Sai Komal

UI/UX Designer & Graphic Designer

Professional Summary

Creative and detail-oriented UI/UX Designer with 3+ years of experience in designing user-centered interfaces, branding, and design systems. Proficient in wireframing, prototyping, usability testing, and front-end development (HTML, CSS, JS). Skilled in creating logos, branding materials, and scalable design systems to enhance user engagement and satisfaction.

EXPERIENCE

Sweya Info Tech, Vizag — Associate UX Designer

May 2023 - Sep 2024

- Collaborated with cross-functional teams to design user-centered interfaces and improve user engagement.
- Conducted usability testing and A/B testing to optimize user experience.
- Created wireframes, prototypes, and design systems using Figma and Adobe XD
- Designed logos and branding materials for clients, ensuring alignment with their visual identity.

Oracle, Hyderabad — *SQL Developer*

Mar 2022 - Oct 2022

- Developed and deployed custom modules for data integration between Oracle PaaS and Fusion applications.
- Designed and implemented BIP reports using RTF templates for HR and Payroll modules.
- Conducted data validation and migration activities, ensuring data accuracy and integrity.

Portfolio: www.saikomal.site

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SKILLS

Tools: Figma Adobe XD Photoshop Illustrator PremerPro UI/UX Design:
Wireframing
Prototyping
Usability Testing
Design Systems
Responsive Design
Storytelling

Programing:

HTML/CSS Bootstrap JavaScript SQL Graphic Design: Logo Design Branding Visual Identity

Print Design

Soft Skills:

Collaboration, Communication, Problem-Solving Attention to Detail.

EDUCATION

Vellore Institute of technology, Vellore — *Mechanical*

Aug 2017 - June 2021

LANGUAGES

English, Telugu and Hindi

PROJECTS

Hindustan Shipyard Limited (HSL)

Role: User Experience Designer and Graphic Designer

- Revamped the existing website, improving navigation and user engagement.
- Conducted design research to identify user pain points and created modern, user-friendly interfaces.
- Designed wireframes, prototypes, and final designs using Figma.
- Developed branding materials, including logos and visual assets, aligned with the company's identity.

ClappIt (Cloud Infrastructure Automation Software)

Role: User Experience Researcher and Graphic Designer

- Conducted UX research to identify user needs and pain points in cloud infrastructure software.
- Designed intuitive user interfaces and workflows to enhance user satisfaction.
- Created wireframes, prototypes, and design systems using Figma and Miro.
- Designed logos and branding materials to improve the product's visual appeal.

House Insta (Online Service Platform)

Role: Logo Designer, Graphic Designer & UI/UX Designer

- Designed the brand logo and visual identity to establish a strong digital presence.
- Created intuitive UI/UX designs for the online platform to enhance user engagement.
- Developed graphics and marketing materials for promotional campaigns.
- Ensured a seamless and visually appealing user experience through research and usability testing.

Bluenumber (Data Management)

Role: *User Experience Designer*

- Designed and developed a user-friendly dashboard for improved data visualization.
- Created scalable and intuitive interfaces to streamline user workflows.
- Conducted usability testing to ensure optimal user experience.

PowerTrust (Renewable energy)

Role: User Experience Designer

- Redesigned dashboards, resulting in a 20% increase in decision-making efficiency.
- Conducted user research and usability testing, improving user satisfaction and engagement.
- Collaborated with cross-functional teams to align designs with business goals.