

## Arrakis Finance v2 Vault Core Audit Report

Jan 31, 2023





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### Summary

This report has been prepared for Arrakis Finance v2 Vault Core Audit Report smart contract, to discover issues and vulnerabilities in the source code of their Smart Contract as well as any contract dependencies that were not part of an officially recognized library. A comprehensive examination has been performed, utilizing Static Analysis and Manual Review techniques.

The auditing process pays special attention to the following considerations:

- Testing the smart contracts against both common and uncommon attack vectors.
- Assessing the codebase to ensure compliance with current best practices and industry standards.
- Ensuring contract logic meets the specifications and intentions of the client.
- Cross referencing contract structure and implementation against similar smart contracts produced by industry leaders.
- Thorough line-by-line manual review of the entire codebase by industry experts.



## Overview

### **Project Summary**

Project Name	Arrakis Finance v2 Vault Core Audit Report
Codebase	https://github.com/ArrakisFinance/vault-v2-core
Commit	903e55c0ac61e37f8ce92b6a46d7fe1ffc5e4fc9
Language	Solidity

### **Audit Summary**

Delivery Date	Jan 31, 2023
Audit Methodology	Static Analysis, Manual Review
Total Isssues	12



[WP-H1] ArrakisV2#rebalance() Dangerous arbitrary external call can be used by the manager to steal funds from the users who have approved tokens to the vault contract

High

#### **Issue Description**

https://github.com/ArrakisFinance/vault-v2-core/blob/ 27004a99dc61dc19502538434841ae72433200be/contracts/ArrakisV2.sol#L382-L385

```
(bool success, ) = rebalanceParams_.swap.router.call(
    rebalanceParams_.swap.payload
    );

require(success, "swap");
```

For the users who approved the vault contract to mint() directly without using the router, manager can rebalance with token0 or token1 's address as rebalanceParams\_.swap.router and transferFrom(victim, attacker, amount) as payload to steal funds from the victim.

Besides, the manager can also use transfer(attacker, amount) as the payload and sweep the amounts in the balance to rug all users.

#### Recommendation

Consider blacklist token0 and token1 as \_swapData.swapRouter .

Furthermore, consider requiring the rebalanceParams\_.swap.router to be an address whitelisted on the factory.





# [WP-M2] Swap requires all the amountIn to be spent precisely making the transaction prone to revert

#### Medium

#### **Issue Description**

https://github.com/ArrakisFinance/vault-v2-core/blob/ 27004a99dc61dc19502538434841ae72433200be/contracts/ArrakisV2.sol#L436-L444

```
436
     require(
437
          (balanceOAfter >=
              balanceOBefore +
438
439
                  rebalanceParams .swap.expectedMinReturn) &&
              (balance1After ==
440
441
                  balance1Before -
442
                      rebalanceParams_.swap.amountIn),
          "SF"
443
444
     );
```

#### ArrakisV2Router.\_swap() :

https://github.com/ArrakisFinance/vault-v2-periphery/blob/ 29c2d050d232be109ef0ac49698a0bafbb283f14/contracts/ArrakisV2Router.sol#L306-L363

```
306
         function swap(AddAndSwapData memory swapData)
              internal
307
308
              returns (uint256 amount0Diff, uint256 amount1Diff)
309
              IERC20 token0 = _swapData.vault.token0();
310
              IERC20 token1 = _swapData.vault.token1();
311
              uint256 balance0Before = token0.balance0f(address(this));
312
              uint256 balance1Before = token1.balance0f(address(this));
313
314
     @@ 315,335 @@
336
              uint256 balance0 = token0.balanceOf(address(this));
337
              uint256 balance1 = token1.balanceOf(address(this));
338
```



```
339
              if (_swapData.zeroForOne) {
340
                  amount0Diff = balance0Before - balance0;
341
                  amount1Diff = balance1 - balance1Before;
342
                  require(
                      (amount0Diff == _swapData.amountInSwap) &&
343
344
                          (amount1Diff >= _swapData.amountOutSwap),
                      "Token0 swap failed!"
345
346
                  );
              } else {
347
                  amount0Diff = balance0 - balance0Before;
348
                  amount1Diff = balance1Before - balance1;
349
                  require(
350
                      (amount0Diff >= swapData.amountOutSwap) &&
351
                           (amount1Diff == _swapData.amountInSwap),
352
                      "Token1 swap failed!"
353
354
                  );
              }
355
356
     @@ 357,362 @@
363
          }
```

Certain swap aggregators (routers) like linch's AggregationRouterV4, will not spend all the amountIn, the unspent amount will be returned:

```
{
2087
2088
           bytes memory callData = abi.encodePacked(caller.callBytes.selector,
      bytes12(0), msg.sender, data);
          // solhint-disable-next-line avoid-low-level-calls
2089
2090
           (bool success, bytes memory result) = address(caller).call{value:
      msg.value \} (callData);
2091
          if (!success) {
2092
               revert(RevertReasonParser.parse(result, "callBytes failed: "));
2093
          }
2094
      }
2095
2096
       spentAmount = desc.amount;
      returnAmount = dstToken.uniBalanceOf(address(this));
2097
2098
      if (flags & _PARTIAL_FILL != 0) {
2099
          uint256 unspentAmount = srcToken.uniBalanceOf(address(this));
2100
```



```
2101
          if (unspentAmount > 0) {
              spentAmount = spentAmount.sub(unspentAmount);
2102
              srcToken.uniTransfer(msg.sender, unspentAmount);
2103
2104
          }
2105
          require(returnAmount.mul(desc.amount) >=
      desc.minReturnAmount.mul(spentAmount), "Return amount is not enough");
      } else {
2106
          require(returnAmount >= desc.minReturnAmount, "Return amount is not enough");
2107
2108
2109
      address payable dstReceiver = (desc.dstReceiver == address(0)) ? msg.sender :
2110
      desc.dstReceiver;
      dstToken.uniTransfer(dstReceiver, returnAmount);
2111
```

Requiring the balance after strictly equals the amountIn means that any unspent amount will revert the whole transaction.

#### Recommendation

Change to checks for balanceAfter > balanceBefore - amountIn .





# [WP-H3] ArrakisV2#rebalance() may spend part of the managerBalance + arrakisBalance in the balance and cause burn() to revert

High

#### **Issue Description**

https://github.com/ArrakisFinance/vault-v2-core/blob/
1338a6cfdb1b5f22666209e3763aa8a096b905b7/contracts/ArrakisV2.sol#L111-L141

```
111
     function burn(
112
         BurnLiquidity[] calldata burns_,
113
          uint256 burnAmount_,
114
         address receiver
115
     ) external nonReentrant returns (uint256 amount0, uint256 amount1) {
116
          uint256 totalSupply = totalSupply();
117
          require(totalSupply > 0, "TS");
118
          UnderlyingOutput memory underlying;
119
120
121
              underlying.amount0,
              underlying.amount1,
122
123
              underlying.fee0,
              underlying.fee1
124
          ) = UnderlyingHelper.totalUnderlyingWithFees(
125
              UnderlyingPayload({
126
127
                  ranges: ranges,
128
                  factory: factory,
129
                  token0: address(token0),
130
                  token1: address(token1),
131
                  self: address(this)
132
              })
133
          );
134
          underlying.leftOver0 =
              token0.balanceOf(address(this)) -
135
136
              (managerBalance0 + arrakisBalance0);
          underlying.leftOver1 =
137
              token1.balanceOf(address(this)) -
138
139
              (managerBalance1 + arrakisBalance1);
```



The tokens in the balance MUST be greater than or equal to managerBalance + arrakisBalance for both token0 and token1 to ensure burn() can work properly.

However, there is no such restriction in rebalance() to prevent the manager from consuming more balance.

#### Recommendation

Consider adding token.balanceOf(address(this)) >= managerBalance + arrakisBalance in the end of rebalance().





[WP-H4] amount0, amount1 returned from

Underlying.totalUnderlyingWithFees() is larger than the actual amounts as the admin and protocol fees are not deducted from the uncollected fees

High

#### **Issue Description**

A recent update: 6860862472ab060f370e9f6b60d4e58c79d5ef93 has rendered this issue invalid. We leave the issue as it is, especially the **Recommendation** section, to provide a reference of an alternative resolution.

In Underlying.totalUnderlyingWithFees(), all the f0, f1 from the underlying pool are added to amount0, amount1 directly.

However, not all the fo, f1 belongs to the share holders. There is a portion of the fees belongs to the manager and the Arrakis protocol as managerFee and arrakisFee.

As a result, the amount0 and amount1 returned from Underlying.totalUnderlyingWithFees() is larger than the actual amounts.

https://github.com/ArrakisFinance/vault-v2-core/blob/ 27004a99dc61dc19502538434841ae72433200be/contracts/libraries/Underlying.sol#L24-L73

```
function totalUnderlyingWithFees(
24
         UnderlyingPayload memory underlyingPayload_
25
26
27
         public
28
        view
         returns (
30
             uint256 amount0,
31
             uint256 amount1,
             uint256 fee0,
32
33
             uint256 fee1
34
         )
35
```



```
36
         for (uint256 i = 0; i < underlyingPayload_.ranges.length; i++) {</pre>
37
38
                 IUniswapV3Pool pool = IUniswapV3Pool(
39
                     underlyingPayload .factory.getPool(
40
                         underlyingPayload_.token0,
41
                          underlyingPayload_.token1,
                          underlyingPayload .ranges[i].feeTier
42
                     )
43
44
                 );
                 (uint256 a0, uint256 a1, uint256 f0, uint256 f1) = underlying(
45
                     RangeData({
46
47
                          self: underlyingPayload .self,
                          range: underlyingPayload_.ranges[i],
48
                          pool: pool
49
50
                     })
                 );
51
52
                 amount0 += a0 + f0;
                 amount1 += a1 + f1;
53
54
                 fee0 += f0;
                 fee1 += f1;
55
56
             }
57
         }
58
59
         IArrakisV2 arrakisV2 = IArrakisV2(underlyingPayload_.self);
60
61
         amount0 +=
62
             IERC20(underlyingPayload_.token0).balanceOf(
                 underlyingPayload_.self
63
64
             ) -
             arrakisV2.managerBalance0() -
65
             arrakisV2.arrakisBalance0();
66
67
         amount1 +=
             IERC20(underlyingPayload_.token1).balanceOf(
68
                 underlyingPayload_.self
69
70
             ) -
             arrakisV2.managerBalance1() -
71
             arrakisV2.arrakisBalance1();
72
73
     }
```



#### Recommendation

Consider making totalUnderlyingWithFees() always returns the underlying amounts and fees, with the manager and protocol fees deducted from the uncollected fees.





# [WP-H5] ArrakisV2Resolver#standardBurnParams() Double counting for balances in underlying amounts

High

#### **Issue Description**

At L314, totalUnderlyingWithFees() already includes account balances in amount0 and amount1 (Underlying.sol#L61-L72), but ArrakisV2Resolver.sol#L323-L328 added them again at ArrakisV2Resolver.sol#L323-L328 and L338-L339.

https://github.com/ArrakisFinance/vault-v2-core/blob/ fefa7ddbfe7c984a5925c58b163b88cb007d9ae5/contracts/ArrakisV2Resolver.sol#L297-L389

```
297
          function standardBurnParams(uint256 amountToBurn_, IArrakisV2 vaultV2_)
298
              external
299
              view
              returns (BurnLiquidity[] memory burns)
300
301
          {
              uint256 totalSupply = vaultV2 .totalSupply();
302
              require(totalSupply > 0, "total supply");
303
304
              Range[] memory ranges = helper.ranges(vaultV2 );
305
306
307
              {
                  UnderlyingOutput memory underlying;
308
309
310
                      underlying.amount0,
311
                      underlying.amount1,
                      underlying.fee0,
312
                      underlying.fee1
313
                  ) = UnderlyingHelper.totalUnderlyingWithFees(
314
315
                      UnderlyingPayload({
                           ranges: ranges,
316
317
                          factory: factory,
                          token0: address(vaultV2 .token0()),
318
                          token1: address(vaultV2_.token1()),
319
320
                           self: address(vaultV2_)
321
                      })
322
                  );
```



```
323
                   underlying.leftOver0 = vaultV2_.token0().balanceOf(
324
                       address(vaultV2_)
325
                  );
326
                   underlying.leftOver1 = vaultV2 .token1().balanceOf(
327
                       address(vaultV2_)
328
                  );
329
                  {
330
                       (uint256 fee0, uint256 fee1) = UniswapV3Amounts
331
332
                           .subtractAdminFees(
333
                               underlying.fee0,
334
                               underlying.fee1,
335
                               vaultV2_.manager().managerFeeBPS(),
                               vaultV2_.arrakisFeeBPS()
336
                           );
337
                       underlying.amount0 += underlying.leftOver0 + fee0;
338
                       underlying.amount1 += underlying.leftOver1 + fee1;
339
                  }
340
341
                  {
342
343
                       uint256 amount0 = FullMath.mulDiv(
344
                           underlying.amount0,
345
                           amountToBurn_,
346
                           totalSupply
347
                       );
348
                       uint256 amount1 = FullMath.mulDiv(
349
                           underlying.amount1,
                           amountToBurn_,
350
351
                           totalSupply
352
                      );
353
                       if (
354
355
                           amount0 <= underlying.leftOver0 &&</pre>
                           amount1 <= underlying.leftOver1</pre>
356
357
                       ) return burns;
                  }
358
359
360
              // #endregion get amount to burn.
361
              burns = new BurnLiquidity[](ranges.length);
362
363
              for (uint256 i = 0; i < ranges.length; i++) {</pre>
364
365
                   uint128 liquidity;
```



```
366
                  {
367
                       (liquidity, , , , ) = IUniswapV3Pool(
368
                           vaultV2_.factory().getPool(
369
                               address(vaultV2 .token0()),
                               address(vaultV2_.token1()),
370
371
                               ranges[i].feeTier
372
                      ).positions(
373
                               PositionHelper.getPositionId(
374
                                   address(vaultV2_),
375
                                   ranges[i].lowerTick,
376
                                   ranges[i].upperTick
377
                               )
378
379
                           );
                  }
380
381
                  burns[i] = BurnLiquidity({
382
                      liquidity: SafeCast.toUint128(
383
384
                           FullMath.mulDiv(liquidity, amountToBurn_, totalSupply)
385
                      ),
386
                      range: ranges[i]
387
                  });
              }
388
389
          }
```

https://github.com/ArrakisFinance/vault-v2-core/blob/ fefa7ddbfe7c984a5925c58b163b88cb007d9ae5/contracts/libraries/Underlying.sol#L24-L73

```
24
      function totalUnderlyingWithFees(
25
             UnderlyingPayload memory underlyingPayload_
26
         )
27
             public
28
             view
29
              returns (
30
                  uint256 amount0,
31
                  uint256 amount1,
32
                  uint256 fee0,
                  uint256 fee1
33
34
             )
         {
35
             for (uint256 i = 0; i < underlyingPayload_.ranges.length; i++) {</pre>
36
```



```
37
                 {
38
                     IUniswapV3Pool pool = IUniswapV3Pool(
39
                         underlyingPayload_.factory.getPool(
                              underlyingPayload .token0,
40
41
                              underlyingPayload_.token1,
                              underlyingPayload_.ranges[i].feeTier
42
43
                         )
                     );
44
                     (uint256 a0, uint256 a1, uint256 f0, uint256 f1) = underlying(
45
46
                         RangeData({
                              self: underlyingPayload_.self,
47
                              range: underlyingPayload_.ranges[i],
48
49
                             pool: pool
                         })
50
51
                     );
52
                     amount0 += a0 + f0;
53
                     amount1 += a1 + f1;
                     fee0 += f0;
54
                     fee1 += f1;
55
56
                 }
57
             }
58
59
             IArrakisV2 arrakisV2 = IArrakisV2(underlyingPayload_.self);
60
61
             amount0 +=
62
                 IERC20(underlyingPayload_.token0).balanceOf(
63
                     underlyingPayload .self
                 ) -
64
                 arrakisV2.managerBalance0() -
65
                 arrakisV2.arrakisBalance0();
66
             amount1 +=
67
                 IERC20(underlyingPayload_.token1).balanceOf(
68
                     underlyingPayload_.self
69
70
                 ) -
71
                 arrakisV2.managerBalance1() -
                 arrakisV2.arrakisBalance1();
72
73
         }
```



#### Recommendation

```
function standardBurnParams(uint256 amountToBurn , IArrakisV2 vaultV2 )
297
298
              external
299
              view
              returns (BurnLiquidity[] memory burns)
300
          {
301
              uint256 totalSupply = vaultV2_.totalSupply();
302
              require(totalSupply > 0, "total supply");
303
304
              Range[] memory ranges = helper.ranges(vaultV2_);
305
306
              {
307
308
                  UnderlyingOutput memory underlying;
309
310
                      underlying.amount0,
311
                      underlying.amount1,
312
                      underlying.fee0,
                      underlying.fee1
313
                  ) = UnderlyingHelper.totalUnderlyingWithFees(
314
315
                      UnderlyingPayload({
316
                          ranges: ranges,
                          factory: factory,
317
                          token0: address(vaultV2_.token0()),
318
                          token1: address(vaultV2_.token1()),
319
320
                          self: address(vaultV2 )
321
                      })
322
                  );
323
                  underlying.leftOver0 = vaultV2_.token0().balanceOf(
                      address(vaultV2_)
324
325
                  );
                  underlying.leftOver1 = vaultV2 .token1().balanceOf(
326
                      address(vaultV2_)
327
328
                  );
329
330
                  {
331
                      (uint256 fee0, uint256 fee1) = UniswapV3Amounts
332
                          .subtractAdminFees(
333
                              underlying.fee0,
334
                              underlying.fee1,
335
                              vaultV2_.manager().managerFeeBPS(),
                              vaultV2_.arrakisFeeBPS()
336
```



```
337
                           );
338
                       underlying.amount0 += fee0;
339
                       underlying.amount1 += fee1;
340
                  }
341
342
                  {
                       uint256 amount0 = FullMath.mulDiv(
343
344
                           underlying.amount0,
                           amountToBurn_,
345
                           totalSupply
346
347
                       );
348
                       uint256 amount1 = FullMath.mulDiv(
                           underlying.amount1,
349
350
                           amountToBurn_,
                           totalSupply
351
                       );
352
353
                       if (
354
355
                           amount0 <= underlying.left0ver0 &&</pre>
                           amount1 <= underlying.leftOver1</pre>
356
357
                       ) return burns;
358
                   }
359
              }
360
              // #endregion get amount to burn.
361
362
              burns = new BurnLiquidity[](ranges.length);
363
              for (uint256 i = 0; i < ranges.length; i++) {</pre>
364
                   uint128 liquidity;
365
366
                   {
                       (liquidity, , , , ) = IUniswapV3Pool(
367
368
                           vaultV2_.factory().getPool(
                                address(vaultV2_.token0()),
369
                                address(vaultV2_.token1()),
370
371
                                ranges[i].feeTier
                           )
372
                       ).positions(
373
                                PositionHelper.getPositionId(
374
                                    address(vaultV2_),
375
                                    ranges[i].lowerTick,
376
                                    ranges[i].upperTick
377
378
                                )
379
                           );
```



```
}
380
381
                  burns[i] = BurnLiquidity({
382
                      liquidity: SafeCast.toUint128(
383
                          FullMath.mulDiv(liquidity, amountToBurn_, totalSupply)
384
385
                      ),
                      range: ranges[i]
386
387
                  });
388
              }
         }
389
```





# [WP-I6] init@ and init1 can both be set to 0 at the same time using setInits()

#### Informational

#### **Issue Description**

initialize() has the checks to ensure at least one is not 0:

https://github.com/ArrakisFinance/vault-v2-core/blob/ 27004a99dc61dc19502538434841ae72433200be/contracts/abstract/ArrakisV2Storage.sol# L178-L223

```
178
          function initialize(
179
              string calldata name_,
180
              string calldata symbol ,
181
              InitializePayload calldata params
182
          ) external initializer {
              require(params_.feeTiers.length > 0, "NFT");
183
              require(params .token0 != address(0), "T0");
184
              require(params_.token0 < params_.token1, "WTO");</pre>
185
186
              require(params_.init0 > 0 || params_.init1 > 0, "I");
187
188
     @@ 189,222 @@
          }
223
```

However, setInits() allows both to be 0:

https://github.com/ArrakisFinance/vault-v2-core/blob/ 27004a99dc61dc19502538434841ae72433200be/contracts/abstract/ArrakisV2Storage.sol# L226-L229

```
function setInits(uint256 init0_, uint256 init1_) external onlyOwner {
    require(totalSupply() == 0, "total supply");
    emit LogSetInits(address(this), init0 = init0_, init1 = init1_);
}
```



#### Recommendation

Change to:

```
function setInits(uint256 init0_, uint256 init1_) external onlyOwner {
    require(totalSupply() == 0, "total supply");
    require(init0_ > 0 || init1_ > 0, "I");
    emit LogSetInits(address(this), init0 = init0_, init1 = init1_);
}
```

Similarly, setManager() can set manager to address(0) while this is not allowed in initialize():

https://github.com/ArrakisFinance/vault-v2-core/blob/ 27004a99dc61dc19502538434841ae72433200be/contracts/abstract/ArrakisV2Storage.sol# L246-L252

```
function setManager(IManagerProxyV2 manager_) external onlyOwner {
    emit LogSetManager(
        address(this),
        address(manager),
        address(manager = manager_)
    );
}
```

```
1 require(params_.manager != address(0), "NAZM");
```





# [WP-M7] \_burnBuffer mishandled the fee which could result in some users being unable to withdraw

#### Medium

#### **Issue Description**

L244-245 and L250-251 have not taken into account the fees belonging to the shareholders, fee0 and fee1.

As a result, the additional amount to leftover can be higher than \_burnBuffer for small shareholders.

Thus, they may not be able to withdraw until rebalance() or until other users claim the fees first.

https://github.com/ArrakisFinance/vault-v2-core/blob/ 026d9f346394b02b691be2b9259509abe386eab9/contracts/ArrakisV2.sol#L135-L260

```
135
      function burn(
136
          BurnLiquidity[] calldata burns_,
137
          uint256 burnAmount_,
138
          address receiver_
      ) external nonReentrant returns (uint256 amount0, uint256 amount1) {
139
      @@ 140,193 @@
194
195
          Withdraw memory total;
196
              for (uint256 i; i < burns_.length; i++) {</pre>
197
      @@ 198,224 @@
225
              }
226
              _applyFees(total.fee0, total.fee1);
227
228
          }
229
230
          if (amount0 > 0) {
              token0.safeTransfer(receiver_, amount0);
231
          }
232
233
```



```
234
          if (amount1 > 0) {
235
              token1.safeTransfer(receiver_, amount1);
236
          }
237
238
          // intentional underflow revert if managerBalance > contract's token balance
239
          uint256 leftover0 = token0.balanceOf(address(this)) - managerBalanceO;
          uint256 leftover1 = token1.balanceOf(address(this)) - managerBalance1;
240
241
242
          require(
              (leftover0 <= underlying.leftOver0) ||</pre>
243
                  ((leftover0 - underlying.left0ver0) <=</pre>
244
                      FullMath.mulDiv(total.burn0, _burnBuffer, hundredPercent)),
245
              "L0"
246
247
          );
          require(
248
              (leftover1 <= underlying.left0ver1) ||</pre>
249
                  ((leftover1 - underlying.left0ver1) <=</pre>
250
                      FullMath.mulDiv(total.burn1, _burnBuffer, hundredPercent)),
251
              "L1"
252
253
          );
254
255
          // For monitoring how much user burn LP token for getting their token back.
256
          emit LPBurned(msg.sender, total.burn0, total.burn1);
257
          emit LogUncollectedFees(underlying.fee0, underlying.fee1);
258
          emit LogCollectedFees(total.fee0, total.fee1);
259
          emit LogBurn(receiver_, burnAmount_, amount0, amount1);
260
     }
```

https://github.com/ArrakisFinance/vault-v2-core/blob/ 026d9f346394b02b691be2b9259509abe386eab9/contracts/ArrakisV2.sol#L457-L479

```
457
          function _withdraw(
458
              IUniswapV3Pool pool_,
459
              int24 lowerTick ,
460
              int24 upperTick_,
461
              uint128 liquidity
462
          ) internal returns (Withdraw memory withdraw) {
              (withdraw.burn0, withdraw.burn1) = pool_.burn(
463
464
                  lowerTick,
465
                  upperTick,
466
                  liquidity_
```



```
467
              );
468
469
              (uint256 collect0, uint256 collect1) = pool_.collect(
470
                  address(this),
                  lowerTick_,
471
472
                  upperTick_,
                  type(uint128).max,
473
                  type(uint128).max
474
475
              );
476
              withdraw.fee0 = collect0 - withdraw.burn0;
477
              withdraw.fee1 = collect1 - withdraw.burn1;
478
          }
479
```

#### **PoC**

#### Given:

2.

- The total token0 holdings of the vault is 1000e18;
- The total unclaimed token0 fee is: 20e18;
- The token0 balance of the vault is: 1e18, ie, underlying.left0ver0 = 1e18;
- The total token0 holdings of Alice is 10e18.
- burnBuffer : 20%
- 1. Alice calls burn() to retrieve all her deposit. When \_withdraw() is called, The vault receives 20e18 in fees while withdrawing 10e18 in liquidity, total.burn0 = 10e18;
- 2. The current balance of the Vault becomes | 20e18 + 10e18 + 1e18 == 31e18 ; After transfered | 10e18 | to Alice:

```
leftOver0 = 1e18(underlying.leftover0) + 10e18(burn0) + 20e18(fee0) - 10e18(Alice withdrawal) =
```

Unfortunately, this means that Alice cannot retrieve her money,

1. leftover0 <= underlying.left0ver0 can not be satisfied.

(leftover0 - underlying.leftOver0) == 20e18 <= FullMath.mulDiv(total.burn0, \_burnBuffer, hundred can not be satisfied, because total.burn0 doesn't contain fee earned before, but leftover0 contains fee earned before.



#### Recommendation

Consider changing to:

```
fee0AfterManagerFee = (fee0_ * (hundredPercent - managerFeeBPS)) / hundredPercent;
240
     fee1AfterManagerFee = (fee1_ * (hundredPercent - managerFeeBPS)) / hundredPercent;
241
     require(
242
             fee0AfterManagerFee >= leftover0 ||
          (
243
244
              leftover0 - fee0AfterManagerFee <= underlying.leftOver0) ||</pre>
              ((leftover0 - fee0AfterManagerFee - underlying.leftOver0) <=</pre>
245
246
                  FullMath.mulDiv(total.burn0, _burnBuffer, hundredPercent)),
          "L0"
247
248
     );
249
     require(
250
          ( fee1AfterManagerFee >= leftover1 ||
              leftover1 - fee1AfterManagerFee <= underlying.leftOver1) ||</pre>
251
252
              ((leftover1 - fee1AfterManagerFee - underlying.leftOver1) <=</pre>
                  FullMath.mulDiv(total.burn1, _burnBuffer, hundredPercent)),
253
          "L1"
254
255
     );
```

#### **Status**

**✓** Fixed



### [WP-M8] \_rebalance() Lack of slippage control for burns

#### Medium

#### **Issue Description**

https://github.com/ArrakisFinance/vault-v2-core/blob/ 026d9f346394b02b691be2b9259509abe386eab9/contracts/ArrakisV2.sol#L336-L455

```
function _rebalance(Rebalance calldata rebalanceParams_)
336
337
          internal
         nonReentrant
338
339
         // Burns.
340
         uint256 aggregator0 = 0;
341
         uint256 aggregator1 = 0;
342
         IUniswapV3Factory mFactory = factory;
343
         address mToken0Addr = address(token0);
344
          address mToken1Addr = address(token1);
345
346
         for (uint256 i; i < rebalanceParams_.removes.length; i++) {</pre>
347
              address poolAddr = mFactory.getPool(
                  mToken0Addr,
348
349
                  mToken1Addr,
350
                  rebalanceParams_.removes[i].range.feeTier
351
              );
352
              IUniswapV3Pool pool = IUniswapV3Pool(poolAddr);
353
354
              Withdraw memory withdraw = _withdraw(
355
356
                  rebalanceParams_.removes[i].range.lowerTick,
357
                  rebalanceParams_.removes[i].range.upperTick,
                  rebalanceParams .removes[i].liquidity
358
359
              );
360
              aggregator0 += withdraw.fee0;
361
              aggregator1 += withdraw.fee1;
362
         }
363
364
          if (aggregator0 > 0 || aggregator1 > 0) {
365
              _applyFees(aggregator0, aggregator1);
366
367
368
              emit LogCollectedFees(aggregator0, aggregator1);
```



The swap (the 2nd step) in \_rebalance includes slippage control with expectedMinReturn .

However, the Burns are not controlled.

This means that a sudden market movement or an intentional frontrun price manipulation may result in a different output for the caller (the manager).

Specifically, a different amountsOut from the burns .

As a reference, the corresponding Uniswap v3 periphery burn() do have proper slippage control:

https://github.com/Uniswap/v3-periphery/blob/6cce88e63e176af1ddb6cc56e029110289622317/contracts/interfaces/INonfungiblePositionManager.sol#L139-L165

```
139
     struct DecreaseLiquidityParams {
140
         uint256 tokenId;
         uint128 liquidity;
141
        uint256 amount0Min;
142
143
        uint256 amount1Min;
144
       uint256 deadline;
145
     }
146
147
     /// @notice Decreases the amount of liquidity in a position and accounts it to the
     position
148
    /// @param params tokenId The ID of the token for which liquidity is being
     decreased,
     /// amount The amount by which liquidity will be decreased,
149
    /// amount0Min The minimum amount of token0 that should be accounted for the
150
     burned liquidity,
    /// amount1Min The minimum amount of token1 that should be accounted for the
     burned liquidity,
```



```
/// deadline The time by which the transaction must be included to effect the
     change
     /// @return amount0 The amount of token0 accounted to the position's tokens owed
153
     /// @return amount1 The amount of token1 accounted to the position's tokens owed
155
     function decreaseLiquidity(DecreaseLiquidityParams calldata params)
         external
156
157
         payable
         returns (uint256 amount0, uint256 amount1);
158
159
160
    struct CollectParams {
161
         uint256 tokenId;
162
         address recipient;
         uint128 amount0Max;
163
         uint128 amount1Max;
164
165
    }
```

#### Recommendation

Consider adding proper slippage control to the burns, similar to Uniswap v3's NonfungiblePositionManager.sol.





# [WP-M9] VaultV2.burn() may revert as the BurnLiquidity[] burns returned by ArrakisV2Resolver.standardBurnParams() can be slightly smaller than expected

#### Medium

#### **Issue Description**

If the total outAmounts from the burns ( BurnLiquidity[] ) returned by ArrakisV2Resolver.standardBurnParams(amountToBurn\_, vaultV2\_) is not enough, it may cause vaultV2.burn() to revert.

When all the token0 and token1 of the vault are in the liquidity of UniswapV3Pool (i.e., the vault contract itself has no token0 and token1 in its contract balance, and there is no pending fee in UniswapV3Pool), due to the accumulated precision loss of ArrakisV2Resolver at line 227, the total number of token0 and token1 taken out from UniswapV3Pool may not be enough, resulting in a revert at lines 231 and 235.

Furthermore, if ArrakisV2Resolver L227 rounds down to 0, vaultV2.burn() will revert at ArrakisV2 L198 as well.

https://github.com/ArrakisFinance/vault-v2-core/blob/ 026d9f346394b02b691be2b9259509abe386eab9/contracts/ArrakisV2Resolver.sol#L145-L238

```
function standardBurnParams(uint256 amountToBurn , IArrakisV2 vaultV2 )
145
146
          external
          view
147
          returns (BurnLiquidity[] memory burns)
148
149
     {
     @@ 150,220 @@
221
          burns = new BurnLiquidity[](len);
222
          uint256 idx;
223
          for (uint256 j; j < ranges.length; j++) {</pre>
              if (liquidities[j] > 0) {
224
                  burns[idx] = BurnLiquidity({
225
                      liquidity: SafeCast.toUint128(
226
                           FullMath.mulDiv(
227
228
                               liquidities[j],
```



```
229
                                amountToBurn_,
230
                                totalSupply
231
                            )
232
                       ),
233
                       range: ranges[j]
234
                   });
235
                   ++idx;
236
              }
237
          }
238
      }
```

https://github.com/ArrakisFinance/vault-v2-core/blob/ 026d9f346394b02b691be2b9259509abe386eab9/contracts/ArrakisV2.sol#L135-L260

```
135
     function burn(
136
          BurnLiquidity[] calldata burns_,
137
          uint256 burnAmount_,
138
          address receiver
139
     ) external nonReentrant returns (uint256 amount0, uint256 amount1) {
     @@ 140,192 @@
193
          _burn(msg.sender, burnAmount_);
194
195
          Withdraw memory total;
196
              for (uint256 i; i < burns_.length; i++) {</pre>
197
                  require(burns_[i].liquidity != 0, "LZ");
198
199
                  {
200
                      (bool exist, ) = Position.rangeExist(
201
                          ranges,
202
                          burns_[i].range
203
                      );
204
                      require(exist, "RRNE");
                  }
205
206
207
                  Withdraw memory withdraw = _withdraw(
                      IUniswapV3Pool(
208
                          factory.getPool(
209
                               address(token0),
210
                               address(token1),
211
                               burns_[i].range.feeTier
212
```



```
213
214
                      ),
215
                      burns_[i].range.lowerTick,
216
                      burns [i].range.upperTick,
217
                      burns_[i].liquidity
218
                  );
219
                  total.fee0 += withdraw.fee0;
220
                  total.fee1 += withdraw.fee1;
221
222
223
                  total.burn0 += withdraw.burn0;
224
                  total.burn1 += withdraw.burn1;
225
              }
226
              _applyFees(total.fee0, total.fee1);
227
228
          }
229
          if (amount0 > 0) {
230
231
              token0.safeTransfer(receiver_, amount0);
232
          }
233
234
          if (amount1 > 0) {
235
              token1.safeTransfer(receiver_, amount1);
236
          }
237
     @@ 238,259 @@
260
     }
```

#### Recommendation

Consider changing ArrakisV2Resolver L227 to mulDivRoundingUp():

```
224
     if (liquidities[j] > 0) {
225
          burns[idx] = BurnLiquidity({
226
              liquidity: SafeCast.toUint128(
                  FullMath.mulDivRoundingUp(
227
228
                      liquidities[j],
229
                      amountToBurn_,
230
                      totalSupply
                  )
231
```



```
232 ),
233 range: ranges[j]
234 });
235 ++idx;
236 }
```





# [WP-I10] Consider adding nonReentrant modifier to withdrawManagerBalance()

#### Informational

#### **Issue Description**

https://github.com/ArrakisFinance/vault-v2-core/blob/d958ffd0e9ed7890b55d8ade4fdc26eae9640ab3/contracts/ArrakisV2.sol#L317-L333

```
function withdrawManagerBalance() external {
317
          uint256 amount0 = managerBalance0;
318
319
         uint256 amount1 = managerBalance1;
320
321
         managerBalance0 = 0;
322
         managerBalance1 = 0;
323
324
         if (amount0 > 0) {
              token0.safeTransfer(manager, amount0);
325
326
         }
327
         if (amount1 > 0) {
328
              token1.safeTransfer(manager, amount1);
329
330
         }
331
332
         emit LogWithdrawManagerBalance(amount0, amount1);
333
```

The manager can reenter burn() if one of the tokens is a hookable token (ERC777) in withdrawManagerBalance(), and using the abnormal pricePerShare to withdraw more token0 or token1 than expected.





# [WP-I11] Inconsistent address(0) check in upgradeVaults() and upgradeVaultsAndCall()

#### Informational

#### **Issue Description**

The upgradeVaults() function has been updated with an implementation != address(0) check, but the upgradeVaultsAndCall() function has not been updated.

By the way, consider using CAS to prevent the changing between the time the upgradeVaults transaction is sent and the time the transaction is minted.

https://github.com/ArrakisFinance/vault-v2-core/blob/026d9f346394b02b691be2b9259509abe386eab9/contracts/abstract/ArrakisV2FactoryStorage.sol#L49-L55

```
function upgradeVaults(address[] memory vaults_) external onlyOwner {
    address implementation = arrakisV2Beacon.implementation();
    require(implementation != address(0), "implementation is address zero");

for (uint256 i = 0; i < vaults_.length; i++) {
    ITransparentUpgradeableProxy(vaults_[i]).upgradeTo(implementation);
}
</pre>
```

https://github.com/ArrakisFinance/vault-v2-core/blob/026d9f346394b02b691be2b9259509abe386eab9/contracts/abstract/ArrakisV2FactoryStorage.sol#L62-L73



#### Recommendation

Change to:

```
function upgradeVaults(address[] memory vaults_, address implementation_) external
onlyOwner {

address implementation = arrakisV2Beacon.implementation();
require(implementation == implementation_, "implementation mismatch");

for (uint256 i = 0; i < vaults_.length; i++) {

    ITransparentUpgradeableProxy(vaults_[i]).upgradeTo(implementation);
}

}</pre>
```

```
62
    function upgradeVaultsAndCall(
63
         address[] memory vaults_,
         bytes[] calldata datas_,
64
         address implementation_
65
     ) external onlyOwner {
66
67
         address implementation = arrakisV2Beacon.implementation();
68
         require(implementation == implementation_, "implementation mismatch");
         require(vaults_.length == datas_.length, "mismatching array length");
69
         for (uint256 i = 0; i < vaults_.length; i++) {</pre>
70
             ITransparentUpgradeableProxy(vaults_[i]).upgradeToAndCall(
71
                 arrakisV2Beacon.implementation(),
72
73
                 datas_[i]
74
             );
         }
75
76
    }
```





# [WP-H12] Attacker can manipulate the price (tick) of the Uniswap V3 pool and burn() vault shares at a higher price to steal funds

High

#### **Issue Description**

https://github.com/ArrakisFinance/vault-v2-core/blob/ 930e2f70fe8de6fab95c2bfa8f768a68489a19ee/contracts/ArrakisV2.sol#L129-L276

```
function burn(
129
130
              BurnLiquidity[] calldata burns_,
131
              uint256 burnAmount_,
132
              address receiver
133
          ) external nonReentrant returns (uint256 amount0, uint256 amount1) {
134
              require(burnAmount_ > 0, "BA");
135
              uint256 ts = totalSupply();
136
              require(ts > 0, "TS");
137
138
              UnderlyingOutput memory underlying;
139
140
141
                  underlying.amount0,
142
                  underlying.amount1,
                  underlying.fee0,
143
144
                  underlying.fee1
145
              ) = UnderlyingHelper.totalUnderlyingWithFees(
                  UnderlyingPayload({
146
147
                      ranges: ranges,
148
                      factory: factory,
149
                      token0: address(token0),
150
                      token1: address(token1),
151
                      self: address(this)
152
                  })
153
              );
154
              underlying.leftOver0 =
                  token0.balanceOf(address(this)) -
155
                  managerBalance0;
156
              underlying.leftOver1 =
157
```



```
158
                  token1.balanceOf(address(this)) -
159
                  managerBalance1;
160
161
              {
162
                  // the proportion of user balance.
163
                  amount0 = FullMath.mulDiv(underlying.amount0, burnAmount_, ts);
                  amount1 = FullMath.mulDiv(underlying.amount1, burnAmount , ts);
164
              }
165
166
              if (
167
                  underlying.leftOver0 >= amount0 && underlying.leftOver1 >= amount1
168
              ) {
169
                  _burn(msg.sender, burnAmount_);
170
171
                  if (amount0 > 0) {
172
                      token0.safeTransfer(receiver_, amount0);
173
                  }
174
175
176
                  if (amount1 > 0) {
                      token1.safeTransfer(receiver_, amount1);
177
178
                  }
179
180
                  emit LogBurn(receiver_, burnAmount_, amount0, amount1);
181
                  return (amount0, amount1);
182
              }
     @@ 183,275 @@
276
         }
```

https://github.com/ArrakisFinance/vault-v2-core/blob/ 930e2f70fe8de6fab95c2bfa8f768a68489a19ee/contracts/libraries/Underlying.sol#L25-L80

```
25
         function totalUnderlyingWithFees(
26
             UnderlyingPayload memory underlyingPayload
27
         )
28
             public
29
             view
30
             returns (
                 uint256 amount0,
31
                 uint256 amount1,
32
                 uint256 fee0,
33
```



```
34
                  uint256 fee1
35
             )
36
         {
             for (uint256 i; i < underlyingPayload .ranges.length; i++) {</pre>
37
38
                  {
                      IUniswapV3Pool pool = IUniswapV3Pool(
39
                          underlyingPayload .factory.getPool(
40
                              underlyingPayload_.token0,
41
                              underlyingPayload_.token1,
42
43
                              underlyingPayload_.ranges[i].feeTier
                          )
45
                      );
                      (uint256 a0, uint256 a1, uint256 f0, uint256 f1) = underlying(
46
                          RangeData({
47
                              self: underlyingPayload_.self,
48
49
                              range: underlyingPayload_.ranges[i],
                              pool: pool
50
                          })
51
52
                      );
53
                      amount0 += a0;
54
                      amount1 += a1;
55
                      fee0 += f0;
56
                      fee1 += f1;
57
                 }
58
             }
     @@ 59,79 @@
80
         }
```

https://github.com/ArrakisFinance/vault-v2-core/blob/ 930e2f70fe8de6fab95c2bfa8f768a68489a19ee/contracts/libraries/Underlying.sol#L82-L109

```
82
         function underlying(RangeData memory underlying_)
83
             public
84
             view
85
             returns (
                 uint256 amount0,
86
87
                 uint256 amount1,
                 uint256 fee0,
88
                 uint256 fee1
89
90
             )
```



```
91
         {
92
              (uint160 sqrtPriceX96, int24 tick, , , , , ) = underlying_.pool.slot0();
93
              bytes32 positionId = Position.getPositionId(
94
                  underlying .self,
95
                  underlying_.range.lowerTick,
96
                  underlying_.range.upperTick
97
              );
              PositionUnderlying memory positionUnderlying = PositionUnderlying({
98
                  positionId: positionId,
99
                  sqrtPriceX96: sqrtPriceX96,
100
101
                  tick: tick,
102
                  lowerTick: underlying_.range.lowerTick,
                  upperTick: underlying_.range.upperTick,
103
104
                  pool: underlying_.pool
105
              });
              (amount0, amount1, fee0, fee1) = getUnderlyingBalances(
106
107
                  positionUnderlying
108
              );
109
          }
```

https://github.com/ArrakisFinance/vault-v2-core/blob/ 930e2f70fe8de6fab95c2bfa8f768a68489a19ee/contracts/libraries/Underlying.sol#L112-L156

```
112
          function getUnderlyingBalances(
113
              PositionUnderlying memory positionUnderlying_
114
115
              public
116
              view
117
              returns (
                  uint256 amount0Current,
118
119
                  uint256 amount1Current,
120
                  uint256 fee0,
                  uint256 fee1
121
122
              )
123
          {
     @@ 124,144 @@
              // compute current holdings from liquidity
145
              (amount0Current, amount1Current) = LiquidityAmounts
146
                  .getAmountsForLiquidity(
147
148
                      positionUnderlying_.sqrtPriceX96,
```



```
TickMath.getSqrtRatioAtTick(positionUnderlying_.lowerTick),
TickMath.getSqrtRatioAtTick(positionUnderlying_.upperTick),
liquidity
);

fee0 += uint256(tokensOwed0);
fee1 += uint256(tokensOwed1);

}
```

When calculating the token0 and token1 amounts in the UniswapV3 pool (getUnderlyingBalances()), pool.slot0 's sqrtPriceX96 is used directly.

However, the sqrtPriceX96 may be manipulated (only in the current transaction) resulting in the calculated token0 and token1 amounts being distorted numbers that mismatch the actual fair market share price.

This is not an issue if the token0 and token1 used to pay for the burned shares are taken from the burned liquidity in the underlying UniswapV3 pool.

But ArrakisV2 has a certain amount of token0 and token1 on the balance of the vault contract, which works as a buffer for the burns.

As a result, there will be no change in liquidity on the underlying pool during the burn. This allows the attacker to reverse the price by swapping it back at a minimal cost.

In essence, this issue allows the attacker to manipulate the price and get underlying assets (on the vault contract's balance) at a lower rate through burn().

#### PoC

To demonstrate the issue more easily, we are using smaller numbers in the following example.

#### Given:

- Pool: USDC / WETH
- Current ETH price: 2000 USDC / ETH
- Arrakisv2 vault totalSupply: 3.0
- Arrakisv2 vault's underlying assets:
  - vault contract balance:



```
* usdc: 0.0
* eth: 3.0
```

- in the uniswap v3 pool:

\* usdc: 3000.0

\* eth: 0.0

- total value: 3000.0 + 3.0 \* 2000 = \$9000

• Attacker's funds:

- usdc: 33000.0

- eth: 33.0

- total value: 33000.0 + 33.0 \* 2000 = \$99000

#### When:

- attacker calls arrakisV2.mint(33.0, attacker)
  - Arrakisv2 vault totalSupply: 3.0 -> 36.0
  - Arrakisv2 vault's underlying assets:
    - \* in vault
      - · usdc: 0.0 -> 33000.0
      - · eth: 3.0 -> 36.0
    - \* in uniswap v3 pool: (unchanged)
- attacker manipulated uniswapv3Pool.slot0 's sqrtPriceX96 to 999 USDC / ETH (swap eth to USDC)
- attacker calls arrakisV2.burn(\_, 33.0, attacker)
  - arrakisV2 **getUnderlyingBalances()** (using the manipulated price):
    - \* vault contract balance:
      - · usdc: 33000.0
      - · eth: 36.0
    - \* in uniswap v3 pool (1000 USDC / ETH) (unchanged)
      - · usdc: 0.0
      - · eth: 3.0
  - based on that, arrakisv2.burn() L163-L164 will result in:
    - \* amount0 (usdc): 33000.0 \* 33.0 / 36.0 = 30250.0
    - \* amount1 (eth): 39.0 \* 33.0 / 36.0 = 35.75
  - L168 will use vault balance of token0, token1 to pay:
    - \* Arrakisv2 vault totalSupply: 36.0 -> 3.0
    - \* vault contract balance:
      - · usdc: 33000.0 -> 2750.0



```
• eth: 36.0 -> 0.25
```

- \* in uniswap v3 pool: (unchanged)
- attacker reverse uniswapv3Pool.slot0 's sqrtPriceX96 back to 2000 USDC / ETH (swap USDC back to ETH)

#### Then:

• Attacker's funds:

- usdc: 30250.0

- eth: 35.75

- total value: 30250.0 + 35.75 \* 2000 = \$101750

- That's \$2750 more than the original \$99000

• Arrakisv2 vault's underlying assets:

- vault contract balance:

\* usdc: 2750.0

\* eth: 0.25

- in uniswap v3 pool:

\* usdc: 3000.0

\* eth: 0.0

- total value: 5750.0 + 0.25 \* 2000 = \$6250

- That's \$2750 short than the original \$9000

#### Recommendation

We recommend using a simpleBurn method.

This method would burn the user's shares and return the vault balances and underlying liquidities proportionally to the shares burnt.

```
function simpleBurn(
    uint256 burnAmount_,
    address receiver_

) external nonReentrant returns (uint256 amount0, uint256 amount1) {
    require(burnAmount_ > 0, "BA");

uint256 ts = totalSupply();
    require(ts > 0, "TS");

burn(msg.sender, burnAmount_);
```



```
11
12
         Withdraw memory total;
13
         {
14
             for (uint256 i; i < ranges.length; i++) {</pre>
15
                 uint256 liquidity = getLiquidityByRange(ranges[i]);
16
                 if (liquidity == 0) continue;
17
                 Withdraw memory withdraw = _withdraw(
18
                     IUniswapV3Pool(
19
20
                         factory.getPool(
21
                             address(token0),
22
                             address(token1),
23
                             range.feeTier
24
                         )
25
                     ),
                     range.lowerTick,
26
27
                     range.upperTick,
28
                     FullMath.mulDiv(liquidity, burnAmount_, ts);
29
                 );
30
31
                 total.fee0 += withdraw.fee0;
32
                 total.fee1 += withdraw.fee1;
33
34
                 total.burn0 += withdraw.burn0;
35
                 total.burn1 += withdraw.burn1;
36
             }
37
38
             _applyFees(total.fee0, total.fee1);
         }
39
40
         uint256 leftOver0 = token0.balance0f(address(this)) - managerBalance0 -
41
    total.burn0;
42
         uint256 leftOver1 = token1.balanceOf(address(this)) - managerBalance1 -
    total.burn1;
43
         // the proportion of user balance.
44
45
         amount0 = FullMath.mulDiv(leftOver0, burnAmount_, ts);
         amount1 = FullMath.mulDiv(leftOver0, burnAmount_, ts);
46
47
48
         amount0 += total.burn0;
         amount1 += total.burn1;
49
50
         if (amount0 > 0) {
```



```
token0.safeTransfer(receiver_, amount0);

for if (amount1 > 0) {
    token1.safeTransfer(receiver_, amount1);

for }

for if (amount1 > 0) {
    token1.safeTransfer(receiver_, amount1);

for }

for if (amount1 > 0) {
    token1.safeTransfer(receiver_, amount1);

for if (amount1 > 0) {
    token1.safeTransfer(receiv
```



### **Appendix**

#### Timeliness of content

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