# Classifying Data Races with Portend

Baris Kasikci, Cristian Zamfir, and George Candea School of Computer & Communication Sciences

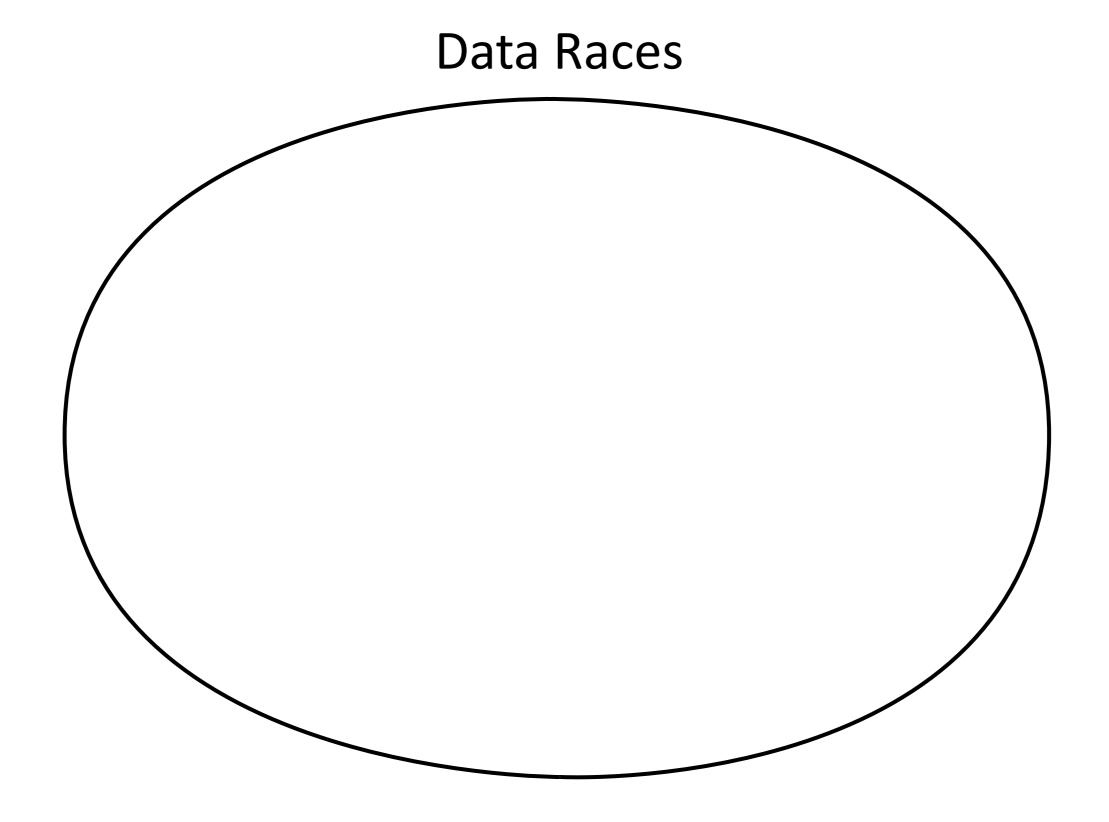


Accesses to shared memory location

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  - By multiple threads

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  - At least one of the accesses is a write

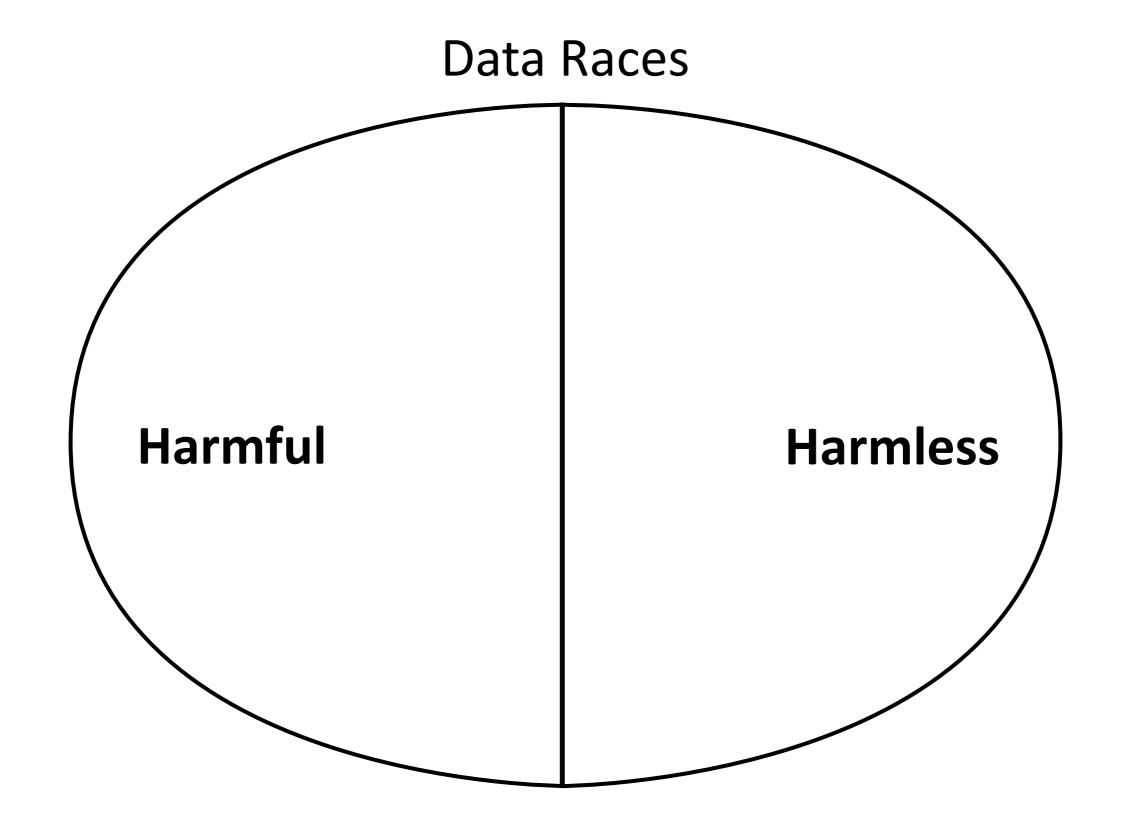
- Accesses to shared memory location
  - By multiple threads
  - At least one of the accesses is a write
  - The accesses can happen simultaneously

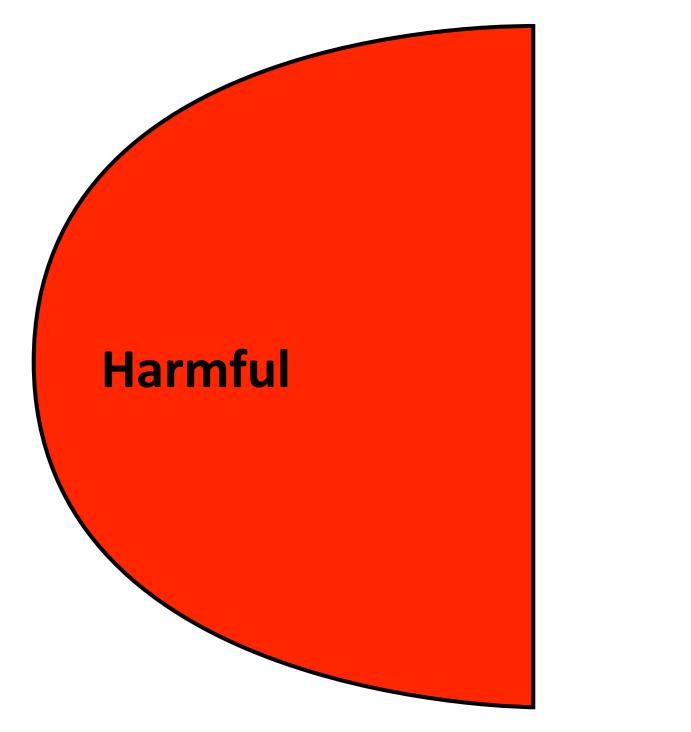


Races are numerous in modern software

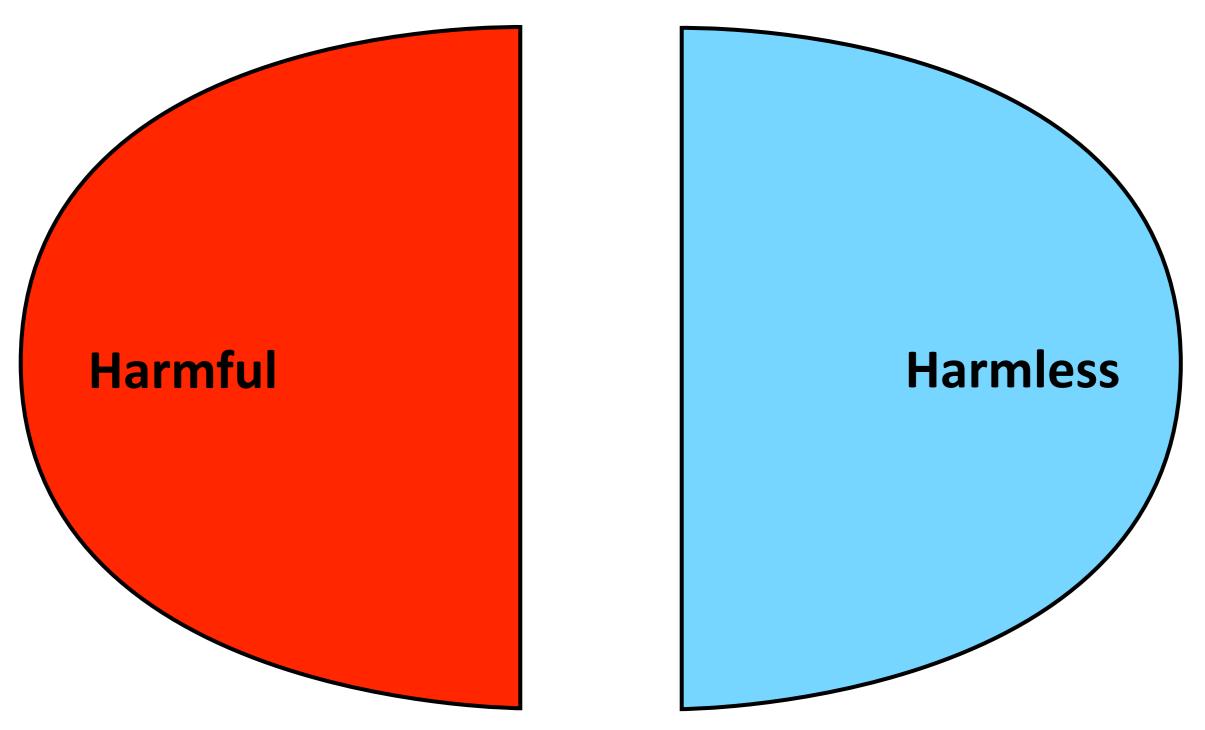
# **Data Races** 1000 Races

Races are numerous in modern software

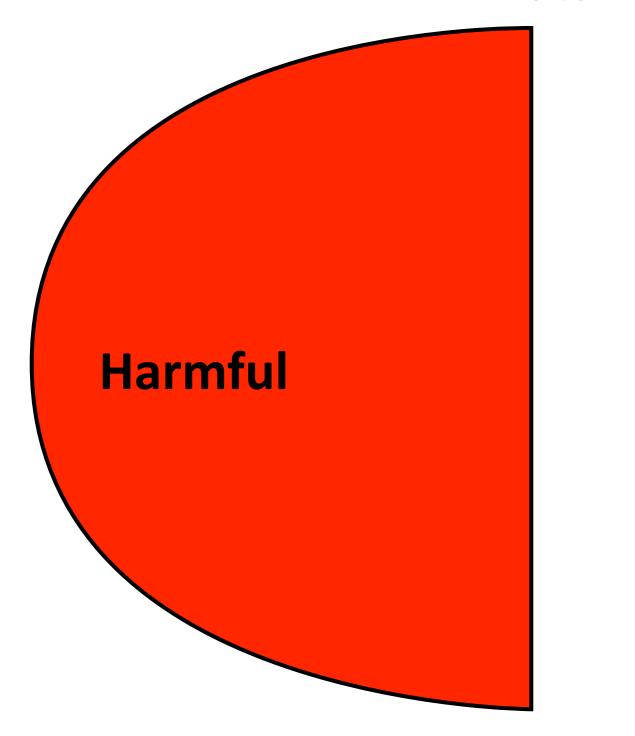




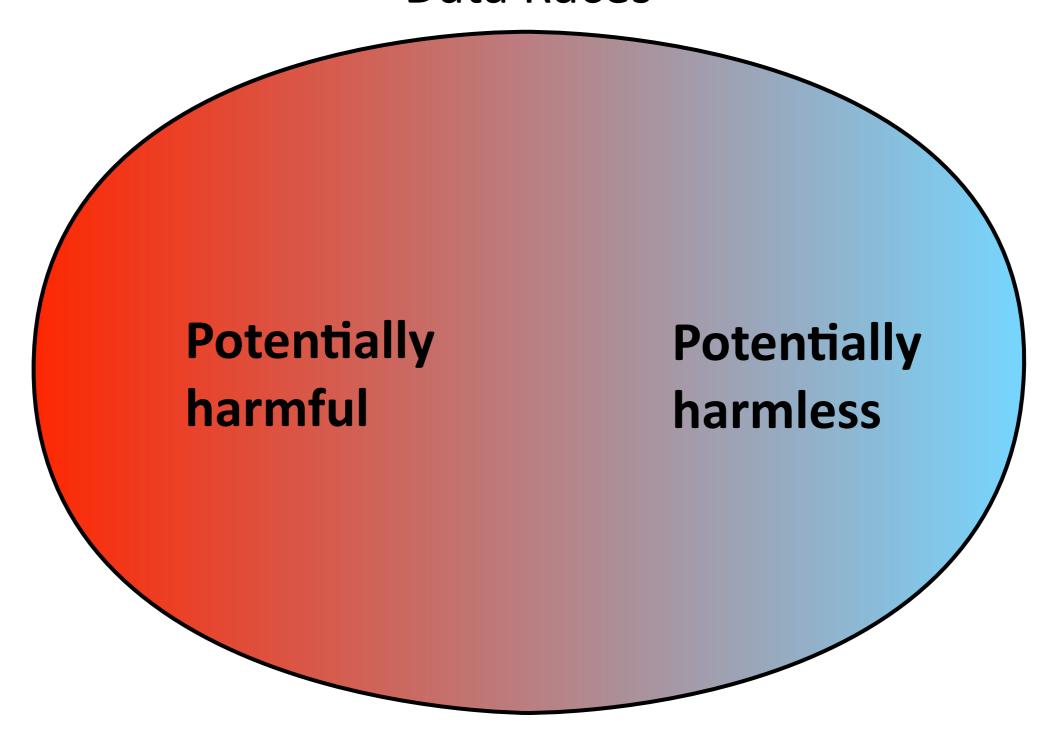


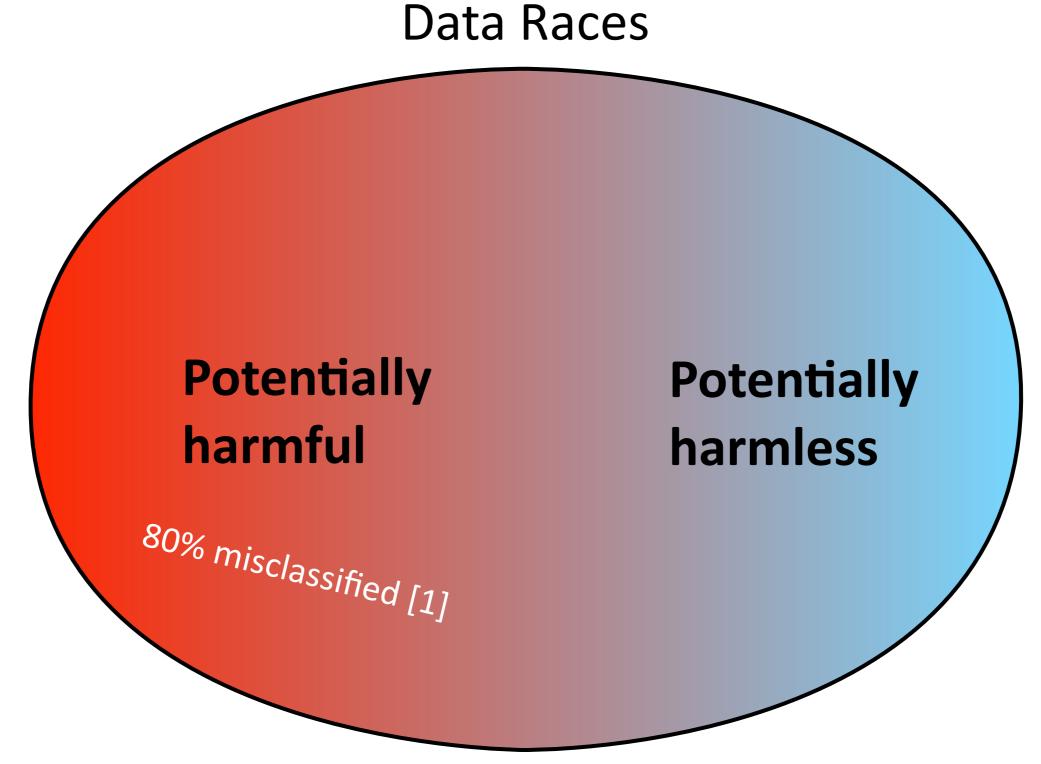


Fix harmful races first!









[1] S. Narayanasamy et. al., Automatically classifying benign and harmful data races using replay analysis. PLDI, 2007

### Data Races **Potentially Potentially** harmful harmless 80% misclassified [1]

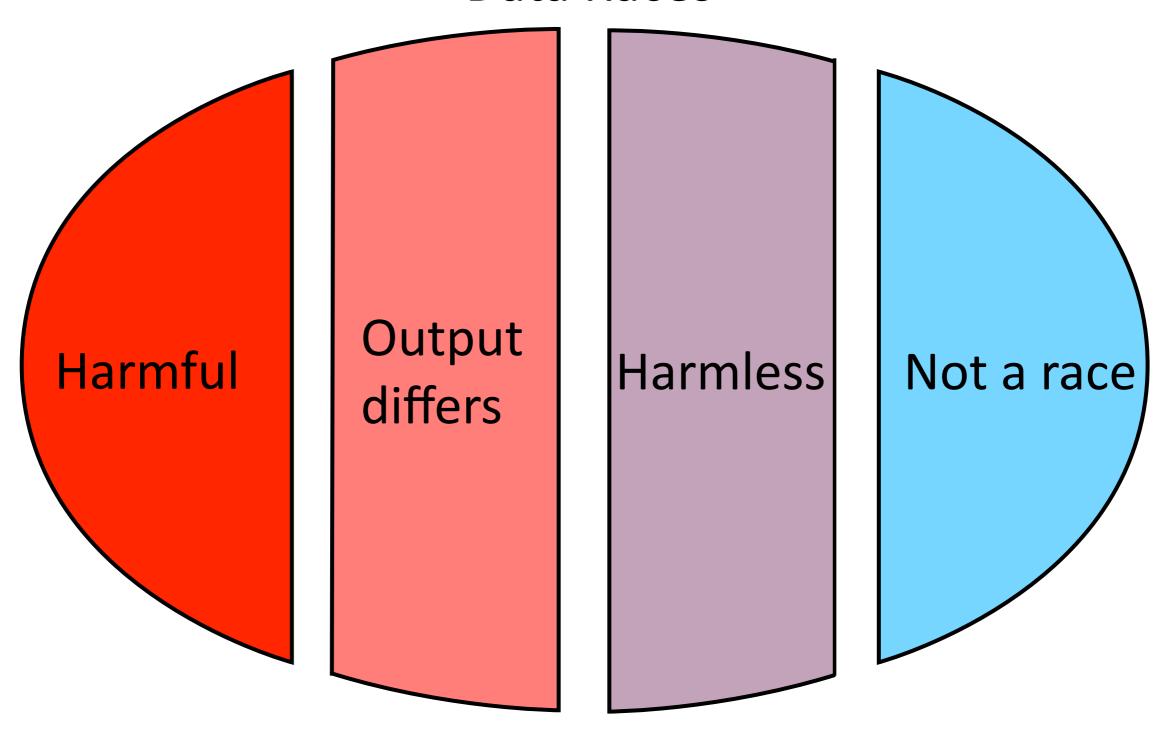
[2] P. Godefroid et al., Concurrency at Microsoft – An exploratory survey. CAV Workshop on Exploiting Concurrency Efficiently and Correctly, 2008

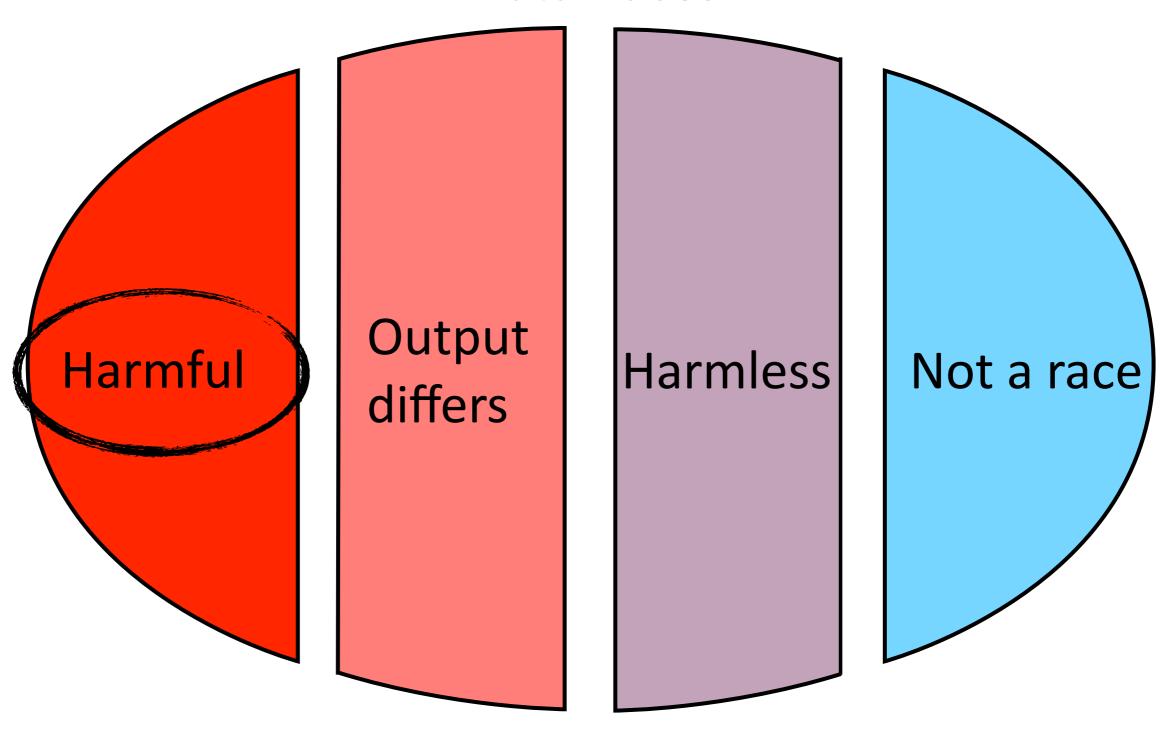
# **Data Races Potentially Potentially** harmful harmless 80% misclassified [1]

Vague taxonomy and low accuracy

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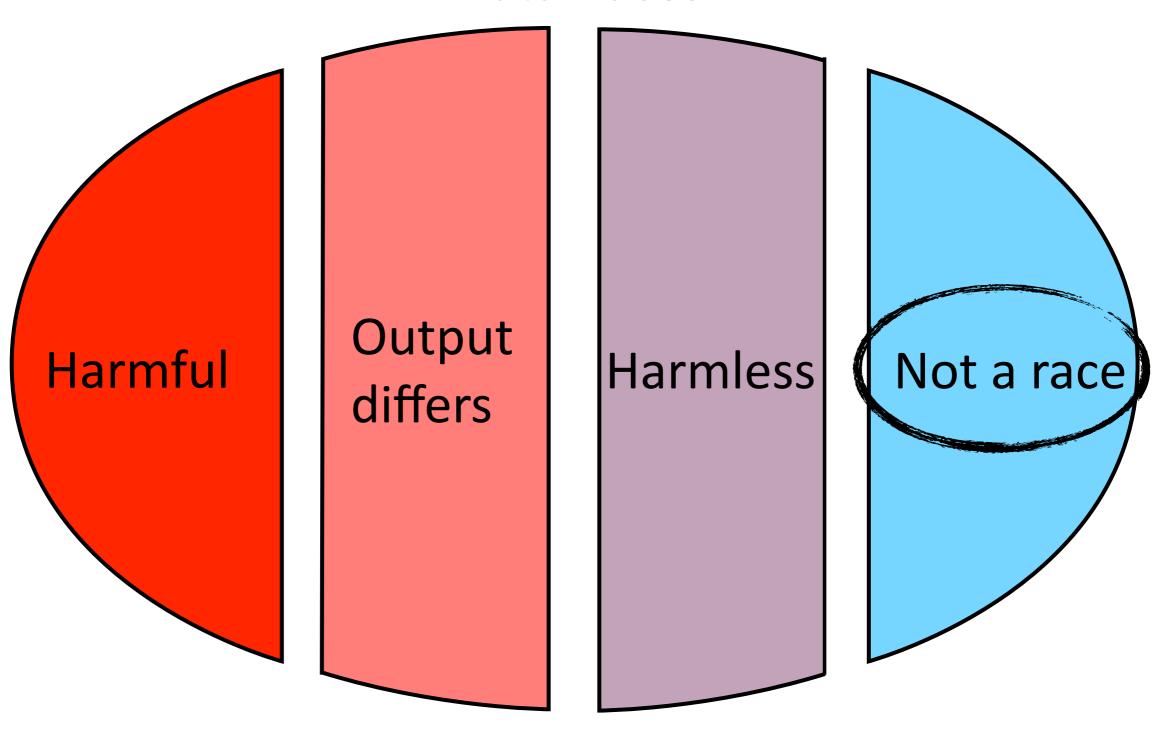
Vague taxonomy and low accuracy

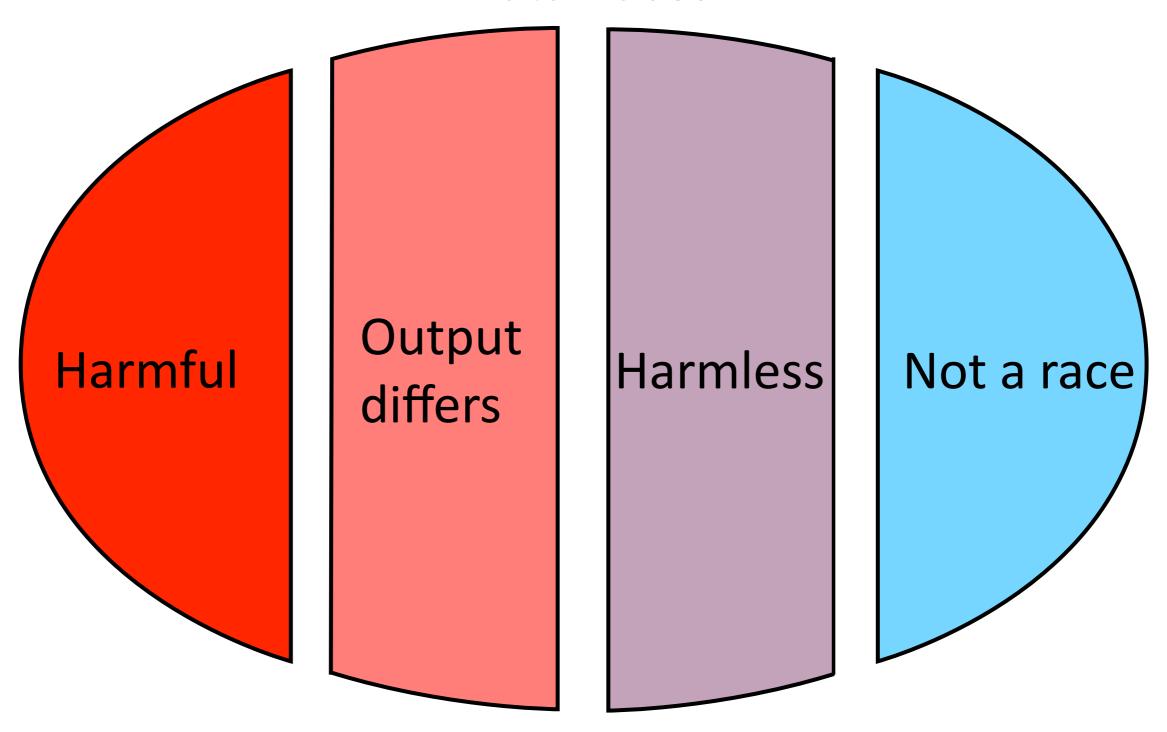


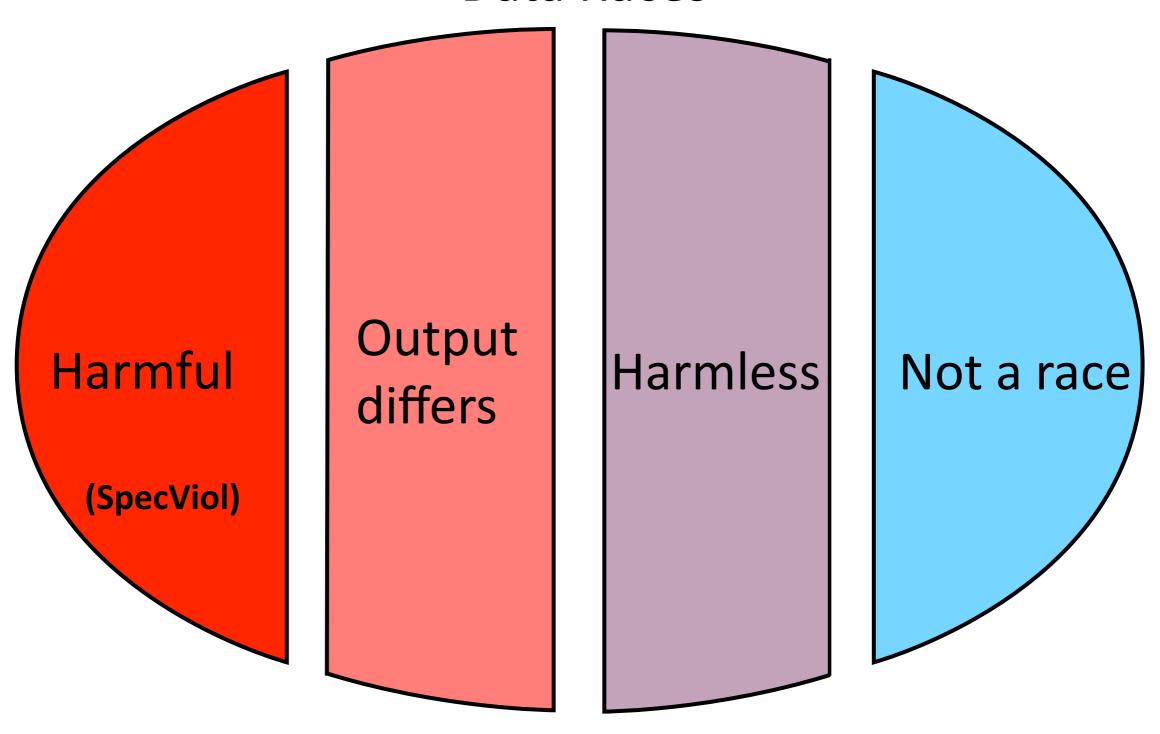


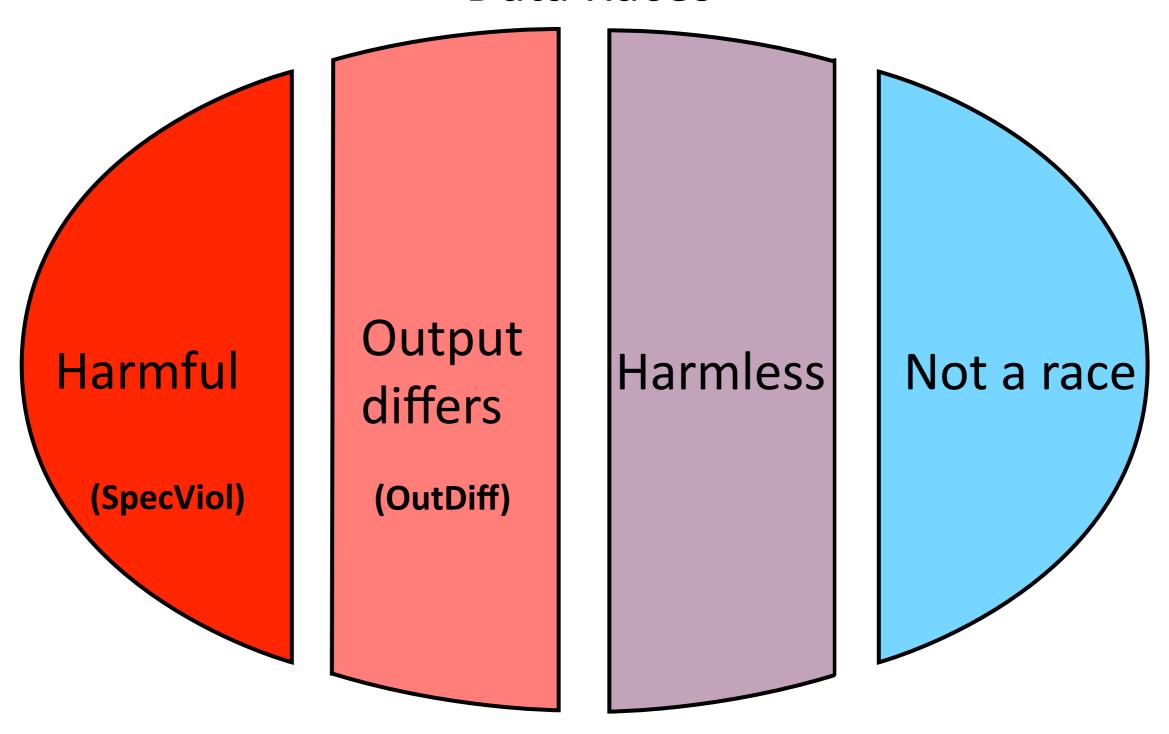
# **Data Races** Output differs Harmful Harmless Not a race

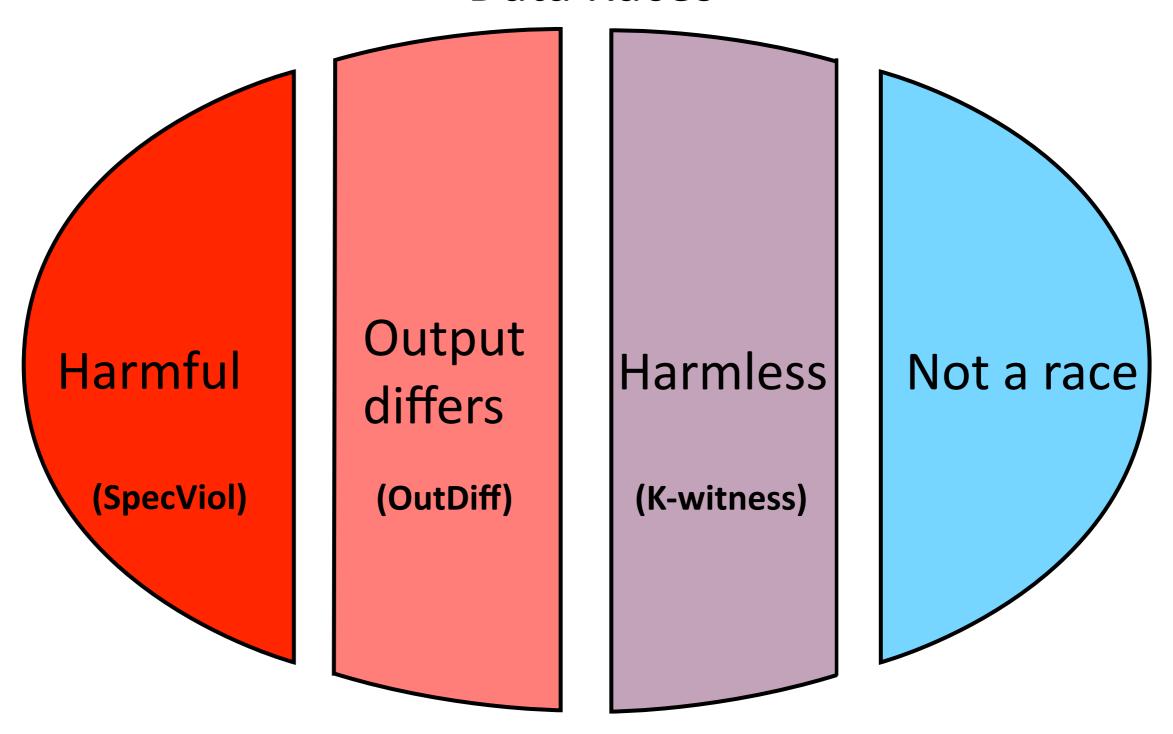
# **Data Races** Output Harmless Harmful Not a race differs

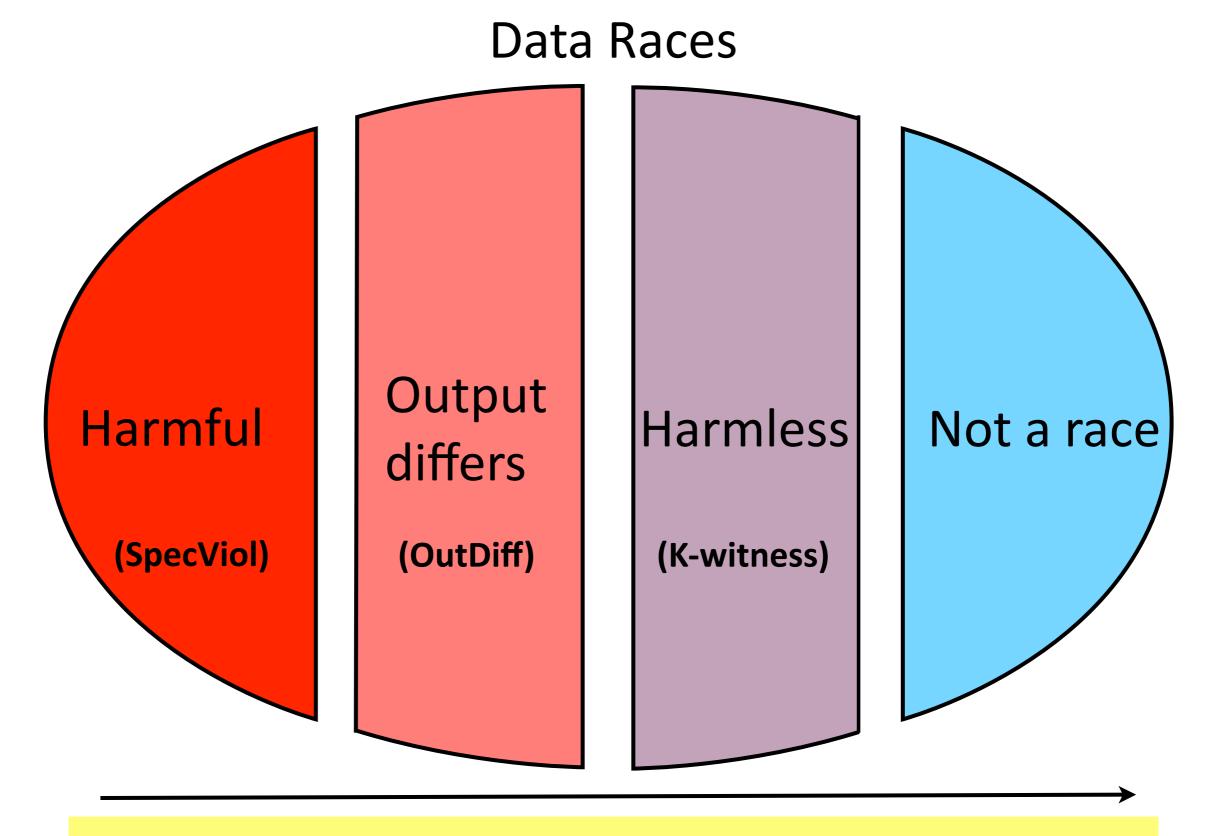




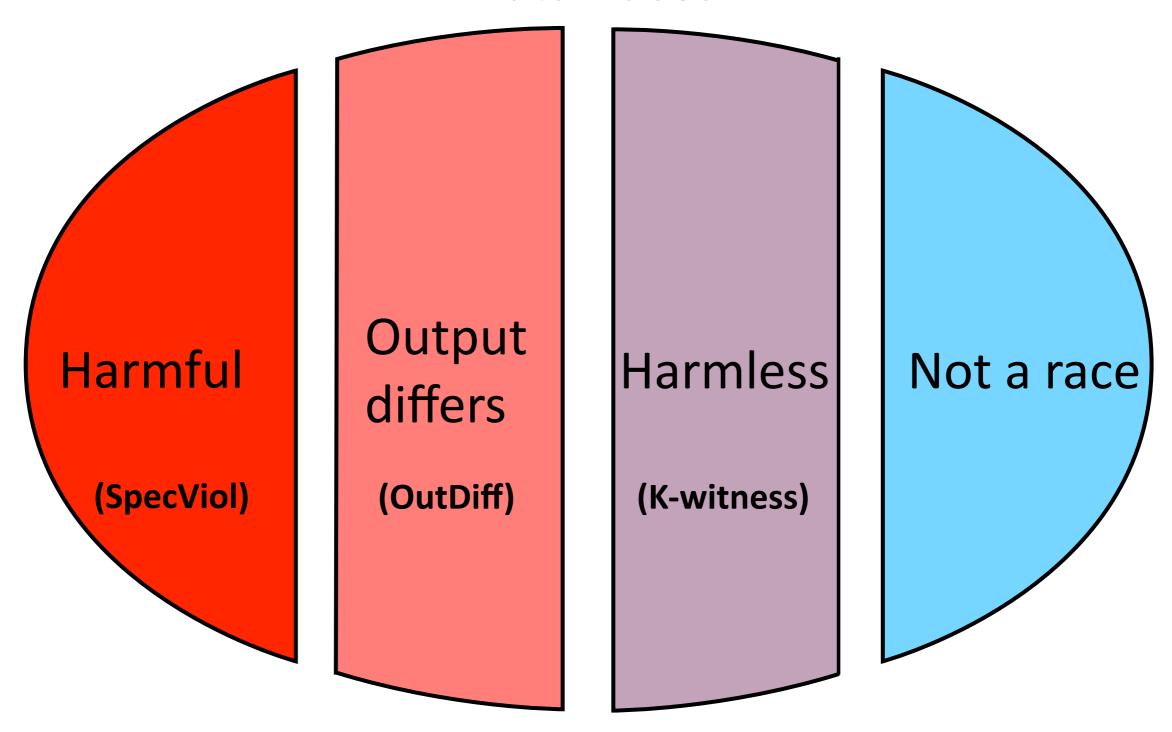


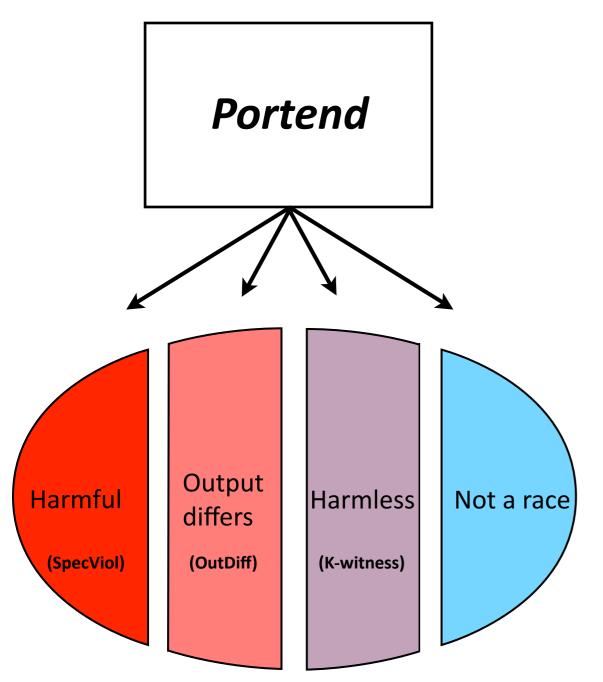




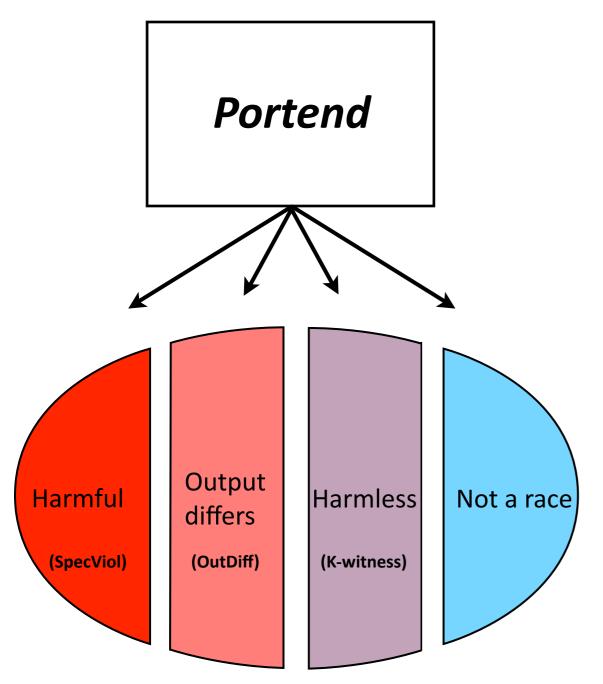


Developer can prioritize the inspection of races

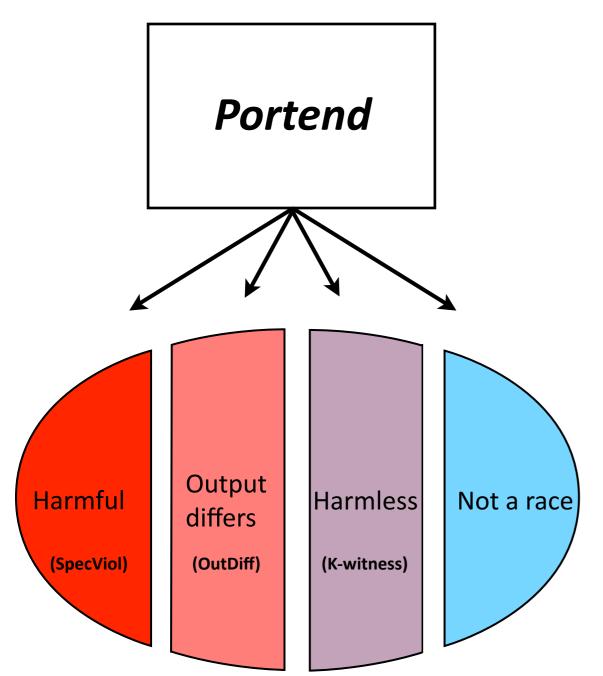




- Classified 93 real-world data races
- With 99% accuracy



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More precise taxonomy and higher accuracy

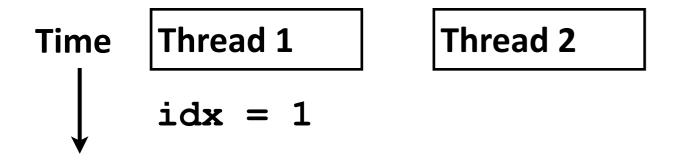
#### Contributions

- Finer grained, more precise taxonomy
- High precision data race classifier
  - Multi-path multi-schedule data race analysis
  - Symbolic output comparison

#### Contributions

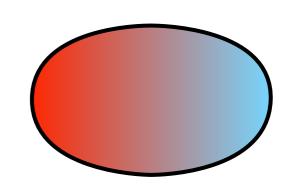
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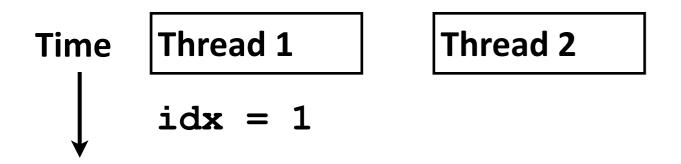
# Single-path Analysis (prior work)



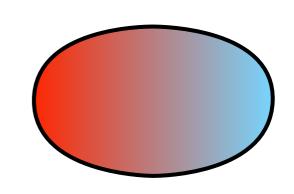
idx = 1

# Single-path Analysis (prior work)





$$idx = 1$$

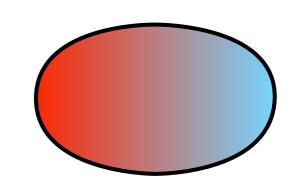


```
Time Thread 1

idx = 1
```

Thread 2

```
if(input)
idx = 2
idx = 1
```



```
Time Thread 1 Thread 2

idx = 1

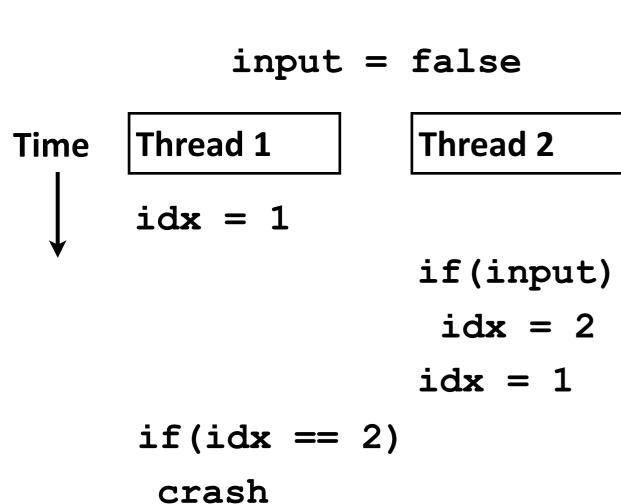
if (input)

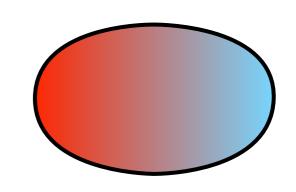
idx = 2

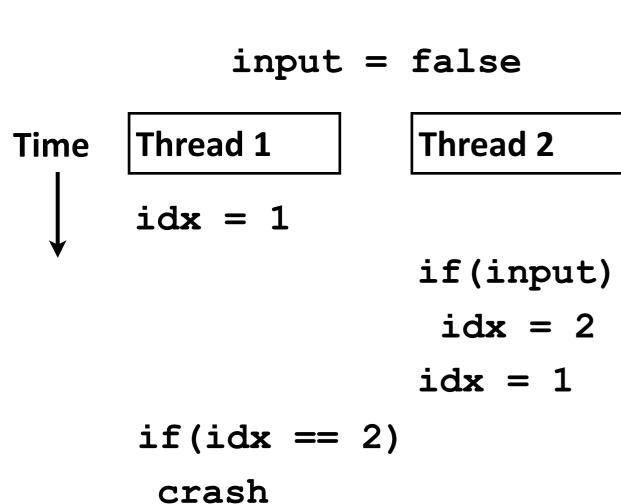
idx = 1

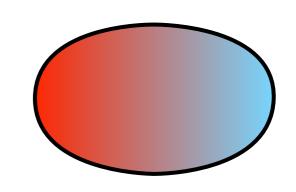
if (idx == 2)

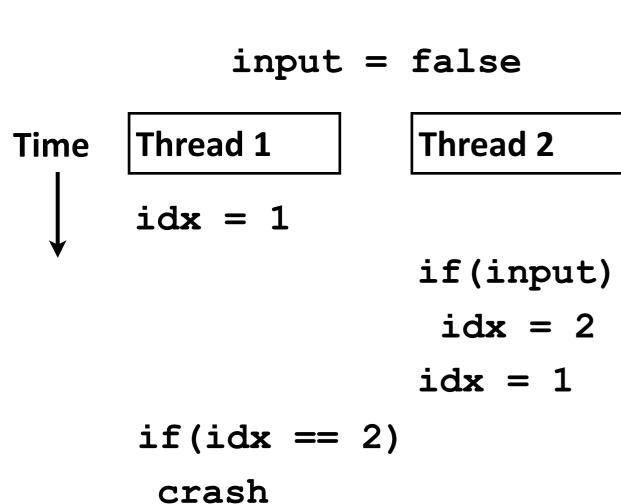
crash
```

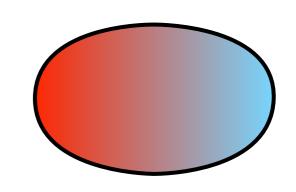


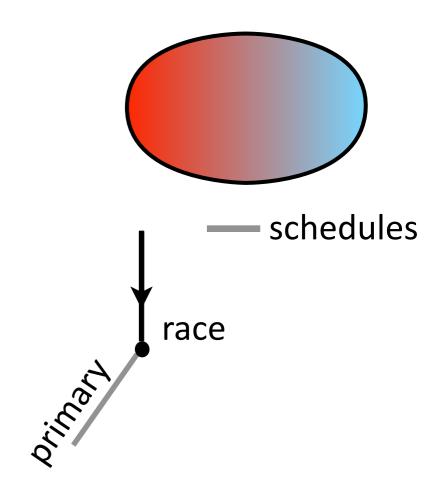


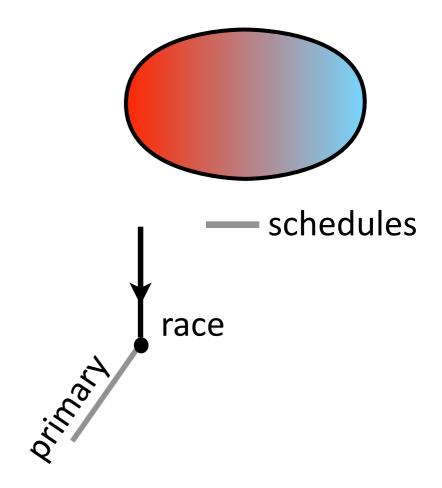


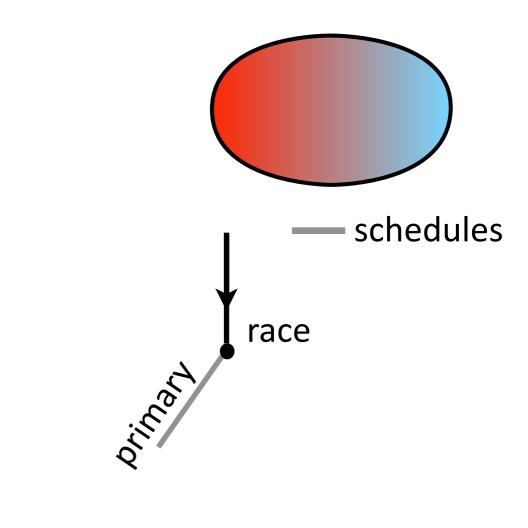


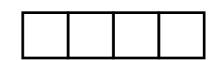


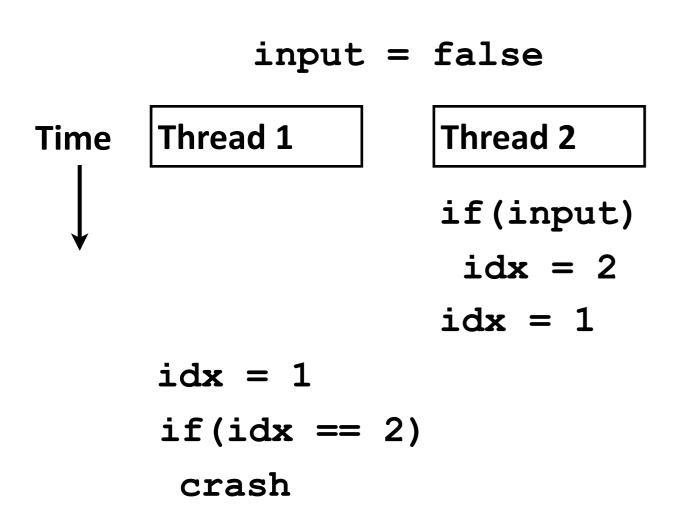


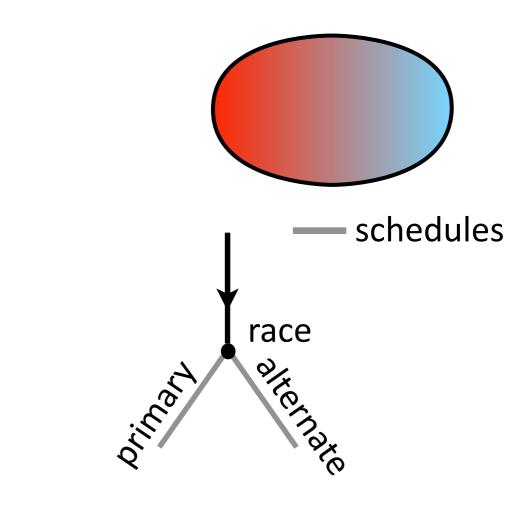


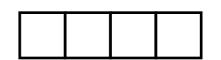












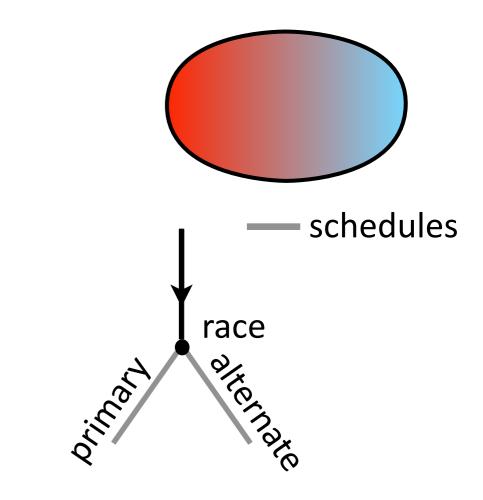
input = false

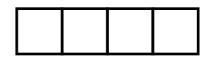


#### **Thread 1**

Thread 2

if(input)
idx = 2





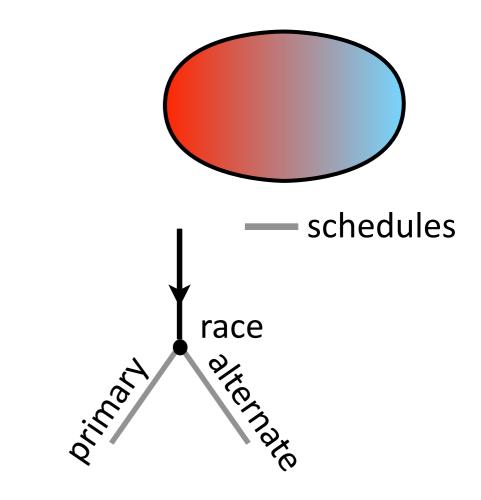
input = false



#### **Thread 1**

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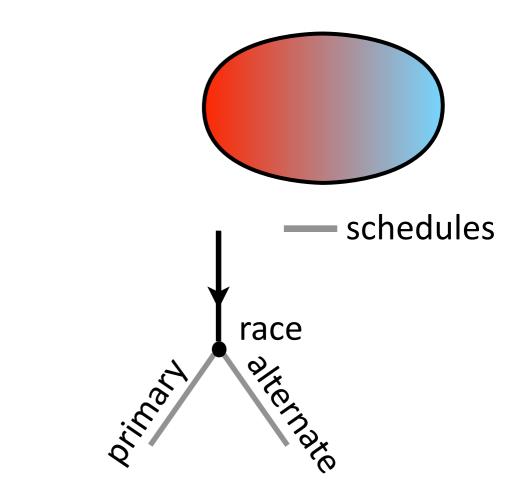
input = false



#### **Thread 1**

Thread 2

if(input)
idx = 2



input = false

Time

**Thread 1** 

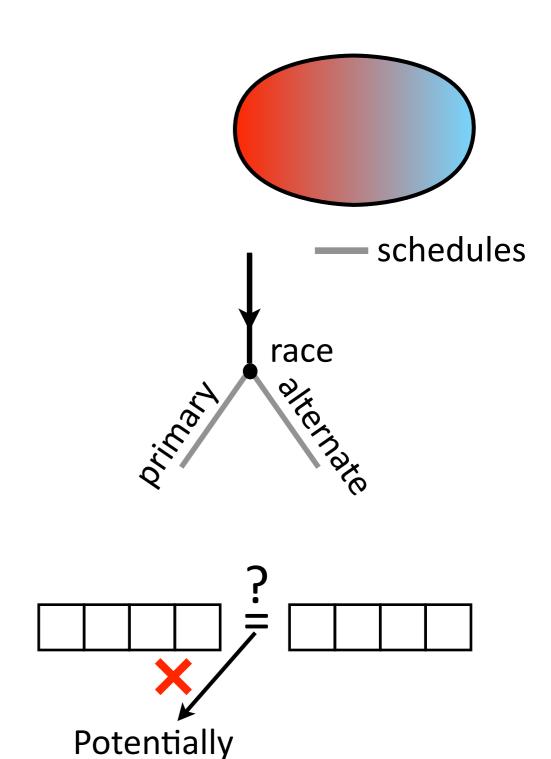
Thread 2

if(input)
idx = 2

idx = 1

idx = 1
if(idx == 2)

crash



Harmful

input = false

Time

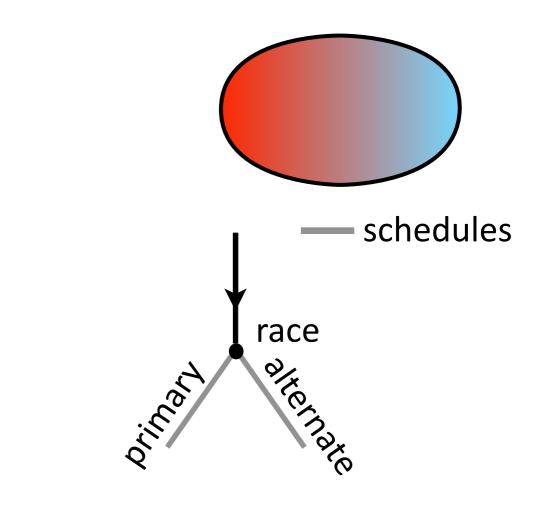
**Thread 1** 

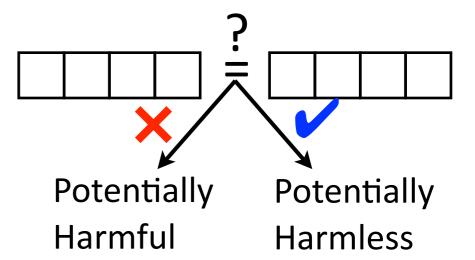
Thread 2

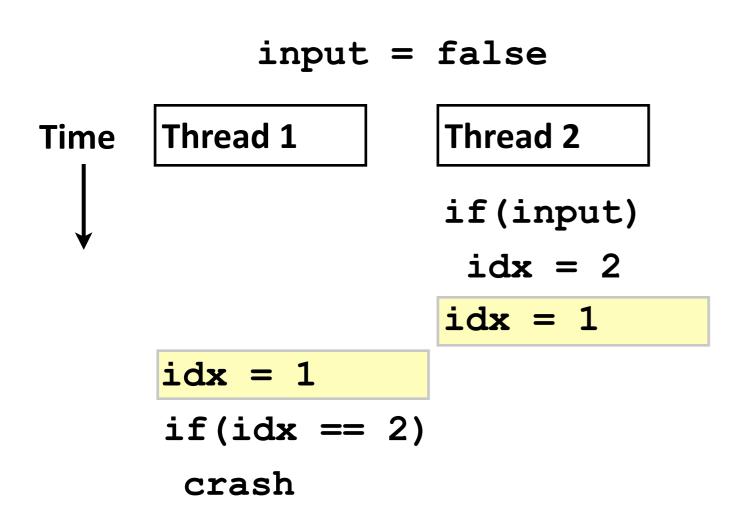
if(input)
idx = 2

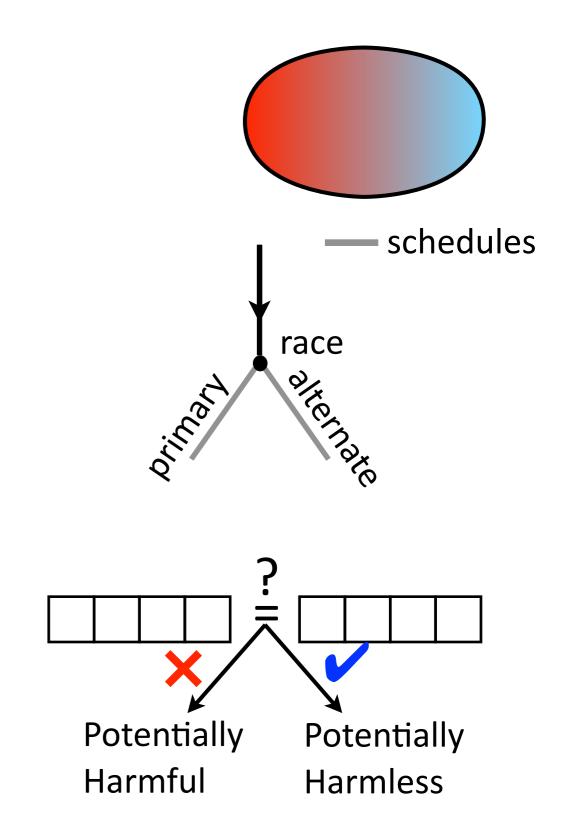
idx = 1

idx = 1
if(idx == 2)
crash

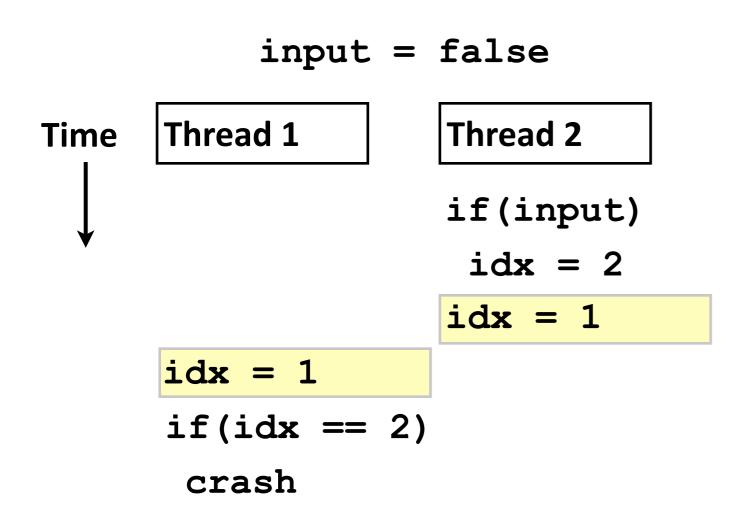


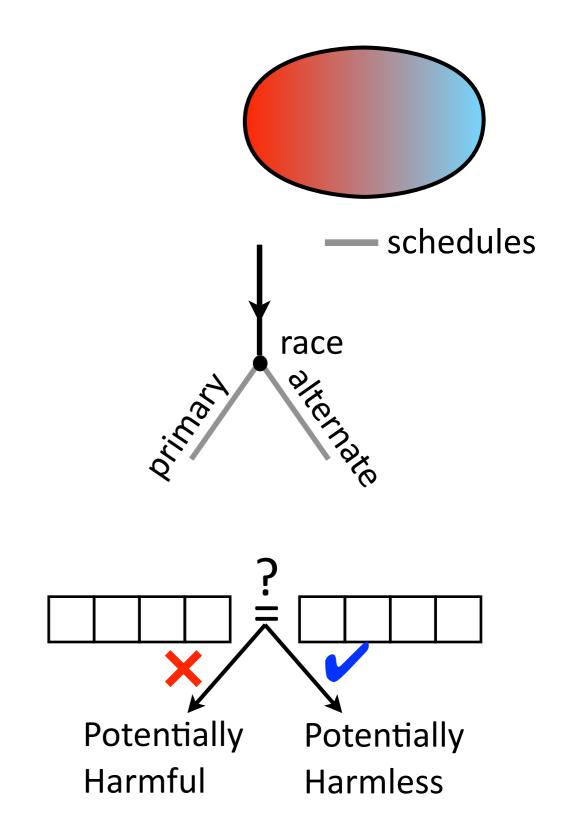




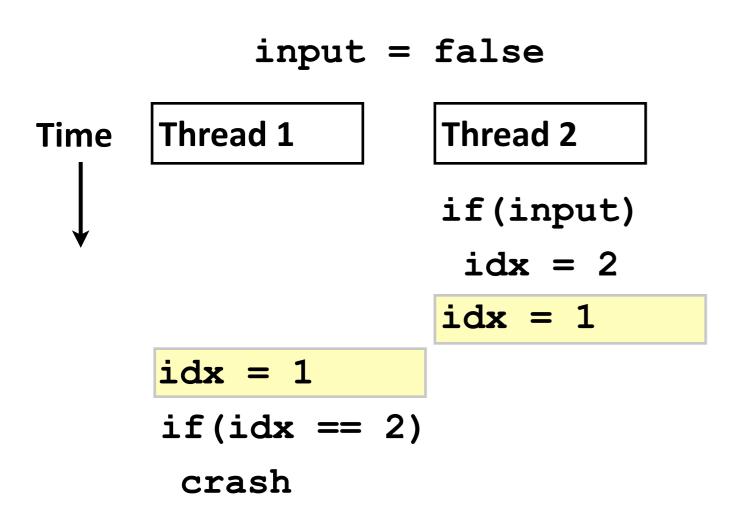


Analyze two schedules, compare memory and registers

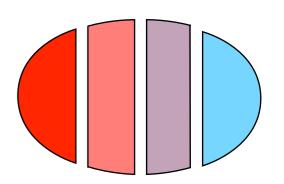




Analyze two schedules, compare memory and registers



Analyze two schedules, compare memory and registers



Time Thread 1
idx = 1

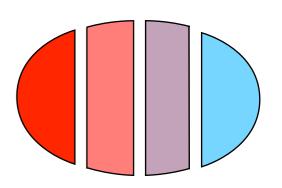
Thread 2

if(input)

idx = 2

idx = 1

if(idx == 2)
crash



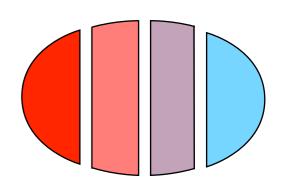
Time Thread 1

Thread 2

idx = 1

if(input)

idx = 2



Time Thread 1

Thread 2

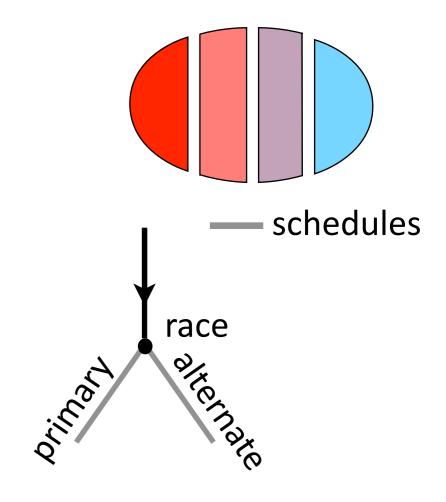
idx = 1

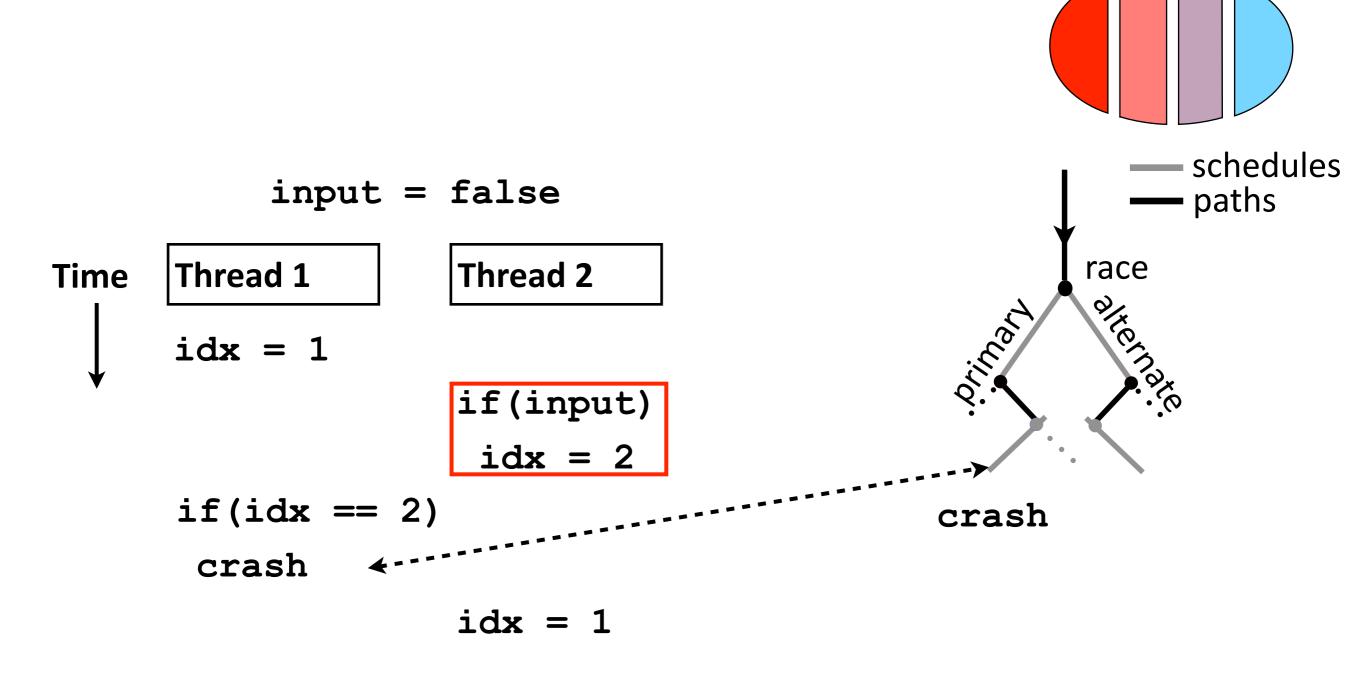
if(input)

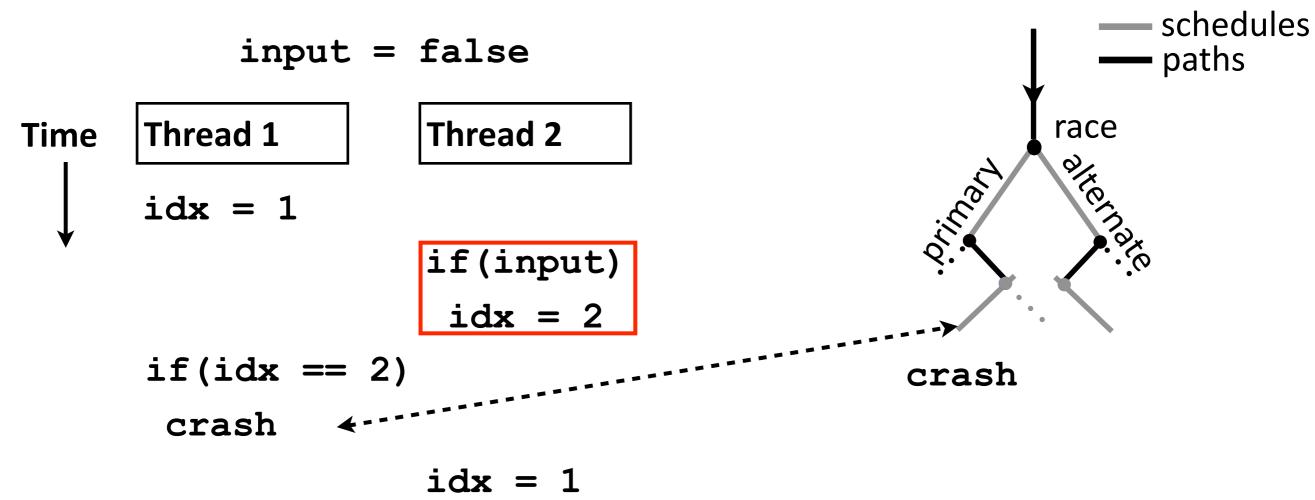
idx = 2

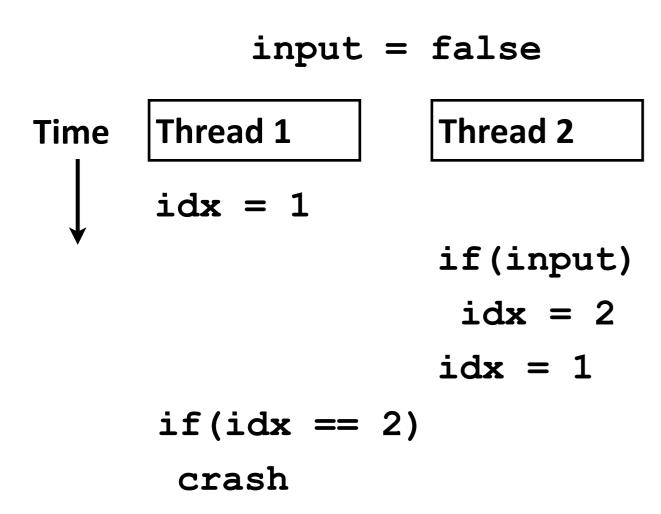
if(idx == 2)
crash

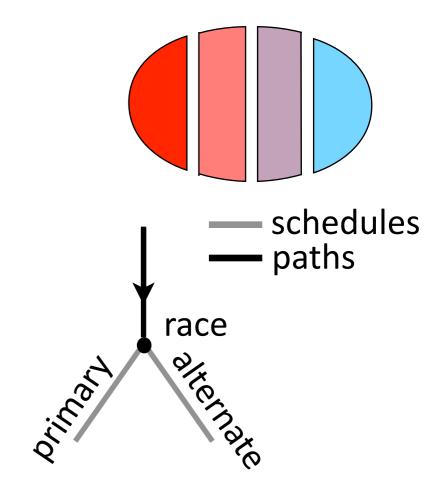
$$idx = 1$$

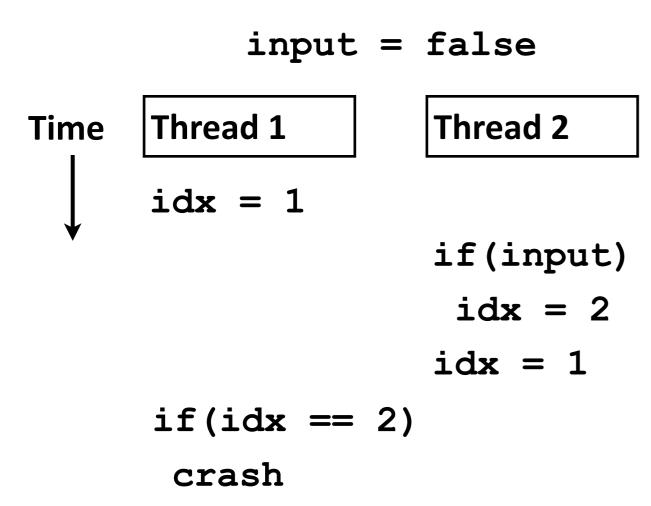


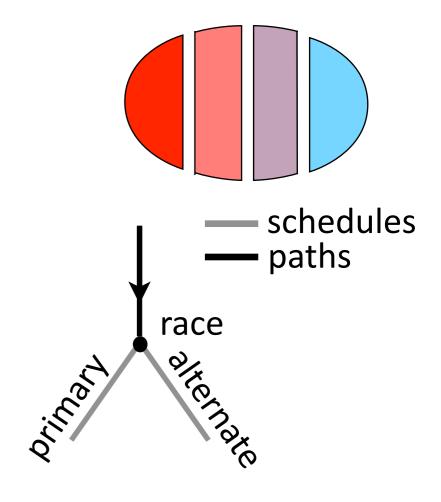




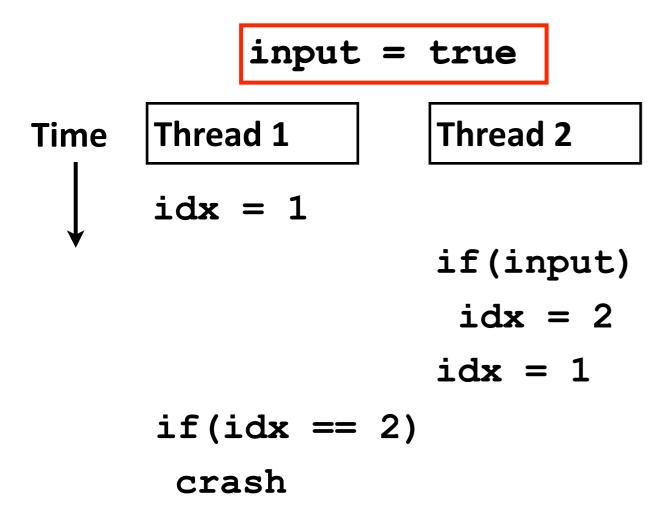


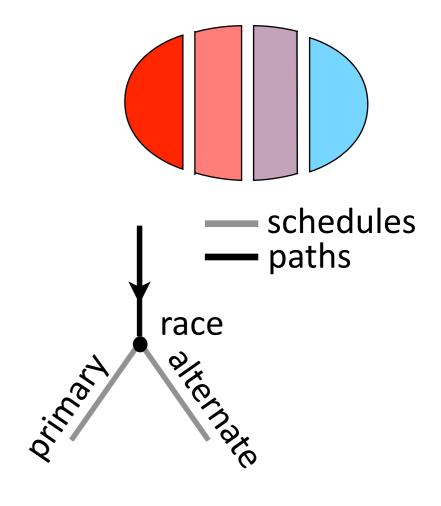




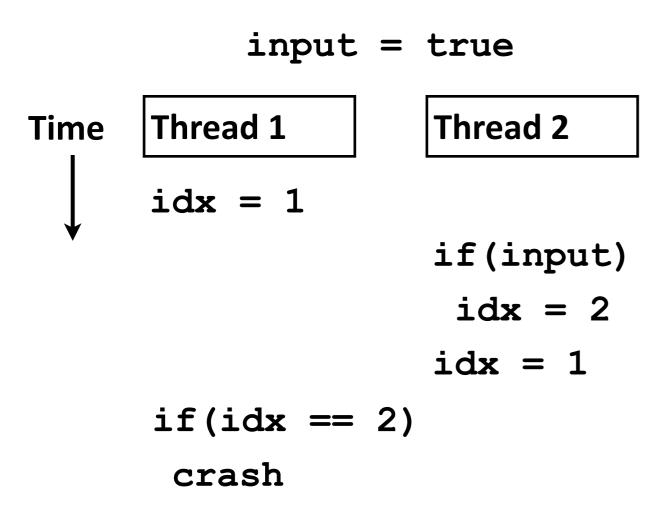


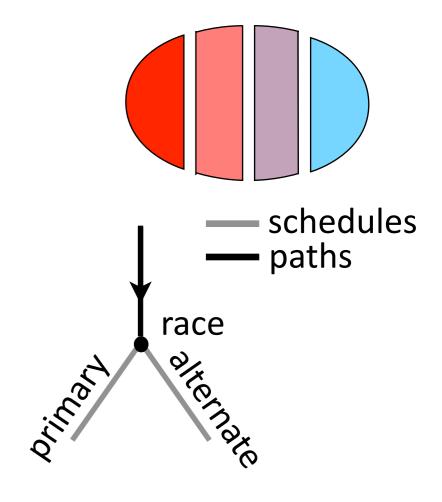
<sup>\*</sup> Assume a sequentially consistent memory model



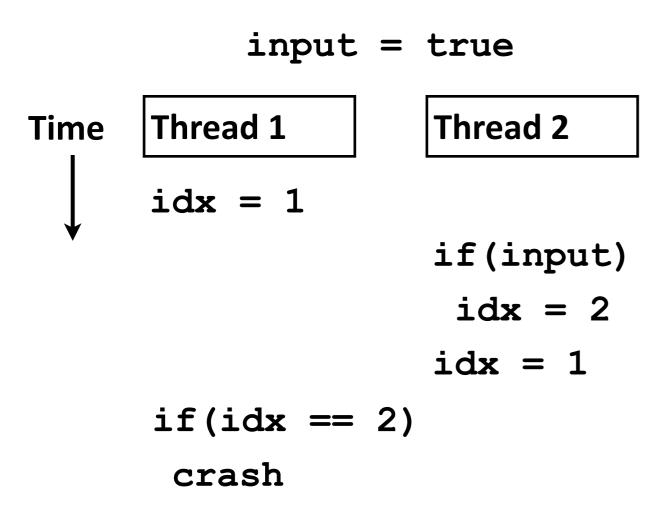


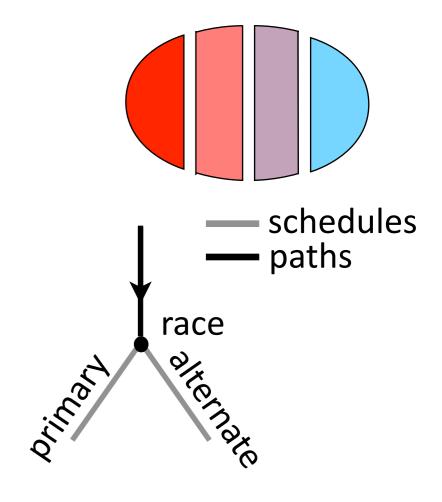
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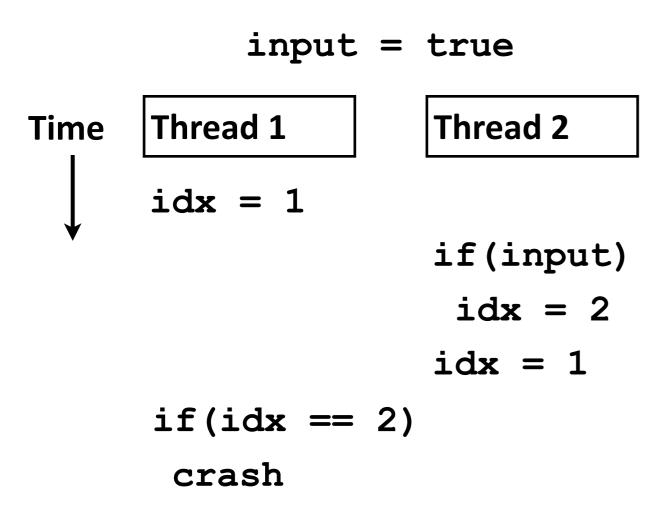


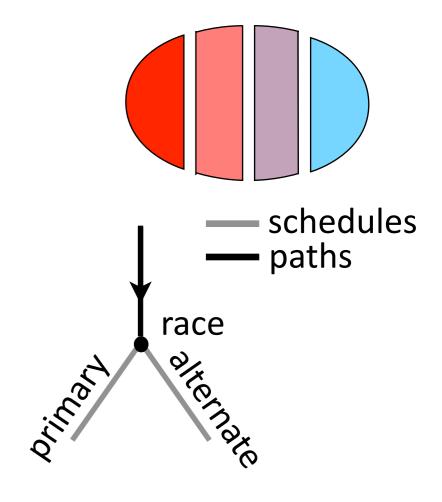
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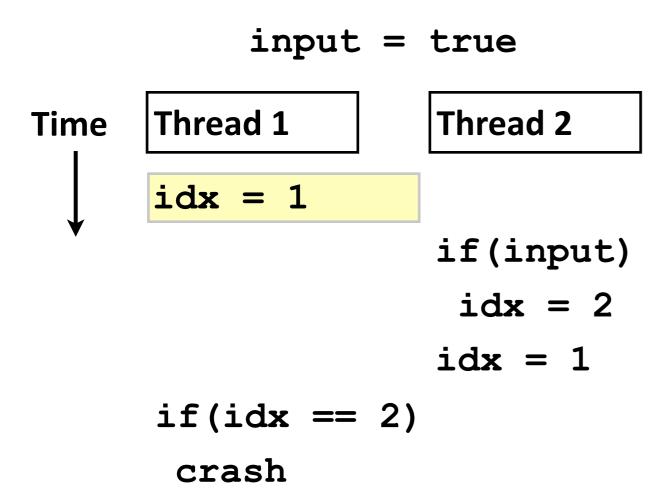


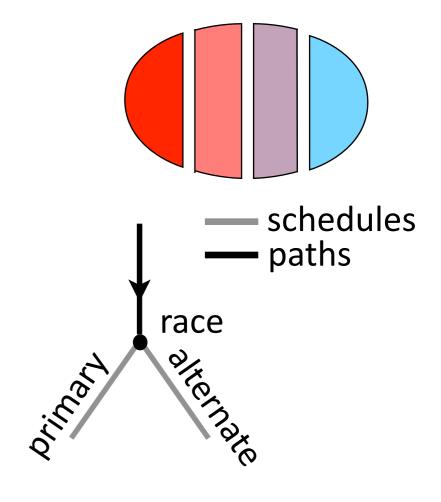
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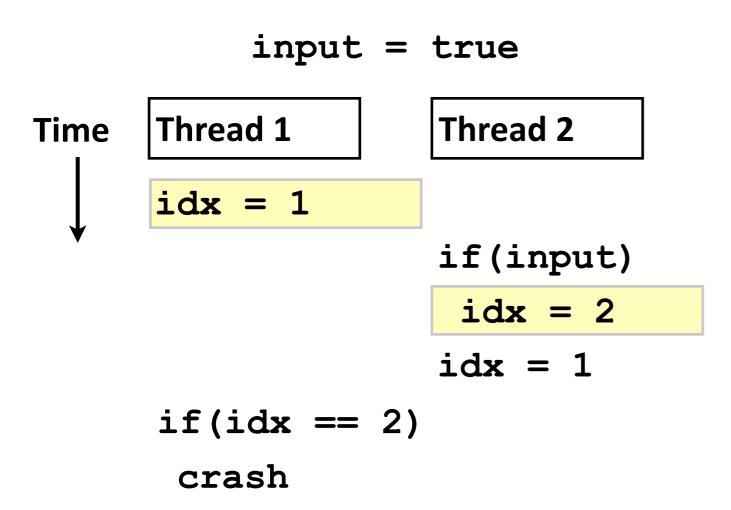


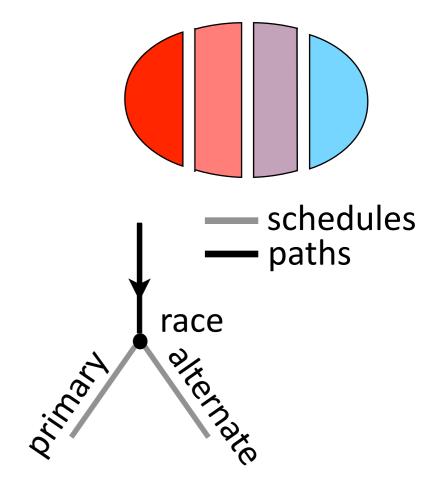
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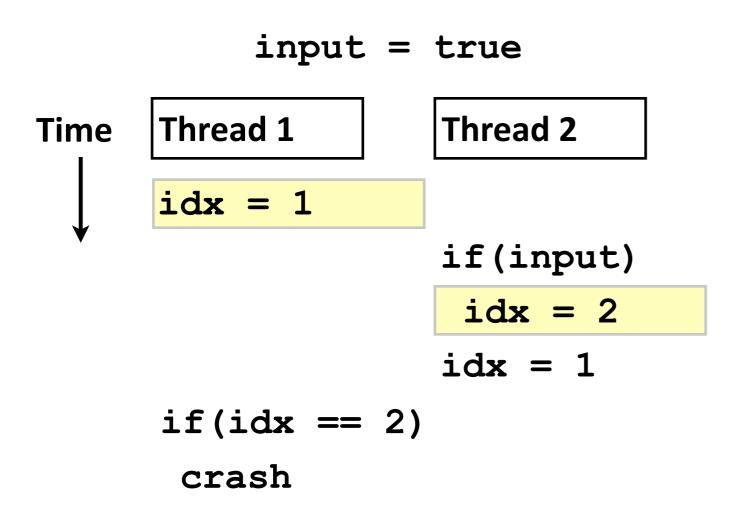


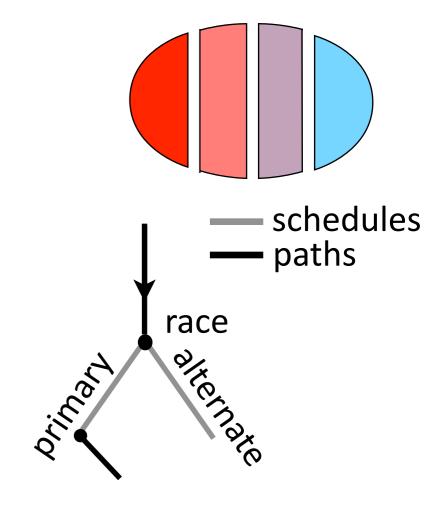
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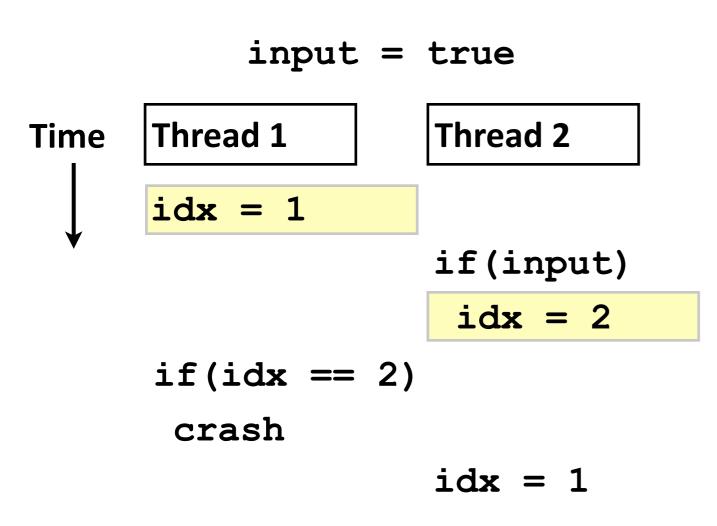


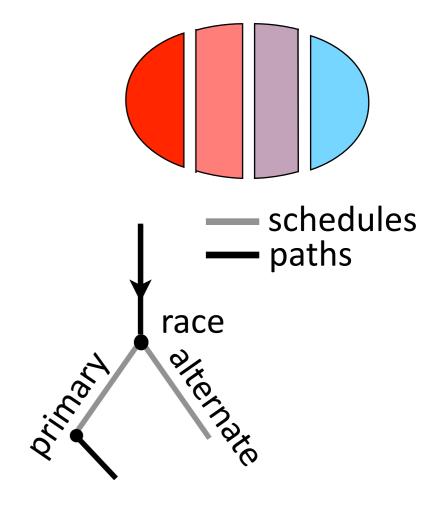
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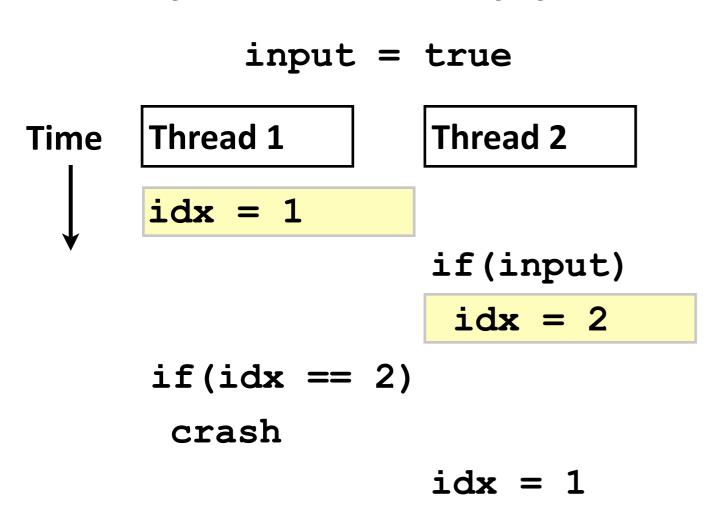


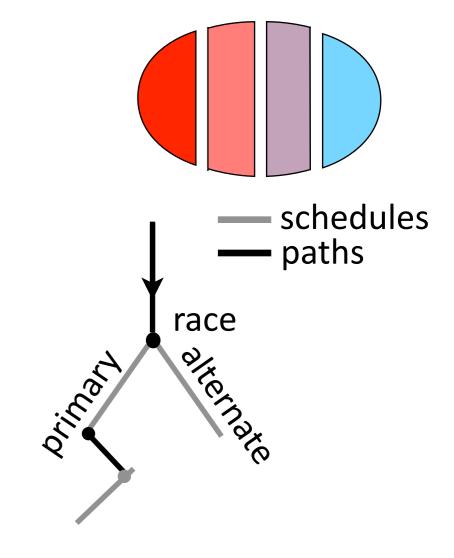
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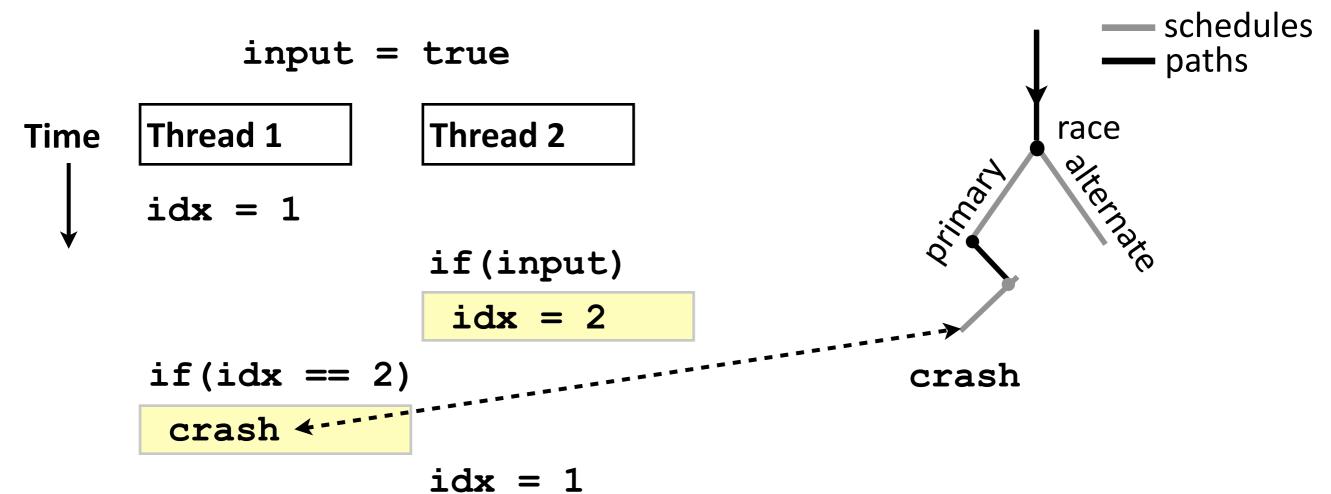


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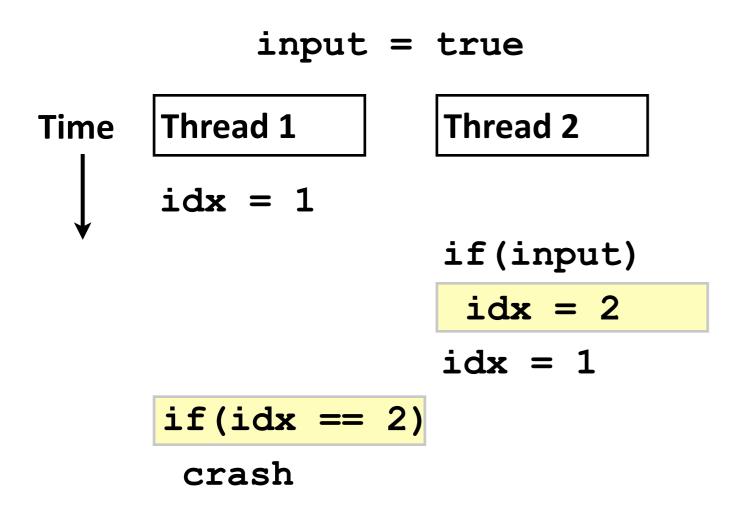


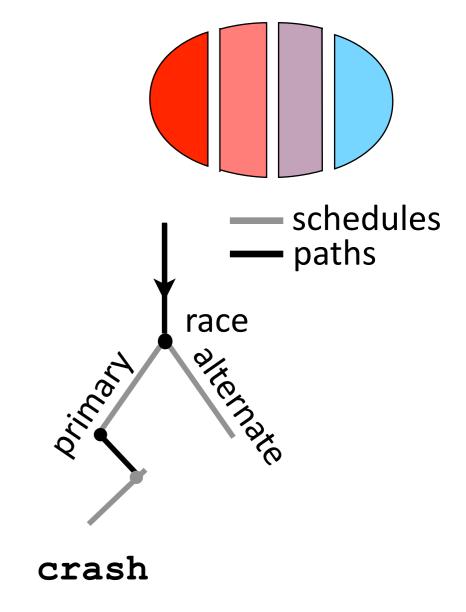
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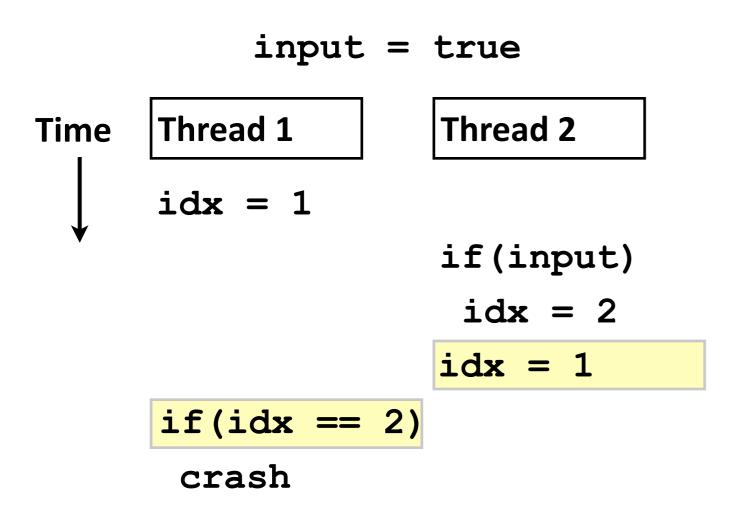
# Multi-path Multi-schedule Analysis (our approach)

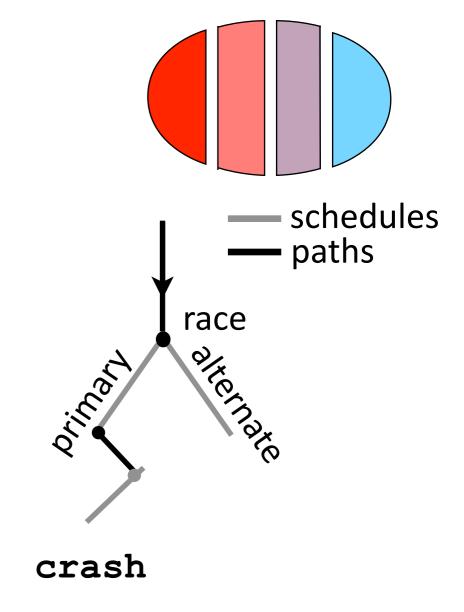




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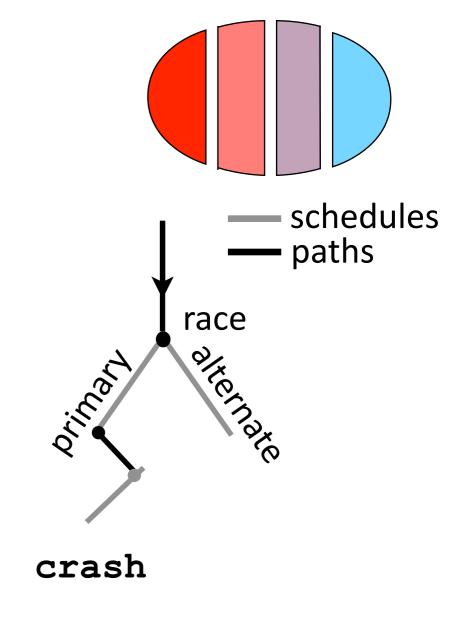




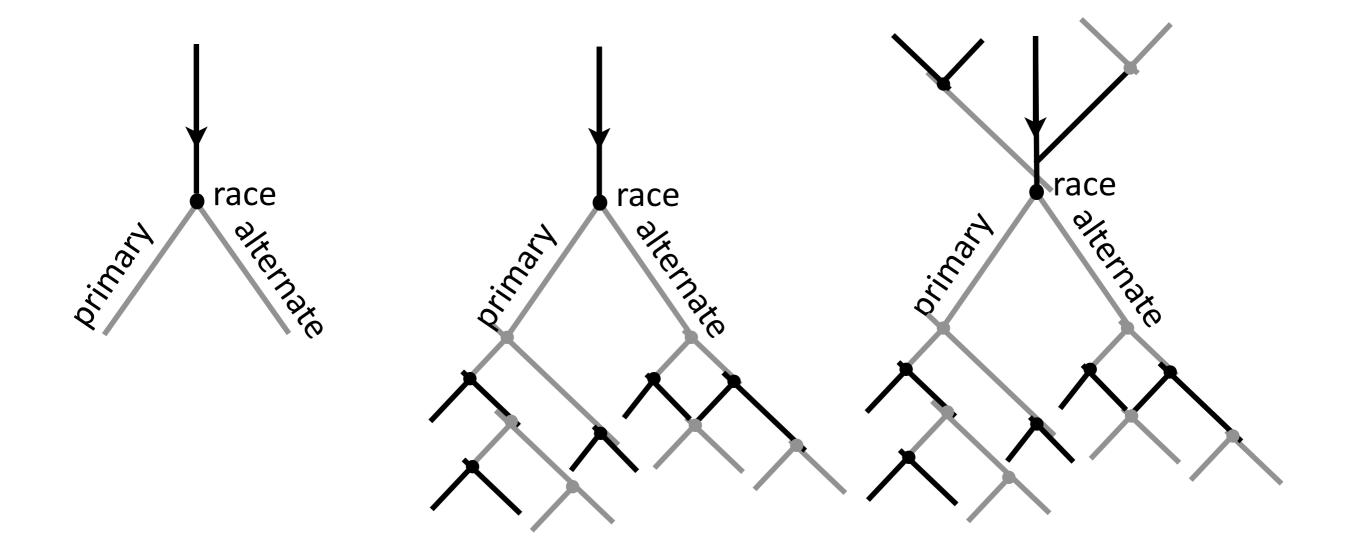
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# Multi-path Multi-schedule Analysis (our approach)

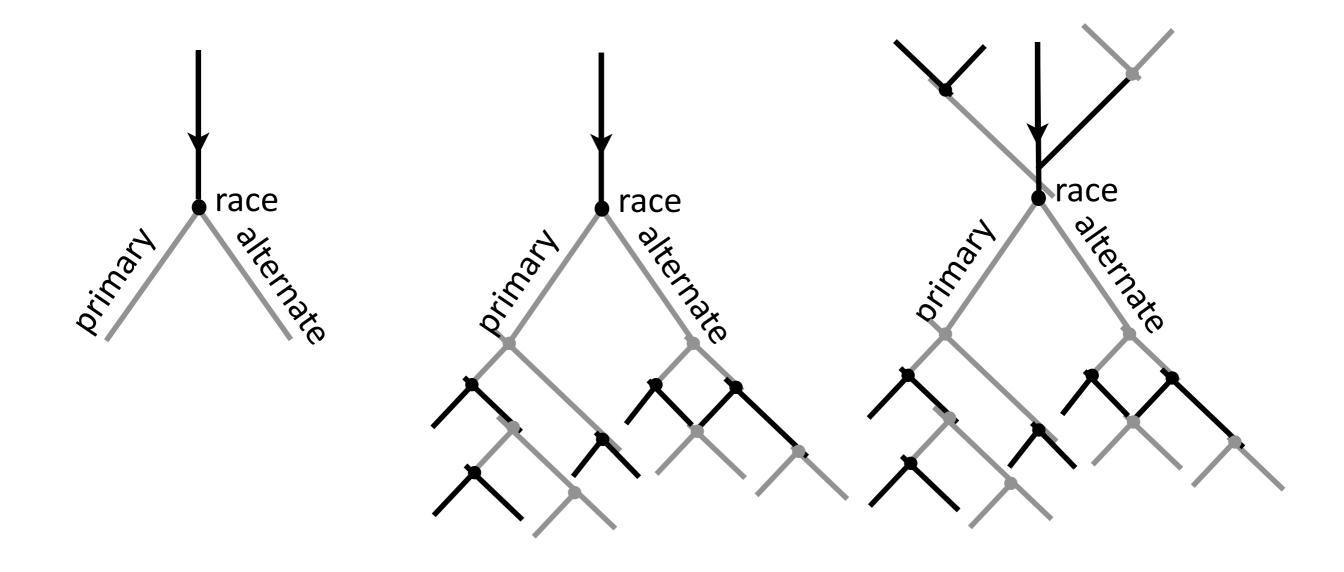
```
input = true
Time
      Thread 1
                     Thread 2
      idx = 1
                     if(input)
                      idx = 2
                     idx = 1
      if(idx == 2)
       crash
      exit(0)
```



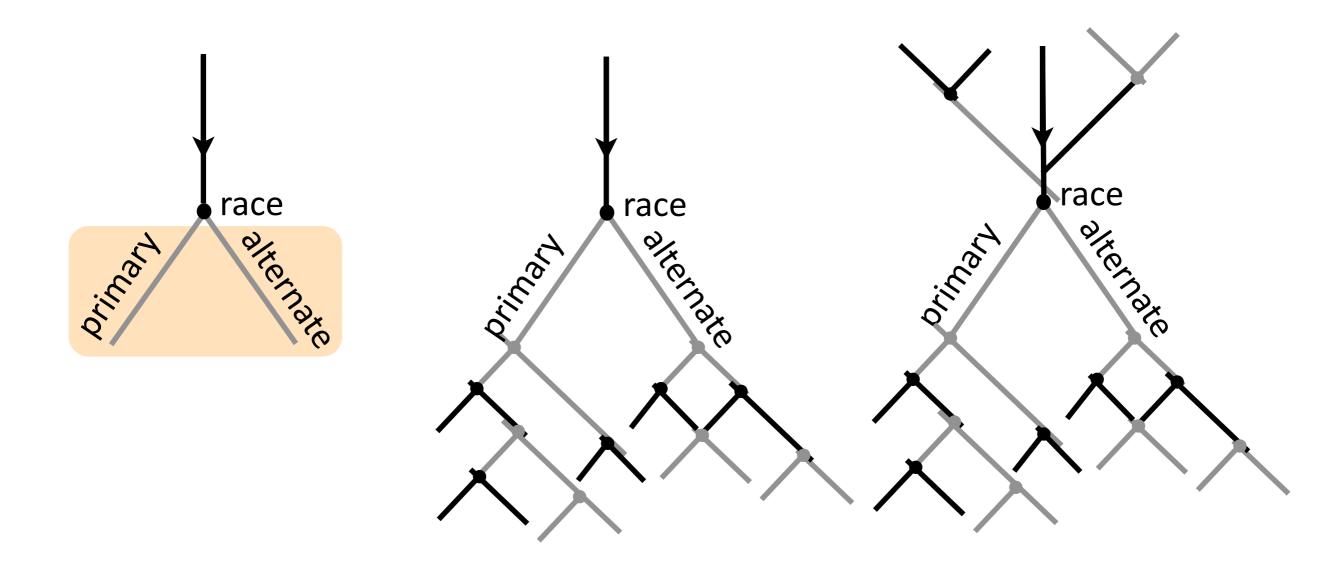
<sup>\*</sup> Assume a sequentially consistent memory model



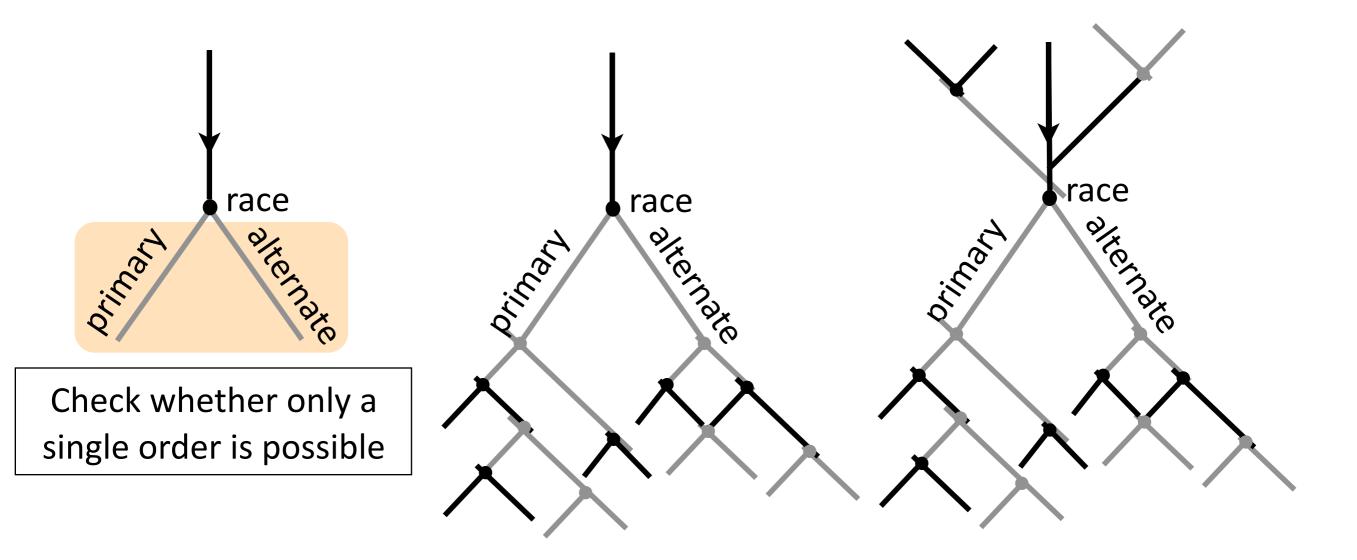
--- schedules
--- paths



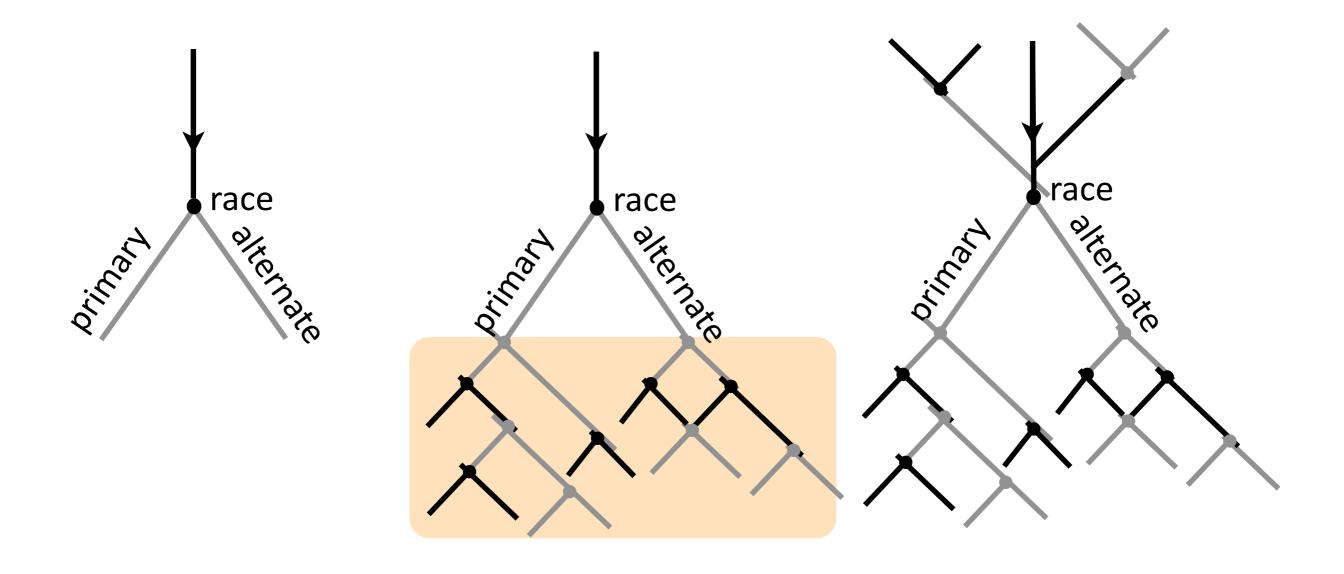
schedules paths



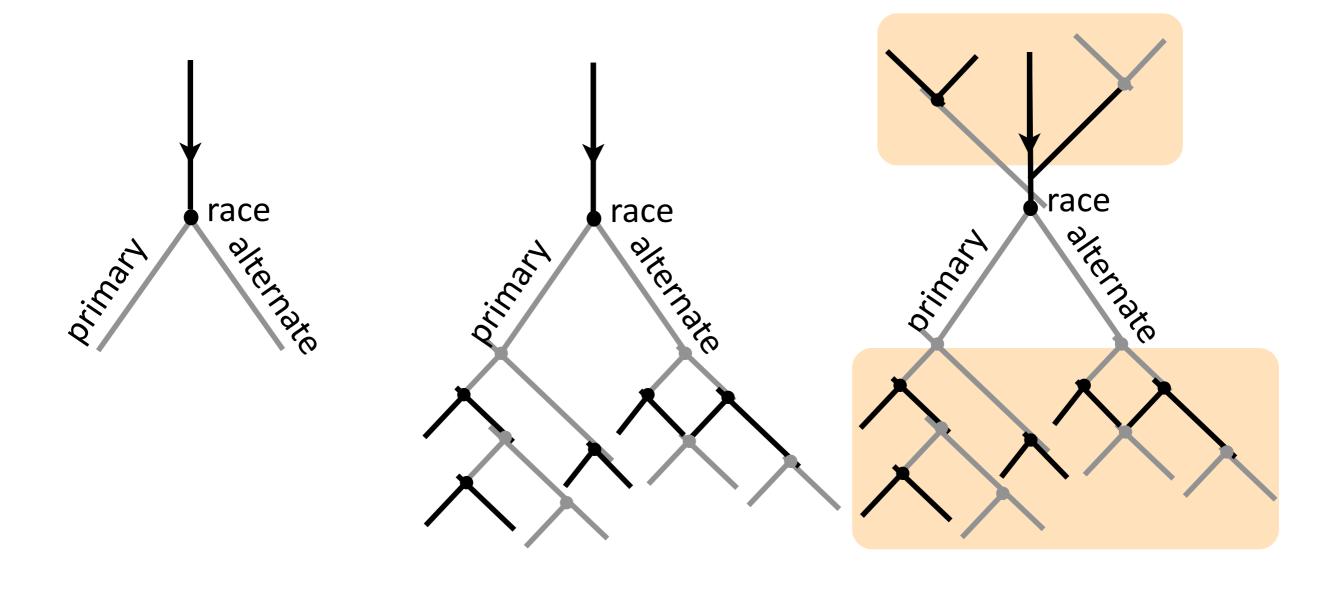
schedules paths



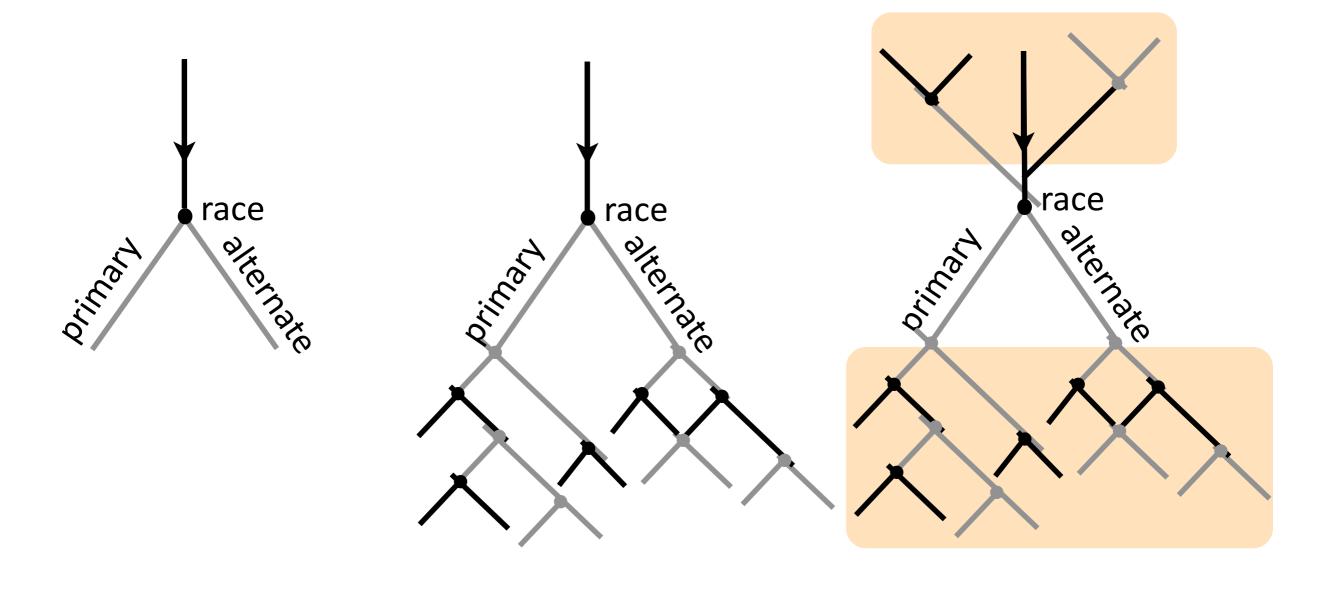
schedules
paths



schedules paths



schedulespaths



schedulespaths

Accuracy

Multi-path multi-schedule analysis increases classification accuracy

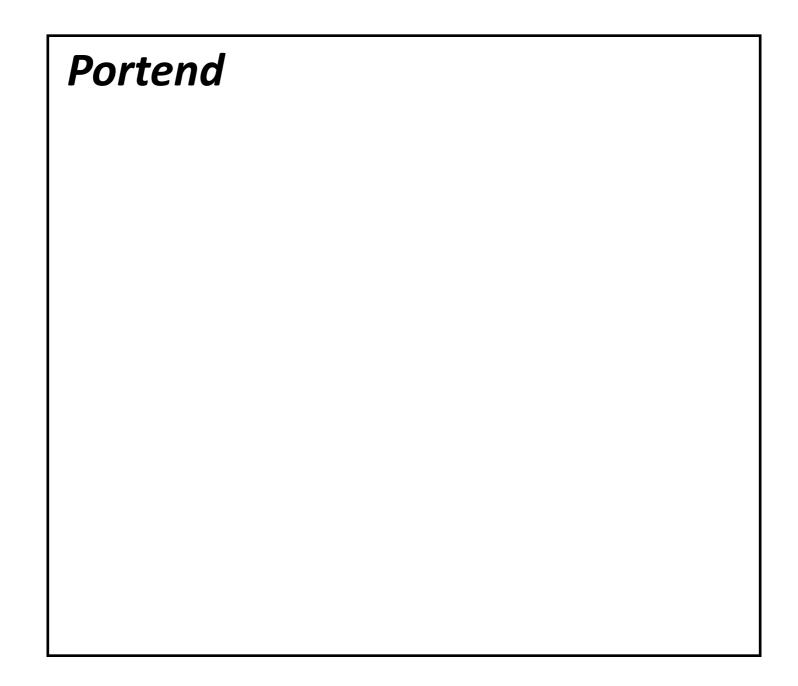
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**Portend** 



#### **Portend**

#### Cloud9 on top of KLEE

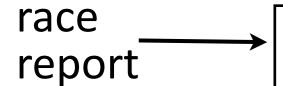
Multithreaded symbolic execution engine

#### **Portend**

Record/replay & classification engine

#### Cloud9 on top of KLEE

Multithreaded symbolic execution engine

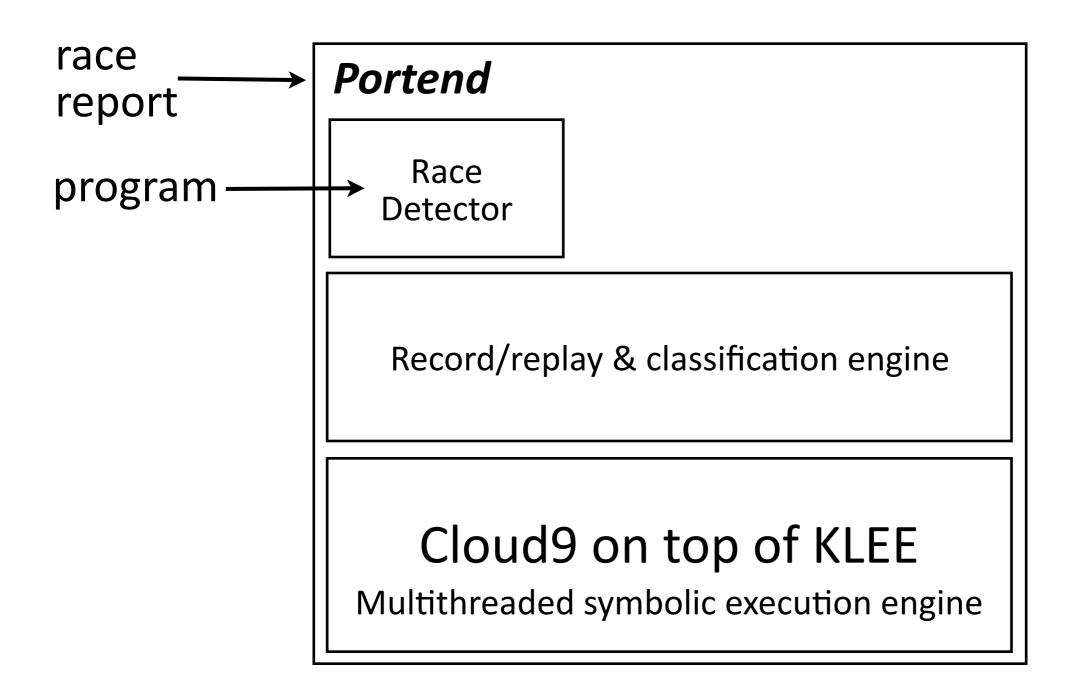


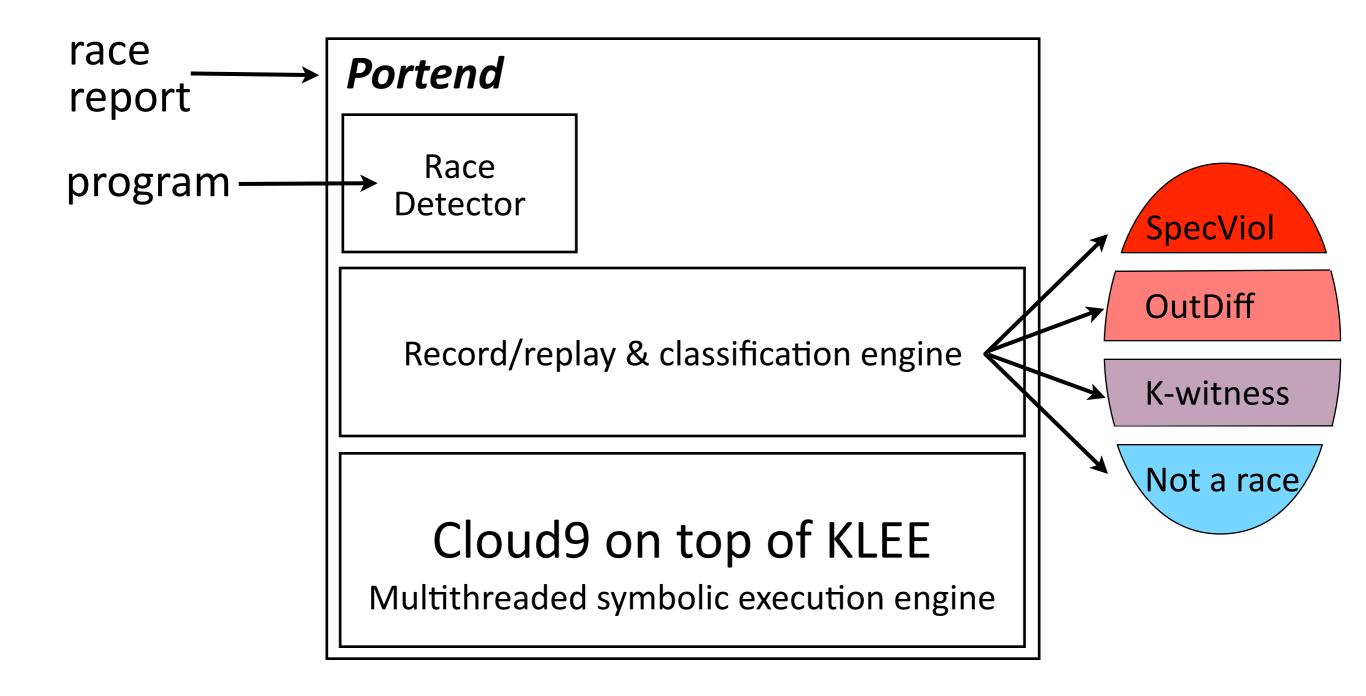
#### **Portend**

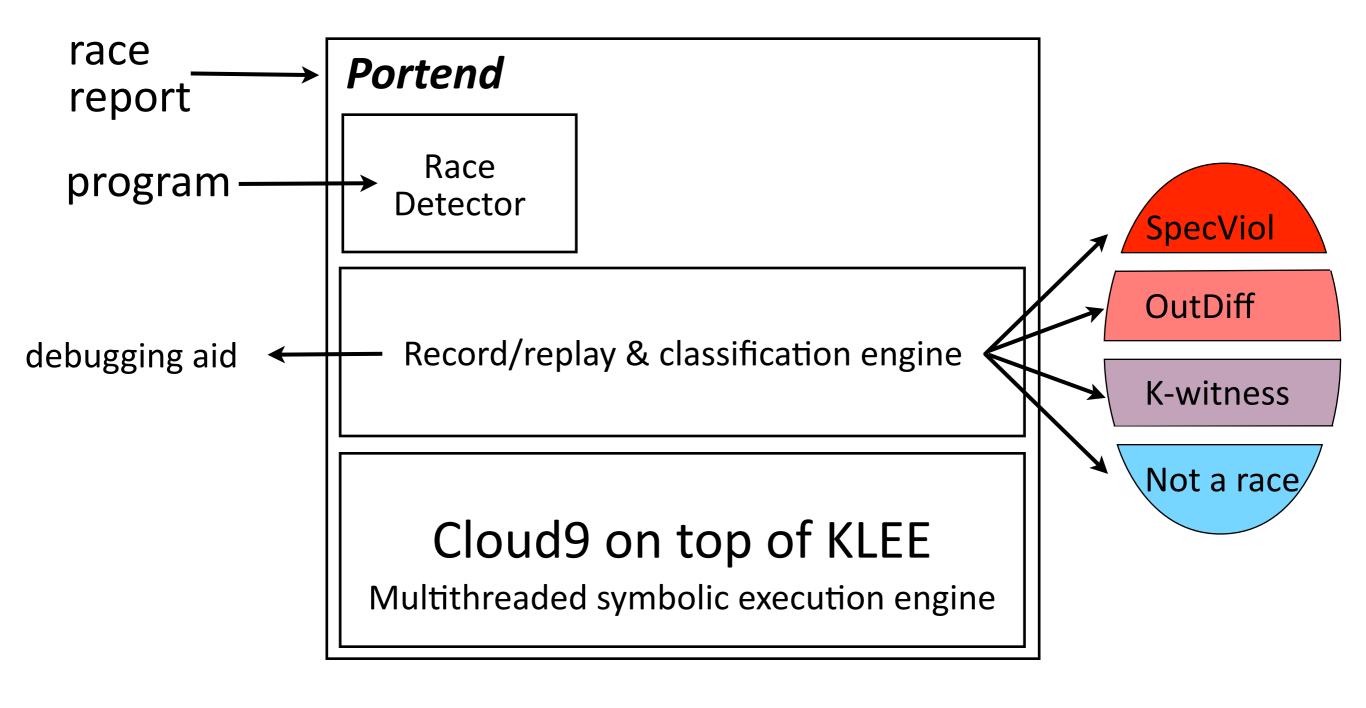
Record/replay & classification engine

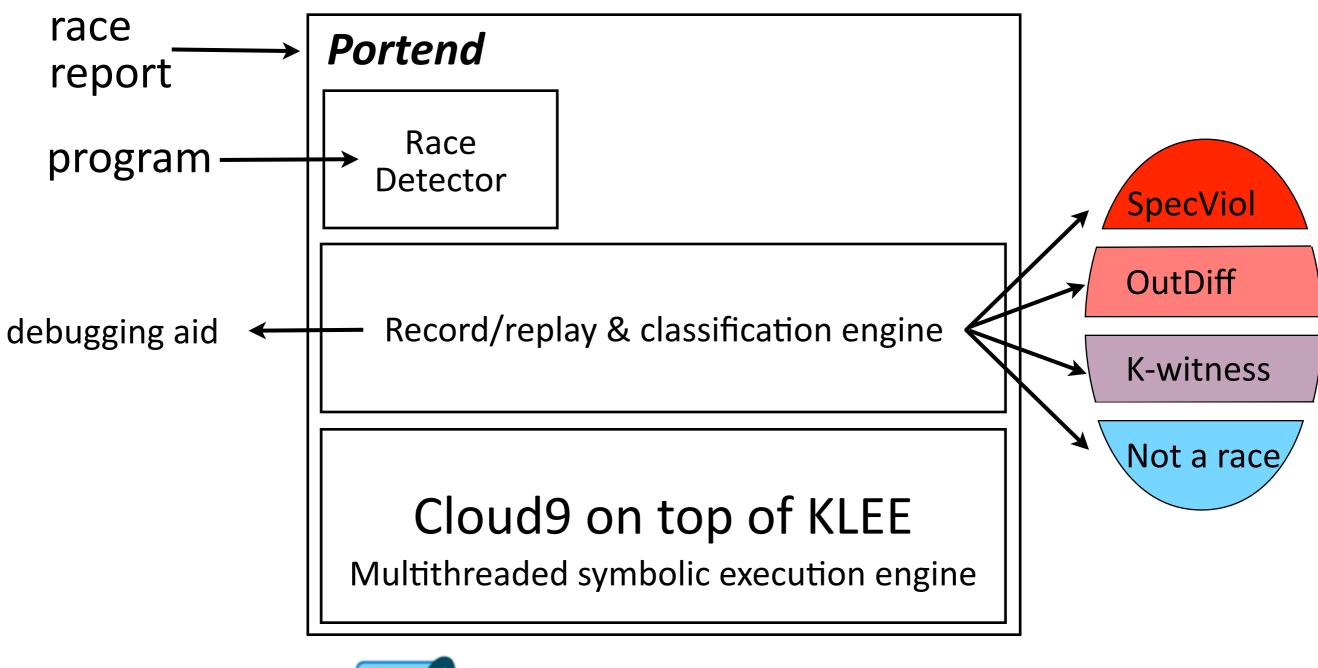
#### Cloud9 on top of KLEE

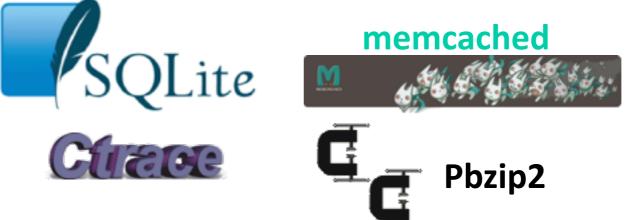
Multithreaded symbolic execution engine

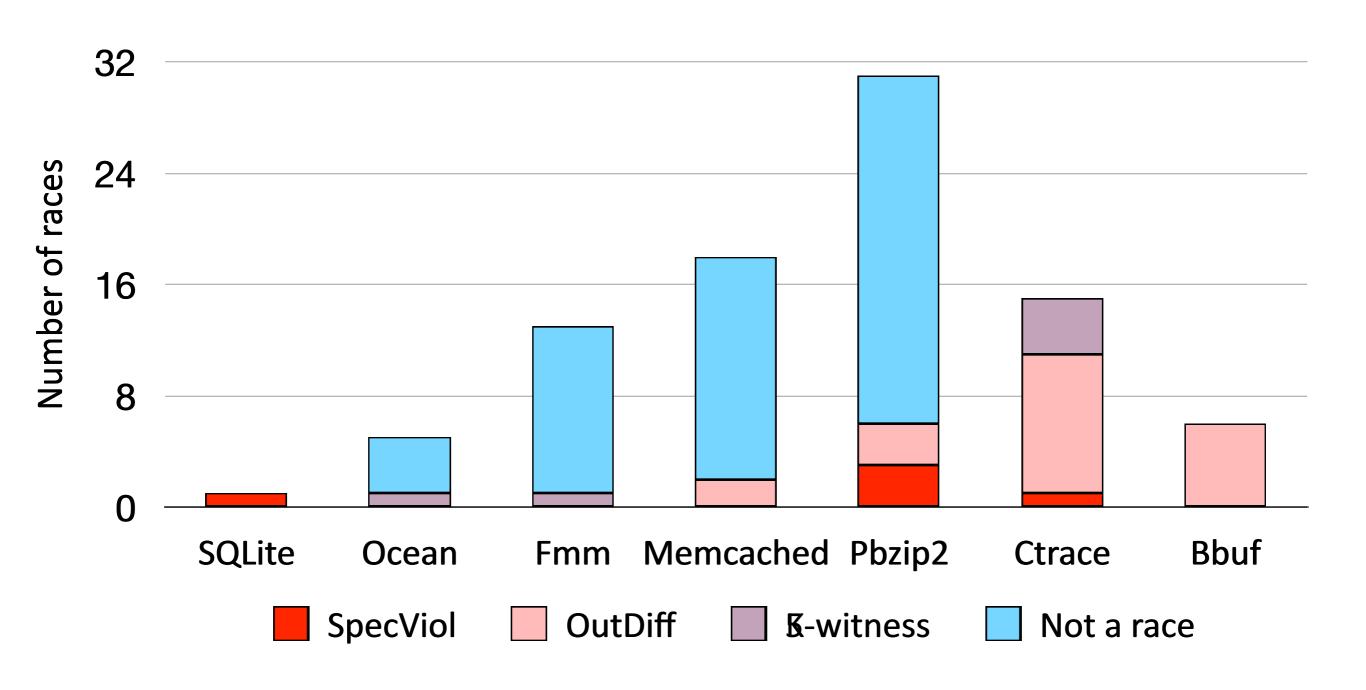


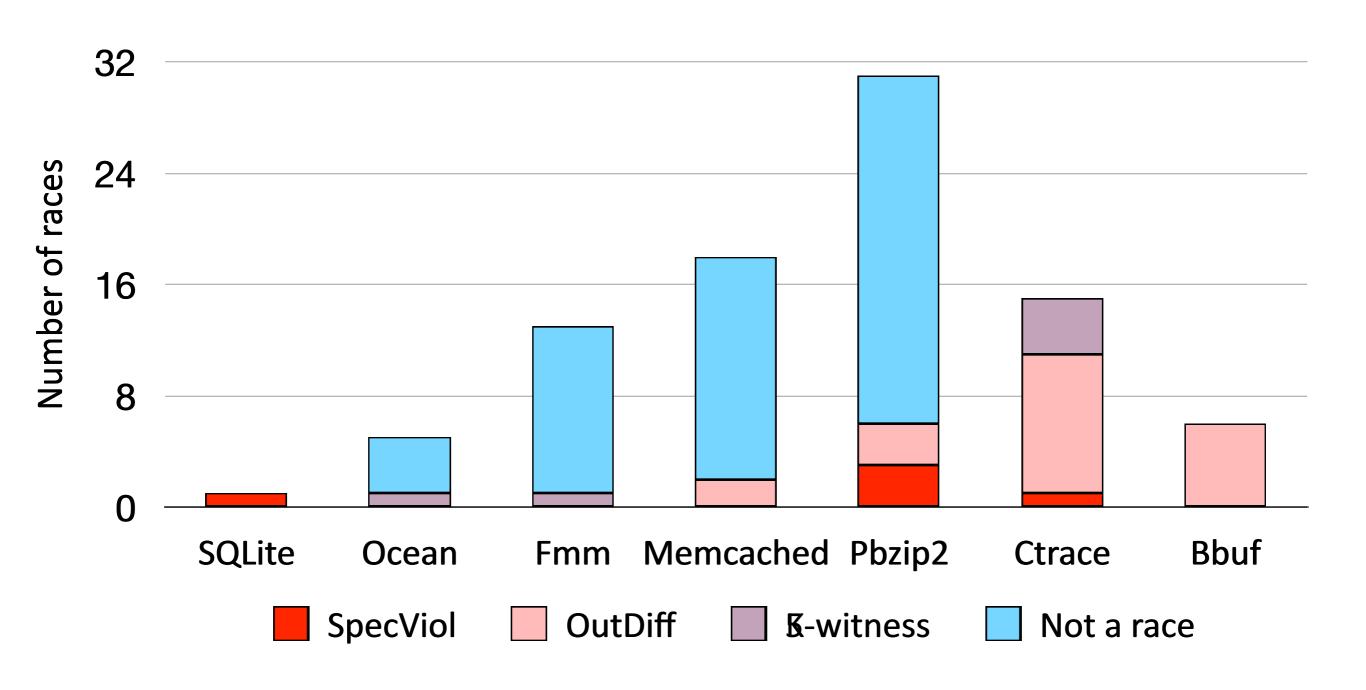


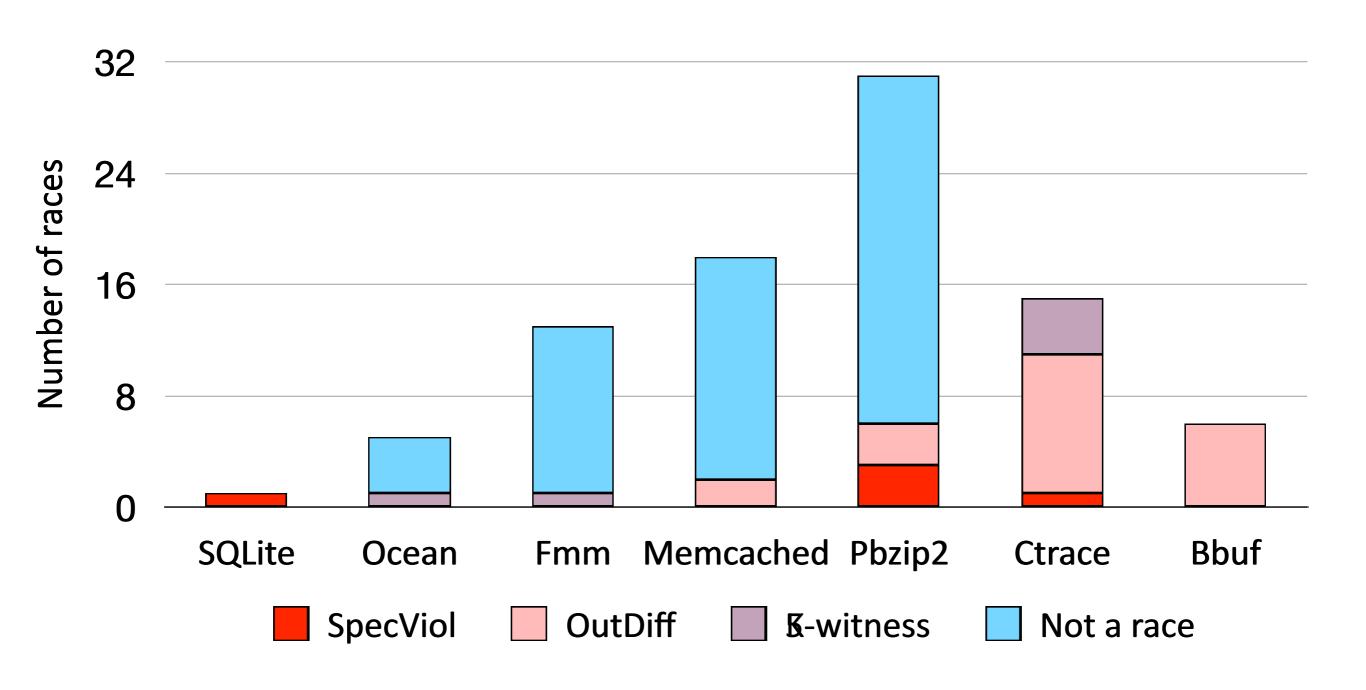


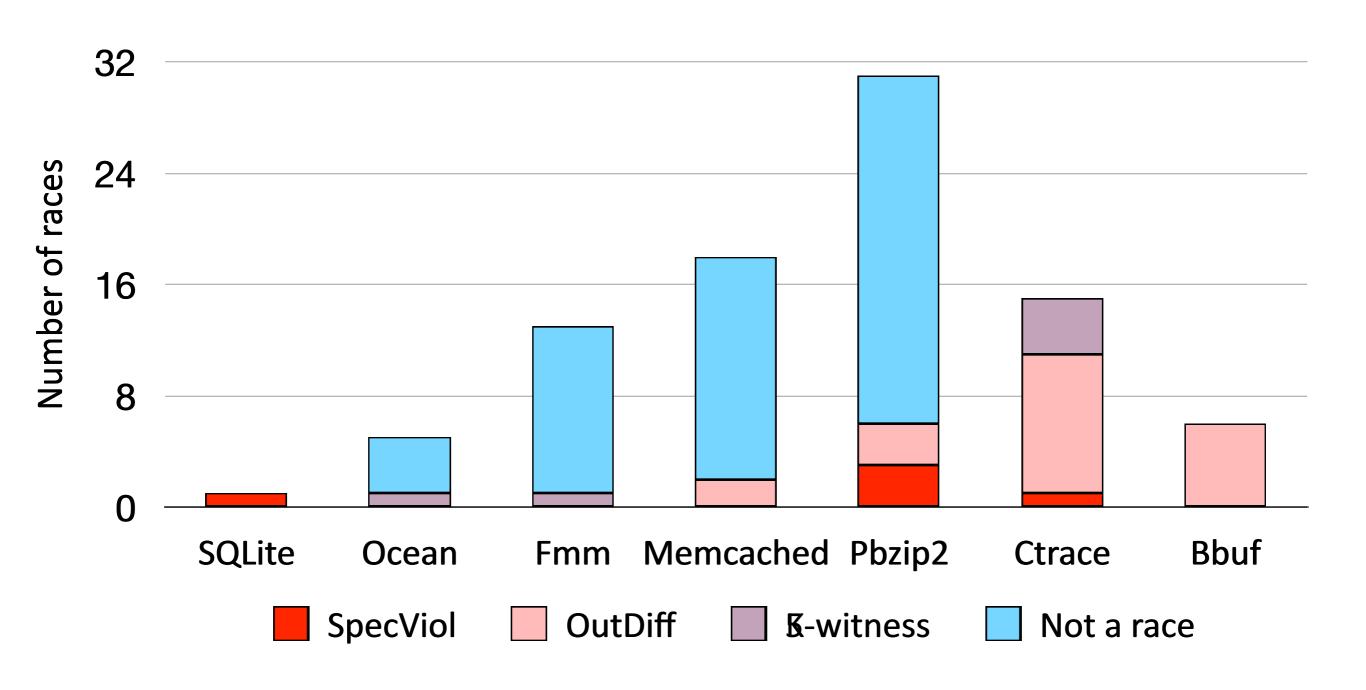


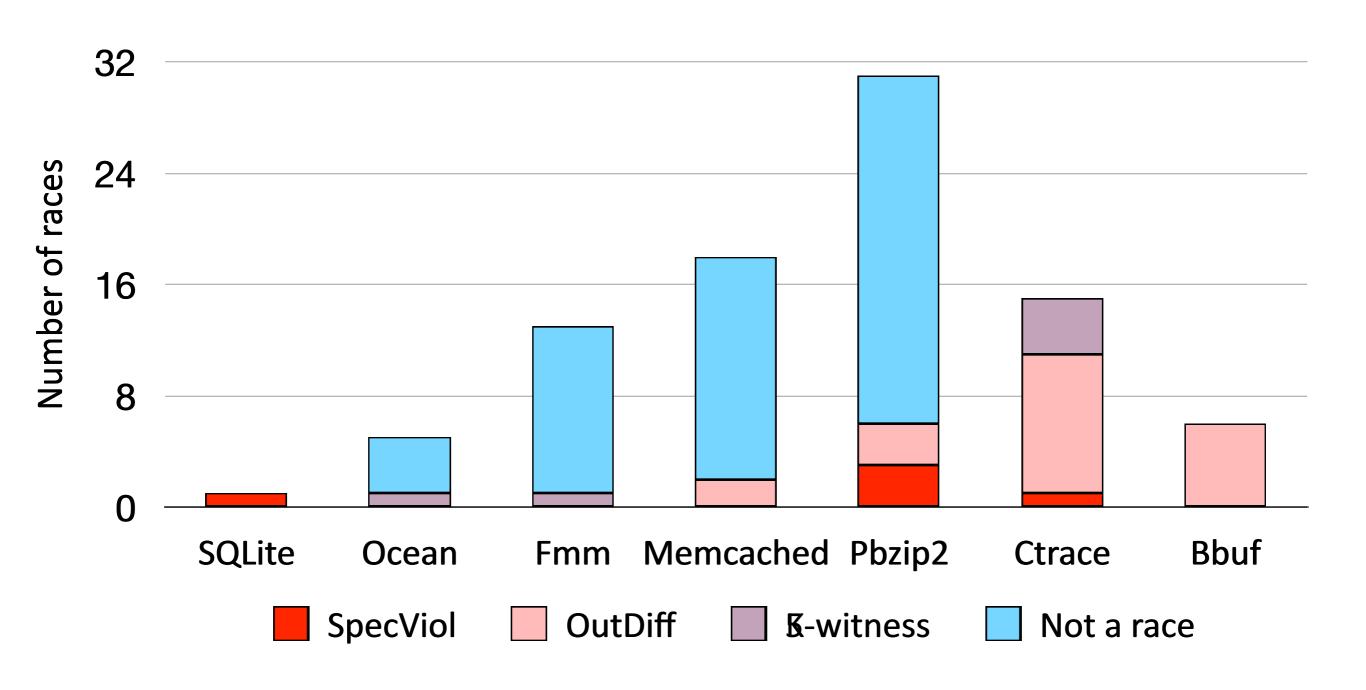


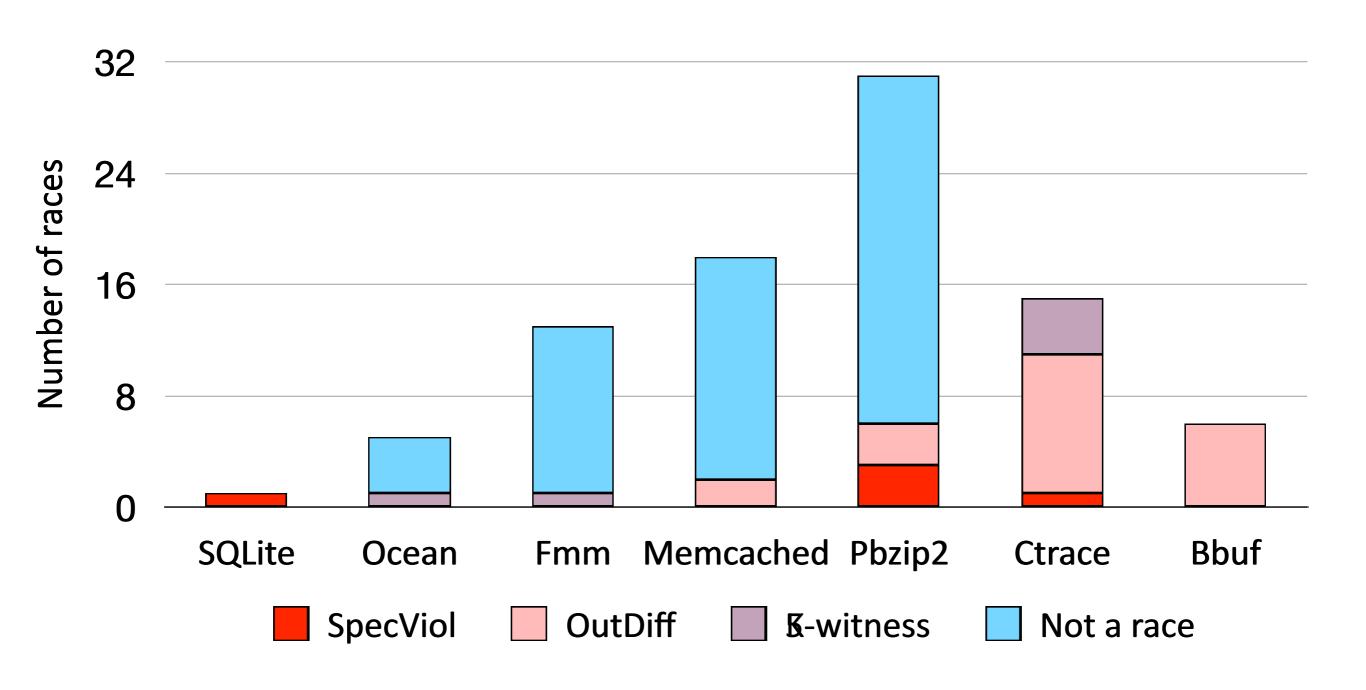


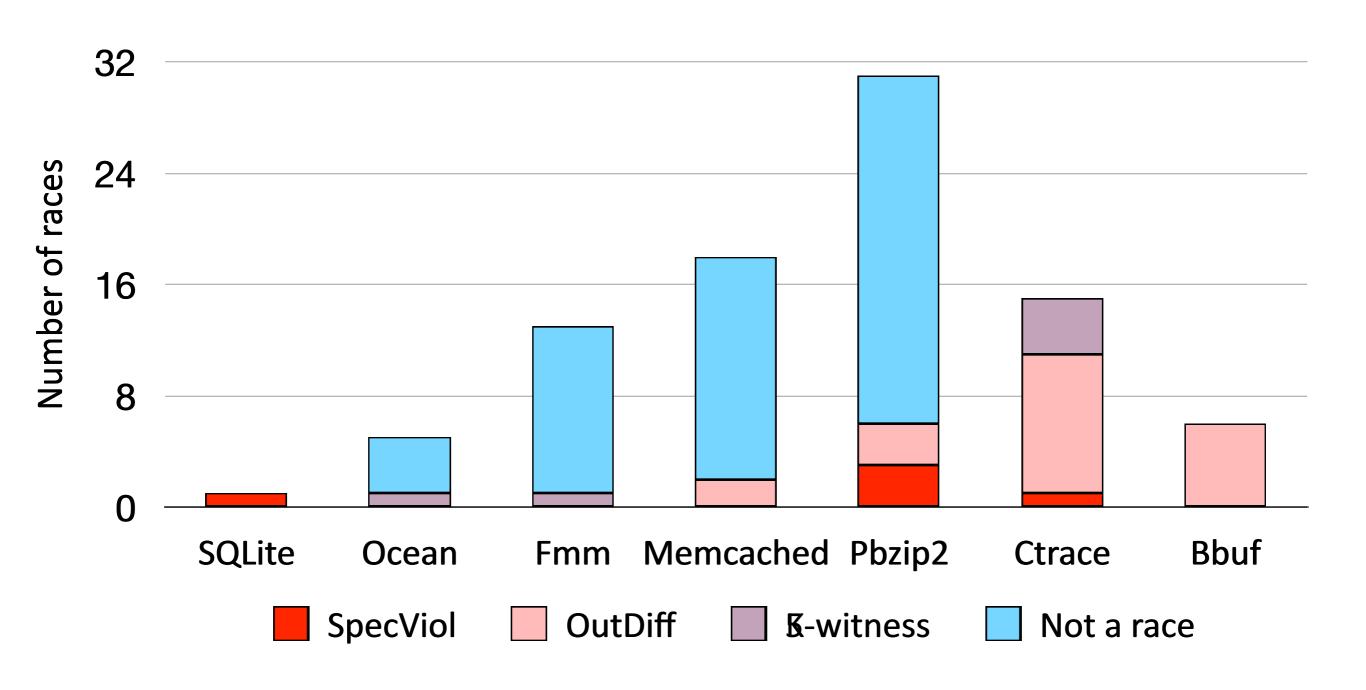


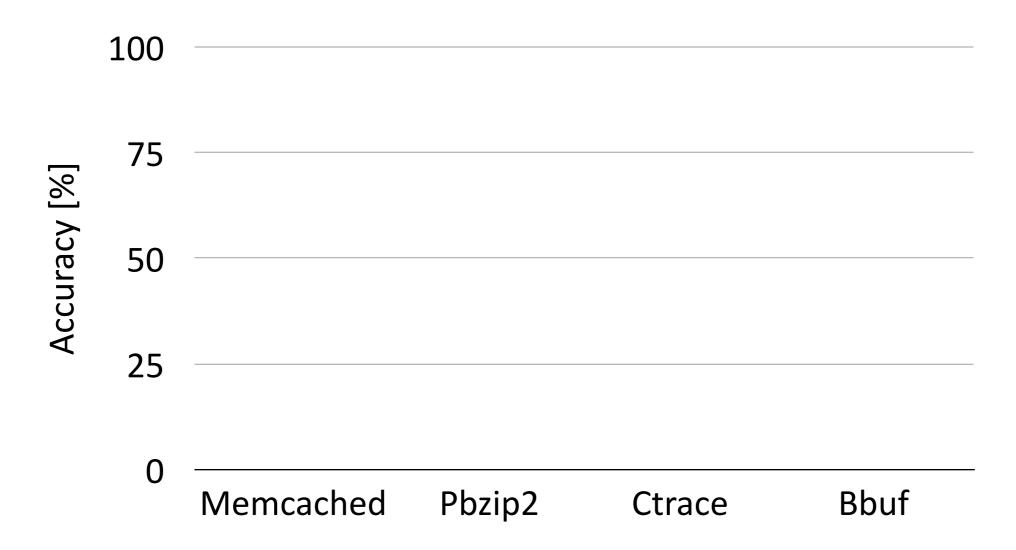


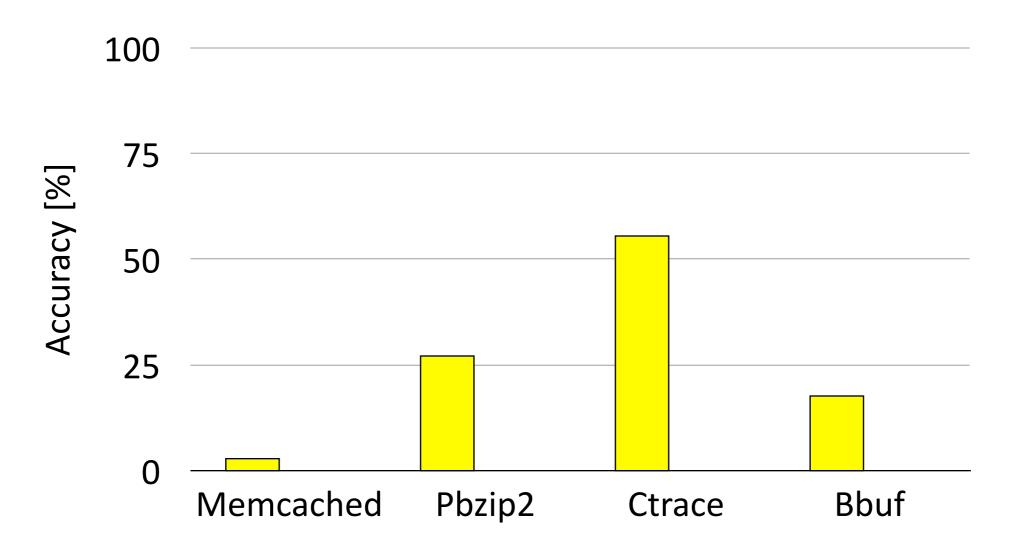




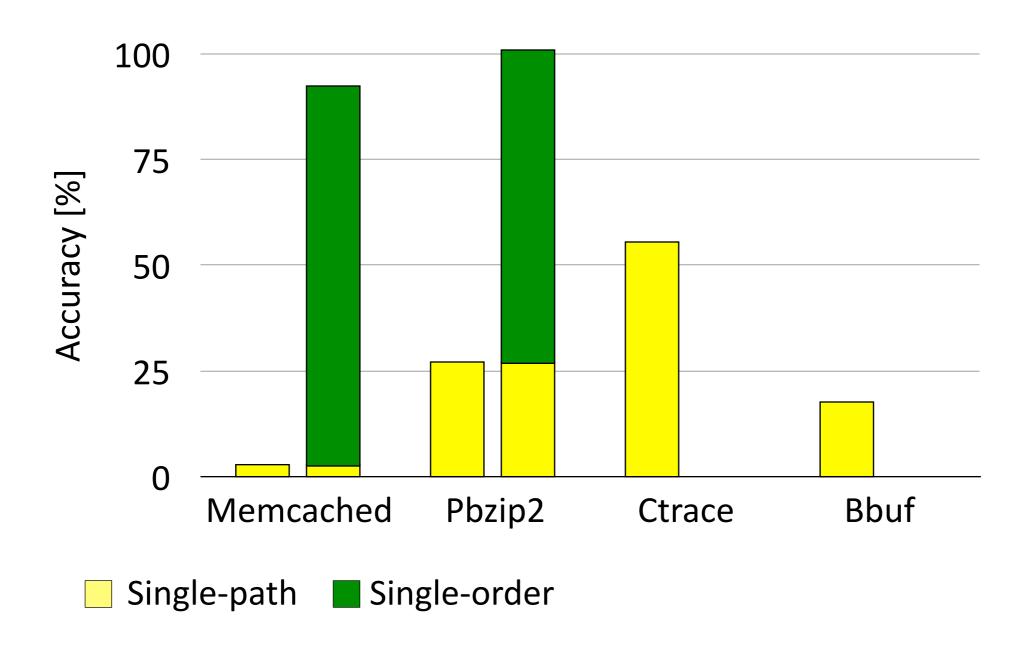


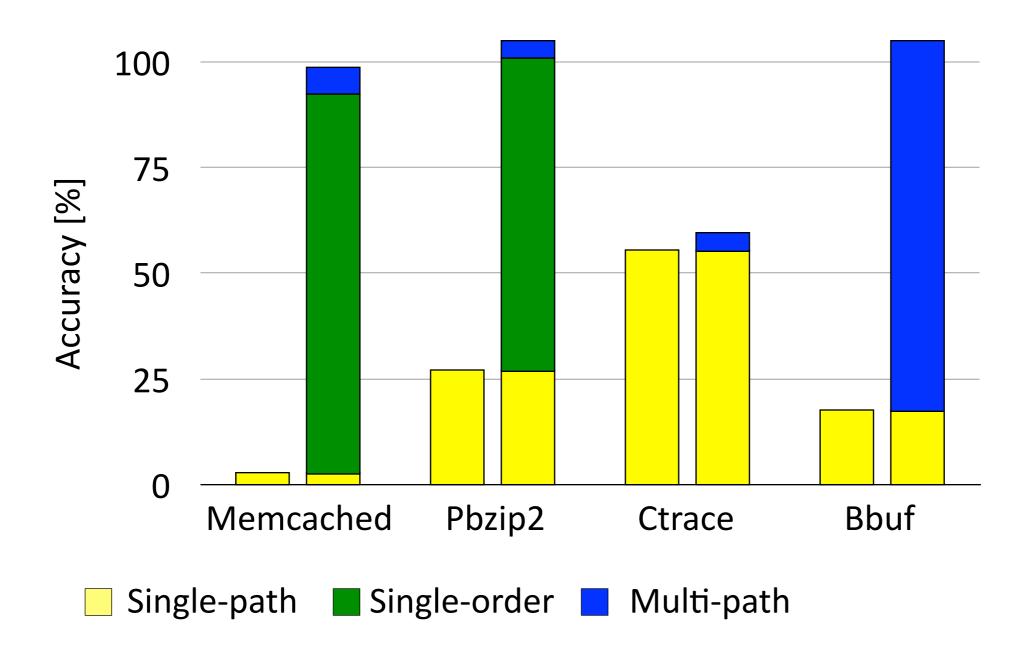


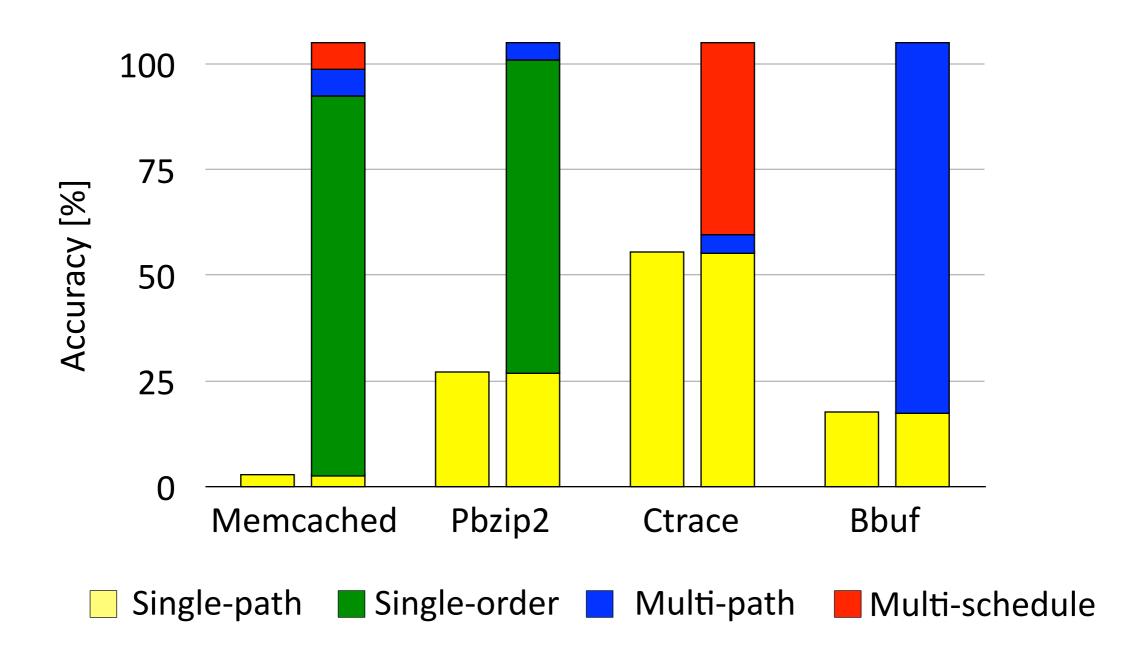


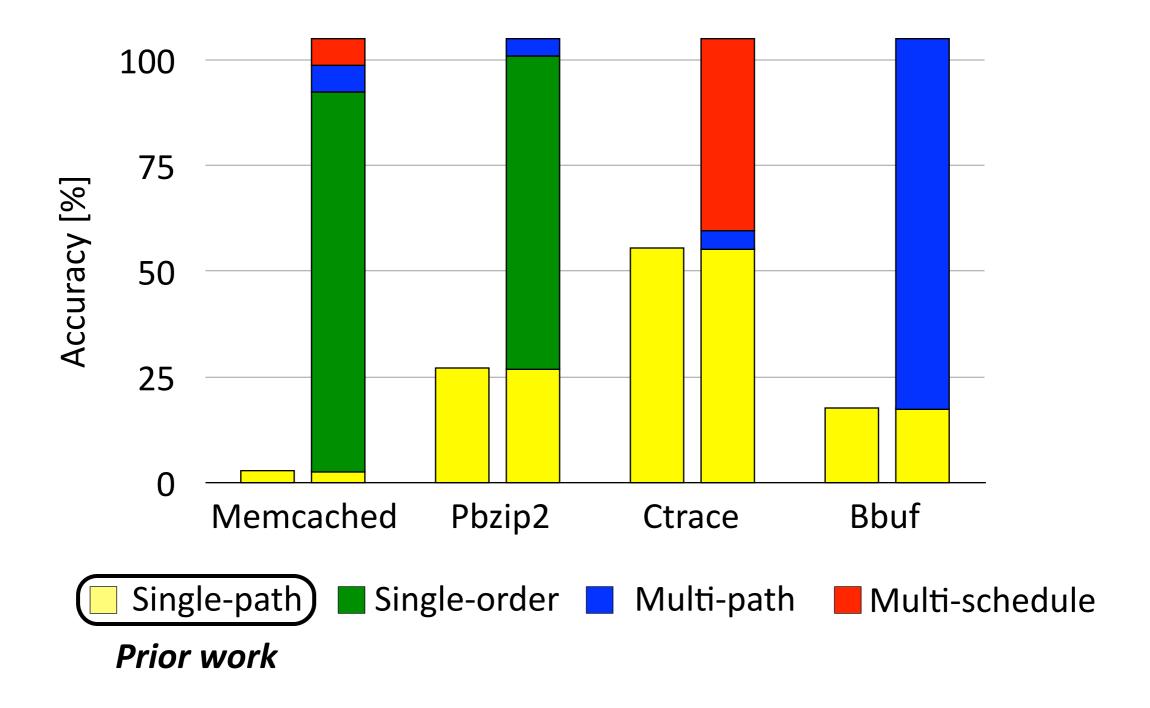


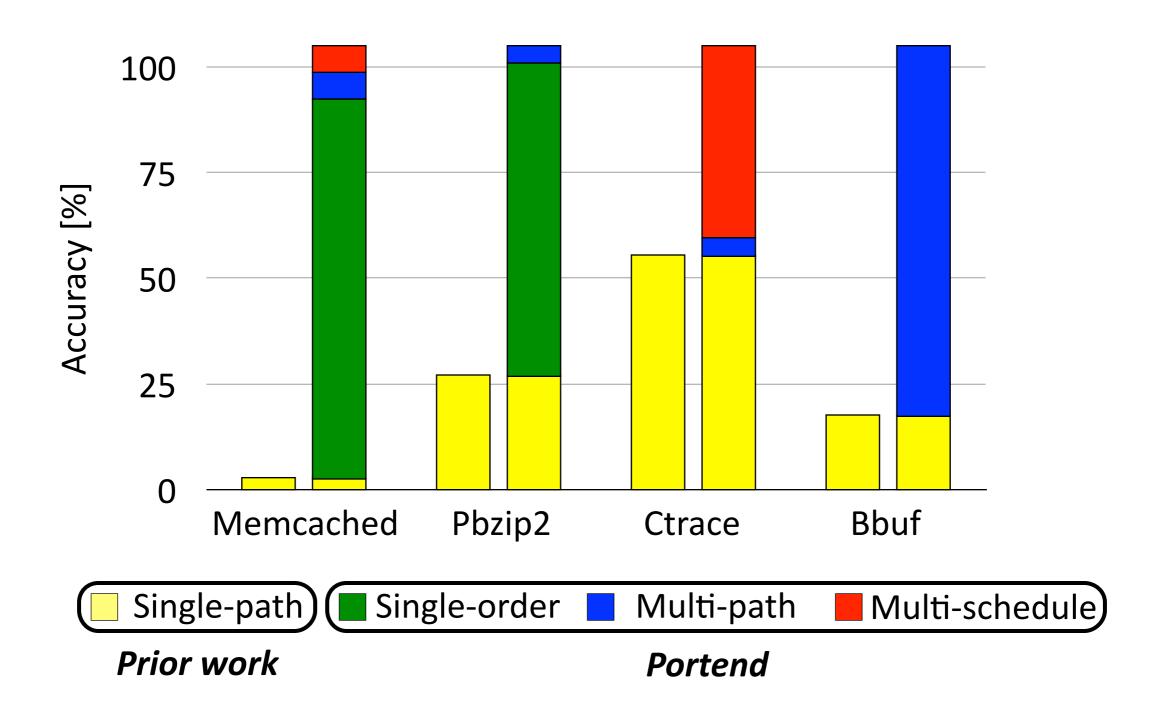
Single-path







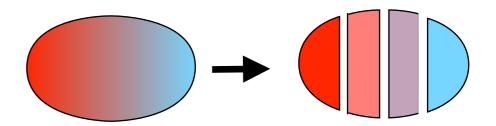




# Conclusion

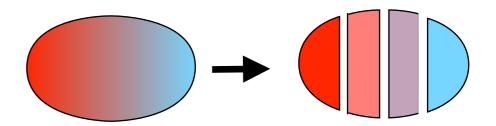
## Conclusion

Finer grained taxonomy

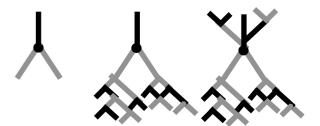


#### Conclusion

Finer grained taxonomy



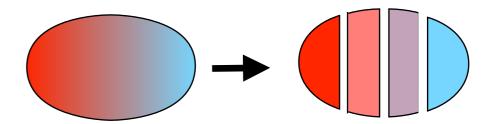
High precision data race classifier



- Multi-path multi-schedule data race analysis
- Symbolic output comparison

#### Conclusion

Finer grained taxonomy



High precision data race classifier

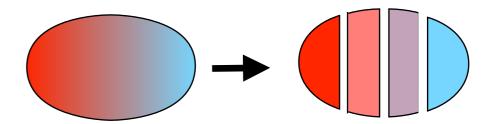


- Multi-path multi-schedule data race analysis
- Symbolic output comparison

99% classification accuracy on 93 data races in < 5 minutes/race

#### Conclusion

Finer grained taxonomy



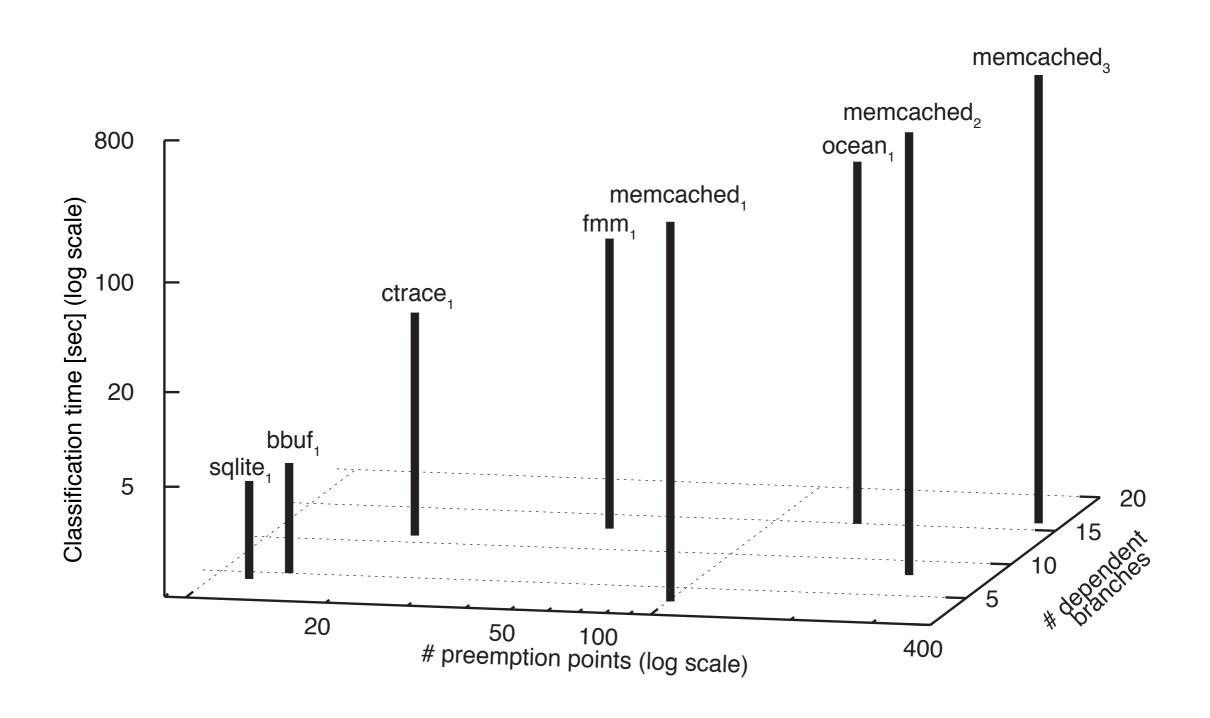
High precision data race classifier



- Multi-path multi-schedule data race analysis
- Symbolic output comparison

99% classification accuracy on 93 data races in < 5 minutes/race

# What Influences Classification Time?

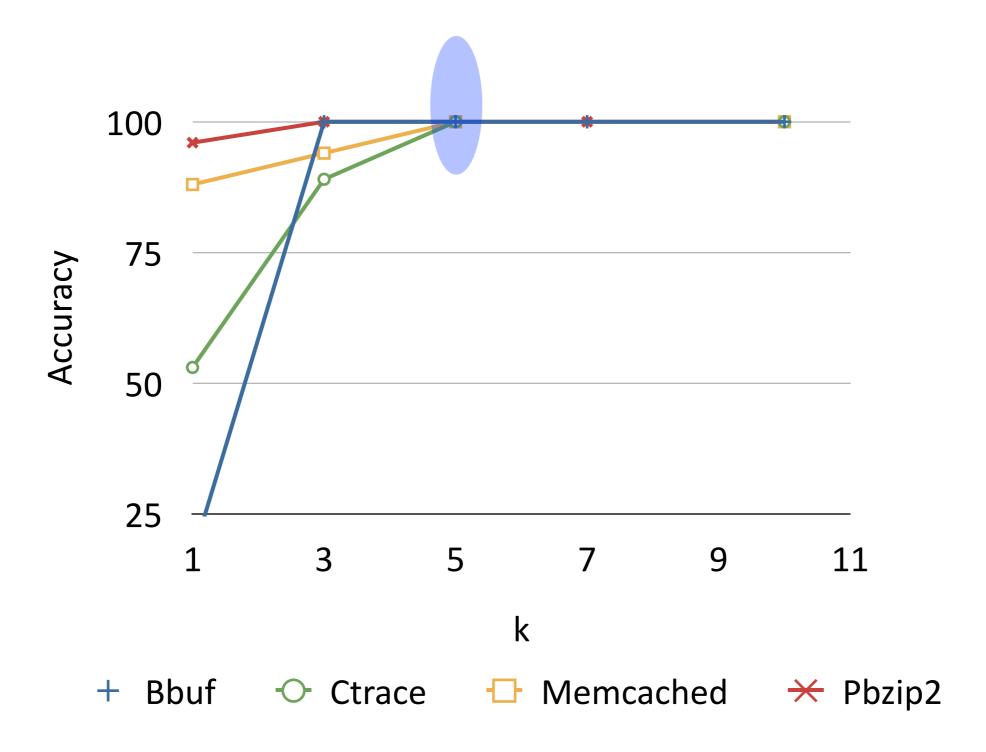


#### Performance

Program	Concrete Interpretation Time (sec)	Portend Classification Time (sec)		
		Avg	Min	Max
SQLite	3.1	4.2	4.09	4.25
Ocean	19.64	60.02	19.9	207.14
Fmm	24.87	64.45	65.29	72.83
Memcached	73.87	645.99	619.32	730.37
Pbzip2	15.3	360.72	61.36	763.43
Ctrace	3.67	24.29	5.54	41.08
Bbuf	1.81	4.47	4.77	5.82

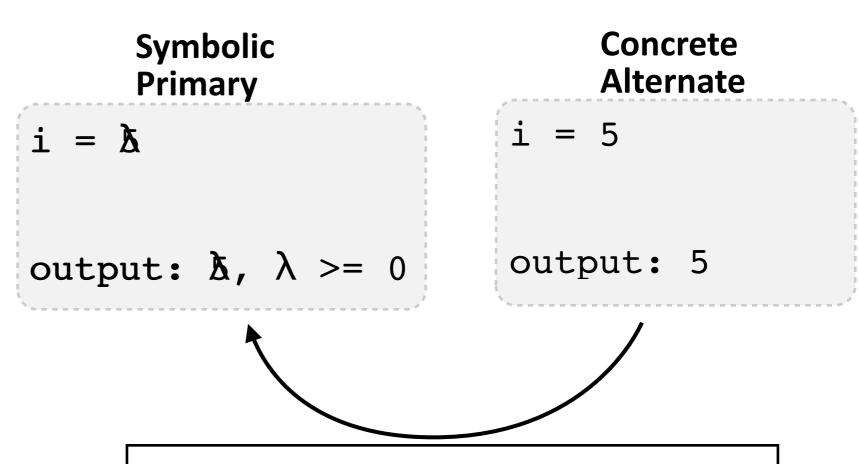
Avg. classification time per race < 5 min

# K vs. Accuracy



## Symbolic Output Comparison

```
i = getInput();
if(i >= 0)
  print(i);
```



Does the concrete output satisfy the constraints of the symbolic output?

Classification Accuracy						
	SpecViol	K-witness	OutDiff	SingleOrd		
Ground Truth	100%	100%	100%	100%		
Record/Replay Analyzer*	10%	95%	0% (not-classified)			
Portend	100%	99%	99%	100%		

<sup>\*</sup>Single-path analysis and state comparison

## Portend Trace Format

