SIL765: NETWORKS SYSTEMS AND SECURITY ASSIGNMENT-3

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PROBLEM-1

TASK-1

1.Cipher used between the client and server is as shown:

```
$ python tlshandshake.py
After making TCP connection. Press any key to continue ...12
'OCSP': (u'http://ocsp.digicert.com',),
'caIssuers': (u'http://cacerts.digicert.com/DigiCertSHA2HighAssuranceServerCA.crt',),
'crlDistributionPoints': (u'http://crl3.digicert.com/sha2-ha-server-g6.crl',
                                   u'http://crl4.digicert.com/sha2-ha-server-g6.crl'),
'notAfter': 'Mar 16 23:59:59 2022 GMT'
 'notBefore': u'Dec 16 00:00:00 2021 GMT',
 'serialNumber': u'06657926FB0B969F7E61501A16E2AFAD',
'subjectAltName': (('DNS', '*.facebook.com'),
('DNS', '*.facebook.net'),
                          'DNS', '*.fbcdn.net'),
'DNS', '*.fbsdn.net'),
'DNS', '*.fbsbx.com'),
'DNS', '*.m.facebook.com'),
'DNS', '*.messenger.com'),
                           'DNS', '*.xx.fbcdn.net'),
                          ('DNS', '*.xy.fbcdn.net'),
('DNS', '*.xy.fbcdn.net'),
('DNS', '*.xz.fbcdn.net'),
('DNS', 'facebook.com'),
('DNS', 'messenger.com')),
 'version': 3L}
 'ECDHE-ECDSA-AES128-GCM-SHA256', 'TLSv1.2', 128)
After handshake. Press any key to continue ...12
```

I used ssock.cipher() function to know about the cipher used.

So from: 'ECDHE-ECDSA-AES128-GCM-SHA256', 'TLSv1.2', 128, AES 128-GCM is used as encryption cipher.

Upon connecting with google.com, I obtained this as: 'TLS AES 256 GCM SHA384', 'TLSv1.3',256

2. Server certificate is as shown: {'OCSP':.....3L}

3. Purpose of /etc/ssl/certs is: etc/ssl/certs is the default location to install certificates of ssl, just like etc/ssl/private which is location to install all private keys. So its an OpenSSL compatible certificate directory. This location stores file of format .pem,.crt.

```
        Ashish@DESKTOP-RFEBICG: /etc/ssl/cert: $ 1s
        AffirmTrust_Premium.pem
        Security_Communication_Root(A2.pem

        03179364.0
        AffirmTrust_Premium_ECC.pem
        Security_Communication_Root_(A.pem

        06206e6.0
        Amazon_Root_CA_1.pem
        Soera_class_2_Root_CA.pem

        064e08a9.0
        Amazon_Root_CA_2.pem
        Start_der_Nederlanden_EV_Root_CA.pem

        06dc52d5.0
        Amazon_Root_CA_3.pem
        Start_der_Nederlanden_EV_Root_CA_pem

        080911ac.0
        Amazon_Root_CA_4.pem
        Start_led_Class_2_CA.pem

        0878915.0
        Atos_TrustedRoot_2011.pem
        Start_led_Root_Certificate_Authority__G2.pem

        08759304.0
        Autoridad_de_Certification_firmsprofesional_CIF_A62634068.pem
        Start_led_Root_Certificate_Authority__G2.pem

        08759086.0
        Buypass_class_3.Root_CA.pem
        SwissSign_Silver_CA__G2.pem

        087664678.0
        CA_Disig.Root_R2.pem
        SwissSign_Silver_CA__G2.pem

        087664678.0
        CFCA_EY_ROOT.pem
        T-TeleSec_GlobalRoot_Class_3.pem

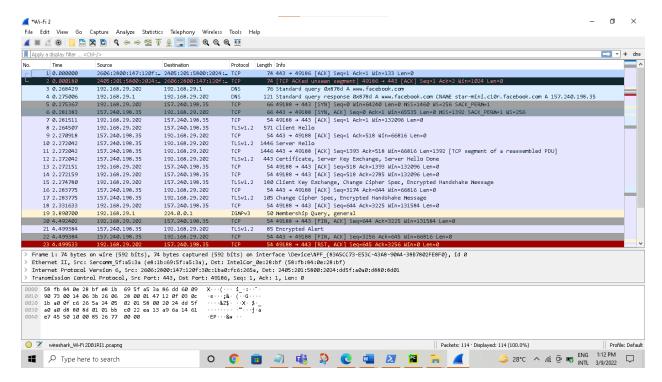
        08010267.0
        COMDD_Certification_Authority.pem
        TMCA_Global_Root_CA_.pem

        10616566.0
        COMDD_CERT_ification_Authority.pem
        TMCA_Root_Certification_Authority.pem

        10657666.0
        COMDD_CERT_ification_Authority.pem
        TELESC.GA_IDalRoot_CA_.pem
```

.pem format (concatenated certificate containers) represents entire certificate chain (private key, public key, root certificates).

4. Below is the screenshot of result obtained after using wireshark.



We can observe from above results TCP handshake is done first before TLS handshake. And TCP handshake is 3 way handshake which includes transfer of SYN,ACK. It initiated from line 5 in above ss.

```
8 2.264507 192.168.29.202 157.240.198.35 TLSv1.2 571 Client Hello
9 2.270918 157.240.198.35 192.168.29.202 TCP 54 443 + 49188 [ACK] Seq=1 Ack=518 Win=66816 Len=0
10 2.272042 157.240.198.35 192.168.29.202 TLSv1.2 1446 Server Hello
```

We can observe from the obtained results that:

1.TLS handshake initiated from line 8 in above screenshot.

In TLS handshake, client hello is the first message that client sends to server.

2. Then server responds with many messages, such as server hello message. Also server sends its x.509 certificates to client to authenticate itself.

```
12 2,272042
                   157,240,198,35
                                                                 TLSv1.2 443 Certificate, Server Key Exchange, Server Hello Done
                                                                            54 49188 → 443 [ACK] Seq=518 Ack=1393 Win=132096 Len=0
54 49188 → 443 [ACK] Seq=518 Ack=2785 Win=132096 Len=0
13 2.272151
                  192.168.29.202
                                         157, 240, 198, 35
                                                                TCP
                                         157.240.198.35
14 2.272159
                  192.168.29.202
                                          157,240,198,35
                                                                 TLSv1.2 180 Client Key Exchange, Change Cipher Spec, Encrypted Handshake Message
                  157.240.198.35
                                         192.168.29.202
                                                                             54 443 → 49188 [ACK] Seq=3174 Ack=644 Win=66816 Len=0
16 2.283775
                                                                TLSv1.2 105 Change Cipher Spec, Encrypted Handshake Message
17 2.283775
                  157,240,198,35
                                         192.168.29.202
```

3. Then clients responds with many messages. If server certificate is valid ie not expired then client sends a client key exchange and a change cipher spec message and Encrypted handshake message. Encrypted handshake message is the message which indicates client wants to end this TLS negotiation, also known as finished message.

- 4. After this server also responds with change cipher spec message and Encrypted handshake message or finished message, which lets client fully authenticate the server.
- 5. After the completion of TLS handshake, authenticated peers can start sending their data to each other.

```
74 10.776247 2620:1ec:43::132 2405:201:5800:2024:_ TLSv1.2 388 Application Data 75 10.776247 2620:1ec:43::132 2405:201:5800:2024:_ TLSv1.2 821 Application Data 76 10.776247 2620:1ec:43::132 2405:201:5800:2024:_ TLSv1.2 112 Application Data
```

TLS handshake always happens after TCP handshake. So after the opening of TCP connection, TLS handshake takes place. TCP handshake is a 3 way handshake of SYN,SYN/ACK,ACK which ensures the successful opening of connection whereas in TLS handshake client and server agrees on TLS version, chooses their cipher suite, exchanges their certificates .

TASK-2:

1. After assigning cadir=./certs, I obtained this result:

```
kashish@DESKTOP-RFEBICG:/mnt/c/users/pranav/PycharmProjects/pythonProject$ python tlshandshake.py www.facebook.com
After making TCP connection. Press any key to continue ...12
Traceback (most recent call last):
    File "tlshandshake.py", line 27, in <module>
        ssock.do_handshake() # Start the handshake
    File "/usr/lib/python2.7/ssl.py", line 828, in do_handshake
    self._sslobj.do_handshake()
ssl.SSLError: [SSL: CERTIFICATE_VERIFY_FAILED] certificate verify failed (_ssl.c:727)
```

Because all certificates are present in etc/ssl/certs, so after changing cadir to /certs which is an empty folder, server certificates could not be verified (as CA certificate and public key is required to verify), Hence it showed me above result.

2. After observing obtained results for the server facebook.com, I found that I need to put-DigiCert SHA2 High Assurance Server CA.pem in /certs folder. After that my client program is running. Basically public key of CA certificate is required to verify the CA digital signature which is present in the server certificate.

TASK-3

1. To know the IP address of server using dig command, I added following code to my python client program on windows:

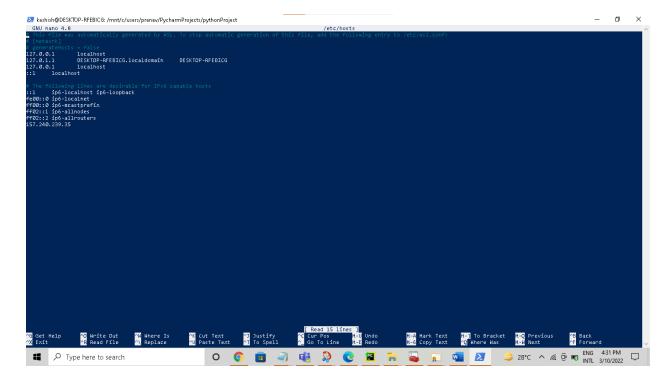
```
cmd='dig facebook.com +short'
proc=subprocess.Popen(shlex.split(cmd),stdout=subprocess.PIPE)
out,err=proc.communicate()
print(out)
```

Second line:157.240.239.35, in about output is IP address of facebook.com.

2.The etc/hosts file, contains a list of IP host names and their corresponding IP addresses. This file is used to resolve host names to an address. Using following codes in my python program, I wrote IP address of server in /etc/hosts file. Because it is a protected file and access was showing permission denied, so I had to use below code.

```
with open('/etc/hosts', 'rt') as f:
    s = f.read() + out
    with open('/tmp/etc_hosts.tmp', 'wt') as outf:
        outf.write(s)
```

Also using sudo nano etc/hosts command in ubuntu, I opened etc/hosts file. We can see IP address of facebook.com: 157.240.239.35, written in the last line of file.



3. context.check_hostname() =False, ensures no verification of hostname ,which leads to successful verification of wrong certificates.

context.check_hostname()=True, ensures verification of hostname, which always leads to unsuccessful verification of wrong certificates.

When check_hostname is True, sslsocket.do_handshake() performs match_hostname().Also to check authenticity of certificate, check_hostname must be set True. If check_hostname is set False, then by default host will not be matched against the hostname allowed by the server certificate.

Security consequences: If check_hostname is set False, then Attackers will be able to cheat users through their fake websites as clients/users connection would not have verified the hostname of their websites. Attackers will be able to use authorized certificates of other websites as certificates of their fake website and will use them for getting authenticated from clients.

Upon connecting to www.example2020.com, I obtained following results:

```
kashish@DESKTOP-RFEBICG:/mnt/c/users/pranav/PycharmProjects/pythonProject$ python tlshandshake.py www.example2020.com
Traceback (most recent call last):
   File "tlshandshake.py", line 26, in <module>
        sock.connect((hostname, port))
   File "/usr/lib/python2.7/socket.py", line 228, in meth
        return getattr(self._sock,name)(*args)
socket.gaierror: [Errno -2] Name or service not known
```

Also when I type URL: www.example2020.com on google, I got 404 Page not found error. But for other servers like google, facebook On making context.check_hostname=False, or True, I found no change in obtained results.

TASK-4

 ${f 1.}$ After adding following code to client program, I obtained foll. results:

```
request = b"GET / HTTP/1.0\r\nHost: " + \
hostname.encode('utf-8') + b"\r\n\r\n"
ssock.sendall(request)
# Read HTTP Response from Server
response = ssock.recv(2048)
while response:
    pprint.pprint(response.split(b"\r\n"))
    response = ssock.recv(2048)
```

In Above obtained results: ['HTTP/1.1 302 found,......', ''] is the response received from server. This 302 found shows that the resource requested has been temporarily moved to the URL given by the location header. Location header is: 'https://www.facebook.com/unsupportedbrowser'.

So this location header gives the new location of resource.

302 shows a redirect to a temporary location but its not an error.

Also on giving hostname as www.yahoo.com, I obtained same result:

```
['HTTP/1.0 302 Found',

'Date: Thu, 10 Mar 2022 12:04:56 GHT',

'Strict-Iransport-Security: max-age=31536000',

'Server: AT5',

'Cache-Control: no-store',

'Content-Type: text/ntml',

'Content-Type:
```

SECURITY:

Public keys of server are authenticated using their x.509 certificates, thus the prototype is secured against Man in middle attack.

Also for creating sockets, ssl sockets are used which uses session ID which is a randomly generated unique identifier for a session, also client_hello, server_hello messages uses random number nonce ,hence prototype is secured against Replay attacks.

Downgrade attacks can break the security of system by allowing the attacker to negotiate the use of lower version of TLS. I have set the ssl_version as PROTOCOL_TLSv1_2 ie: TLS 1.2, Hence downgrade attacks are not possible on this prototype.