



**BIGDATA
TEAM**

Machine Learning Course



MEGA FON

Time Series Analysis

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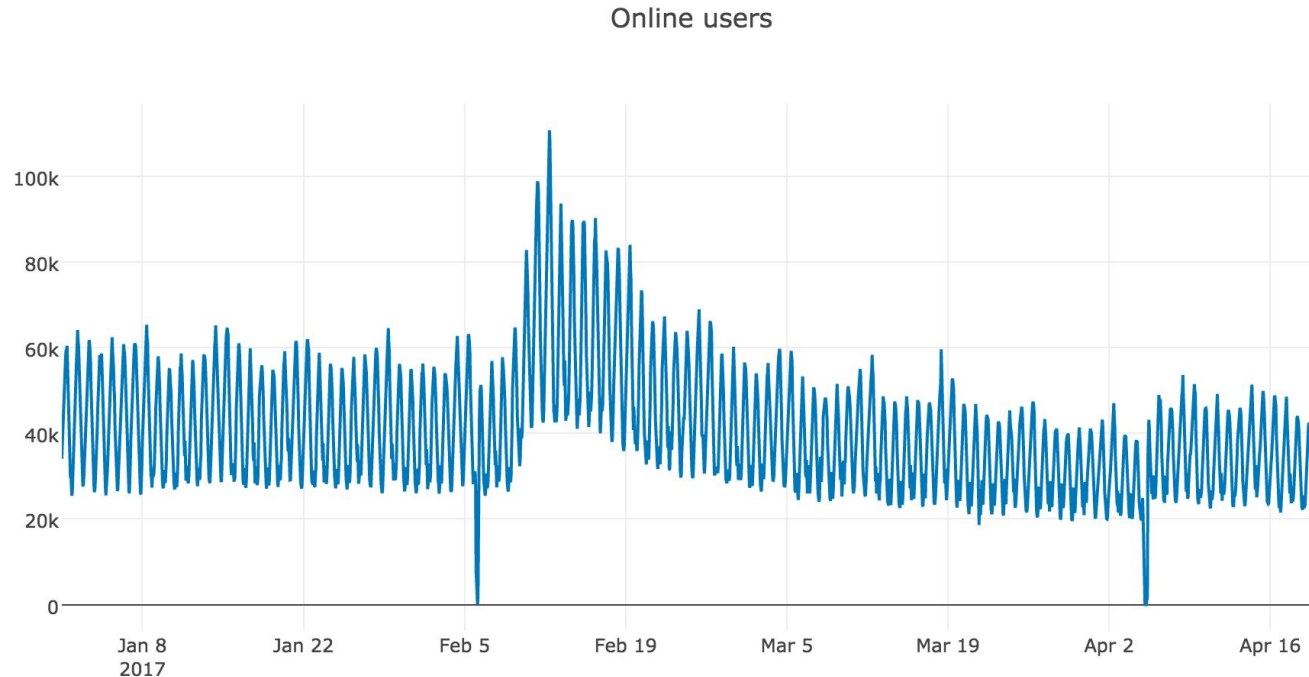
1. Time Series as data with time hierarchy.
2. Classical approaches: AR, MA, ARIMA, exp. smoothing etc.
3. Practice.
4. Feature engineering for Time Series analysis.
5. Modern approaches.
6. (extra) Neural networks (CNN & RNN) in TS analysis.
7. More practice.

Materials: http://bit.ly/ml4megafon_august18_public



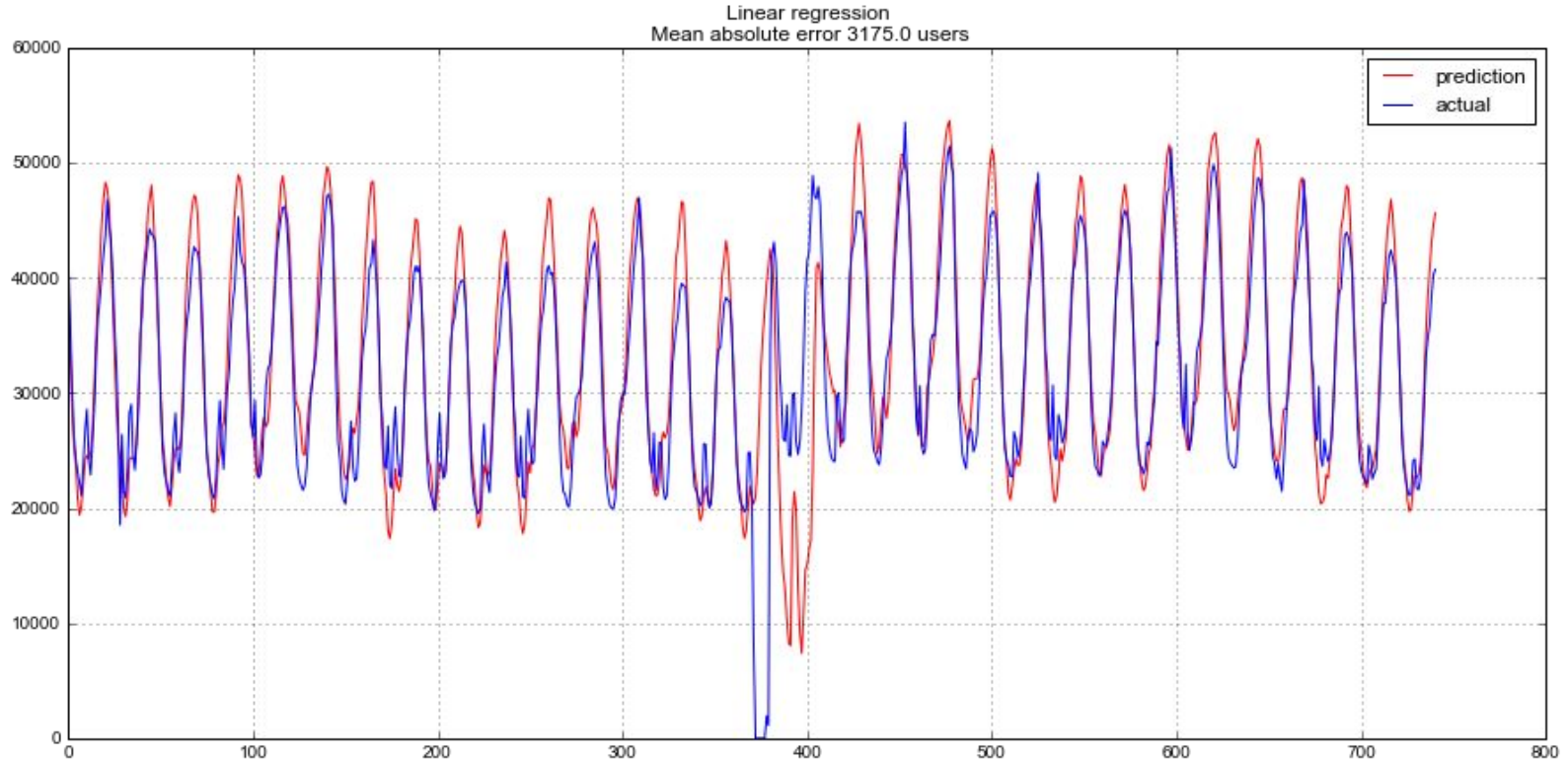
Time Series: intro

Time Series -- series of data observations with time hierarchy.





How to measure the prediction quality?





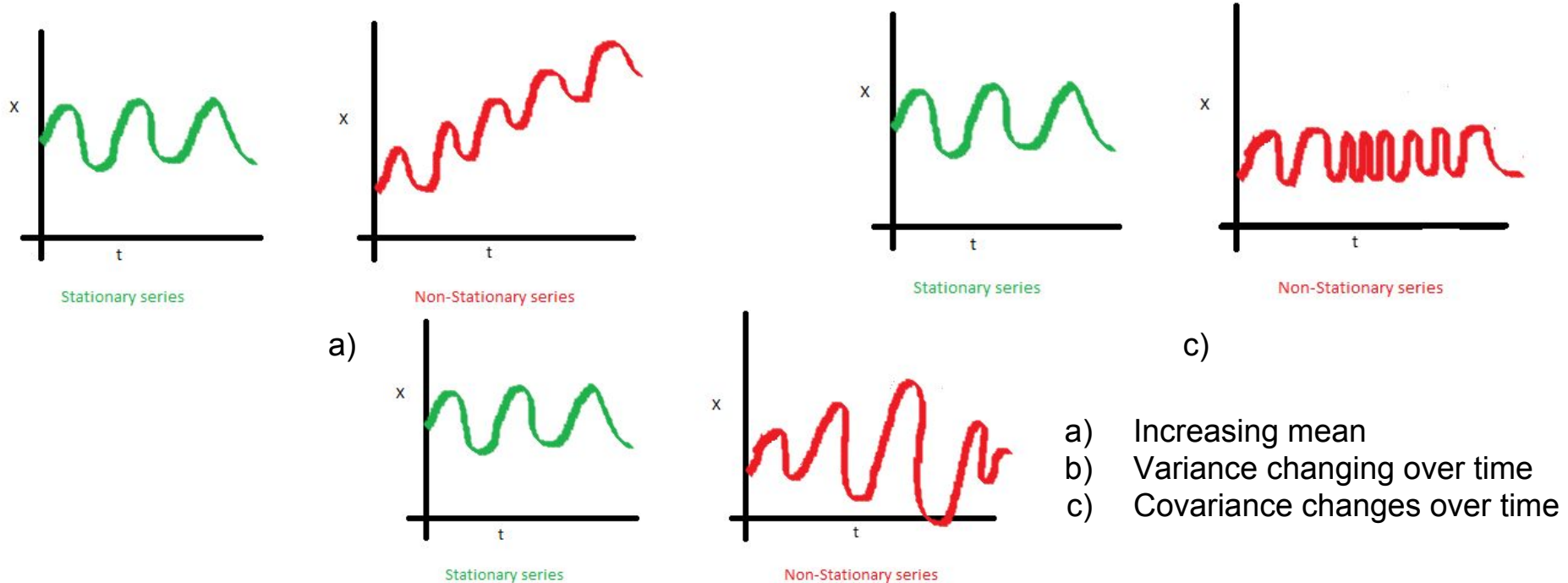
Time Series: metrics in forecasting

- R squared (coefficient of determination): $R^2(y, \hat{y}) = 1 - \frac{\sum_{i=0}^{n_{\text{samples}}-1} (y_i - \hat{y}_i)^2}{\sum_{i=0}^{n_{\text{samples}}-1} (y_i - \bar{y})^2}$
- Mean Absolute Error: $\text{MAE}(y, \hat{y}) = \frac{1}{n_{\text{samples}}} \sum_{i=0}^{n_{\text{samples}}-1} |y_i - \hat{y}_i|$.
- Median Absolute Error: $\text{MedAE}(y, \hat{y}) = \text{median}(|y_1 - \hat{y}_1|, \dots, |y_n - \hat{y}_n|)$.
- Mean Squared Error: $\text{MSE}(y, \hat{y}) = \frac{1}{n_{\text{samples}}} \sum_{i=0}^{n_{\text{samples}}-1} (y_i - \hat{y}_i)^2$.
- Mean Absolute Percentage Error: $\text{MAPE} = \frac{1}{n_{\text{samples}}} \sum_{i=0}^{n_{\text{samples}}-1} \frac{|y_i - \hat{y}_i|}{|y_i|}$
- Mean Squared Logarithmic Error: $\text{MSLE}(y, \hat{y}) = \frac{1}{n_{\text{samples}}} \sum_{i=0}^{n_{\text{samples}}-1} (\log_e(1 + y_i) - \log_e(1 + \hat{y}_i))^2$.



Stationarity

Stationary process does not change its statistical properties (mean and variance) over time.



a)

c)

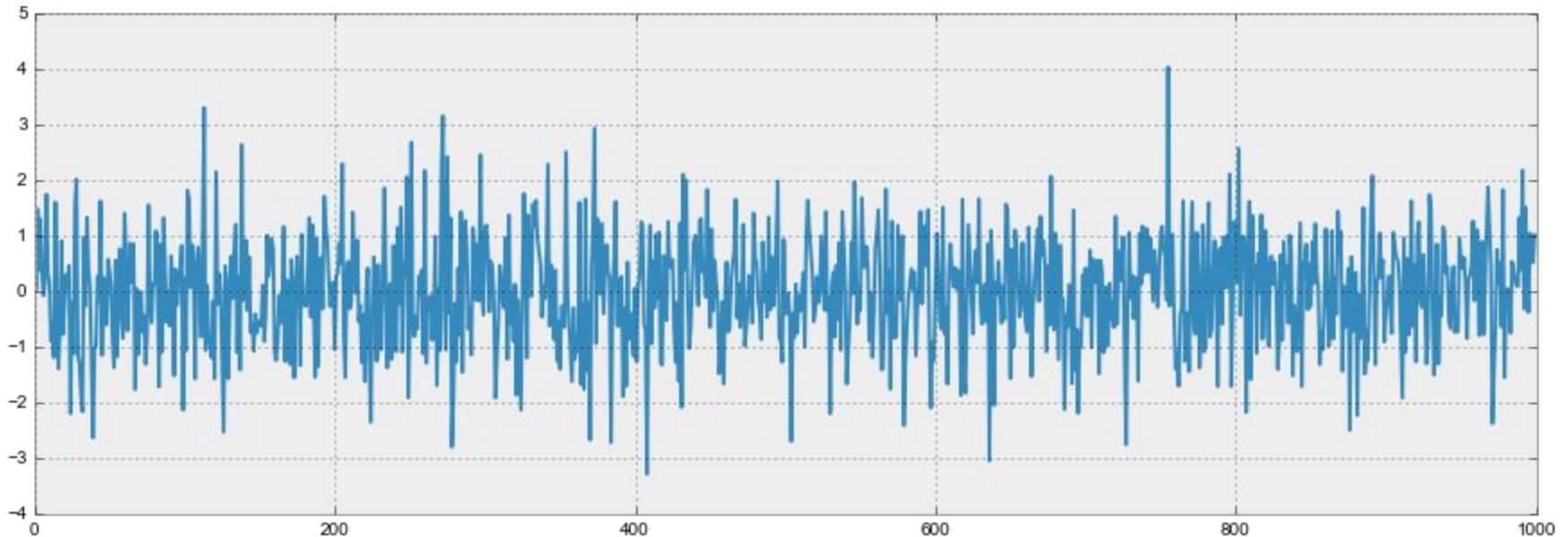
- a) Increasing mean
- b) Variance changing over time
- c) Covariance changes over time

b)



White noise

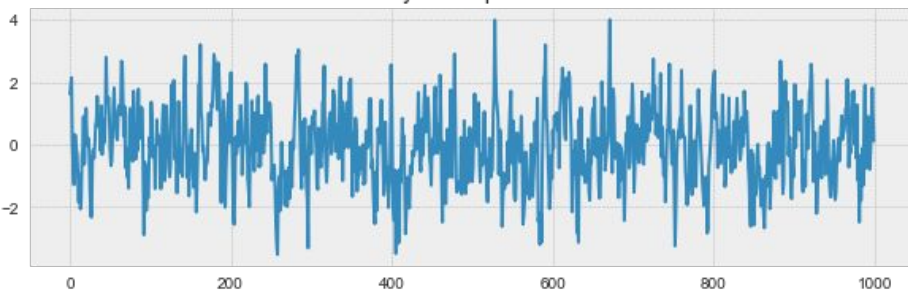
Process oscillates around 0 with deviation of 1.



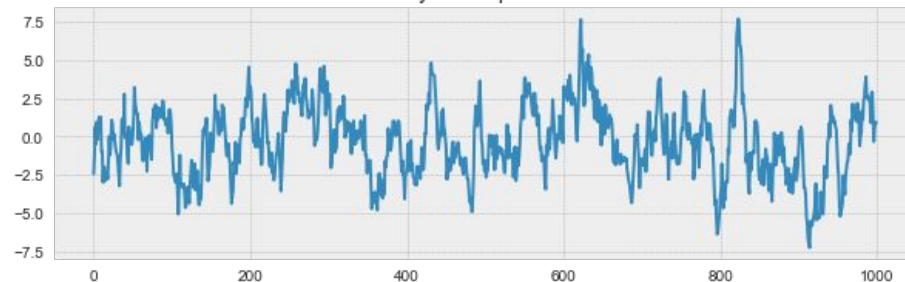
White noise to random walk

Let's transform the white noise process: $y(t) = \rho * y(t-1) + e(t)$

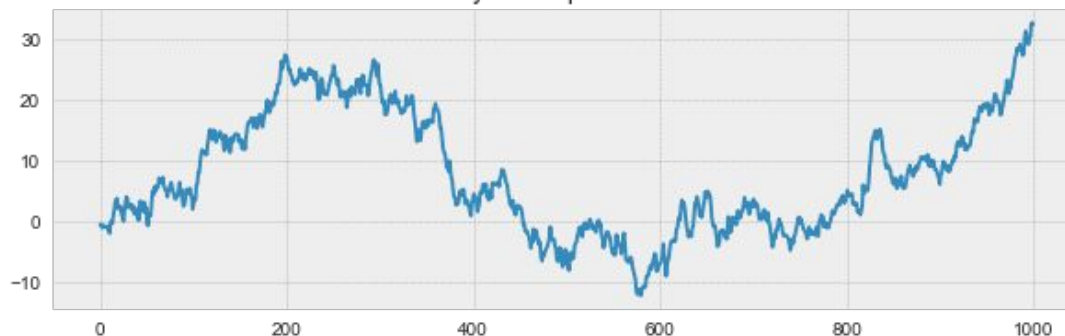
Rho 0.6
Dickey-Fuller p-value: 0.0



Rho 0.9
Dickey-Fuller p-value: 0.0



Rho 1
Dickey-Fuller p-value: 0.866



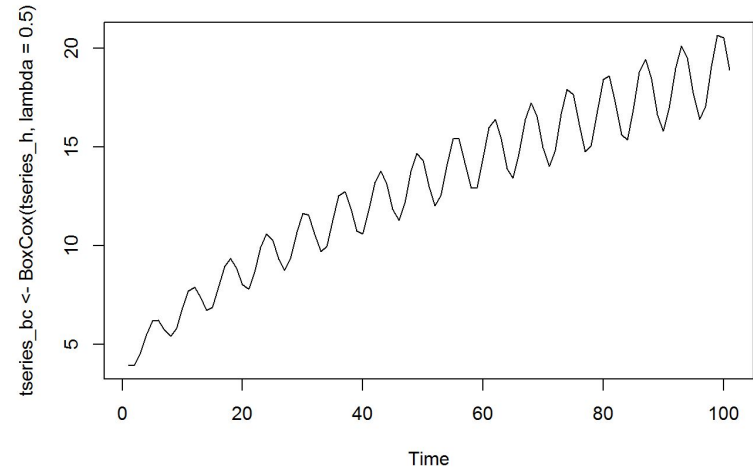
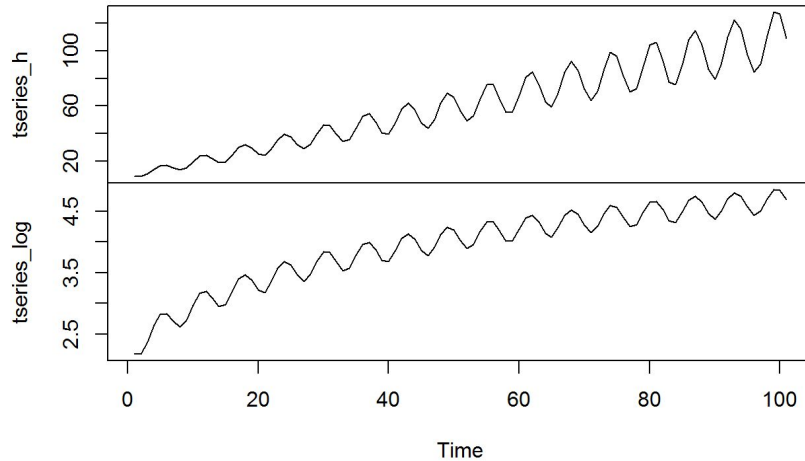


Variance stabilization

Box-Cox transformation:

$$w_t = \begin{cases} \log y_t, & \text{if } \lambda = 0; \\ \frac{(y_t^\lambda - 1)}{\lambda}, & \text{otherwise} \end{cases}$$

tm





Averaging and smoothing

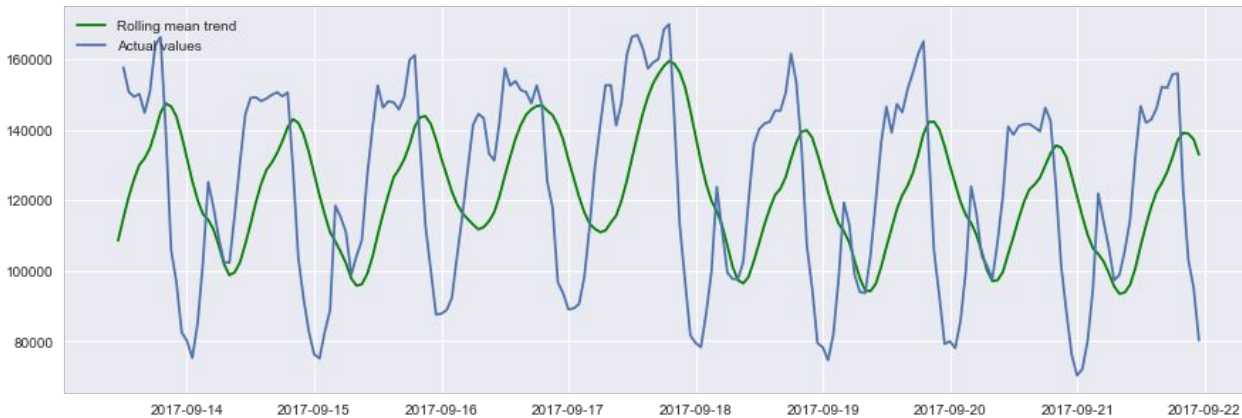
- Moving average: $\hat{y}_t = \frac{1}{k} \sum_{n=0}^{k-1} y_{t-n}$
- Weighted moving average: $\hat{y}_t = \sum_{n=1}^k \omega_n y_{t+1-n}$
- Exponential smoothing: $\hat{y}_t = \alpha \cdot y_t + (1 - \alpha) \cdot \hat{y}_{t-1}$



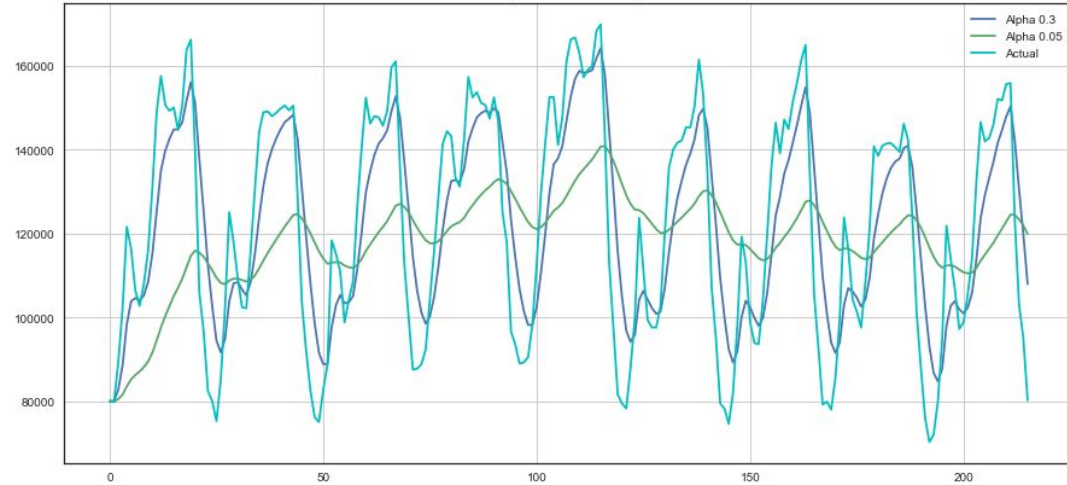
Averaging and smoothing

Caution: only one step is predicted

Moving average
window size = 12



Exponential Smoothing



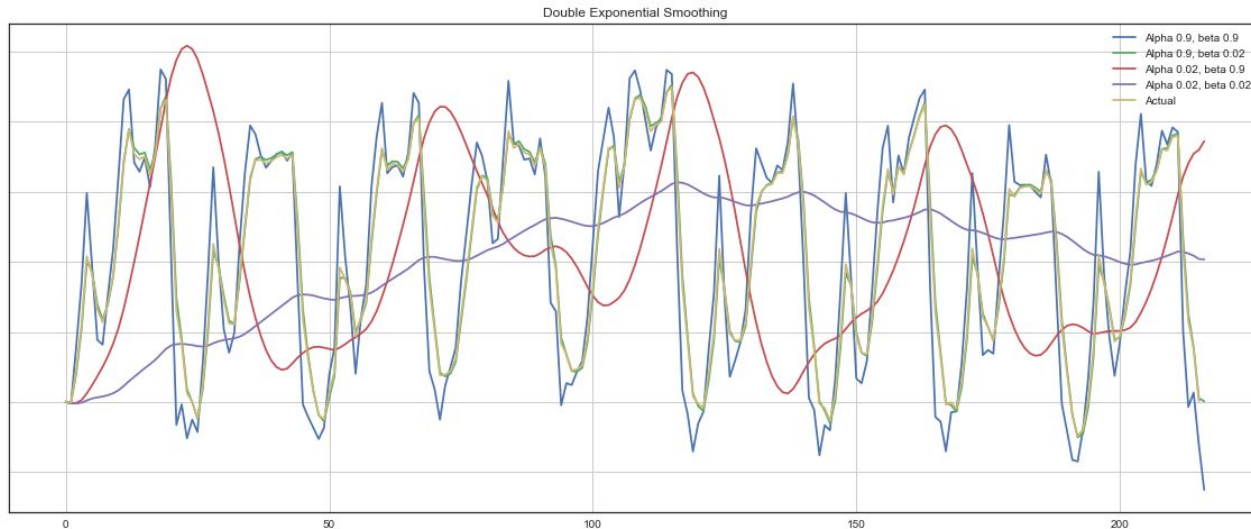


Two components:

intercept (or level): $\ell_x = \alpha y_x + (1 - \alpha)(\ell_{x-1} + b_{x-1})$

trend (or slope): $b_x = \beta(\ell_x - \ell_{x-1}) + (1 - \beta)b_{x-1}$

$$\hat{y}_{x+1} = \ell_x + b_x$$



Now two steps can be predicted



Triple exponential smoothing (Holt-Winters)

Let's add one more component:
seasonality (s).

Seasonal component in the model
should explain repeated variations
around intercept and trend, and it
will be described by the length of the
season.

$$\ell_x = \alpha(y_x - s_{x-L}) + (1 - \alpha)(\ell_{x-1} + b_{x-1})$$

$$b_x = \beta(\ell_x - \ell_{x-1}) + (1 - \beta)b_{x-1}$$

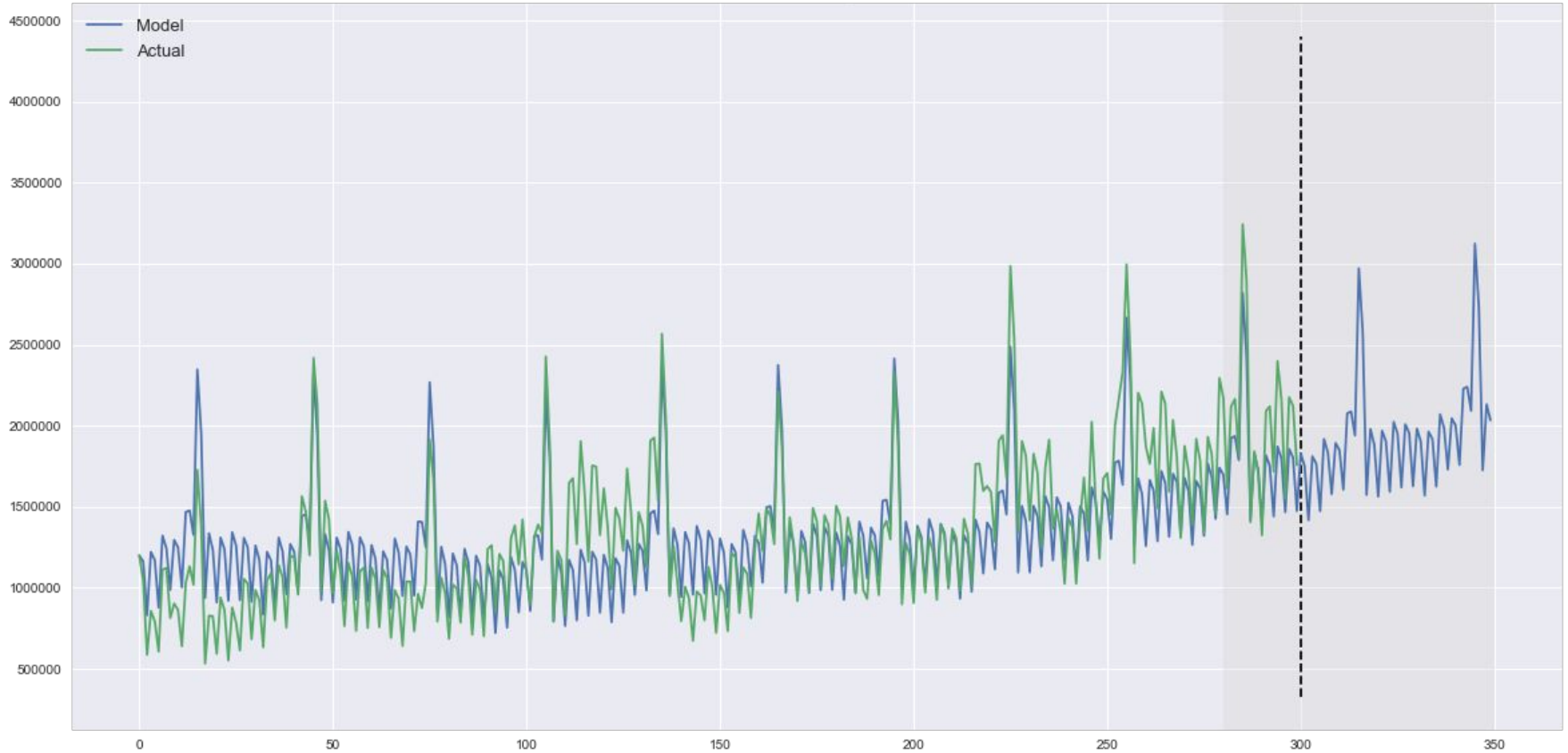
$$s_x = \gamma(y_x - \ell_x) + (1 - \gamma)s_{x-L}$$

$$\hat{y}_{x+m} = \ell_x + mb_x + s_{x-L+1+(m-1)modL}$$



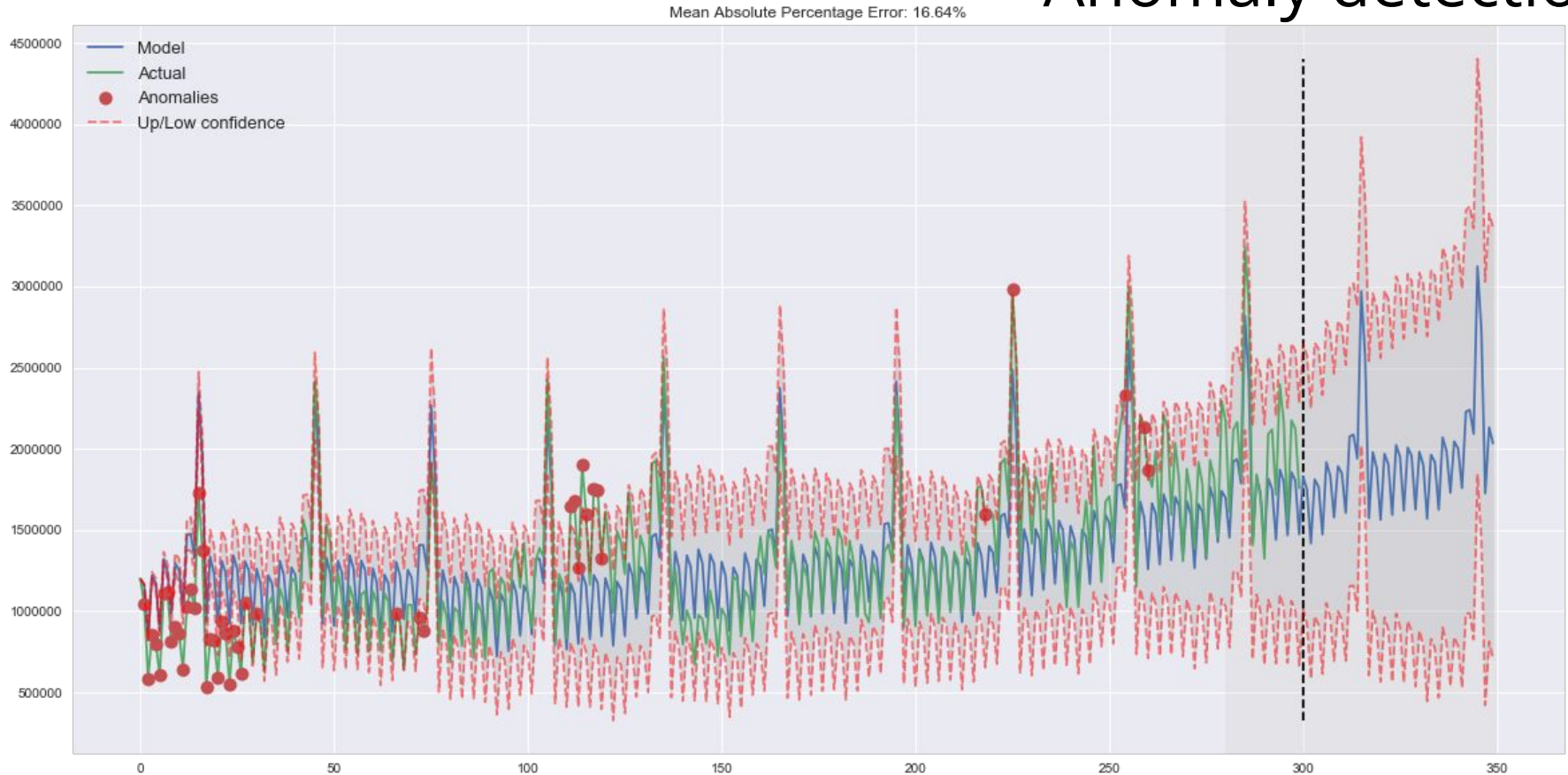
Triple exponential smoothing example

Mean Absolute Percentage Error: 16.64%





Triple exponential smoothing example: Anomaly detection



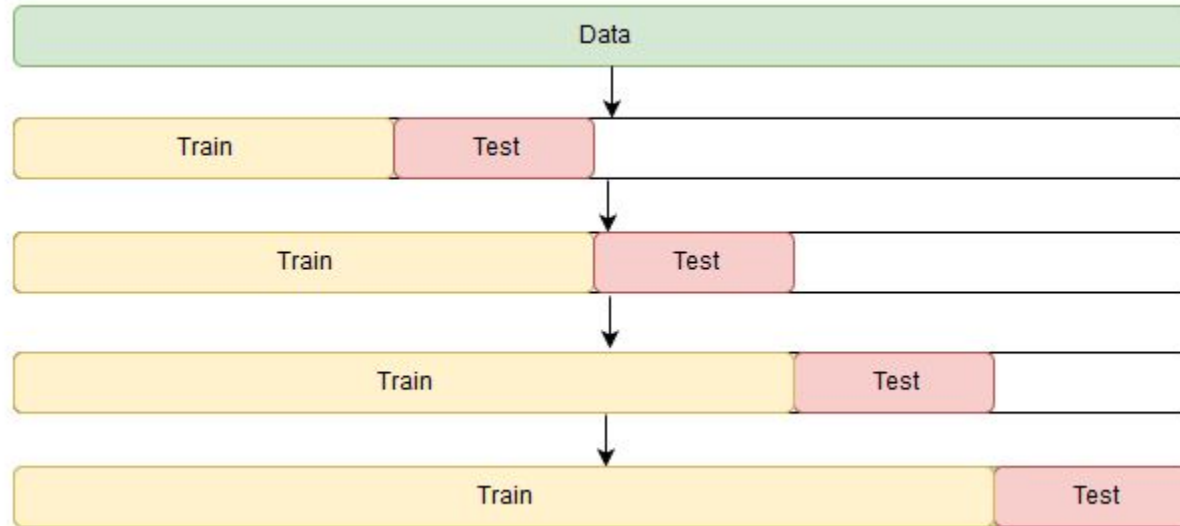


Actually, simple exponential smoothing allows to detect anomalies as well.

One more great approach from econometrics: ARIMA ([link1](#), [link2](#), [link3](#) etc.)



Time Series Cross Validation





Time to take a break



But first, feedback, please: http://bit.ly/ml4megafon_august18_lecture5_feedback

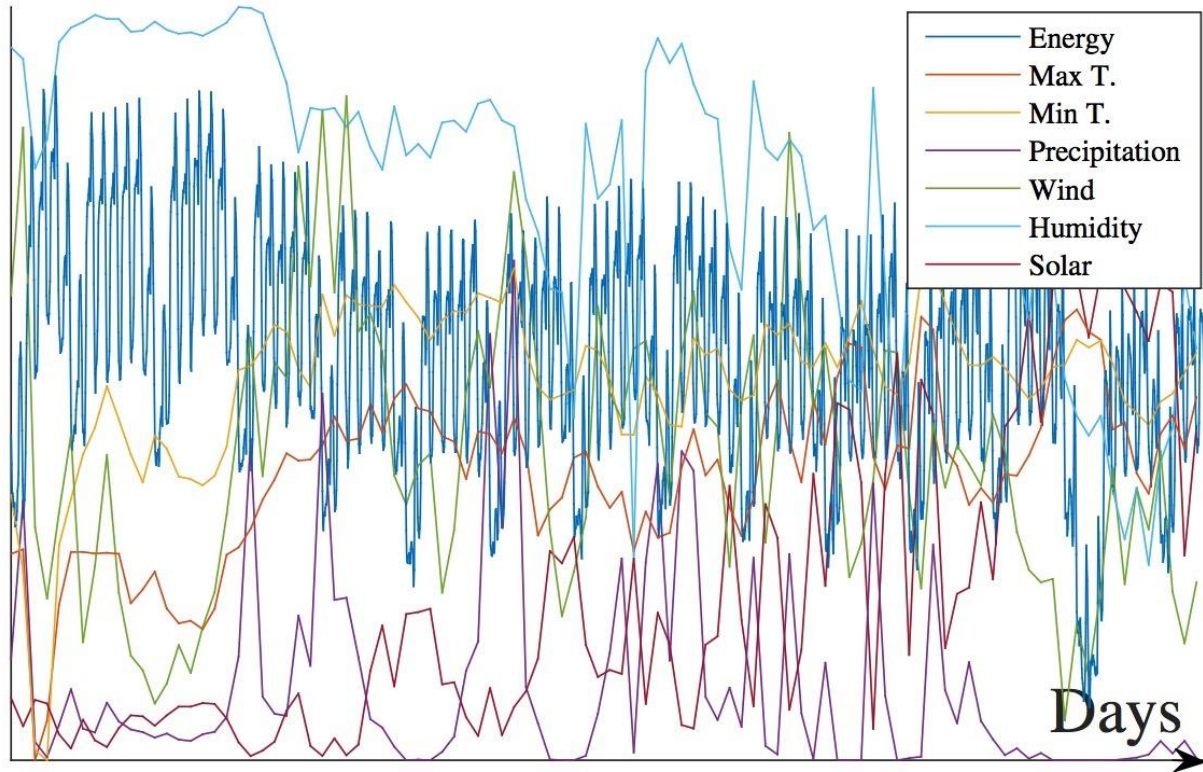


Different ways to generate features:

- Lagged Time Series Values
- Rolling statistics (max, min, median, mean, variance etc. in some window)
- Data-based features (information about holidays, siesta hours, special events etc)
- Exogenous variables
- Predictions of some extra models



Example TS with exogenous variables





Wait, what about classification problem?

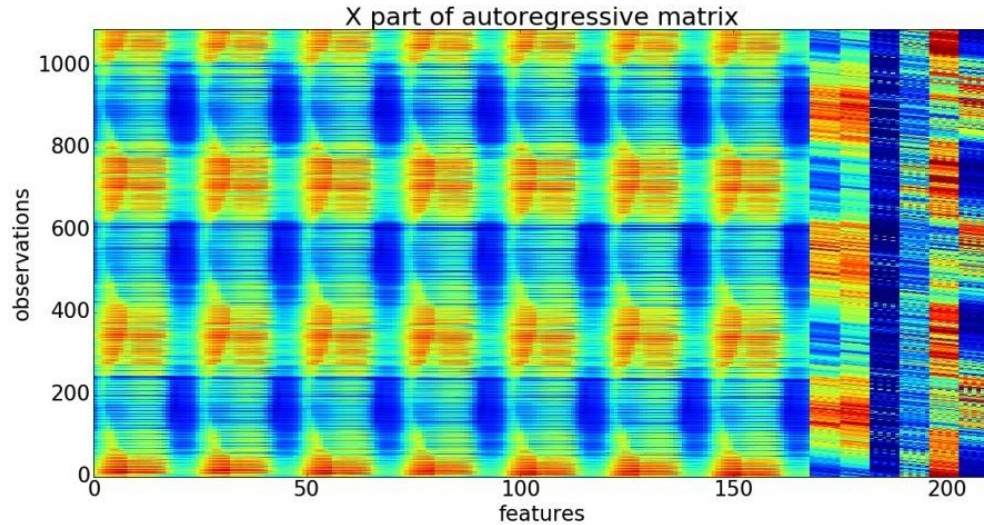


Wait, what about classification problem?

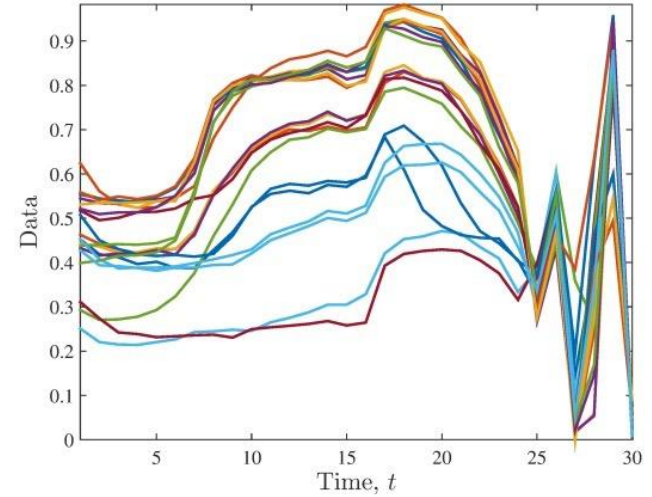
Easy: now we are just dealing with supervised learning problem!



Example Time Series: design matrix



a)



b)

- a) Design matrix example
- b) Target variables example



Supervised learning approaches

And here come all the great methods:

- Linear models
- Random Forest
- XGBoost (and alike)
- Neural Networks (RNN, CNN etc.)



To describe our data well, we need good feature space.

And feature engineering is an *art*.

Possible way out:

1. Neural Networks



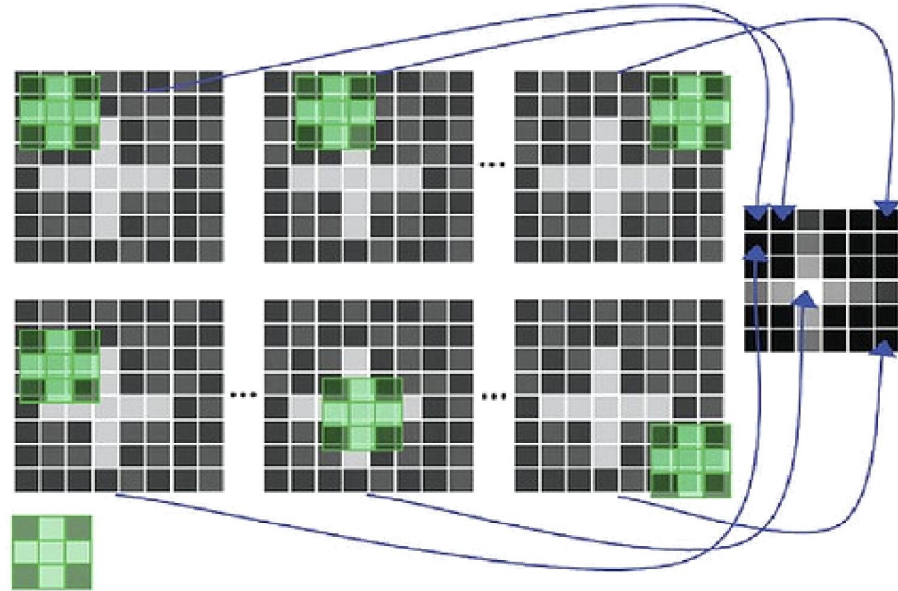
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Recap: convolution layer

2d (and 3d) convolution: vital for
Computer Vision problems.

1d convolution fits time series
analysis.





Recap: convolution layer

5x5

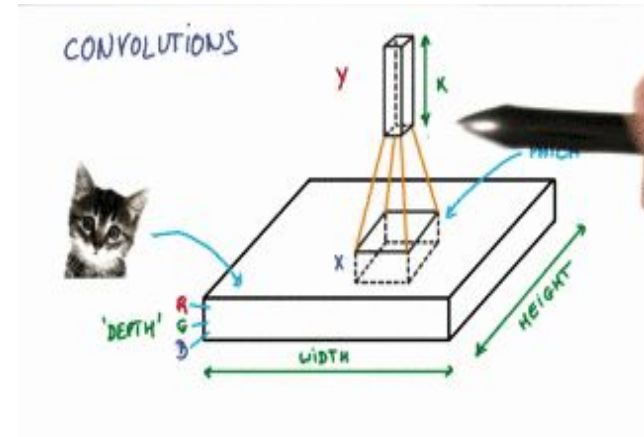
1 _{x1}	1 _{x0}	1 _{x1}	0	0
0 _{x0}	1 _{x1}	1 _{x0}	1	0
0 _{x1}	0 _{x0}	1 _{x1}	1	1
0	0	1	1	0
0	1	1	0	0

Image

3x3 (5-3+1)

4		

Convolved
Feature

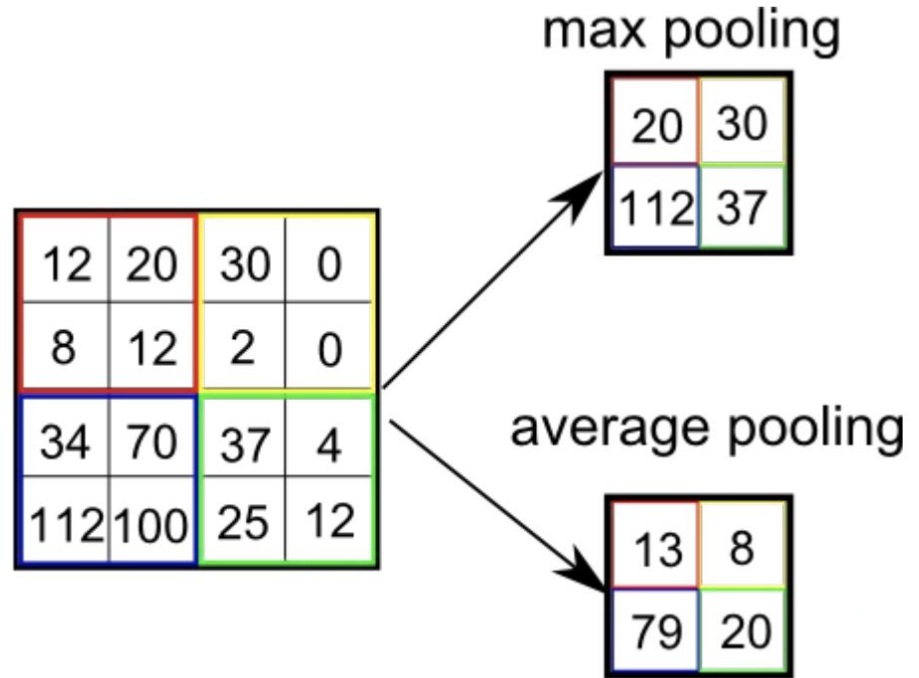


Intuition: how *cat-like* is this square?



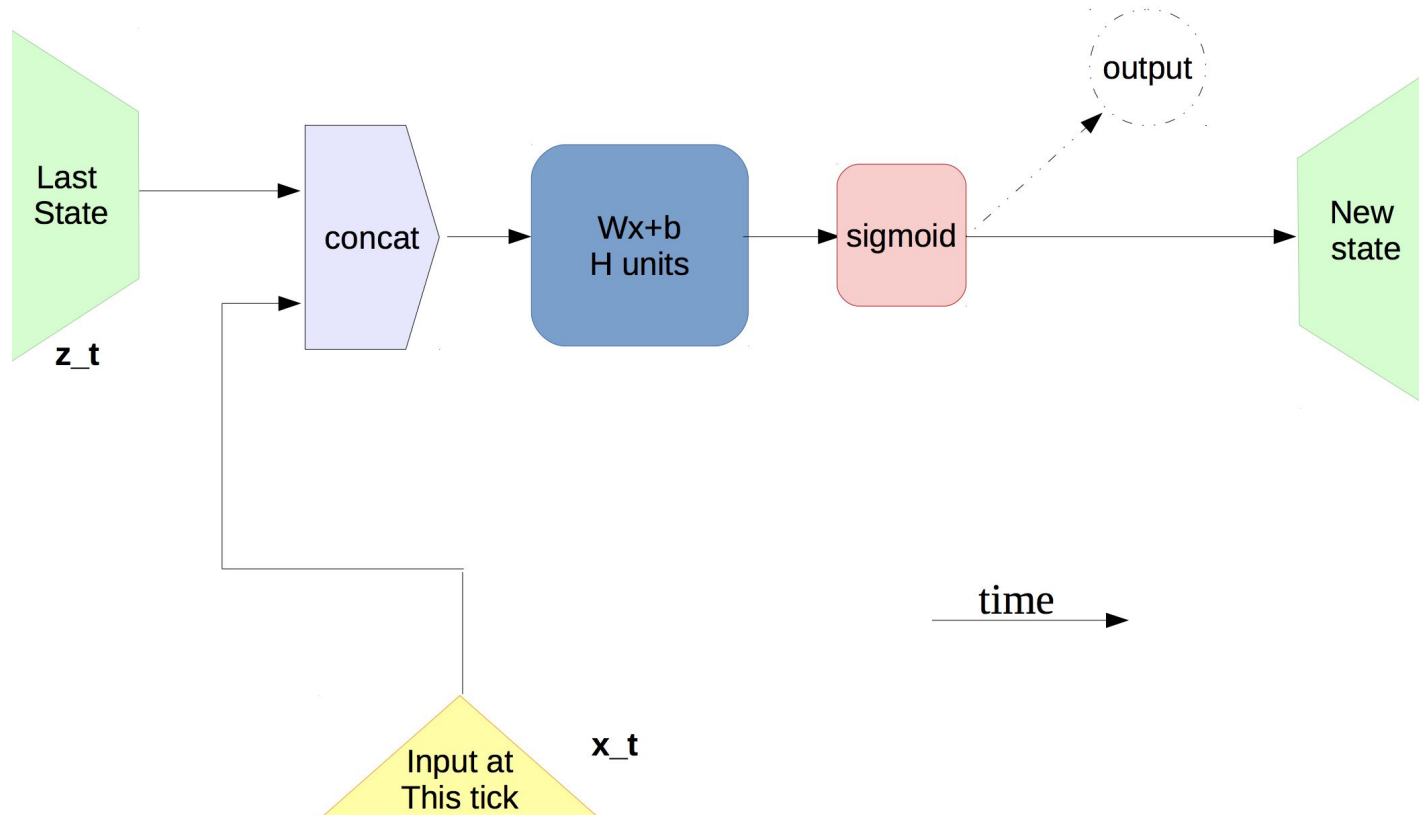
Recap: pooling layer

- Reduces layer size by a factor
- Makes NN less sensitive to small signal (image/ts) shifts
-
- Widely used:
 - max pooling
 - mean pooling



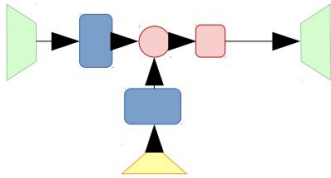


Recap : recurrent neural network





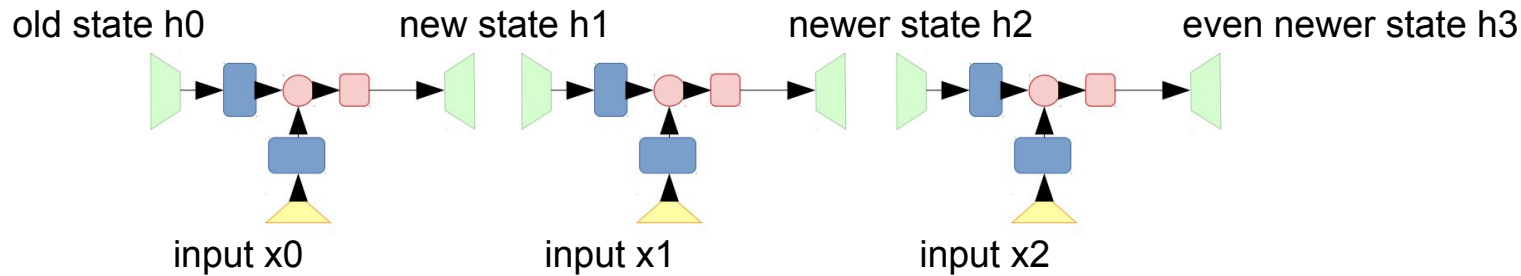
Recap : recurrent neural network





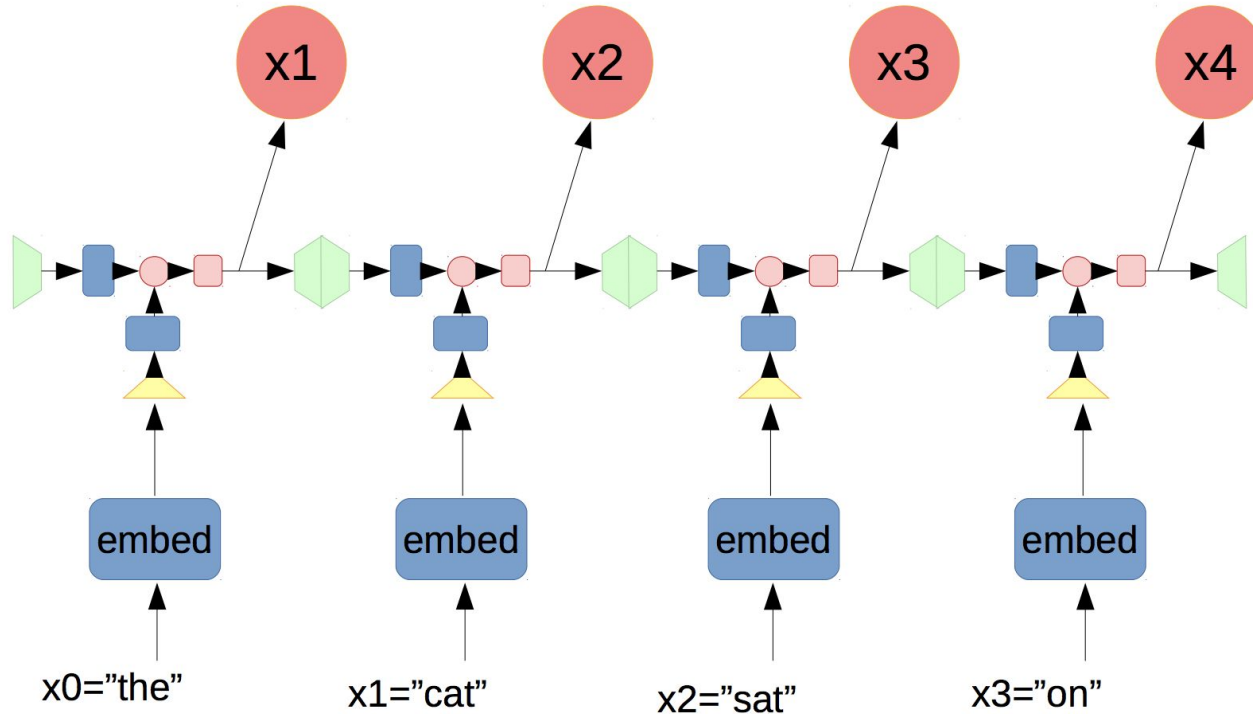
Recap : recurrent neural network

We use same weight matrices for all steps





Recap : recurrent neural network



Now with formulas

$$h_0 = \bar{0}$$

$$h_1 = \sigma(\langle W_{\text{hid}}[h_0, x_0] \rangle + b)$$

$$h_2 = \sigma(\langle W_{\text{hid}}[h_1, x_1] \rangle + b) = \sigma(\langle W_{\text{hid}}[\sigma(\langle W_{\text{hid}}[h_0, x_0] \rangle + b), x_1] \rangle + b)$$

$$h_{i+1} = \sigma(\langle W_{\text{hid}}[h_i, x_i] \rangle + b)$$

$$P(x_{i+1}) = \text{softmax}(\langle W_{\text{out}}, h_i \rangle + b_{\text{out}})$$



To describe our data well, we need good feature space.

And feature engineering is an *art*.

Possible way out:

1. Neural Networks
2. Some libraries that do this stuff for us ([Facebook Prophet](#) e.g.). But it's coming next



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That's all. Time to get some practice.



But first, feedback, please:

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