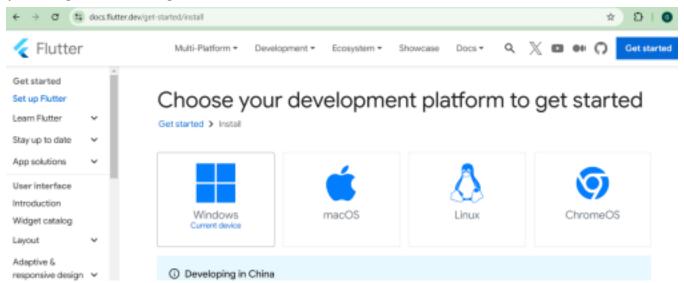
Name: kartik bhat Roll No: 03 Div:D15A

EXP 1: Installation and Configuration of Flutter Environment.

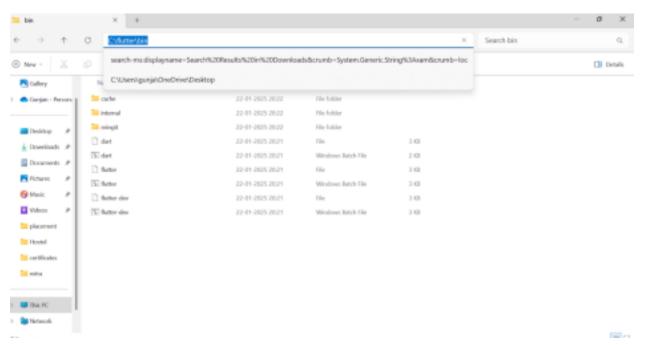
Install the Flutter SDK

Step 1: Download the installation bundle of the Flutter Software Development Kit for windows. To download Flutter SDK, Go to its official website https://docs.flutter.dev/get-started/install, you will get the following screen.



Step 2: Next, to download the latest Flutter SDK, click on the Windows **icon**. Here, you will find the download link for <u>SDK</u>.

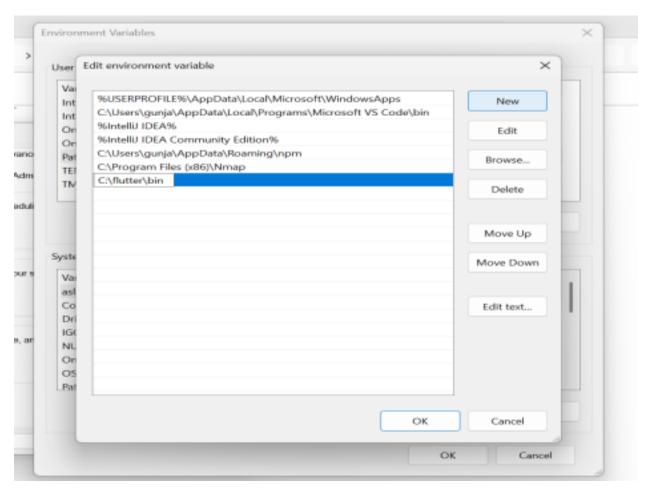
Coping Bin path:



Step 3: When your download is complete, extract the **zip** file and place it in the desired installation folder or location, for example, C: /Flutter.

Step 4: To run the Flutter command in regular windows console, you need to update the system path to include the flutter bin directory. The following steps are required to do this:

Step 4.1: Go to MyComputer properties -> advanced tab -> environment variables. You will get the following screen.



Step 4.3: In the above window, click on New->write path of Flutter bin folder in variable value - > ok -> ok -> ok.

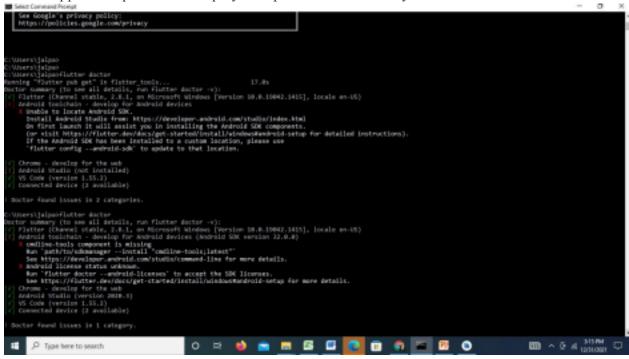
Step 5: Now, run the \$ **flutter** command in command prompt.

```
Microsoft Windows [Version 10.0.26100.2894]
(c) Microsoft Corporation. All rights reserved
:\Users\gunja>flutter
  A new version of Flutter is available!
  To update to the latest version, run "flutter upgrade"
Manage your Flutter app development.
Common commands:
  flutter create <putput directory>
     Create a new Flutter project in the specified directory
  flutter run [options]
Run your Flutter application on an attached device or in an emulator.
Usage: flutter <command> [arguments]
Global options:
 h, —help
                                     Print this usage information
                                    Noisy logging, including all shell commands executed.

If used with "--help", shows hidden options. If used with "flutter doctor", shows additional diagnostic information. (Use "-vv" to force verbose logging in those cases.)

Target device id or name (prefixes allowed).
    -verbose
 d, --device-id
                                     Reports the version of this tool
                                     Enable telemetry reporting each time a flutter or dart command runs.
    --enable-analytics
```

Now, run the \$ flutter doctor command. This command checks for all the requirements of Flutter app development and displays a report of the status of your Flutter installation.

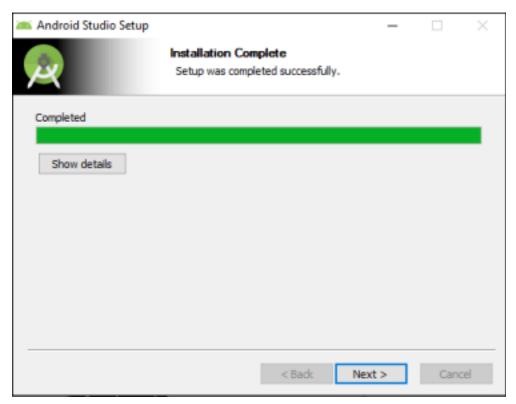


Step 6: When you run the above command, it will analyze the system and show its report, as shown in the below image. Here, you will find the details of all missing tools, which required to run Flutter as well as the development tools that are available but not connected with the device.

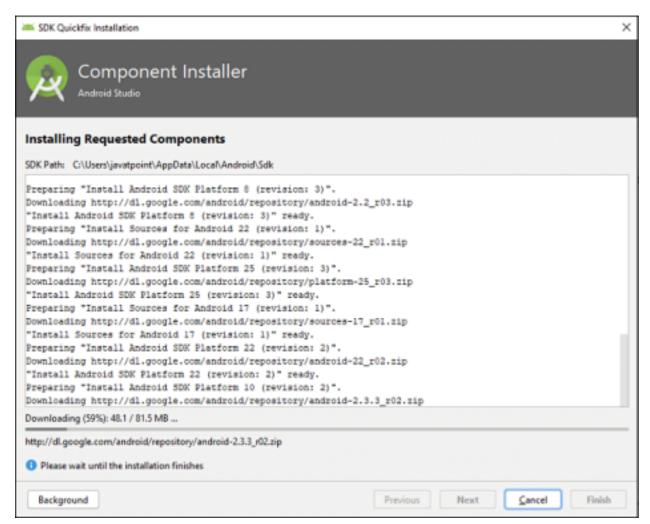
- **Step 7:** Install the Android SDK. If the flutter doctor command does not find the Android SDK tool in your system, then you need first to install the Android Studio IDE. To install Android Studio IDE, do the following steps.
- Step 7.1: Download the latest Android Studio executable or zip file from the official site.
- **Step 7.2:** When the download is complete, open the .exe file and run it. You will get the following dialog box.



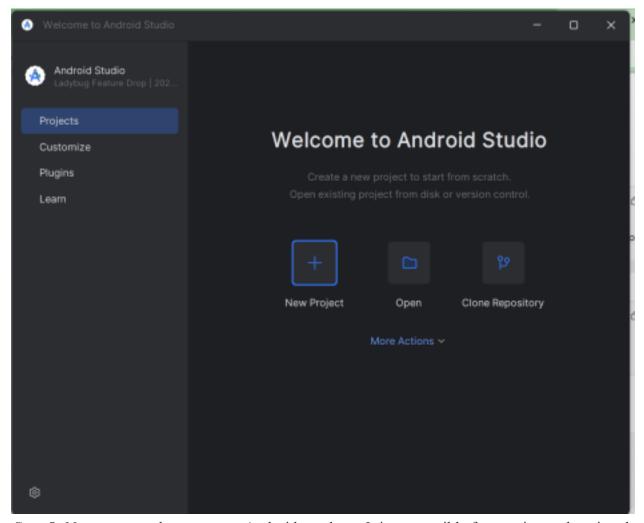
Step 7.3: Follow the steps of the installation wizard. Once the installation wizard completes, you will get the following screen.



Step 7.4: In the above screen, click Next-> Finish. Once the Finish button is clicked, you need to choose the 'Don't import Settings option' and click OK. It will start the Android Studio.

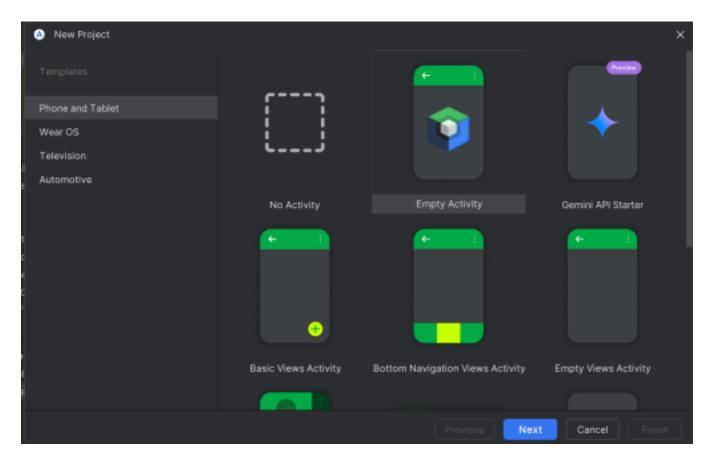


Step 7.5 run the \$ flutter doctor command and Run flutter doctor --android-licenses command.



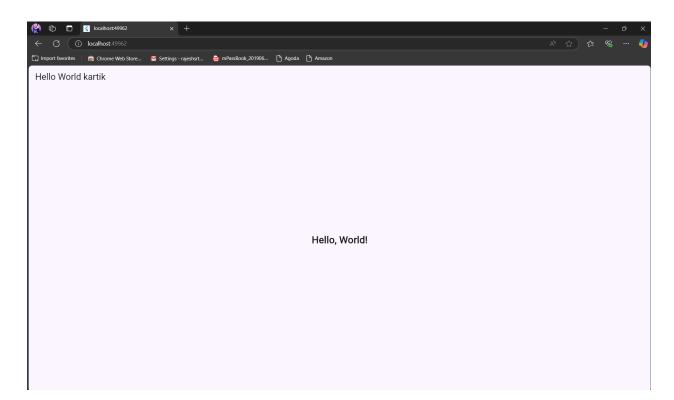
Step 8: Next, you need to set up an Android emulator. It is responsible for running and testing the Flutter application.

Step 8.1: To set an Android emulator, go to Android Studio > Tools > Android > AVD Manager and select Create Virtual Device. Or, go to Help->Find Action->Type Emulator in the search box. You will get the following screen.



Step 8.2: Choose your device definition and click on Next.

- **Step 8.3:** Select the system image for the latest Android version and click on Next.
- **Step 8.4:** Now, verify the all AVD configuration. If it is correct, click on Finish. The following screen appears.



```
nain.dart X
myapp > lib > 🦠 main.dart > ધ MyApp > 🔂 build
      import 'package:flutter/material.dart';
      void main() {
       runApp(const MyApp());
      class MyApp extends StatelessWidget {
        const MyApp({super.key});
         @override
        Widget build(BuildContext context) {
          return MaterialApp(
             debugShowCheckedModeBanner: false,
            home: Scaffold(
               appBar: AppBar(title: const Text("Hello World kartik")),
               body: const Center(
                child: Text(
                  style: TextStyle(fontSize: 24, fontWeight: FontWeight.bold),
           ); // MaterialApp
```