



DATAART®

GDG DevFest 2015 Season

Material Design Lite

Alexander Kasheverov, DataArt





DATAART®

GDG DevFest
2015 Season

About me



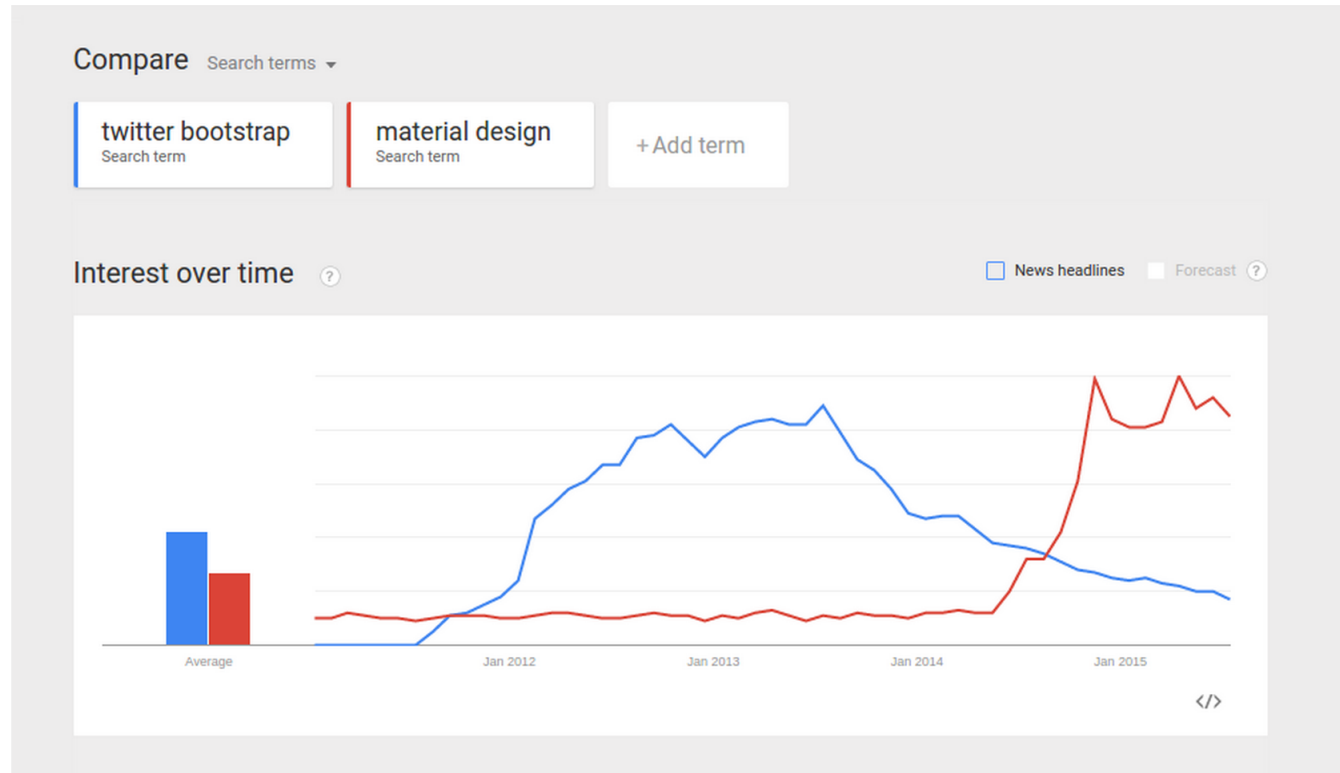


About topic

7 июля в 14:40

«Убийца Bootstrap» — Material Design Lite. Версия 1.0.0

Интерфейсы*, Веб-дизайн*, HTML*, CSS*



Компания Google вышла на новый уровень в продвижении своего детища — Material Design. Выпущена версия 1.0.0 open-source проекта **Material Design Lite**.

Любопытно, что MDL — это автономный проект, не привязанный к фреймворку Polymer. При этом Google

MDL Overview

- 15 June 2014 - Material Design announced
- 7 Apr 2014 - The first commit by @addyosmany
- 6 Jul 2015 - MDL v1.0.0 released
- Only vanilla JavaScript
- Apache 2 license
- Looks like Polymer Paper Elements, isn't it?



DATAART
GDG DevFest
2015 Season

MDL is



Badges



Buttons



Cards



Layout



Loading



Menus



Sliders



Toggles



Tables



Text Fields



Tooltips

Using

```
<button class="mdl-button mdl-js-button mdl-button--raised mdl-js-ripple-effect mdl-button--accent">  
  Button  
</button>
```



BUTTON



DATAART

GDG DevFest
2015 Season

Using

```
<button class="mdl-button mdl-js-button mdl-button--fab mdl-button--colored">  
  <i class="material-icons">add</i>  
</button>
```





Using

```
<div id="container"></div>
<script>
  var button = document.createElement('button');
  var textNode = document.createTextNode('Click Me!');
  button.appendChild(textNode);
  button.className = 'mdl-button mdl-js-button mdl-js-ripple-effect';
  componentHandler.upgradeElement(button);
  document.getElementById('container').appendChild(button);
</script>
```


Using

In general, follow these basic steps to use an MDL component in your HTML page:

- Start with a standard HTML element, such as `<button>`, `<div>`, or ``
- Add one or more MDL-specific CSS classes to the element



DATAART®

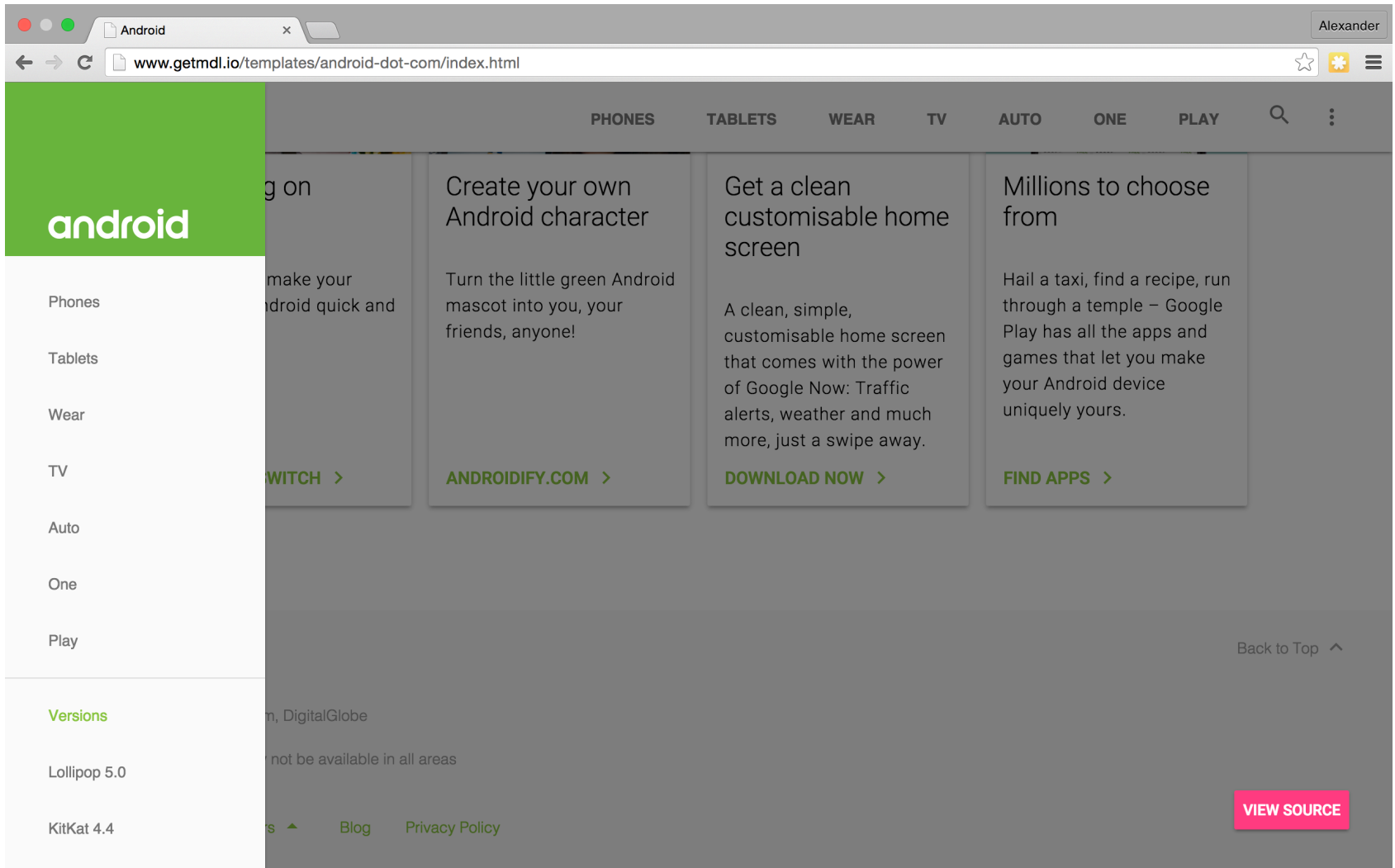
GDG DevFest
2015 Season

Examples



DATAART®

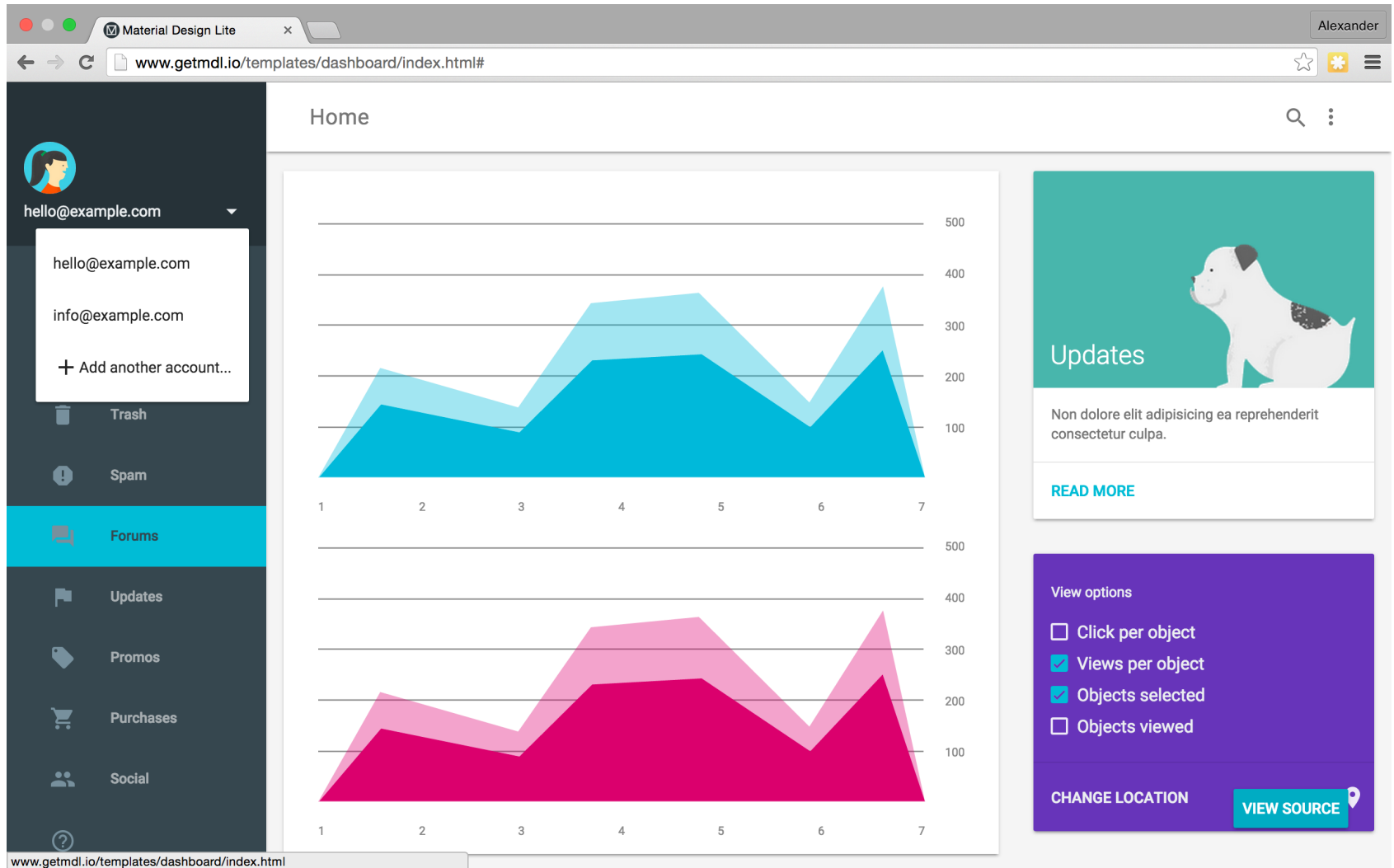
GDG DevFest 2015 Season





GDG DevFest 2015 Season

DATAART®



Browser Support

IE9	IE10	IE11	Chrome	Opera	Firefox	Safari	Chrome (Android)	Mobile Safari
B	A	A	A	A	A	A	A	A

A - fully supported, B - gracefully degraded



Browser Support

MODERN BROWSER

BUTTON

<input type="checkbox"/>	Material	Quantity	Unit price
<input type="checkbox"/>	Acrylic (Transparent)	25	\$2.90
<input type="checkbox"/>	Plywood (Birch)	50	\$1.25
<input type="checkbox"/>	Laminate (Gold on Blue)	10	\$2.35

IE8

BUTTON

Material	Quantity	Unit price
Acrylic (Transparent)	25	\$2.90
Plywood (Birch)	50	\$1.25
Laminate (Gold on Blue)	10	\$2.35

Installation

```
<meta name="viewport" content="width=device-width, initial-scale=1.0">
```

Installation

```
<link
  rel="stylesheet"
  href="https://storage.googleapis.com/code.getmdl.io/1.0.5/material.indigo-pink.min.css"
/>
<script
  src="https://storage.googleapis.com/code.getmdl.io/1.0.5/material.min.js"
></script>
<link
  rel="stylesheet"
  href="https://fonts.googleapis.com/icon?family=Material+Icons"
/>
```




DATAART

GDG DevFest
2015 Season

Installation

```
<link rel="stylesheet" href="./material.min.css" />
<script src="./material.min.js"></script>
<link
  rel="stylesheet"
  href="https://fonts.googleapis.com/icon?family=Material+Icons"
/>
```

Installation

```
# Clone/copy the Material Design lite source code.  
git clone https://github.com/google/material-design-lite.git  
  
# Go into the newly created folder containing the source code.  
cd material-design-lite  
  
# Install necessary dependencies.  
npm install && npm install -g gulp  
  
# Build a production version of the components.  
gulp
```



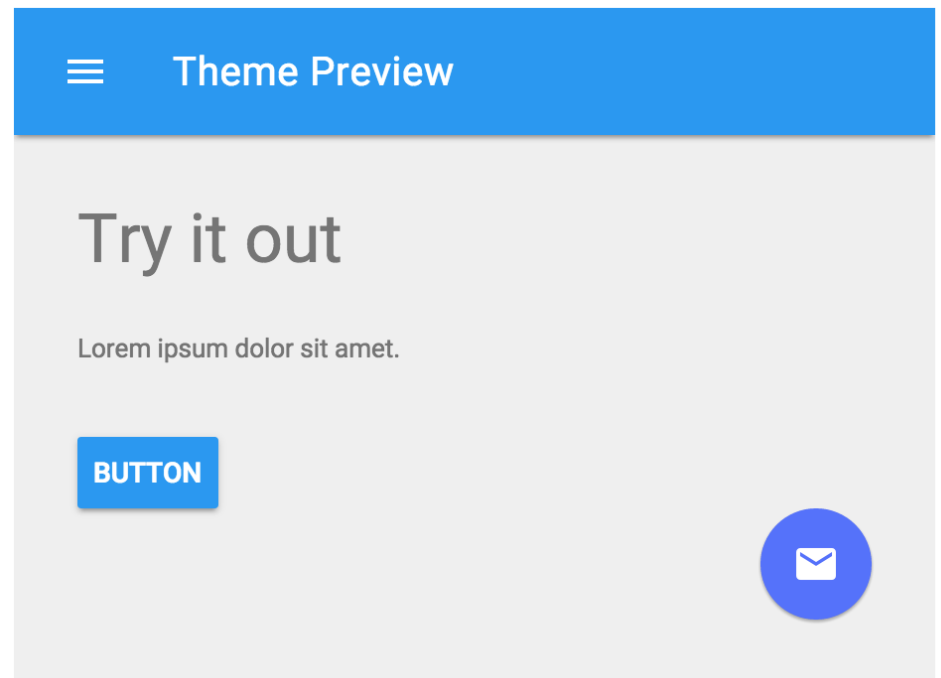
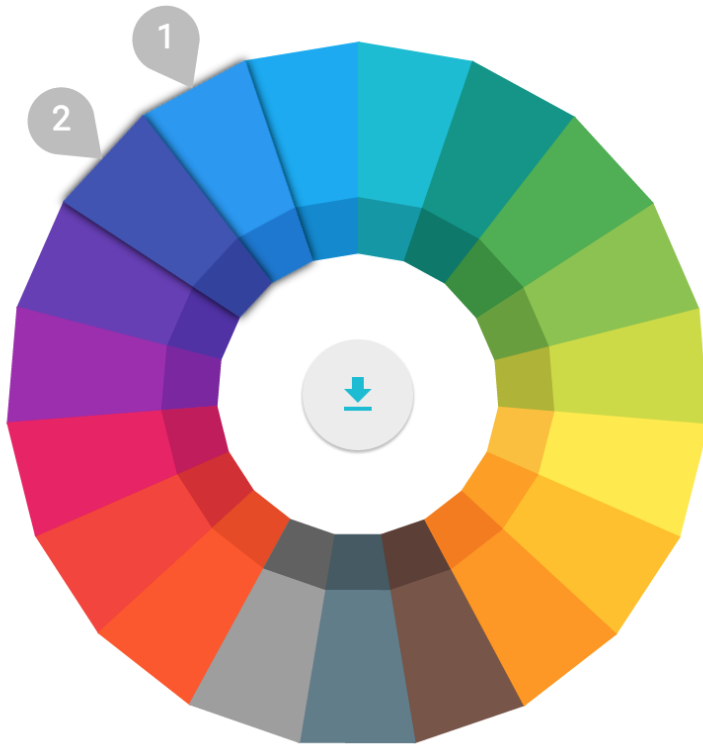
DATAART
GDG DevFest
2015 Season

Installation

```
bower install material-design-lite --save
```

```
npm install material-design-lite --save
```

Theme Customization

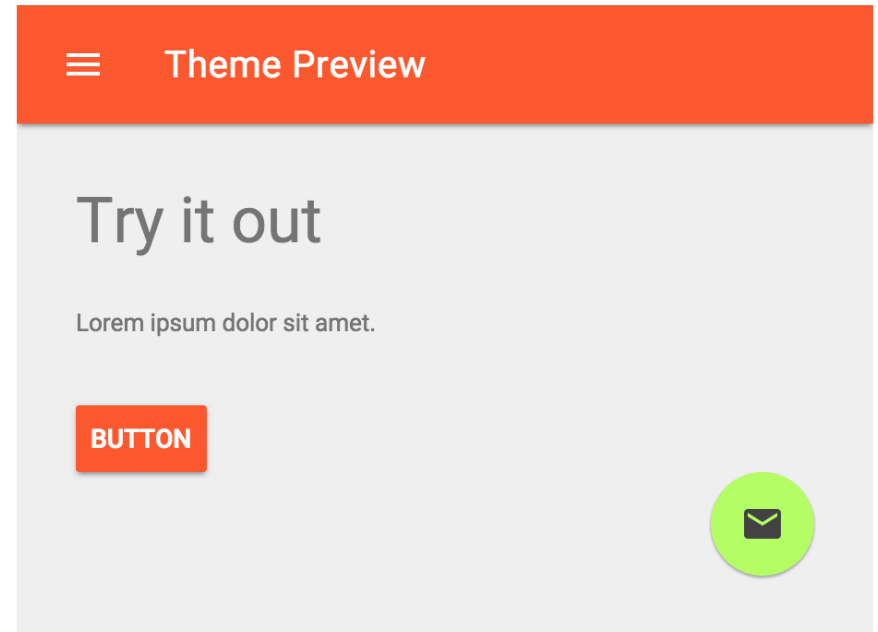
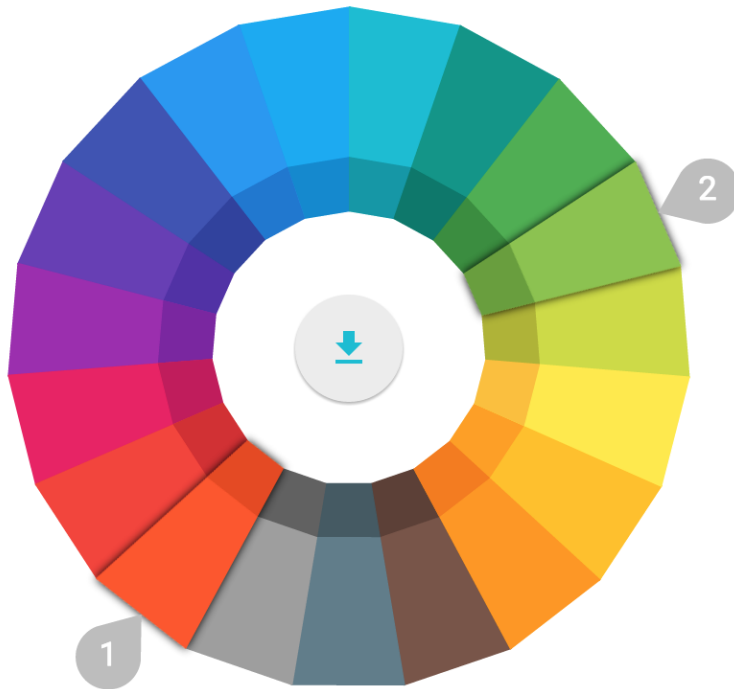




GDG DevFest
2015 Season

DATAART®

Theme Customization



Pros & Cons

- Material design
- Adaptive
- Ecosystem
- Good help
- Progressive Enhancement
- Developer-oriented
- No dialog
- No datepickers
- No sticky footer
- No select/dropdown
- Plenty of issues
- Material design



Live Examples

MDL vs Bootstrap

- Support IE10+
- Github stars 15,049
- Material Design!
- Developer-oriented
- Support IE8+
- Github stars 87,283
- Using-oriented
- Huge community

MDL vs Bootstrap

Material Design can replace many parts of Bootstrap.
However, it does not intend to feature-match everything
Bootstrap offers.

Conclusion

Material Design Lite is focused on delivering a vanilla CSS/JS/HTML library of components.

We are not a framework.

If you are building a single-page app and require features like two-way data-binding, templating, CSS scoping and so forth, we recommend trying out the excellent Polymer project.



DATAART®

GDG DevFest
2015 Season

Questions

Почему кнопка при нажатии поднимается?