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Programming Fundamentals
Project Report
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Thank you

Miss Ghazala Shafi Sheikh

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1. Objectives:

1. To develop a simple and interactive **Inventory Management System** using C++.
2. To demonstrate the use of **structs**, **vectors**, and **functions** in organizing and managing inventory data.
3. To provide a menu-driven interface for users to perform common inventory operations like adding, displaying, searching, updating, and deleting items.
4. To enhance the understanding of iterative control structures (do-while loop) and conditional decision-making (switch statement).

2. Introduction:

The Inventory Management System is a C++ program designed to simulate a basic inventory management application. It allows users to keep track of items, including their names, quantities, and prices. By leveraging the vector container, the program dynamically manages the inventory without a fixed size. The system is modularized using functions for better readability, maintainability, and scalability. This program is an excellent demonstration of object-oriented concepts like encapsulation and practical usage of data structures in real-world applications.

3. Description:

The program is divided into the following components:

1. Data Structure:

- A struct *Item* is defined to store details of each inventory item, including:
 - *name*: A string representing the name of the item.
 - *quantity*: An int for the count of the item in stock.
 - *price*: A double to store the cost per item.

2. Key Functionalities:

- **Adding an Item:** The `addItem()` function allows users to input new item details and add them to the inventory.
- **Displaying Inventory:** The `displayInventory()` function displays all the items currently in stock with their details.
- **Searching for an Item:** The `searchItem()` function searches the inventory for an item by name and displays its details if found.
- **Updating Quantity:** The `updateQuantity()` function lets users modify the quantity of an existing item.
- **Deleting an Item:** The `deleteItem()` function removes an item from the inventory by its name.

3. User Interface:

- A **menu-driven system** in the `main()` function provides options for interacting with the inventory system.
- A do-while loop ensures the menu keeps running until the user chooses to exit.

4. Dynamic Storage:

- The `vector<Item>` is used for storing the inventory items, offering flexibility in managing a dynamic number of entries without the need for manual memory allocation.

5. Control Flow:

- The `switch` statement handles user input and redirects to appropriate functions based on the selected menu option.

4.Screen Shots:

```
C:\Windows\system32\cmd.exe

==== Inventory Management System ====
1. Add item
2. Display inventory
3. Search item by name
4. Update item quantity
5. Delete item
6. Exit
```

```
C:\Windows\system32\cmd.exe

==== Inventory Management System ====
1. Add item
2. Display inventory
3. Search item by name
4. Update item quantity
5. Delete item
6. Exit
Enter your choice: 1
Enter item name: apple
Enter item quantity: 50
Enter item price: 10
Item added successfully!
```

```
==== Inventory Management System ====
1. Add item
2. Display inventory
3. Search item by name
4. Update item quantity
5. Delete item
6. Exit
Enter your choice: 2

Inventory List:
Item Name: apple, Quantity: 50, Price: $10
```

```
==== Inventory Management System ====
1. Add item
2. Display inventory
3. Search item by name
4. Update item quantity
5. Delete item
6. Exit
Enter your choice: 3
Enter item name to search: banana
Item not found.
```

```
==== Inventory Management System ====
1. Add item
2. Display inventory
3. Search item by name
4. Update item quantity
5. Delete item
6. Exit
Enter your choice: 3
Enter item name to search: apple
Item Found: apple, Quantity: 50, Price: $10
```

```
==== Inventory Management System ====
1. Add item
2. Display inventory
3. Search item by name
4. Update item quantity
5. Delete item
6. Exit
Enter your choice: 4
Enter item name to update quantity: mango
Enter new quantity: 500
Item not found.
```

```
==== Inventory Management System ====
1. Add item
2. Display inventory
3. Search item by name
4. Update item quantity
5. Delete item
6. Exit
Enter your choice: 4
Enter item name to update quantity: apple
Enter new quantity: 1000
Quantity of apple updated to 1000
```

```
==== Inventory Management System ====
1. Add item
2. Display inventory
3. Search item by name
4. Update item quantity
5. Delete item
6. Exit
Enter your choice: 5
Enter item name to delete: book
Item not found.
```

```
==== Inventory Management System ====
1. Add item
2. Display inventory
3. Search item by name
4. Update item quantity
5. Delete item
6. Exit
Enter your choice: 5
Enter item name to delete: apple
Item apple has been deleted from the inventory.
```

5. Conclusion:

The C++ program provides an efficient and straightforward solution for managing inventory. By incorporating essential programming concepts such as data structures, loops, and modularity, it ensures clarity, flexibility, and ease of use.