C vs Java Comparison Cheat Sheet

General Overview

| Concept | С | Java |
|---------------------|--------------------------|------------------------------------|
| Language Type | Procedural | Object-Oriented |
| Compilation | Compiles to machine code | Compiles to bytecode (runs on JVM) |
| Memory Management | Manual (malloc, free) | Automatic (Garbage Collector) |
| Platform Dependency | Platform-dependent | Platform-independent (via JVM) |
| File Extension | .c | .java |

Basic Syntax

| Feature | С | Java |
|----------------|-------------------------|--|
| Hello World | printf("Hello, World"); | System.out.println("Hello, World"); |
| Main Function | int main() | public static void main(String[] args) |
| Comments | // and /* */ | Same as C |
| Variable Decl. | int $x = 5$; | int $x = 5$; |

Data Types

| Concept | С | Java |
|------------|--------------------------------|---------------------------|
| Primitives | int, char, float | int, char, float, boolean |
| Strings | char[] or char* | String (Object) |
| Booleans | No real boolean type (use int) | boolean (true or false) |
| Structures | struct | Classes |

Control Structures

| Structure | С | Java |
|----------------|------------------------------|--------------------|
| if / else | if (x > 0) {} | Same as C |
| switch | switch(x) { case 1: break; } | Same (needs break) |
| loops | for, while, do-while | Same as C |
| break/continue | Supported | Supported |

Functions vs Methods

| Concept | С | Java |
|---------------|---------------------------|--|
| Function Def. | int add(int a, int b) { } | Inside class: int add(int a, int b) {} |

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| Function Call | add(2, 3); | obj.add(2, 3); (if non-static) |
|-------------------------|------------|---------------------------------|
| No method outside class | Yes | No (all methods inside classes) |

Memory and Pointers

| Concept | С | Java |
|---------------|------------------|-------------------------------|
| Pointers | Yes (int *ptr) | No explicit pointers |
| Memory Alloc. | malloc(), free() | new (GC handles deallocation) |
| Arrays | Fixed-size | Objects (with bounds checks) |

Structs vs Classes

| Feature | С | Java |
|----------------|---------------|----------------------------|
| User Type | struct | class |
| Access Control | None | public, private, protected |
| Methods inside | Not allowed | Allowed |
| Inheritance | Not supported | Fully supported |

Object-Oriented Concepts (Java Only)

Class: Blueprint for objects

Object: Instance of a class

Inheritance: class A extends B {}

Interface: interface Flyable {}

Polymorphism: Method overriding and overloading

Encapsulation: Private fields + getters/setters

I/O

| Task | С | Java |
|--------|-----------------------------|--------------------------------------|
| Input | scanf("%d", &x); | Scanner sc = new Scanner(System.in); |
| Output | printf(" $x = %d$ ", x); | System.out.println("x = " + x); |

Compilation & Execution

| Task | С | Java |
|---------|--------------------|-----------------|
| Compile | gcc file.c -o prog | javac file.java |
| Run | ./prog | java ClassName |

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| Error Handling | | |
|----------------|----------------------------------|-----------------------------|
| Concept | С | Java |
| Errors | No built-in exception handling | Try-catch-finally blocks |
| Example | Manual checks (if (ptr == NULL)) | try { } catch (Exception e) |