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SELECTION SORT:
#include < iostream >
using namespace std;
void selectionSort(int arr[]) {
  for (int i = 0; i < 4; i++) {
    int min = i;
    for (int j = i + 1; j < 5; j++) {
      if (arr[j] < arr[min]) {</pre>
        min = j;
    }
    if (min != i) {
      int temp = arr[min];
      arr[min] = arr[i];
      arr[i] = temp;
  }
}
int main() {
  int myarr[5];
  cout << "Enter 5 integers in random order: " << endl;</pre>
  for (int i = 0; i < 5; i++) {
   cin >> myarr[i];
  cout << "UNSORTED ARRAY: " << endl;</pre>
  for (int i = 0; i < 5; i++) {
    cout << myarr[i] << " ";</pre>
  cout << endl;</pre>
  selectionSort(myarr); // sorting actually happening
  cout << "SORTED ARRAY: " << endl;</pre>
  for (int i = 0; i < 5; i++) {
    cout << myarr[i] << " ";</pre>
  }
  return 0;
```