

Toward a Modular Ontology for Robotic Orchestration

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Overview

- Use Case
- CQ's
- Datasets
- Key Notions
- Modules and Axioms
- Schema
- Future work

Use Case

- We want to orchestrate robotic agents for task planning and execution
- Many task-planning ontologies, but very few for robotic orchestration
- Issue: Many of these task-planning ontologies are difficult to integrate
- Goal: Engineer a modular, re-usable robotic orchestration ontology

Competency Questions

- What set of agents are required to complete primary goal y?
- What are the classifications/categories that of a set of objects?
- What objects are required for goal g?
- What objects are required to complete task x?
- What are the dependent tasks for task z?
- Which tasks share common dependent tasks across different goals?

Integrated Datasets

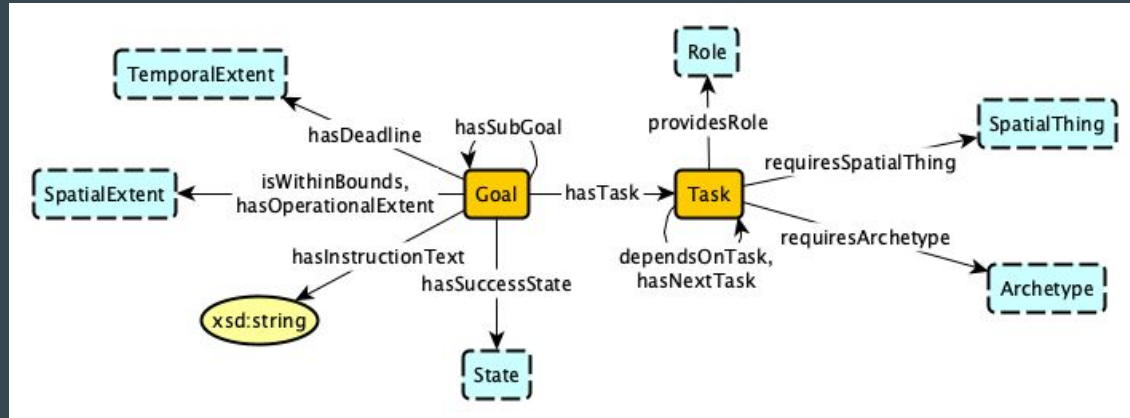
- [RH20T-P: Primitive-Level Robotic Dataset Towards Composable Generalization Agents](#)
- [Droid Robot Manipulation Dataset](#)
- [BridgeData V2 Robot Learning at Scale](#)
- [NIST Manufacturing Objects and Assemblies Dataset](#)
- [Action Learning From Realistic Environments and Directives](#)
- [Princeton Model Net](#)

Key Notions

- Archetype
- Capability
- Category
- Goal-Task
- Role
- Spatial-Thing

Goal-Task Pattern

- **Source Pattern** : Trajectory, SpatiotemporalExtent, Description-Situation
- **Source Data** : DROID, RH20T-P
- **Description**: Specifications to represent desired outcomes and anchors to atomic unit of work with hierarchies, decomposition and sequence semantics



Goal-Task Axioms

- Axiom 1
 - Goal SubClassOf hasDeadline some TemporalExtent
 - If a Goal exists, it must have at least one hasDeadline, and is of type TemporalExtent
- Axiom 2
 - Goal SubClassOf hasDeadline max 1 TemporalExtent
 - For every Goal, there exists no or exactly 1 hasDeadline, and is of type TemporalExtent
- Axiom 3
 - Thing SubClassOf isWithinBounds only SpatialExtent
 - For any thing, if there exists isWithinBounds, the global range is SpatialExtent.

Goal-Task Axioms

- Axiom 4
 - Goal SubClassOf isWithinBounds only SpatialExtent
 - For every Goal there may exist isWithinBounds, and is of type SpatialExtent.
- Axiom 5
 - Thing SubClassOf hasOperationalExtent only SpatialExtent
 - For any thing, if there exists hasOperationalExtent, the global range is SpatialExtent.
- Axiom 6
 - Goal SubClassOf hasInstructionalText max 1 xsd:String
 - For every Goal, there exists no or exactly 1 hasInstructionalText, and is of type xsd:String

Goal-Task Axioms

- Axiom 7
 - hasSubGoal some Goal SubClassOf Goal
 - The scoped domain of hasSubGoal, scoped by Goal, is of Goal.
- Axiom 8
 - Goal SubClassOf hasSubGoal only Goal
 - The scoped range of hasSubGoal, scoped by Goal, is of Goal
- Axiom 9
 - Thing SubClassOf hasSuccessState only State
 - For any thing, if there exists hasSuccessState, the global range is State.

Goal-Task Axioms

- Axiom 10
 - hasTask some Task SubClassOf Goal
 - The scoped domain of hasSubGoal, scoped by Task, is of Goal.
- Axiom 11
 - Goal SubClassOf hasTask only Task
 - The scoped range of hasSubGoal, scoped by Goal, is of Task
- Axiom 12
 - Goal SubClassOf hasTask max 1 Task
 - For every Goal, there exists no or exactly 1 hasTask, and is of type Task

Goal-Task Axioms

- Axiom 13
 - dependsOnTask some Task SubClassOf Task
 - The scoped domain of dependsOnTask, scoped by Task, is of Task.
- Axiom 14
 - Task SubClassOf dependsOnTask only Task
 - The scoped range of dependsOnTask, scoped by Task, is of Task
- Axiom 15
 - Task SubClassOf dependsOnTask only Task
 - For every Task there may exist dependsOnTask, and is of type Task.

Goal-Task Axioms

- Axiom 16
 - hasNextTask some Task SubClassOf Task
 - The scoped domain of hasNextTask, scoped by Task, is of Task.
- Axiom 17
 - Task SubClassOf hasNextTask only Task
 - The scoped range of hasNextTask, scoped by Task, is of Task
- Axiom 18
 - Task SubClassOf hasNextTask only Task
 - For every Task there may exist hasNextTask, and is of type Task.

Goal-Task Axioms

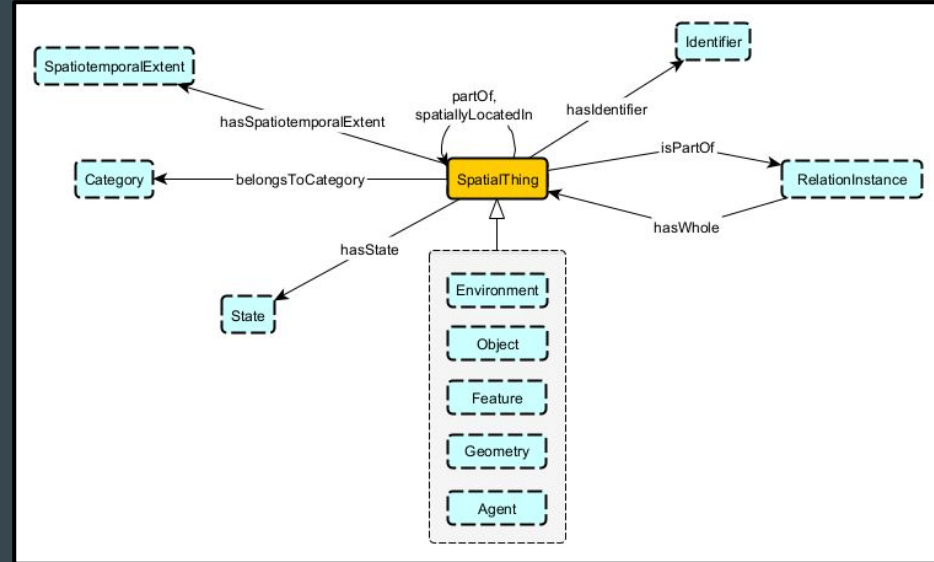
- Axiom 19
 - Task SubClassOf providesRole only Role
 - The scoped range of providesRole, scoped by Task, is of Role
- Axiom 20
 - Role SubClassOf inverse providesRole some Task
 - For every Task, there has to be an inverse providesRole-filler and is of type Role
- Axiom 21
 - Task SubClassOf requiresSpatialThing some SpatialThing
 - If a Task exists, it must have at least one requiresSpatialThing, and is of type SpatialThing

Goal-Task Axioms

- Axiom 22
 - Task SubClassOf requiresArchetype only Archetype
 - The scoped range of requiresArchetype, scoped by Task, is of Archetype
- Axiom 23
 - Task SubClassOf requiresArchetype some Archetype
 - If a Task exists, it must have at least one requiresArchetype, and is of type Archetype
- Axiom 24
 - Task SubClassOf requiresArchetype max 1 Archetype
 - For every Task, there exists no or exactly 1 requiresArchetype, and is of type Archetype

Spatial Thing Pattern

- **Source Pattern** : Winston's Part Whole, Spatial-Object, Identifier
- **Source Data** : All
- **Description**: Specification to represent physical things that exists in time and space.



Spatial Thing Axioms

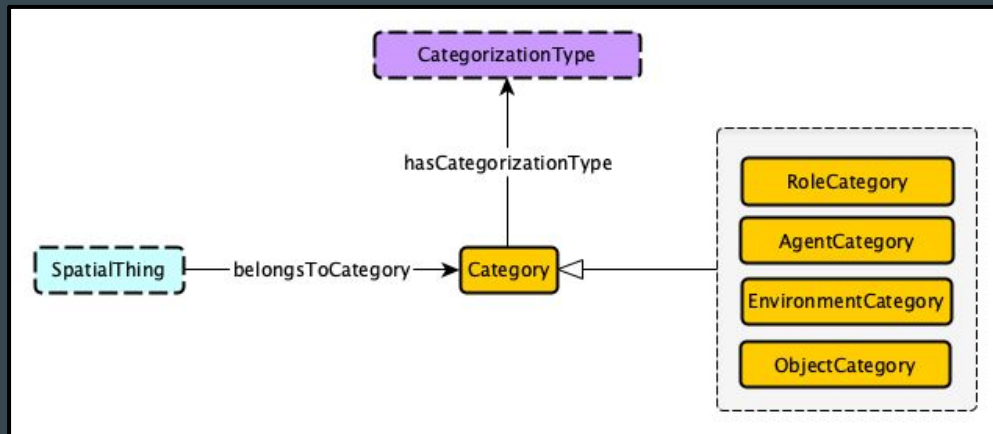
- Axiom 1
 - Thing SubClassOf hasIdentifier only Identifier
 - For any thing, if there exists hasIdentifier, the global range is Identifier.
- Axiom 2
 - Thing SubClassOf hasIdentifier max 1 Identifier
 - For any thing, there exists no or exactly 1, and is of type Identifier
- Axiom 3
 - Thing SubClassOf hasSpatioTemporalExtent only SpatioTemporalExtent
 - For any thing, if there exists hasSpatioTemporalExtent, the global range is SpatioTemporalExtent.

Spatial Thing Axioms

- Axiom 4
 - SpatialThing SubClassOf hasSpatioTemporalExtent some SpatioTemporalExtent
 - If a SpatialThing exists, it must have at least one hasSpatioTemporalExtent, and is of type SpatioTemporalExtent
- Axiom 5
 - Thing SubClassOf hasState only State
 - For any thing, if there exists hasState, the global range is State.
- Axiom 6
 - Thing SubClassOf belongsToCategory only Category
 - For any thing, if there exists belongsToCategory, the global range is Category.

Category Pattern

- **Source Pattern** : Explicit Typing
- **Source Data** : BridgeData V2, Princeton ModelNet
- **Description**: A specification to differentiate SpatialThing. Each Category subclass has an explicit CategorizationType. This type is provided by a controlled vocabulary.



Category Axioms

- **Triple: RoleCategory SubClassOf Category**
- Axiom 1
 - RoleCategory SubClassOf Category (**SubClassOf**)
 - Every RoleCategory is a Category.
- Axiom 2
 - RoleCategory DisjointWith AgentCategory (**DisjointWith**)
 - No RoleCategory can belong to the AgentCategory class
- Axiom 3
 - RoleCategory DisjointWith EnvironmentCategory (**DisjointWith**)
 - No RoleCategory can belong to the EnvironmentCategory class
- Axiom 4
 - RoleCategory DisjointWith ObjectCategory (**DisjointWith**)
 - No RoleCategory can belong to the ObjectCategory class

Category Axioms

- **Triple: AgentCategory SubClassOf Category**
- Axiom 5
 - AgentCategory SubClassOf Category (**SubClassOf**)
 - Every AgentCategory is a Category.
- Axiom 6
 - AgentCategory DisjointWith EnvironmentCategory (**DisjointWith**)
 - No AgentCategory can belong to the EnvironmentCategory class.
- Axiom 7
 - AgentCategory DisjointWith ObjectCategory (**DisjointWith**)
 - No AgentCategory can belong to the ObjectCategory class.
- Axiom 8
 - AgentCategory DisjointWith RoleCategory (**DisjointWith**)
 - No AgentCategory can belong to the RoleCategory class.

Category Axioms

- **Triple: EnvironmentCategory SubClassOf Category**
- Axiom 9
 - EnvironmentCategory SubClassOf Category (**SubClassOf**)
 - Every EnvironmentCategory is a Category.
- Axiom 10
 - EnvironmentCategory DisjointWith AgentCategory (**DisjointWith**)
 - No EnvironmentCategory can belong to the AgentCategory class.
- Axiom 11
 - EnvironmentCategory DisjointWith ObjectCategory (**DisjointWith**)
 - No EnvironmentCategory can belong to the ObjectCategory class.
- Axiom 12
 - EnvironmentCategory DisjointWith RoleCategory (**DisjointWith**)
 - No EnvironmentCategory can belong to the RoleCategory class.

Category Axioms

- **Triple: ObjectCategory SubClassOf Category**
- Axiom 13
 - ObjectCategory SubClassOf Category (**SubClassOf**)
 - Every ObjectCategory is a Category.
- Axiom 14
 - ObjectCategory DisjointWith AgentCategory (**DisjointWith**)
 - No ObjectCategory can belong to the AgentCategory class.
- Axiom 15
 - ObjectCategory DisjointWith EnvironmentCategory (**DisjointWith**)
 - No ObjectCategory can belong to the EnvironmentCategory class.
- Axiom 16
 - ObjectCategory DisjointWith RoleCategory (**DisjointWith**)
 - No ObjectCategory can belong to the RoleCategory class.

Category Axioms

- Triple: SpatialThing belongsToCategory Category
- Axiom 17
 - SpatialThing SubClassOf belongsToCategory some Category (**Existential**)
 - Every SpatialThing belongs to at least one Category.

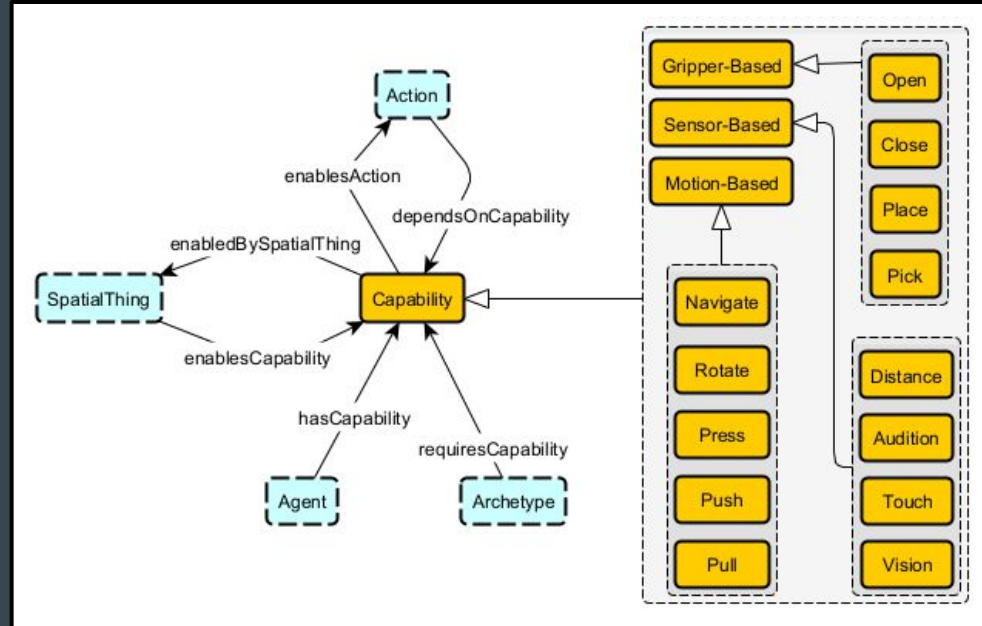
Category Axioms

- **Triple: Category hasCategorizationType CategorizationType**
- Axiom 18
 - hasCategorizationType CategorizationType SubClassOf Category (**Scoped Domain**)
 - Because the tail entity of a “hasCategorizationType” triple is CategorizationType, the head entity must be a Category.
- Axiom 19
 - Category SubClassOf hasCategorizationType only CategorizationType (**Scoped Range**)
 - Because the head entity of a “hasCategorizationType” triple is Category, the tail entity must be a CategorizationType.
- Axiom 20
 - Category SubClassOf hasCategorizationType only CategorizationType (**Existential**)
 - For each Category instance, there exists a CategorizationType instance that is related to the Category instance by the “hasCategorizationType” relationship.

Capability Pattern

- **Source Pattern** : None
- **Source Data** : RH20T-P, DROID
- **Description** : Specifications to differentiate and define what actions an agent can perform.

Note: Additional subclasses to be added in the future.



Capability Axioms

- Axiom 1
 - enablesAction some Action SubClassOf Capability
 - The scoped domain of enablesAction, scoped by Action, is of Capability.
- Axiom 2
 - Action SubClassOf inverse enablesAction some Capability
 - Every action belongs to some (min1) Capability.
- Axiom 3
 - enabledBySpatialThing some SpatialThing SubClassOf Capability
 - The scoped domain of enabledBySpatialThing, scoped by SpatialThing, is of Capability.

Capability Axioms

- Axiom 4
 - Capability SubClassOf enabledBySpatialThing SpatialThing
 - Every Capability belongs to some (min1) SpatialThing.
- Axiom 5
 - Capability SubClassOf enabledBySpatialThing max 1 SpatialThing
 - Every Capability is enabled by at most 1 SpatialThing.
- Axiom 6
 - Gripper-Based SubClassOf Capability
 - Every Gripper-Based Capability is an Capability.

Capability Axioms

- Axiom 7
 - Open/Close SubClassOf Gripper-Based
 - Every Open/Close Gripper-Based Capability is a Gripper-Based Capability.
- Axiom 8
 - Place/Pick SubClassOf Gripper-Based
 - Every Place/Pick Gripper-Based Capability is a Gripper-Based Capability.
- Axiom 9
 - Place/Pick DisjointWith Open/Close
 - Place and Pick Gripper-Based Capabilities are exclusive from Open and Close GBC.

Capability Axioms

- Axiom 10
 - Sensor-Based SubClassOf Capability
 - Every Sensor-Based Capability is an Capability.
- Axiom 11
 - Distance SubClassOf Sensor-Based
 - Every Distance Sensor-Based Capability is a Sensor-Based Capability.
- Axiom 12
 - Audition SubClassOf Sensor-Based
 - Every Audition Sensor-Based Capability is a Sensor-Based Capability.

Capability Axioms

- Axiom 13
 - Touch SubClassOf Sensor-Based
 - Every Touch Sensor-Based Capability is a Sensor-Based Capability.
- Axiom 14
 - Vision SubClassOf Sensor-Based
 - Every Vision Sensor-Based Capability is a Sensor-Based Capability.
- Axiom 15 - 18
 - “Sensor-Based Subclass” DisjointWith “Sensor-Based Subclass”
 - All Sensor-Based Subclasses are exclusive from each other.

Capability Axioms

- Axiom 19
 - Motion-Based SubClassOf Capability
 - Every Motion-Based Capability is an Capability.
- Axiom 20
 - Move SubClassOf Motion-Based
 - Every Move Motion-Based Capability is a Motion-Based Capability.
- Axiom 21
 - Rotate SubClassOf Motion-Based
 - Every Rotate Motion-Based Capability is a Motion-Based Capability.

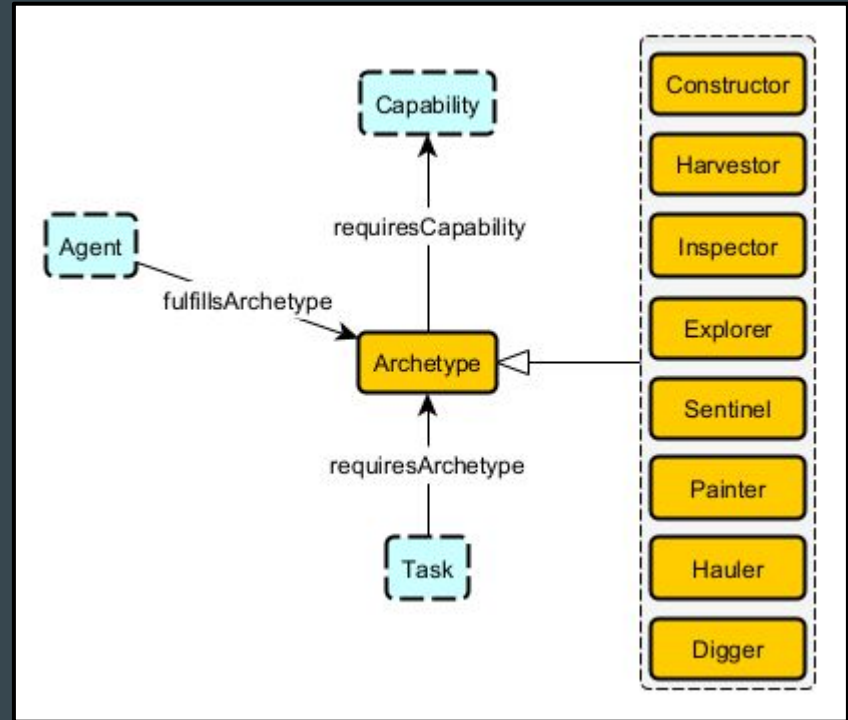
Capability Axioms

- Axiom 22
 - Press SubClassOf Motion-Based
 - Every Press Motion-Based Capability is a Motion-Based Capability.
- Axiom 23
 - Push/Pull SubClassOf Motion-Based
 - Every Push/Pull Motion-Based Capability is a Motion-Based Capability.
- Axiom 24 - 27
 - “Motion-Based Subclass” DisjointWith “Motion-Based Subclass”
 - All Motion-Based Subclasses are exclusive from each other.

Archetype Pattern

- **Source Pattern** : None
- **Source Data** : RH20T-P
- **Description**: Representing the thematic capabilities of a robotic agent (E.g., Explorer, Hauler, Designer, Painter, etc.).

Note: Additional subclasses to be added in the future.



Archetype Axioms

- Axiom 1
 - Constructor SubClassOf Archetype
 - Every Constructor is an Archetype.
- Axiom 2
 - Harvester SubClassOf Archetype
 - Every Harvester is an Archetype.
- Axiom 3
 - Inspector SubClassOf Archetype
 - Every Inspector is an Archetype.

Archetype Axioms

- Axiom 4
 - Explorer SubClassOf Archetype
 - Every Explorer is an Archetype.
- Axiom 5
 - Sentinel SubClassOf Archetype
 - Every Sentinel is an Archetype.
- Axiom 6
 - Painter SubClassOf Archetype
 - Every Painter is an Archetype.

Archetype Axioms

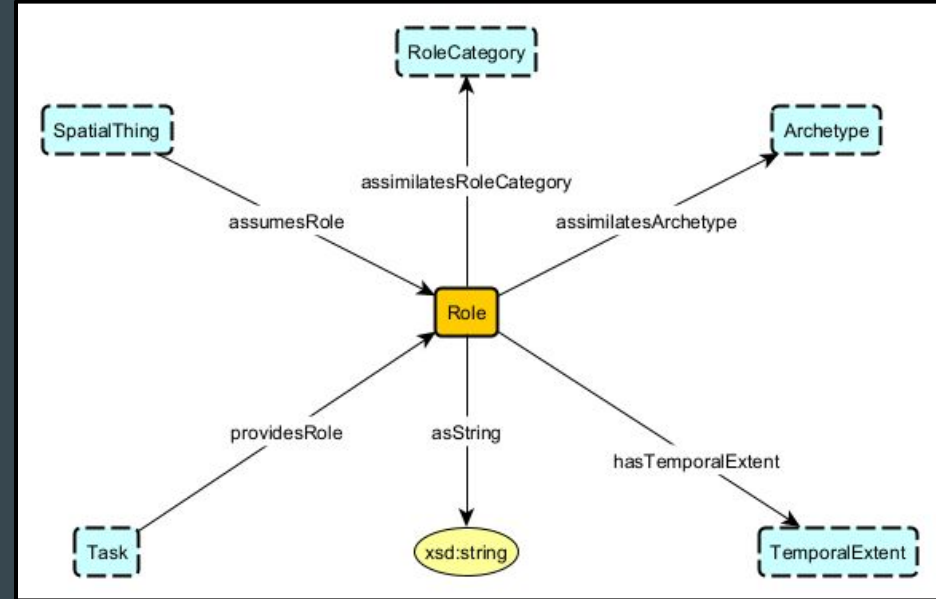
- Axiom 7
 - Hauler SubClassOf Archetype
 - Every Hauler is an Archetype.
- Axiom 8
 - Digger SubClassOf Archetype
 - Every Digger is an Archetype.
- Axiom 9
 - Archetype SubClassOf requiresCapability only Capability
 - The scoped range of requiresCapability, scoped by Archetype, is Capability.

Archetype Axioms

- Axiom 10
 - Archetype SubClassOf requiresCapability some (min 1) Capability
 - Every Archetype has at a minimum 1 Capability.
- Axiom 11 - 18
 - “Archetype SubClass” DisjointWith “Archetype SubClass.”
 - All Archetype SubClasses are all mutually exclusive Archetypes.

Role Pattern

- **Source Pattern** : agent-role-pattern, role-dependent-name, ONTOPRET
- **Source Data** : None
- **Description** : To represent the immediate characteristics and participation of a SpatialThing in a specific context



Note: Role pattern and Axioms are a work in progress!

Role Axioms

- Axiom 1
 - Role SubClassOf asString max 1 xsd:string
 - A Role can have at most 1 string.
- Axiom 2
 - Role SubClassOf hasTemporalExtent some TemporalExtent
 - Every Role has at a minimum 1 TemporalExtent..
- Axiom 3
 - Role SubClassOf hasTemporalExtent max 1 TemporalExtent
 - Every Role has at a most 1 TemporalExtent..

Pattern

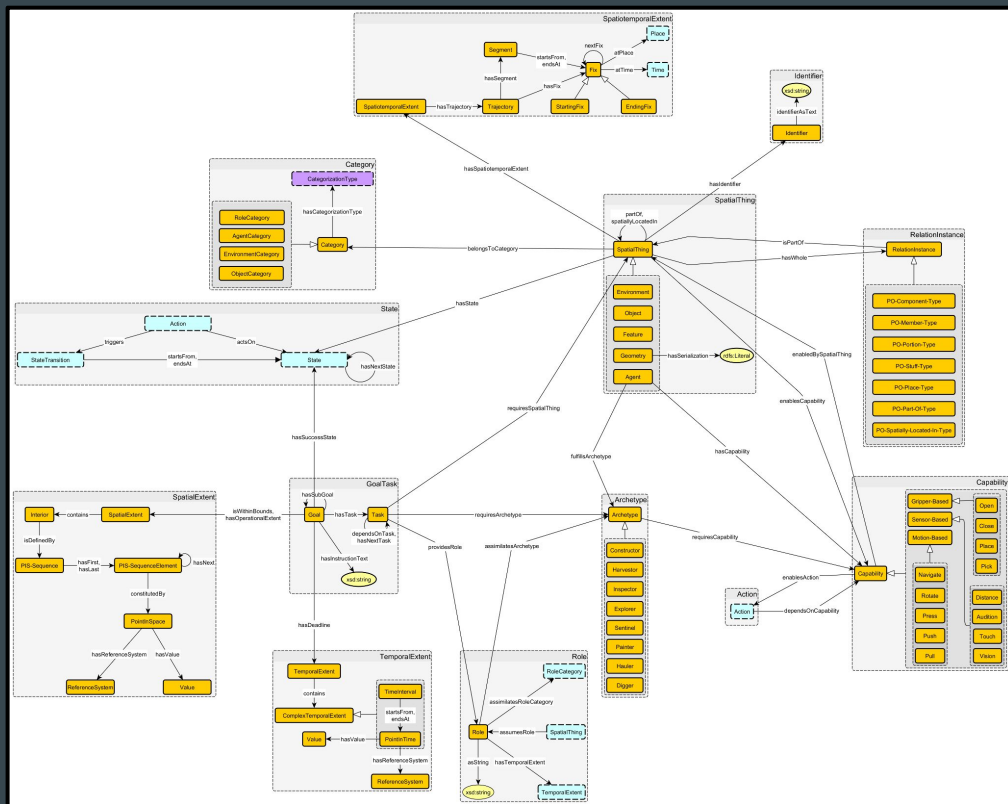
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Axioms

Relevant Axioms

- Axiom 1
- Axiom 2

Schema



Future Work

- Refine Role and Capability
- Axioms for the remainder of the modules
- Materialization
- Validation across CQ with SPARQL queries

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