



NCEAC.FORM.001-D

#### **COURSE DESCRIPTION FORM**

INSTITUTION	Fast University of Comp	uter and Emerging Sciences
-------------	-------------------------	----------------------------

PROGRAM (S) TO

BE

BS(CS)

**EVALUATED** 

#### A. Course Description

(Fill out the following table for each course in your computer science curriculum. A filled out form should not be more than 2-3 pages.)

Course Code	CS-4048
Course Title	Data Science
Credit Hours	3
Prerequisites by Course(s) and Topics	Data Structures
Assessment Instruments with Weights (homework, quizzes, midterms, final, programming assignments, lab work, etc.)	Assignments, Project, MidTerm1, MidTerm2 (Programming based), Final
Course Coordinator	Dr. Muhammad Nouman Durrani
URL (if any)	
Current Catalog Description	Data Science is a dynamic and fast-growing field at the interface of Statistics and Computer Science. It is an interdisciplinary field about processes and systems to extract knowledge or insights from data in various forms (Wikipedia). This course will introduce students to this rapidly growing field and equip them with some of its basic principles and tools including data collection and integration, data cleaning, data analysis using machine learning, visualization and effective communication. The main focus of these topics with be on understanding and integration of concepts and their application to solving problems.
Textbook (or Laboratory Manual for Laboratory Courses)	Lecture Notes  Davy Cielen, Arno D. B. Meysman, and Mohamed Ali, Introducing Data Science, Big data, machine learning, and more, using Python tools, May 2016
Reference Material	Journals: Machine Learning, Pattern Recognition

NCEAC.FORM.001.D





NCEAC.FORM.001-D

	Conference	onferences: ICPR, ICDM, ICML, KDD					
		www.datacamp.com (Students are given free access on many tutorials)					
Program Learning Outcomes	PLO1	Computing Knowledge	Apply knowledge of mathematics, natural sciences, computing fundamentals, and a computing specialization to the solution of complex computing problems.	<b>&gt;</b>			
	PLO2	Problem Analysis	Identify, formulate, research literature, and analyse complex computing problems, reaching substantiated conclusions using first principles of mathematics, natural sciences, and computing sciences.	<b>\</b>			
	PLO3	Design/Develop Solutions	Design solutions for complex computing problems and design systems, components, and processes that meet specified needs with appropriate consideration for public health and safety, cultural, societal, and environmental considerations.	>			
	PLO4	Investigation & Experimentation	Conduct investigation of complex computing problems using research based knowledge and research based methods	•			
	PLO5	Modern Tool Usage	Create, select, and apply appropriate techniques, resources and modern computing tools, including prediction and modelling for complex computing problems.	>			
	PLO6	Society Responsibility	Apply reasoning informed by contextual knowledge to assess societal, health, safety, legal, and cultural issues relevant to context of complex computing problems	>			
	PLO7	Environment and Sustainability	Understand and evaluate sustainability and impact of professional computing work in the solution of complex computing problems	>			
	PLO8	Ethics	Apply ethical principles and commit to professional ethics and responsibilities and norms of computing practice.	~			
	PLO9	Individual and Team Work	Function effectively as an individual, and as a member or leader in diverse teams and in multi-disciplinary settings.	~			
	PLO10	Communication	Communicate effectively on complex computing activities with the computing community and with society at large.	•			
	PLO11	Project Managment and Finance	Demonstrate knowledge and understanding of management principles and economic decision making and apply these to one's own work as a member or a team.	>			
	PLO12	Life Long Learning	Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological changes.	>			

2 NCEAC.FORM.001.D





	NCEAC.FORM.001-D							
Course Goals	Course Learnin	a Obiectives:						
	Course Learning Objectives:  CLO 1: Student should able to describe what Data Science is and the skill sets needed to be a data scientist.							
	CLO 2: Students should able to get inside knowledge about data such as using data to get information about an unknown quantity of interest.					data to get		
	CLO 3: Students should able to understand supervised and unsupervised modelling, over fitting and its avoidance, visualization					elling, over		
	CLO 4: Students should able to apply most important data science methods, using open-source tools					sing open-		
	CLO 5: Students data science	should able to wo	rk a	s a team whi	le integrating	importa	nt com	ponents in
	Student Outcome	es Addressed by th	ne C	ourse (From	ABET)			
(a) An ability to apply knowledge of c program's student outcomes and to t				of computing and mathematics appropriate to the to the discipline				
(b) An ability to analyze a problem, and identify and define the computing require appropriate to its solution					ements			
	(f) An ability to communicate effectively with a range of audiences							
	<ul> <li>(j) An ability to apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based systems in a way that demonstrates comprehension of the tradeoffs involved in design choices [CS]</li> <li>(k) An ability to apply design and development principles in the construction of software systems of varying complexity [CS]</li> </ul>							
						oftware		
Relation between	CLO No.	Domain	Ta	axonomy leve	el PLO			
CLOs and PLOs	1	Cognitive	3	axonomy leve	1			
	2	Cognitive	4		2			
	3	Cognitive	5		2			
	5	Cognitive	4		5			
Tamina Cavarad in		Cognitive	5		9			
Topics Covered in the Course, with	1. Topics to be covered:							
Number of Lectures	List of Tonics			No. of	Contact			
on Each Topic	List of Topics			Weeks	Hours	CLO	<b>O</b>	
(assume 15-week instruction and one-	Basics of Data Science,							
hour lectures)	Motivating Examples, Introduction to Python			1	3	1,	, 4	

NCEAC.FORM.001.D 3

2

6

1,2, 4

Data Preparation: Data
Cleaning
EDA: Compute Simple
Statistics, Simple
Visualization, Case





NCEAC.FORM.001-D

	T=1					
	Studies, Examples	Practical				
	Supervised Clas Naïve Bayes, S\ Logistic Regress Networks)	3	9	3,4		
	lassification & on (K-means, PCA,	2	6	3,4		
	Regression Anal	1	3	2,3,4		
	Ensemble Class	2	6	2,3,4		
	Associative Learning Introduction to Graph Analytics / Visualization, Hadoop Map Reduce Group Project Presentations		1	3	3,4	
			3	9	1,3,4	
			1	3	5	
	Total		16	48		
Laboratory Projects/Experiments Done in the Course	Yes. Project and I	Regular Lab Classes or	nce a week			
Programming Assignments Done in the Course	Yes. Infect Midterm 2 was conducted on Lab totally based on programming					
Class Time Spent on (in credit hours)	Theory	Problem Analysis	Solution Design		Social and Ethical Issues	
	40 %	25 %	25%		10%	
Oral and Written Communications	Every student is required to submit at least1 written reports of typically _4 pages and to make1 oral presentations of typically10 minute's duration. Include only material that is graded for grammar, spelling, style, and so forth, as well as for technical content, completeness, and accuracy.					

Instructor Name _	Dr Muhammad Nouman Durrani_	
Instructor Signature _		
Date _	08/02/2022	

NCEAC.FORM.001.D