2022. M110AB 2022L219A1EL



## Coimisiún na Scrúduithe Stáit State Examinations Commission

## Leaving Certificate Examination 2022

# **Computer Science**

Sections A & B

Higher Level

Wednesday 25 May Morning 9:30 - 11:00

60 marks

| <b>Examination Number</b> |  |
|---------------------------|--|
| Day and Month of Birth    | For example, 3rd February is entered as 0302 |

| For Exan | For Examiner use only |      |             |          |      |                  |             |      |
|----------|-----------------------|------|-------------|----------|------|------------------|-------------|------|
| Section  | Question              | Mark | Section     | Question | Mark | Section          | Question    | Mark |
|          | 1                     |      |             | 7        |      | В                | 13          |      |
|          | 2                     |      | A           | 8        |      |                  | 14          |      |
| _        | 3                     |      |             | 9        |      |                  | 15          |      |
| Α        | 4                     |      |             | 10       |      | Section          | on B Total: |      |
|          | 5                     |      |             | 11       |      | С                | 16          |      |
|          | 6                     |      |             | 12       |      | Section C Total: |             |      |
|          | Section A Total:      |      | on A Total: |          |      | Total:           |             |      |

The 2022 examination papers were adjusted to compensate for disruptions to learning due to COVID-19. This examination paper does not necessarily reflect the same structure and format as the examination papers of past or subsequent years.

#### **Instructions**

There are **three** sections in this examination. Section A and B appear in this booklet. Section C is in a separate booklet that will be provided for the computer-based element.

Section A Short Answer Questions Attempt any six questions 30 marks

All questions carry equal marks

Section B Long Questions Attempt any one question 30 marks

All questions carry equal marks

Section C Programming Answer all question parts 50 marks

Calculators may **not** be used during this section of the examination.

The superintendent will give you a copy of page 78 (Logic gates) of the *Formulae and Tables* booklet on request. You are not allowed to bring your own copy into the examination.

Write your answers for Section A and Section B in the spaces provided in this booklet. There is space for extra work at the end of the booklet. Label any such extra work clearly with the question number and part.

Answer any six questions.

#### Question 1

What is the output of the following Python program?

```
def func(a):
2
       a = a + 1
3
       b = 15
4
       print(a)
5
       print(b)
6
       return(a)
7
8
   a = 5
  b = 10
10 print(a)
11 b = func(a)
12 print(a)
13 print(b)
```

| $\sim$ |   | + | _ |   | + |  |
|--------|---|---|---|---|---|--|
| U      | u | ι | D | u | ι |  |

#### Question 2

Registers and RAM are both types of volatile memory.

| (a) | What is volatile memory? |
|-----|--------------------------|
|     |                          |

| (b)                 | Describe <b>two</b> differences between registers and RAM.   |  |
|---------------------|--|--|
| 1.                  |  |  |
|                     |  |  |
|                     |  |  |
| 2.                  |  |  |
|                     |  |  |
|                     |  |  |
|                     |  |  |
| 0                   | ation 2  |  |
| In 19<br>num<br>two | P65 Gordon Moore, co-founder of Intel Corporation, predicted that the other of transistors on an integrated circuit will approximately double every years. This prediction became known as Moore's Law and has turned out to very accurate to the present day. |  |
| (a)                 | Explain the terms transistor and integrated circuit.   |  |
| Tra                 | ansistor:  |  |
|                     |  |  |
|                     |  |  |
|                     |  |  |
| Inte                | egrated circuit:   |  |
|                     |  |  |
|                     |  |  |
|                     |  |  |
|                     |  |  |
| (b)                 | State <b>one</b> reason why Moore's Law might not remain accurate in the future.   |  |
|                     |  |  |
|                     |  |  |
|                     |  |  |
|                     |  |  |

An automatic garage door has three inputs:

- A, the master ON/OFF switch
- B, a sensor on the left hand side
- C, a sensor on the right hand side

Once the master switch has been set ON, either sensor can trigger the door. This scenario can be represented by the logical statement: A AND (B OR C).



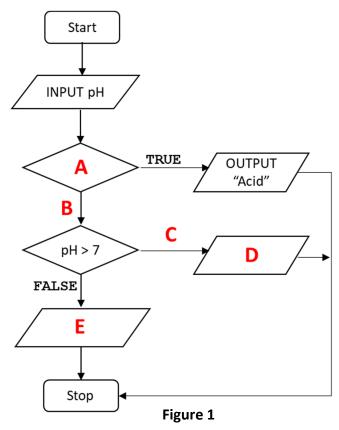
(a) Complete the truth table for the logical statement A AND (B OR C).

| Α | В | С | A AND (B OR C) |
|---|---|---|----------------|
| 0 | 0 | 0 | 0              |
| 0 | 0 | 1 | 0              |
| 0 | 1 | 0 |                |
| 0 | 1 | 1 |                |
| 1 | 0 | 0 |                |
| 1 | 0 | 1 |                |
| 1 | 1 | 0 |                |
| 1 | 1 | 1 |                |

| (b) | Use the relevant gate symbols to draw the circuit diagram for this system. |
|-----|--|
|     |  |
|     |  |
|     |  |
|     |  |
|     |  |
|     |  |
|     |  |
|     |  |
|     |  |
|     |  |
|     |  |

A chemical solution is said to be an acid if its pH level is less than 7, a base if its pH level is greater than 7, and neutral otherwise.

**Figure 1** displays a flowchart of an algorithm that, for a given pH entered by the user, displays whether it is an acid, a base or neutral.



Complete the table below to indicate the text that should appear in the flowchart for the letters A-E.

| Letter | Missing Text |
|--------|--------------|
| A      |              |
| В      |              |
| С      |              |
| D      |              |
| E      |              |

Figure 2 shows an example of the client-server model of computing.

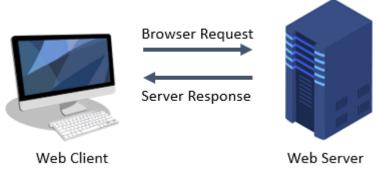


Figure 2

Explain the client-server model of computing. In your answer you should make reference to the terms included in **Figure 2**.

#### **Question 7**

On 14 May 2021, the Health Service Executive (HSE) of Ireland suffered a major ransomware cyberattack which caused all of its IT systems nationwide to be shut down.

| (a) | Explain the term ransomware. |
|-----|------------------------------|
|     |                              |
|     |                              |
|     |                              |
|     |                              |

| <b>(b)</b> State <b>two</b> measures individuals or companies can take to reduce the risk of a cyberattack.                                |
|--|
| 1.   |
|  |
|  |
| 2.   |
|  |
|  |
|  |
| Question 8   |
| Cloud computing has been described as the third wave of the digital revolution.  |
| Outline <b>one</b> advantage and <b>one</b> disadvantage of cloud computing under the headings of both cost and impact on the environment. |
| Cost (advantage):  |
|  |
|  |
| Cost (disadvantage):   |
|  |
|  |
| Environment (advantage):   |
|  |
|  |
| Environment (disadvantage):  |
|  |
|  |
|  |
|  |

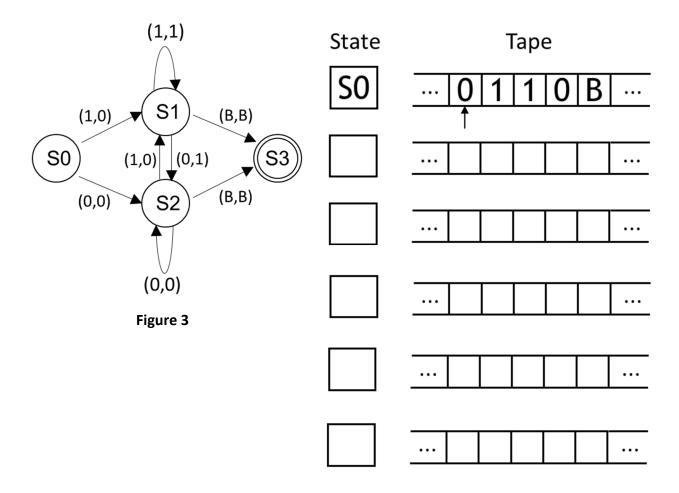
| Qu         | estion 9   |
|------------|--|
| (a)        | Provide <b>two</b> examples of how machine learning can be used to benefit society.  |
| 1.         |  |
|            |  |
|            |  |
| 2.         |  |
|            |  |
|            |  |
| (b)        | Outline briefly the issue of 'bias' in relation to machine learning.   |
|            |  |
|            |  |
|            |  |
|            |  |
|            |  |
| Ou         | estion 10  |
| You<br>gol | u have eight coins and a two pan scales. Both the coins and the scales are d plated and the diameter and circumference of all the coins are exactly same. The coins are worth €2 each, a total of €16. |
| -<br>-     | seven of the coins are genuine and weigh the same amount.  one of the coins is fake and is heavier than the others.  |
| (a)        | Explain a way that the fake coin can be found in the minimum number of weighings.  |
|            |  |
|            |  |
|            |  |
|            |  |
|            |  |
| $\vdash$   |  |

| (b) Outline briefly your use of abstraction to tackle this  | problem.                   |            |
|---|----------------------------|------------|
|   |                            |            |
|   |                            |            |
|   |                            |            |
|   |                            |            |
| Question 11   |                            |            |
| The reproduction rules for honey bees are quite remarka<br>eggs and if an egg is fertilised by a male it will hatch as a<br>Unfertilised eggs hatch as males. |                            |            |
| The illustration below shows an ancestry tree for the main shown at the top of the tree. There are five generations s   |                            |            |
| (a) Draw and label <b>two</b> additional generations.   |                            |            |
| M = Male bee.  They only have a mother.  F = Female bee.  | Ger                        | neration 1 |
| Female bees have a mother and a father.   | Ger                        | neration 2 |
| F   | M Ger                      | neration 3 |
| F M   | F Ger                      | neration 4 |
| F M F   | M F Ger                    | neration 5 |
|   |                            |            |
|   |                            |            |
|   |                            |            |
|   |                            |            |
| <b>b)</b> Describe any pattern emerging that could be used particular generation.   | o model the number of bees | in any     |
|   |                            |            |
|   |                            |            |
|   |                            |            |
|   |                            |            |

The state transition diagram for a particular Turing machine is shown in Figure 3 below.

The initial state is S0 and the initial tape contents is the binary number 0110 followed by a blank, represented by 'B'. The final state is S3.

Trace the computation of the Turing machine by filling in the blanks in the diagram below. The read/write head is currently reading a 0. You can assume that the read/write head is moved one place to the right at the end of each step.



Answer any one question.

#### **Question 13**

K-9 Kennels is a small dog boarding business whose aim is to meet the needs of dog owners who often have difficulty in finding a safe and reliable place to leave their pets. Since it was established, owners John and Mary Chewit have worked tirelessly to grow the business, and in addition to boarding it now offers a range of other services including grooming, massage and training.



- (a) Mary and John realise that they need an information system and have appointed the software company you work for to design and develop the system. An initial meeting has been arranged and your manager has asked you to attend.
  (i) What is an information system?
  (ii) Provide two examples of how an information system could benefit K-9 Kennels.
  1.
  2.
  - (iii) Identify **two** key stakeholders and their respective roles in relation to the new system.

| Stakeholder 1: |  |  |
|----------------|--|--|
| Role:          |  |  |
|                |  |  |
| Stakeholder 2: |  |  |
| Role:          |  |  |
|                |  |  |

|          | at the initial meeting.  |
|----------|--|
| 1.       |  |
|          |  |
|          |  |
| 2.       |  |
|          |  |
|          |  |
| (v)      | John and Mary are unsure about whether their system should be a website or a mobile application. State whether you think John and Mary should opt for a web application or a mobile application. Provide <b>two</b> reasons for this choice. |
| Choice:  |  |
| Reason   | 1:   |
|          |  |
|          |  |
| Reason 2 | 2:   |
|          |  |
|          |  |
| (vi)     | Explain why the choice of software development process is important when it comes to designing and developing software systems.  |
|          |  |
|          |  |
|          |  |
|          |  |
|          |  |
|          |  |
|          |  |

(iv) Outline briefly two topics relating to the project which you anticipate will be discussed

| (D) | an online store be included as part of the system. The store will be made up of two pages – a shop page and a checkout page. |   |  |  |  |
|-----|--|---|--|--|--|
|     | (i)  | The shop page should allow visitors to browse items. When a visitor wishes to purchase an item, they should be able to click an 'Add to Cart' button. |  |  |  |
|     |  | Create a wireframe diagram to show the layout of the shop page. Your wireframe should include annotations outlining the purpose of the main elements. |  |  |  |
|     |  |   |  |  |  |
|     |  |   |  |  |  |
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|     |  |   |  |  |  |

|          | for John and Mary.   |
|----------|--|
| 1.       |  |
|          |  |
|          |  |
| 2.       |  |
|          |  |
|          |  |
| (iii)    | State <b>two</b> differences between wireframes and prototypes.  |
| 1.       |  |
|          |  |
|          |  |
| 2.       |  |
|          |  |
|          |  |
| (iv)     | The checkout page will allow users to enter their delivery and payment details in order to finalise their order.  Provide <b>one</b> example of each of the following types of data that the system should collect on the checkout page. |
| String:  |  |
|          |  |
| Integer: |  |
|          |  |
| Boolean: |  |
|          |  |
|          |  |

Describe **two** user-centred design features you would use in the design of your system

(ii)

(a) A simplified version of the selection sort algorithm involves the use of two lists called list1 and list2. At the start of the algorithm the elements in list1 are unsorted, and list2 is empty as shown.

list1: 15 28 14 21 list2:

At the end of the algorithm list1 is empty, and list2 contains the elements that were in list1 at the start, now sorted in *ascending* order.

The algorithm is described by the following pseudo-code:

- 1. Let N be the number of elements in list1
- 2. Initialise an empty list of length N call this list2
- 3. Repeat N times:
- 4. Select the smallest (minimum) element from list1
- 5. Move the smallest element from list1 to list2
- 6. Stop
- (i) Apply the algorithm to sort the list of integers [15, 28, 14, 21] showing the state of both lists after each pass of the algorithm. Pass #1 has been completed for you. You only need to fill in the numbers for passes 2, 3 and 4.

Initial State list1: 15 28 14 21 list2: 15 28 14 21 28 State after Pass #1 list2: 15 28 21 21

| State after Pass #2   | list1: |   |  |  |  |
|---|--------|---|--|--|--|
| State after Pass #3   | list1: |   |  |  |  |
| State after Pass #4   | list1: |   |  |  |  |
|   |        | ascending order. What changes would you need to make ts the list in <i>descending order</i> ? |  |  |  |
|   |        |   |  |  |  |
|   |        |   |  |  |  |
|   |        |   |  |  |  |
| (iii) Step 4 of the algorithm says to select the smallest (minimum) element from list1.  Outline a method to find the smallest element in any list. |        |   |  |  |  |
|   |        |   |  |  |  |
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|   |        |   |  |  |  |
|   |        |   |  |  |  |
|   |        |   |  |  |  |

| (iv) | Step 5 of the algorithm says to <i>move</i> the smallest element from list1 to list2. Why would the algorithm not work if this step said to <i>copy</i> the smallest element from list1 to list2? |
|------|---|
|      |   |
|      |   |
|      |   |
|      |   |
| (v)  | The algorithm relies on two lists to complete the sort. Describe a selection sort algorithm that would sort a list 'in place' i.e. without the need for a second list.                            |
|      |   |
|      |   |
|      |   |
|      |   |
|      |   |
|      |   |
|      |   |
|      |   |
|      |   |
|      |   |

(b) A bookshelf is partially sorted, in alphabetic order, using the insertion sort algorithm as shown in Figure 4 below. After Pass #2 Figure 4 (i) Fill in the empty boxes below to complete passes 3, 4, 5 and 6 of the insertion sort. **Initial List:** After Pass #1: After Pass #2: After Pass #3: After Pass #4: After Pass #5: After Pass #6: (ii) Explain how the insertion sort algorithm works.

| sort algorithm.  |  |  |  |
|--|--|--|--|
| Test case 1:   |  |  |  |
|  |  |  |  |
|  |  |  |  |
| Test case 2:   |  |  |  |
|  |  |  |  |
|  |  |  |  |
| (iv) "Big O" notation is used to describe the complexity of an algorithm. Discuss the algorithmic complexity of the insertion sort algorithm using "Big O" notation. |  |  |  |
|  |  |  |  |
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|  |  |  |  |

(iii) A list that is already reversed would be considered a good test case for the insertion

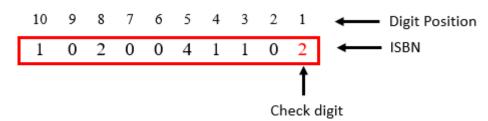
sort algorithm. Describe **two** other test cases that could be used to test the insertion

(a)

A check digit is a single digit number used to verify numbers such as barcodes, credit cards and International Standard Book Numbers (ISBNs), thereby helping to prevent data entry errors.

Check digits usually appear as the rightmost digit (position 1) of a number. For example, the check digit of the ISBN number, 1020041102 highlighted here is 2.





The general procedure used to verify ISBN numbers is as follows:

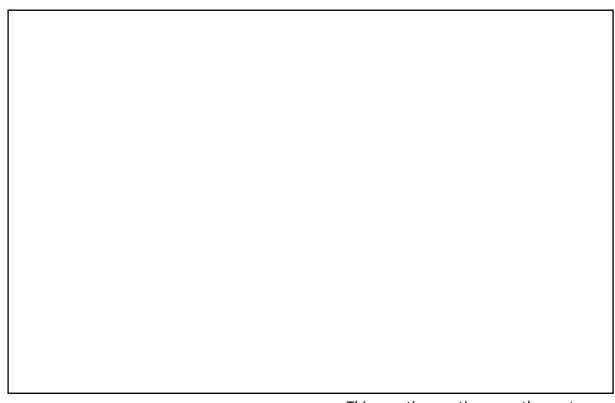
**Step 1:** Multiply each digit in the number by its own digit position.

Step 2: Add the 10 results together.

Step 3: Divide the total by 11.

**Step 4:** If the remainder is zero the ISBN number is deemed to be valid.

Apply the above procedure to verify that the ISBN number 1020041102 is valid.



**(b)** Given a 9-digit number, the Python program below can be used to find the number's check digit, that will be used as the 10<sup>th</sup> digit.

```
1  # A program to determine a check digit for a number
2  isbn = "102004110"
3  total = 0
4  for i in range(10, 1, -1):
        total = total + int(isbn[10-i]) * i
6
7  check_digit = 11 - (total % 11)
8  print("The check digit for", isbn, "is", check digit)
```

(i) Line 1 of the above program contains a comment.
State **two** reasons why programmers use comments.

Reason 1:

| Reason 2  | :  |
|-----------|--|
|           |  |
| (ii)      | The program makes use of a number of variables and data types.  Explain the terms variable and data type using <b>one</b> example of each from the code. |
| Variable: |  |
|           |  |
| Data type | ::   |
|           |  |
| (iii)     | The program makes use of the Python int function.  Outline the purpose of the int function as it is used in the code.                                    |
|           |  |

(iv) The range function on line 4 of the program generates a sequence of every integer from 10 down to 1 (but not including 1). Describe **one** way these integers are used in the program.

(c) The Python program below shows an alternative implementation.

```
# A program to determine a check digit for a number
   isbn = 102004110
  isbn1 = isbn
3
4
   total = 0
5
   for i in range(2, 11):
6
      digit = isbn % 10
7
      total = total + digit*i
8
       isbn = isbn//10
9
10 check digit = 11 - (total % 11)
11 print ("The check digit for", isbn1, "is", check digit)
```

(i) Complete the trace table below to show the changing states of the variables during program execution.

| i  | digit | total | isbn      |
|----|-------|-------|-----------|
|    |       | 0     | 102004110 |
| 2  | 0     | 0     | 10200411  |
| 3  | 1     | 3     | 1020041   |
| 4  | 1     | 7     | 102004    |
| 5  | 4     | 27    | 10200     |
| 6  | 0     | 27    | 1020      |
| 7  |       |       |           |
| 8  |       |       |           |
| 9  |       |       |           |
| 10 |       |       |           |

| (ii)    | What is the purpose of the variable called isbn1 in the program?  |  |  |  |  |
|---------|---|--|--|--|--|
|         |   |  |  |  |  |
|         |   |  |  |  |  |
|         |   |  |  |  |  |
|         |   |  |  |  |  |
|         |   |  |  |  |  |
| (iii    | The program makes use of a number of arithmetic operators. State the purpose of each of the operators listed below. |  |  |  |  |
| %       |   |  |  |  |  |
|         |   |  |  |  |  |
| //      |   |  |  |  |  |
|         |   |  |  |  |  |
|         |   |  |  |  |  |
| (iv     | Identify <b>two</b> key differences between the algorithms used in parts <b>(b)</b> and <b>(c)</b> .                |  |  |  |  |
| Differe | nce 1:  |  |  |  |  |
|         |   |  |  |  |  |
|         |   |  |  |  |  |
| Differe | nce 2:  |  |  |  |  |
|         |   |  |  |  |  |
|         |   |  |  |  |  |
| (v)     | Provide an example of <b>one</b> type of data entry error a check digit could be used to prevent.                   |  |  |  |  |
|         |   |  |  |  |  |
|         |   |  |  |  |  |
|         |   |  |  |  |  |
|         |   |  |  |  |  |

## Space for extra work.

Indicate clearly the number and part of the question(s) you are answering.

## Space for extra work.

## Indicate clearly the number and part of the question

## Space for extra work.

## Indicate clearly the number and part of the question

#### Acknowledgements

#### **Images**

Image on page 4: https://www.forbes.com/profile/gordon-moore/

Image on page 5: https://www.indiamart.com/proddetail/automatic-garage-door-18064248973.html

Image on page 10: https://www.beeculture.com/catch-the-buzz-why-vegans-avoid-honey/

Image on page 12: https://www.startupdonut.co.uk/start-up-business-ideas/types-of-business/how-to-start-up-a-

boarding-kennel

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Leaving Certificate - Higher Level

Computer Science - Sections A & B

Wednesday 25 May Morning 9:30 – 11:00