported on windows and android which helps in the concentration of the users by setting a high score using Unreal Engine.

LANGUAGES:

- English - Professional Proficiency
- Hindi - Native / Bilingual Proficiency
- Marathi - Native / Bilingual Proficiency

EXTRACURRICULAR ACTIVITIES:

- Learning new Technical Skills in Programming
- Actively keep myself updated with all the latest software trends in the market
- Music: Listening to music on a regular basis