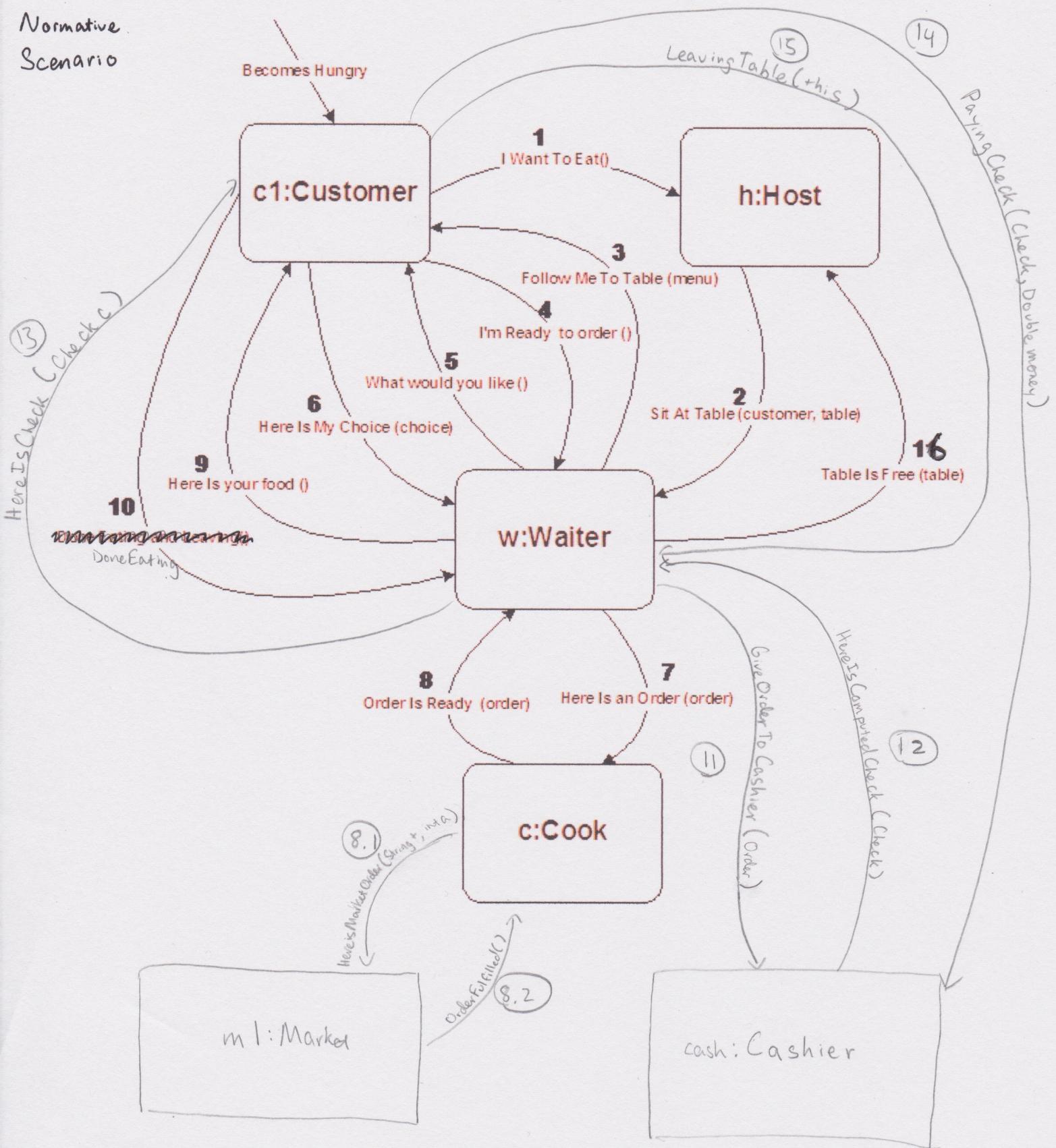
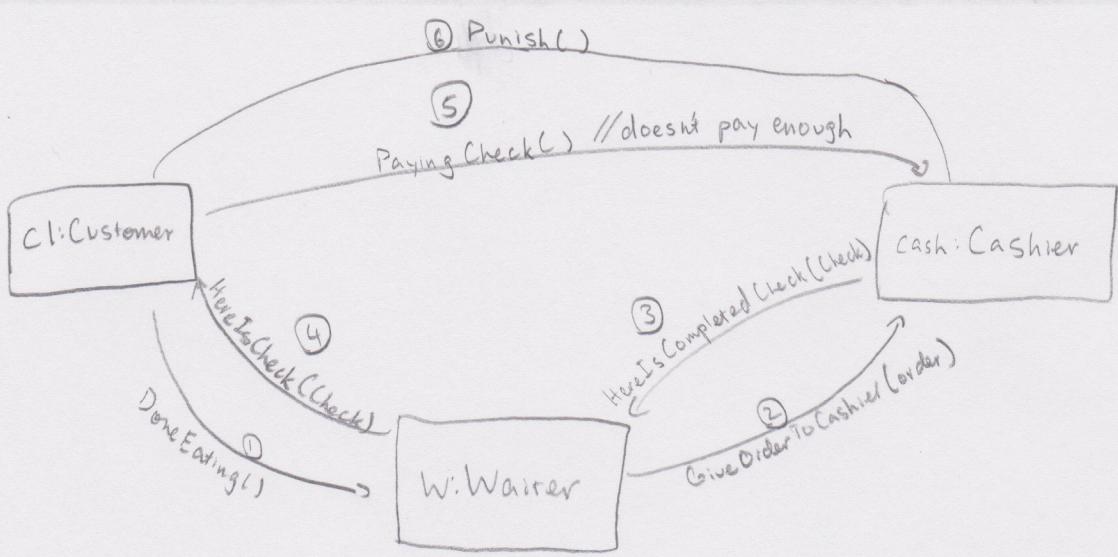
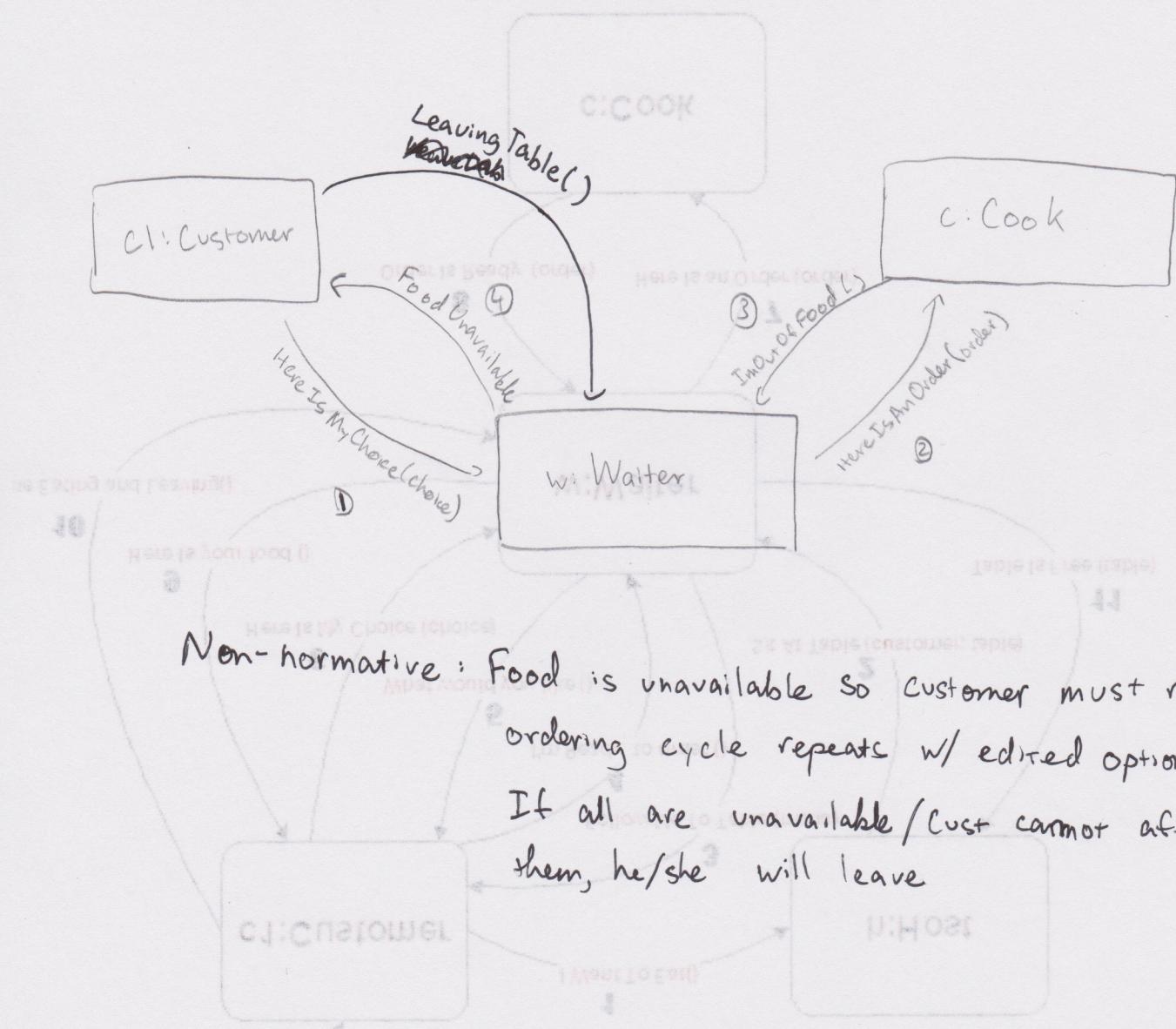


# Normative Scenario

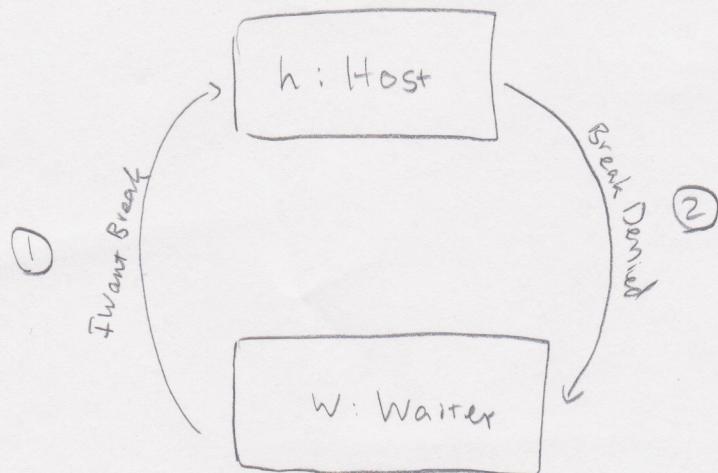




Non-normative: Customer does not pay enough

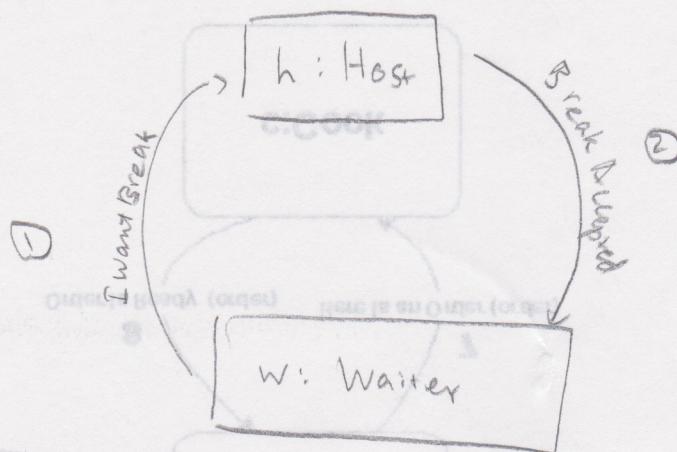


Non-normative: Food is unavailable so customer must reorder (ordering cycle repeats w/ edited options).  
If all are unavailable / cust cannot afford them, he/she will leave



Host Approves or Denies

Waiters' break requests based on  
# of waiters



Market I cannot fulfill order so

Cook asks next Market

