

## **PHY-765 SS18 Gravitational Lensing Week 4**

# **Multiple Images**

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# Last week

- We derived the lens equation:

$$\beta = \theta - \alpha(\theta)$$

- A source with true position  $\beta$  on the sky can be seen by an observer to be located at angular position  $\theta$  under the deflection  $\alpha(\theta)$ .
- And defined (for the point mass) the

Critical Mass Surface Density

$$\Sigma_{\text{cr}} \equiv \frac{c^2}{4\pi G} \frac{D_S}{D_L D_{LS}}$$

Convergence

$$\kappa(\theta) \equiv \frac{\Sigma(D_L \theta)}{\Sigma_{\text{cr}}}$$

Einstein Radius

$$\theta_E \equiv \sqrt{\frac{4MG}{c^2} \frac{D_{LS}}{D_S D_L}}$$

# The aim of today

- Explore the first consequence of the lens equation: **multiple images**
- Describe this for a few simplistic lens models
- Introduce the concepts of critical curves and caustics
- SN Refsdal - a spectacular example of multiple images

# Multiple Images from the Point Mass Lens

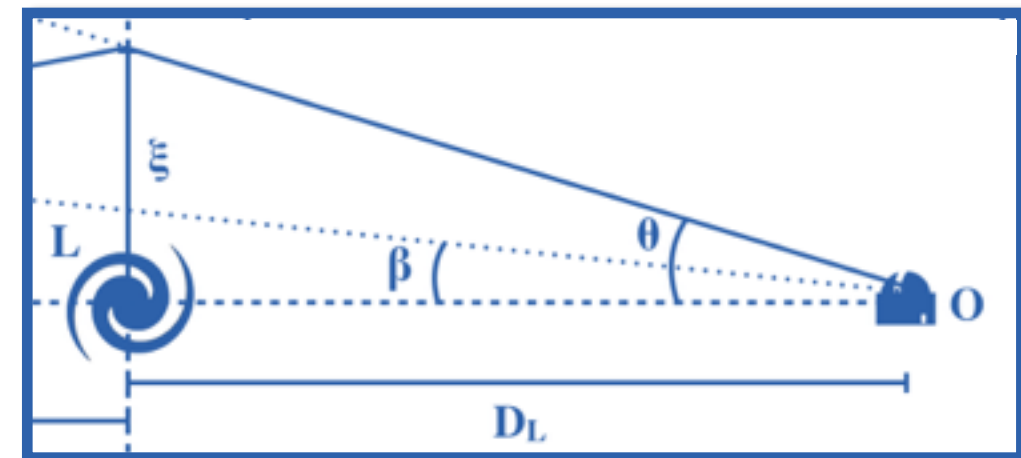
- Last week we described the point mass lens:

$$\theta_E \equiv \sqrt{\frac{4MG}{c^2} \frac{D_{LS}}{D_S D_L}} \quad \alpha(\theta) = \frac{4MG}{c^2} \frac{D_{LS}}{D_S D_L} \frac{\theta}{|\theta|^2} = \frac{\theta_E^2}{|\theta|^2} \theta$$

- So we can write the lens equation as:

$$\beta = \theta - \frac{\theta_E^2}{|\theta|^2} \theta$$

- The Einstein radius was defined at  $\beta = 0$ 
  - The lens equation is solved for all  $\theta = \theta_E$



- If imperfect alignment then  $x$  and  $y$  components of the lens equation are:

$$\beta = \theta_x \left[ 1 - \frac{\theta_E^2}{\theta^2} \right] \quad 0 = \theta_y \left[ 1 - \frac{\theta_E^2}{\theta^2} \right]$$

- Assuming coordinate system aligned such that  $\beta = \beta \hat{x}$  and  $\beta > 0$

# Multiple Images from the Point Mass Lens

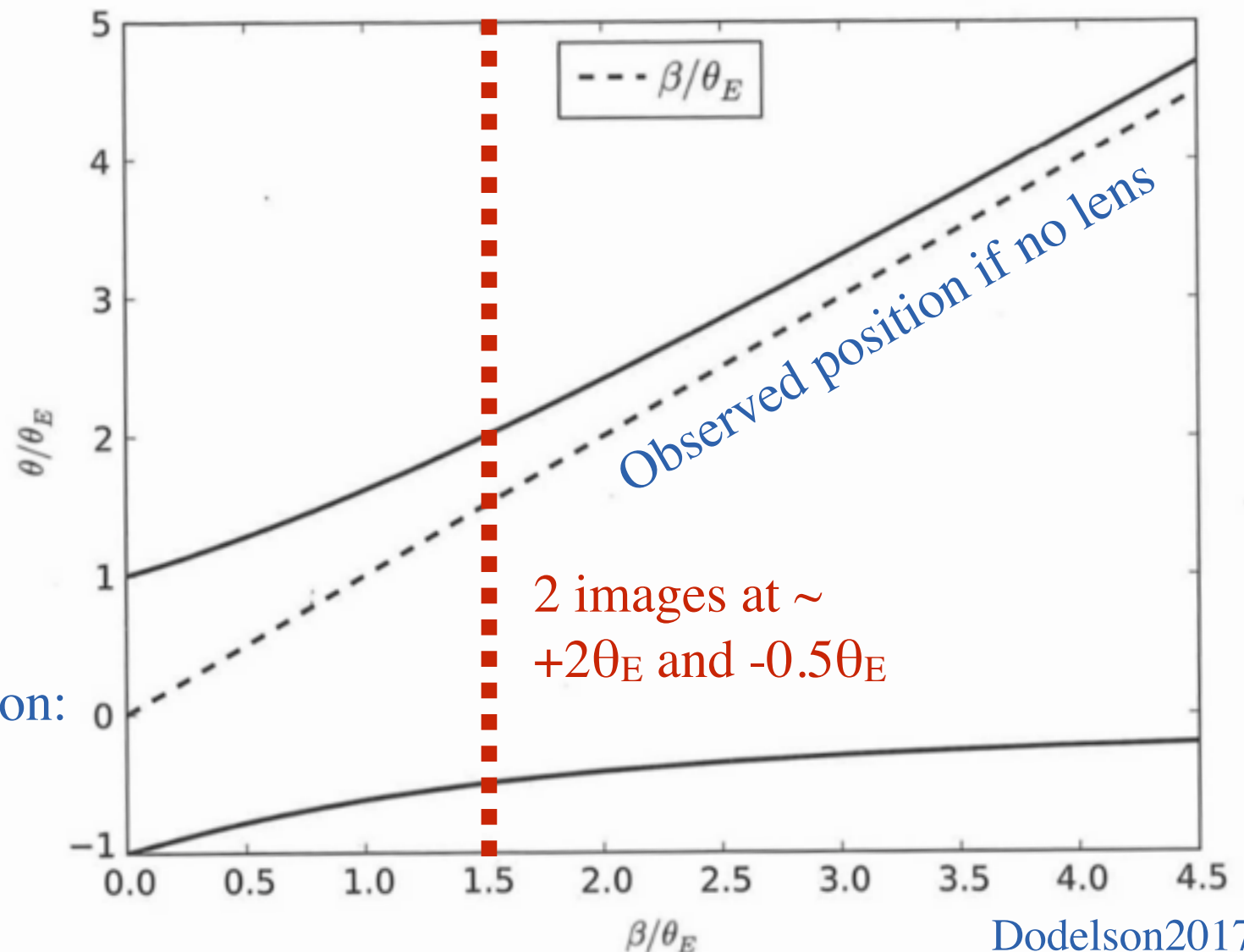
- If  $\theta_y \neq 0$ , then we would have  $\theta^2 \equiv \theta_x^2 + \theta_y^2 = \theta_E^2$   $0 = \theta_y \left[ 1 - \frac{\theta_E^2}{\theta^2} \right]$
- But then  $\beta = 0$  is violating  $\beta > 0$   $\beta = \theta_x \left[ 1 - \frac{\theta_E^2}{\theta^2} \right]$
- So we must conclude that  $\theta_y = 0$  (for the simple point mass lens)
  - I.e. the lens equation mapping is determined solely by the x-component

- Hence,

$$\theta_{\pm} = \frac{\beta}{2} \left[ 1 \pm \sqrt{1 + \frac{4\theta_E^2}{\beta^2}} \right]$$



Lens position:  
 $\theta = 0$



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# Multiple Images from the Point Mass Lens

- The limits for this setup are therefore:

$$\theta_{\pm} \simeq \pm \theta_E + \frac{\beta}{2} \quad (\beta \ll \theta_E)$$
$$\theta_+ \simeq \beta + \frac{\theta_E^2}{\beta} \quad \& \quad \theta_- \simeq -\frac{\theta_E^2}{\beta} \quad (\beta \gg \theta_E)$$
$$\theta_{\pm} = \frac{\beta}{2} \left[ 1 \pm \sqrt{1 + \frac{4\theta_E^2}{\beta^2}} \right]$$

- Using the Taylor expansion  $\sqrt{1+\epsilon} \simeq 1 + \frac{1}{2}\epsilon - \dots$  for the limit  $\beta \gg \theta_E$



# Spherically Symmetric Mass Distribution

- To start generalizing these ideas, we first look at the spherical distribution
- For a spherical distribution the convergence is independent on the direction

$$\kappa(\boldsymbol{\theta}) \equiv \frac{\Sigma(D_L \boldsymbol{\theta})}{\Sigma_{\text{cr}}} \quad \rightarrow \quad \kappa(\theta) \equiv \frac{\Sigma(D_L \theta)}{\Sigma_{\text{cr}}}$$

- Such that the deflection angle becomes

$$\boldsymbol{\alpha}(\boldsymbol{\theta}) = \frac{1}{\pi} \int d^2 \theta' \kappa(\theta') \frac{\boldsymbol{\theta} - \boldsymbol{\theta}'}{|\boldsymbol{\theta} - \boldsymbol{\theta}'|^2}$$

- $\boldsymbol{\alpha}(\boldsymbol{\theta})$  is a vector. Only relevant vector is  $\boldsymbol{\theta}$  ( $\kappa$  doesn't care) so we can write:

$$\boldsymbol{\alpha}(\boldsymbol{\theta}) = A(\theta) \boldsymbol{\theta}$$

- $A(\theta)$  can be determined considering

- The divergence on  $\alpha$ :

- Gauss' (divergence) theorem in the plane:

$$\int_S d^2 \theta \nabla \cdot \boldsymbol{\alpha}(\boldsymbol{\theta}) = \oint_{\partial S} \boldsymbol{\theta} \cdot \boldsymbol{\alpha}$$

# Spherically Symmetric Mass Distribution

- This gives that  $\nabla \cdot \boldsymbol{\alpha} = 2\kappa(\theta)$   $A(\theta) = \langle \kappa(\theta) \rangle$
- Where the mean normalized surface density has been defined as:

$$\langle \kappa(\theta) \rangle = \frac{1}{\pi\theta^2} \int_{\theta'-\theta} d^2\theta' \kappa(\theta')$$

- So we can express the lens equation for the spherical symmetric mass as

$$\boldsymbol{\beta} = \boldsymbol{\theta} - \langle \kappa(\theta) \rangle \boldsymbol{\theta}$$

- As  $\kappa$  is the ratio between surface density at angular distance  $\theta$  from the lens (normalized by the critical surface density) this dictates that:

The deflection ( $\boldsymbol{\beta} - \boldsymbol{\theta}$ ) a distance  $\theta$  from the lens is governed by the mass contained within the cylinder of radius  $\xi = D_L\theta$ .

- which gives that

$$\langle \kappa(\theta) \rangle = \frac{M(R = D_L\theta)}{\pi D_L^2 \theta^2 \Sigma_{\text{cr}}}$$

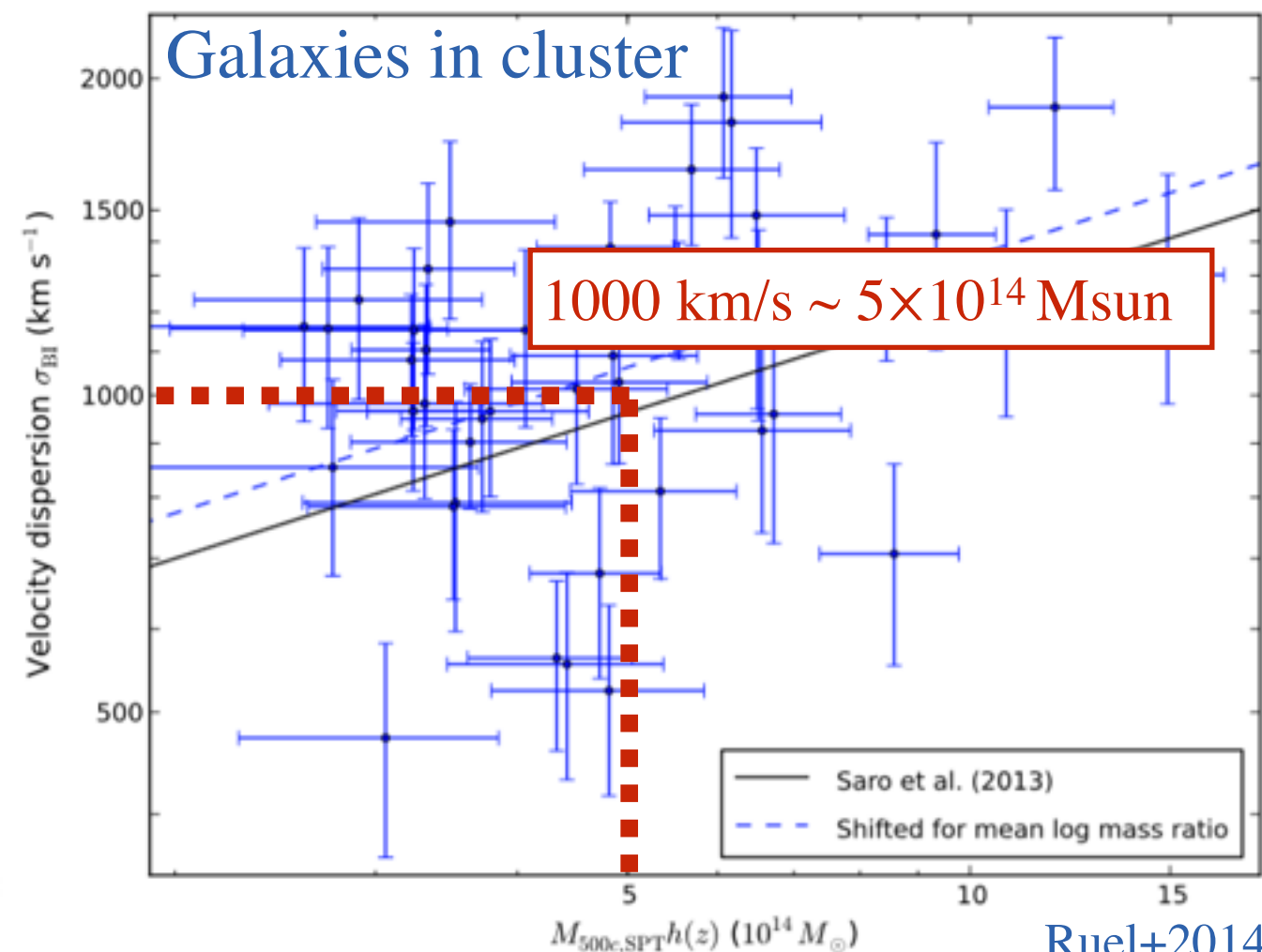
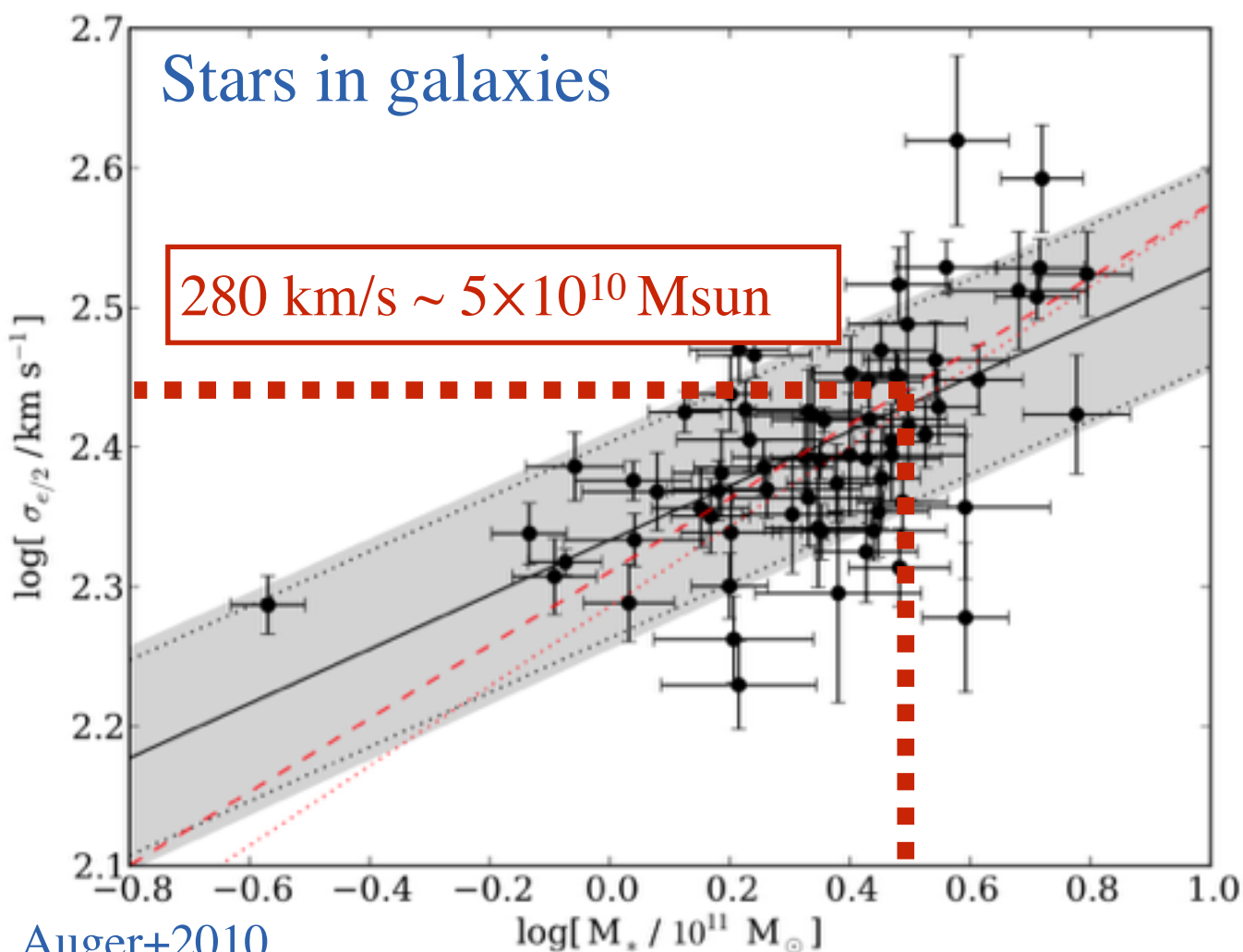


# The Isothermal Sphere (IS)

- The result of the spherical symmetric mass distribution can be applied to

$$\rho(r) = \frac{\sigma^2}{2\pi G(r^2 + r_{\text{core}}^2)}$$

- $r_{\text{core}}$  is the core radius (the density profile turns flat in the core)
- $\sigma$  is the velocity dispersion of the lens



# The Isothermal Sphere (IS)

- Using this density profile we have the surface density:

$$\Sigma(R) = \frac{\sigma^2}{2\pi G} \int_{-\infty}^{+\infty} \frac{dz}{R^2 + z^2 + r_{\text{core}}^2} \quad \rightarrow \quad \Sigma(R) = \frac{\sigma^2}{2G\sqrt{R^2 + r_{\text{core}}^2}}$$

- Which can be used to express the average surface density within a radius R

$$M(R) = 2\pi \int_0^R dR' R' \Sigma(R') \quad \rightarrow \quad M(R) = \frac{\pi\sigma^2}{G} \left[ \sqrt{R^2 + r_{\text{core}}^2} - r_{\text{core}} \right]$$

- Using  $\theta = R/D_L$  and  $\theta_{\text{core}} \equiv r_{\text{core}}/D_L$  we get the lens equation

$$\beta = \theta - \frac{\theta_0}{\theta^2} \left[ \sqrt{\theta^2 + \theta_{\text{core}}^2} - \theta_{\text{core}} \right] \theta$$

- by defining:

$$\theta_0 \equiv \frac{4\pi\sigma^2 D_{LS}}{D_S c^2}$$

# The Singular Isothermal Sphere (SIS)

- For an isothermal sphere with no core ( $\theta_{\text{core}} = 0$ ) the lens equation becomes

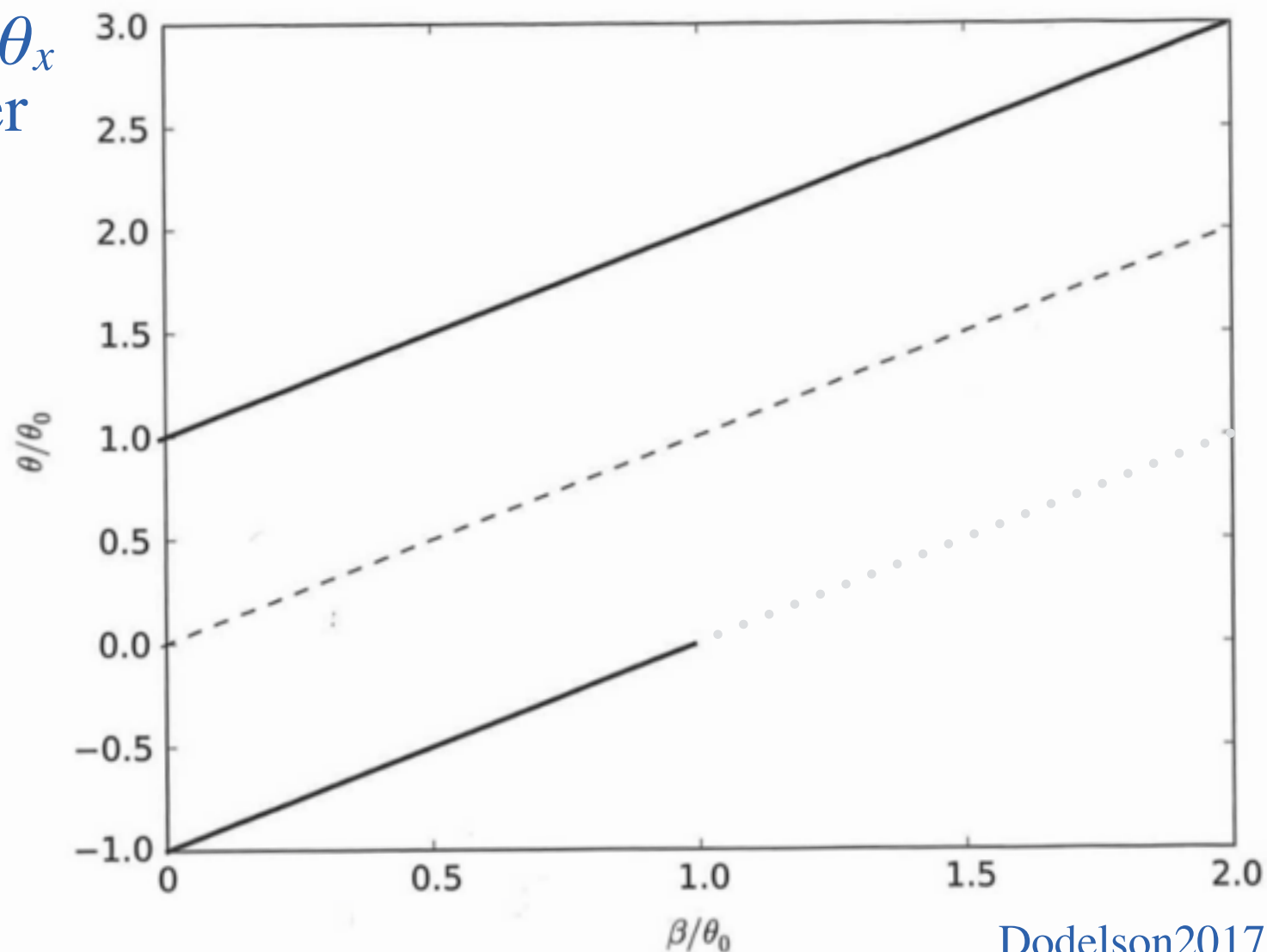
$$\beta = \theta \left[ 1 - \frac{\theta_0}{|\theta|} \right]$$

- where  $\beta = 0$  generates an image (Einstein) ring motivating the  $\theta_0$  definition
- Like for the point mass only the  $\theta_x$  component is relevant to consider

$$\theta_+ = \beta + \theta_0$$

$$\theta_- = \beta - \theta_0$$

(but only for  $\beta < \theta_0$ )



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# Cored Isothermal Sphere (CIS)

- The mass density of real galaxies does not rise all the way into the center
- So even though SIS is simple, the assumption that  $r_{\text{core}} = 0$  is poor.
- Using the definition of  $\theta_0$  and solving the lens equation for  $\beta = 0$  we have

$$\theta^2 = \theta_0 \left[ \sqrt{\theta^2 + \theta_{\text{core}}^2} - \theta_{\text{core}} \right] \qquad \theta_E = \theta_0 \sqrt{1 - 2 \frac{\theta_{\text{core}}}{\theta_0}}$$

- Hence, the size of the core determines when an Einstein ring can exist
  - I.e., if  $2\theta_{\text{core}} > \theta_0$  then an Einstein ring cannot be formed
- Happens at  $\sim 1''$  for lens at 1Gpc
  - Actual physical size differs as  $\theta_0$  depends on  $z_L, z_S$  and  $\sigma$
- If the lens-source alignment is not perfect the lens equation becomes

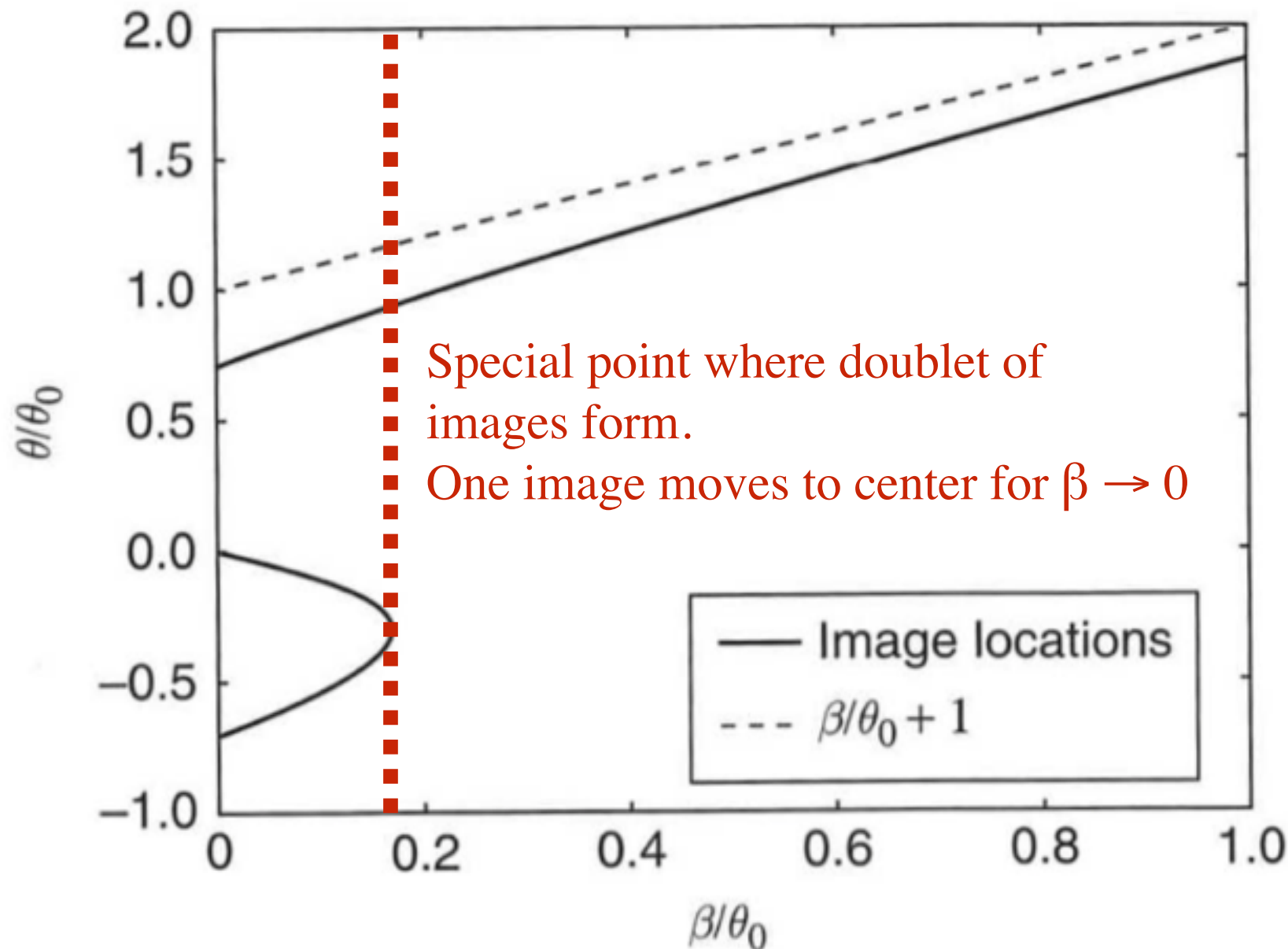
$$\theta(\beta - \theta) = -\theta_0 \left[ \sqrt{\theta^2 + \theta_{\text{core}}^2} - \theta_{\text{core}} \right]$$

- Rather complex to solve for individual images.

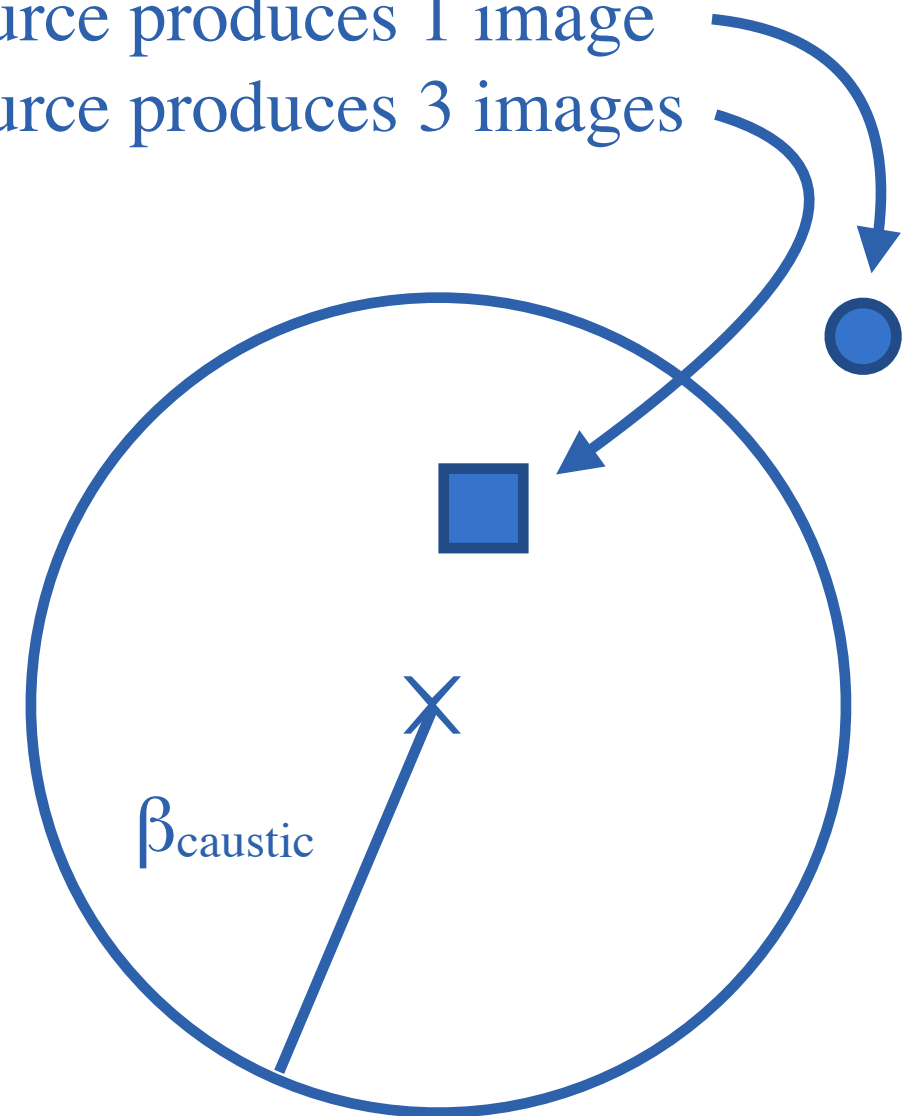
# Cored Isothermal Sphere (CIS)

- But plotting  $\beta$  as a function of  $\theta$  and flipping the axes is easy:

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Source produces 1 image  
Source produces 3 images



- In 1D this special value  $\beta_{\text{caustic}}$  is on a curve, but more generally it defines a circle of radius  $\beta_{\text{caustic}}$  in the source plane

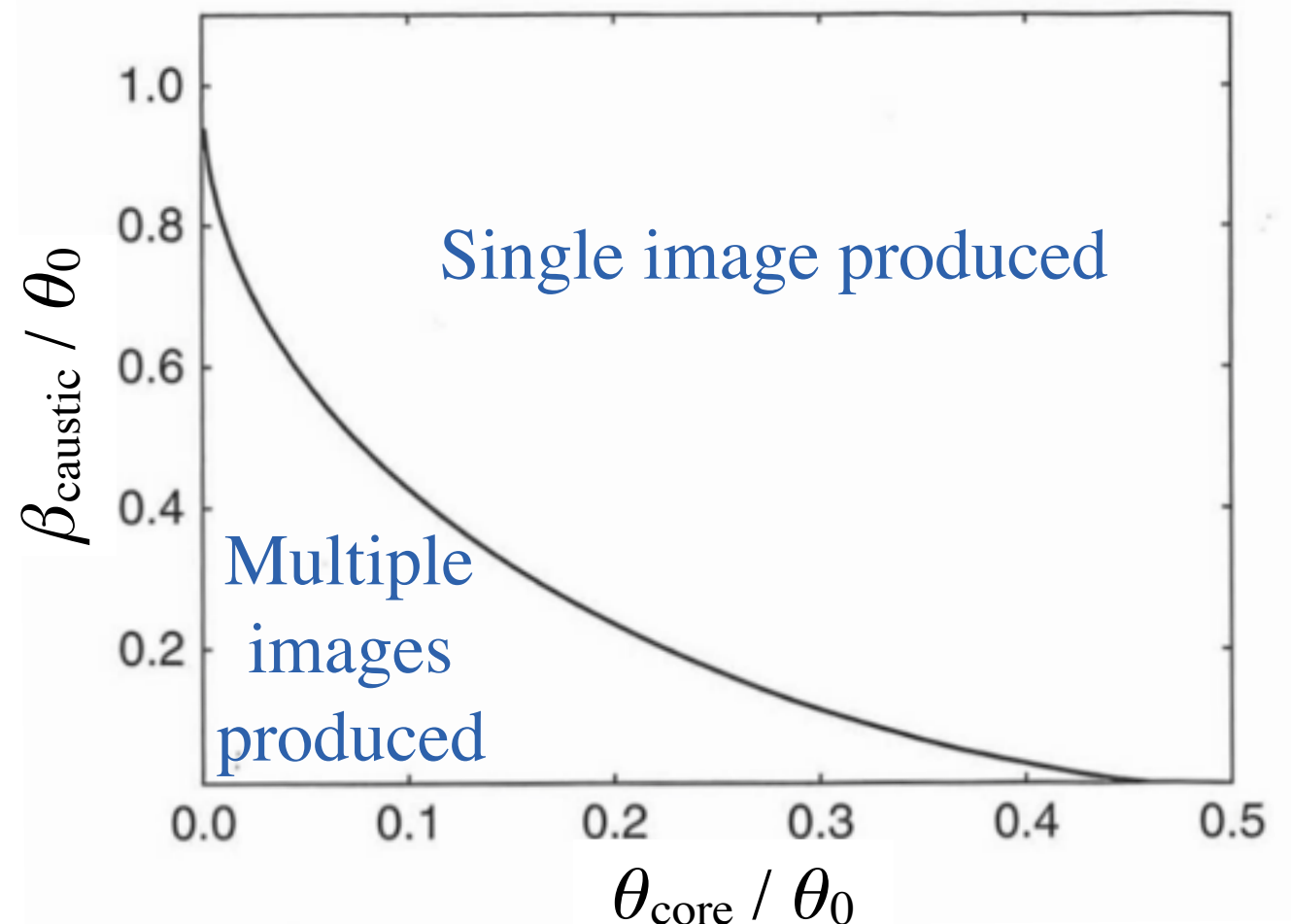
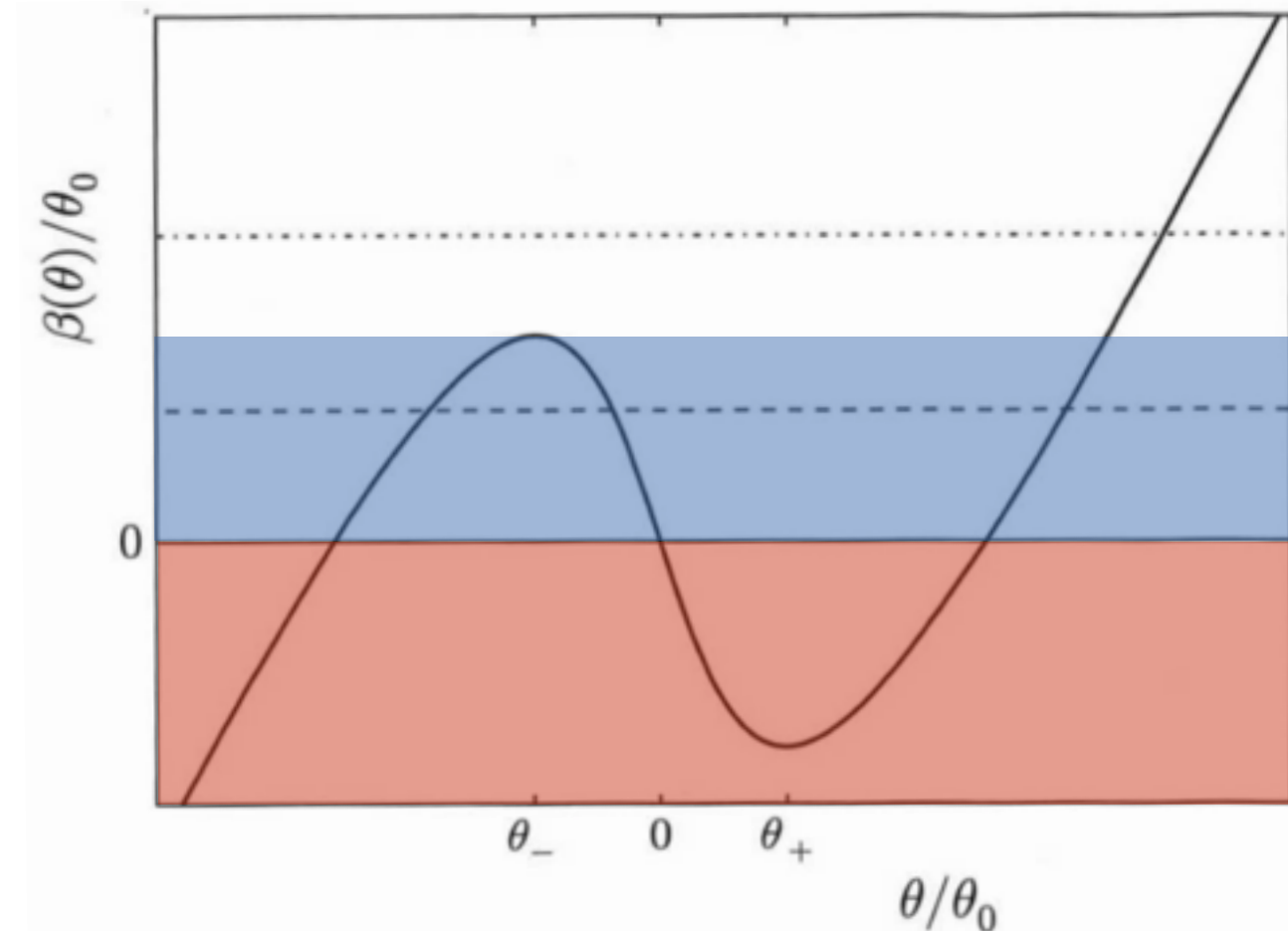


# Caustics

- We want to determine the source position  $\beta_{\text{caustic}}$
- Returning to the lens eq. on the form  $\beta = \theta - \frac{\theta_0}{\theta^2} \left[ \sqrt{\theta^2 + \theta_{\text{core}}^2} - \theta_{\text{core}} \right] \theta$
- $\beta \rightarrow \pm\infty$  for  $\theta \rightarrow \pm\infty$  so for three solutions there must be 2 extrema
- All values of  $\beta$  below  $\beta(\theta_-) \equiv \beta_{\text{caustic}}$  produces 3 images (where  $\beta > 0$ )
- Finding the extrema is done by obtaining the solutions to:  $\frac{d\beta}{d\theta} = 0$

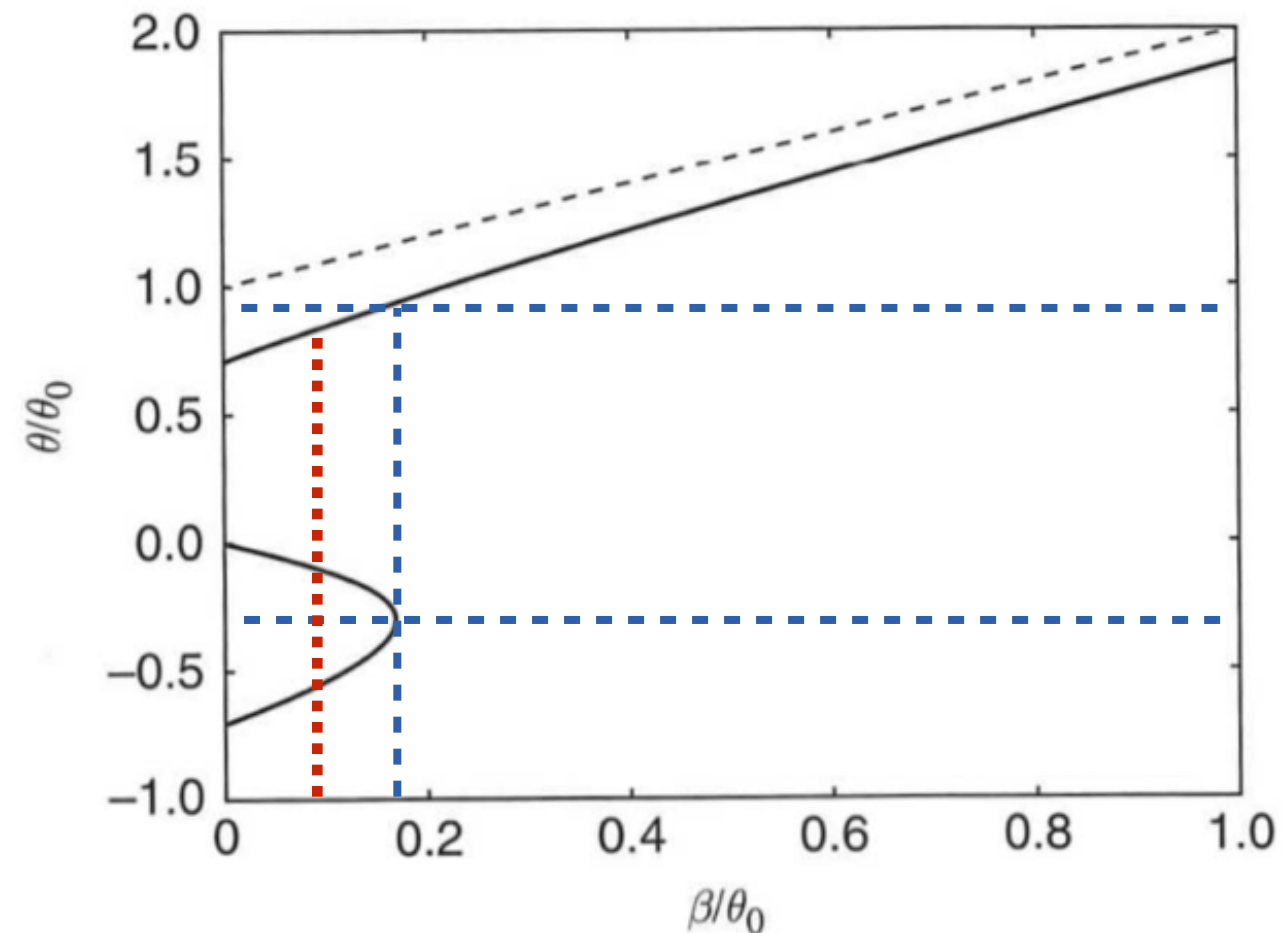
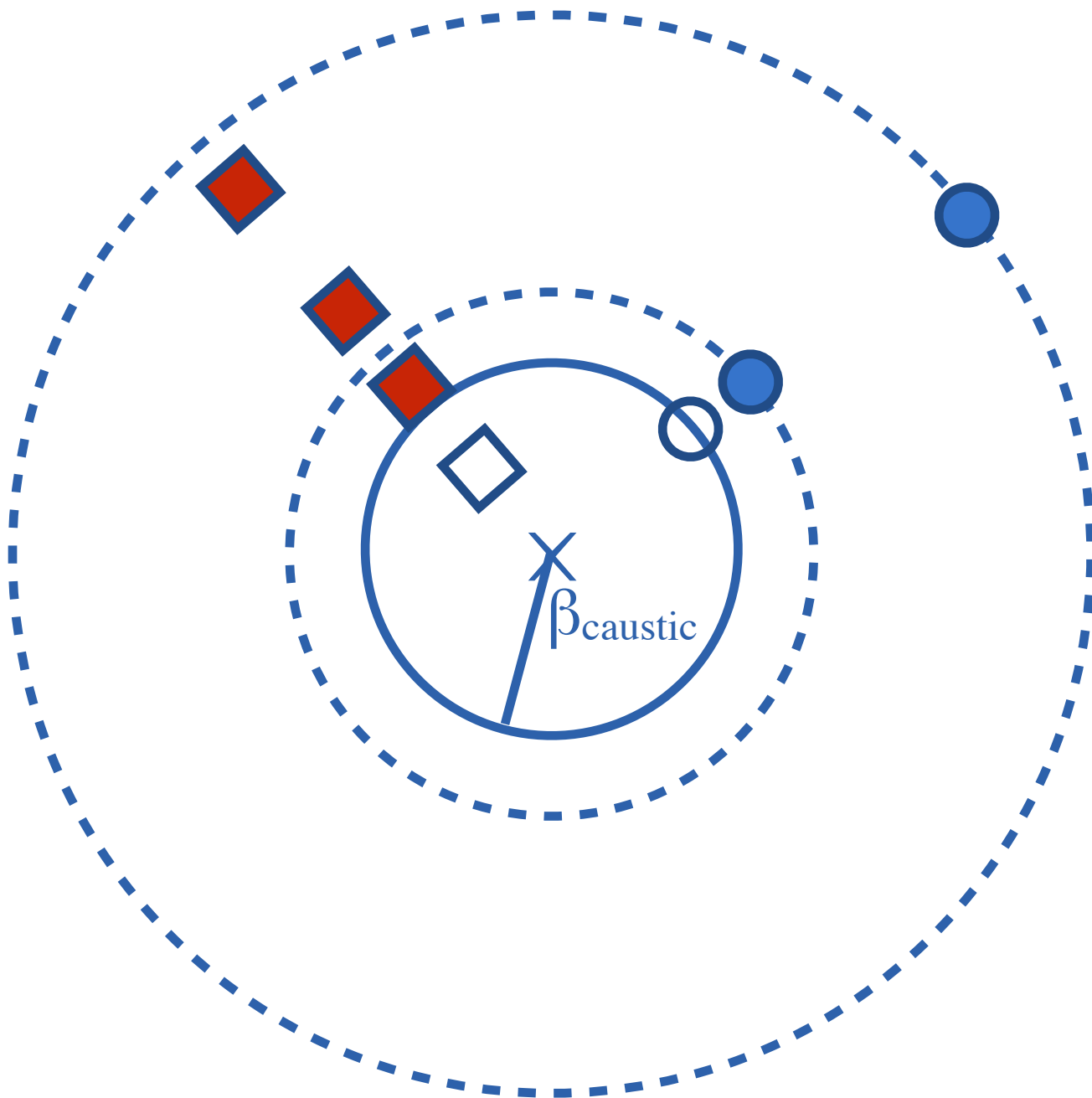
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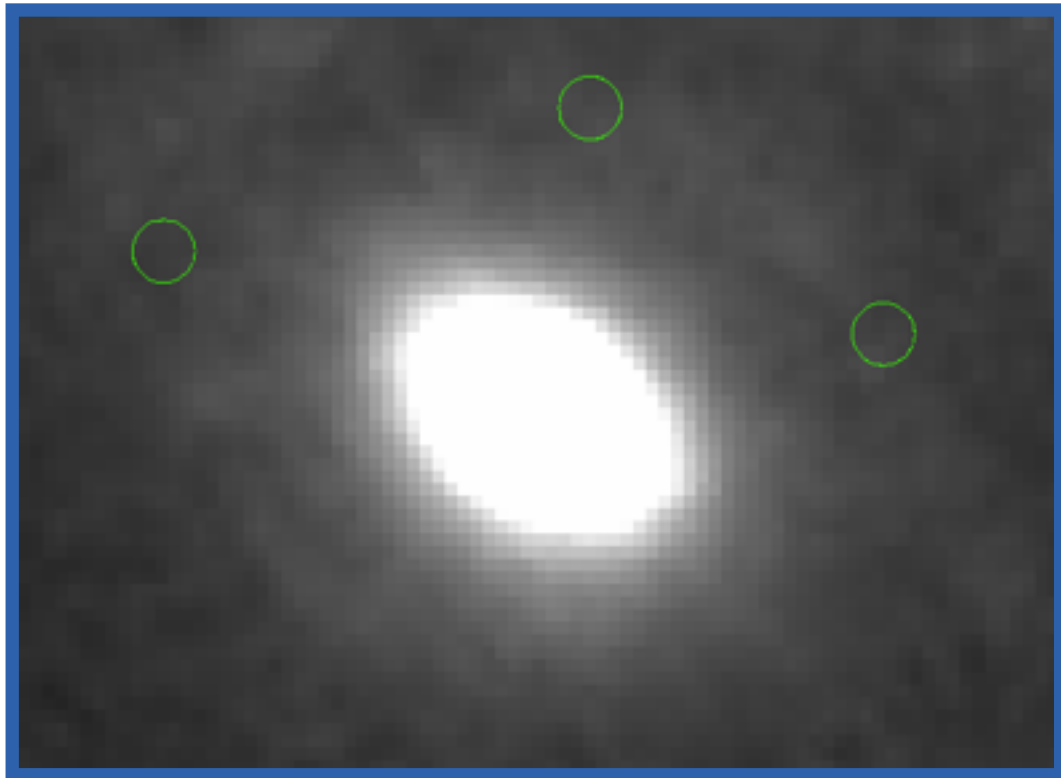
# Critical Curves



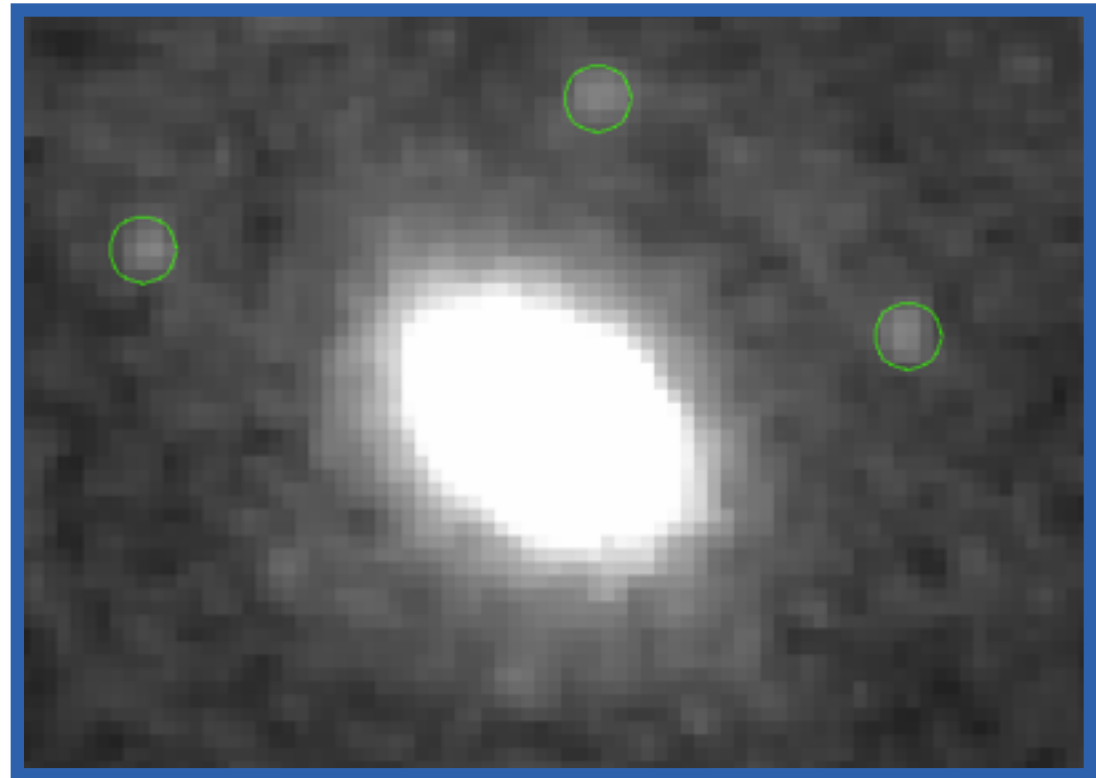
- The critical curves are defined as the curves in the *lens* (image) plane where the images fall if the source is on the caustic in the source plane.
- Will return to caustic and critical curves when talking about magnification...

# SN Refsdal

- Nov 2014: Discovered in MACS1149 data from the GLASS program



Existing Imaging



GLASS F104W

- Dec 2016: Imaging and spectroscopic follow-up of MACS1149 FoV
  - HFF, MOSFIRE, X-SHOOTER, DEIMOS, WFC3-G141

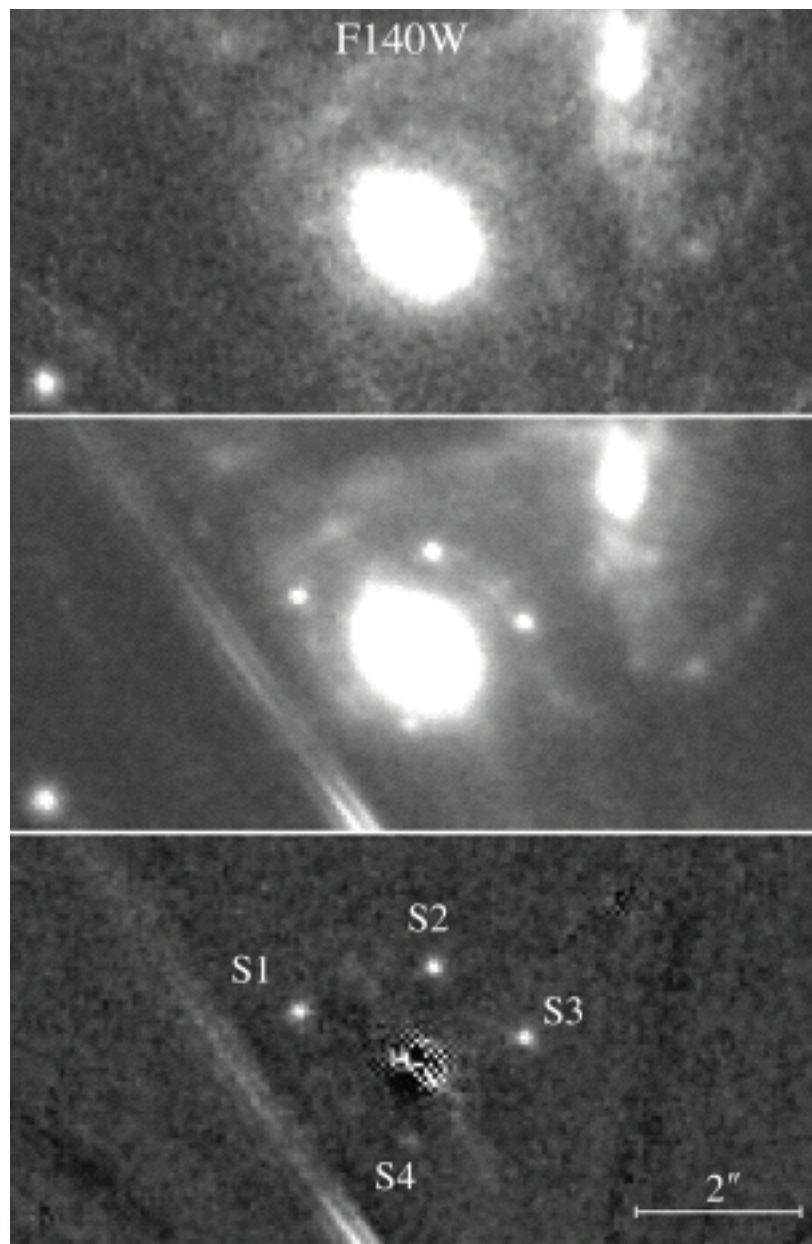
# SN Refsdal

GLASS+  
CLASH

GLASS+  
HFF  
Dec '14

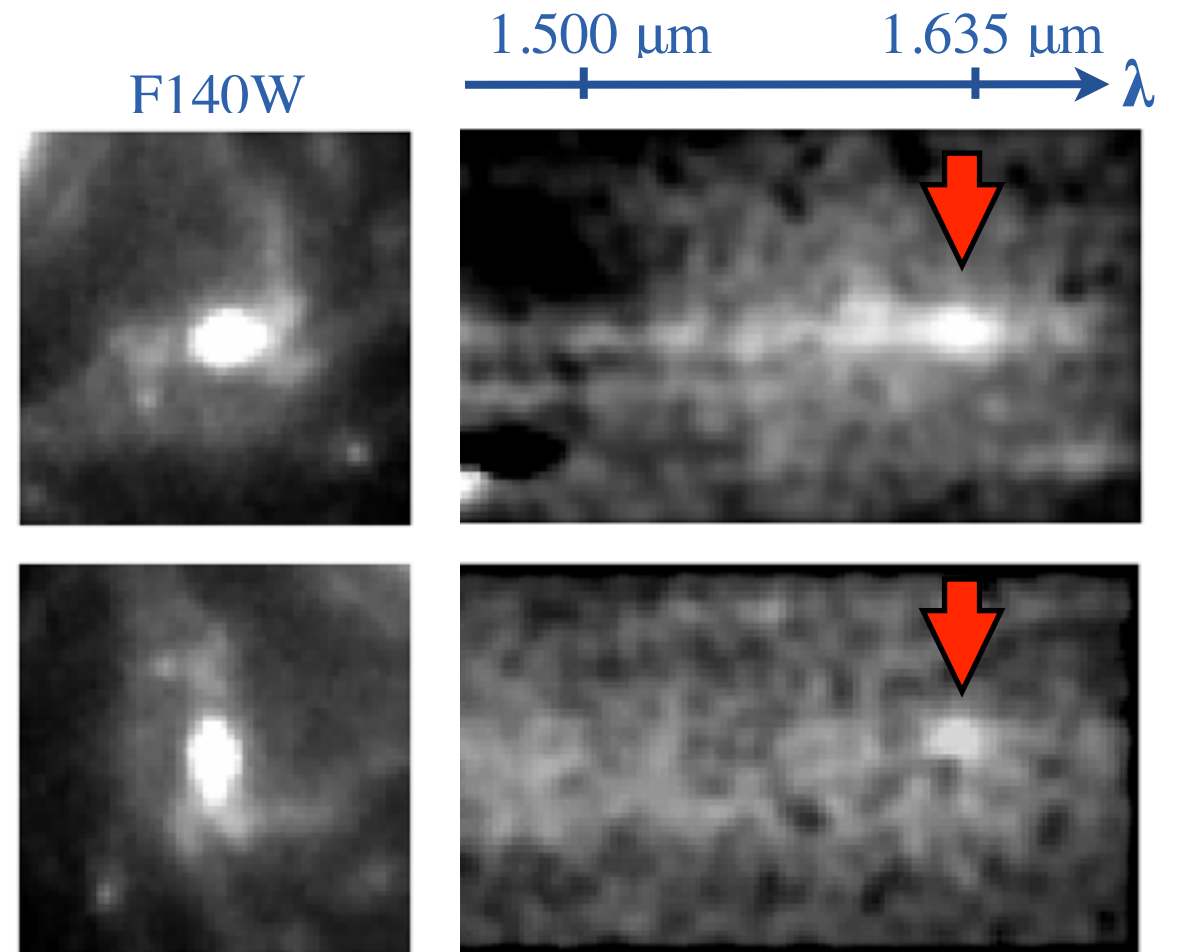
Diff.

Kelly+15



G141  
PA1

G141  
PA2

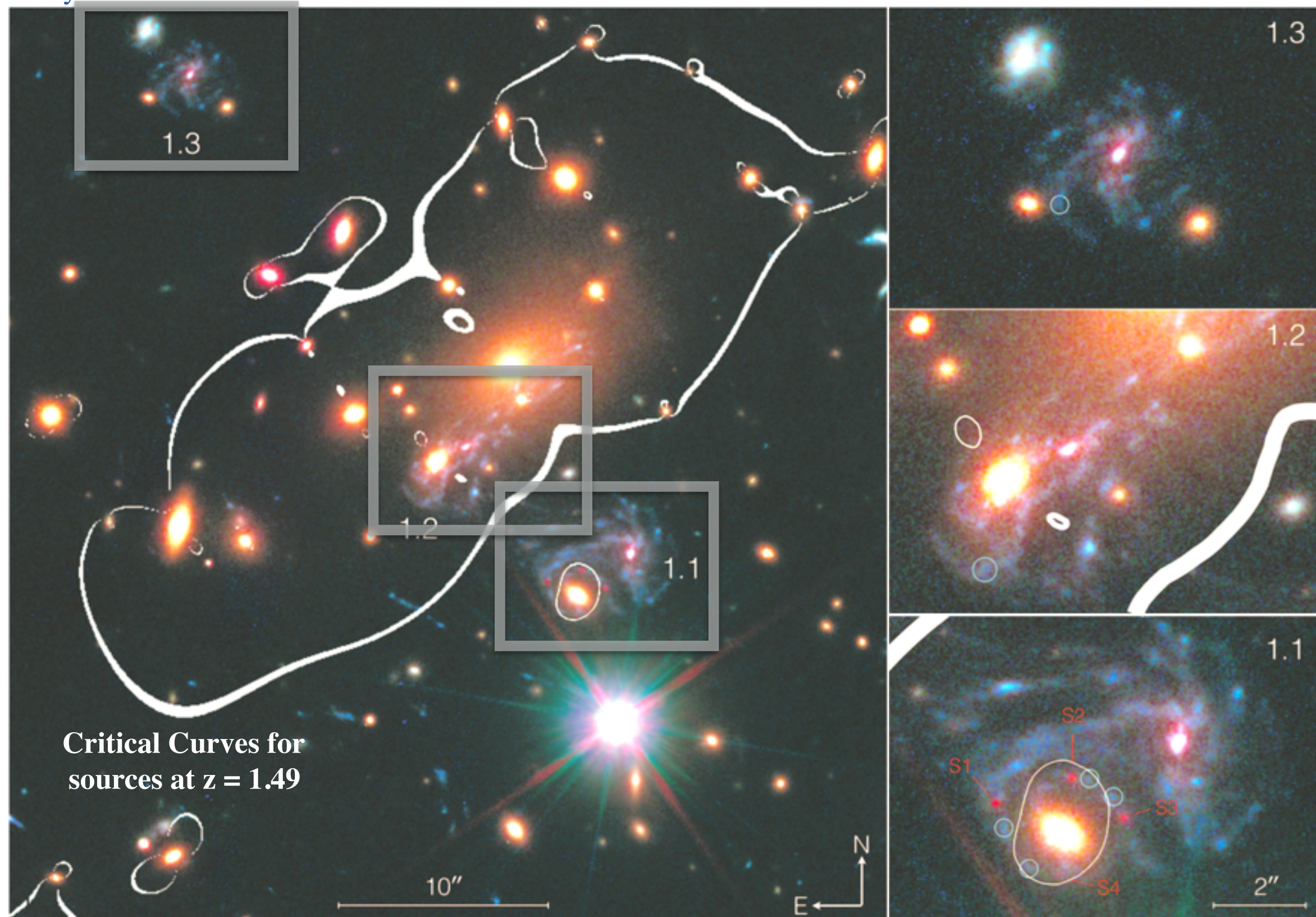


$$z_{\text{grism}}(\text{H}\alpha) = 1.491$$



# SN Refsdal - Multiple images

Kelly+2015





# So in summary...

- The multiple images occurring from a point mass lens are given by

$$\theta_{\pm} = \frac{\beta}{2} \left[ 1 \pm \sqrt{1 + \frac{4\theta_E^2}{\beta^2}} \right]$$

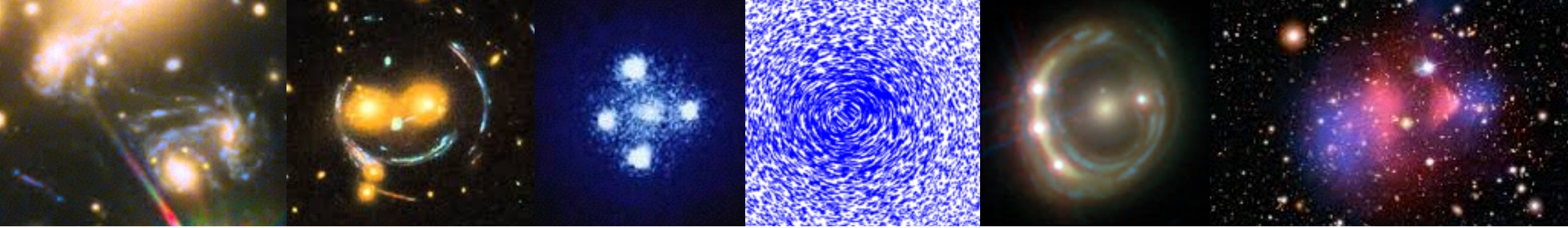
- The lens equation for the more general ‘spherical lens’ is

$$\boldsymbol{\beta} = \boldsymbol{\theta} - \langle \kappa(\boldsymbol{\theta}) \rangle \boldsymbol{\theta} \quad \text{where} \quad \langle \kappa(\boldsymbol{\theta}) \rangle = \frac{1}{\pi \theta^2} \int_{\boldsymbol{\theta}' = \boldsymbol{\theta}} d^2 \theta' \kappa(\boldsymbol{\theta}') = \frac{M(R = D_L \theta)}{\pi D_L^2 \theta^2 \Sigma_{\text{cr}}}$$

- This leads to the lens equations for the CIS and SIS:

$$\boldsymbol{\beta} = \boldsymbol{\theta} - \frac{\theta_0}{\theta^2} \left[ \sqrt{\theta^2 + \theta_{\text{core}}^2} - \theta_{\text{core}} \right] \boldsymbol{\theta} \qquad \boldsymbol{\beta} = \boldsymbol{\theta} \left[ 1 - \frac{\theta_0}{|\boldsymbol{\theta}|} \right]$$

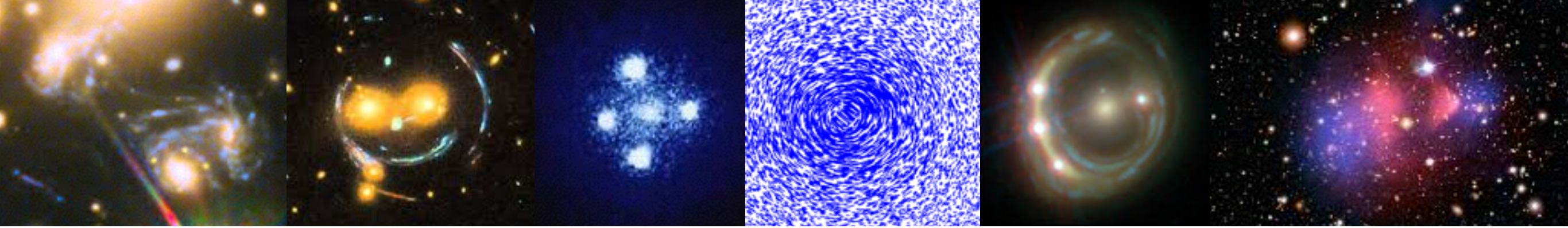
- Solving for  $\beta = 0$  reveals the multiple images for these lens models
- *Caustics* and *Critical curves* describe the source and image positions of multiple-image geometries in the source and lens (image) planes, respectively.
- SN Refsdal: a spectacular case of multiple images on galaxy and lens scales.



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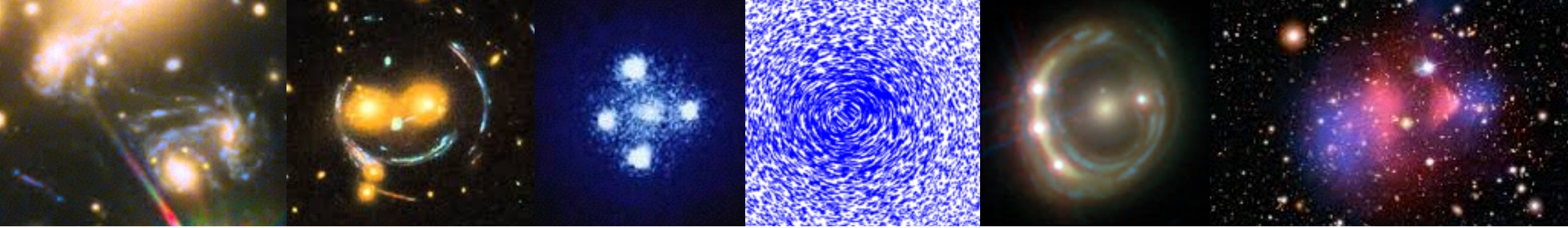
Questions?





## PHY-765 SS18 Gravitational Lensing Week 4

# Last Week's Worksheet



## **PHY-765 SS18 Gravitational Lensing Week 4**

# This Week's Worksheet