Oscar Marrero Engström

The week started out as usual with our supervision meeting with Mazen. We received some great feedback which align itself with my own priorities for this week. Mazen mentioned that we should start using planning poker, which coincided with one of my personal goal for this week which was to remind my team of this important step of the scrum process. However, during the supervision it became clear that this step would not only support us in the planning of our sprints, but it would also contribute to the creation of one of our KPIs, a part of the scrum process we as a team had been lacking in during our first sprint.

The sprint planning went smoothly, and I think the planning poker was useful tool here. All team members agreed that the results our first session of poker planning were very scattered. We had a consensus regarding what the different values we could vote stood for, but all team members estimated very different values in the first voting. We took this to our advantage and let the team member who estimated the most effort and the one who estimated the lowest discuss, each having a chance to voice why they thought the given task would require so much or so little effort. We then proceeded to have a second round of effort estimation on the same user story and the team's votes had a much higher rate of agreement.

During the sprint itself I thought we had a good balance of teamwork and individual work. The first part of the sprint consisted mostly of individual, and the tasks for this sprint required most of us to become familiar with JavaScript and cookies, topics which for the most part were foreign to most team members. Nevertheless, during the latter part of the sprint it became apparent that each and everyone had worked hard on learning about these topics. We were able to proceed with the development and add features which contributed to customer value and integrated our learnings from these new topics.

From a personal standpoint, this sprint felt very rewarding. I felt that I could contribute to the team in developing our product and that my contributions lead to advancements which increased customer value. I had been struggling with the feeling that this was not the case during the first sprint and the first part of this second one. But seeing how our product is developing really helped me see things clearer. I also had a chance to voice these thoughts during our roundtable at the beginning of each of our meetings. I think this shows two things: how effective this roundtable discussion is but also that other team members were perhaps having similar feelings. We discussed this openly and it was clear that no one felt that other team members were not contributing. The general feeling was quite the contrary, all members were very understanding that this project would require most of us to spent considerable time learning new topics which in turn leaves less time to apply them to our development.

Lastly, this week we had a guest lecture which was very enlightening. Listening to someone who has worked with scrum on a professional level before was very interesting. But since this is a topic which should be reflected on in the final report I will not elaborate more on my thought regarding it.