

Individual Reflection - week 5

Week 5 has been the third sprint of the project and we have made some good progress towards our MVP. At the end of last week we had a sprint review for week 4, during which we made a burnup-chart for keeping track of our progress as well as a graph showing how many tasks we finish each week. During this week's sprint review we also made a burndown-chart for only this week, so we know how the effort is distributed during the week. Something we noticed with this particular graph is that the most effort is concentrated to the last days of the week since these are the days we finish most tasks, while the first days are mostly used for gathering information on how to solve the tasks we are working on.

Just like last week we started the sprint by making effort estimations regarding the tasks in our backlog. This time around it felt like our estimations got a little bit more precise and we didn't overestimate to the same degree as last week since everybody felt that they had a comfortable workload while also having things to do all week.

For this week I wanted to challenge myself a little bit more, so I took on a few tasks that I felt would take me out of my comfort zone a little bit more, namely to get access to a user's location and putting a pin on a map at that location. To do this turned out not to be that complicated, but I did have to spend some time researching the most convenient way to do this and did feel like I contributed a little bit more to the team's deliveries this week. My feeling during this week's sprint review was that the overall distribution of tasks had been very good this week and that most team members were proud and satisfied with the value they had added to the project.

For these first three weeks the biggest focus has been on developing the frontend part of the application. For the next week we are going to direct our focus towards the backend, which probably will prove more complicated than what we have done so far. It will however be interesting to break down the work we have ahead of us and work together to learn and find solutions for whatever problem might turn up.

As for my contribution toward the team's use of scrum, I have at the beginning of the course acted both as scrum master as well as project owner. At the time that I had each of these roles I wasn't very sure of what was expected of me. I feel like the group as a whole for each passing week are starting to get a better understanding of both these roles and what responsibilities that comes with. Even though I have already had both these roles I feel like I learn a lot just by watching my teammates taking them on. By reminding each other who is supposed to do what, we manage to keep the roles in the team separate even in this simulated context.