# Deep Learning

Exercise 11: Adversarial Training

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# Outline

- Adversarial Examples via FGS
- Adversarial Training

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- Adversarial Examples via FGS
  - Adversarial Training in PyTorch
  - Evaluating Adversarial Stability

# Adversarial Examples via FGS

### **Gradient Calculation**

- ullet Loss function categorical  $\mathcal{J}^{\mathrm{CCE}}$
- Gradient w.r.t.  $\mathcal{X}$ :  $\nabla_{\mathcal{X}} = \frac{\partial \mathcal{J}^{\text{CCE}}}{\partial \mathcal{X}}$ 
  - → Enable gradient for input: X.requires\_grad\_(True)
  - $\rightarrow$  Compute loss: J = loss(X,t)
  - → Compute gradient: J.backward()
  - → Access gradient: X.grad

## Fast Gradient Sign

• Adversarial input:

$$\check{\mathcal{X}}_{FGS} = \mathcal{X} + \alpha \operatorname{sign}(\nabla_{\mathcal{X}})$$

• Clip to pixel range [0,1]

### Noisy Image

Noisy input:

$$\check{\mathcal{X}}_{\text{noise}} = \mathcal{X} + \alpha \{-1, 1\}^{D \times E}$$

- $\rightarrow$  Select -1 or 1 for each pixel
- Clip to pixel range [0,1]

# Adversarial Training in PyTorch

## Training Steps

- Train on original (clean) samples: one batch
  - ightarrow Use  $\mathcal{J}^{\mathrm{CCE}}$  to compare logits with original targets
- Oreate adversarial samples (or noisy images) for this batch
- Train on batch of adversarial samples
  - $\rightarrow$  Use  $\mathcal{J}^{\text{CCE}}$  to compare logits with original targets

## Things to Consider

- When and how often do I need to update weights?
- How often do I need to zero out the gradients?
- Note: there are faster versions of adversarial training

# Evaluating Adversarial Stability

### Validation/Test Set Accuracies

- Accuracy on clean samples
  - ightarrow On all validation/test samples
- Accuracy on adversarial samples
  - ightarrow Only for correctly classified samples

### Adversarial Accuracy

- Generate adversarial samples (FGS) with  $\alpha=0.3$  on network
- Check if network output has been altered by FGS
- Success case (in network defense perspective):
  - $\rightarrow$  Output is still the original class

# Outline

- Adversarial Training
  - Dataset and Model
  - Image Manipulations
  - Training and Evaluation

## Dataset and Model

#### Task 1: Dataset

- We use the default MNIST training and validation sets
  - → Select appropriate batch sizes

#### Task 2: Classification Network

We use the same network topology as in Assignment 8

# Image Manipulations

### Task 3: Fast Gradient Sign

- Implement the fast gradient sign method
- Compute gradient of loss w.r.t. the input
- ullet Apply FGS gradient ascent with lpha=0.3 to create FGS samples

#### Task 4: Noise

• Apply noise with the same  $\alpha = 0.3$ 

# Training and Evaluation

### Task 5: Training Loop

- Implement training loop for one epoch
- Three variants:
  - → No additional training samples
  - → Additional training with FGS samples
  - → Additional training with noise samples

### Task 6: Validation Loop

- Compute classification accuracy on validation set
- Compute adversarial stability on validation set
  - → Generate FGS adversarial samples for current network
  - → Remember that FGS needs to compute gradients

# Training and Evaluation

### Task 7: Training of Three Networks

- Instantiate three identical networks
- Use SGD optimizer with appropriate learning rate
- Train the three networks for 10 epochs:
  - → Train one network using only clean samples
  - → Train another network using clean and adversarial samples
  - → Train the third network using clean and noisy samples
- Evaluate and store accuracies after each epoch

### Task 8: Plotting of Accuracies

- Plot accuracies of three networks on clean data
- Plot accuracies of three networks on adversarial samples

# Training and Evaluation

