

# Action Plan for the Song Popularity Prediction Project

## Project Goal Definition

Build a regression model using Random Forest and Gradient Boosting to predict song popularity from audio features.

## Dataset Acquisition

Use the "Song Popularity Dataset" from Kaggle.

## Environment Setup

Python with Pandas, NumPy, Scikit-learn, Matplotlib, and Seaborn. Alternatively, R with relevant packages.

## Exploratory Data Analysis (EDA)

Examine feature distributions, check for missing values, and explore relationships between features and popularity scores.

## Data Preprocessing

Handle missing values, encode categorical variables if any, and scale numerical features.

## Feature Engineering

Create new features that could improve model performance, such as interaction terms between tempo and energy.

## Model Selection

Train Random Forest and Gradient Boosting regressors, and compare their performance with baseline models.

## Model Training and Evaluation

Split data into training and testing sets, use regression metrics like RMSE, R-squared, and MAE for evaluation, and perform cross-validation.

## Hyperparameter Tuning

Use GridSearchCV or RandomizedSearchCV to find optimal model parameters.

## Feature Importance Analysis

Identify the most influential audio features in predicting popularity.

## Timeline

Week 1: Data acquisition and environment setup.

Week 2: EDA and preprocessing.

Week 3: Model building and tuning.

Week 4: Evaluation and reporting.