KASPER BRUUS FRANK

TECHNOLOGY DESIGNER

PROFILE

Name
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STATEMENT

As a recent graduate from Aarhus University with a cand.scient degree in IT product development I seek to create bridges between the digital and physical worlds. Wether it be through the well established interfaces of today or the interfaces of tomorrow, I push towards rich, meaningful, and beautiful experiences and interactions with the world as I believe that these qualities are what distinguishes great IT products from good and mediocre ones.
I believe in developing with users at the centre by incorporating them as a vital part of the design process. I also believe in agile development processes in close relation with stakeholders, where you don't always end with the result that you intially envisioned.

EDUCATION

Feb. 2016 Sep. 2010	**Cand.scient, IT Product Development** *Aarhus University, Aarhus* Project oriented education focused on the design and development of IT products. Througout my studies I have chosen to focus on technical courses revolving advanced web technology, embbeded IT, and pervasive technologies. The remainder of my courses have been focused around innovation and the creative processes related to the development of IT products.
Jun. 2010 Jan. 2010	**Snowboarding programme** *Oure Sports and Performance Academy, Oure*
Jun. 2008 Sep. 2005	**STX (Gymnasium)** *Skanderborg Gymnasium, Skanderborg* Math (A), Physics (A), Chemistry (A), English (B), German (B)
Jun. 2005 Sep. 1995	**Elementary school** *Skanderborg Realskole, Skanderborg*

PROJECTS

Feb. 2016 Sep. 2015	**Master's Thesis** *Aarhus University, Aarhus* I wrote my master's thesis at Stibo Accelerator with supervision from Aarhus University. My research partner and I developed a news application called News Butler for Amazon Echo (a voice controlled speaker) to investigate the possibilities and limitations of voice control could be used for interactive audible news in the home. Our news application prototype was developed and tested through an iterative design process in collaboration with Archant Media Group (Norwich, England) and Cxense (Oslo, Norway). Result: 10
Jun. 2014 Apr. 2014	**Innovation Project with Volkswagen** *Aarhus University, Aarhus* Developed a concept and working prototype with my group for the project and showcased it at an exhibition at the Volkswagen headquarters in Wolfsburg. I also personally volunteered to be in charge of all visual communication between the eight student groups in the course and Volkswagen. Due to an NDA, I am not able to further comment on the project. Result: 12

LANGUAGES

Danish
Native

English
Expert written, fluent spoken.

German
Intermedate written, basic spoken.

Swedish
Conversational

Norwegian
Conversational

PERSONAL

Competencies
Innovative thinking
Creativity
Versatility
Teamwork
Communication
Presenting
Eager to learn
Hardworking

Interests
Technology & Programming
Design & Visualisation
Computers & Games
Travelling
Sailing
Running
Cycling
Swimming
Skiing
Snowboarding

EXPERIENCE

Dec. 2015
Aug. 2011
IT Helpdesk Support
AU IT, Aarhus
Provided IT support for students, professors, and other staff of the administration and arts faculty of Aarhus University.

Work tasks:
- Provide general IT support (smartphones, computers, printers, etc.) over the phone, via e-mail, and face-to-face.
- Application and OS support (OSX, Windows, iOS, android).
- Maintenance and support of classroom and auditorium equipment.

Dec. 2012
May. 2012
Partner and Developer
Bruus Frank I/S, Aarhus
Alongside my student job at AU IT, I started a company with my brother where we developed mobile applications as white label for work for other companies. We decided to close down the company due to increased work load from our studies.

Skills gained/developed:
- Mobile development
- Photoshop
- Illustrator

Dec. 2009
Aug. 2004
Miscellaneous
Jem & Fix, Skanderborg Vikarburea, Post Danmark, Kafe K
From the last years of elementary school, through parts of gymnasium, and subsequent to graduating from the gymnasium I took on various service and manual labor jobs in Skanderborg.

SKILLS

Technical	Design & Visualisation	Methods
Application development	Photoshop	Test driven development
Mobile development	InDesign	Software architecture
Front-end	Illustrator	Design processes
Back-end	Premiere Pro	Development processes
Embedded IT	Blender	Prototyping
Version control	MAYA	Workshops
Cloud Computing	3D Printing	Field studies
Browser Extensions	Laser cutting	Business models

Programming	Frameworks	General IT
Java	AngularJS	Atom
Obj-C	jQuery	Eclipse
Javascript	node.js	Xcode
HTML	MySQL	Unix
CSS	Arduino	Microsoft Word
Typescript	Unity3D	Microsoft Excel
Sass	Android	Microsoft PowerPoint
C#	Java servlets	Microsoft Outlook
Ruby	Parse	Pages (OSX)
SQL	Oculus Rift	Numbers (OSX)
Git	Leap Motion	Keynote (OSX)