

Kasra Darvish

Maryland, USA

✉ kasradarvish@umbc.edu • 🌐 www.kasraprime.com • 📺 kasraprime
in kasraprime • 🐦 KasraPrime

RESEARCH INTERESTS

- Multimodal Learning, Representation Learning
- Probabilistic Graphical Models
- Computer Vision, Natural Language Processing
- Deep Learning, Bayesian Inference

EDUCATION

Ph.D. in Computer Science

2018-Present

University of Maryland, Baltimore County

Maryland, USA

- Advisor: Professor Cynthia Matuszek
- Research: Deep Multimodal Grounded Language Learning by Combining Different Modes of Learning
- GPA: 3.899/4.0

Master of Science in Computer Science

2018-2022

University of Maryland, Baltimore County

Maryland, USA

- Advisor: Professor Cynthia Matuszek
- Research: Grounded Language Learning
- GPA: 3.899/4.0

B.Sc. in Computer Science

2013-2018

Shahid Beheshti University

Tehran, Iran

- GPA: 3.78/4.0 • Last 2 years GPA: 3.92/4.0

TECHNICAL SKILLS

• Programming and Tools:

- Python, PyTorch, Pandas, NumPy, Scikit-learn
- Bash, Oh My Zsh, Vim, Emacs
- Familiar with C++, MATLAB, Lisp, and Prolog
- \LaTeX , HTML, Markdown, Org Mode

• Operating Systems: Mac OS X, GNU/Linux

PUBLICATIONS

Multimodal Language Learning for Object Retrieval in the Face of Missing Modalities. **Kasra Darvish**, Edward Raff, Francis Ferraro, and Cynthia Matuszek. Under review at The Transactions on Machine Learning Research ([TMLR](#)), 2023.

A Spoken Language Dataset of Descriptions for Speech-Based Grounded Language Learning. Gaoussou Youssouf Kebe, Padraig Higgins, Patrick Jenkins, **Kasra Darvish**, Rishabh Sachdeva, Ryan Barron, John Winder, Donald Engel, Edward Raff, Francis Ferraro, Cynthia Matuszek. In press at the Thirty-fifth Conference on Neural Information Processing Systems ([NeurIPS](#)) Datasets and Benchmarks Track, 2021.

Discriminative and Generative Transformer-based Models For Situation Entity Classification. Mehdi Rezaee, **Kasra Darvish**, Gaoussou Youssouf Kebe, Francis Ferraro. arXiv preprint arXiv:2109.07434, 2021.

Towards Making Virtual Human-Robot Interaction a Reality. Padraig Higgins, Gaoussou Youssouf Kebe, **Kasra Darvish**, Don Engel, Francis Ferraro, Cynthia Matuszek. In press at the 3rd International Workshop on Virtual, Augmented, and Mixed-Reality for Human-Robot Interactions ([VAM-HRI](#)), Boulder, CO, USA, 2021.

Practical Cross-Modal Manifold Alignment for Robotic Grounded Language Learning. Andre T Nguyen, Luke E Richards, Gaoussou Youssouf Kebe, Edward Raff, **Kasra Darvish**, Frank Ferraro, Cynthia Matuszek. In press at Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition ([CVPR](#)) Workshops, 2021.

Learning Object Attributes with Category-Free Grounded Language from Deep Featurization. Luke E. Richards, **Kasra**

Darvish, Cynthia Matuszek. In press at The IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), Las Vegas, Nevada, USA, October 2020.

A Manifold Alignment Approach to Grounded Language Learning. Luke E. Richards, Andre T. Nguyen, **Kasra Darvish**, Edward Raff, Cynthia Matuszek. The Northeast Robotics Colloquium (NERC 2019), Philadelphia, Pennsylvania, USA, October 2019.

RESEARCH EXPERIENCE

• Graduate Research Assistant, Robotics and Machine Learning <i>IRAL Lab, University of Maryland, Baltimore County</i>	Prof. Cynthia Matuszek <i>May 2019 - Present</i>
• Research Assistant, Deep Learning <i>Shahid Beheshti University</i>	Prof. Hadi Farahani <i>Nov. 2017 - May 2018</i>
• Research Assistant, Computational Geometry <i>Shahid Beheshti University</i>	Prof. Farnaz Sheikhi <i>Feb. 2017 - May 2018</i>
• Research Assistant, Image Processing <i>Shahid Beheshti University</i>	Prof. Alireza Tavakoli <i>May 2017 - July 2017</i>

TEACHING EXPERIENCE

• Graduate Teaching Assistant, Algorithms <i>University of Maryland, Baltimore County</i>	Prof. Paul Burkhardt <i>Jan. 2019 - May 2019</i>
• Graduate Teaching Assistant, Algorithms <i>University of Maryland, Baltimore County</i>	Prof. Christopher Marron <i>Sept. 2018 - Dec. 2018</i>
• Teaching Assistant, Computational Geometry <i>Shahid Beheshti University</i>	Prof. Farnaz Sheikhi <i>Sept. 2017 - Jan. 2018</i>
• Teaching Assistant, Compiler Theory <i>Shahid Beheshti University</i>	Prof. Adel Hosseini <i>Sept. 2017 - Jan. 2018</i>
• Teaching Assistant, Automata Theory <i>Shahid Beheshti University</i>	Prof. Hadi Farahani <i>Feb. 2016 - July 2016</i>

HONORS AND AWARDS

• Morgan Stanley scholarship recipient as a Data Science researcher (\$5,000) <i>University of Maryland, Baltimore County</i>	2018-2019 <i>Maryland, USA</i>
• Ranked as top 1% among computer science students <i>Shahid Beheshti University</i>	2018 <i>Tehran, Iran</i>
• Exempted from M.Sc. university entrance exam as an exceptional-talent student <i>Nationwide Universities Graduate Entrance Exam</i>	2017 <i>Iran</i>
• Ranked as top 1% among more than 250,000 students <i>Nationwide Universities Entrance Exam</i>	2013 <i>Iran</i>

CONFERENCE REVIEWER

• Neural Information Processing Systems (NeurIPS):	2022
• Neural Information Processing Systems (NeurIPS):	2021
• Intelligent Robots and Systems (IROS):	2020

MEMBERSHIPS AND SERVICES

- **Vice President of Iranian Graduate Student Association** **2022 - 2023**
University of Maryland, Baltimore County *Maryland, USA*
- **Secretary of Iranian Graduate Student Association** **2018 - 2019**
University of Maryland, Baltimore County *Maryland, USA*
- **IOI Office Member** **Aug. 2017**
The 29th International Olympiad in Informatics *Tehran, Iran*
- **Executive Director of "Pardazeh"** **Sept. 2014 - Nov. 2015**
The Scientific Journal of Computer Science Association, SBU *Tehran, Iran*

NOTABLE PROJECTS

- **Mixture Models**: Implementing different mixture models using Expectation Maximization (EM) algorithm
- **LARI**: An AI agent to play a card game similar to spades using Monte Carlo Tree Search algorithm combined with a simple rule based agent
- **Pedestrian Detection** by Support Vector Machine and Histogram of Oriented Gradients in **MATLAB**
- An adversarial **2D game** in **C++** with **Minimax** algorithm for the agent
- A talk on **Principal Component Analysis (PCA) and Eigenface** at Shahid Beheshti University
- **Ball Mania**, a **2D game** developed in **C++** using its graphic library
- **Chromatic Art Gallery Problem** for specific type of polygons
- **Prolog** program to solve Einstein's riddle