## for HTTP part

#### steps:

- \* browzer cache is disabled and network proxy is bypassed to access the given pages
- \* The pages are analyzed using wireshark.
- \* appropriate filter is applied . (ip.addr = 10.5.20.222 and ip.addr = 10.105.65.40)
- \* we observe the various http get messages and their response
- \* we can get the http version(1.0 or 1.1) by analyzing the packet information . Similarly we can get the persistent or non-persistent for case 0f 1.1 by analyzing the network packet information .
- \* we can record the time for every get request and corresponding response from packet details of each response which has a field time since request.
- \* difference b/w times of last response and 1st get message gives the page download time. We can note both the times from the Time coulmn in wireshark captured packets .
- \* To make job easy we can sort on basis of protocols so that all HTTP come together in the sequence.
- \* we can check the http header to get the OS and browser information .

### justification:

- \* To differentiate b/w 1.1 persistent and non-persistent connections , we can count the no. of syn requests . In case of non-persistent connections , syn request is more as it has to establish the connection every time which is not so in case of persistent connections.
- \* Also persistent connection is keep-alive which we can get from HTTP header in the packet information .
- \* we note that page downloading time is less in case of persistent connection as it involves fewer tcp connections so reduced network congestion thus less downloading time compared to non-persistent connections .
- \* HTTP version is determined from the packet details as stated earlier. Also 1.1 is better than 1.0.
- \* we can intutively say that no of HTTP get requests will be same as same page is accessed.

# for FTP part:

#### steps:

- \* we start wireshark for capturing by applying the filter (ip.addr = 10.5.20.222 and ip.addr = 10.105.65.40)
- \* first the command ftp -d is run on the terminal.
- \* then open 10.5.20.222 asks for username and password.
- \* after successful login into the server
- \* we type passive if we want to use passive ftp mode.
- \* now we can use different ftp commands here. for this experiment we use ls (this shows everything in the current directory of the server)
- \* we can filter out the ftp messages in different streams by right clicking on a packet -> follow -> tcp stream this gives the tcp stream of this packet.
- \* we get client and server ip address and the ports for all ftp messages directly from packet information.

### justification:

- \* Active mode:Client informs the port number where it is listening, and the server initiates the TCP connection to that port (TCP server is running at the client side).
- \* Passive mode:The server selects a random port, and the client initiates a TCP connection to that server port.
- \* for command channel in both active and passive, the client initiates a TCP connection from some port no. to port 21(always) of the server.
- \* for data channel connection , a new port no. is used on the client side and port 20 on server side and the server initiates the TCP connection in case of active mode .
- \* for data channel connection , a new port no. is used on the client side and a new port is assigned in the server side and client initiates the TCP connection in case of passive mode.
- \* note: IN 1 TCP CONNECTION OF DATA CHANNEL ONLY 1 FILE IS TRANSFERRED AND A NEW DATA CHANNEL CONNECTION NEEDS TO BE ESTABLISHED FOR FURTHER TRANSFER.