Individual reflection- study week 5

This week was a very productive week as we progressed a lot with the project. We have almost finished the frontend and have implemented a test file that shows a map and a dummy route with location pins. Some people have also worked on getting the users location and showing it on the map. We all felt at the sprint review that the week's sprint had gone very smoothly and that we have made a good progress towards our MVP. The scrum master also constructed burn-up chart for the tasks this week which showed how we progressed with them day by day. He also made a burndown chart that showed the effort distribution throughout the week, which was presented at the sprint review. Although it was nice to get a visual representation of our progress, we agreed that the charts didn't provide too much to our work flow. I think that charts like these might be good to come back to when reflecting on the work later on, and it could help developers keep a daily track of each other and to see what others are working on at the moment.

Our effort estimation this week went a bit better, as we got a better concept of the effort for the tasks from the previous sprint. I think the estimation processes is really valuable since it gives a more concrete feeling about the tasks, and it also gives us time to discuss and explain them which is nice since I feel that I don't always know exactly what a user story involves. It is also easier for the PO to assign a reasonable amount of user stories and tasks to the backlog.

I worked exclusively on the frontend part of the project this sprint, which was fun since I feel like I'm starting to get a better grip on that and also getting a better grip on things like cookies, functions, etc. It would have been fun though to try something else, like exploring and learning about our map APIs and leaflet, but I feel like my time is better spend doing something I feel a bit more comfortable with since that's when I feel that I can really contribute and advance the project. I would have to spend a lot of time to just get into the other parts and do my research on them, and I think I would have to acquire help from the other members which I know they wouldn't mind, but again I feel like the time could be spend more productively. And even though I'm working on "the same things", it's not like I'm an expert on them and I'm not learning anything new, since it's still all very new to me and I learn new things every time I work on it.