

Rebirth

Table of contents

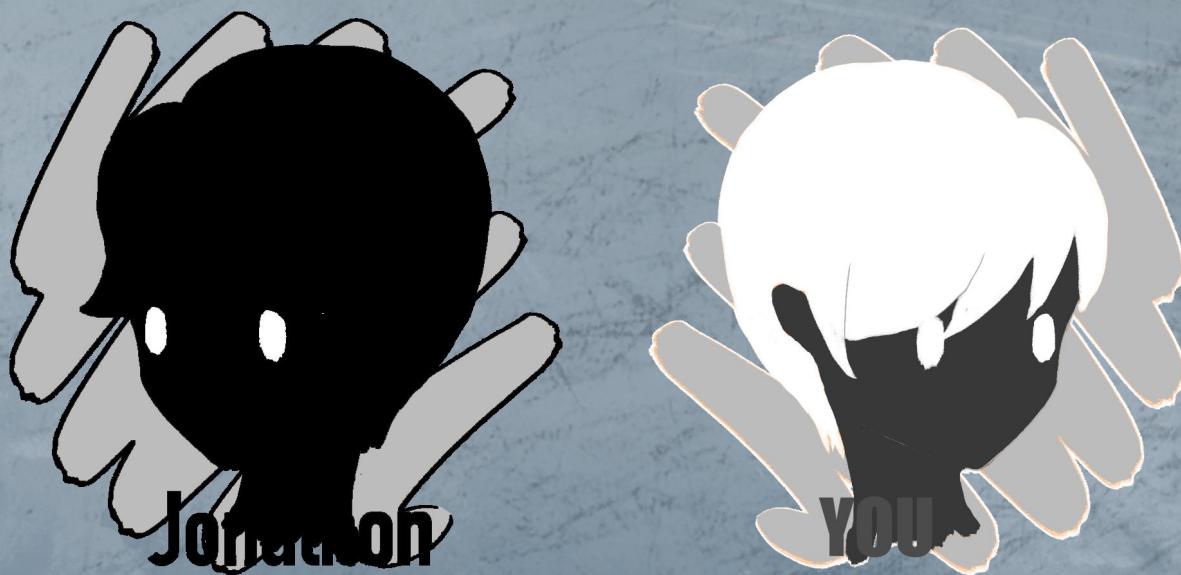
<u>1. Background story</u>	1-2
<u>2. Using the controllers</u>	3
<u>3. How to play</u>	4-5
<u>4. Concept diagram</u>	6
<u>5. Attributions page</u>	7
<u>6. About Us</u>	8

I. Background Story

You, the character of the game, is experiencing a time-travel, and now you are policeman 'Kay', who is a character created in one of his novels. He remembers that Kay will be killed after solving a case because Kay finds out the secret of the police chief, Jonathon. So your main goal is to avoid being killed.

To revenge, you continue to investigate Jonathon's scandal. You must hurry up because Jonathon will soon take actions...

At last, the judgment day was approaching. If the evidence was firm enough, Jonathan would, of course, be imprisoned. However, if not, maybe only a bloody duel could solve all the intertwined problems. Is it the doomsday of Jonathan's sin, or the fall of our hero?



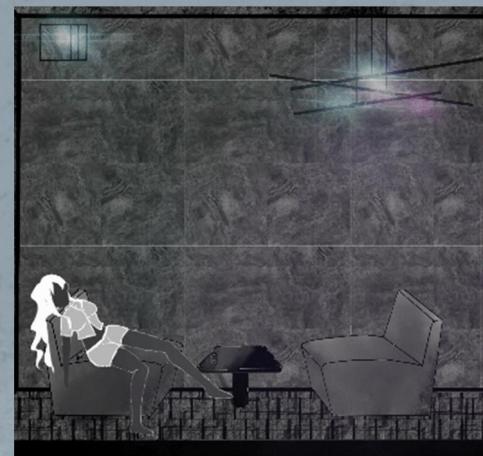
six cases you have to face

The first case: Get used to your new body and life without previous memory!



The Reporter's Body: A reporter died at his house. The reporter seems to be so familiar. Does he have some relationships with your lost memories?

The Woman in the Nightclub: A drug-overtaken tragedy? Or a carefully planned murder? Upper class "food" pills or fatal poison? Something strange must have happened here...



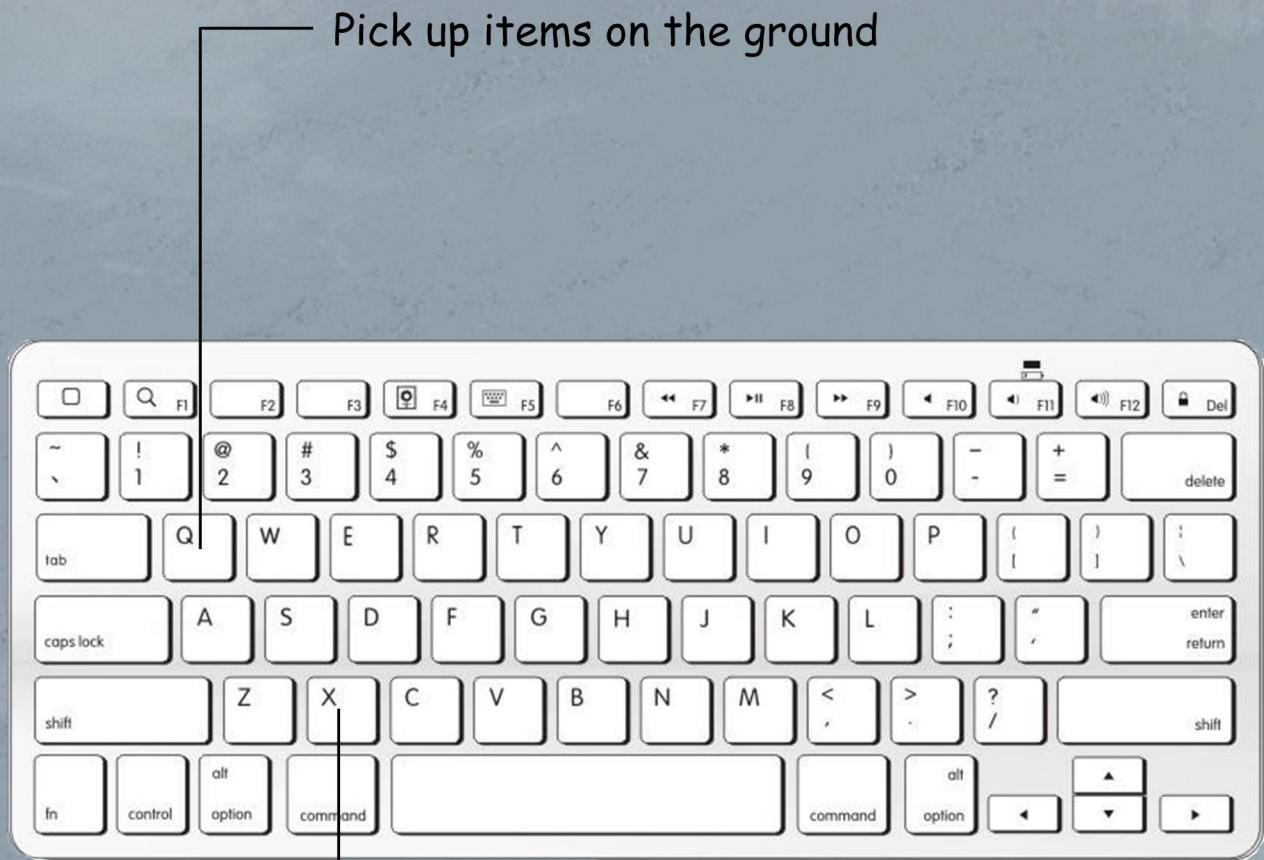
The Town is in Peace Tonight: Vacation or Trap? So many things gotten in the bold inspection of darkness's office, how do they point to the critical breakthrough?

Get Involved: Well-planned attack from the darkness! Can you survive the attack? How to reverse the tense situation that you are facing?

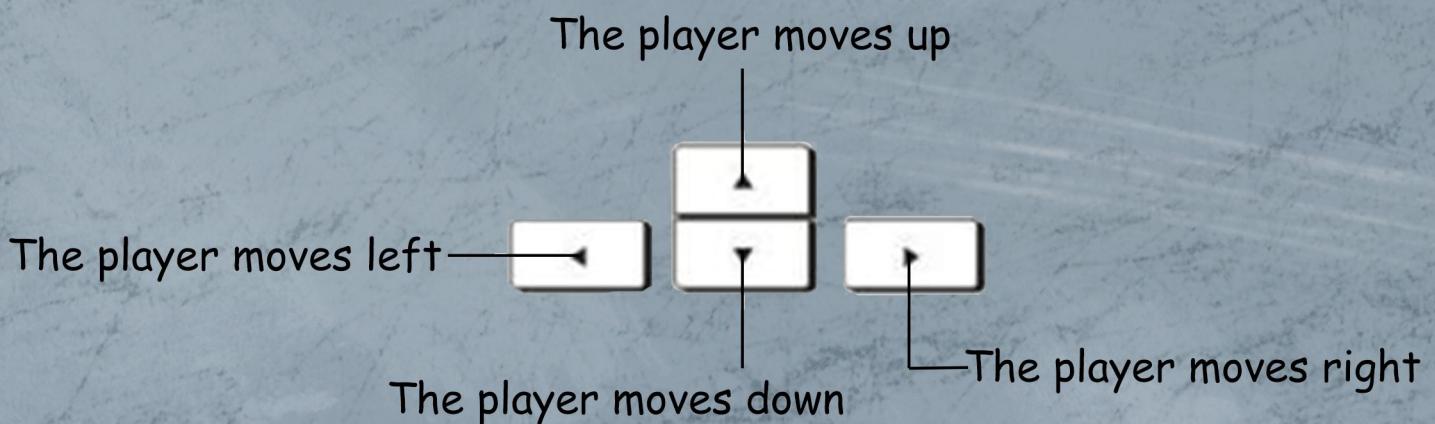


It's the end, bro: Is it the doomsday of Jonathan's sin, or the fall of Kay? Will justice be swallowed in the sea? Take care!

II. Controllers



Pick up items on the ground



III. How to play

Start interface

After you enter the game click "Start" button to start the game. Click "Intro" button to get the brief introduction of the game. Click "About Us" to know more about the development team.



Buttons



Click this to check the clues you've collected.



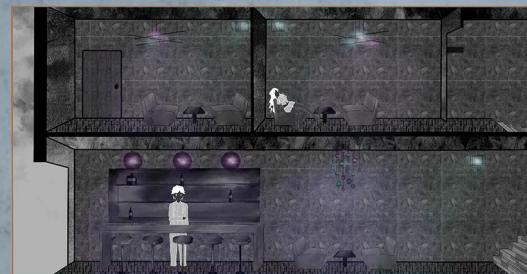
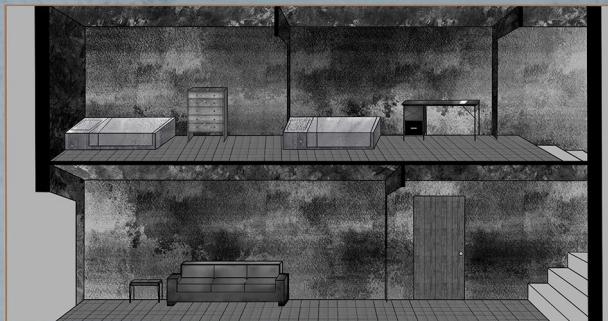
Click this to open your bag.



Click this to open the tutorial.

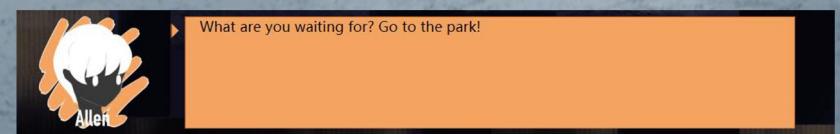
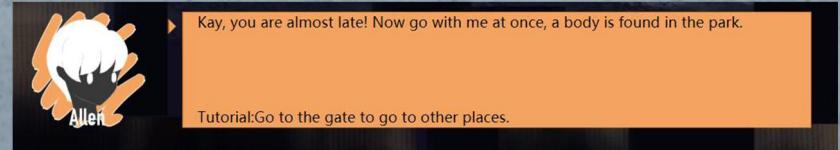
Explore different places

Explore different places each day. Find hidden elements in the game as much as you can!



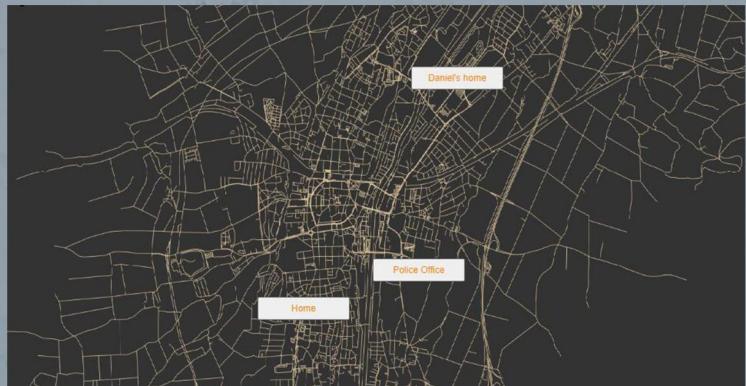
Interact with NPCs

Inter with NPCs in the game. You will get some important clues of the game if you are lucky!



Map

Visit the place you want by clicking the name of the place on the map!



Choices

There will be many choices you have to choose. Beware of every choice you make! Remember, All of your choices count for the final ending.



Use your wisdom!

Use your wisdom to find the evildoer behind the cases and avoid being killed!

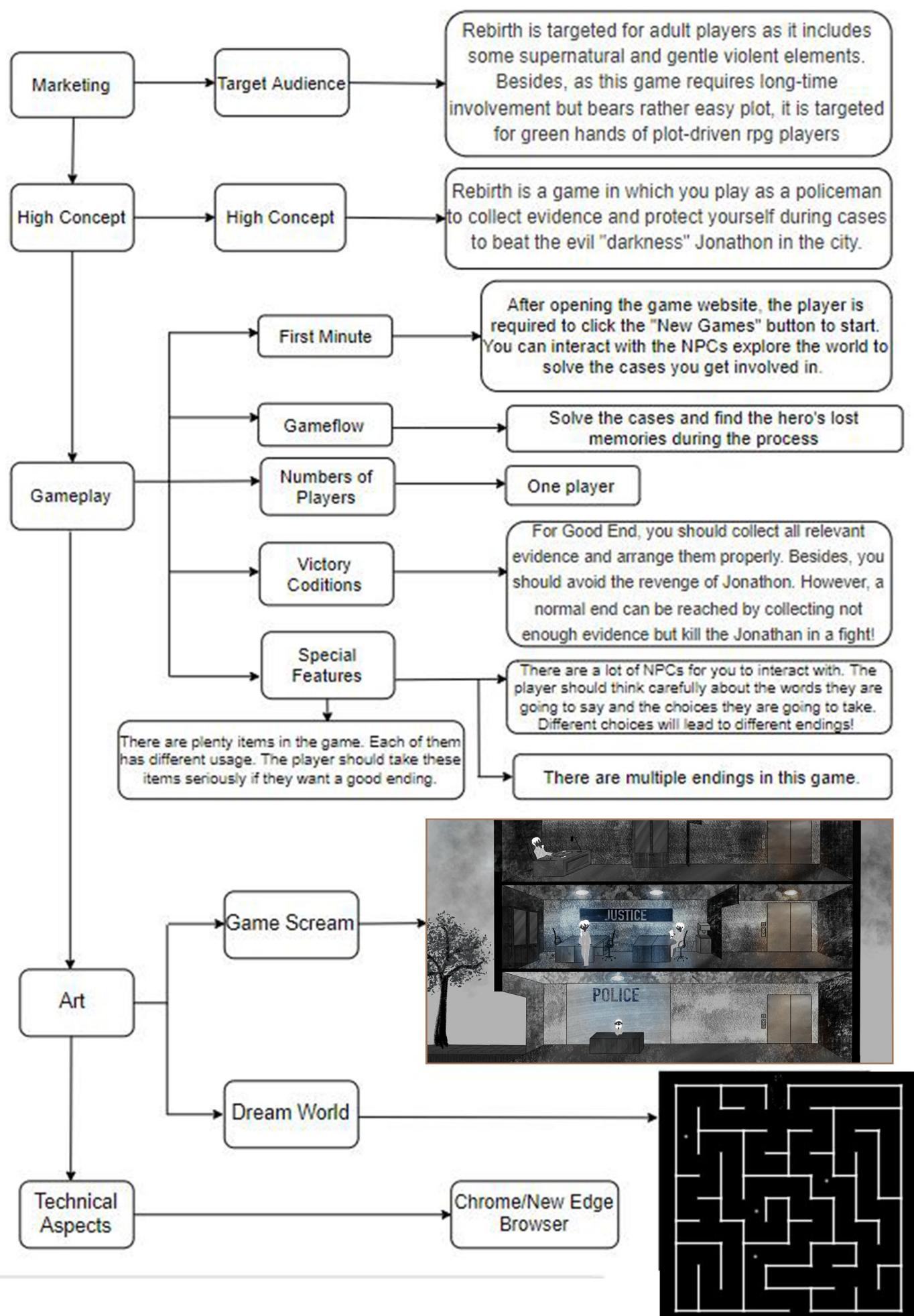


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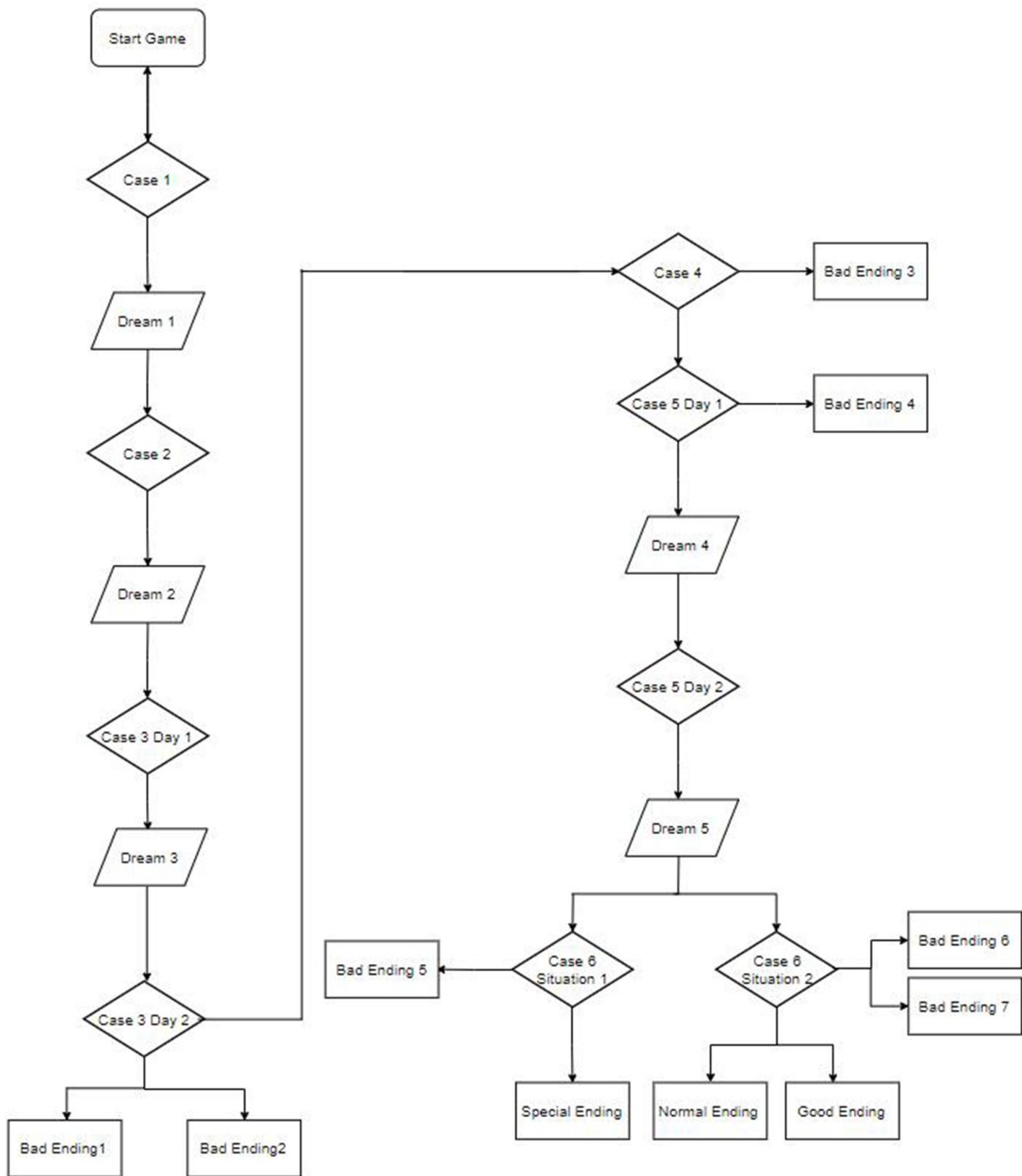


WILL ALL BE DECIDED BY YOUR CHOICES!

IV. Concept Diagram



Game flow



V. Attributions Page

Pictures in the booklet are bought from
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Background music are bought on
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Background music of the trailer is made by
team AURORA

All the images in the game are made by
team AURORA

All the plots are designed by
team AURORA



We are AURORA, a team dedicating
to improve players' gaming experience.
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