### **Propositional Logic**

- Knowledge-based agents
- Logic in general—models and entailment
- Propositional (Boolean) logic
- Equivalence, validity, satisfiability
- Inference rules and theorem proving
  - resolution
  - forward chaining
  - backward chaining
- Effective Propositional Model Checking



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### knowledge-based agents

- Agents that reason by operating on internal representations of knowledge
- Need a model for reasoning For example:
- 1. If it didn't rain, Harry visited Hagrid today.
- 2. Harry visited Hagrid or Dumbledore today, but not both.
- 3. Harry visited Dumbledore today.

Query: Did it rain today?



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### Example

- 1. If it didn't rain, Harry visited Hagrid today.
- 2. Harry visited Hagrid or Dumbledore today, but not both.
- 3. Harry visited Dumbledore today.
  - 4. Harry did not visit Hagrid today. #3, #2
    - 5. It rained today. #4, #1



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### Knowledge bases

Inference engine domain-independent algorithms

Knowledge base domain-specific content

- Sentence is an assertion about the world in a knowledge representation (formal) language
- Knowledge base = set of sentences in a formal language
- Declarative approach to building an agent (or other system):
  - Tell it what it needs to know
     Then it can Ask itself what to do—answers should follow from the KB

Agents can be viewed at the knowledge level OR at the implementation level



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### A simple knowledge-based agent

The agent must be able to:

- Represent states, actions, etc.
- Incorporate new percepts
- Update internal representations of the world
- Deduce hidden properties of the world
- Deduce appropriate actions



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### Formal Definition: Propositional Logic

- A Proposition is a statement that is true or false.
- Propositional symbols/variables represent propositions. They are like Boolean variables in a programming language. (P, Q, R)
- Operators/Functions

And/Conjunction			
P	Q	$P \wedge Q$	
T	Т	Т	
T	F	F	
F	Т	F	
F	F	F	

Or/Disjunction			
P	Q	$P \lor Q$	
T	Т	T	
T	F	T	
F	Т	T	
F	F	F	

Implication/Conditional			
P	Q	$P \rightarrow Q$	
Т	Т	Т	
Т	F	F	
F	Т	Т	
F	F	Т	

Not/Negation			
P	$\sim P$		
Т	F		
F	Т		

If and only if/Biconditional					
P	P Q $P \leftrightarrow Q$				
T	T	T			
T	F	F			
F	T	F			
F	F	T			



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### **Propositional Logic**

Sentences are assertions about a world in a knowledge representation language – like Propositional Logic

Sentences in propositional logic are represented by

- Propositional Symbols: P<sub>1</sub>, P<sub>2</sub>, Harry, ...
- Logical connectives (operators) in programming languages:
  - If S is a sentence, ¬S is a sentence (negation)
  - If S<sub>1</sub> and S<sub>2</sub> are sentences, S<sub>1</sub>  $\wedge$  S<sub>2</sub> is a sentence (conjunction)
  - If  $S_1$  and  $S_2$  are sentences,  $S_1 \vee S_2$  is a sentence (disjunction)
  - If  $S_1$  and  $S_2$  are sentences,  $S_1 \Rightarrow S_2$  is a sentence (implication)
  - If  $S_1$  and  $S_2$  are sentences,  $S_1 \Leftrightarrow S_2$  is a sentence (biconditional)



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#### Model

- A model is an assignment of a truth value to every propositional symbol (<u>a possible world</u>)
  - n symbols  $\Rightarrow$  2<sup>n</sup> possible worlds (2<sup>n</sup> models)
- Example:
  - P: It is raining
  - Q: It is Tuesday
  - {P = true, Q = false} is a possible world
- A knowledge base, KB, is a set of sentences known by a knowledge-based agent to be true.
  - These can be used by a logical agent to make logical inferences about the world



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### Propositional logic: Semantics (Meaning)

#### Each model specifies true/false for each proposition symbol in KB

```
E.g. P_{1,2} P_{2,2} P_{3,1} true true false
```

(With these symbols, 8 possible models, can be enumerated automatically.)

Rules for evaluating truth of sentences with respect to a model m:

Simple recursive process evaluates an arbitrary sentence, e.g.,  $\neg P_{1,2} \land (P_{2,2} \lor P_{3,1}) = true \land (false \lor true) = true \land true = true$ 



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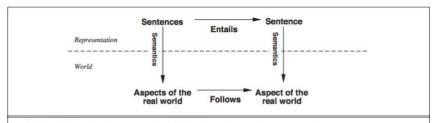
### Entailment: KB |= β

- Entailment means that one thing follows from other things being true (KB)
- In every model in which sentences in the knowledge base KB are true, sentence β is also true.



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# Models are incomplete but still useful if faithful to real world



**Figure 7.6** Sentences are physical configurations of the agent, and reasoning is a process of constructing new physical configurations from old ones. Logical reasoning should ensure that the new configurations represent aspects of the world that actually follow from the aspects that the old configurations represent.



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#### Inference

 The process of deriving truth value of new sentences from old ones (those already in the knowledge base)

P: It is a Tuesday.

Q: It is raining.

R: Harry will go for a run.

KB:  $(P \land \neg Q) \rightarrow R$   $P \neg Q$ 

Inference: R



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### **Proof methods**

#### Proof methods divide into (roughly) two kinds:

Application of inference rules

- Legitimate (sound) generation of new sentences from old
- Proof = a sequence of inference rule applications
   Can use inference rules as operators in a standard search alg.
- Typically require translation of sentences into a normal form

#### Model checking

truth table enumeration (always exponential in n) improved backtracking, e.g., Davis—Putnam—Logemann—Loveland heuristic search in model space e.g., minimize-conflicts uses hill-climbing algorithms



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### Inference Algorithms: Model Checking

- Does KB |= β?
- Model Checking: To determine if KB  $\models \beta$ :
  - Enumerate all possible models.
  - If in every model where KB is true,  $\beta$  is true, then KB entails  $\beta$ .
  - Otherwise, KB does not entail β.



### Model Checking is

■ Sentences KB:  $(P \land \neg Q) \rightarrow R$ , P,  $\neg Q$ 

P: It is a Tuesday.Query: R

- Q: It is raining. (Does KB |= R?)

- R: Harry will go for a run

P	Q	R	KB
false	false	false	
false	false	true	
false	true	false	
false	true	true	
true	false	false	
true	false	true	
true	true	false	
true	true	true	



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### Model Checking is

Sentences KB:  $(P \land \neg Q) \rightarrow R, P, \neg Q$ 

- P: It is a Tuesday. Query: R

Q: It is raining.(Does KB |= R?)

- R: Harry will go for a run

P	Q	R	KB
false	false	false	false
false	false	true	false
false	true	false	false
false	true	true	false
true	false	false	false
true	false	true	true
true	true	false	false
true	true	true	false



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# Model Checking is

■ Sentences  $KB: (P \land \neg Q) \rightarrow R, P, \neg Q$ 

P: It is a Tuesday.Query: R

− Q: It is raining. (Does KB |= R?)

- R: Harry will go for a run

P	Q	R	KB
false	false	false	false
false	false	true	false
false	true	false	false
false	true	true	false
true	false	false	false
true	false	true	true
true	true	false	false
true	true	true	false



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### Stopped here



#### Last Time: Propositional Logic

- Propositional symbols: have T/F values (Atomic facts about the world)
- Operators:  $\land$ ,  $\lor$ ,  $\neg$ ,  $\rightarrow$ ,  $\leftrightarrow$
- World: A set of propositional symbols
- Sentences: assertions about the world (expressions using symbols and operators)
- Model: Assignment of truth value to every propositional symbol in world
- Knowledge Base, KB: { sentences known to be True}
- Entailment: KB ⊨ β used to make inferences: In every model where KB is true, β is also true
- Model checking: check every model ⇒ 2<sup>n</sup> yikes!



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### Sample Logic Library in Python: Logic.py

```
class Symbol(Sentence):

def __init__(self, name):

self.name = name

class And(Sentence):

def __init__(self, *conjuncts):

for conjunct in conjuncts:

...

class Not(Sentence):

def __init__(self, *disjuncts):

Sentence.validate(operand)

self.operand = operand

...

class Or(Sentence):

def __init__(self, *disjuncts):

for disjunct in disjuncts:

...
```



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### Example: Using logic.py harry.py

```
from logic import *
rain=Symbol("rain")  # It is raining
hagrid=Symbol("hagrid")  # Harry visited Hagrid
dumbledore=Symbol("dumbledore")  # Harry visited Dumbledore
sentence = And(rain, hagrid)
print(sentence.formula())

>>> Python harry.py # run
>>> rain ^ hagrid # output
```



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### Example: Using logic.py harry.py

```
from logic import *

rain = Symbol("rain")  # It is raining
hagrid = Symbol("hagrid")  # Harry visited Hagrid
dumbledore = Symbol("dumbledore")  # Harry visited Dumbledore
knowledge = And(  # knowledge is an "And" of mult sentences
Implication(Not(rain), hagrid),  # (¬rain) ⇒ hagrid
Or(hagrid, dumbledore),
Not(And(hagrid, dumbledore)),
dumbledore
)
print(knowledge.formula)) => ???
```

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### Want to do model checking

```
def model_check(knowledge, query):

"""Checks if knowledge base entails query."""

def check_all(knowledge, query, symbols, model):

"""Checks if knowledge base entails query, given a particular model."""

# If model has an assignment for each symbol

if not symbols:

# If knowledge base is true in model, then query must also be true for entailment

if knowledge.evaluate(model):

return query.evaluate(model)

return True if knowledge is not true then ignore so return true

else: # Choose one of the remaining unused symbols

remaining = symbols.copy()

p = remaining.pop()
```



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### Want to do model checking

```
# Create a model where the symbol is true
model_true = model.copy()
model_true[p] = True
# Create a model where the symbol is false
model_false = model.copy()
model_false[p] = False
# Ensure entailment holds in both models
return (check_all(knowledge, query, remaining, model_true) and
check_all(knowledge, query, remaining, model_false))
# Get all symbols in both knowledge and query
symbols = set.union(knowledge.symbols(), query.symbols())
# Check that knowledge entails query
return check_all(knowledge, query, symbols, dict())
```



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### Example: Using logic.py harry.py

```
from logic import *
rain = Symbol("rain")
                                       # It is raining
hagrid = Symbol("hagrid")
                                       # Harry visited Hagrid
dumbledore = Symbol("dumbledore")
                                       # Harry visited Dumbledore
knowledge = And(
                         # knowledge is an "And" of mult sentences
  Implication(Not(rain), hagrid),
                                  # (¬rain) ⇒ hagrid
  Or(hagrid, dumbledore),
  Not(And(hagrid, dumbledore)),
  dumbledore
>>> print(model_check(knowledge, rain)) # info known, query
>>> True
```



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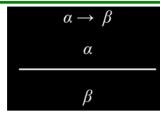
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### Inference Algorithms: Resolution



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#### Inference Rules: Modus Ponens



If it is raining, then Harry is inside.

It is raining.

Harry is inside.

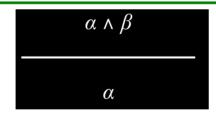


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### Inference Rules: AND elimination



Harry is friends with Ron and Hermione.

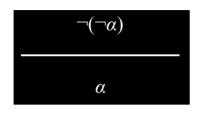
Harry is friends with Hermione.



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### Inference Rules: Double Negation Elimination



It is not true that Harry did not pass the test.

Harry passed the test.

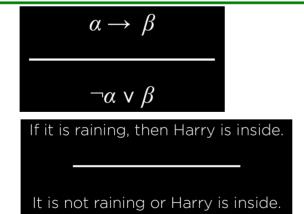


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### Inference Rules: Conditional Elimination

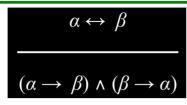




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#### Inference Rules: Biconditional Elimination



It is raining if and only if Harry is inside.

If it is raining, then Harry is inside, and if Harry is inside, then it is raining.

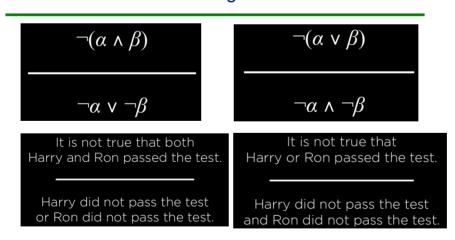


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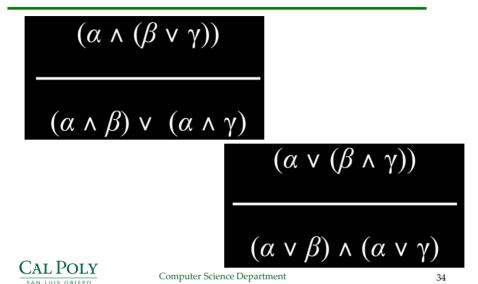
### Inference Rules: DeMorgan's Laws





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### **Distributive Properties**



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### Logical equivalence

Two sentences are logically equivalent iff true in same models:

 $a \equiv \beta$  if and only if  $a \models \beta$  and  $\beta \models a$ 

```
(a \land \beta) \equiv (\beta \land a) \quad \text{commutativity of } \land \\ (a \lor \beta) \equiv (\beta \lor a) \quad \text{commutativity of } \lor \\ ((a \land \beta) \land \gamma) \equiv (a \land (\beta \land \gamma)) \quad \text{associativity of } \land \\ ((a \lor \beta) \lor \gamma) \equiv (a \lor (\beta \lor \gamma)) \quad \text{associativity of } \lor \\ \neg(\neg a) \equiv a \quad \text{double-negation elimination} \\ (a \Rightarrow \beta) \equiv (\neg \beta \Rightarrow \neg a) \quad \text{contraposition} \\ (a \Rightarrow \beta) \equiv (\neg a \lor \beta) \quad \text{implication elimination} \\ (a \Leftrightarrow \beta) \equiv ((a \Rightarrow \beta) \land (\beta \Rightarrow a)) \quad \text{biconditional elimination} \\ \neg(a \land \beta) \equiv (\neg a \lor \neg \beta) \quad \text{De Morgan} \\ \neg(a \lor \beta) \equiv (\neg a \land \neg \beta) \quad \text{De Morgan} \\ (a \land (\beta \lor \gamma)) \equiv ((a \land \beta) \lor (a \land \gamma)) \quad \text{distributivity of } \land \text{ over } \lor \\ (a \lor (\beta \land \gamma)) \equiv ((a \lor \beta) \land (a \lor \gamma)) \quad \text{distributivity of } \lor \text{ over } \land
```



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#### Resolution

- Convert the inference rules and data to Conjunctive Normal Form
- Conjunctive Normal Form (CNF) is a sentence in Propositional logic consisting of:
  - clauses connected by ∧ (AND) where each
  - clause is literal symbols connected by ∨ (OR)
- The using resolution determine if the KB entails what we are trying to prove

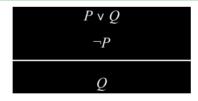


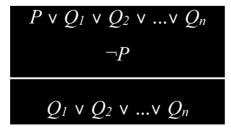
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#### Resolution

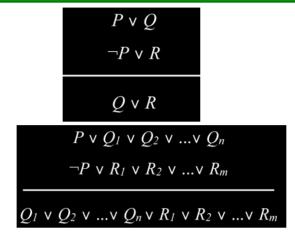






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#### Resolution





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### Conjunctive Normal Form

Def: A clause is a disjunction of literals e.g. P v Q v R

A logical sentence is in Conjuntive Normal Form (CNF) if it is a conjunction of clauses

e.g. (A 
$$\vee$$
 B  $\vee$  C)  $\wedge$  (D  $\vee$   $\neg$ E)  $\wedge$  (F  $\vee$  G)



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#### Conversion to CNF

Eliminate biconditionals

- turn 
$$(\alpha \leftrightarrow \beta)$$
 into  $(\alpha \rightarrow \beta) \land (\beta \rightarrow \alpha)$ 

- Eliminate implications
  - turn ( $\alpha \rightarrow \beta$ ) into  $\neg \alpha \lor \beta$
- Move ¬ inwards using De Morgan's Laws
  - e.g. turn  $\neg(\alpha \land \beta)$  into  $\neg\alpha \lor \neg\beta$
- Use distributive law to distribute ∨ wherever possible



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### Example: Conversion to CNF

 $(P \lor Q) \rightarrow R$ 

¬(P ∨ Q) ∨ R

eliminate implication

 $(\neg P \land \neg Q) \lor R$ 

De Morgan's Law

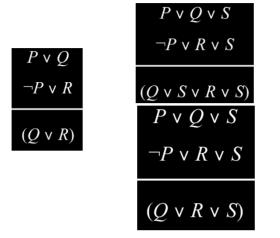
 $(\neg P \lor R) \land (\neg Q \lor R)$ 

distributive law



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### Example: Inference by resolution







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### Inference by Resolution

To determine if  $KB \models \alpha$ :

Check if (KB  $\wedge \neg \alpha$ ) is a contradiction?

If so, then  $KB \models \alpha$ .

Otherwise, no entailment.



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### Inference by Resolution

#### To determine if KB $\models \alpha$ :

- Convert (KB Λ ¬α) to Conjunctive Normal Form.
- Keep checking to see if we can use resolution to produce a new clause.
  - If ever we produce the empty clause (equivalent to False), we have a contradiction, and KB  $\models \alpha$ .
  - Otherwise, if we can't add new clauses, no entailment.



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### Inference by Resolution

Does (A 
$$\vee$$
 B)  $\wedge$  (¬B  $\vee$  C)  $\wedge$  (¬C) entail A?  
(A  $\vee$  B)  $\wedge$  (¬B  $\vee$  C)  $\wedge$  (¬C)  $\wedge$  (¬A)  

$$(A \vee B) \quad (\neg B \vee C) \quad (\neg C) \quad (\neg A)$$

$$(A \vee B) \quad (\neg B \vee C) \quad (\neg C) \quad (\neg A) \quad (\neg B)$$

$$(A \vee B) \quad (\neg B \vee C) \quad (\neg C) \quad (\neg A) \quad (\neg B) \quad (A)$$



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### Proving as a Search Problem

- initial state: starting knowledge base
- actions: inference rules
- transition model: new knowledge base after inference
- goal test: check statement we're trying to prove
- path cost function: number of steps in proof



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### Forward and backward chaining

Horn Form (restricted)

KB = conjunction of Horn clauses

Horn clause =

- ◆ proposition symbol; or
- lack (conjunction of symbols)  $\Rightarrow$  symbol

KB example,  $C \wedge (B \Rightarrow A) \wedge (C \wedge D \Rightarrow B)$ 

Modus Ponens (for Horn Form): complete for Horn KBs

$$\frac{a_1,\ldots,a_n,\qquad a_1\wedge\cdots\wedge a_n\ \Rightarrow\ \beta}{\beta}$$

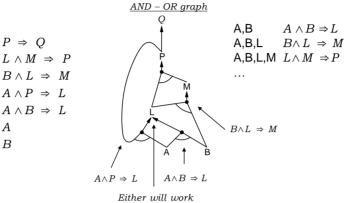
Can be used with forward chaining or backward chaining. These algorithms are very natural and run in linear time



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### Forward chaining

Idea: fire any rule whose premises are satisfied in the KB, add its conclusion to the KB, until query is found





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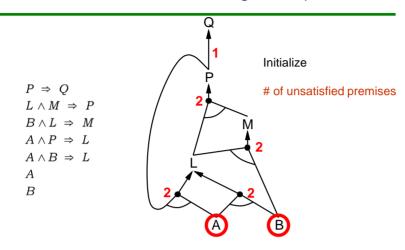
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### Forward chaining algorithm

```
function PL-FC-Entails?(KB, q) returns true or false
  inputs: KB, the knowledge base, a set of propositional Horn clauses
           q, the query, a proposition symbol
  local variables: count, a table, indexed by clause, initially the number of premises
                     inferred, a table, indexed by symbol, each entry initially false
                     agenda, a list of symbols, initially the symbols known in K\!B
  while agenda is not empty do
       p← Pop(agenda)
       unless inferred[p] do
            inferred[p] \leftarrow true
           for each Horn clause c in whose premise p appears do
                decrement count[c]
                if count[c] = 0 then do
                     if Head[c] = qthen return true
                     Push(Head[c], agenda)
  return false
```



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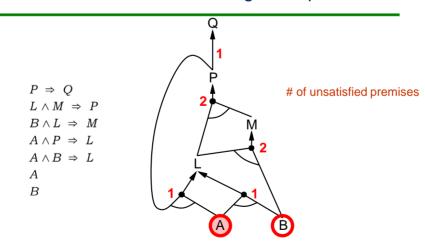


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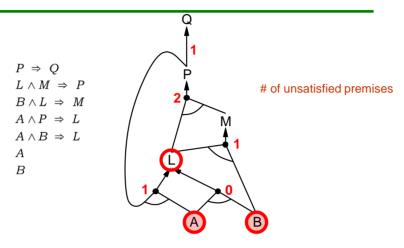
# Forward chaining example





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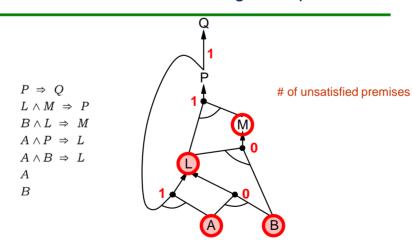


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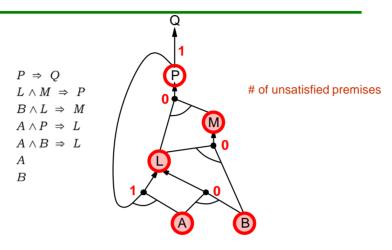
### Forward chaining example





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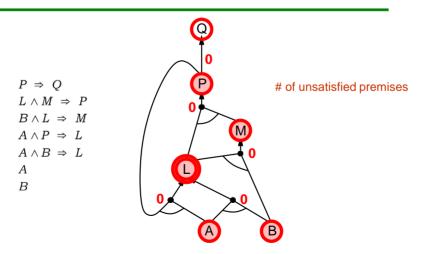


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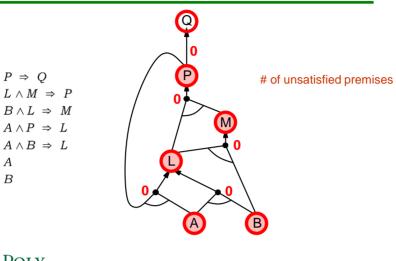
# Forward chaining example





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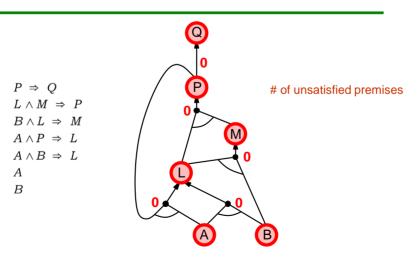
 $P \Rightarrow Q$ 

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### Forward chaining example



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# Wrap up needed



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