



MINIMAL DZERUZA SCIFI PACK

Version: 1.0.1

Unity Compatibility:

6.000.0.11f and above

This Modular Sci-Fi Interior Asset Pack is designed to help you build seamless, modern-looking interior for your game or real-time project.

Key Features:

- ✓ 46+ Unique Prefabs** – Includes walls, floors, ceilings, doors and props.

Whether you're creating a space station, sci-fi lab, or alien spaceship interior, this asset pack provides a solid foundation to bring your vision to life.



Installation:

1. Import the package into your Unity project
2. Find prefabs, drag and drop to your scene.

Usage Guidelines:

Simply drag and drop into your scene and make that level feel more immersive!

Commercial Use License:

This asset may be used in commercial projects with mandatory attribution to “Dzeruza”.

For commercial projects generating over \$10,000 in revenue, explicit written permission is required. Credits must include "[Dzeruza](#)." - Original Asset Creator".

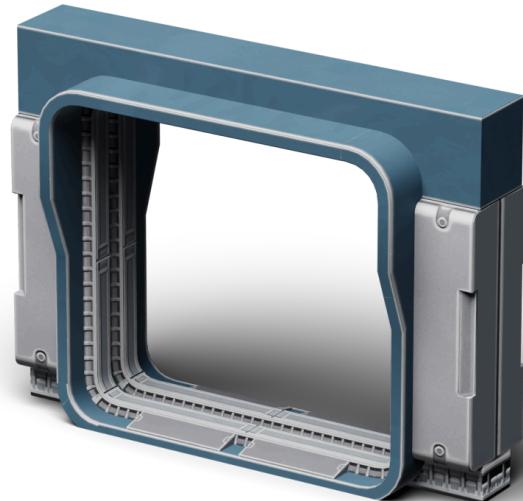
Contact:

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Asset Package Content Overview

3D Assets Meshes

Floor; Props; Ceilings; Walls;



Prefabs

- Preconfigured game objects;
- Each mesh setup with:
 - Correct pivot points;
 - Appropriate materials;
 - Predefined properties such as scripts;
 - Ready-to-use in Unity scene.

Textures

- Textures for all models;
- Includes:
 - Albedo/Color maps
 - Normal map
 - MaskMap
 - Displacement Map



Materials

- Material assets using provided textures;
- Configured for optimal rendering;
- Potentially supporting multiple render pipelines (Standard, URP).