KASPER BRUUS FRANK

CAND.SCIENT, IT PRODUCT DEVELOPMENT



PROFILE

Name

Kasper Bruus Frank

Address

Strandparken 1, 1. th

8000 Aarhus C Denmark

Phone

(+45) 28 15 63 36

Email

kasperbfrank@gmail.com

Website/Portfolio

www.kasperbfrank.dk

STATEMENT

As a recent graduate from Aarhus University with a cand.scient degree in IT product development I seek to create bridges between the digital and physical worlds. Wether it be through the well established interfaces of today or the interfaces of tomorrow, I push towards rich, meaningful, and beautiful experiences and interactions with the world as I believe that these qualities are what distinguishes great IT products from good and mediocre ones. I believe in developing with users at the centre by incorporating them as a vital part of the design process. I also believe in agile development processes in close relation with stakeholders, where you don't always end with the result that you intially envisioned.

EDUCATION

Feb. 2016 Cand.scient, IT Product Development

Sep. 2010 Aarhus University, Aarhus

Project oriented education focused on the design and development of IT products. Througout my studies I have chosen to focus on technical courses revolving advanced web technology, embbeded IT, and pervasive technologies. The remainder of my courses have been focused around innovation and the creative processes related

to the development of IT products.

Jun. 2010 Snowboarding programme

Jan. 2010 Oure Sports and Performance Academy, Oure

Jun. 2008 STX (Gymnasium)

Sep. 2005 Skanderborg Gymnasium, Skanderborg

Math (A), Physics (A), Chemistry (A), English (B), German (B)

Jun. 2005 Elementary school

Sep. 1995 Skanderborg Realskole, Skanderborg

PROJECTS

Feb. 2016 Master's Thesis

Sep. 2015 Aarhus University, Aarhus

I wrote my master's thesis at Stibo Accelerator with supervision from Aarhus University. My research partner and I developed a news application called News Butler for Amazon Echo (a voice controlled speaker) to investigate the possibilities and limitations of voice control could be used for interactive audible news in the home. Our news application prototype was developed and tested through an iterative design process in collaboration with Archant Media Group (Norwich, England) and Cxense (Oslo, Norway).

Result: 10

Jun. 2014 Innovation Project with Volkswagen

Apr. 2014 Aarhus University, Aarhus

Developed a concept and working prototype with my group for the project and showcased it at an exhibition at the Volkswagen head-quarters in Wolfsburg. I also personally volunteered to be in charge of all visual communication between the eight student groups in the course and Volkswagen. Due to an NDA, I am not able to further comment on the project.

Result: 12

SOCIAL

linkedin.com/in/ in kasperbfrank

github.com/ kasperbfrank

facebook.com/ kasper.bruus.frank

twitter.com/ ¥ kasperbfrank

LANGUAGES

Danish

Native

English

Expert written, fluent spoken.

German

Intermedate written, basic spoken.

Swedish

Conversational

Norwegian

Conversational

PERSONAL

Competencies

Innovative thinking Creativity

Versatility Teamwork

Communication

Presenting

Eager to learn Hardworking

Interests

Technology & Programming Design & Visualisation

Arts & Culture Socializing Travelling Watersports Wintersports Running Cycling

Swimming

EXPERIENCE

IT Helpdesk Support Dec. 2015

AU IT, Aarhus Aug. 2011

> Provided IT support for students, professors, and other staff of the administration and arts faculty of Aarhus University.

Work tasks:

- Provide general IT support (smartphones, computers, printers, etc.) over the phone, via e-mail, and face-to-face.
- Application and OS support (OSX, Windows, iOS, android).
- Maintenance and support of classroom and auditorium equipment.

Dec. 2012 Partner and Developer

May. 2012 Bruus Frank I/S, Aarhus

> Alongside my student job at AU IT, I started a company with my brother where we developed mobile applications as white label for work for other companies. We decided to close down the company due to increased work load from our studies.

Skills gained/developed:

- Mobile development
- Photoshop
- Illustrator

Dec. 2009 Miscellaneous

Jem & Fix, Skanderborg Vikarburea, Post Danmark, Kafe K Aug. 2004

From the last years of elementary school, through parts of gymnasium, and subsequent to graduating from the gymnasium I took on various service and manual labor jobs in Skanderborg.

SKILLS

C#

Git

Technical Design & Visualisation Methods

Application development Mobile development InDesign Front-end Illustrator Premiere Pro Back-end Embedded IT Blender Version control MAYA

Relational databases 3D Printing **Browser Extensions** Laser cutting

Photoshop Test driven development Software architecture Design processes Development processes Prototyping Workshops Field studies

Business models

Frameworks Programming General IT Java **AngularJS Atom** Obj-C jQuery **Eclipse** Javascript Node.js Xcode HTML MySQL Unix **CSS**

Microsoft Word Arduino **Typescript** Unity3D Microsoft Excel Sass Android Microsoft PowerPoint Ruby on Rails Microsoft Outlook Pages (OSX) Ruby Parse SQL Oculus Rift Numbers (OSX) Leap Motion Keynote (OSX)