# Abstract

# Analyse-del

* Vores forskellige artifacts
* FURPS+

# Design-del

* Everything regarding software-architecture
* Design patterns.

# Metode-del

* Everything that regards to Scrum

# Appendix

* Usecase model
* Class diagram
* Etc etc etc

# HUSKELISTE:

Server og klient “burde” ikke dele storage.

Vi har ikke kastet os ud i omfattende exceptionhandling :<