

# KARTIK DHAR

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## Education

**University Institute of Engineering and Technology Kurukshetra, Kurukshetra University 2019-2023**  
CSE | CGPA: 7.42

**Maharaja Hari Singh Agricultural Collegiate School, Jammu 2018-2019**  
CBSE (Class XII), Aggregate: 70.8%

**Maharaja Hari Singh Agricultural Collegiate School, Jammu**  
CBSE (Class X), CGPA: 10

2016-2017

## Work Experience

**Reliance Games** | Game Programmer

Jan'24-Present

Built prototypes for various game mechanics

Collaborated with game designers to build the prototypes

**IDZ Digital** | Unity Developer Intern

Jul'23 - Aug'23

Built prototypes for various game mechanics

Collaborated with game designers to build the prototypes.

## Projects

**American Dad Apocalypse Soon**

Handled the feature development in the game by using various tech Stacks

Like Java, C# and used Spring for building Admin Tool Web Application.

Built API's using Java and Spring.

**Brain Games Jun'20**

A SIH(Smart India Hackathon) project about Brain Games for the elderly.

This game is a mock-up of several games like chess, sudoku and 2048.

All games are single player except chess.

This game was made using **Unity Game Engine** and **C#**.

**Walking Simulator Dec'22**

A 3D game built using **C#** and **Unity Game Engine**.

This is more like a Walking Simulator experience in a Medieval Dark Fantasy World.

The NPC's AI in the game is designed using Behaviour Trees and the UI is done with the Unity UI toolkit.

The gameplay is of 2 hours.

## Academic and Extracurricular Achievements

Semi-Finalists in Valorant LAN Competition organized in NIT, Kurukshetra.

Participated in Smart-India Hackathon 2022..

Hacker rank C++ 5-Star Coder

## Skills

**Programming languages** - C, C++, C#, Java,

PostgreSQL

**Game Development** - C#, Unity Game Engine **Tools** - Git, Github

**Beginner in** - AR/VR in Unity, using AI techniques in Game Development Solved 200+ problems coding questions

## Positions of Responsibility

**Excelsior 2K22** | Technical Lead **May'22**

I was the technical lead for a Game-a-thon in my college fest.

About 7 teams comprising of 5 students each participated in it.