

CPE/CSC 101

Today

Functions on lists
continued

- indices
- range

Nested Loops

`New_list = [x * 2 for x in L]`

if ---



$$\text{sum} = 0$$

`for x in L :`

$$\text{sum} = \text{sum} + x$$

Linear Search

```
def search(nums: List[int], n: int) → bool:  
    for el in nums:  
        if el == n:  
            return True  
  
    return False
```

Linear Search - index of element

→ range function

range(lowerbound, upperbound)
↑ included ↑ excluded

L = list(range(0, 3))



L = list(range(3))
↑ upperbound

lowerbound is 0

range(0, 10, 2) step

Linear Search : index @ which n appears

```
def search(nums: List[int], n: int) > Optional[int]:  
    for idx in range(0, len(nums)):  
        if n == nums[idx]:  
            return idx  
    return None
```

0 \leftarrow 1 2 3
[2, 4, | 1, 7]

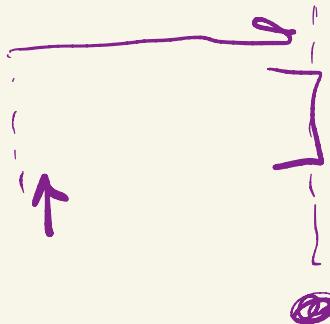
invariant: values @ indices \leq idx
 \neq n

every element? \circlearrowleft Y
ell/idx? idx
accum: idx

max list of numbers

- every element?
- idx/el?
- accumulator?
invariant
~~Z~~

[



def

max(nums: List[float]) → float :

 max-num = nums[0]

for el in nums:

 if el > max-num:

 max-num = el

 return max-num

max-num = 10

[4, 9, 3, 2, 10]

[-2, -3, -1]

[]

max-num > all
elements
before

```
def max( nums: List[float] ) → float:  
    max_num = nums[0]  
    for el in nums:  
        if el > max_num:  
            max_num = el  
    return max_num
```

```
assertAlmostEqual([4, 7, 9], 9)
```

```
assertAlmostEqual([], )
```

```
def max(nums: List[float]) → Optional[float]:
    if nums:
        max_num = nums[0]
        for el in nums:
            if el > max_num:
                max_num = el
        return max_num
    else:
        return None
```

[↗
:]

if `nums` == []:

truthy

all non-falsey

bool

True/False

falsey

`False`, `0`, `[]`, `None`

`if` `nums`:
 \downarrow
`bool?`

