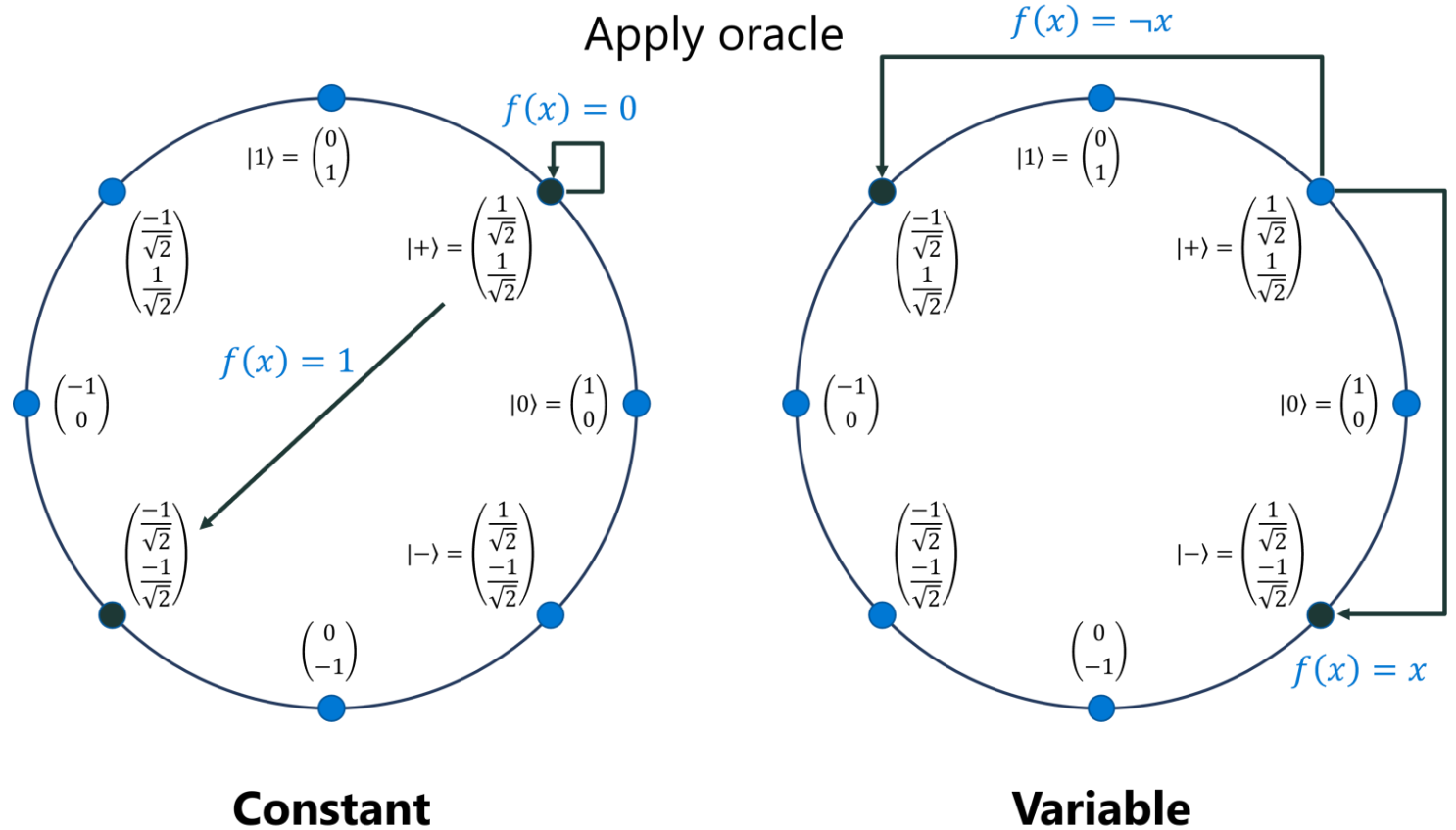


# Oracular Algorithms

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# Lecture outline

Quantum oracles

Deutsch's algorithm

Deutsch-Jozsa algorithm

Bernstein-Vazirani algorithm

# Quantum oracles

# Classical oracles

**An oracle is a black box operation used in an algorithm**

Gives you the ability to do something but not the implementation details

**Oracles are used in classical algorithms as well**

**Must be “just the right size”**

- “Adding two numbers” is too small
- “Solving the whole problem that you’re trying to solve” is too big

**Oracles can hide a lot of implementation complexity**

Including undecidable problems

**Frequently used in complexity theory**

# Phase oracles: definition

Quantum oracle is a **black box unitary operation**  $U_f$  that implements some classical function  $f(x)$

Typically,  $f : \{0, 1\}^N \rightarrow \{0, 1\}$  (N-bit input, 1-bit output)

Phase oracles encode  $f(x)$  into the phase of the state

$$U_f |x\rangle = (-1)^{f(x)} |x\rangle$$

- If  $f(x) = 0$ , the phase doesn't change
- If  $f(x) = 1$ , the phase is multiplied by  $-1$
- This defines oracle behavior on the basis states
- Behavior on superposition states follows from linearity of the oracle:

$$U_f \sum_{x=0}^{2^n-1} c_x |x\rangle = \sum_{x=0}^{2^n-1} c_x U_f |x\rangle$$

## Example: implementing 1-bit phase oracles

$x$	$f_1(x)$	$x$	$f_2(x)$	$x$	$f_3(x)$	$x$	$f_4(x)$
0	0	0	1	0	0	0	1
1	0	1	1	1	1	1	0

$f_1(x) \equiv 0$ : do nothing

$f_2(x) \equiv 1$ :  $U_f |x\rangle = -|x\rangle$  - apply global phase  $-1$   
`R(PauliI, 2.0 * PI(), x[0]);`

$f_3(x) \equiv x$ : do nothing if  $|0\rangle$ , apply phase  $-1$  if  $|1\rangle$   
`Z(x[0]);`

$f_4(x) \equiv 1 - x$ : do nothing if  $|1\rangle$ , apply phase  $-1$  if  $|0\rangle$   
`X(x[0]); Z(x[0]); X(x[0]);`

# Deutsch's algorithm

# Deutsch's algorithm: problem statement

Consider 1-bit functions  $f: \{0,1\} \rightarrow \{0,1\}$

$x$	$f_1(x)$	$x$	$f_2(x)$	$x$	$f_3(x)$	$x$	$f_4(x)$
0	0	0	1	0	0	0	1
1	0	1	1	1	1	1	0

## Problem:

Determine if  $f(0) = f(1)$  (i.e.,  $f(0) \oplus f(1) = 0$ )

How many queries are required to solve it classically?

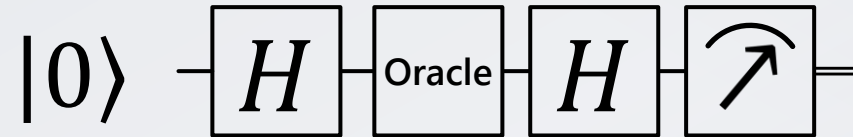
Two: you need to query both  $f(0)$  and  $f(1)$

How many queries to solve it quantumly?

One!

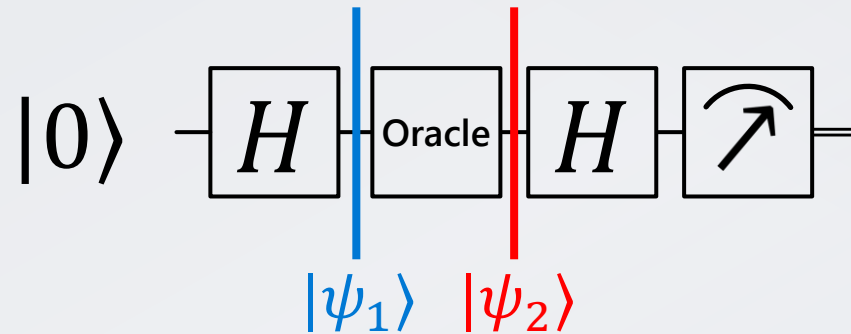


# Deutsch's algorithm



- Start with a qubit in the  $|0\rangle$  state
- Apply Hadamard gate
- Apply oracle  $U_f$
- Apply Hadamard gate
- Measure the result  $f(0) \oplus f(1)$

# Deutsch's algorithm



$$|\psi_1\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

$$\begin{aligned} |\psi_2\rangle &= U_f \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) = \frac{1}{\sqrt{2}}(U_f|0\rangle + U_f|1\rangle) = \\ &= \frac{1}{\sqrt{2}}((-1)^{f(0)}|0\rangle + (-1)^{f(1)}|1\rangle) \end{aligned}$$

# Deutsch's algorithm

$$|\psi_2\rangle = \frac{1}{\sqrt{2}}((-1)^{f(0)}|0\rangle + (-1)^{f(1)}|1\rangle)$$

$x$	$f_1(x)$
0	0
1	0

$x$	$f_2(x)$
0	1
1	1

$x$	$f_3(x)$
0	0
1	1

$x$	$f_4(x)$
0	1
1	0

$$\frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

$$|+\rangle$$

$$-\frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

$$-|+\rangle$$

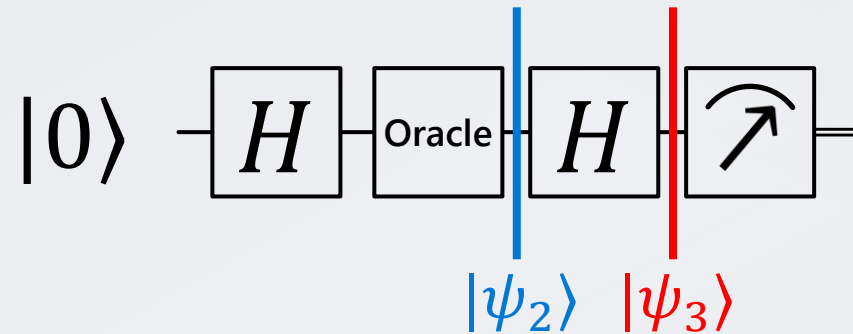
$$\frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$

$$|-\rangle$$

$$\frac{1}{\sqrt{2}}(-|0\rangle + |1\rangle)$$

$$-|-\rangle$$

# Deutsch's algorithm

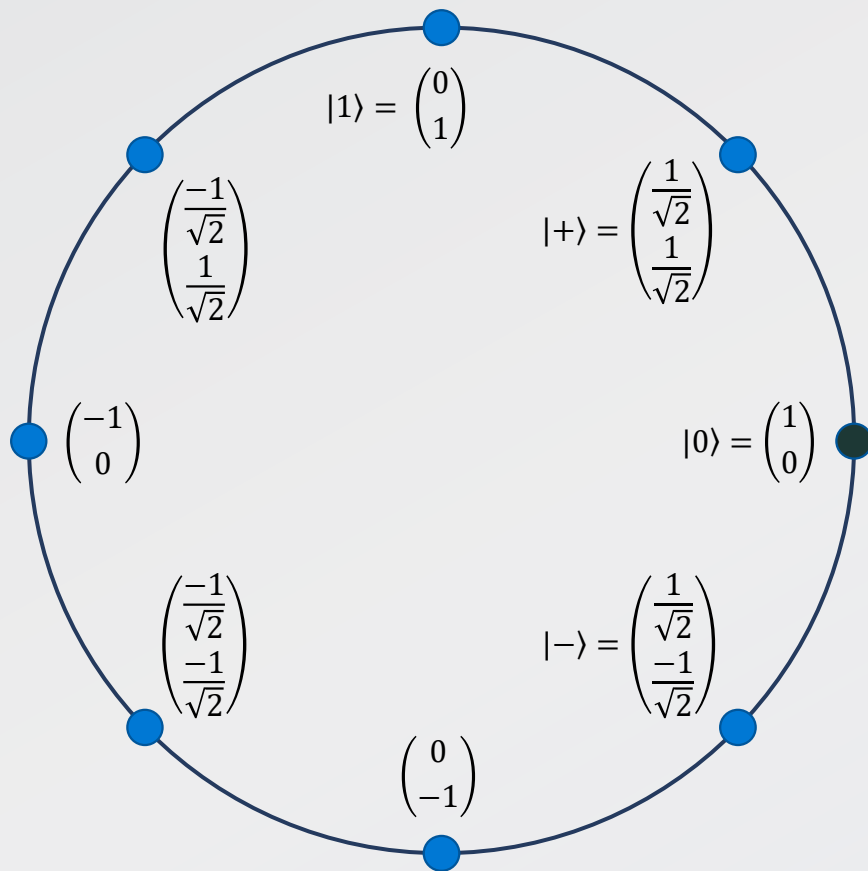


$$|\psi_2\rangle = \begin{cases} \pm|+\rangle & \text{if } f(0) = f(1) \\ \pm|-\rangle & \text{if } f(0) \neq f(1) \end{cases}$$

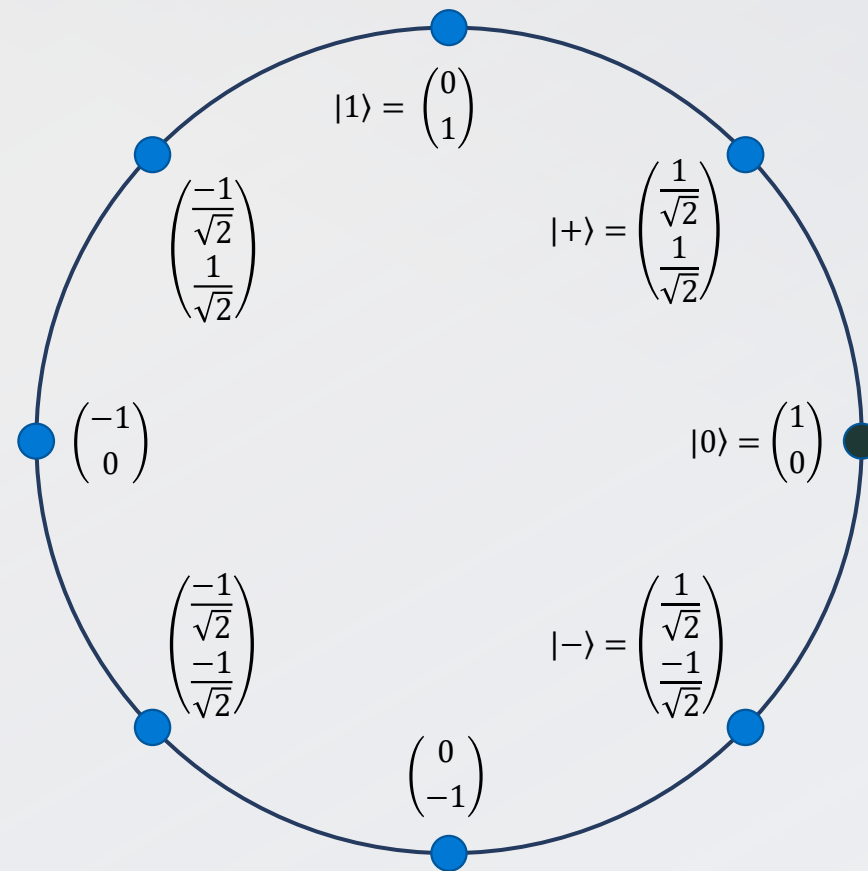
$$|\psi_3\rangle = \begin{cases} \pm|0\rangle & \text{if } f(0) = f(1) \\ \pm|1\rangle & \text{if } f(0) \neq f(1) \end{cases}$$

# Deutsch algorithm on the unit circle

Start with the  $|0\rangle$  state



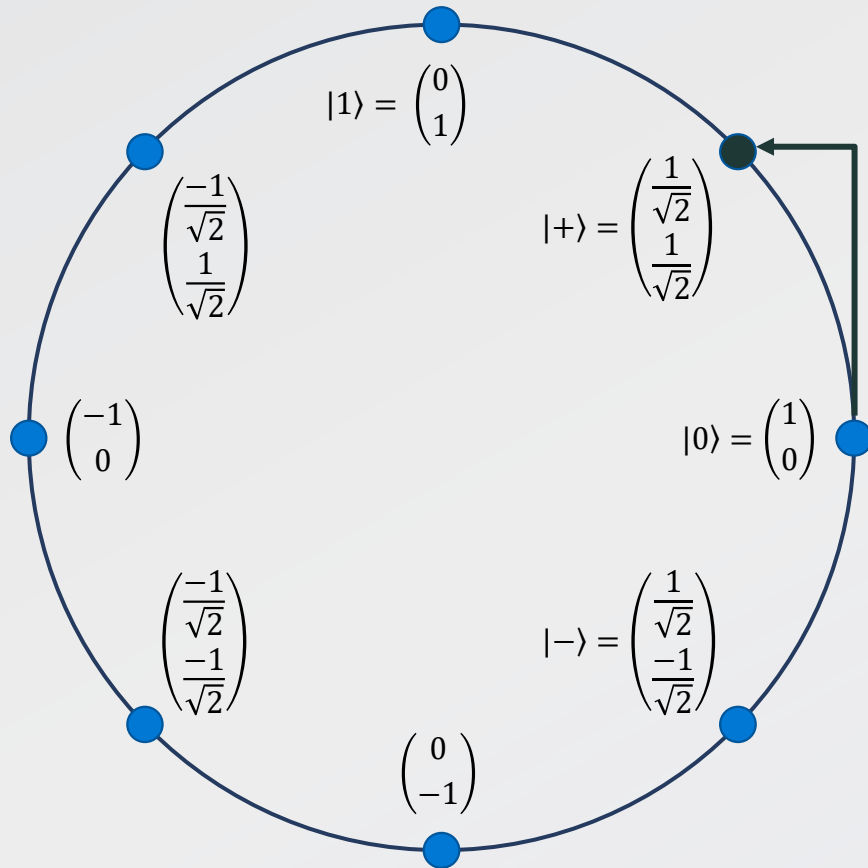
**Constant**



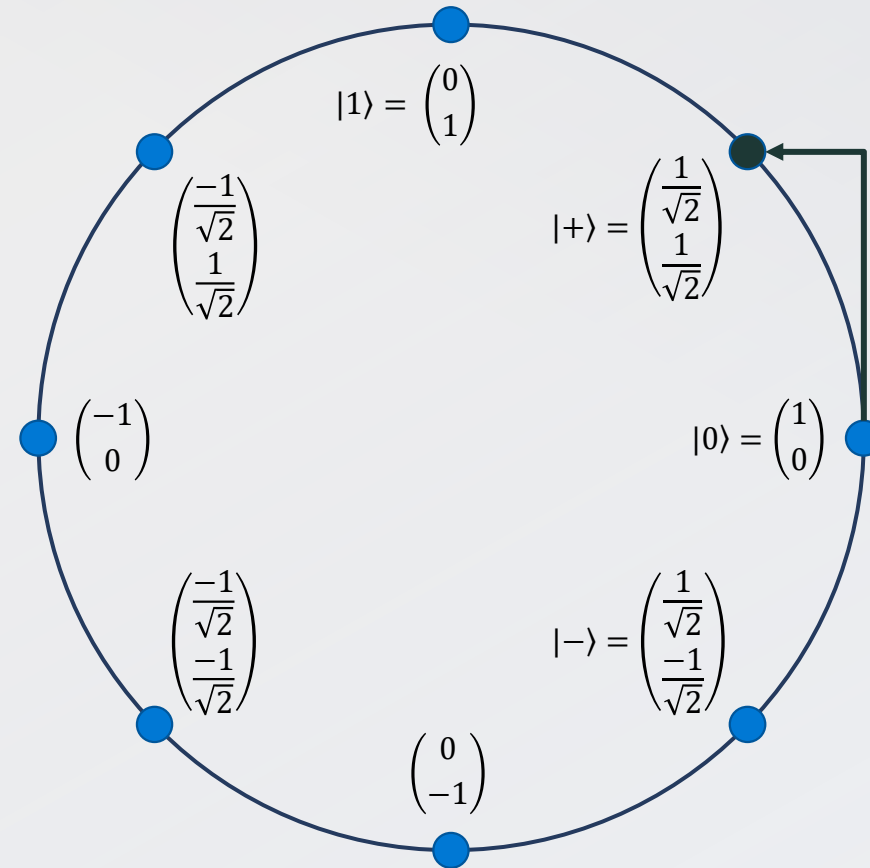
**Variable**

# Deutsch algorithm on the unit circle

Apply Hadamard gate

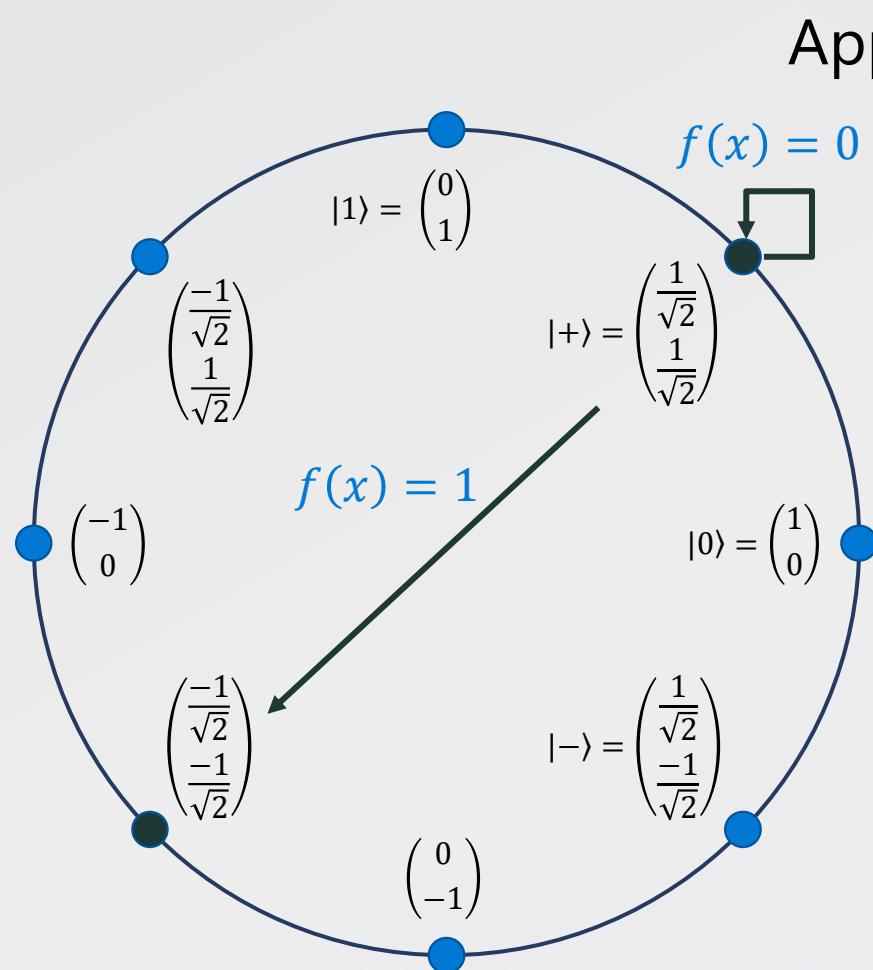


**Constant**

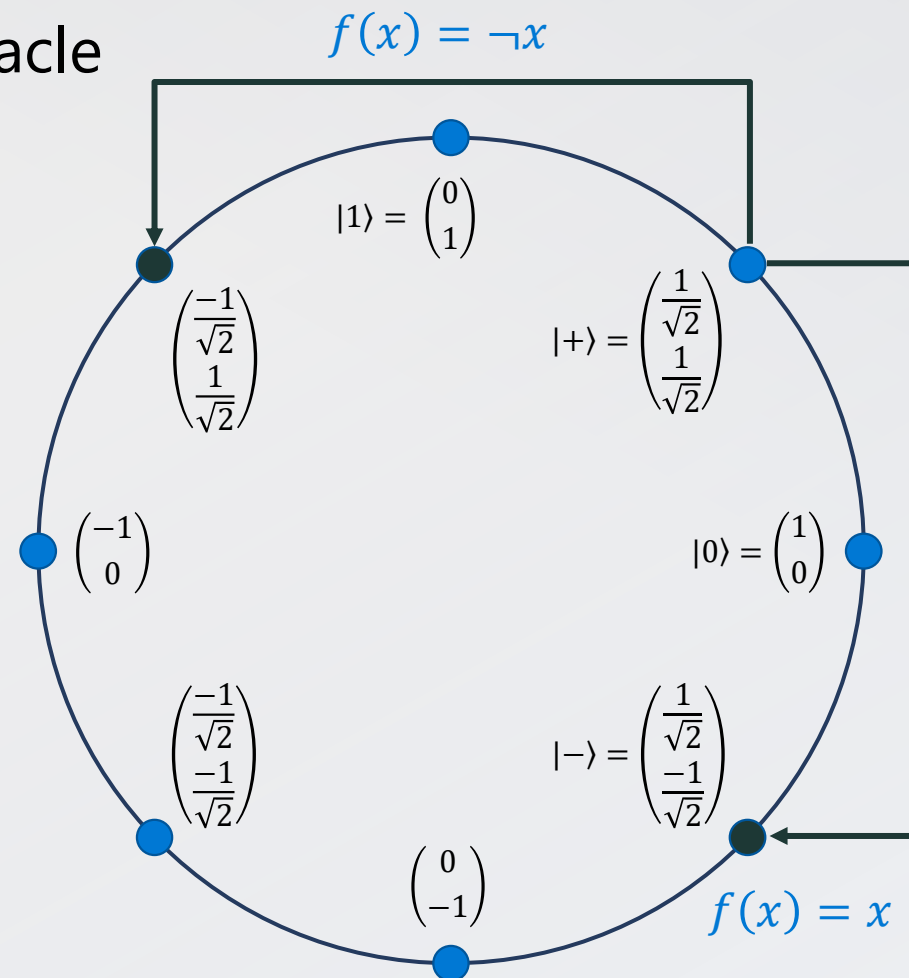


**Variable**

# Deutsch algorithm on the unit circle



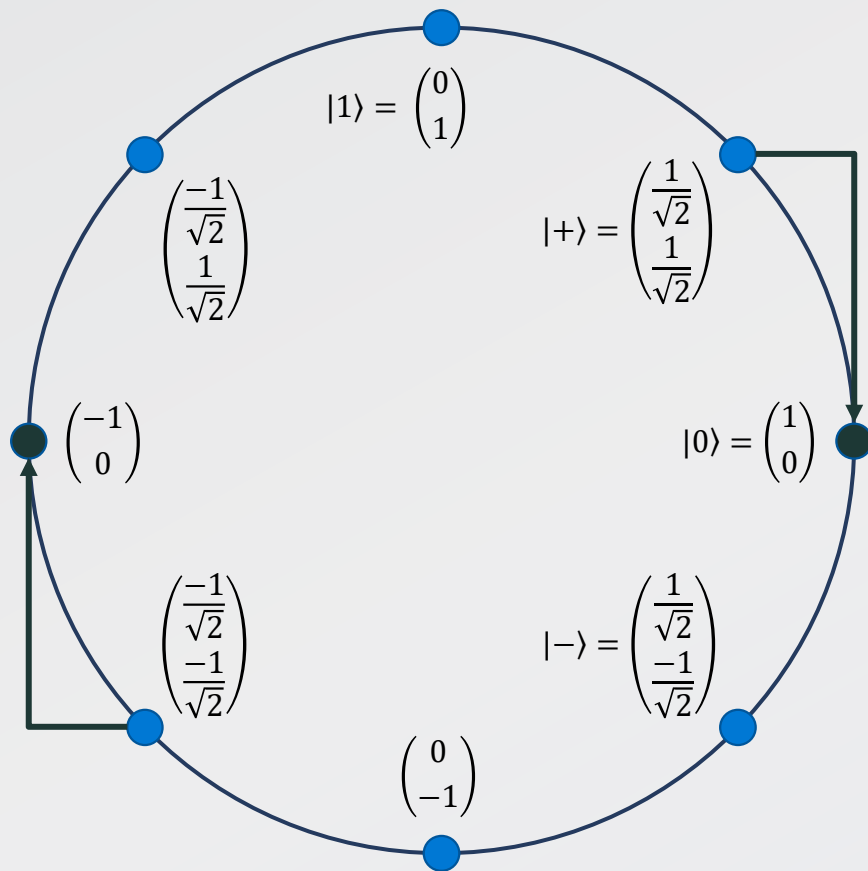
**Constant**



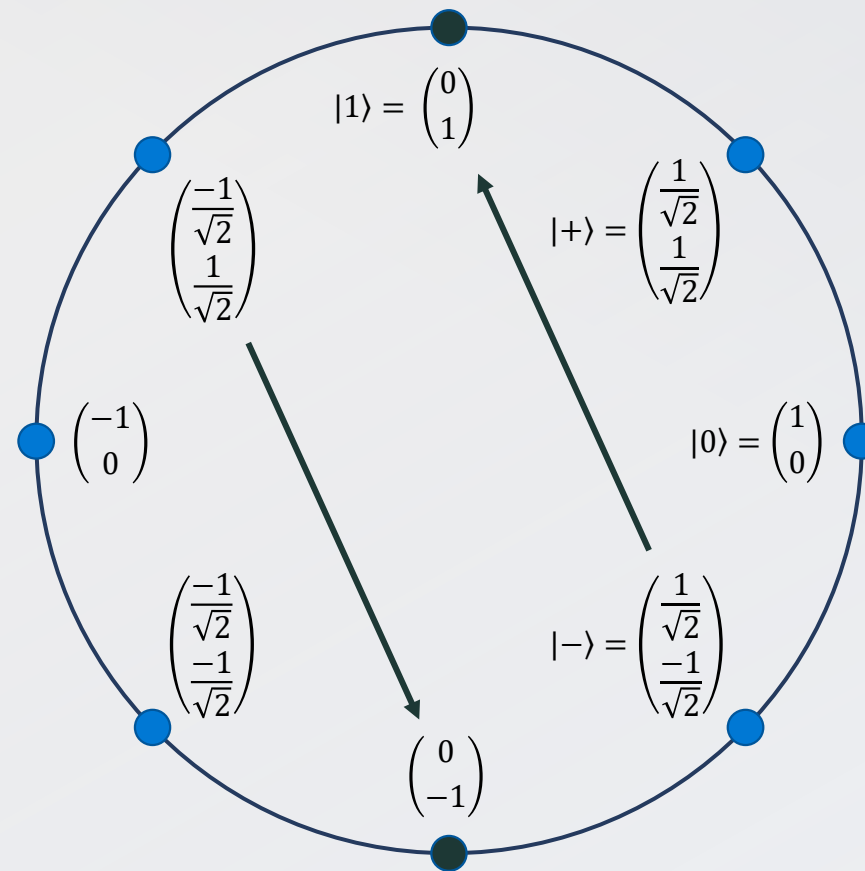
**Variable**

# Deutsch algorithm on the unit circle

Apply Hadamard gate  
again



**Constant**



**Variable**



# Deutsch's algorithm: final remarks

Doesn't really solve an interesting problem

Illustrates several important features of quantum algorithms

- Applying an oracle calculates the function for multiple inputs
- But you can't access all function values!
- Instead, we use a clever trick to extract a *global property* of a function
- Quantum interference: outcomes we want amplify each other, and outcomes we don't want cancel each other out

$$\begin{aligned} |\psi_3\rangle &= H|\psi_2\rangle = \frac{1}{2}((-1)^{f(0)}(|0\rangle + |1\rangle) + (-1)^{f(1)}(|0\rangle - |1\rangle)) = \\ &= \frac{1}{2}((( -1)^{f(0)} + (-1)^{f(1)})|0\rangle + ((-1)^{f(0)} - (-1)^{f(1)})|1\rangle) \end{aligned}$$

Deterministic algorithm

# Deutsch-Jozsa algorithm

# Deutsch-Jozsa algorithm: problem statement

Consider  $N$ -bit functions  $f: \{0,1\}^N \rightarrow \{0,1\}$

You are guaranteed that the function is

- Either constant (all 0s or all 1s)
- Or balanced (exactly half of the values are 0s and half are 1s)

## Problem

Determine whether  $f(x)$  is constant or balanced

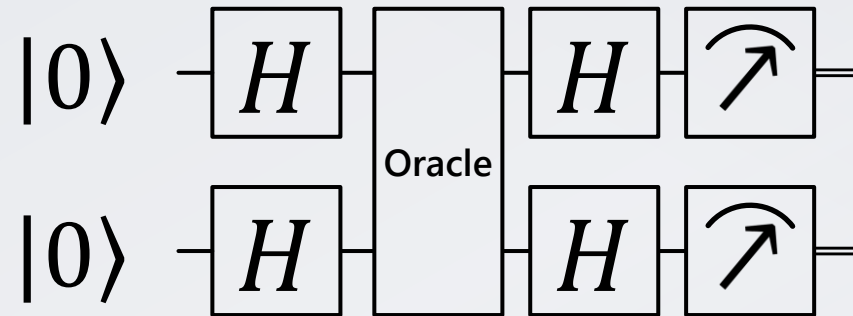
How many queries to solve it classically (deterministically)?

Up to  $2^{N-1} + 1$  (first  $2^{N-1}$  queries can return 0 even in balanced case)

How many queries to solve it quantumly?

Still one!

# Deutsch-Jozsa algorithm



- Start with all qubits in the  $|0\rangle$  state
- Apply Hadamard gate to each qubit
- Apply oracle  $U_f$
- Apply Hadamard gate to each qubit

**Measure all qubits:**

If all results are 0, the function is constant, otherwise it is balanced

## Review: applying Hadamard gate

Applying  $H$  gate to a single-qubit basis state  $|x\rangle$ :

$$H|x\rangle = \frac{1}{\sqrt{2}}(|0\rangle + (-1)^x|1\rangle) = \frac{1}{\sqrt{2}} \sum_{z \in \{0,1\}} (-1)^{x \cdot z} |z\rangle$$

$x \cdot z$  is product of bits

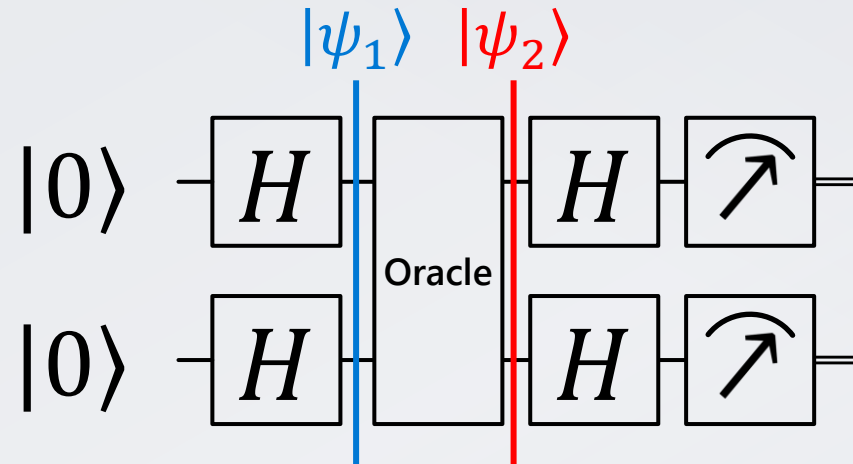
Applying  $H$  gate to each qubit of an  $n$ -qubit basis state  $|x\rangle = |x_1 \dots x_n\rangle$ :

$$H^{\otimes n}|x_1 \dots x_n\rangle = \frac{1}{\sqrt{2^n}} \sum_{z_i \in \{0,1\}} (-1)^{x_1 z_1 + \dots + x_n z_n} |z_1 \dots z_n\rangle$$

$$H^{\otimes n}|x\rangle = \frac{1}{\sqrt{2^n}} \sum_{z=0}^{2^n-1} (-1)^{x \cdot z} |z\rangle$$

$x \cdot z$  is bitwise inner product of integers

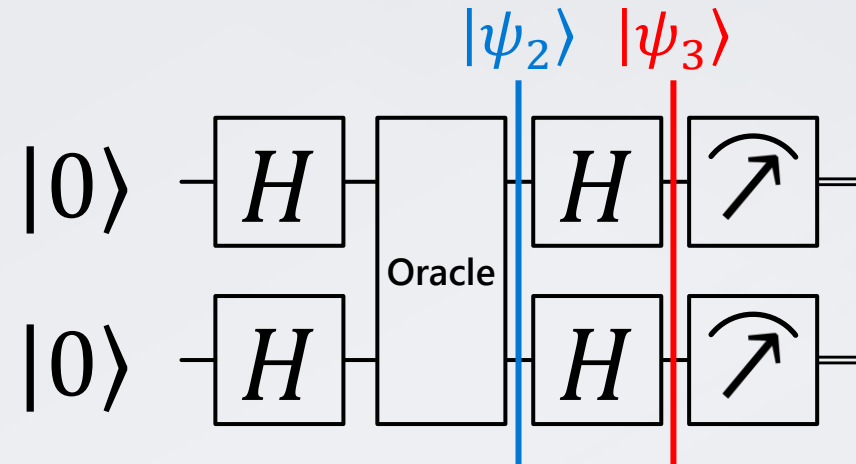
# Deutsch-Jozsa algorithm



$$|\psi_1\rangle = H^{\otimes n} |0\rangle^{\otimes n} = \frac{1}{\sqrt{2^n}} \sum_{x=0}^{2^n-1} |x\rangle$$

$$|\psi_2\rangle = U_f |\psi_1\rangle = \frac{1}{\sqrt{2^n}} \sum_{x=0}^{2^n-1} (-1)^{f(x)} |x\rangle$$

# Deutsch-Jozsa algorithm



$$|\psi_2\rangle = \frac{1}{\sqrt{2^n}} \sum_{x=0}^{2^n-1} (-1)^{f(x)} |x\rangle$$

$$|\psi_3\rangle = \frac{1}{2^n} \sum_{z=0}^{2^n-1} \sum_{x=0}^{2^n-1} (-1)^{x \cdot z + f(x)} |z\rangle$$

# Deutsch-Jozsa algorithm

$$|\psi_3\rangle = \frac{1}{2^n} \sum_{z=0}^{2^n-1} \sum_{x=0}^{2^n-1} (-1)^{x \cdot z + f(x)} |z\rangle$$

Let's look at the amplitude of the  $|0\rangle^{\otimes n}$  basis state ( $z = 0$ ):

$$\frac{1}{2^n} \sum_{x=0}^{2^n-1} (-1)^{f(x)}$$

**If  $f$  is constant:** all summands are the same, so this amplitude is  $\pm 1$ , all others must be 0

Measurement will yield all 0s

**If  $f$  is balanced:** half of the summands are  $+1$  and half are  $-1$ , so this amplitude is 0

Measurement will yield another state (can't get a state with 0 amplitude)



# Bernstein-Vazirani algorithm

# Bernstein-Vazirani algorithm: the problem

Consider  $N$ -bit functions  $f: \{0,1\}^N \rightarrow \{0,1\}$

You are guaranteed that the function can be represented as

$$f(x) = s \cdot x$$

( $\cdot$  is dot product of bit vectors modulo 2)

## Problem

Determine the hidden bit vector  $s$

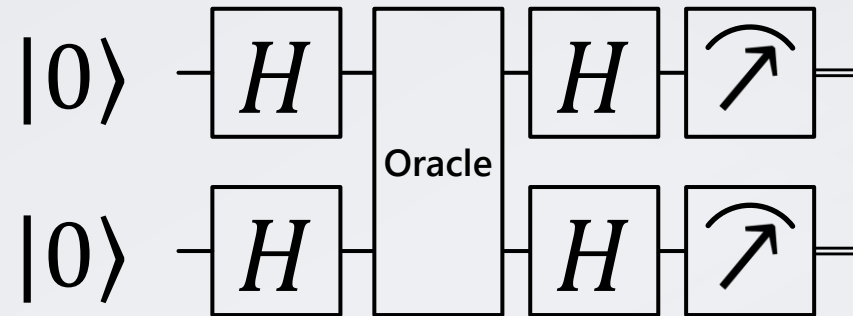
**How many queries to solve it classically?**

$N$  (query each bit separately using special  $x$ )

**How many queries to solve it quantumly?**

Still one!

# Bernstein-Vazirani algorithm



- Start with all qubits in  $|0\rangle$  state
- Apply Hadamard gate to each qubit
- Apply oracle  $U_f$
- Apply Hadamard gate to each qubit

Measure all qubits:

**The measurement results are the bit vector  $s$**

# Bernstein-Vazirani algorithm

$$|\psi_3\rangle = \frac{1}{2^n} \sum_{z=0}^{2^n-1} \sum_{x=0}^{2^n-1} (-1)^{x \cdot z + x \cdot s} |z\rangle$$

**Let's look at the amplitudes of two basis states:**

If  $z = s$ : for each summand  $x \cdot z \oplus x \cdot s = 0$ , each phase is  $+1$ , and the amplitude is 1

If  $z \neq s$ : we don't need to analyze this case explicitly!

- The state  $|\psi_3\rangle$  is normalized, and we know that the amplitude of  $|s\rangle$  is 1
- So, the amplitudes of the rest of the states are 0!

$$|\psi_3\rangle = |s\rangle$$