1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   1. 53% of the projects are successful, 37% failed projects, 9% are cancelled, 1% are live.
   2. Majority of the success rate is in film & video, Music, and theater category.
   3. From theater category, plays were a major hit.
2. What are some limitations of this dataset?
   1. May be the Category and Sub-Category should be captured in separate columns.
3. What are some other possible tables and/or graphs that we could create?
   1. May be create a chart that represent “percent funded” by “Category”, and “Sub-Category”