Kartik Madhira

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Personal Website: https://kartikmadhira1.github.io/

Fields of Interests: 3D Vision, Object Detection/Segmentation/Tracking, Deep learning/CNN, Sensor fusion, Optical flow/depth estimation, camera calibration, SLAM, 3D registration, SLAM

EDUCATION

• University of Maryland

Masters in Robotics

• Nirma University

Bachelors in Instrumentation and Control Engineering

College Park, MD August 2018 –present Ahmadabad, India

2013-2017

EXPERIENCE

• Research Assistant

RAAS Lab, University of Maryland

Sept. 2019 - present

Deploying robust localization using sensor fusion for precise mapping of bridges from a UAV. The sensors module includes a 3D Lidar (VLP-16), ZED Camera and IMU.

• Perception Intern

Aeva Inc., Mountain View

May 2019 - August 2019

Quantifying object tracking and detection in the perception pipeline. Implemented and integrated end to end metrics to set benchmarks for tracker and classifier improvements.

• Research Assistant:

Computer Vision Lab, University of Maryland

August 2018 - April 2019

Implementation of supervised deep learning model for optical flow for use on edge inference devices such as Intel Neural Compute Stick.

• Trainee Engineer

Mu Sigma Inc., India

June 2017 - February 2018

Part of the machine learning team that implemented ARIMA models for predictions of monthly and yearly sales using past inventory data. The client was an E-commerce major in the US specializing in footwear.

• Research Intern

Tethrbox Technologies

April 2016 - July 2016

Pedestrian Flow Counter Contributed to research on effective traffic estimator by developing a people counter prototype using a downward facing camera.

Publications

• Self balancing robot using complementary filter: Implementation and analysis of complementary filter on SBR: Kartik Madhira, Ammar Gandhi and Aneesha Gujral, 2016 International Conference on Electrical, Electronics, and Optimization Techniques (ICEEOT), Chennai, 2016, pp. 2950-2954. (Link)

Selected Projects

- Collision Avoidance(CAS) using Lidar and Camera fusion: Implemented Time To Collision (TTC) pipeline in a perception stack by fusing information from the lidar and camera.
- Supervised and Unsupervised HomographyNet: Implementation of supervised and unsupervised deep learning approaches in estimating planar homography on TensorFlow. The trained network was used to create a panorama (Link)
- Structure from Motion (SfM): A 3D reconstruction of a scene from a set of several snaps from a Quadrotor flying over a mat of AprilTags. (Link)
- Human Detection Module Software Development Project: Followed Agile Iterative Process with Unit Testing and Pair Programming to write a software package in C++ (using OpenCV) to detect humans. Used Google Test framework. (Link)
- SnapCut/Rotobrush: Implemented Adobe After Effects segmentation pipeline SnapCut, a robust video object cutout using localized classifiers (Link)

SKILLS

Computer Languages: Python, C/C++, MATLAB, R, IATEX Operating System: Linux, Mac OSX, Windows XP/7/8/10

Softwares/Libraries/Soft.Dev: ROS, TensorFlow, PCL, Numpy, Matlplotlib, Keras, Agile Iterative Process(AIP)

References

Dr. Pratap Tokekar, Professor, University of Maryland Dr. Hoang Nguyen, Senior Perception Engineer, Aeva Inc., Dr. Yiannis Aloimonos Professor, University of Maryland