GOOD EVENING EVERYONE

We will start @ 09:10 pm

Kartikya Gupta + SDF @ LOWE'S INDIA

C1, 62, 63, 64

→ Be concistent → 3 program J Internship Backlog ->
UFISIS Monday -> Complete (W and HW on time. Test

→ M-014 Java Basics

-> M-02 DSA (Data Structure And Algorithm)

4 Array

4 B.M

4

pdf

Github (Repository)

4 (ode

4 Variables in Java.

4 (2) (a) System. ant. print (); 11. 6 system. out. print en () []

To print in next line G Welsone a DSA Bootamp.

y paint (" Welcome");

Ay paint (" DIA Kortcomp");

O[P

Welcome DSABootcomp

Note: O System. out. puintln = System. out. puint + "\n";

(2) Character + escape character

(n + used to move to the next line

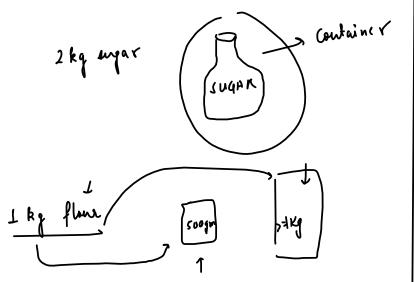
(t + used to give tab space.

Print pattern 2' - printing statement.

Variables

h is a centainer that holde a value.

4 datatype;



```
datatype variable Name() - semi
integer + int, larg
decimal - dauble.
a group of - Ithing
(true) false)
```

int a

Variable name = 'a'

type of variable = int ('integer)

String abc;

ls variable name = 'abr'

type of variable = Atring (group of)

boolean di Li variable name = 'd' type of variable = boolean.

chay ch = 'a'; Initializing a variable 6 meurs giving a variable its value. double temp = 98.6; jut a = 50; a (int) String als c = "Boot camp"; boolean d= false Bootcomp abc (4 ring) Note! D'Always use double quites while assigning value to a string variable 1 Always use single quotes while assigning value to a character variable.

Type of Data Types

Le (1) Pui miture Data types - int, dauble, boolean, char, buy, itc.

Le (2) New-Principle / Reference data types

Chicking, Arrays, etc.

Consideration of the start o

Variable Naming Rules And Consentians

4 Rules

- @ Name contains only letters, digits, undercore (_) and dollar (\$) upwood
- (b) Name must begin with a letter, undersore ac dellar sign
- © Names are une sensitive (age, Age, AGE,) Agé
- (a) Names cannot be Jona keywords (int, clan, if, else, for, etc)
 - (e) Names commet contain spaces. (Ex age number)

Conventions (Good Penetice)

· (a) Stort variable name with a lower case. (int ap, Age)

Camel case | Snake lare - variable

(and are agenumber agenumber)

what Bootcomp Dea

total - bootcomp - dea

total - bootcomp - dea

totalisere / total- more

, C) descripture varionsle name.

a = 20 | gr = 20