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| --- | --- | --- | --- | --- | --- | --- |
| ID | As a... | I want to be able to... | priority | So that... | Sprint | Status |
| 1 | Player | Be stopped from making a guesss that has already been | 1 | I do not waste time | 1 | done |
| 2 | player | See the states of the game | 1 | So that i can see in which state i am time to time. | 2 | In progress |
| 3 | player | See a first Textview used to display the word to find with the letters already found by the users. | 2 | So that i can guess and decide what to do | 3 | To be started |
| 4 | player | See Textview used to display a message to the user "Congrats" or "Lose" with animation if there is enough time. | 2 | So that i know whether i win or loose | 3 | To be started |
| 5 | player | Play with touch and buttons | 3 | So that i can play comfortably and if my touch is not working then i can play with buttons | 4 | To be started |
| 6 | player | Choose different category of word | 4 | So that i can learn different type of word | 5 | To be started |
| 7 | player | See hints | 5 | So that i can get help if got struct | 6 | To be starated |
| 8 | player | Play music | 6 | So that i can enjoy more | 7 | To be started |
| 9 | player | Play video tutorial | 7 | So that i can learn how to play hangman game | 7 | To be started |
| 10 | player | insert his /her own word | 8 | So that i can practise to memorize a word | 8 | In progress |
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