

## QUICK SORT :

```
# include <iostream>
using namespace std;
// quick sort sorting algorithm
int Partition(int arr[], int s, int e)
{
    int pivot = arr[e];
    int pIndex = s;

    for(int i = s; i < e; i++)
    {
        if(arr[i] < pivot)
        {
            int temp = arr[i];
            arr[i] = arr[pIndex];
            arr[pIndex] = temp;
            pIndex++;
        }
    }

    int temp = arr[e];
    arr[e] = arr[pIndex];
    arr[pIndex] = temp;

    return pIndex;
}

void QuickSort(int arr[], int s, int e)
{
    if(s < e)
    {
        int p = Partition(arr, s, e);
        QuickSort(arr, s, (p-1)); // recursive QS call for left partition
        QuickSort(arr, (p+1), e); // recursive QS call for right partition
    }
}

int main()
{
    int size=0;
    cout<<"Enter Size of array: "<<endl;
    cin>>size;
    int myarray[size];

    cout<<"Enter "<<size<<" integers in any order: "<<endl;
    for(int i=0; i<size; i++)
    {
        cin>>myarray[i];
    }
    cout<<"Before Sorting"<<endl;
    for(int i=0; i<size; i++)
```

```
{
cout<<myarray[i]<<" ";
}
cout<<endl;

QuickSort(myarray,0,(size-1)); // quick sort called

cout<<"After Sorting"<<endl;
for(int i=0;i<size;i++)
{
cout<<myarray[i]<<" ";
}

return 0;
}
```