Draft ~

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Survey Completion 100%



DEFINITIONS

Customer/Client: The stakeholder who owns the software product, often defines/approves software requirements, sets project parameters such as budget and delivery deadlines

Product Owner: The representative of the customer/client in the team, may be a proxy or from within the development team

Who brings the requirements changes to you and how often?

	Customer/Client		Product Owner			Agile Coach/Scrum Master			Developer		Other Team Member		Marketing Team			User Support Team					
	Never	Sometimes	Always	Never	Sometimes	Always	Never	Sometimes	Always	Never	Sometimes	Always	Never	Sometimes	Always	Never	Sometimes	Always	Never	Sometimes	Always
FR addition	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
FR modification	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
FR deletion	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
FR bug fix	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
FR combination	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
NFR addition	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
NFR modification	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
NFR deletion	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
NFR bug fix	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
NFR combination	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
FR - NFR combination	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

Is ther	e any oth	ner person w	no brings	the requirement	s changes	and how often?
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Survey by HumaniSE Lab, Faculty of information Technology, Monash University, Australia Contact: kashumi.madampe@monash.edu | Monash HEC Approval Number: 23578

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