

**K. J. Somaiya College of Engineering, Mumbai-77**

(A Constituent College of Somaiya Vidyavihar University)

**Batch: C2-1      Roll No.: 16010122104**

**Experiment / assignment / tutorial No. 2**

**Grade: AA / AB / BB / BC / CC / CD /DD**

**Signature of the Staff In-charge with date**

**TITLE:** Write a program to accept 3 numbers from the user and find the largest of the 3 numbers using

    If - else if-else

    Ternary operator

**AIM:** Write a program to accept 3 numbers from the user and find the largest of the 3 numbers using

    If - else if-else

    Ternary operator

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**Expected OUTCOME of Experiment:**

- a. To run a program successfully and find the greatest of the given three numbers using if-else conditions
- b. To run a program successfully and find the greatest of the given three numbers using ternary operator.

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**Books/ Journals/ Websites referred:**

1. Programming in ANSI C, E. Balagurusamy, 7 th Edition, 2016, McGraw-Hill Education, India.
2. Structured Programming Approach, Pradeep Dey and Manas Ghosh, 1 st Edition, 2016, Oxford University Press, India.
3. Let Us C, Yashwant Kanetkar, 15th Edition, 2016, BPB Publications, India.

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**Problem Definition:**

Ask user to input three numbers. Compare three numbers to find the largest of them using

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### 1. Nested if else statement

```
#include <stdio.h>

void main()
{
    double n1, n2, n3;

    printf("Enter three numbers: ");
    scanf("%lf %lf %lf", &n1, &n2, &n3);

    if (n1 >= n2)
    {
        if (n1 >= n3)
            printf("%.2lf is the largest number.", n1);
        else
            printf("%.2lf is the largest number.", n3);
    }

    else
    {
        if (n2 >= n3)
            printf("%.2lf is the largest number.", n2);
        else
            printf("%.2lf is the largest number.", n3);
    }
}
```

### 2. Using ternary operator

```
#include <stdio.h>

void main()
{
    int n1, n2, n3, max;

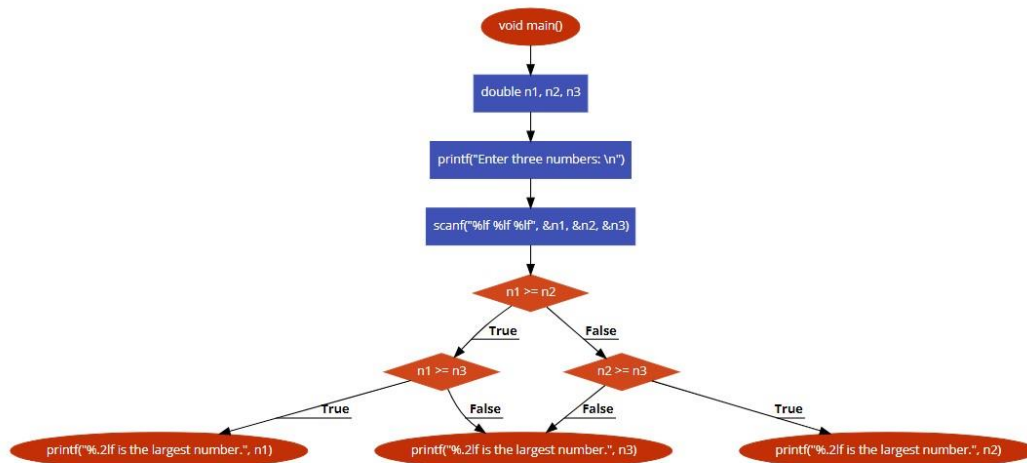
    printf("Enter three numbers: \n");
    scanf("%d %d %d", &n1, &n2, &n3);

    max = (n1 > n2) ? (n1 > n3 ? n1 : n3) : (n2 > n3 ? n2 : n3);

    printf("Largest number among %d, %d and %d is %d.", n1, n2, n3, max);
}
```

**Flowchart:**

a.



b.



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### Implementation details:

a.

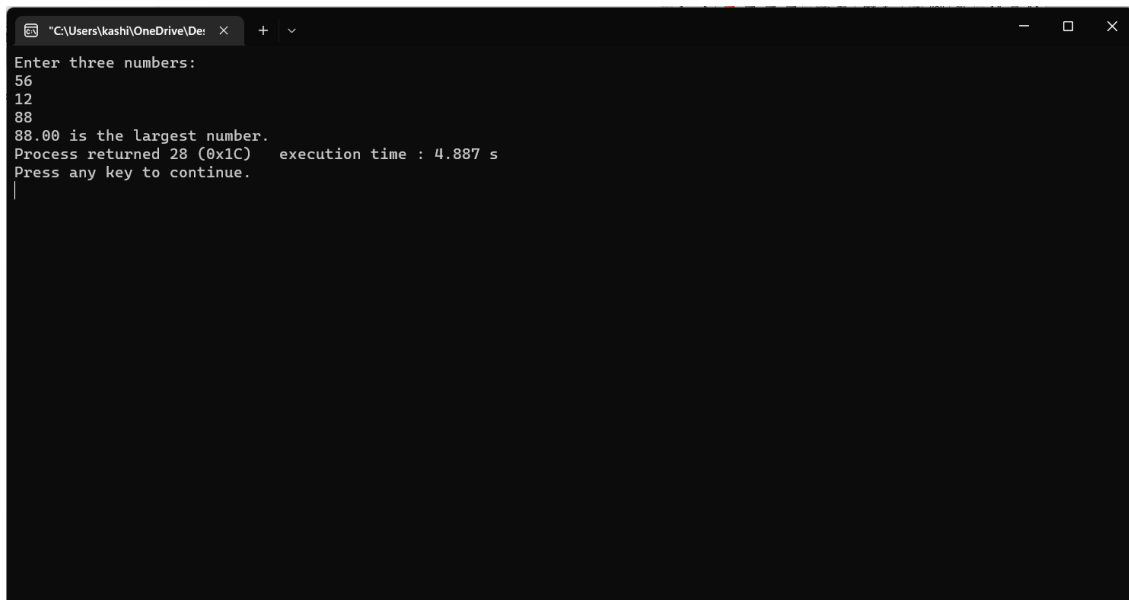
- 1) Start
- 2) Declare n1, n2, n3 as three numbers
- 3) Accept n1, n2, n3 from user
- 4) Check if n1>n2
- 5) Check if n1>n3
- 6) Check if n2>n3
- 7) Display greatest number
- 8) Stop

b.

- 1) Start
- 2) Declare n1, n2, n3 as three numbers and max as greatest number
- 3) Accept n1, n2, n3 from user
- 4)  $\text{max} = (\text{n1} > \text{n2}) ? (\text{n1} > \text{n3} ? \text{n1} : \text{n3}) : (\text{n2} > \text{n3} ? \text{n2} : \text{n3});$
- 5) display greatest number
- 6) Stop

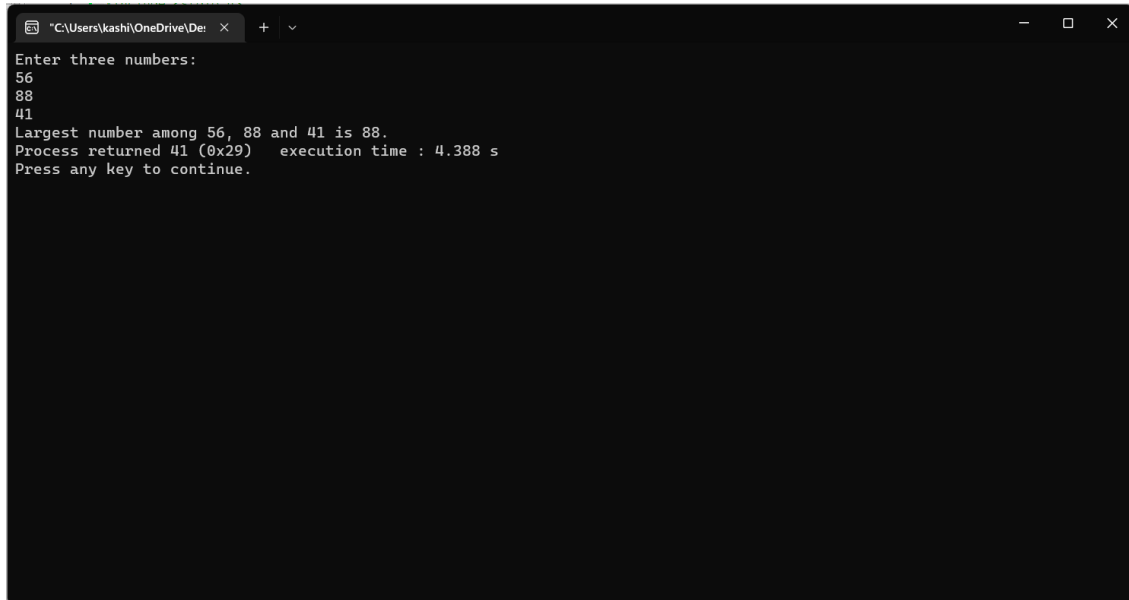
### Output(s):

a.



```
"C:\Users\kashi\OneDrive\Desktop" x + v
Enter three numbers:
56
12
88
88.00 is the largest number.
Process returned 28 (0x1C)   execution time : 4.887 s
Press any key to continue.
```

b.



```
*C:\Users\kashi\OneDrive\Der x + v
Enter three numbers:
56
88
41
Largest number among 56, 88 and 41 is 88.
Process returned 41 (0x29)    execution time : 4.388 s
Press any key to continue.
```

### **Conclusion:**

Through these programs, we learnt how to use nested if else statement as well as the usage of the conditional operator – ternary operator. We understood that for small programs like checking the largest among 3 numbers, ternary operator is a better choice as it reduces the amount of code. However, for larger programs, nested if else is better suited as we can include a lot more code in each if and else statements.

### **Post Lab Descriptive Questions**

#### **1. Explain relational, logical and bitwise operators with examples.**

**Ans:** The operators which perform operation of relation between two operands are called relational operators. Eg: a<b

The operators which perform combine or negate the expressions that contain relational operators are called logical operators. Eg: &&

Bit manipulation operators manipulate individual bits within a variable. Bitwise operators modify variables considering the bit patterns that represent the values they store. Eg: ~

**2. Write associative rules and precedence table of various operators.**

**Ans:**

|         |  |               |
|---------|--|---------------|
| ( )     | Parentheses (function call) (see Note 1)         |               |
| [ ]     | Brackets (array subscript)                       |               |
| .       | Member selection via object name                 |               |
| ->      | Member selection via pointer                     |               |
| ++ --   | Postfix increment/decrement (see Note 2)         | left-to-right |
| ++ --   | Prefix increment/decrement                       |               |
| + -     | Unary plus/minus                                 |               |
| ! ~     | Logical negation/bitwise complement              |               |
| (type)  | Cast (convert value to temporary value of type)  |               |
| *       | Dereference                                      |               |
| &       | Address (of operand)                             |               |
| sizeof  | Determine size in bytes on this implementation   | right-to-left |
| * / %   | Multiplication/division/modulus                  | left-to-right |
| + -     | Addition/subtraction                             | left-to-right |
| << >>   | Bitwise shift left, Bitwise shift right          | left-to-right |
| < <=    | Relational less than/less than or equal to       |               |
| > >=    | Relational greater than/greater than or equal to | left-to-right |
| == !=   | Relational is equal to/is not equal to           | left-to-right |
| &       | Bitwise AND                                      | left-to-right |
| ^       | Bitwise exclusive OR                             | left-to-right |
|         | Bitwise inclusive OR                             | left-to-right |
| &&      | Logical AND                                      | left-to-right |
|         | Logical OR                                       | left-to-right |
| ? :     | Ternary conditional                              | right-to-left |
| =       | Assignment                                       |               |
| += -=   | Addition/subtraction assignment                  |               |
| *= /=   | Multiplication/division assignment               |               |
| %= &=   | Modulus/bitwise AND assignment                   |               |
| ^=  =   | Bitwise exclusive/inclusive OR assignment        |               |
| <<= >>= | Bitwise shift left/right assignment              | right-to-left |
| ,       | Comma (separate expressions)                     | left-to-right |

**Date: 07/01/2023**

**Signature of faculty in-charge**