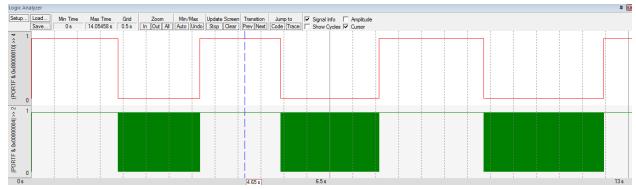
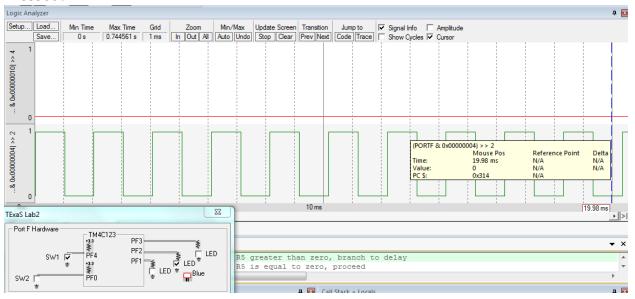
### Lab 2 Deliverables

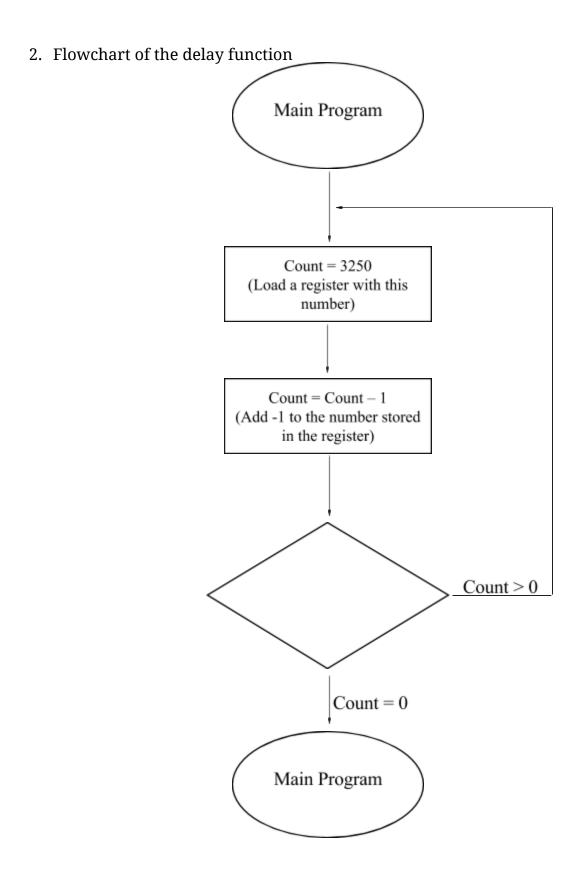
## 1. Two screenshots

#### Touch and Release:



#### Pressed:





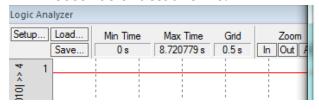
# 3. Pseudocode of the delay function

```
start
{
Main code
ADD 3250 to R5
While (R5>0) {
Subtract 1 from R5
Main code
}
```

```
4. Assembly source code of your final program
·****** main.s ***
; Program written by: Kassandra Smith and Madhumitha Venkataraman
; Date Created: 1/24/2015
; Last Modified: 2/4/2015
; Section 1-2pm TA: Saugata Bhattacharyya
; Lab number: 2
; Brief description of the program
; The overall objective of this system is a digital lock
; Hardware connections
; PF4 is switch input (1 means SW1 is not pressed, 0 means SW1 is pressed)
; PF2 is LED output (1 activates blue LED)
; The specific operation of this system
; 1) Make PF2 an output and make PF4 an input (enable PUR for PF4).
; 2) The system starts with the LED ON (make PF2 =1).
; 3) Delay for about 1 ms
; 4) If the switch is pressed (PF4 is 0), then toggle the LED once, else turn the LED ON.
; 5) Repeat steps 3 and 4 over and over
GPIO_PORTF_DATA_R EQU 0x400253FC
GPIO_PORTF_DIR_REQU 0x40025400
GPIO_PORTF_AFSEL_R EQU 0x40025420
GPIO_PORTF_PUR_REQU 0x40025510
GPIO_PORTF_DEN_REQU 0x4002551C
GPIO_PORTF_AMSEL_R EQU 0x40025528
GPIO_PORTF_PCTL_R EQU 0x4002552C
SYSCTL_RCGCGPIO_R EQU 0x400FE608
GPIO_PORTF_LOCK_R
                                 EOU 0x40025520
GPIO_PORTF_CR_R
                                  EQU 0x40025524
 AREA|.text|, CODE, READONLY, ALIGN=2
 THUMB
 EXPORT Start
Start
                                                                             Enable the clock for the port,
                                                                             ;Initialize clock,
        LDR R1, =SYSCTL_RCGCGPIO_R
                                                   ;activate clock
        LDR R0, [R1]
        ORR R0, R0, #0x20
                                                            set bit 5 to turn on clock
        STR R0, [R1]
                                                            ;put it back
        NOP
                                                            ;wait for stabilization,
        NOP
        LDR R1, =GPIO_PORTF_LOCK_R ;unlock the lock register
        LDR R0, =0x4C4F434B ;unlock GPIO Port F Commit Register
        STR R0, [R1]
        LDR R1, =GPIO_PORTF_CR_R; enable commit for Port F
        MOV R0, #0xFF ;1 means allow access
        STR R0, [R1]
        LDR R1, =GPIO_PORTF_AMSEL_R; disable analog functionality
        LDR R0, [R1]
        BIC R0, #0x14
                                  ;Clear bits 2 and 4
        STR R0, [R1]
        LDR R1, =GPIO_PORTF_PCTL_R ;configure as GPIO
        LDR R0, [R1]
        BIC R0, #0x14
                                  ;0 means configure Port F as GPIO
        STR R0, [R1]
```

LDR R1, =GPIO\_PORTF\_DIR\_R ;set direction register LDR R0, [R1] ORR R0.#0x04 :PortF bit 2 is set to 1 BIC R0,#0x10 clear bit 4; STR R0, [R1] ;disable alternate function select LDR R1, =GPIO\_PORTF\_AFSEL\_R LDR R0, [R1] BIC R0, #0x14 ;We don't need the pins' special functions so we set it to 0 STR R0, [R1] LDR R1, =GPIO\_PORTF\_DEN\_R ;Set DEN so that the bits are useable, Port F digital port LDR R0, [R1] ORR R0, #0xFF ;1 enables digital I/O STR R0, [R1] LDR R1, =GPIO\_PORTF\_PUR\_R ;enable pull up resistor LDR R0, [R1] ORR R0, #0x10 enable PUR for bit 4 STR R0, [R1] LDR R1, =GPIO\_PORTF\_DATA\_R LDR R0, [R1] ORR R0, #0x04 starting the program with the LED on STR R0, [R1] AND R5, R5, #0 clearing register 5, to be used as counter for delay loop ADD R5, #3250 set R5 to 3250 delay ;delay function ADD R5, #-1 subtract one from R5 CMP R5, #0 ;if R5 greater than zero, branch to delay BGT delay ;if R5 is equal to zero, proceed LDR R2, =GPIO\_PORTF\_DATA\_R LDR R6, =GPIO\_PORTF\_DATA\_R ;load data from Port F LDR R6, [R6] AND R6, #0x10 ;masking for bit 4 ;check and see is bit 4 is "1" (switch not pressed) CMP R6, #0x10 BEQ turnon ;if switch is not pressed, take the branch LDR R6, =GPIO\_PORTF\_DATA\_R LDR R6, [R6] ;load data from Port F AND R6, #0x04 ;masking for bit 2 EOR R6, R6, #0x4 ;NOT bit 2 STR R6, [R2] store result back to Port F B loop ;Branch back to beginning of loop turnon turning or keeping the LED on LDR R1, =GPIO\_PORTF\_DATA\_R LDR R2, =GPIO\_PORTF\_DATA\_R LDR R1, [R1] ;load data from Port F ORR R1, #0x04 :set bit 2 to "1" STR R1, [R2] store result back to Port F ;end subroutine B loop ALIGN ;make sure the end of this section is aligned **END** ;end of file

5. Measurement of how much microcontroller time is simulated in 10 seconds of actual time.





Other times we measured were: 10.52652 seconds for every real second 6.58 seconds for every real second