Kartik Madhira

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Personal Website: https://kartikmadhira1.github.io/

Topics of Interests: Multiview geometry, Deep learning based Computer Vision, Visual odometry, Sensor calibration (lidar-camera, camera), Sensor fusion, Image and point cloud processing, Visual SLAM

EDUCATION

• University of Maryland

Masters in Robotics

• Nirma University

Bachelors in Instrumentation and Control Engineering

College Park, MD August 2018 –present Ahmadabad, India

2013-2017

Research Experience

• RAAS Lab, University of Maryland

Research Assistant

Sept. 2019 - present

Currently working on deploying perception pipeline for UAV based bridge infrastructure inspection. The sensor module includes a 3D Lidar (VLP-16), ZED Camera and IMU.

• Computer Vision Lab, University of Maryland

Research Assistant

August 2018 - April 2019

Implementation of supervised deep learning model for optical flow for use on edge inference devices such as Intel Neural Compute Stick.

Professional Experience

• Aeva Inc., Mountain View

Perception Intern

May 2019 - August 2019

Quantifying object tracking and detection in the perception pipeline - Implemented and integrated end to end metrics to set benchmarks for tracker and classifier improvements.

• Mu Sigma Inc., India

Trainee Engineer

June 2017 - February 2018

Implemented ARIMA forecasting models for predictions of monthly and yearly sales using past inventory data. The client was an E-commerce major in the US specializing in footwear.

PUBLICATIONS

• Self balancing robot using complementary filter: Implementation and analysis of complementary filter on SBR: Kartik Madhira, Ammar Gandhi and Aneesha Gujral, 2016 International Conference on Electrical, Electronics, and Optimization Techniques (ICEEOT), Chennai, 2016, pp. 2950-2954. (Link)

Selected Projects

- Collision Avoidance(CAS) using Lidar and Camera fusion: Implemented Time To Collision (TTC) pipeline in a perception stack by fusing information from the lidar and camera.
- Structure from Motion (SfM): A 3D reconstruction of a scene from a set of several snaps from a Quadrotor flying over a mat of AprilTags. (Link)
- Supervised and Unsupervised HomographyNet: Implementation of supervised and unsupervised deep learning approaches in estimating planar homography on TensorFlow. The trained network was used to create a panorama. (Link)
- Human Detection Module Software Development Project: Followed Agile Iterative Process with Unit Testing and Pair Programming to write a software package in C++ (using OpenCV) to detect humans. Used Google Test framework. (Link)
- SnapCut/Rotobrush: Implemented Adobe After Effects segmentation pipeline SnapCut, a robust video object cutout using localized classifiers (Link)

SKILLS

Computer Languages: Python, C/C++, MATLAB, R, LATEX

Operating System: Linux, Mac OSX

Softwares/Libraries/Soft.Dev: ROS, OpenCV, TensorFlow, PCL, Numpy, Matlplotlib, Keras, Agile Iterative

Process(AIP)

References

Dr. Pratap Tokekar, Professor, University of Maryland Dr. Hoang Nguyen, Senior Perception Engineer, Aeva Inc., Dr. Yiannis Aloimonos Professor, University of Maryland