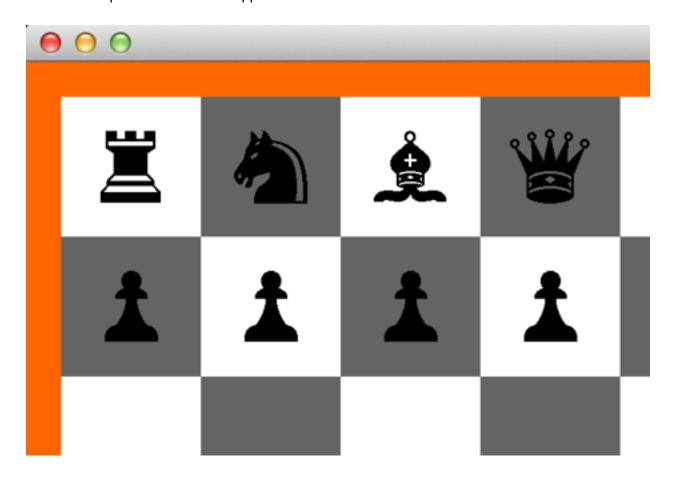
## Manual Testing

1. The beginning game should have all pieces in normal order.



2. The black pieces start on the upper left corner.



3. The reset button takes you back to the start state



4. For every Human move, the CPU must make a move.



5. A Dialog box will appear when someone wins or stalemate. All code for checkmate and stalemate has been thoroughly tested. [Not pictured]