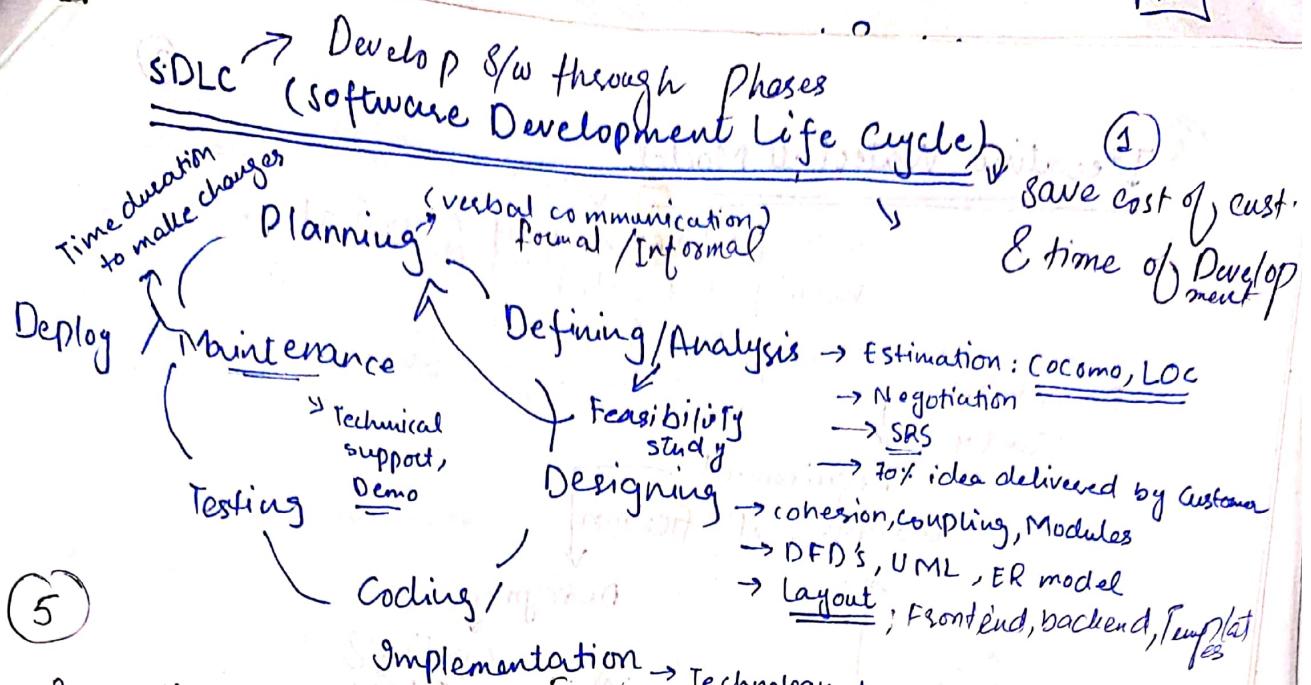


SE & SQA

Washroom
Ward 2A



Initiation → Planning → Design → Executing → Technology, language
 Executing → Controlling & Monitoring → -
 Develop software through phases: because

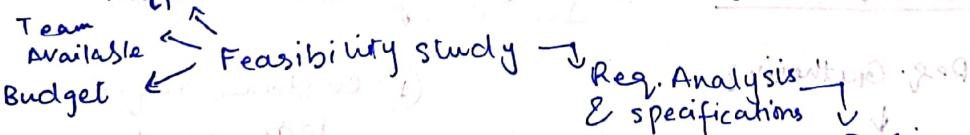
- ↳ customer invests money, time
- ↳ company wants to get multiple projects by satisfying customer.
- ↳ Genuine cost
- ↳ complete in Time Frame

2 Entities

- 1) Customer
- 2) Service provider

(2) Classical Waterfall Model: works as a base for other Models

Platform Available → systematic way of steps

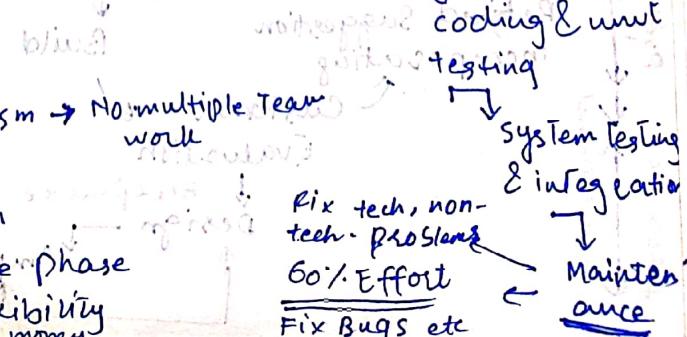


Advantages

- Base Model
- Simple & Easy
- Small Project

Dis-Advantages

- No feedback
- No Experiment
- No parallelism → No multiple Team work
- High Risk
- 60% Effort in Maintenance Phase
- Rigid; no flexibility



Iterative Waterfall Model

modified version of Classical Waterfall Model.

Feasibility Study

Requirement Analysis & Specification

Design

Implementation

Coding & Unit Testing

System Testing & Integration

Maintenance

Advantages

- 1) Base Model
- 2) Simple & Easy
- 3) Small Projects
- 4) Feedbacks

Mistakes/ bugs

Disadvantages

- 1) No phase overlapping / No parallelism
- 2) No intermediate delivery
- 3) Rigid (No changes) → fixed requirement
- 4) Less customer interaction

Prototyping Model

Ref. Gathering
→ video tape 3

Quick Design

→ Refined Suggestion incorporating

Customer Evaluation

Acceptance

Design

Build Prototype

① Customer req. notes clear, no clear idea

② Throwaway Model

③ Good for technical & req. risk

④ Increase in cost of development.

Implement

Test

Maintain

SRS → Before Design

(2)

↳ Functional + Non Functional Req.

↳ Use cases: if student forgets password then what?

1. Introduction :- → Apply for leave.

1) Purpose

2) Intended Audience

3) Scope

4) Definitions → who is principle, Admin → In SMS

5) References → ~~introduction~~ school management system

2. Description

1) User interface

2) System interface

3) Constraints, Assumptions & dependencies

4) User characteristics

3. System Features & Requirements

1) Func. Req → how system work, Registration → login
→ home page

2) Use cases

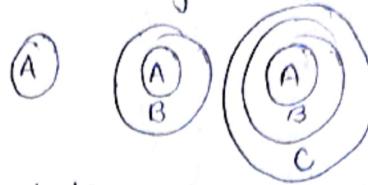
3) External Interface Req → online fee

4) Logical database Req

5) Non-functional Req → safety, security, Data
Related to Quality Availability, Portable,
Reliable

4. Deliver for Approval

Incremental Model → 2 types → ① Staged Delivery Model → ② Parallel development Model (3) → Module by module Development



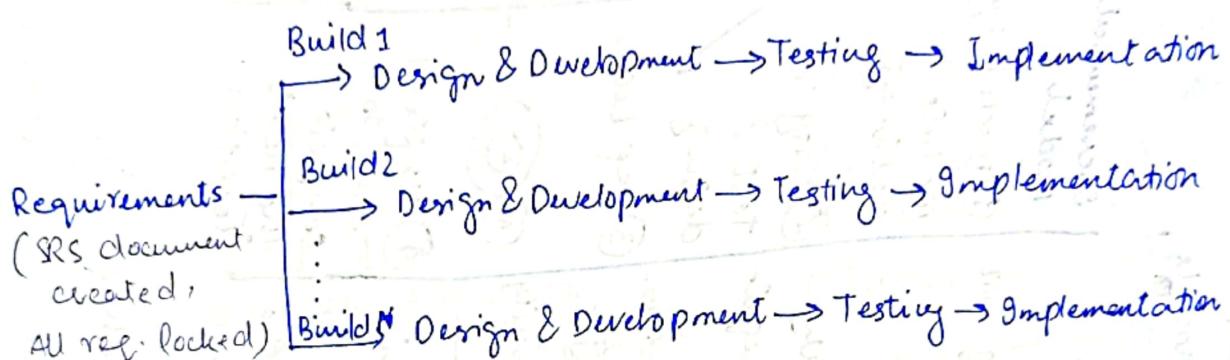
Ex 8 LMS → Student Module

→ Teacher Module

→ Dean Module

→ Attendance Module

→ Announcements



1) Module by module working; balanced costwise, man power.

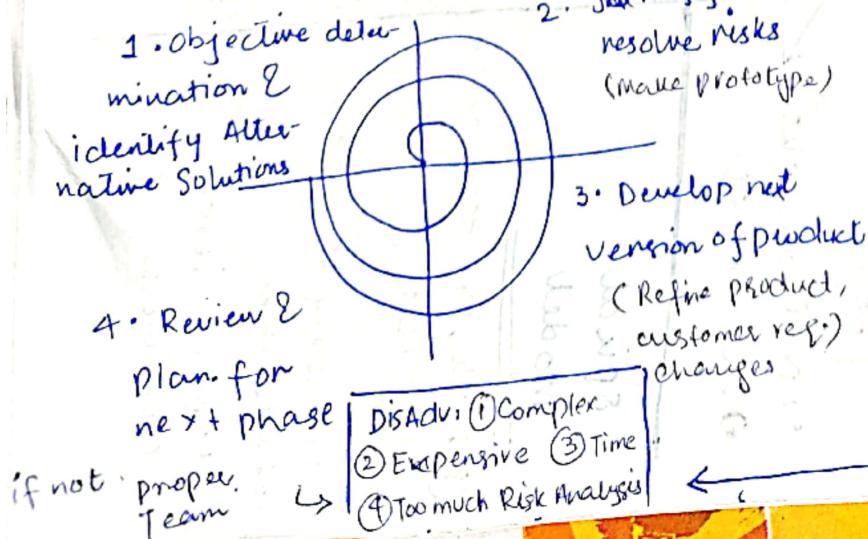
2) Customer interaction maximum; less error chances

3) Large projects; Web/mobile application; updatations

4) Beneficial for Early Release product Demand

5) Flexible to changes; updatations

Spiral Model : Risk



↳ Risk Handling

↳ Radius of spiral = cost

↳ Angular dimension = progress

↳ Meta Model:

use Multiple models

1) Classical waterfall model:
Step by step

2) Generative WF model:
Taking Feedback

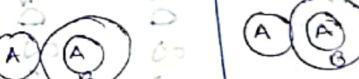
3) Prototype Model

Adv: ① Risk Handling
② Large Projects

③ Flexible

④ customer satisfaction

comparison of Various SDLC Models

Model	Characteristics	Strengths	Weaknesses	Best suited for
Classical Waterfall	<ul style="list-style-type: none"> 1) Basic 2) Rigid 3) Inflexible 4) Not for Real project 5) No Feedbacks 6) Lock on req. 			
Iterative Waterfall	<ul style="list-style-type: none"> 1) Basic 2) Problem is well understood 3) Feedbacks 4) Lock on req. 	<ul style="list-style-type: none"> 1) User req. not clear 2) Costly 3) No early lock on requirements 4) User involvement high 		
Prototyping Model				
Incremental Model				
Evolutionary Model				
Agile Model	<ul style="list-style-type: none"> 1) Flexible 2) Advanced 3) Parallel 4) Process divided into sprints 5) End date for an iteration is fixed. 	<p>Every person is working at same level, Team work</p> <p>Agility achieved by removing un-necessary activities that wastes time & effort</p>	<ul style="list-style-type: none"> 1) Large projects 2) No lock on req. 3) Ref. lock 4) No fixed time to complete the next iteration. 	<p>① Time & cost constraint,</p> <p>② User at all levels.</p> <p>② Re-usability</p> <p>Same as incremental model</p>   <p>Automated tools & techniques</p>
Spiral Model	<ul style="list-style-type: none"> 1) Risk, Not for small projects. 2) No early lock on requirements 3) Less experience can work 			

AGILE MODEL

(5)

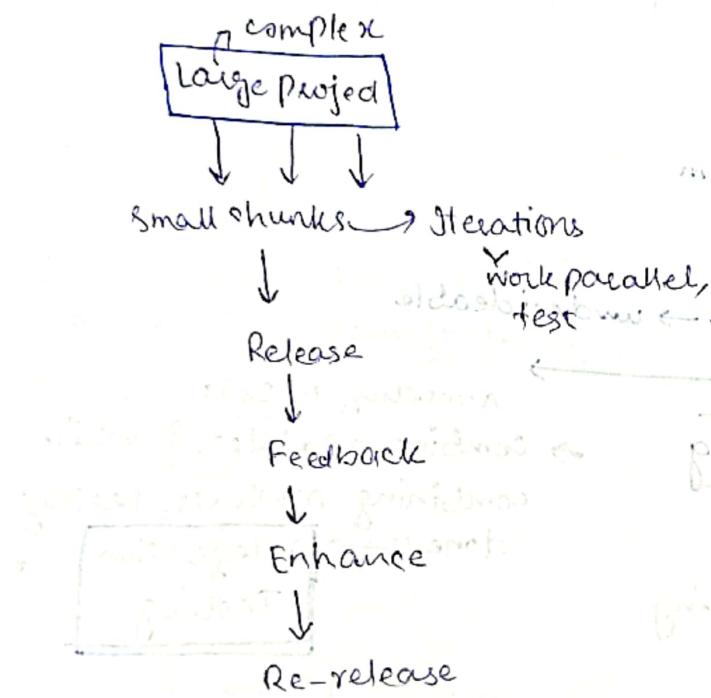
Latest Model

Used By Major Companies,

Google, Adobe, Amazon

Agile $\xrightarrow{\text{means}}$ Move Quickly

e.g. update version of Laptop



Advantages:

- (1) Frequent delivery
- (2) Face to face communication with client
- (3) changes
- (4) Time

Disadvantages:

- (1) Less documentation
- (2) Maintenance Problem

↳ End date for an iteration is fixed, it can't be changed. The development team have to decide to reduce the delivered functionality to complete the iteration on time.

Scrum model in Agile Technology:
 Sales, Pharmaceutical, light weight, incremental & iterative.
 Sprints

development phases divided into stages,

check small pieces of code to ensure if individual parts of program working well

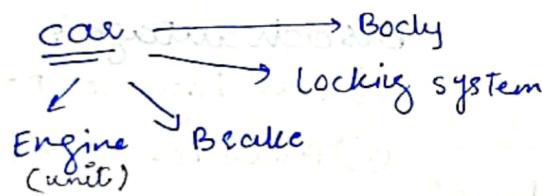
Unit Testing / Tier 1 / Level 1 testing:

At first stage testing → Multiple Teams

Performed 1st

Done by Developers

Unit → Individual part / Modules / Functions



• Unit Testing Problem → undecidable

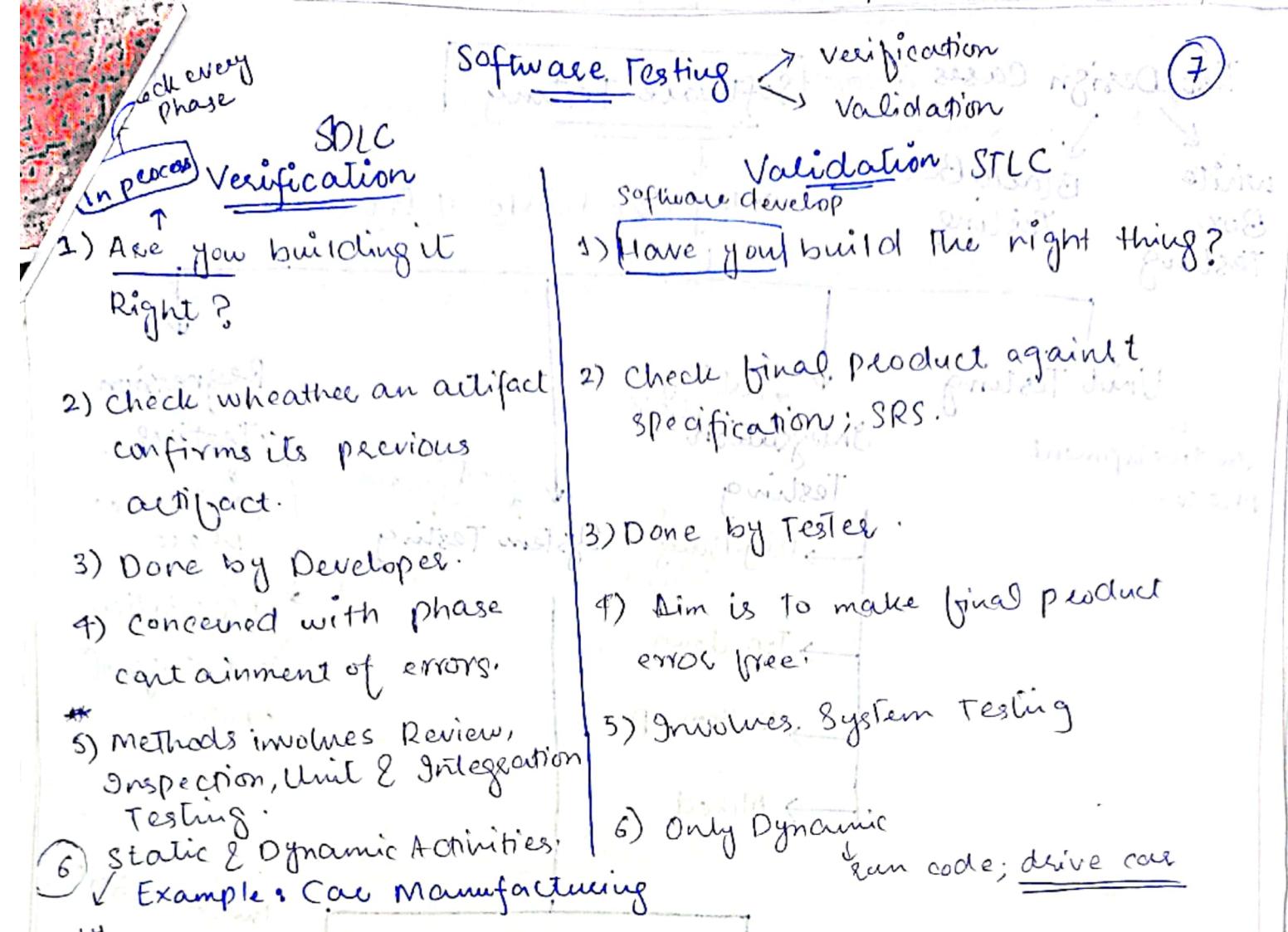
Integration Testing

- ① After unit Testing
- ② Before System Testing

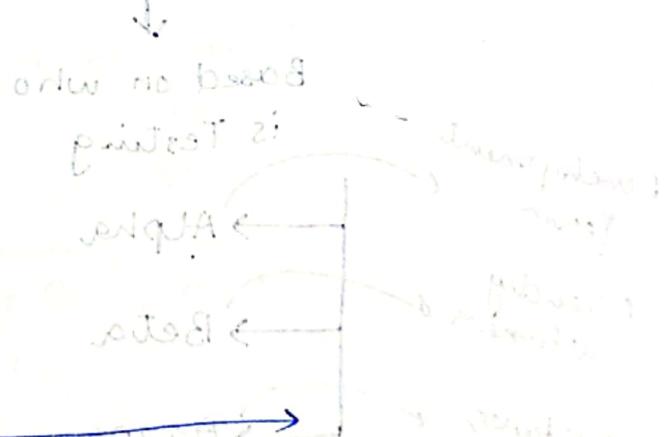
According to SRS:
→ Combine modules, & while combining modules, testing done → **Integration Testing**

Types of Integration Testing:

- ① Big-bang → Integrate modules 1 by 1 & Test
- ② Mixed (Sandwich): Top-down + Bottom-up
- ③ Top-down → Top functionality / Top priority modules Tested first
- ④ Bottom-up → Least priority tested first



- only Review
- 4 phases:
- 1) Tyre
 - 2) Engine setup
 - 3) Body
 - 4) Paint / Finishing



Types of Software Testing in Software Engineering

functional testing

non-functional testing

regression testing

unit testing

Test Design Cases Approaches

white Box Testing Black Box Testing

categorized into 4 levels

Unit Testing

In development phase.

Testing phase

Integration Testing

Big-Bang

Top-down

Bottom-up

Mixed

complete software System Testing

Regression Testing

Maintaince Phase

upgradation, Seed Artificial errors

Based on who is Testing

Development team

Friendly customers

customer

Alpha

Beta

Acceptance

Performance/ Non-Functional

Volume

Load

stress

security

configuration

compatibility

Recovery

Install

Error Seeding in Software Testing

⑨

S = Total Errors seeded in a code

S = Total seeded errors detected during Testing

$$S = 20$$

$$S = 16$$

N = Total errors in a system

n = Total non-seeded errors in a system

$$n = 200$$

$$\frac{n}{N} \approx \frac{S}{S}$$

Resultant equation:

$$N = \frac{n \times S}{S} = \frac{200(20)}{16} = 250$$

$$\text{UD errors} = \frac{n \times (S-S)}{S} = \frac{200(20-16)}{16} = 50$$

$$\leftarrow E - V + 2 , R + 1$$

→ White Box Testing Technique:

- 1) Path coverage: cyclomatic complexity, multiple entry & exit blocks check, find independent paths.
if → else if → else, etc.

→ Black Box Testing Technique: age > 18 AND age > 56, watch movies

- 1) Equivalence Class Testing → divide test data in groups user

- 2) Cause Effect Graphing

- 3) State based Testing

State Transition

→ multiple inputs

→ 3 wrong pin → end of block

1 right pin → successful Transaction

After ~~product design~~ in finished conv.

Design Phase :

SRS → ~~has been converted~~ Software Design document

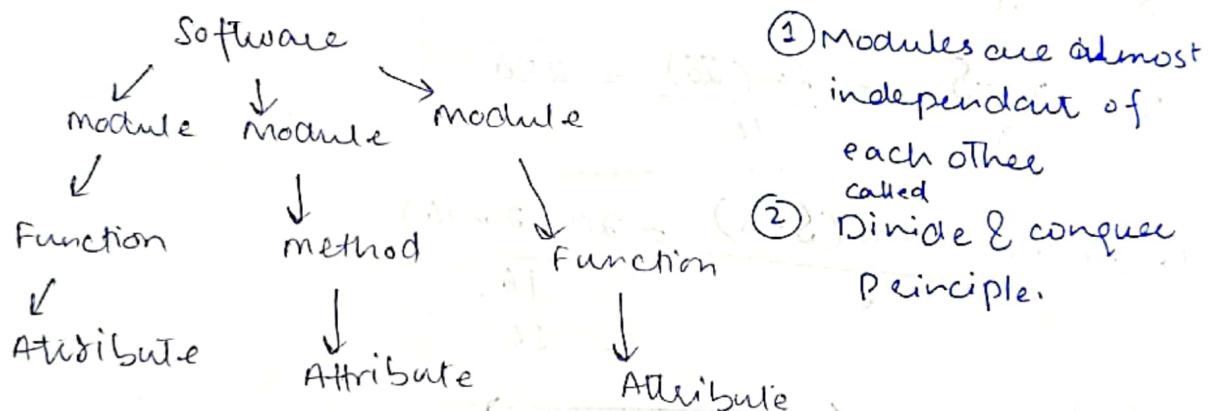
- ⇒ Cohesion
- ⇒ Coupling

Module → Functions, Attributes

Class → Functions, Associate Data Structures

→ Attribute of Good Design

Modularity : Decomposition of a problem into modules.



Modularity

Modules should display high cohesion and low coupling

- 1) High cohesion → Togetherness, within module various functions work
- 2) Low coupling → within modules dependency

~~restriction~~

Intermodule

Attendance System

Logical cohesion:

Error handling,
data input,
output etc.

Attendance marks
view, delete

Temporal cohesion → Same time

same place, same activity, same purpose, same reason

10

FHD

BlueLight

Shield

Precision

Touchpad

b/w white Box & Black Box Testing

e.g. car

info of internal structure
white Box → opaque, driven

simple input → output
Black Box correct or not

- 1) Developers can perform white box testing
- 2) What the software is supposed to do, also how it does
- 3) Understanding of Programming Lang.
- 4) Check source code, logic
- 5) Control Flow
Testing, condition coverage Technique
- 6) Used extensively at unit testing, also in integration & System Testing

- 1) Test Engineers perform black box testing.
- 2) What software suppose to do, but not, how it does.
- 3) No need to understand Programming lang.
- 4) Check functionality of Product.
- 5) Boundary value Analysis
- 6) Unit Testing, Integration Testing, System Testing, Acceptance Testing

Boundary value Testing:

Technique of Black box Testing:

Min Max
Valid & invalid partitions?

40 - 80
39, 81
invalid

To design white box test cases
 Condition coverage Technique: WBT

Predicate coverage Technique

read a,b,c;

if ($a \geq 0$, $b = 0$)

{ print 1;

}

else

{

if ($a = 0$ || $b = 0$)

{ print 2;

}

$a = 0, b = 0$.

$a = 0$

T
condition check
25% coverage

$a = 1$ or $b = 0$
F OR T

50% coverage

To make test cases in WB
max statements
Cover Statement coverage

Design coverage

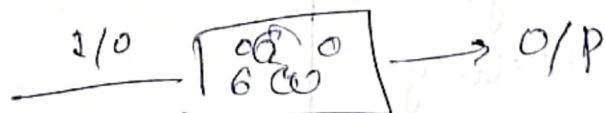
path testing

Star
Control Flow
Data Flow → Add beneficiary
Branch Testing or not

White Box Testing :-

Clear Box / Glass Box / Transparent Box

Testing / Structural Testing



→ Internal Structure & working of an application

Tools:

Veracode, Appunit

Difference b/w Test Case & Test Scenario?

15

Test Scenario

- 1) High level documentation
- 2) Consist of single lines
- (3) A person who have knowledge of product, hard to execute

④ What to test

⑤ Req → Test Scenarios

e.g. → validation of login

Test Cases

- 1) Low level documentation, detailed documentation
- 2) Consist of multiple components, each component have various steps
- 3) No knowledge of a product, have lot of details to

⑥ How to test

⑦ Test scenarios → Test cases

⑧ connected to gmail

⑨ Net

⑩ Display

⑪ Enter

⑫ sign in

③ Benefits of Automated Testing:

→ Technique for automating the manual testing process.

→ manual testing is replaced by collection of automated testing tools.

Brain X

114

1) Difference B/W QA & QC

QA	QC
↳ Part of Quality management plan.	↳ Inspection phase of process.
↳ Ensures product is ready to go through manufacturing process.	QA:
↳ Verify that quality req. will be fulfilled as the products are made.	↳ series of test
↳ (1) Pro- Active ↳ Prevent defects.	(2) Re- Active ↳ Identify defects
(2) Process oriented ↳ Prevent quality issues	(2) Product Oriented. ↳ identify quality issues in a manufactured product.
(3) System	(3) Part → Such as raw material
(4) Roadmap for creating high quality product.	(4) verification of product.
(5) Entire team	(5) Dedicated Personnel

Advantages of Automated Testing :-

1) Improves coverage of Testing;

Automated Test cases execute faster than manual execution.

2) Reduce dependency of testing on availability of test Engineers.

③ Takes less resources.

④ Produce repository of different tests → Increase knowledge.

⑤ Provides round-the-clock coverage; 24*7

⑥ Less chances of error; reliable

⑦ Act as test data generator; produce max. test data to cover large input.

Disadvantages:

① Expensive

② Becomes inconvenient & burdensome as to decide who would automate & who would train.

③ Limitation; many organizations not prefer test automation.

④ Req. Additionally trained & skilled people.

⑤ Only removes mechanical execution of testing process, but creation of test cases still req. testing professionals.

X - ✓

→ DataBase Data Mapping

→ CRUD Testing: (Black Box Testing)

Create Update Delete ~~Read~~ any
Resource.

→ Testers prepare crud Matrix

C R U D

Reg. Objects



Customer

-

Order

Payment

Vendor

Check

Register

Stock

Back Order

Invo

steps to achieve general test

⑧ Major Attributes while writing Test Cases?

Serial No	Test Scenario	Precon	Steps to Reproduce
1 - Login	validation of login connected to functionality with wifi	correct credentials	1) Launch browser 2) Enter valid gm-id 3) Enter u-name & click on next button 4) Enter valid Pass 5) Click on submit button
2 - Compose Mail	Validation of composing Email		
3 - Delete Bin	Validation of deleting mail	Present in Bin	Actual Behaviour upon entering correct Username & Pass Homepage displayed.

Expected Behaviour	Result	Automated Bug-Id
HomePage should be displayed post login	Pass	Yes

Agile Model:

- Short span of time
- Req. keep on changing.
- Iterative + Incremental Approach
- process keeps on repeating
- ↓ features
- modules keep on adding
- Company follow Agile Model to give fast delivery.
- ↓ customer satisfaction

Adv. / Principles

- Reg. change allowed at any time
- releases very fast
- customer satisfaction
- good com b/w customer
- Easy

Dis

- less focus on design & documentation
- diff. to handle long term project
- Does by Senior Testers

Scrum / PM

- ① Product backlog : what are the things required.

- ② sprint : Project for 1 year.

- ③ Sprint Planning → conducted by Scrum Master or Product Owner.

M

hold meeting b/w Developers & Testers
& check from product backlog which
things kept in next sprint

④ Scrum Master : Responsible for delivering
product to customer within planned
period.

Tracking All

→ Sr. Tester , Sq. Devc , PM

⑤ Scrum Meeting: Daily Standup Meeting

(10-15 m)

→ what did you do, from, any obstacle -

Principle of ST?

- 1) Start testing at early stage: Reg. Gathering
- 2) find defect
- 3) Highly impossible to give error free SW
- 4) shouldn't do exhaustive testing

com:

↓ Accept even decimal also

same kind type of input 100.62 ✓

multiple times.

⑤ Test-based (what testing)

e.g. web-based ← load / performance testing

⑥ Pesticides- Paradox
contains more defect Testing same
Testcases

⑦ Defect clustering

10 Top Qualities of Software Testers

⑪ Regression

⑫ Severity & priority?

impact of bug
on business
workflow

importance
given to
fix the bug

⑬ Big Bang Method

Non-Incremental integration Testing

→ don't know about who is
Parent & who is children
module module

How will they do Testing?
mix all modules
& check data flow.

⑭ Principles of Software Testing

① find defect

② Not possible to launch defect
free S/W

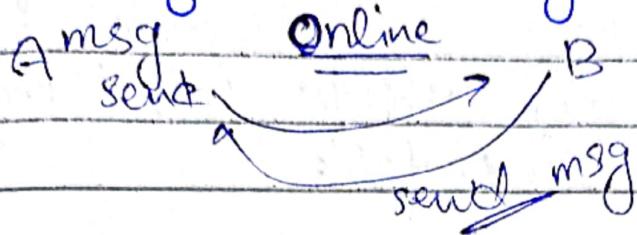
③ Should not do exhaustive testing

④ Pesticides Paradox

In App → 4 modules

⑤ Defect clustering → After every
release test same test cases

⑤ Integration Testing Scenario?



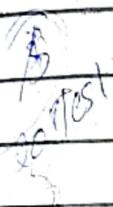
⑥ Formal Testing ~~for~~ Type of Smoke Testing

✓ 80 cases

18 pass

5 fail

Document Test cases.



Informal → No documentation
No Test Scenario

case

Traceability Matrix
Report

⑦ Usability Testing:

↳ do Not check application,

↳ we check user-friendly of Application

⑧ Agile Model

→ Scrum Master

→ Product Owner

⑨ Release Note

① Purpose of Testing : defect free customer ref.

→ 100% error free S/W can't be delivered.

② Got minor defects, will you release S/W?

No

Team Lead

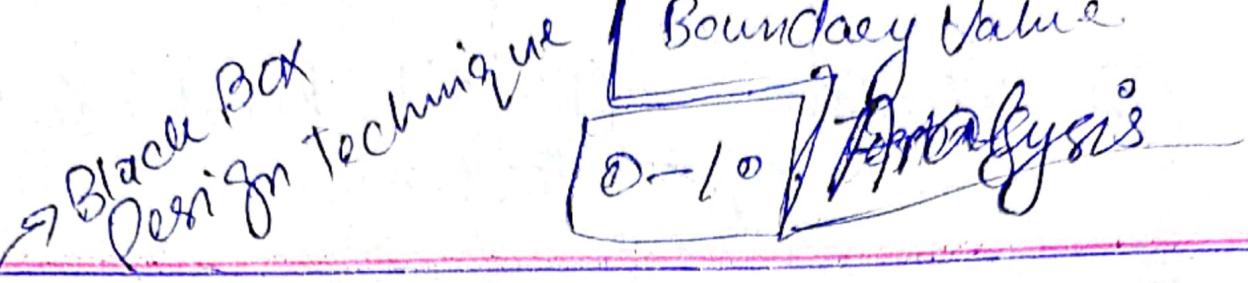
defining severity

③ When developer will say defect is not reproducible

- Testee is able to see the defect but developer not;
- improper build
- Platform mismatching
- improper Test Report by tester
- Technology not supports that features.

④ 2 positive & 2 Neg. Test Scenario of whatsapp

→ 8 People can do one



14 Test case Design Technique

15 No Testing \rightarrow product going to production?

16 When do you feel to stop the testing?

optimal testing \rightarrow Not receiving any bug.

17 Test case Review Classes:

Peer ; Team Lead, PM

is a cycle

1) Agile model? [Spent]

2) Performance Testing? what are we exactly testing in Performance Testing

↳ check the stability & Response time of an application by applying load.

3) Functional vs non functional Testing
Component Performance
Neg. Testing

4) Smoke Testing V/s Sanity Testing
when a new build is launched,
changes can be still made,
Perform smoke testing.

5) Principles of SUT 7
1) 100% testing can't be done
2) Pesticides Paradox

6) Severity : impact of bug on Customer business workflow.

e.g. Login proceed → show blank page.

(13) Retesting: APP fail first, & now again testing

(7) Priority: Problem need to be fixed otherwise customer can't login.

(8) Major Attributes while writing Test Cases?

Test case Id, Test Scenario.

(9) System Test case? End-End test case?

Any thing customer do on applica-

login → search item → Add to card -

→ payment → Delivered.

Main flow of APP

(10) Ad-hoc Testing

(11) Dis-advantages of not writing Test cases?

- inconsistency, loose quality

Adv → creative ideas

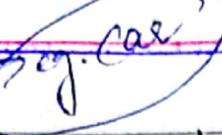
→ Analytical thinking

Next time → don't have to think so much scenarios

(12) White Box Black Box

Re-modify Regression Testing
Delete ↙ ↘
Add ↗ ↘
bug-fixing

Shallow wide testing

7) Smoke 

↳ Testing at high level, no depth

↳ Basic critical func. working properly?

↳ Usually Automated

↳ Positive testing

→ Develop & Testee

1st Smoke Testing

until S/W

→ Skipped

↳ General health check

↳ Documented

eg. Gmail

Inbox

↓

mail

Narrow & deep
1) Regress Testing
Sanity

↳ Focuses on 1 or few areas of functionality

↳ New functionality / bug fixes working perfectly?

Regression

Sanity

Stubs

↳ Usually not automated

↳ +ve + -ve

→ By Testers

↳ when started

↳ specialized checks

↳ Not documented

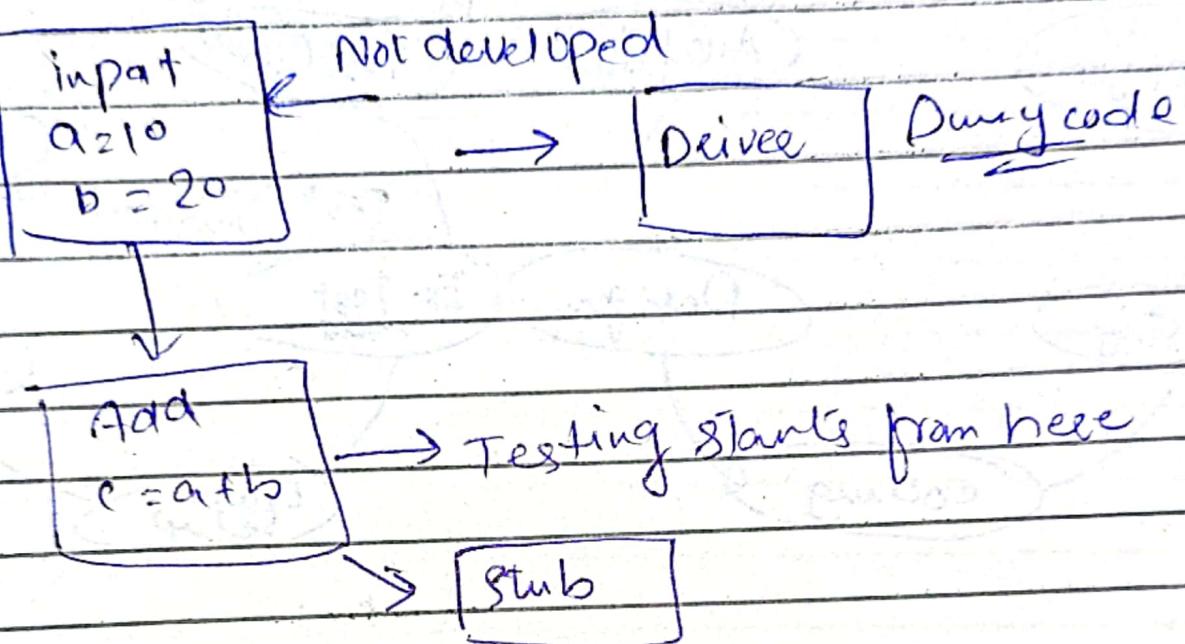
mail can be

found or not?

can be

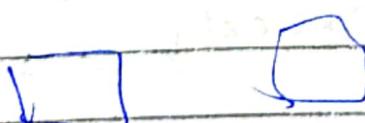
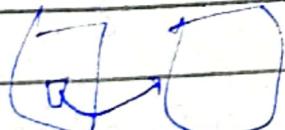
replied or not

Stub & Driver



Stub \leftarrow Top-down

Bottom up \rightarrow Driver

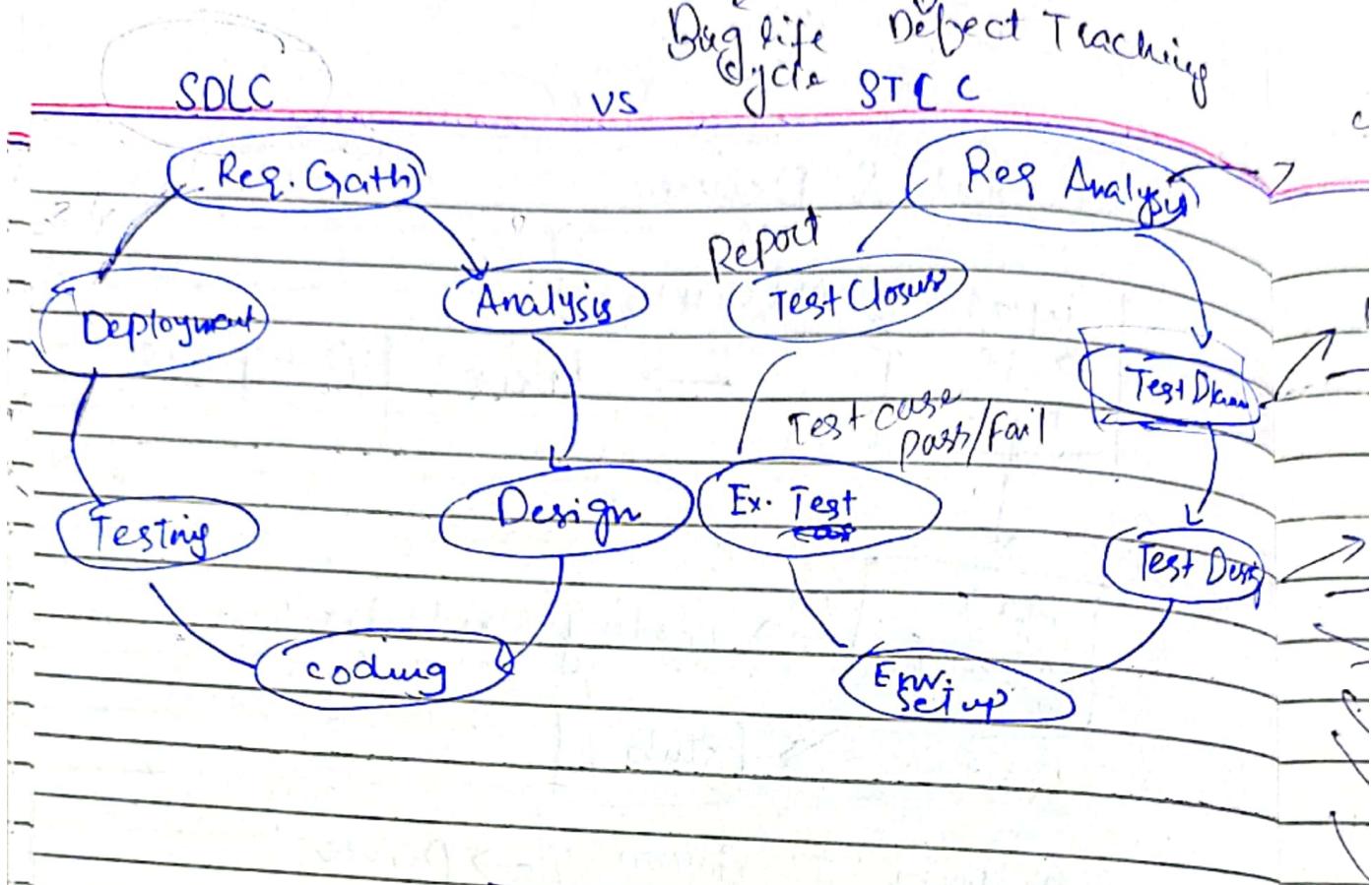


SDLC ← STLC ← BLG/DT

Bug life cycle Defect Tracking

vs

STLC



Bug Life cycle / Defect Tracking

1) Wrong Implementation

Home → About us → Feedback

2) Missing info

UN []

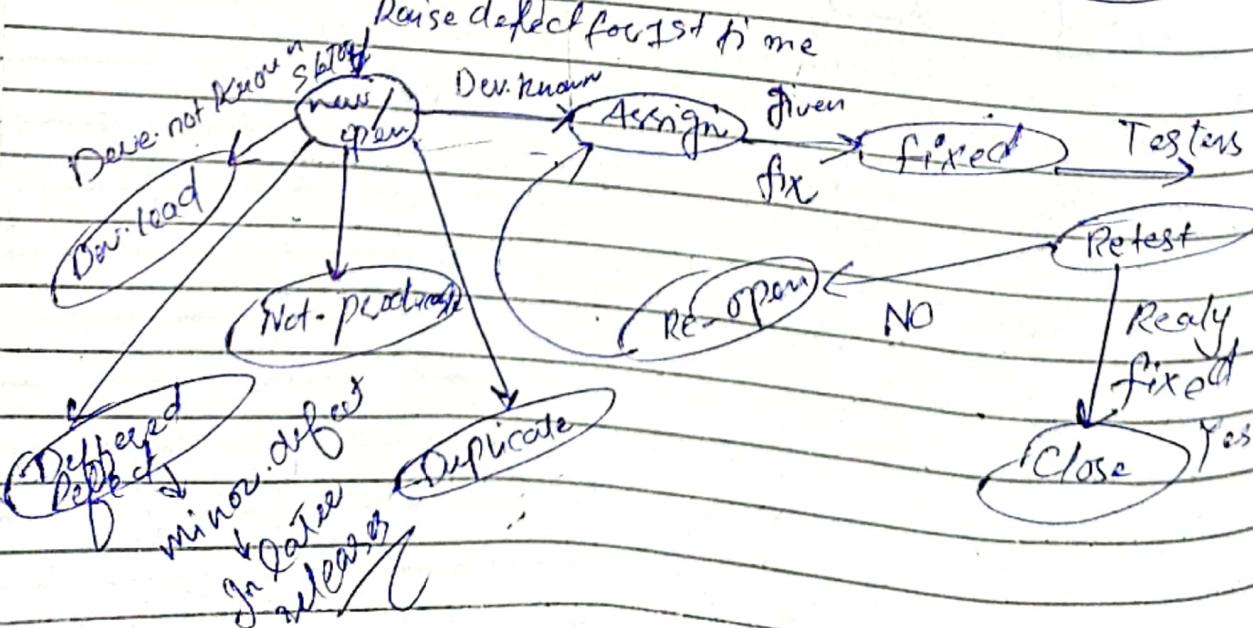
Pwd []

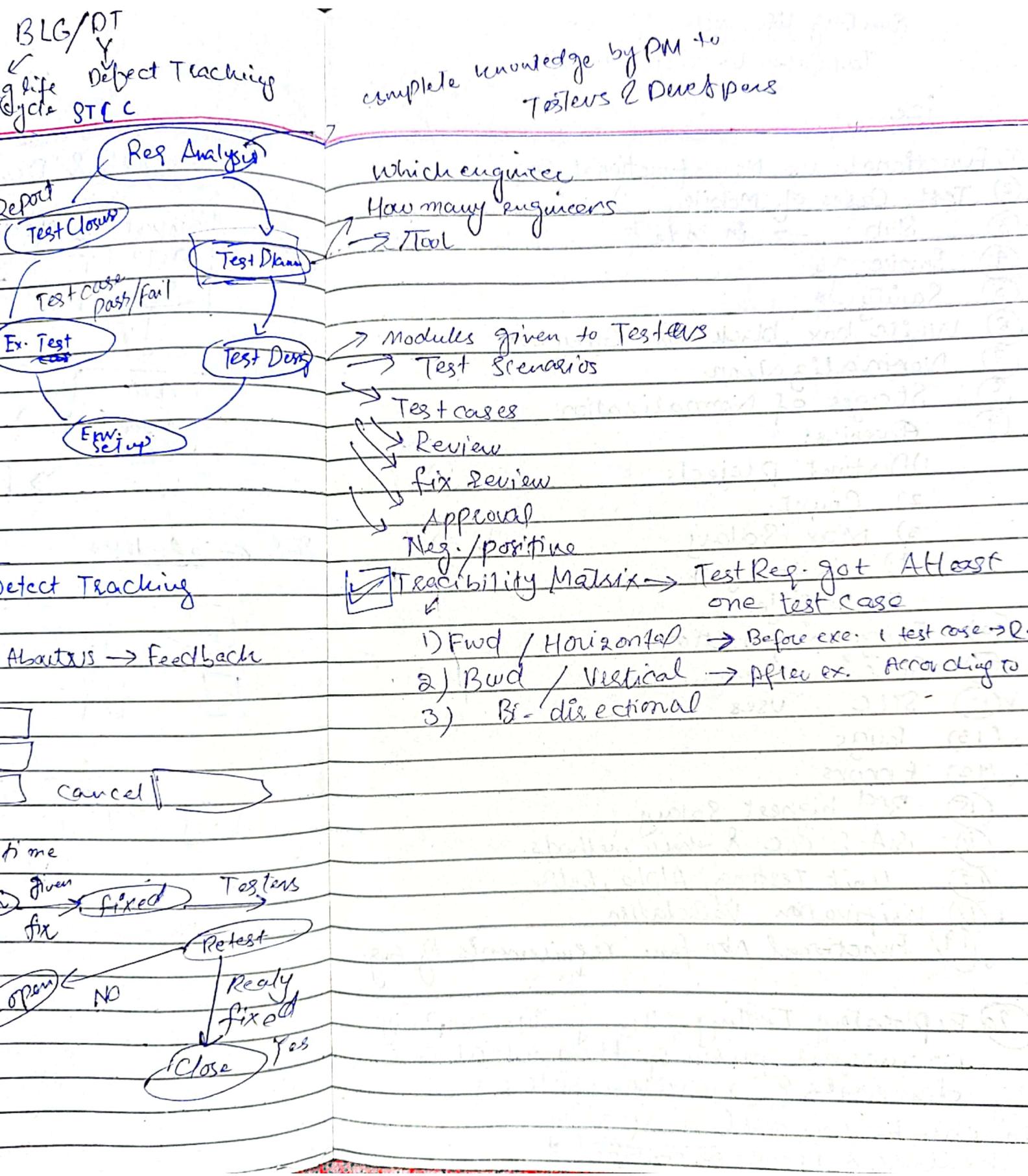
Login []

cancel []

3) Extra Tap

Raise defect for 1st time





Bug life cycle

Test Cases Vs Test Scenario

i2c

① Functional vs Non functional Req.

② Test Cases of Mobile

③ Stub → in code }
 4 Smoke }
 5 Sanity }

6 White box, black box, Grey box

7 Normalization

8 Stages of Normalization

9 Queries:

1) Distinct Projects

2) Count

3) Max Salary

4) Left join

5) Self join

10 Trigger function

11 SDLC uses

12 STLC uses

13 Bugs

14 Errors

15 3rd highest salary

16 QA & QC & their methods.

17 Unit Testing, Alpha, Beta

18 Verification Validation

19 Functional Non fun. requirements of bug.

20 Exploratory Testing? If go to company documents missing then what are elements? Data inconsistency?

Bug can be considered low quality as feature as a bug

Engineering → Principles, rules to create sys w.r.t.

SPM → Estimation of cost, Risk, time

Software Design → Coupling, cohesion, UML, DFD, Class Diagram

SDLCs:

→ customer invests money

→ company wants to make name & become known

→ satisfy customer, time framework

e.g. YouTube Channel Tutors

Customer Service Provider

→ cost, Platform, Team Available

• feasibility study → in Defining / Analysis →

Senior SE → collect basic info from customer

technical, Economical, Operational feasibility

Planning: cost, time

[ER]

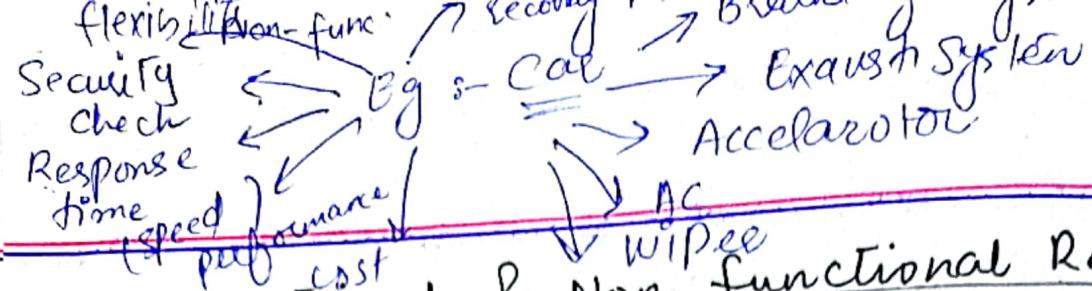
1) Planning & basic, market, provide info

[In mind]

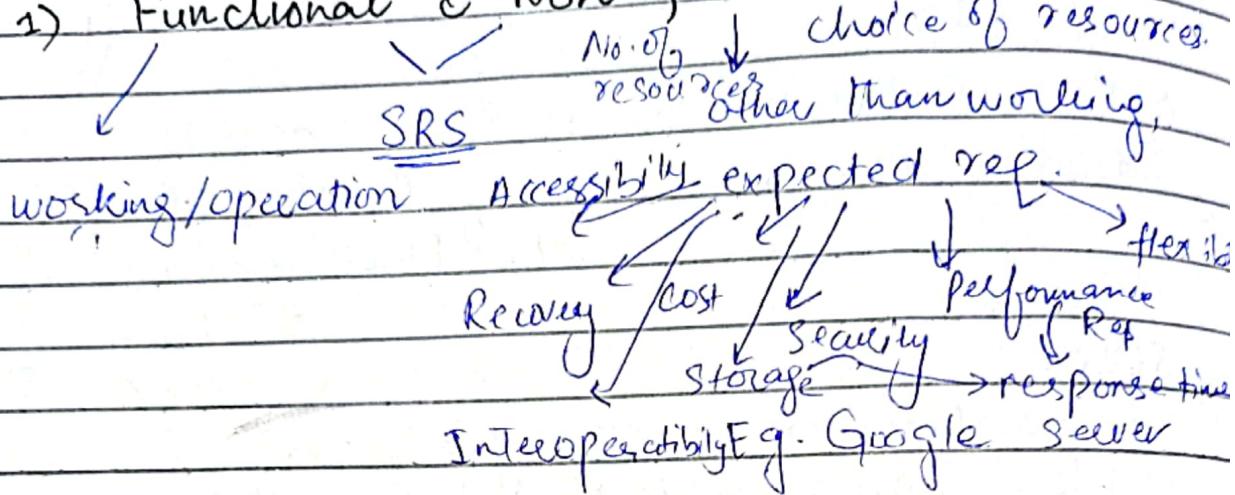
Sag.

SRS :- Functional & non-functional Req.

↓ input for designing Please

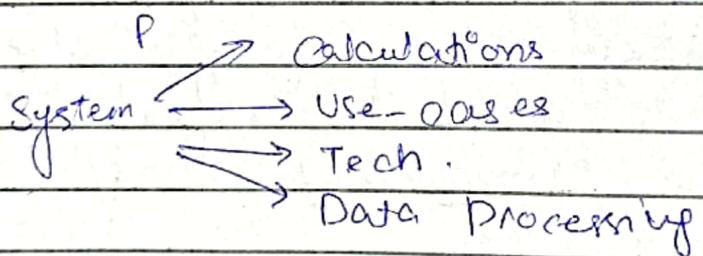


1) Functional & Non functional Req.



F take up or certain f 100%

eg. Elevator \rightarrow speed



F Equipments

Hospital \rightarrow Entries / Exits
 \rightarrow Doorways / Stairs

F Room, Swimming pool, Dining Area
 Hotel \rightarrow Banquet Hall.

undecidable

↳ Unit testing: 1st place
Developer.

Individual part

e.g. Car; locking system, fuel system, breaking system

↳ Integration Testing: Tester

↳ SRS document → evaluation
Types:-

- 1) Big bang: Join 2,3 modules & then join
- 2) Top-down: Top priority tested first e.g. fee in student
- 3) Bottom-up
- 4) Mixed (Sandwich)

↳ System Testing: Testee

↳ End-to-End System Specification

* Black Box Testing
I/P → [] → O/P

2 Types:

e.g. Movie (1) α , β , Acceptance
(2) Func / Non func.

Data Flow Testing:

- 1) Statements in which variables are defined.
2) Statements in which variables are used.

e.g. 1) read a, b, c

2) if ($a > b$)

3) $x = a + 1$

4) print x;

~~else~~

5) $x = b - 1$

6) print z;

	Define	Use
a	1	2, 3
b	1	2, 5
c	1	NA
x	3, 5	4
z	NA	6

1) Variables declared not used.

2) Variables used not declared.

3) Variable defined multiple times

4) Declaring variable before used.

Boundary Value Analysis (BVA)

Invalid Case	Valid	Invalid Case
--------------	-------	--------------

Best use of

e.g. Fuel of car at speed
 $40 - 80$

39, 40, 80, 81

No code required -
large programs suited
difficulty in making test cases
Testee know limited info. about app.

Black box Testing

Closed-box Testing, Data Driven Testing

1) Defect : variation from Actual/Expected Result → issue in development phase & corrected

2) Bug) Testers find mismatch in testing phase.

↳ informal name for defect.

3) Failure : After deployment, customer finds issue.

4) Error : coding mistake → unable to run / compile code

Acceptance Testing:- Formal Testing based on user req. & functional processing.

↳ kind of black box Testing.

→ last level of software testing.

✓ User AT

Alpha Testing: User Acceptance Testing
→ Before release to real world.

objectives :-

fix bugs that weren't found
before

SRS → Test Cases & Test Plans →

Execute Test plans → Log Defects
Retest once issues fixed.

2 phases:

- 1) In-house developers
- 2) Testers

→ require lab/testing environment
→ Evaluating Test Cases.

Beta Testing :-

- ↳ doesn't require lab
- ↳ black box testing

Tool: zephyr, User Testing

- ↳ duplication of errors
- ↳ Time consuming.

~~Test from user point of view rather designer's point of view~~

→ semi-transparent → tester can partially see

→ suited for web APP

⇒ Gray Box Testing:- Not suitable for Algorithmic Testing.

↓
↓
↓
↓

black box + white box

↓
↓
↓
↓

Unknown of internal structure

know internal structure

Gray box

1) Regression Testing

Partially know Internal Structure

2) Matrix Testing

Structure

3) Pattern Testing

Data Structures & Algo

4) Orthogonal Testing

make test cases

risks identify by developer
causes of failure

↓ BBT → Few test cases & large test data

Regression Testing:

→ updation

→ fixing 1 defect cause no issue to other functionality

⇒ Transparent Box Testing.

QA

→ Process

→ Preventive Approach

→ proactive approach

eg. life jacket
before boating

→ Audit:

process quality

meeting SI standards
or not

→ Managerial Tool

→ Development Phase

→ All team members
involved

QC

→ Product

→ Reactive Approach
→ find defect
& then solve

→ Testing Product
meeting quality

→ corrective
Tool

→ testing.

→ testing
team
involved

WBS R
Test function sel' confidence testing /
Build verification
Testing

Smoke Testing

↳ Testing Basic & critical part of
app before Regression Testing

Company A Customer B

30 Days

White box Testing → done 20 Days
10 days left.

WBT → Test Engineers
unit/component ↓ System
Integration

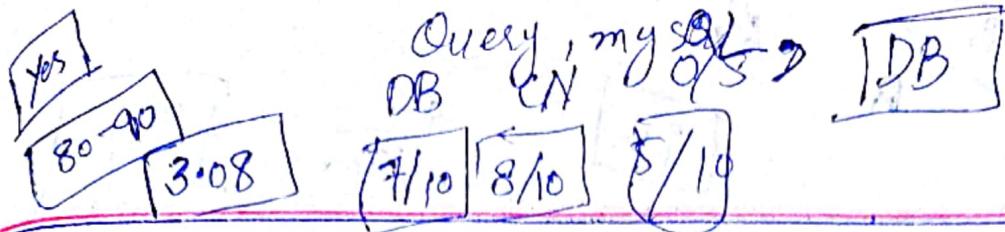
Sanity Testing: → func.

Join

Trigger

highest point

pop-up



→ Stub Testing :- Dummy Modules / Actual

Monday — 2-5 pm

[2-5 pm]

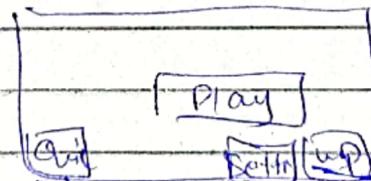
Wednesday 2-5 pm

Tuesday

Cour

Stub Testing :- Dummy Modules for testing an app. when actual modules not available for testing

Example :-



Dummy Procedures

Sub PlayButtonPressed()

Console.WriteLine ("Play Button Press")

End Sub

Sub On

Stub Testing code

If ButtonId = "Play" Then

Call PlayButtonPressed(),

Adhoc, Gorilla, monkey

Positive

- ↳ performed for expected result/conditions, as per ref.

Not 100% Test

↳ coverage > 100%

Test Case coverage

↳ doesn't ensure defect free

S/W

↳ Done before Neg. Testing.

↳ Anyone can do

↳ check valid set of values

↳ values 0 - 10

0, 1, ..., 9

Neg. Testing

- ↳ performed for unexpected conditions, not performed as per ref.

↳ ensure defect free S/W

↳ ensure good quality product

↳ only professional

↳ check invalid set of values.

→ a, b, c, space, blank, space