

Dataset Creation

1. Grayscale Conversion
2. Filter Non-white elements [Grayscale Threshold - 242, Approximately calculated from the given distribution]
3. Perform Closing, Opening- Morphological Operations to remove noise and smoothen the shapes of white elements.*Closing is done before opening to take care of breakages in L markers.
4. Find Contours
5. Fit standard bounding rectangle on the contours
6. Filter Out Bounding Rectangles based on following test:
 - a. Filter out rectangles having aspect ratio > 1.8
 - i. Following Aspect ratio is chosen as GCP marker will be approximately square and with its different orientation, its aspect ratio should not ideally exceed 2.0
 - b. Filter Out Rectangles with convex contours.
 - i. This check can be done using opencv `cv2.isContourConvex(cnt)` function
 - c. Filter Out Rectangles with area less than 9 pixels.
 - i. This removes small noisy contours.
7. Read annotated CSV file and check if the bounding rectangle contain GCP marker or not.
 - a. If Yes, Save it as positive example
 - i. Save two copies of ROI, one with dilation(Morphology) and other as original
 - ii. This increases positive examples and give good training results.
 - b. If No, Save it as negative example.

Resize, Padding and Augmentations

Desired Size = 40x40

Augmentation is performed on positive examples only as there are very few positives as compared to negatives

1. Resize all negative examples to the desired size
 - a. If example has size ratio greater than desired :Downscale and apply zero padding on the borders
2. Apply same operation on positive examples
3. Augmenting positive examples:
 - a. Resize with different scales: 1, 0.75. 0.65
 - i. This has been performed to detect markers at different height
 - b. Flip horizontal, Flip vertical, Random Rotation.

Positive examples: 1600

Negative examples: 1800

Binary Image Classifier

1. Convolution neural network with 40x40x1 input channel , 2 convolution layer, 1 pooling layer, 3 fully-connected layers and 2 output classes
2. Validation loss is calculated to take care of overfitting.
3. Trained for 800 epochs on GPU 1080 ti
4. Test Accuracy overall 99% (988/992):
 - a. Accuracy for Class 0: 99% (529/530)
 - b. Accuracy for Class 1: 99% (459/462)

GCP Marker Detection and locating GCP inner corner

1. Performing Steps 1- 6 from Dataset Creation Part.
2. Load trained model to check if the bounding rectangle contains GCP marker or Not.
3. If YES:
 - a. Find convex hull of the contour of the GCP marker.
 - b. Find the convexity defects of this convex hull.
 - i. Opencv function : `cv2.convexityDefects(cnt,hull)` returns [start point, end point, farthest point, approximate distance to farthest point].
 - ii. We choose the farthest point which has the maximum depth from the convex hull out of all the convexity defects.
 - iii. The maximum farthest point is out Inner GCP Corner.
4. GCP marker is located with blue rectangle and GCP is marked in the image with red point.