

Key to Exercise I: Fitting a linear model using maximum likelihood and Gibbs sampling

The exercise can be found in:

stats/exercises/lm.txt

Richard Chandler
Warnell School of Forestry and Natural Resources
University of Georgia
rchandler@warnell.uga.edu

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1 Simulate a dataset

Here's some R code to simulate x and y :

```
set.seed(348720) # To make this reproducible
n <- 100
x <- rnorm(n) # Covariate
beta0 <- -1
beta1 <- 1
sigma <- 2

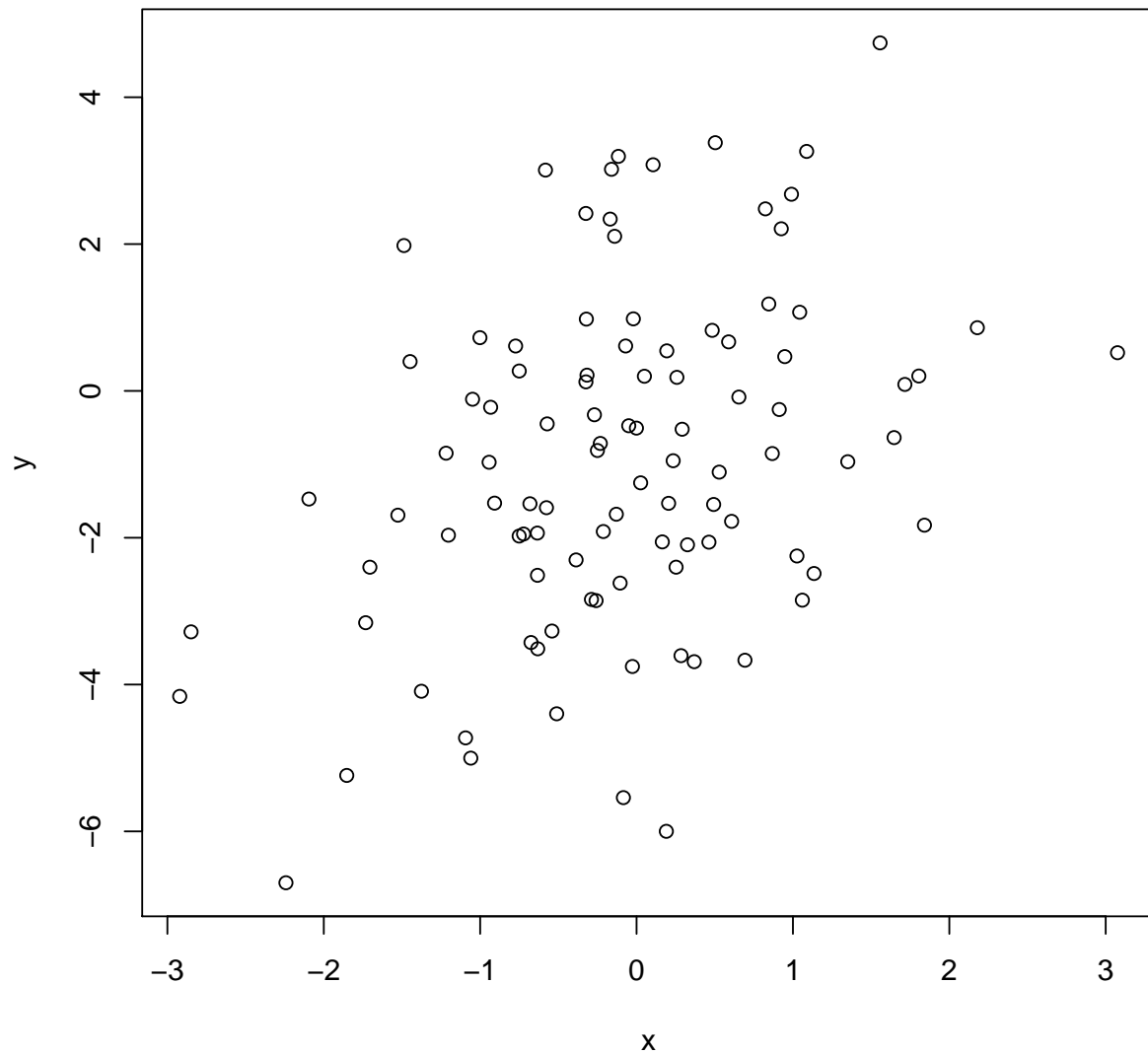
mu <- beta0 + beta1*x      # expected value of y
y <- rnorm(n, mu, sigma)  # realized values (ie, the response variable)
```

Take a look:

```
cbind(x,y)[1:4,] # First 4 observations
```

```
##           x           y
## [1,] -0.93295514 -0.2223842
## [2,] -0.02648071 -3.7537644
## [3,] -0.23166802 -0.7151488
## [4,]  1.64687862 -0.6357651
```

```
plot(x,y)
```



2 Likelihood

The likelihood is the product of the n Gaussian densities:

$$L(\beta_0, \beta_1, \sigma^2; \mathbf{y}) = \prod_{i=1}^n p(y_i | \beta_0, \beta_1, \sigma^2)$$

where $p(y_i | \beta_0, \beta_1, \sigma^2) = \text{Norm}(y_i | \mu_i, \sigma^2)$ and $\mu_i = \beta_0 + \beta_1 x_i$. The log-likelihood looks like this:

$$l(\beta_0, \beta_1, \sigma^2; \mathbf{y}) = \sum_{i=1}^n \log(p(y_i | \beta_0, \beta_1, \sigma^2))$$

Here is an R function to compute the negative log-likelihood:

```
nll <- function(pars) {  
  beta0 <- pars[1]  
  beta1 <- pars[2]  
  sigma <- pars[3]  
  mu <- beta0 + beta1*x  
  ll <- dnorm(y, mean=mu, sd=sigma, log=TRUE)  
  -sum(ll)  
}
```

3 Minimize the negative log-likelihood

Now that we have data and a likelihood function, we need to find the parameter values that maximize the log-likelihood, or equivalently, minimize the negative log-likelihood. Before we do that, note that we could try the brute force approach of guessing parameter values, evaluating the likelihood, and then repeating until we can't lower the negative log-likelihood anymore. For example:

```
# Guess the parameter values and evaluate the likelihood  
starts <- c(beta0=0,beta1=0,sigma=1)  
nll(starts)  
  
## [1] 397.9182  
  
## Another guess. This one is better because nll is lower  
starts2 <- c(beta0=-1,beta1=0,sigma=1)  
nll(starts2)  
  
## [1] 352.6342
```

This is obviously a bad idea. Even with only three parameters, it would take forever to find the true maximum likelihood estimates (MLEs). Fortunately, there are many optimization functions in R. We'll use `optim`, but `nlm` or `nlminb` would work just as well.

The `optim` function requires starting values and a likelihood function. If the likelihood function needs arguments other than the parameter vector, you can pass these to `optim` through the `...` argument. If you want standard errors, you need to compute the hessian matrix.

```
fm <- optim(starts, nll, hessian=TRUE)
fm

## $par
##      beta0      beta1      sigma
## -0.8780081  0.8198882  2.1215936
##
## $value
## [1] 217.1089
##
## $counts
## function gradient
##      98      NA
##
## $convergence
## [1] 0
##
## $message
## NULL
##
## $hessian
##              beta0              beta1              sigma
## beta0 22.2164990404 -2.0284602584 5.715464e-04
## beta1 -2.0284602584 23.7002731112 8.536745e-04
## sigma 0.0005715464 0.0008536745 4.443078e+01
```

The `par` component has the MLEs. The `value` component is the negative log-likelihood at the MLEs. The `convergence` value should be 0. To obtain the SEs, we need to first invert the Hessian to get the variance-covariance matrix:

```
vcov <- solve(fm$hessian)
SEs <- sqrt(diag(vcov))
```

Now, let's compare our results:

```
mles <- fm$par # The maximum likelihood estimates
cbind(Est=mles, SE=SEs)

##              Est              SE
## beta0 -0.8780081 0.2129932
## beta1  0.8198882 0.2062182
## sigma  2.1215936 0.1500231
```

to results from `lm`:

```
summary(lm(y~x))

##
## Call:
## lm(formula = y ~ x)
##
## Residuals:
##      Min       1Q   Median       3Q      Max
## -5.2770 -1.4190 -0.1121  1.3182  4.3638
##
## Coefficients:
##              Estimate Std. Error t value Pr(>|t|)
## (Intercept)  -0.8780     0.2152  -4.081 9.16e-05 ***
## x              0.8199     0.2083   3.936 0.000155 ***
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Residual standard error: 2.143 on 98 degrees of freedom
## Multiple R-squared:  0.1365, Adjusted R-squared:  0.1277
## F-statistic: 15.49 on 1 and 98 DF,  p-value: 0.0001549
```

The results are very similar. The small differences are likely due to the use of maximum likelihood instead of ordinary least-squares, which is used by `lm`.

4 Joint posterior distribution and Gibbs sampling

The joint posterior distribution is proportional to the product of the likelihood and the joint prior distribution. The priors are usually taken to be independent, so in this case we have: $p(\beta_0, \beta_1, \sigma^2) = p(\beta_0)p(\beta_1)p(\sigma^2)$, which means that we can write the posterior like this:

$$p(\beta_0, \beta_1, \sigma^2 | \mathbf{y}) \propto \left\{ \prod_{i=1}^n p(y_i | \beta_0, \beta_1, \sigma^2) \right\} p(\beta_0)p(\beta_1)p(\sigma^2)$$

where, as before, $p(y_i | \beta_0, \beta_1, \sigma^2) = \text{Norm}(y_i | \mu_i, \sigma^2)$. Here are three possibilities for the priors: $p(\beta_0) = \text{Norm}(0, 1000000)$, $p(\beta_1) = \text{Norm}(0, 1000000)$, $p(\sigma) = \text{Unif}(0, 1000)$. It's easy to show that the influence of the prior is negligible for moderate to large sample sizes.

We can't easily compute the joint posterior distribution analytically because it would require computing the normalizing constant in the previous equation. To do that, we would have to do a three-dimensional integration over the parameters. Fortunately, we can use MCMC to overcome the problem posed by intractable normalizing constants. Gibbs sampling is a type of MCMC algorithm that requires sampling each parameter from its full conditional

distribution. The full conditional distribution for β_0 is:

$$p(\beta_0|\beta_1, \sigma^2, \mathbf{y}) \propto \left\{ \prod_{i=1}^n p(y_i|\beta_0, \beta_1, \sigma^2) \right\} p(\beta_0)$$

This is the probability distribution for β_0 , conditional on all the other parameters in the model and the data. We can sample from this distribution using the Metropolis-Hastings (MH) algorithm. For example, we can propose $\beta_0^* \sim \text{Norm}(\beta_0, \text{tune}_1)$ and accept this candidate value with probability $\min(1, R)$ where R is the MH acceptance ratio:

$$R = \frac{\{\prod_{i=1}^n p(y_i|\beta_0^*, \beta_1, \sigma^2)\} p(\beta_0^*)p(\beta_0|\beta_0^*)}{\{\prod_{i=1}^n p(y_i|\beta_0, \beta_1, \sigma^2)\} p(\beta_0)p(\beta_0^*|\beta_0)}$$

Notice that the numerator and the denominator are made up of the product of the likelihood, the prior, and the proposal distributions. The likelihood and prior in the numerator are associated with the candidate value. The proposal distribution in the numerator is the probability density associated with transitioning from β_0^* back to β_0 . The denominator has the likelihood and prior of the current values, along with the probability density associated with moving to the candidate from the current value of β_0 .

Sampling from the full conditional distributions of the other two parameters can be achieved in a similar fashion. Here are the other two full conditionals:

$$p(\beta_1|\beta_0, \sigma^2, \mathbf{y}) \propto \left\{ \prod_{i=1}^n p(y_i|\beta_0, \beta_1, \sigma^2) \right\} p(\beta_1)$$

$$p(\sigma^2|\beta_0, \sigma^2, \mathbf{y}) \propto \left\{ \prod_{i=1}^n p(y_i|\beta_0, \beta_1, \sigma^2) \right\} p(\sigma^2)$$

A few things to note about the Metropolis-Hastings algorithm. First, if the proposal distribution is symmetric, you can ignore it when computing R . Second, if you use conjugate priors, you can often sample directly from the full conditional distributions rather than use the MH algorithm. Here's a link to a handy cheat-sheet for conjugate priors: https://en.wikipedia.org/wiki/Conjugate_prior#Table_of_conjugate_distributions. The last thing to mention about the HM algorithm is that you want to accept about 30-40% of the proposals, and you therefore have to 'tune' the algorithm to make it efficient. This means fiddling with the parameter tune_1 shown above. It's usually pretty easy to find good tuning values, but you can also use an adaptive phase to do this automatically.

5 A Gibbs sampler in R

```
lm.gibbs <- function(y, x, niter=10000, start, tune) {
  samples <- matrix(NA, niter, 3)
  colnames(samples) <- c("beta0", "beta1", "sigma")
  beta0 <- start[1]; beta1 <- start[2]; sigma <- start[3]

  for(iter in 1:niter) {
    ## Sample from p(beta0/dot)
    mu <- beta0 + beta1*x
    ll.y <- sum(dnorm(y, mu, sigma, log=TRUE))
    prior.beta0 <- dnorm(beta0, 0, 1000, log=TRUE)
    beta0.cand <- rnorm(1, beta0, tune[1])
    mu.cand <- beta0.cand + beta1*x
    ll.y.cand <- sum(dnorm(y, mu.cand, sigma, log=TRUE))
    prior.beta0.cand <- dnorm(beta0.cand, 0, 1000, log=TRUE)
    mhr <- exp((ll.y.cand+prior.beta0.cand) - (ll.y+prior.beta0))
    if(runif(1) < mhr) {
      beta0 <- beta0.cand
    }

    ## Sample from p(beta1/dot)
    mu <- beta0 + beta1*x
    ll.y <- sum(dnorm(y, mu, sigma, log=TRUE))
    prior.beta1 <- dnorm(beta1, 0, 1000, log=TRUE)
    beta1.cand <- rnorm(1, beta1, tune[2])
    mu.cand <- beta0 + beta1.cand*x
    ll.y.cand <- sum(dnorm(y, mu.cand, sigma, log=TRUE))
    prior.beta1.cand <- dnorm(beta1.cand, 0, 1000, log=TRUE)
    mhr <- exp((ll.y.cand+prior.beta1.cand) - (ll.y+prior.beta1))
    if(runif(1) < mhr) {
      beta1 <- beta1.cand
    }

    ## Sample from p(sigma/dot)
    ll.y <- sum(dnorm(y, mu, sigma, log=TRUE))
    prior.sigma <- dunif(sigma, 0, 1000, log=TRUE)
    sigma.cand <- rlnorm(1, log(sigma), tune[3])
    mu <- beta0 + beta1*x
    ll.y <- sum(dnorm(y, mu, sigma, log=TRUE))
    prior.sigma <- dunif(sigma, 0, 1000, log=TRUE)
    prop.sigma <- dlnorm(sigma, log(sigma.cand), tune[3], log=TRUE)
    ll.y.cand <- sum(dnorm(y, mu, sigma.cand, log=TRUE))
    prior.sigma.cand <- dunif(sigma.cand, 0, 1000, log=TRUE)
    prop.sigma.cand <- dlnorm(sigma.cand, log(sigma), tune[3], log=TRUE)
    mhr <- exp((ll.y.cand+prior.sigma.cand+prop.sigma) -
               (ll.y+prior.sigma+prop.sigma.cand))
    if(runif(1) < mhr) {
      sigma <- sigma.cand
    }
    samples[iter,] <- c(beta0, beta1, sigma)
  }
  return(samples)
}
```

The function `lm.gibbs` is fairly long and dense. Take a look at the script `stats/keys/lm-key-old.R` to see an annotated function along with several other functions for making the algorithm much faster. These examples include the use of `Rcpp` and `RcppArmadillo`.

Here's how to run the function:

```
out1 <- lm.gibbs(y=y, x=x, niter=1000,
               start=c(0,0,1),
               tune=c(0.4, 0.4, 0.2))
```

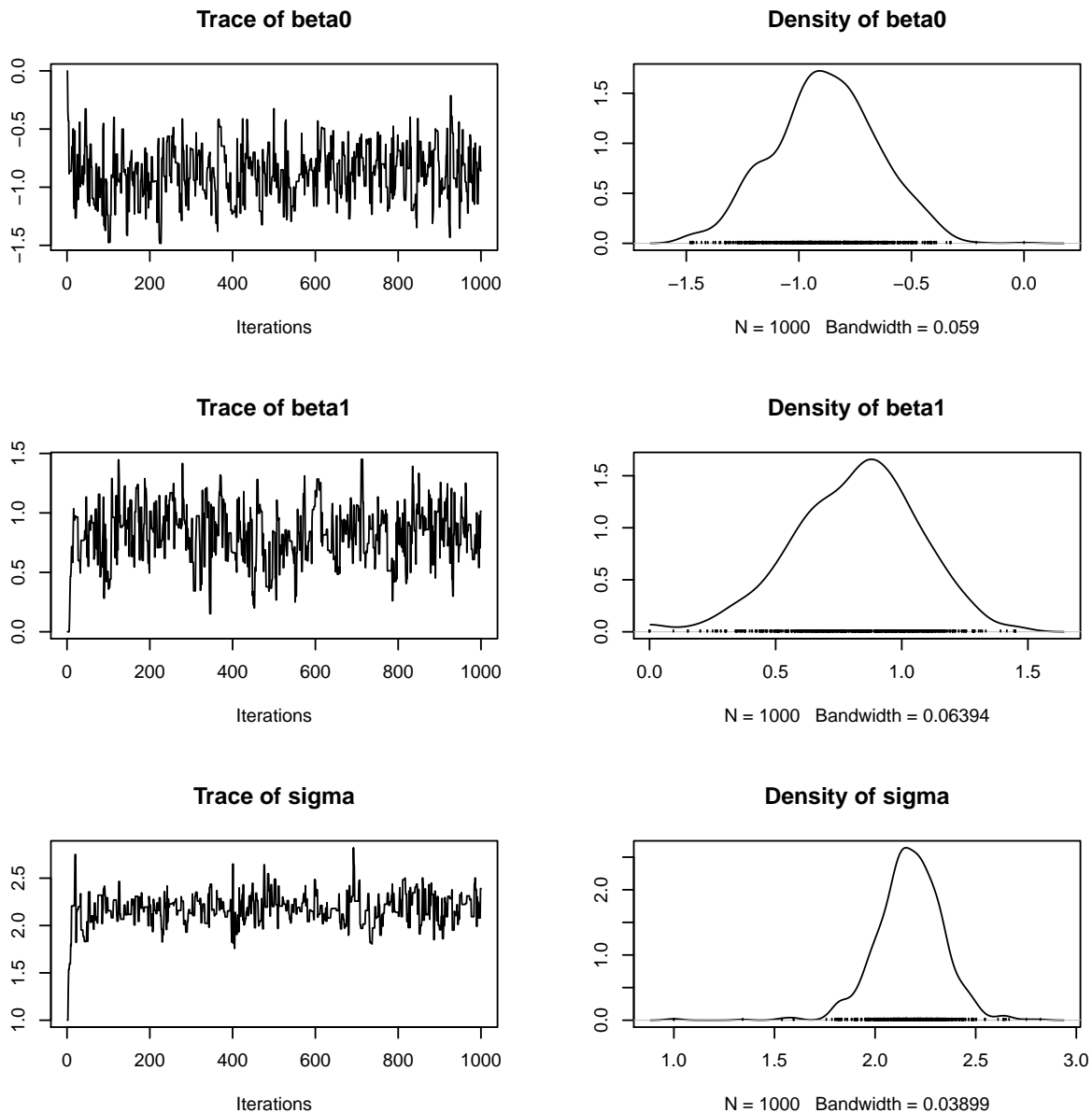
The `coda` package makes it easy to look at the results:

```
library(coda)
mc1 <- mcmc(out1)
summary(mc1)

##
## Iterations = 1:1000
## Thinning interval = 1
## Number of chains = 1
## Sample size per chain = 1000
##
## 1. Empirical mean and standard deviation for each variable,
##    plus standard error of the mean:
##
##           Mean      SD Naive SE Time-series SE
## beta0 -0.8823 0.2306 0.007293      0.01449
## beta1  0.8195 0.2445 0.007732      0.01824
## sigma  2.1713 0.1678 0.005307      0.01243
##
## 2. Quantiles for each variable:
##
##           2.5%      25%      50%      75%      97.5%
## beta0 -1.322 -1.0248 -0.8839 -0.7279 -0.4266
## beta1  0.303  0.6608  0.8444  0.9826  1.2564
## sigma  1.831  2.0815  2.1724  2.2778  2.4836
```

There are many things to take note of. The **Mean** is the posterior mean. The **SD** is the posterior standard deviation, which will be similar to the SE you would get from a classical analysis. The **Naive SE** and **Time-series SE** tell you about the Monte Carlo error associated with the posterior means. In Bayesian inference, point estimates aren't the main object of inference. Instead, you want the entire posterior distribution, and the quantiles are helpful for summarizing the distributions. You can also view the posteriors (along with the trace plots) using the `plot` method in the `coda` package.


```
plot(mc1)
```



You can see that there is a short burn-in period that should be discarded. You can do that, and optionally thin the chain, using the `window` method:

```
mc1b <- window(mc1, start=101, thin=1)
```

Other things you can do in the `coda` package include assessing convergence and looking at the rejection rate.

```
rejectionRate(mc1b)
```

```
##      beta0      beta1      sigma
```

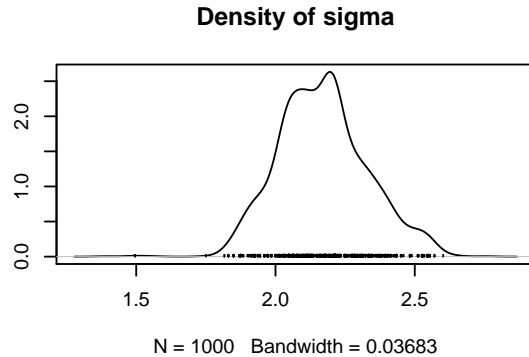
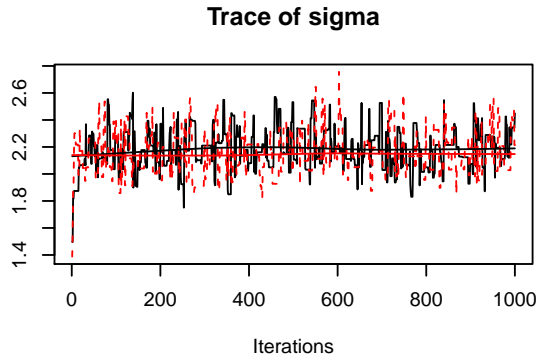
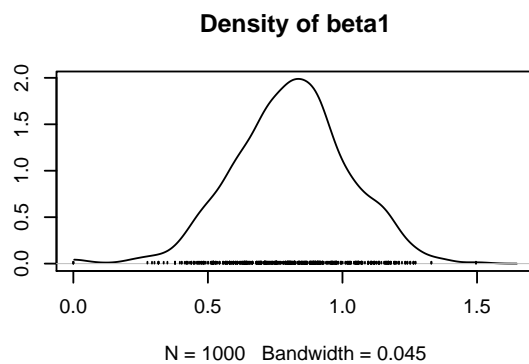
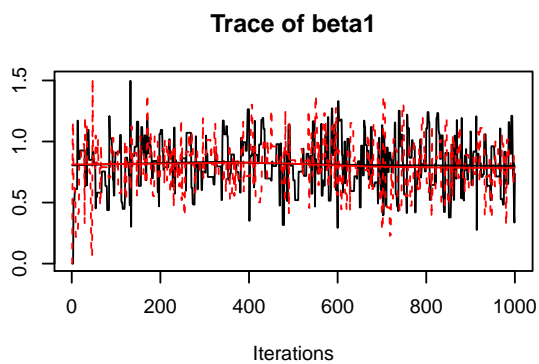
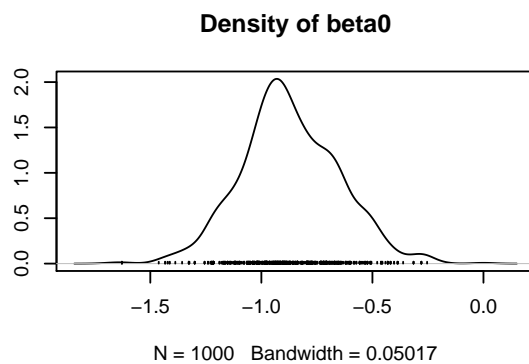
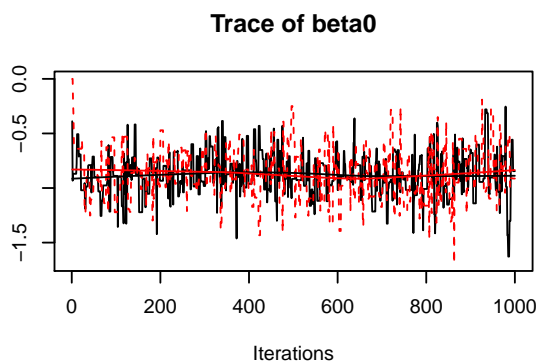
```
## 0.4883204 0.4816463 0.6017798
```

These should be closer to 0.65 to increase our effective sample size¹. Let's rerun the sampler with new tuning values and this time using 2 chains run in parallel:

```
library(parallel)
nCores <- 2
cl <- makeCluster(nCores)
clusterExport(cl, c("lm.gibbs", "y", "x"))
clusterSetRNGStream(cl, 3479)
out <- clusterEvalQ(cl, {
  mc <- lm.gibbs(y=y, x=x, niter=1000,
                start=c(0,0,1), tune=c(0.7,0.7,0.3))
  return(mc)
})
mcp <- as.mcmc.list(lapply(out, function(x) mcmc(x)))

plot(mcp)
```

¹Although, it doesn't really matter in this case because the Monte Carlo error rate is already very low



Looking at the chains is the best way to assess convergence, but you can look at diagnostics too:

```
gelman.diag(mcp) # Point ests. should be <1.1 or so

## Potential scale reduction factors:
##
##      Point est. Upper C.I.
## beta0      1.02      1.02
## beta1      1.00      1.00
## sigma      1.01      1.03
##
```

```
## Multivariate psrf
##
## 1
```

Close the connections

```
stopCluster(cl)
```

6 Using JAGS

The first thing to do is create a text file with the model description. Mine is called `lm-JAGS.jag`, and it looks like this:

```
model {
  # Priors
  beta0 ~ dnorm(0, 0.0001)
  beta1 ~ dunif(-100, 100)
  sigmaSq ~ dunif(0, 1000)
  sigma <- sqrt(sigmaSq)
  tau <- 1/sigmaSq # dnorm wants precision instead of variance

  for(i in 1:n) {
    mu[i] <- beta0 + beta1*x[i]
    y[i] ~ dnorm(mu[i], tau)
  }
}
```

Now, we need to put the data in a named list.

```
jd <- list(y=y, x=x, n=n)
str(jd)

## List of 3
## $ y: num [1:100] -0.222 -3.754 -0.715 -0.636 -0.522 ...
## $ x: num [1:100] -0.933 -0.0265 -0.2317 1.6469 0.2916 ...
## $ n: num 100
```

Pick the parameters to monitor

```
jp <- c("beta0", "beta1", "sigma")
```

Create a function to generate random initial values

```

ji <- function() {
  list(beta0=rnorm(1), beta1=rnorm(1), sigmaSq=runif(1))
}
ji()

## $beta0
## [1] -0.3763193
##
## $beta1
## [1] 0.1359298
##
## $sigmaSq
## [1] 0.07151817

```

Compile the model with 3 chains and adapt.

```

library(rjags)

## Linked to JAGS 4.3.0

## Loaded modules: basemod, bugs

jm <- jags.model("lm-JAGS.jag", data=jd, inits=ji, n.chains=3,
  n.adapt=1000)

```

Draw 5000 posterior samples for each chain

```

jc <- coda.samples(jm, jp, n.iter=5000)

```

Take a look

```

summary(jc)

##
## Iterations = 1001:6000
## Thinning interval = 1
## Number of chains = 3
## Sample size per chain = 5000
##
## 1. Empirical mean and standard deviation for each variable,
##    plus standard error of the mean:
##
##           Mean      SD Naive SE Time-series SE
## beta0 -0.8746 0.2197 0.001794      0.001794
## beta1  0.8235 0.2112 0.001724      0.002294
## sigma  2.1799 0.1571 0.001282      0.001721
##
## 2. Quantiles for each variable:
##

```

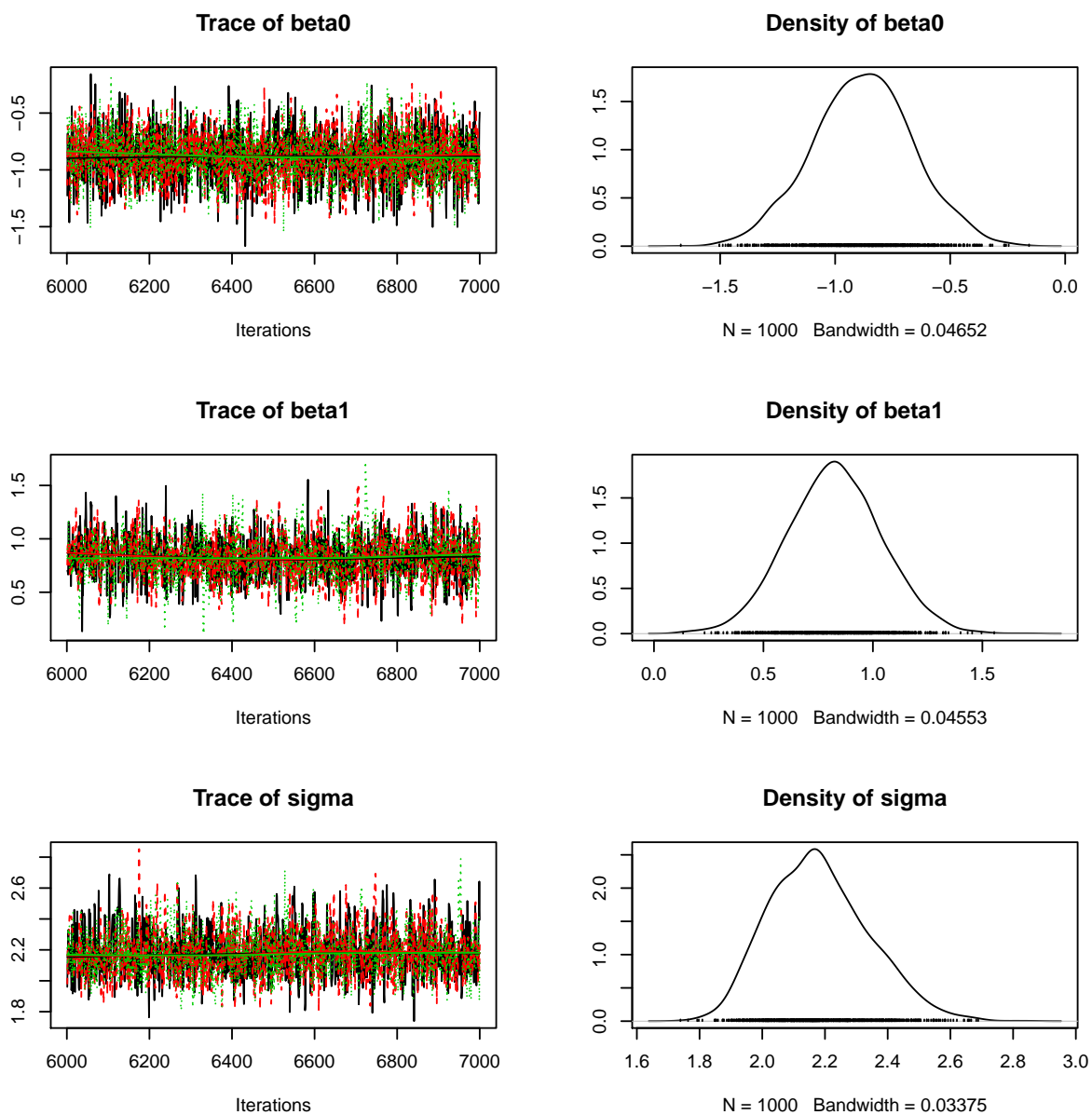
```
##          2.5%    25%    50%    75%   97.5%
## beta0 -1.3001 -1.0241 -0.8753 -0.7276 -0.4387
## beta1  0.4074  0.6818  0.8236  0.9648  1.2404
## sigma  1.8977  2.0695  2.1711  2.2791  2.5156
```

Continue sampling where we left off.

```
jc2 <- coda.samples(jm, jp, n.iter=1000)
```

Visualize

```
plot(jc2)
```



7 Conclusions

All of these methods give very similar results. Be wary of ideological people that try to run down either classical or Bayesian approaches to statistical inference. It's easy to find corner cases where one or the other performs poorly, but for the most part, they are both reasonable ways of drawing inferences.

The keys to other exercises either won't be made publically available, or they won't include so much explanation.